

The Reachability Problem for Vector Addition Systems is Not Elementary

Wojciech Czerwiński

Sławomir Lasota

Ranko Lazić

Jérôme Leroux

Filip Mazowiecki

Plan

Plan

- basic notions and problem

Plan

- basic notions and problem
- short history

Plan

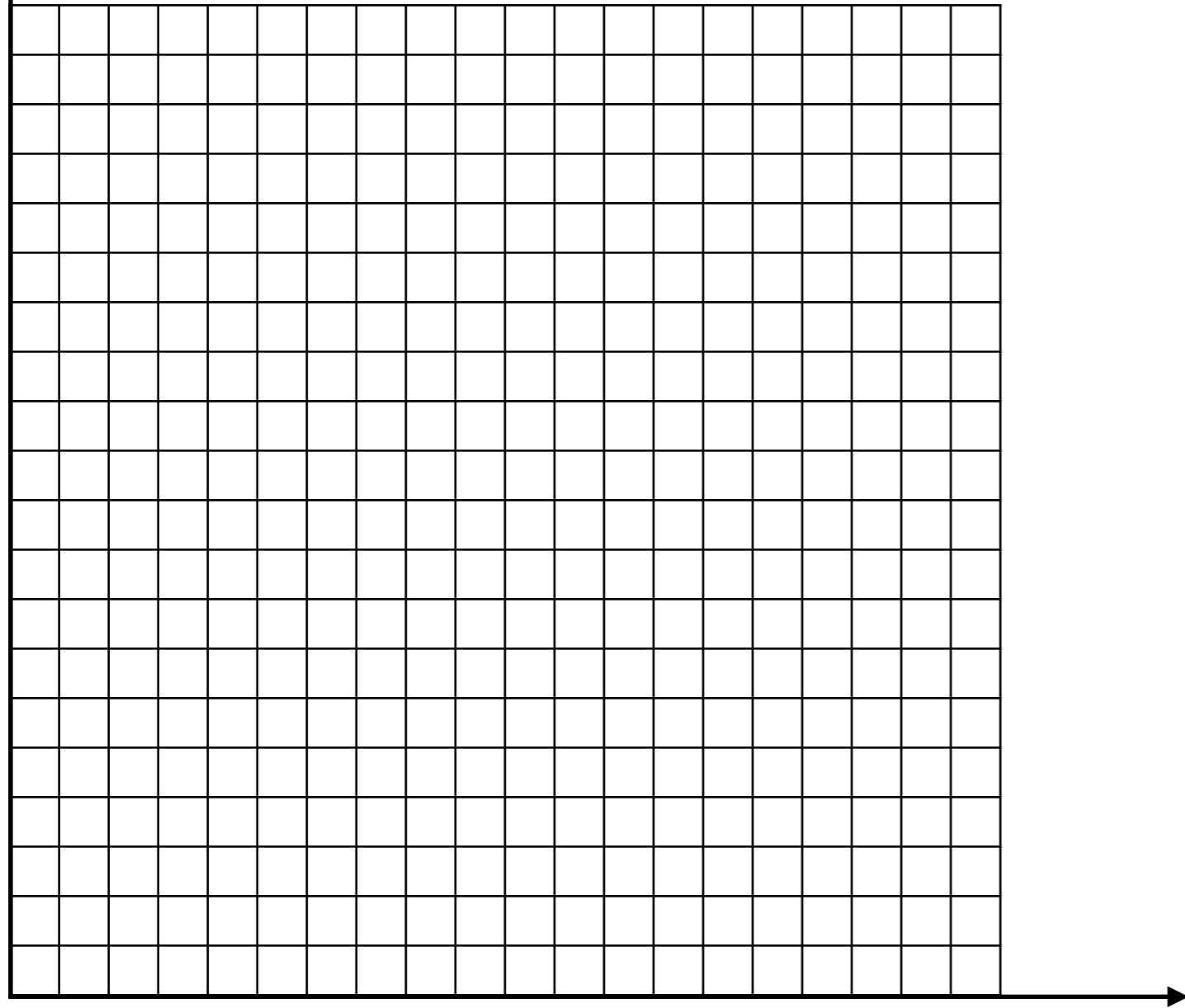
- basic notions and problem
- short history
- our result

Plan

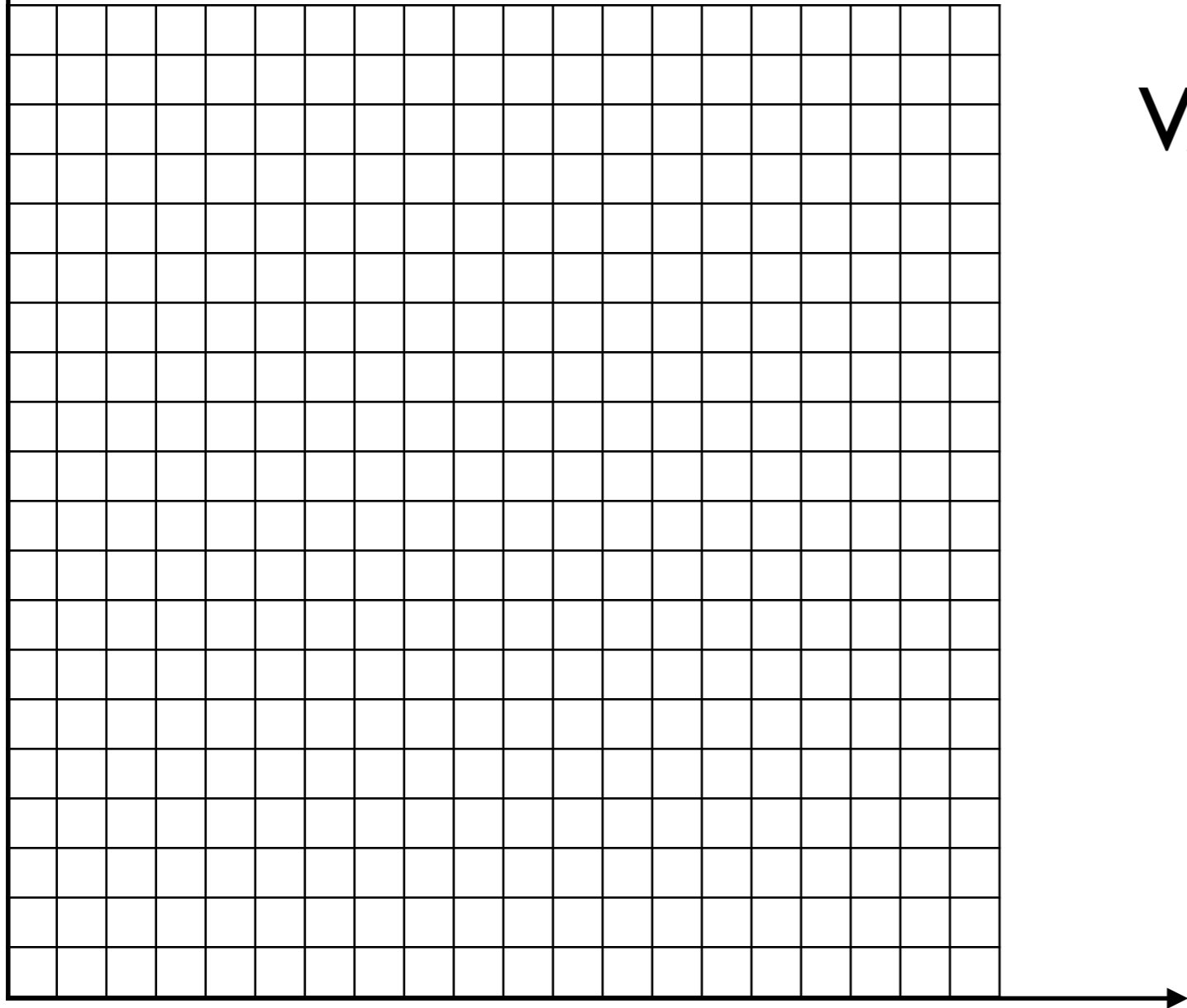
- basic notions and problem
- short history
- our result
- intuitions behind the solution

Vector addition systems

Vector addition systems

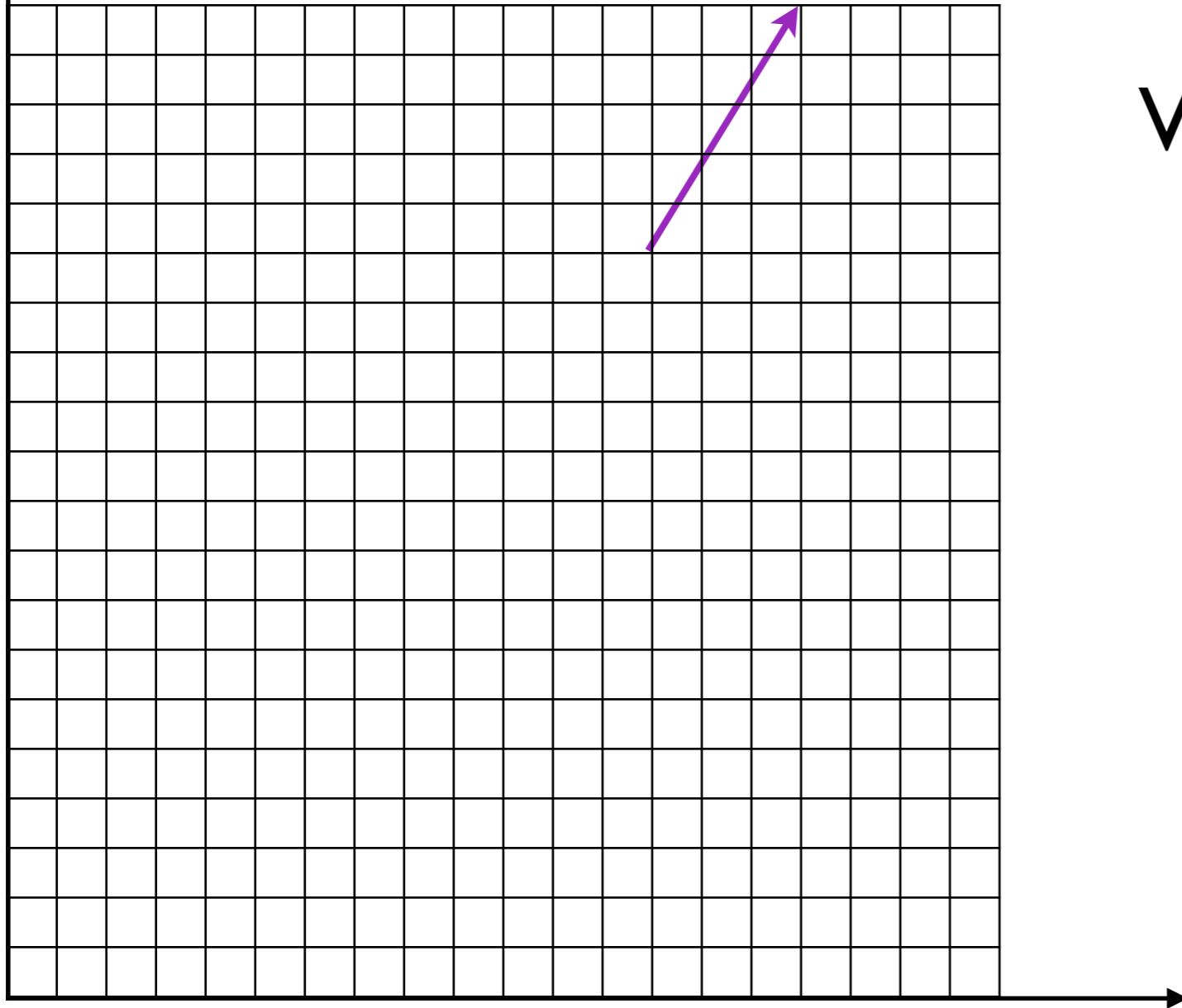


Vector addition systems



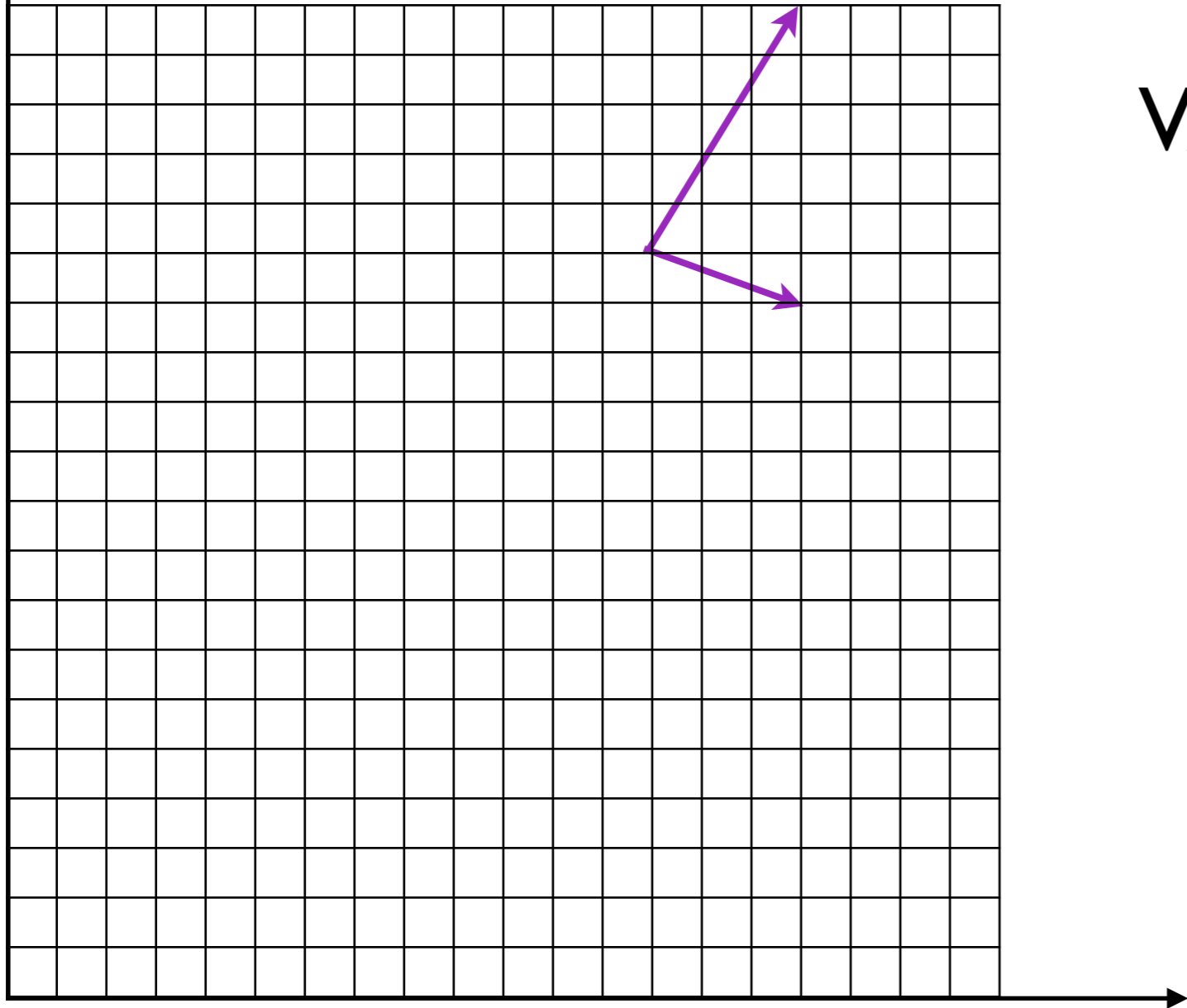
VAS = set of **transitions**

Vector addition systems



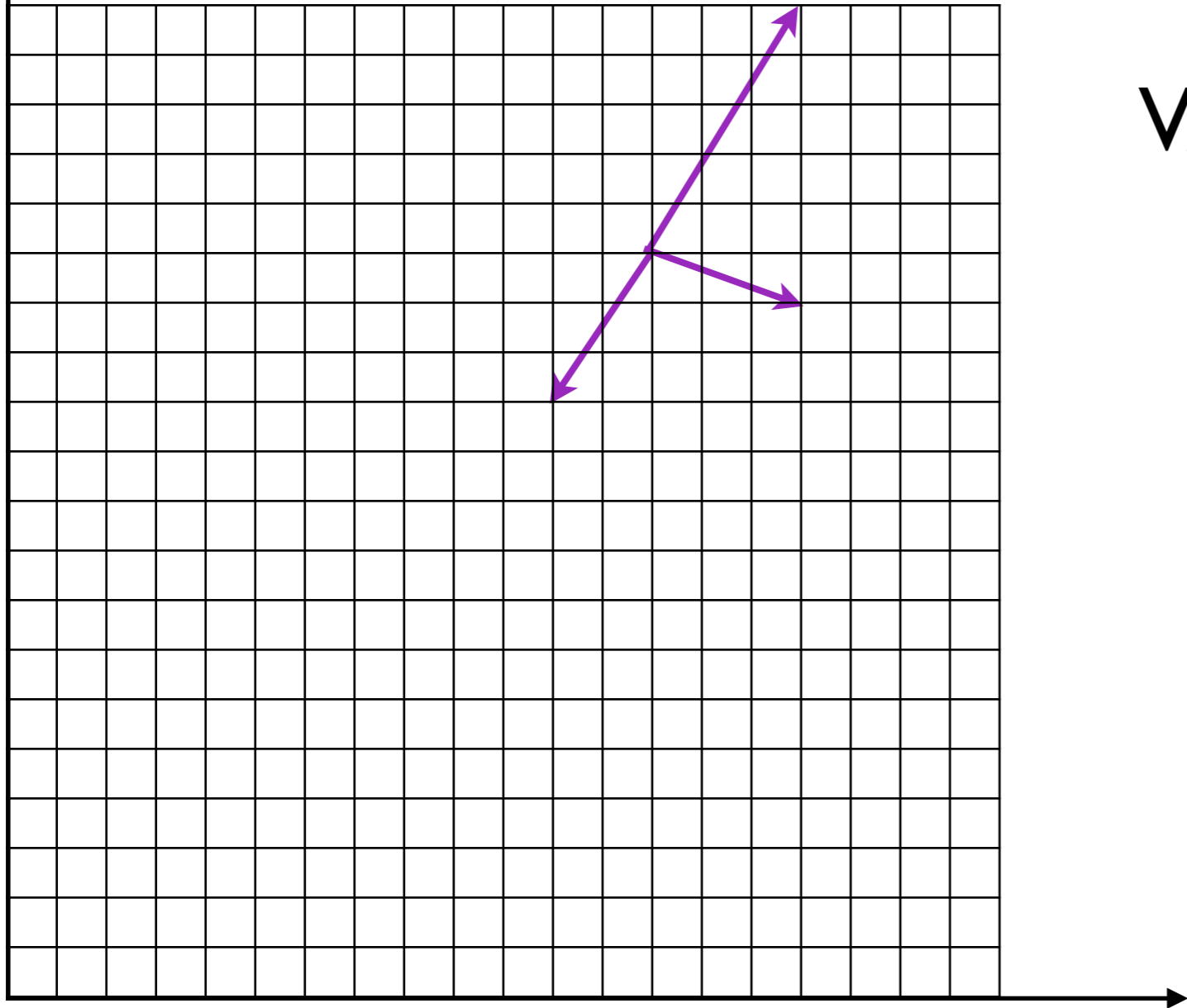
VAS = set of **transitions**

Vector addition systems



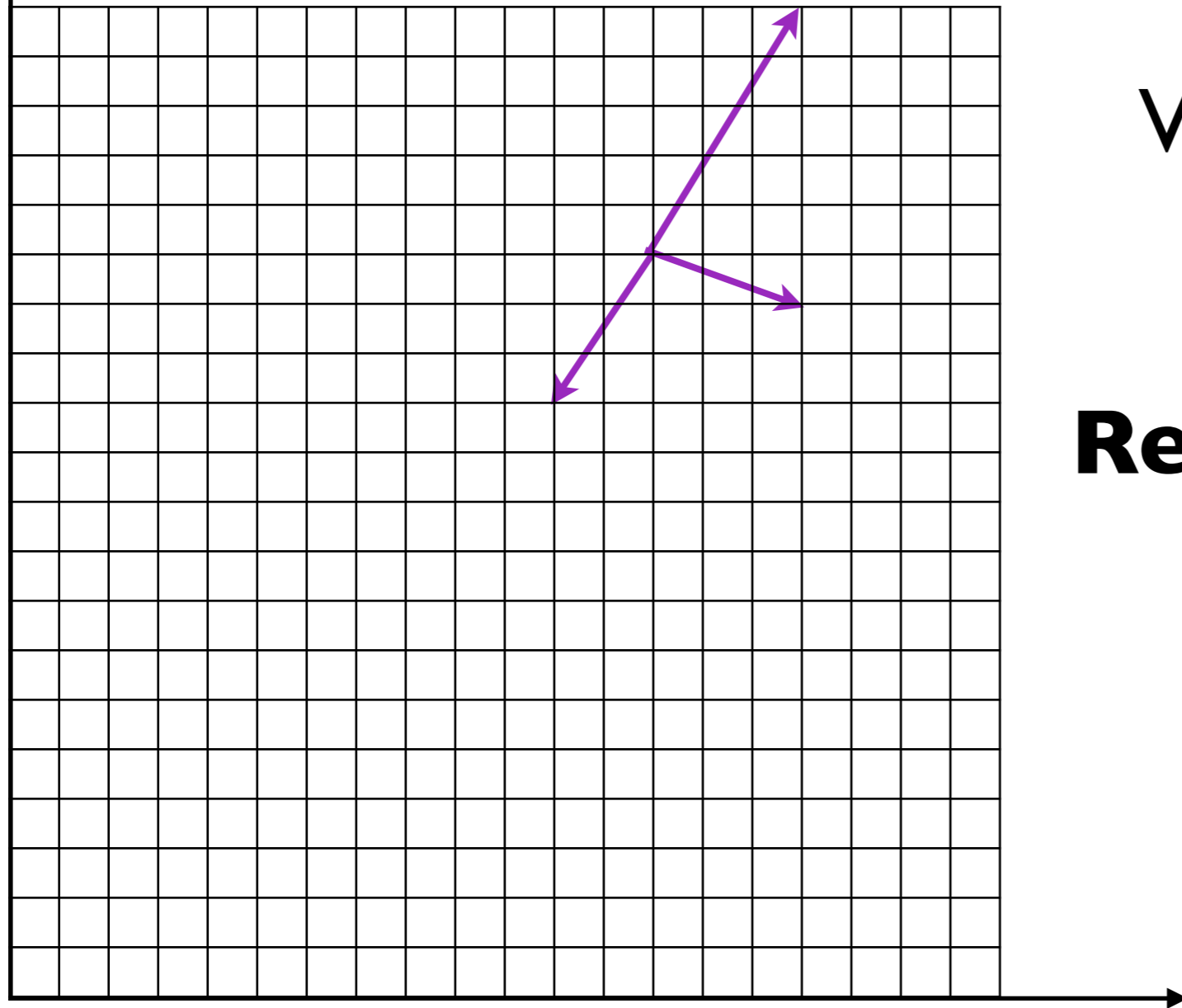
VAS = set of **transitions**

Vector addition systems



VAS = set of **transitions**

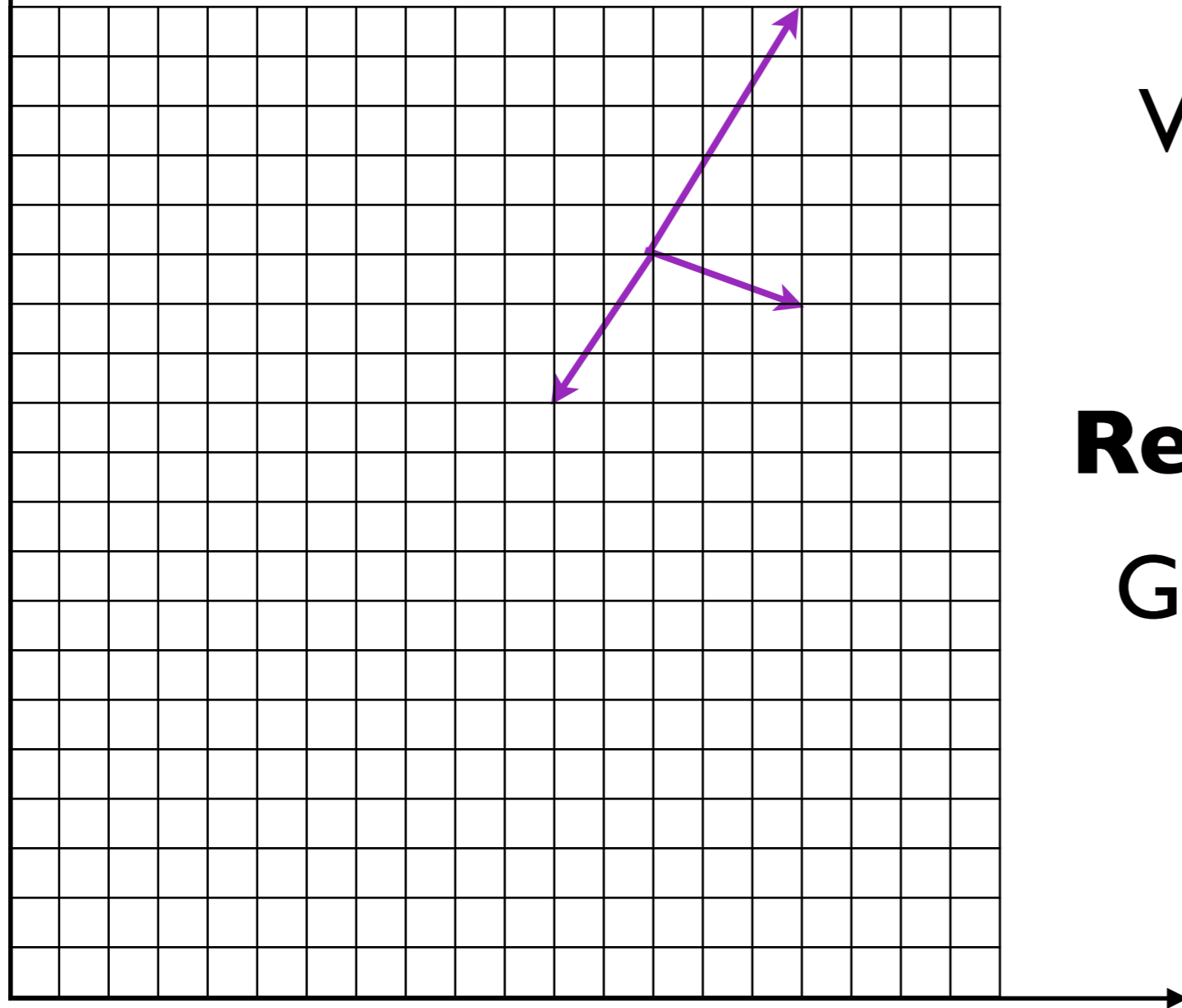
Vector addition systems



VAS = set of **transitions**

Reachability problem:

Vector addition systems

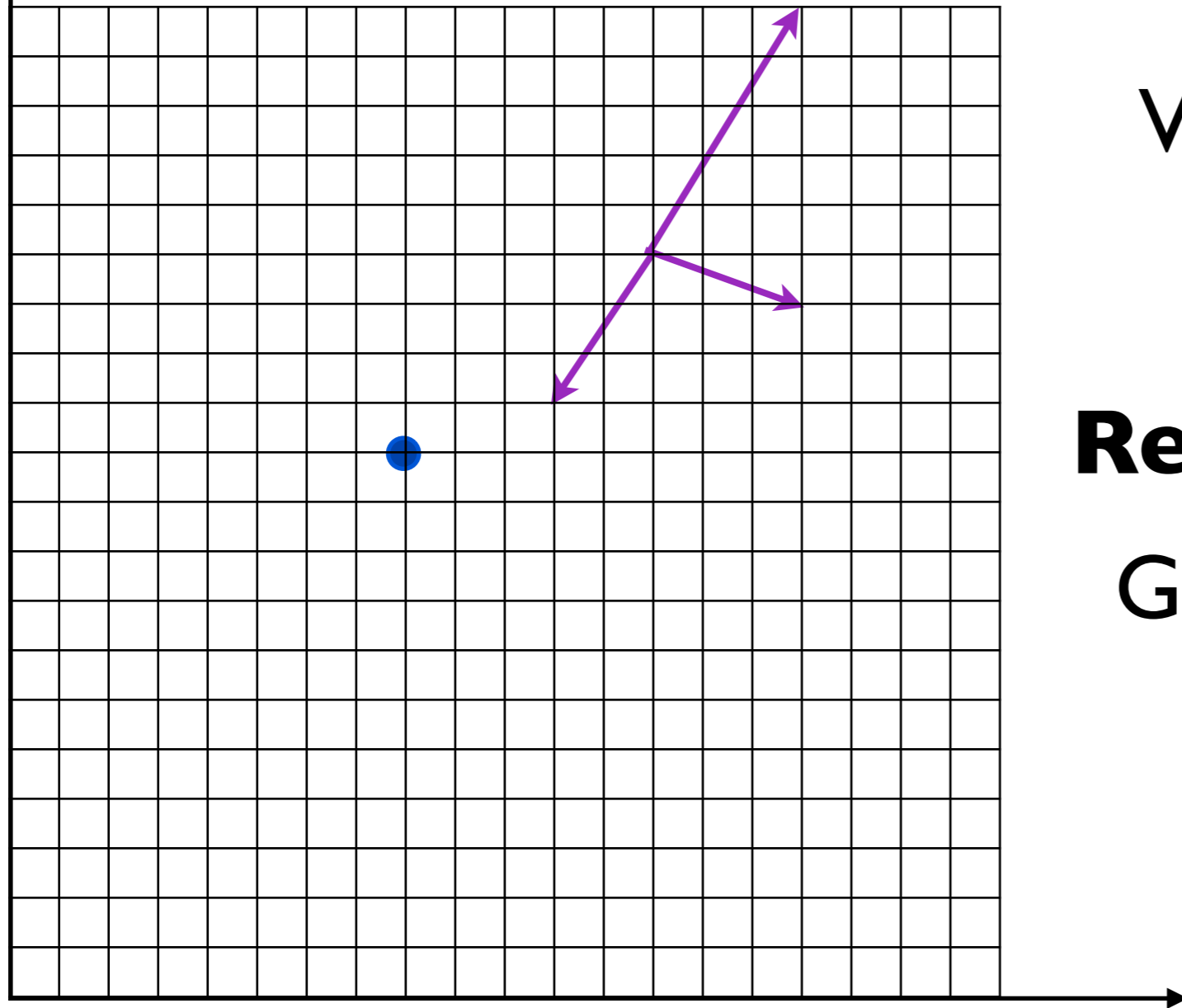


VAS = set of **transitions**

Reachability problem:

Given: **VAS**, **red** and **blue**

Vector addition systems

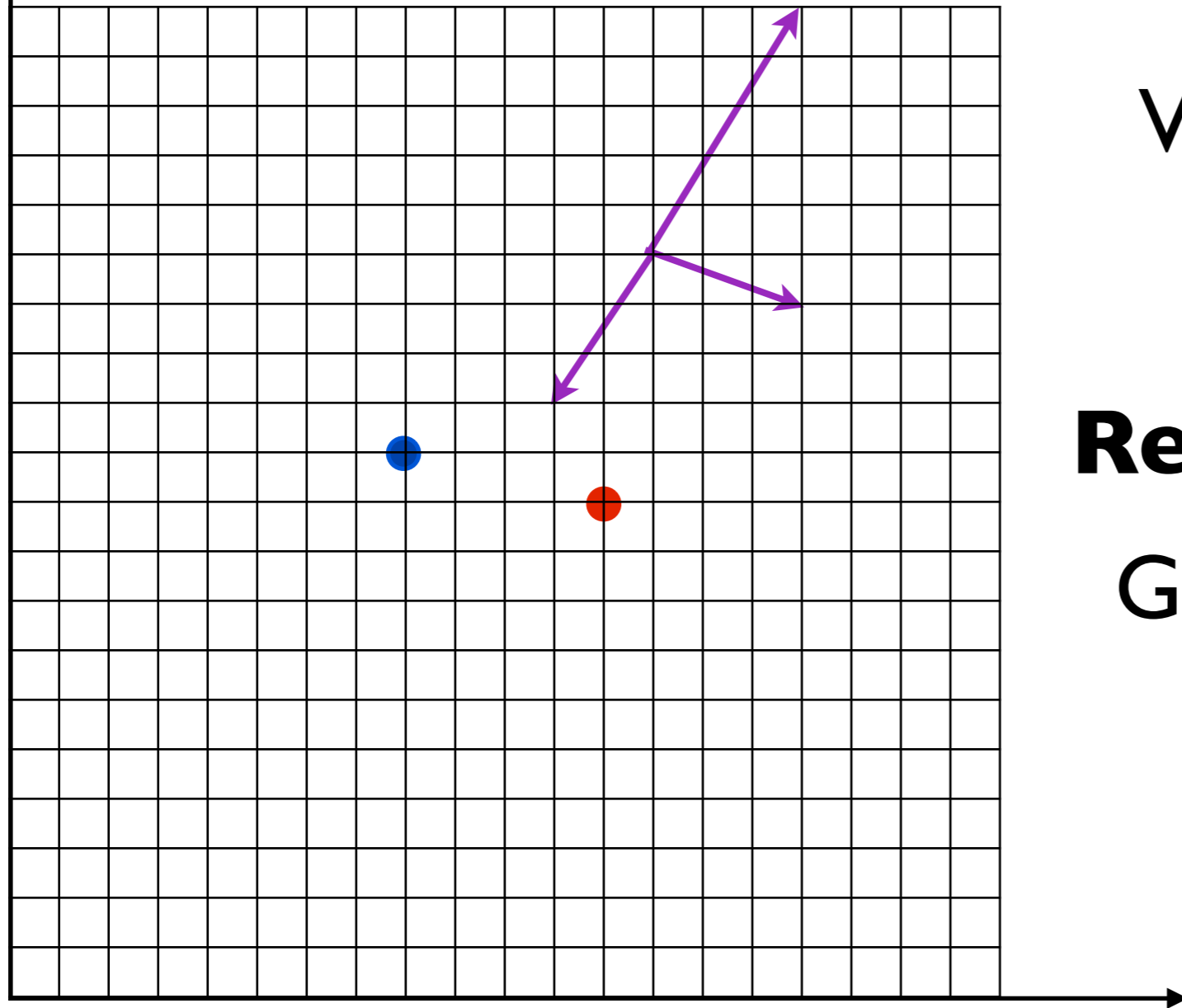


VAS = set of **transitions**

Reachability problem:

Given: **VAS**, **red** and **blue**

Vector addition systems

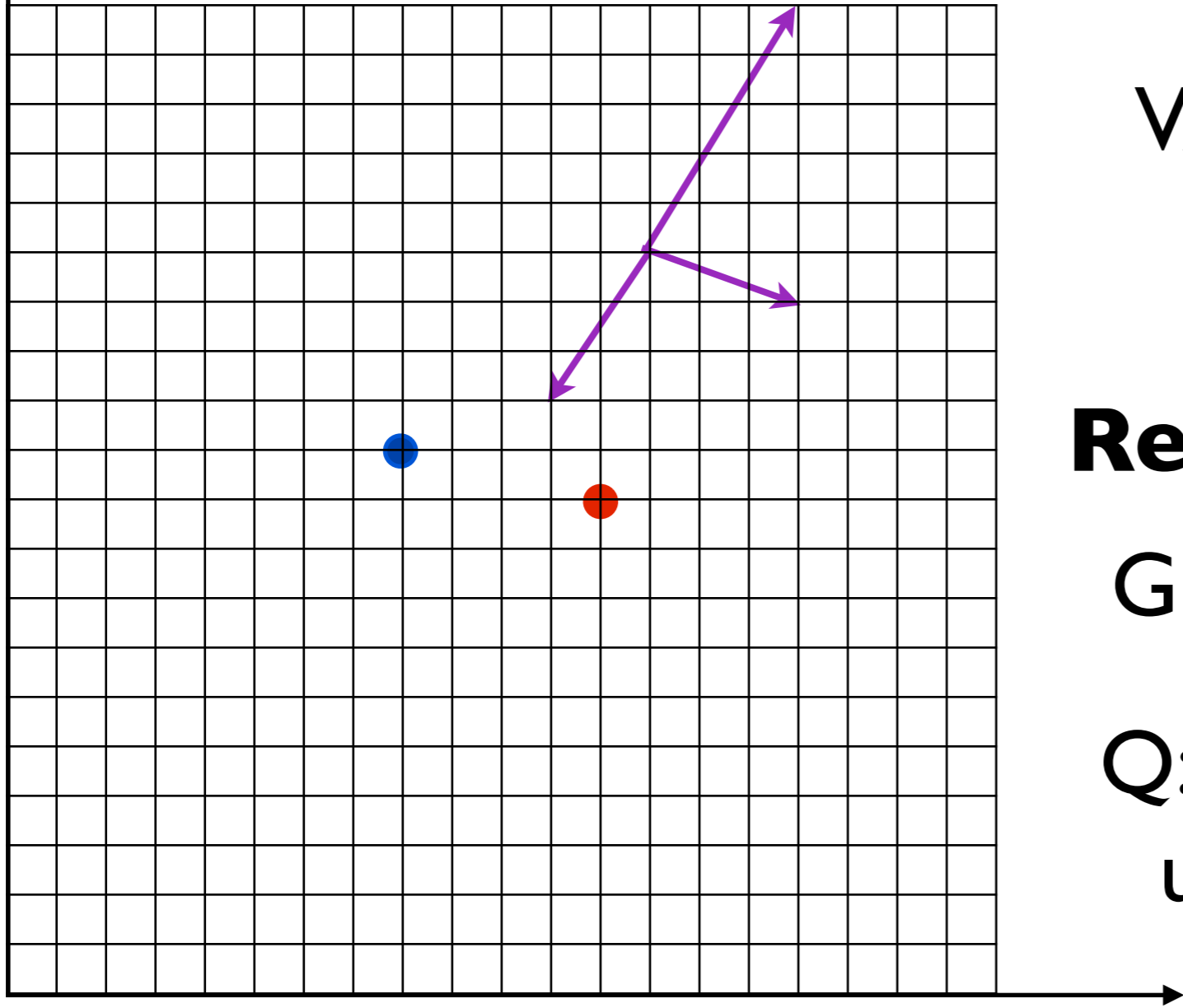


VAS = set of **transitions**

Reachability problem:

Given: **VAS**, **red** and **blue**

Vector addition systems



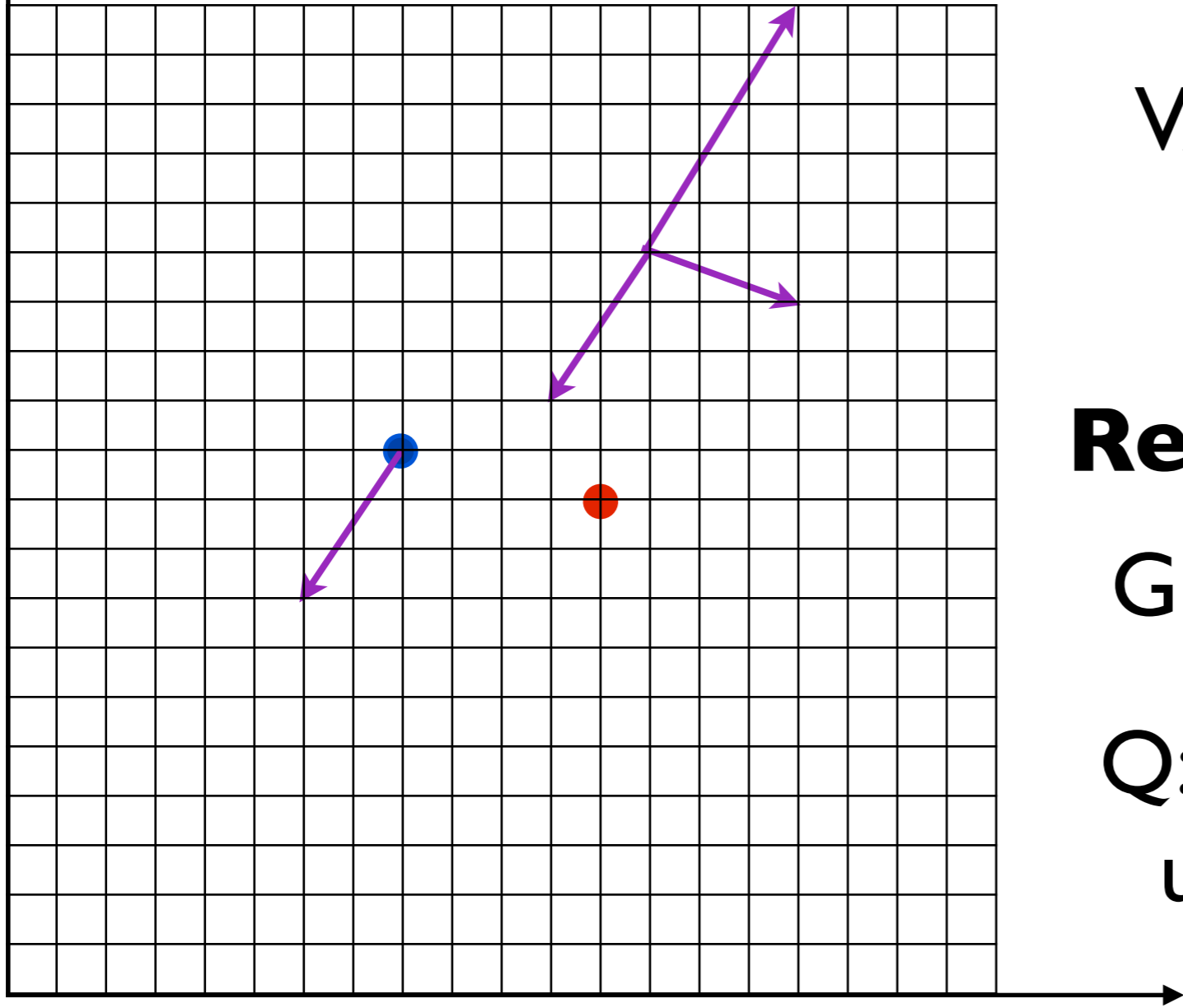
VAS = set of **violet** transitions

Reachability problem:

Given: **VAS**, **red** and **blue**

Q: Can I reach **red** from **blue**
using **violet** vectors inside
positive quadrant?

Vector addition systems



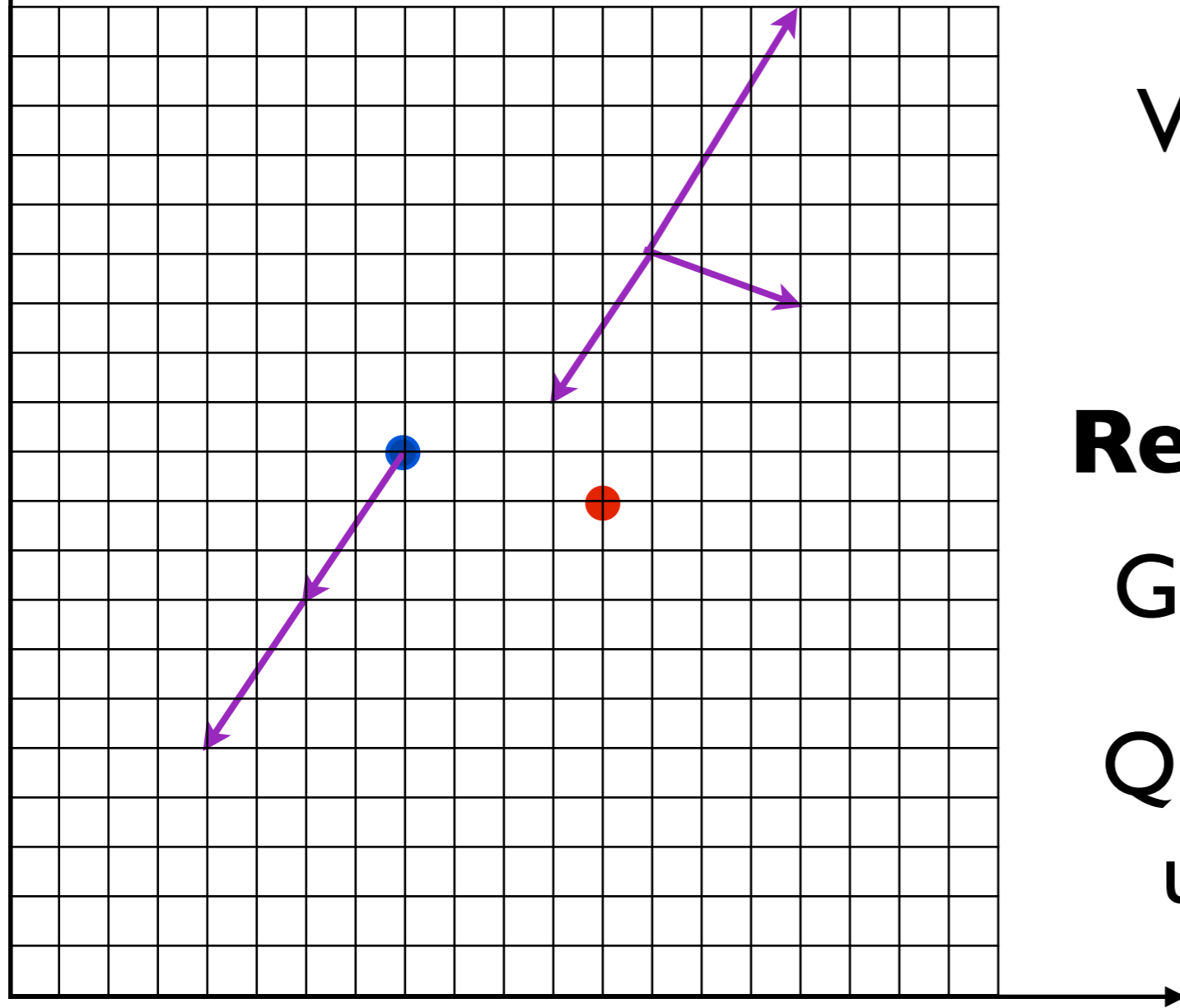
VAS = set of **violet** transitions

Reachability problem:

Given: **VAS**, **red** and **blue**

Q: Can I reach **red** from **blue**
using **violet** vectors inside
positive quadrant?

Vector addition systems



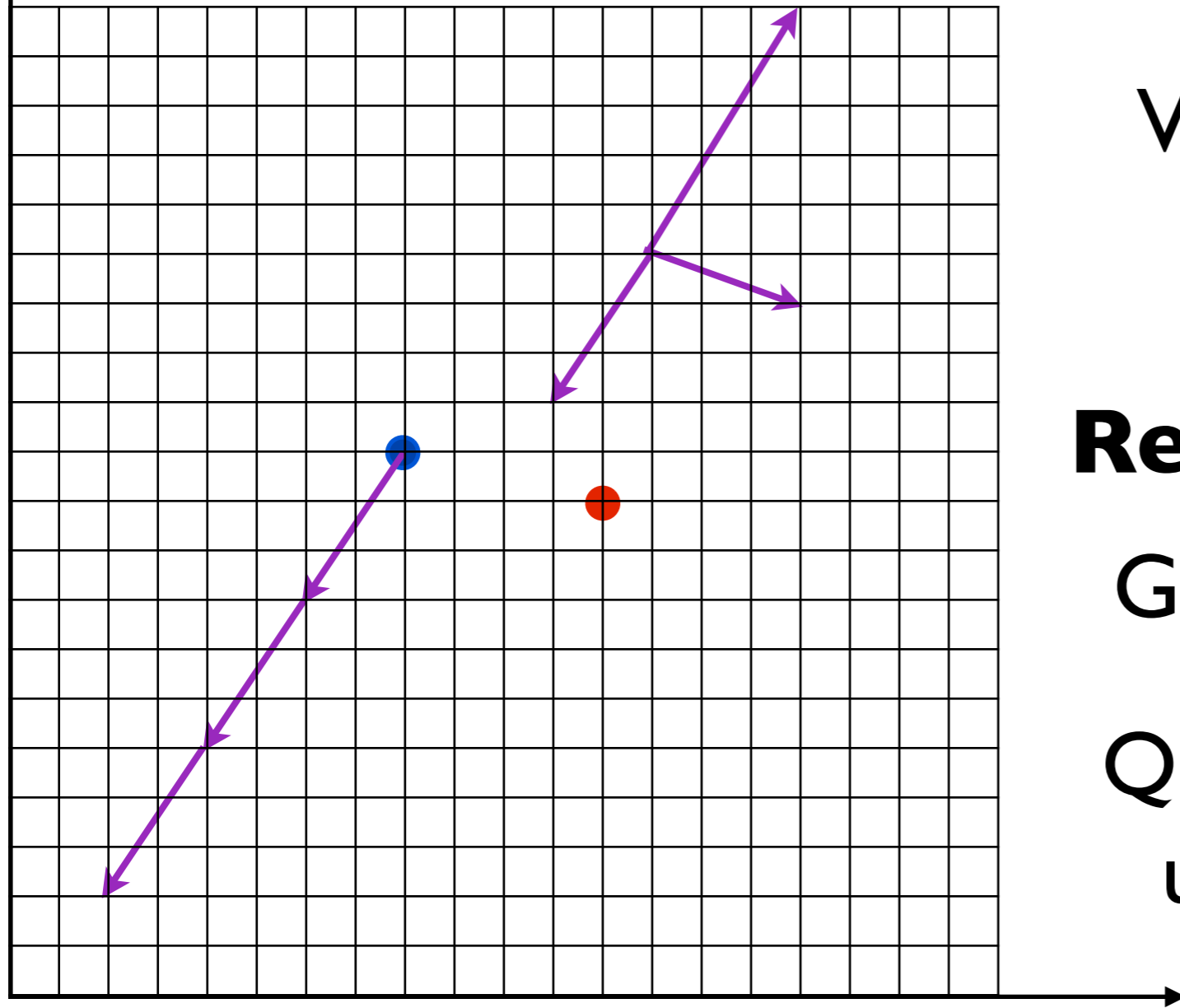
VAS = set of **violet** transitions

Reachability problem:

Given: **VAS**, **red** and **blue**

Q: Can I reach **red** from **blue** using **violet** vectors inside positive quadrant?

Vector addition systems



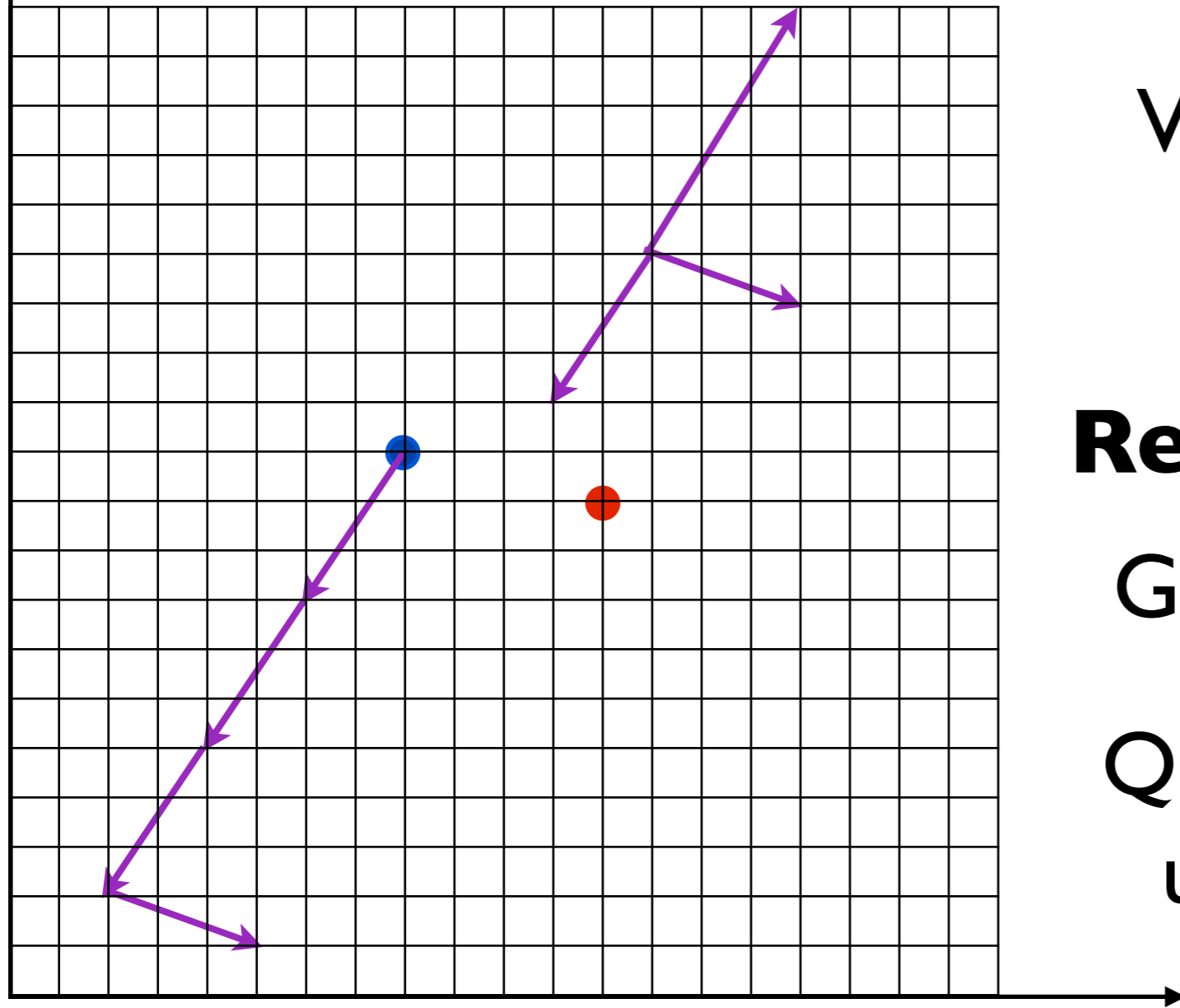
VAS = set of **violet** transitions

Reachability problem:

Given: **VAS**, **red** and **blue**

Q: Can I reach **red** from **blue**
using **violet** vectors inside
positive quadrant?

Vector addition systems



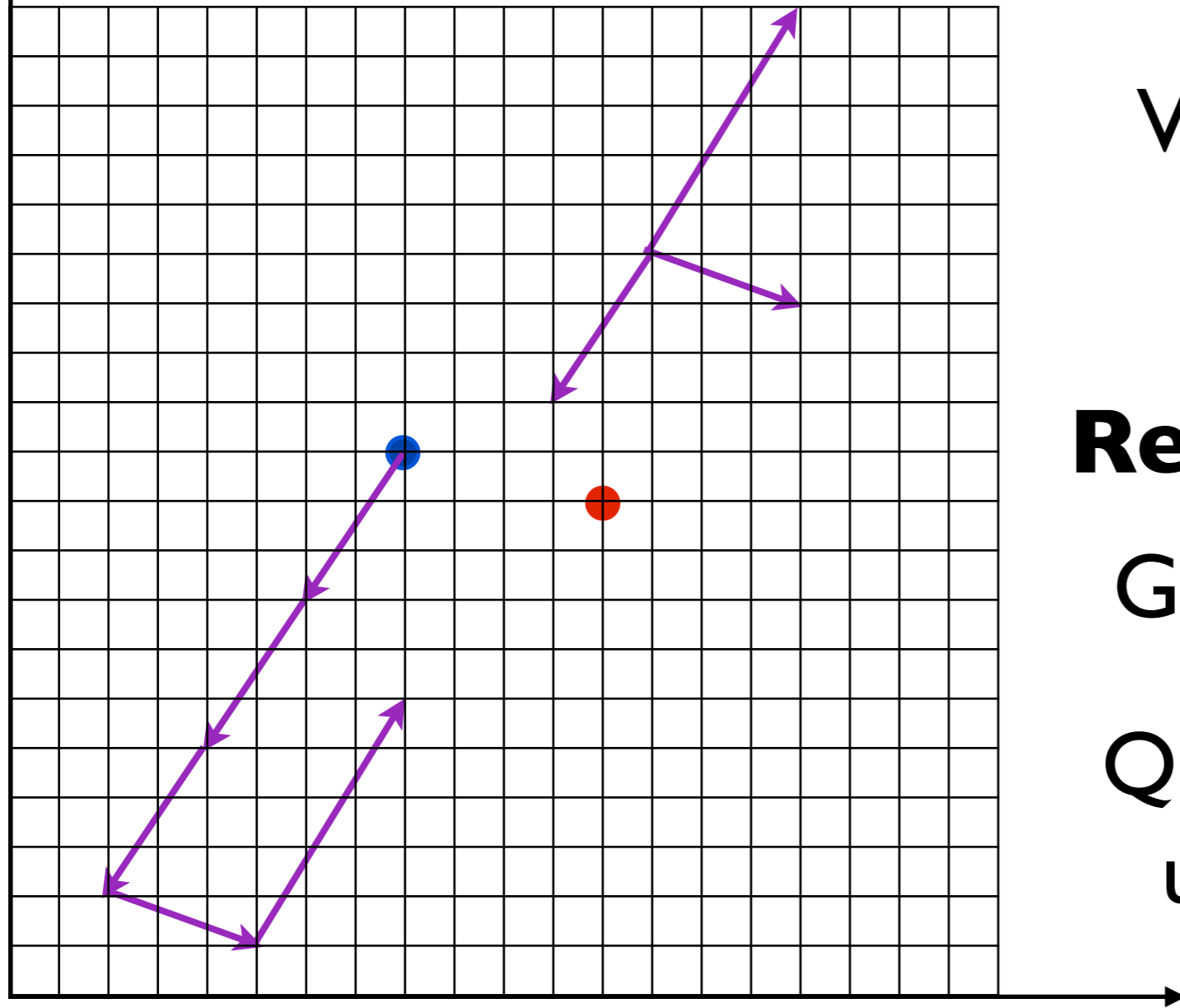
VAS = set of **violet** transitions

Reachability problem:

Given: **VAS**, **red** and **blue**

Q: Can I reach **red** from **blue** using **violet** vectors inside positive quadrant?

Vector addition systems



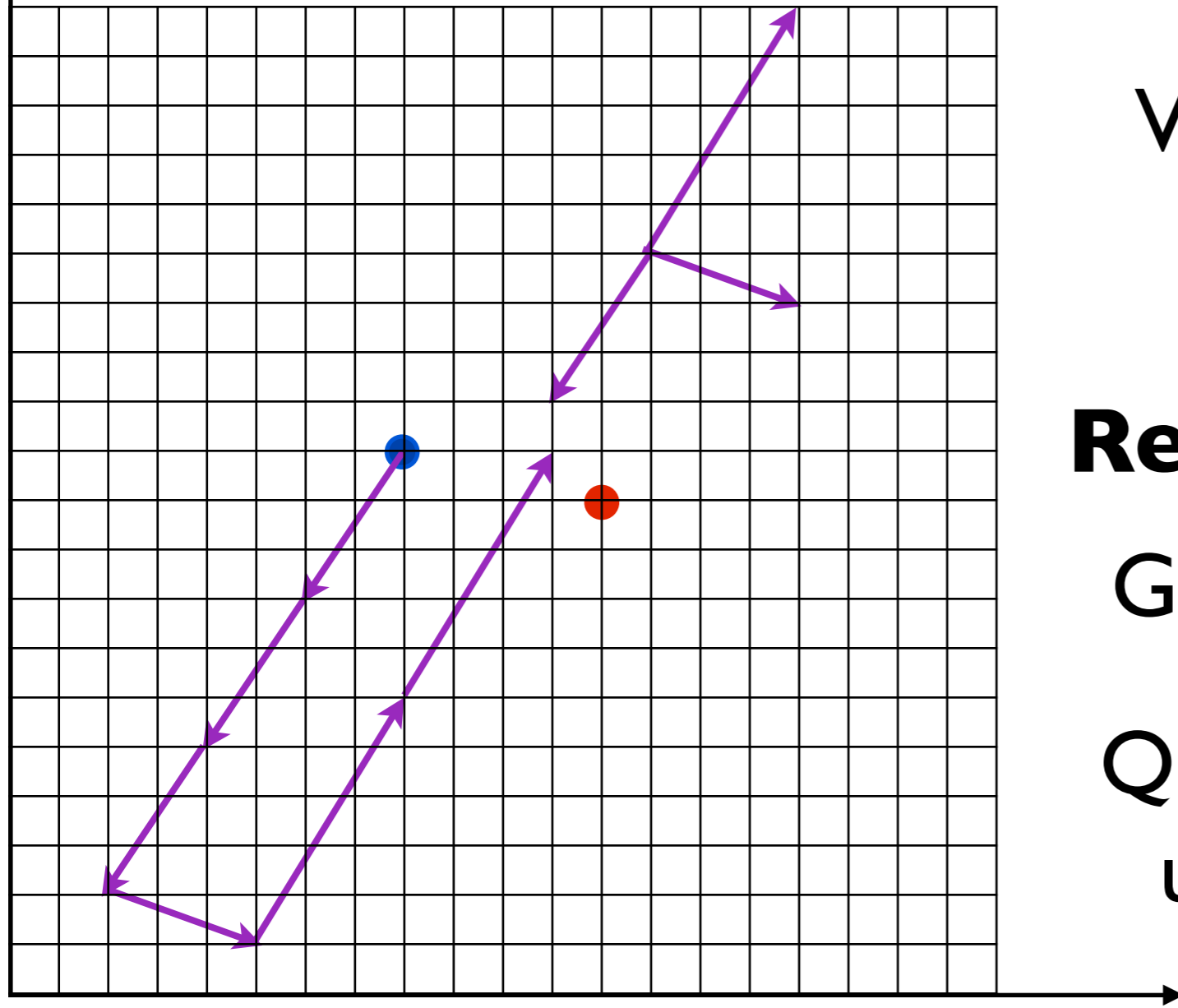
VAS = set of **violet** transitions

Reachability problem:

Given: **VAS**, **red** and **blue**

Q: Can I reach **red** from **blue**
using **violet** vectors inside
positive quadrant?

Vector addition systems



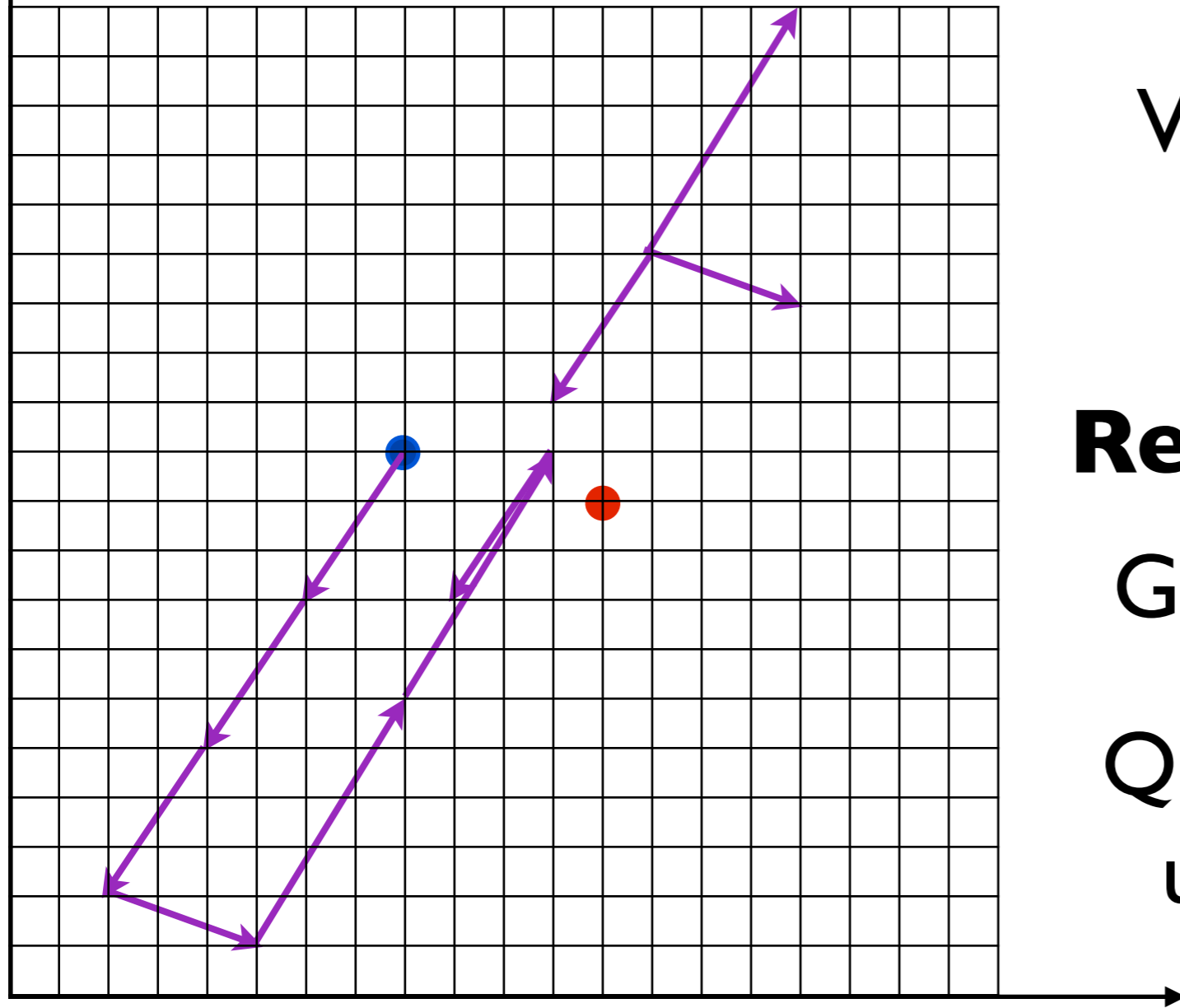
VAS = set of **violet** transitions

Reachability problem:

Given: **VAS**, **red** and **blue**

Q: Can I reach **red** from **blue** using **violet** vectors inside positive quadrant?

Vector addition systems



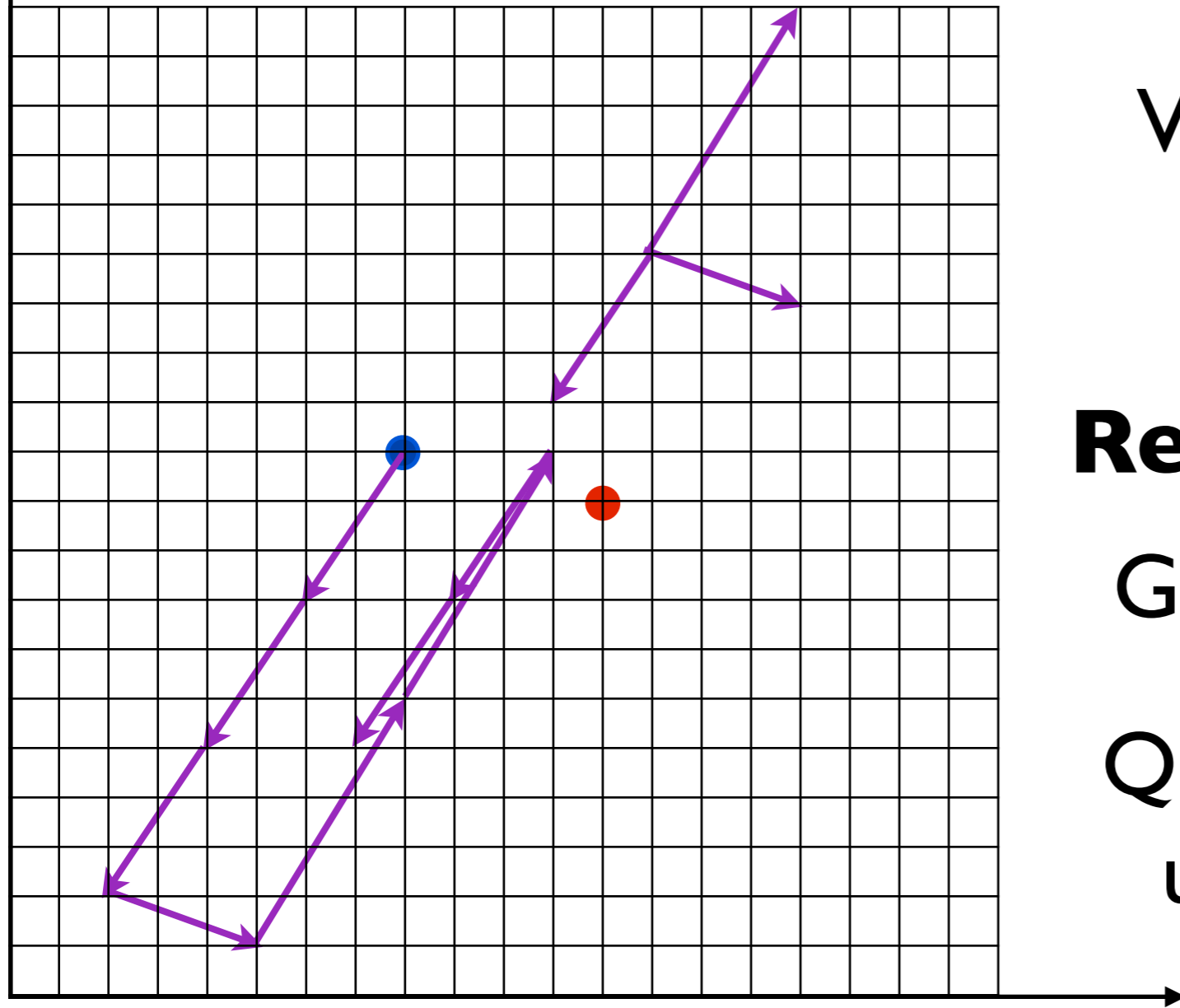
VAS = set of **transitions**

Reachability problem:

Given: **VAS**, **red** and **blue**

Q: Can I reach **red** from **blue**
using **violet** vectors inside
positive quadrant?

Vector addition systems



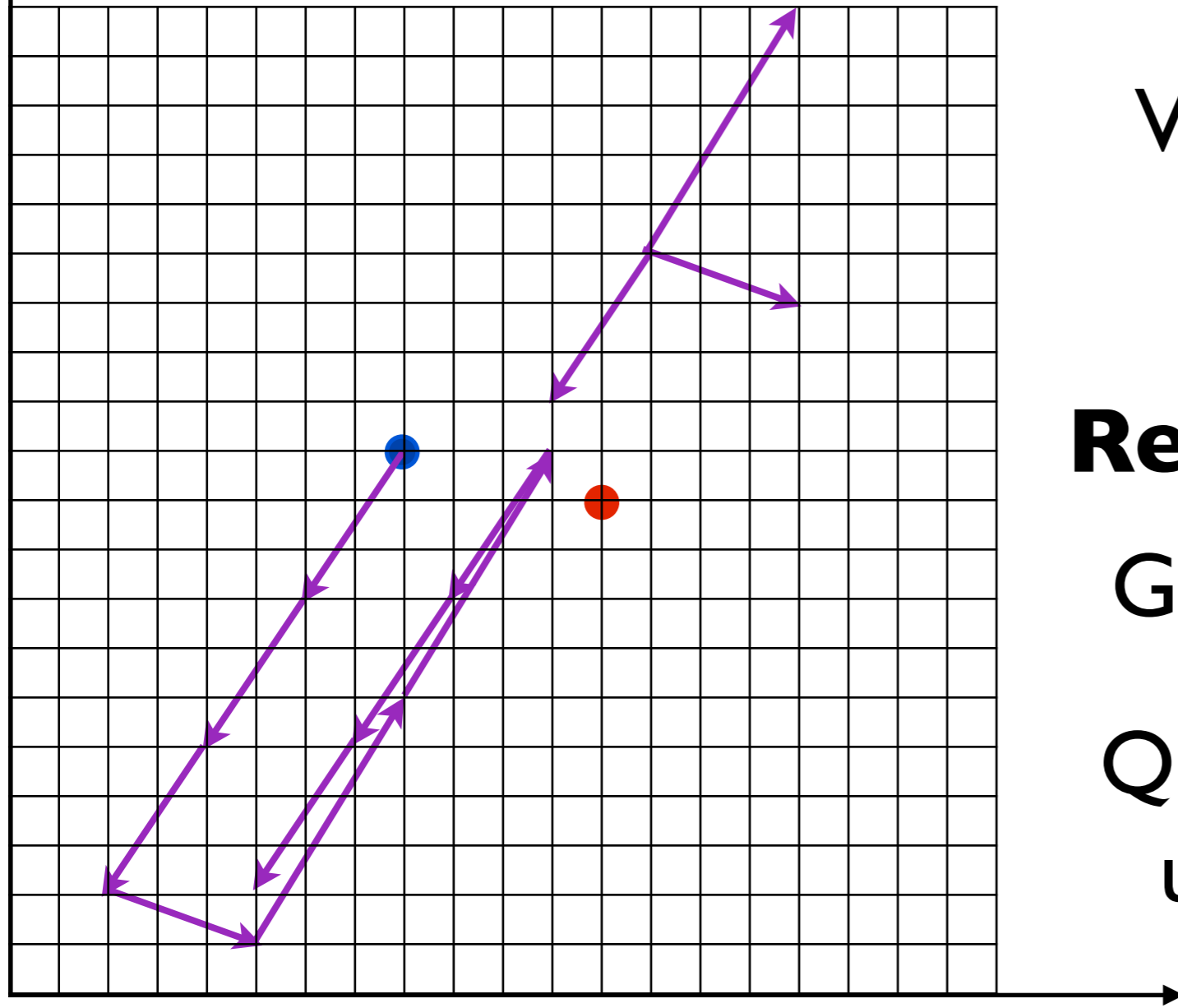
VAS = set of **violet** transitions

Reachability problem:

Given: **VAS**, **red** and **blue**

Q: Can I reach **red** from **blue**
using **violet** vectors inside
positive quadrant?

Vector addition systems



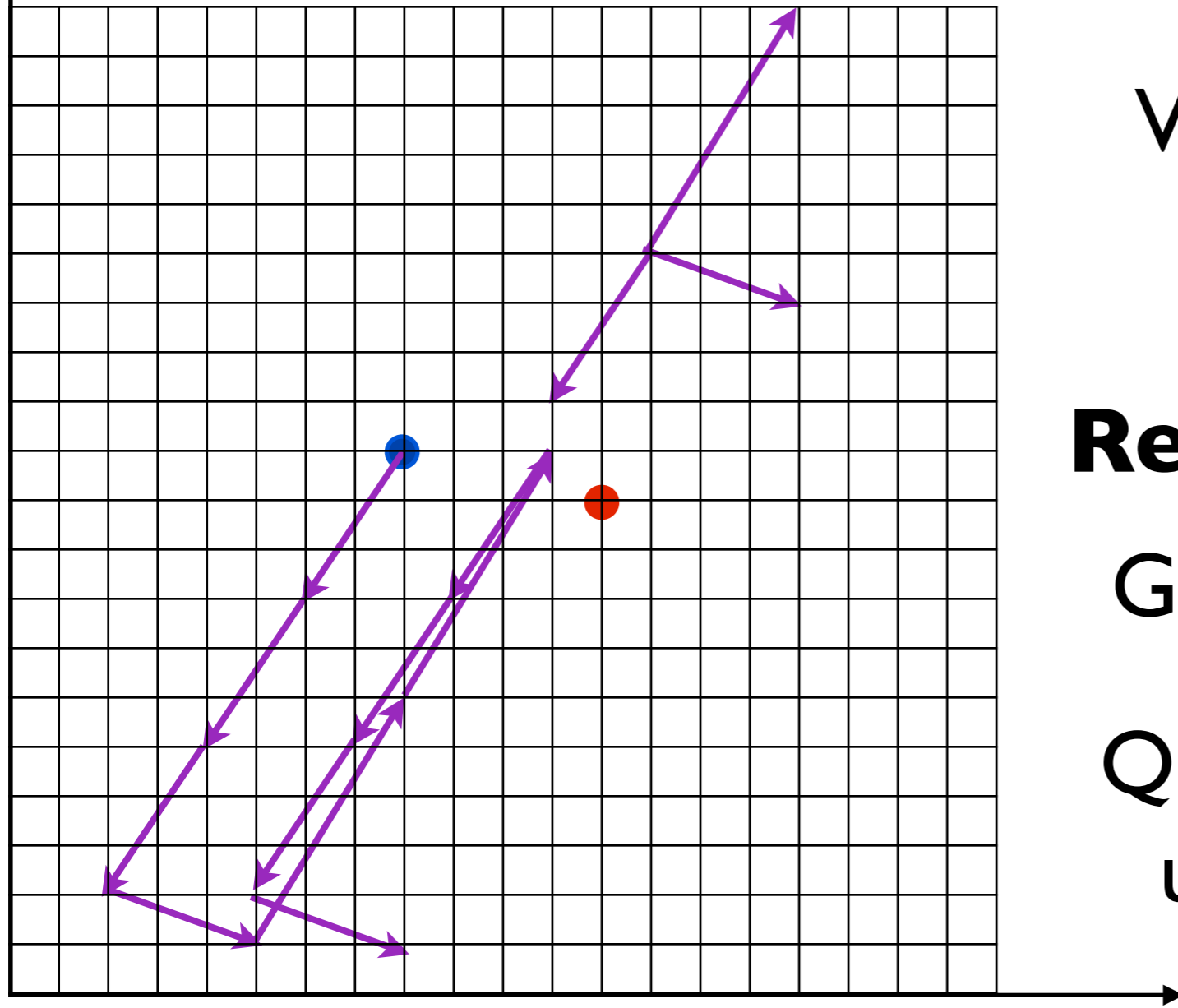
VAS = set of **violet** transitions

Reachability problem:

Given: **VAS**, **red** and **blue**

Q: Can I reach **red** from **blue**
using **violet** vectors inside
positive quadrant?

Vector addition systems



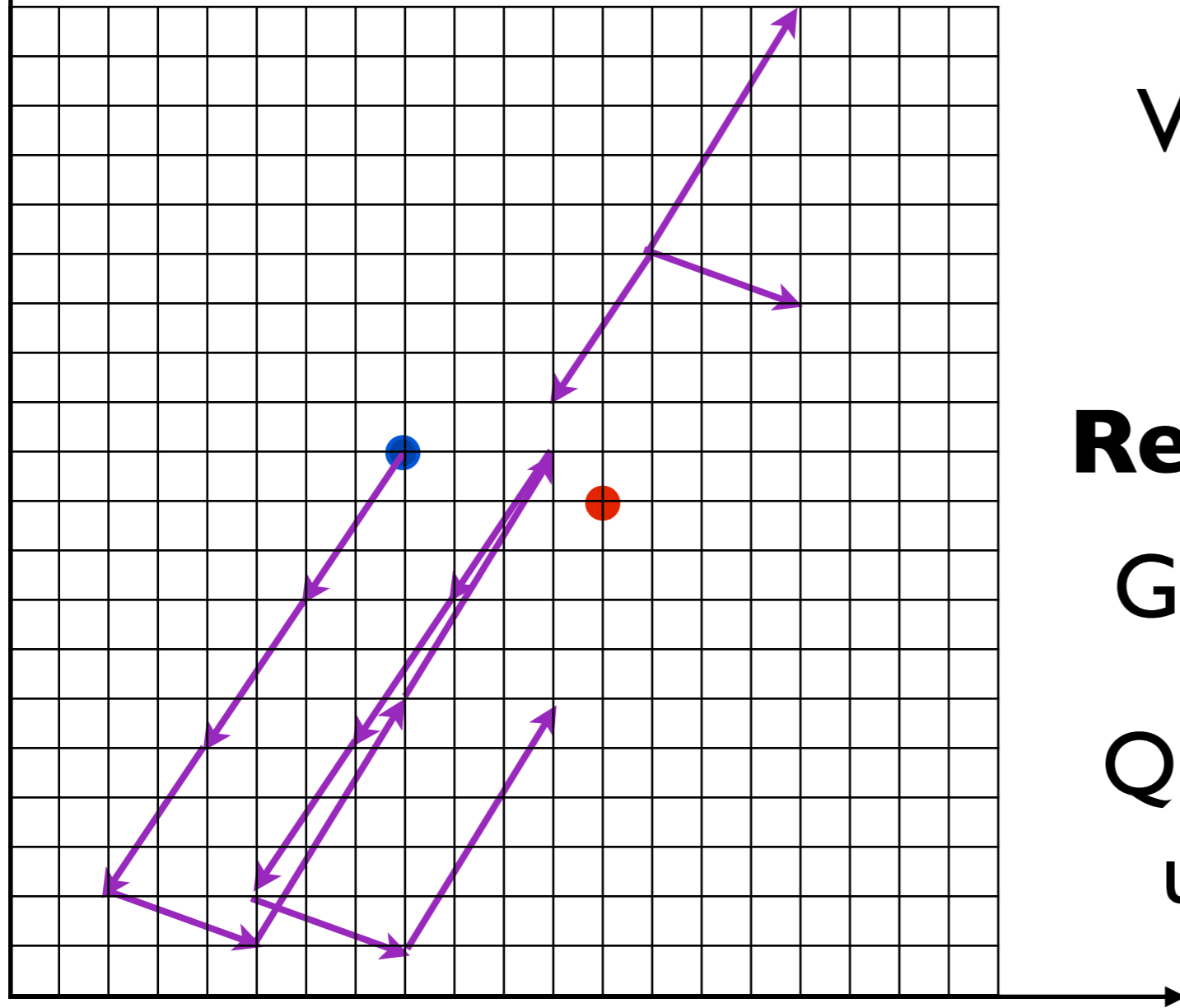
VAS = set of **violet** transitions

Reachability problem:

Given: **VAS**, **red** and **blue**

Q: Can I reach **red** from **blue**
using **violet** vectors inside
positive quadrant?

Vector addition systems



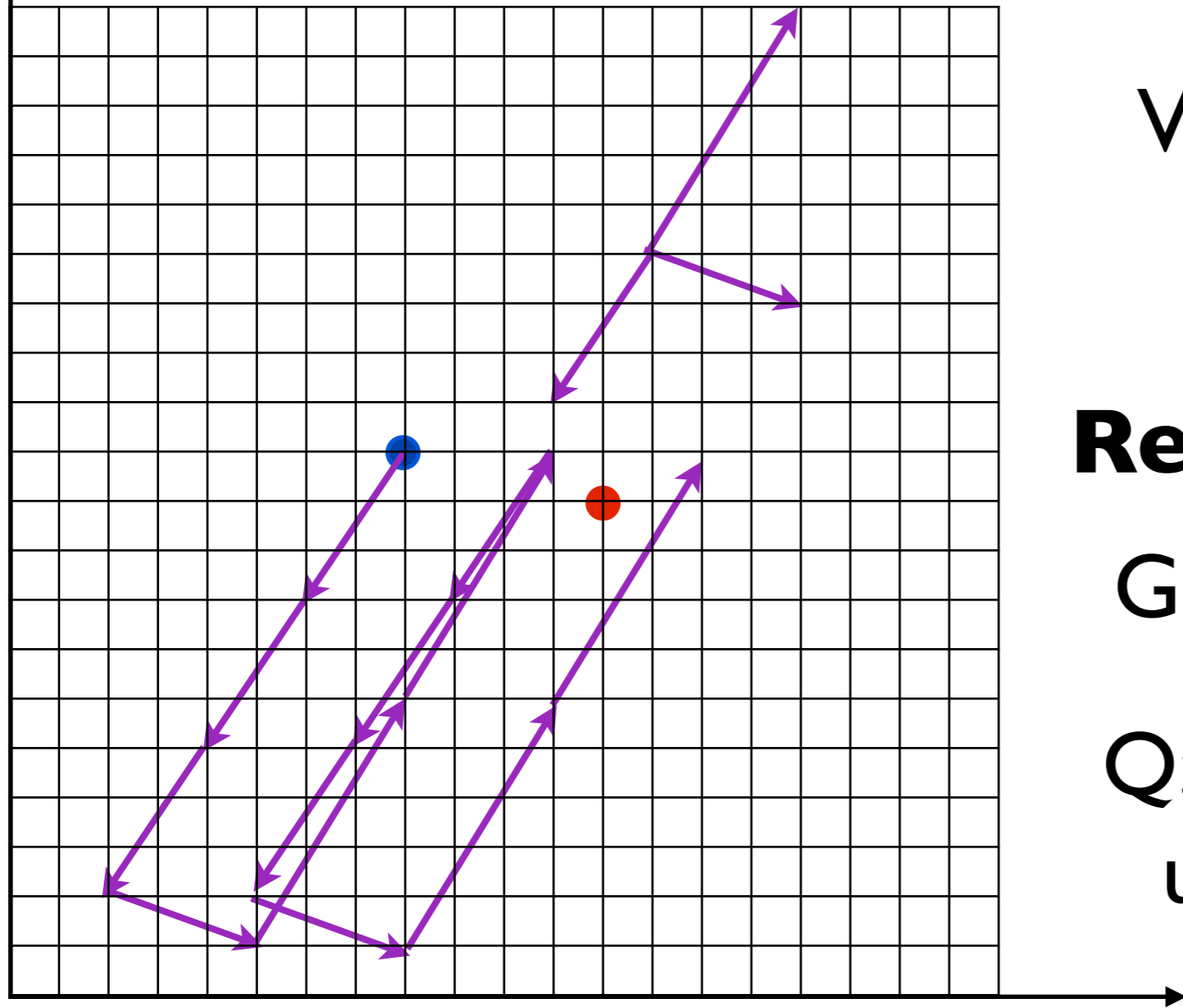
VAS = set of **violet** transitions

Reachability problem:

Given: **VAS**, **red** and **blue**

Q: Can I reach **red** from **blue** using **violet** vectors inside positive quadrant?

Vector addition systems



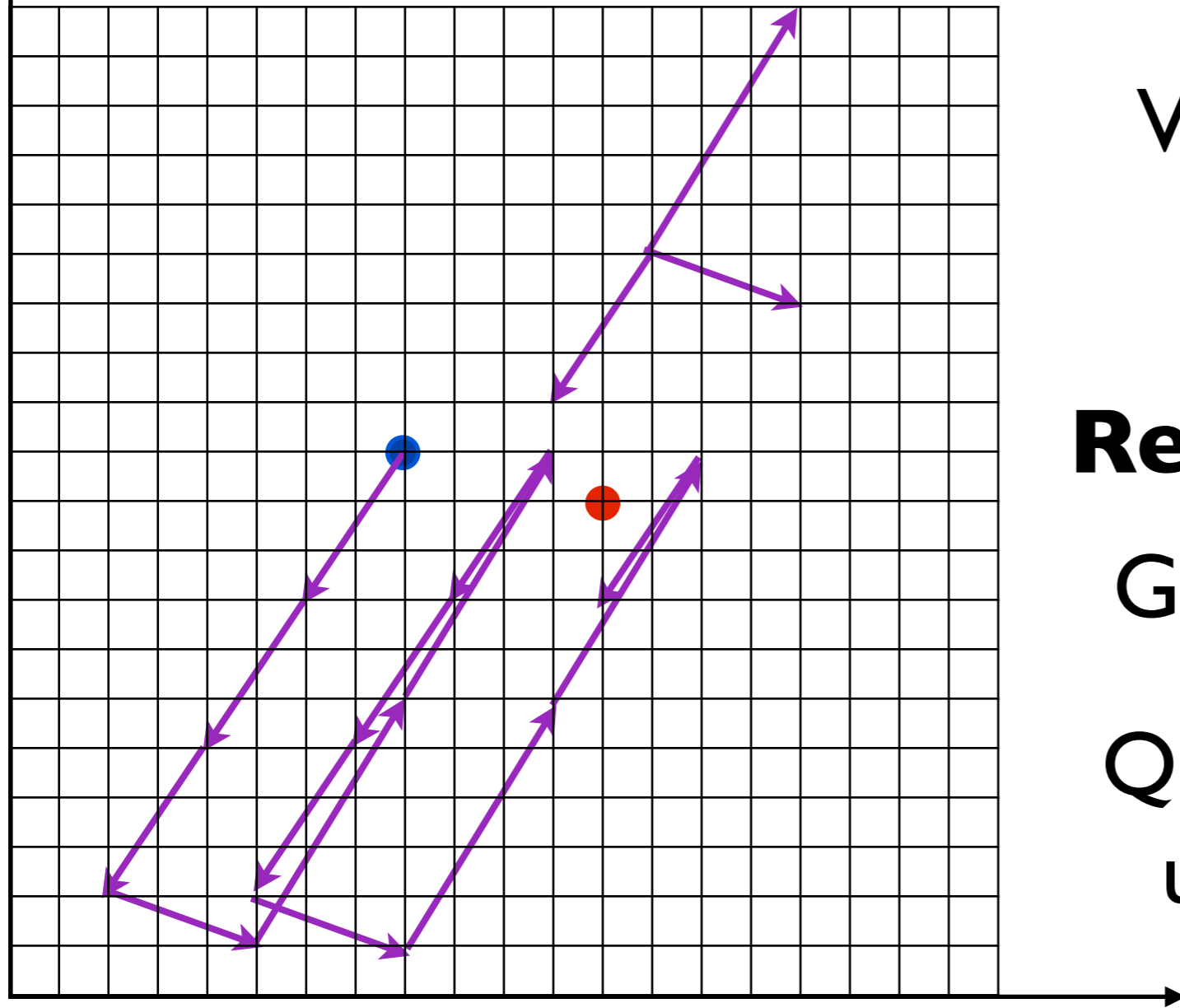
VAS = set of **transitions**

Reachability problem:

Given: **VAS**, **red** and **blue**

Q: Can I reach **red** from **blue**
using **violet** vectors inside
positive quadrant?

Vector addition systems



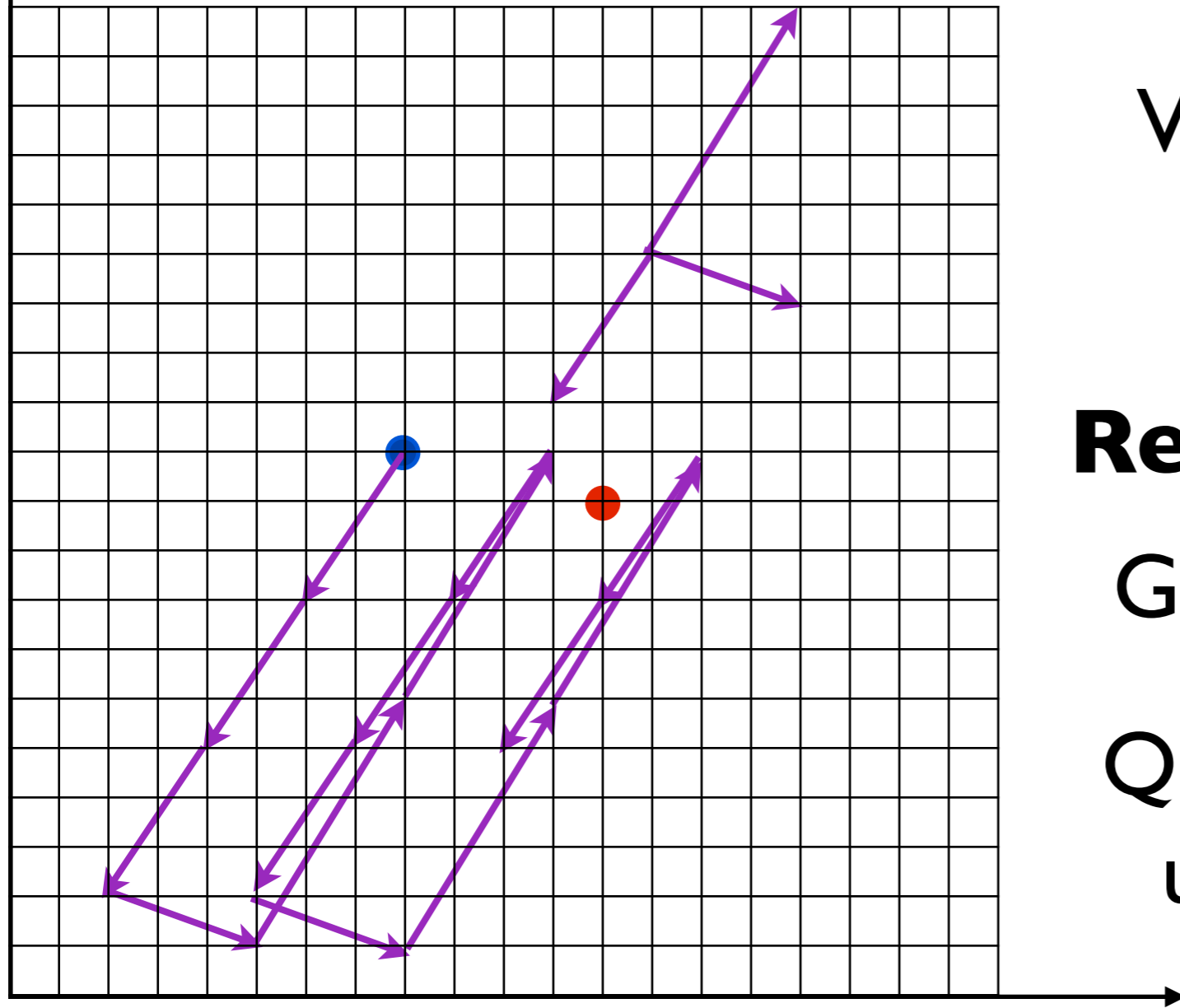
VAS = set of **transitions**

Reachability problem:

Given: **VAS**, **red** and **blue**

Q: Can I reach **red** from **blue**
using **violet** vectors inside
positive quadrant?

Vector addition systems



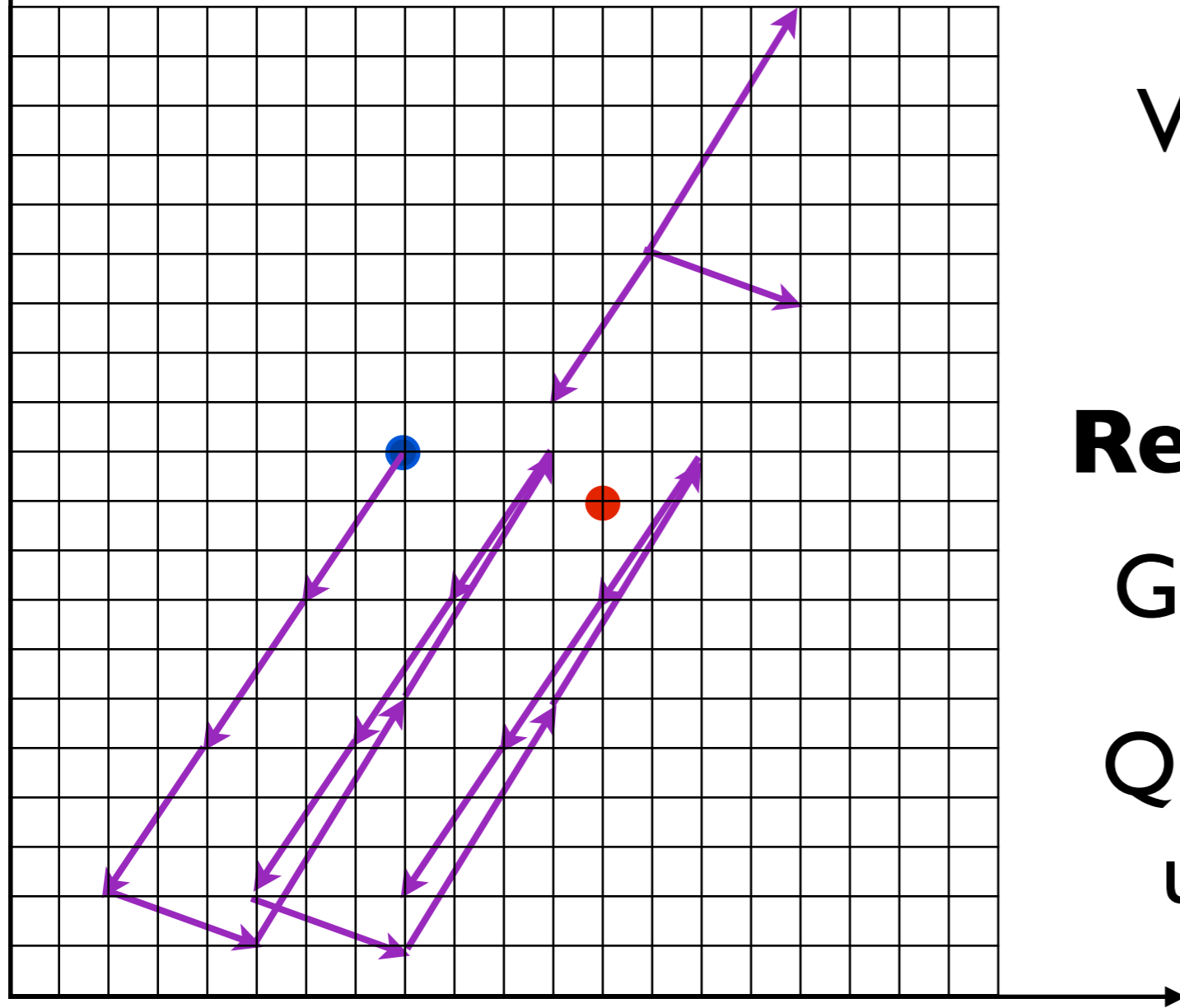
VAS = set of **violet** transitions

Reachability problem:

Given: **VAS**, **red** and **blue**

Q: Can I reach **red** from **blue** using **violet** vectors inside positive quadrant?

Vector addition systems



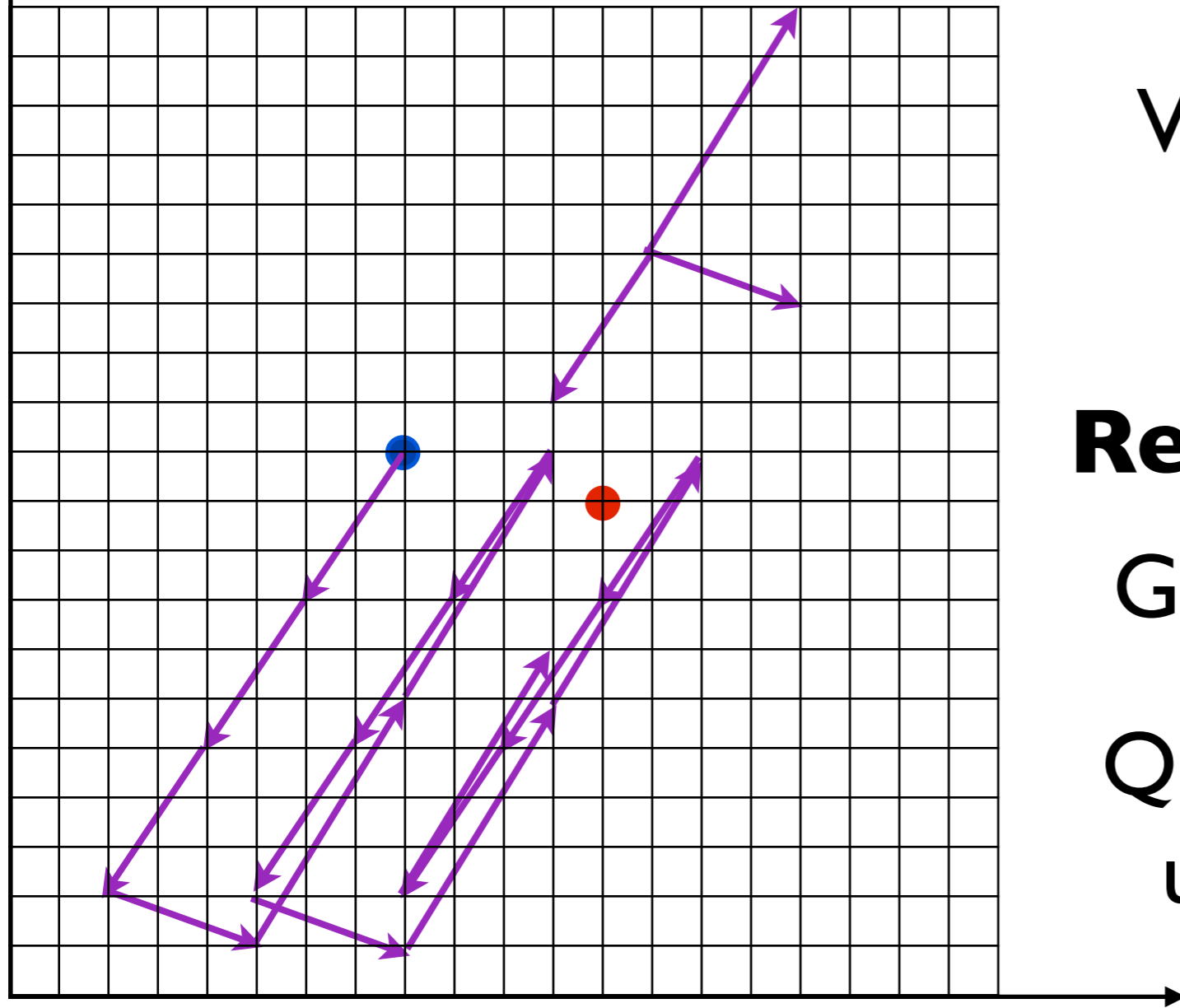
VAS = set of **violet** transitions

Reachability problem:

Given: **VAS**, **red** and **blue**

Q: Can I reach **red** from **blue**
using **violet** vectors inside
positive quadrant?

Vector addition systems



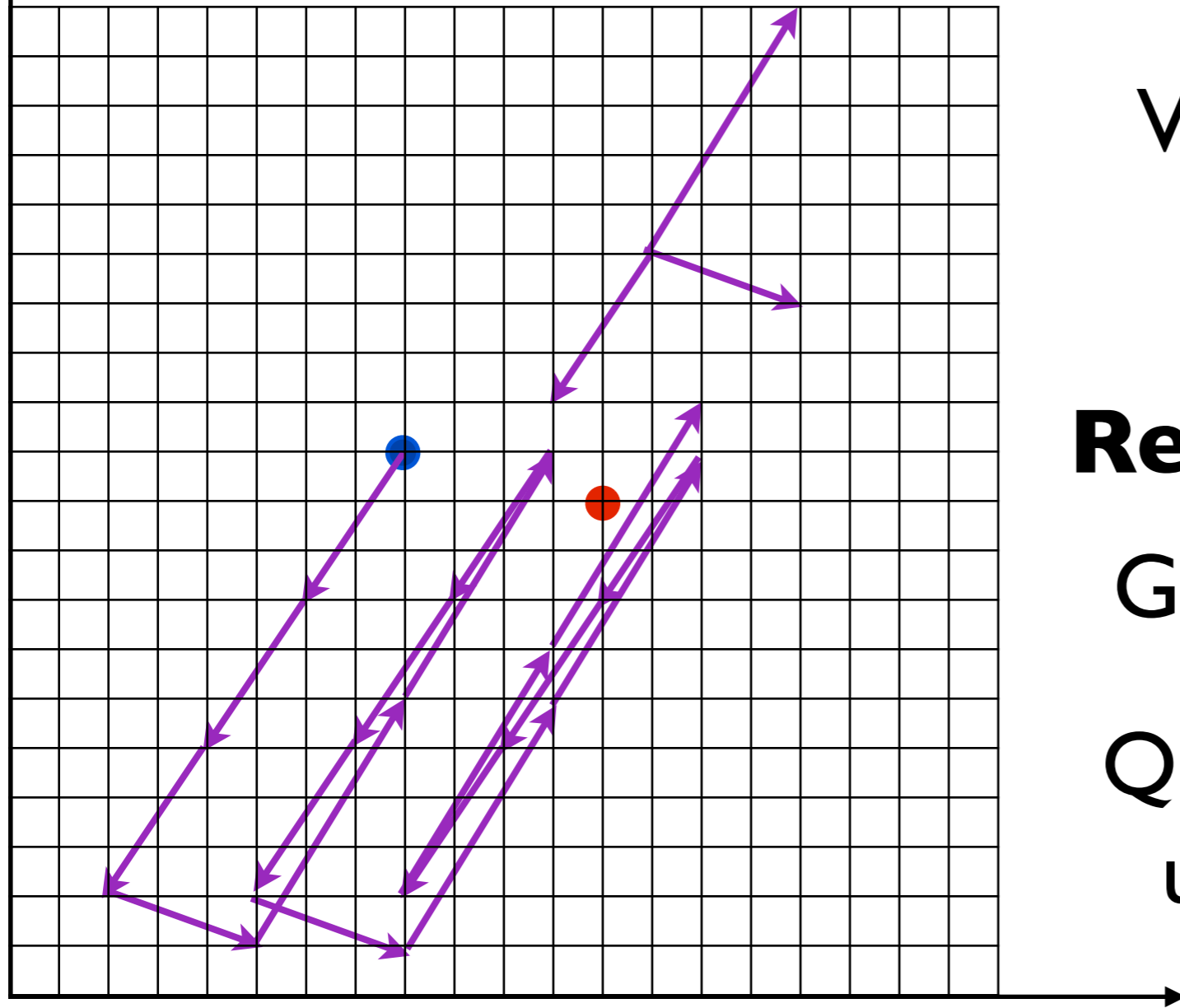
VAS = set of **violet** transitions

Reachability problem:

Given: **VAS**, **red** and **blue**

Q: Can I reach **red** from **blue** using **violet** vectors inside positive quadrant?

Vector addition systems



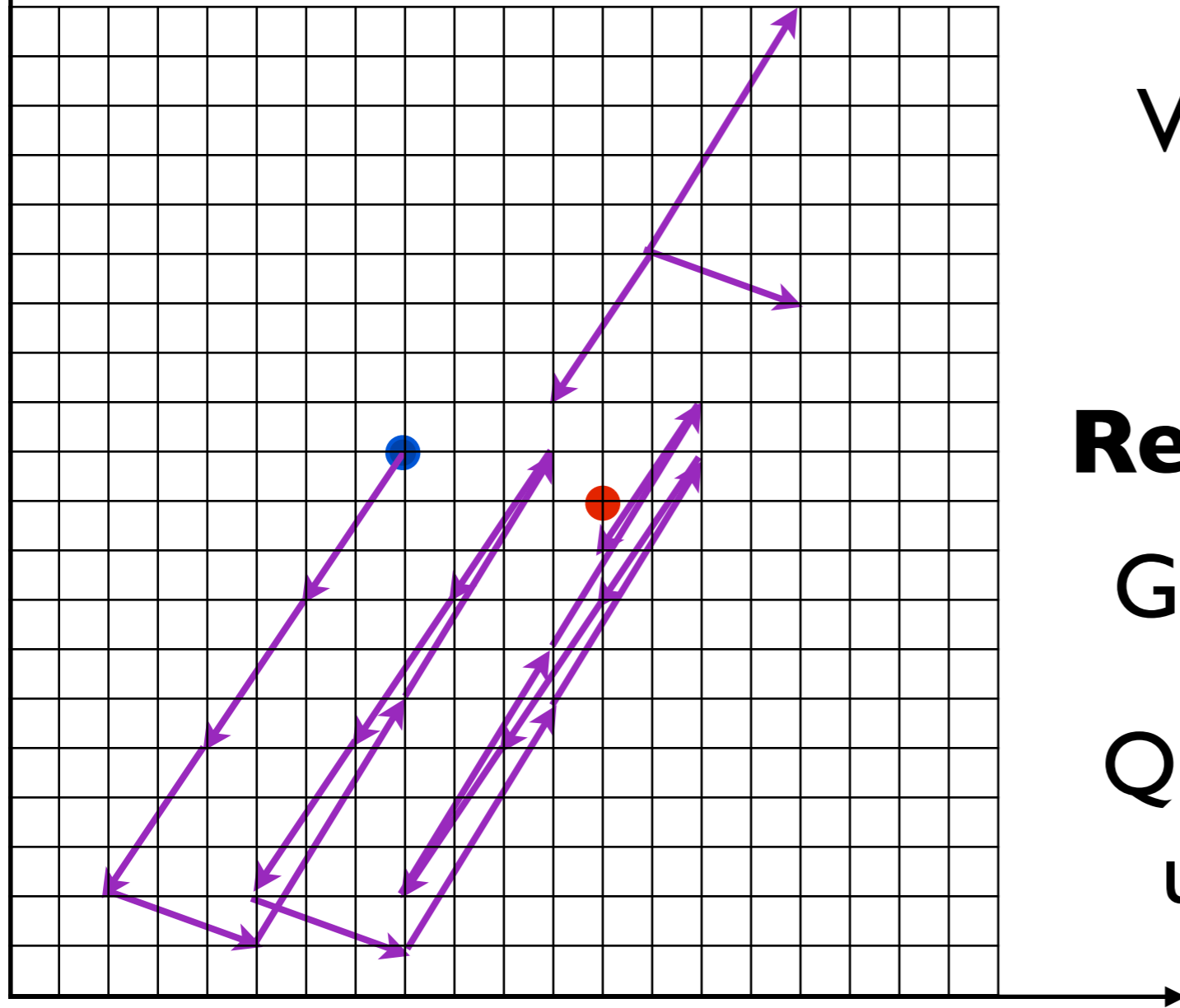
VAS = set of **transitions**

Reachability problem:

Given: **VAS**, **red** and **blue**

Q: Can I reach **red** from **blue**
using **violet** vectors inside
positive quadrant?

Vector addition systems



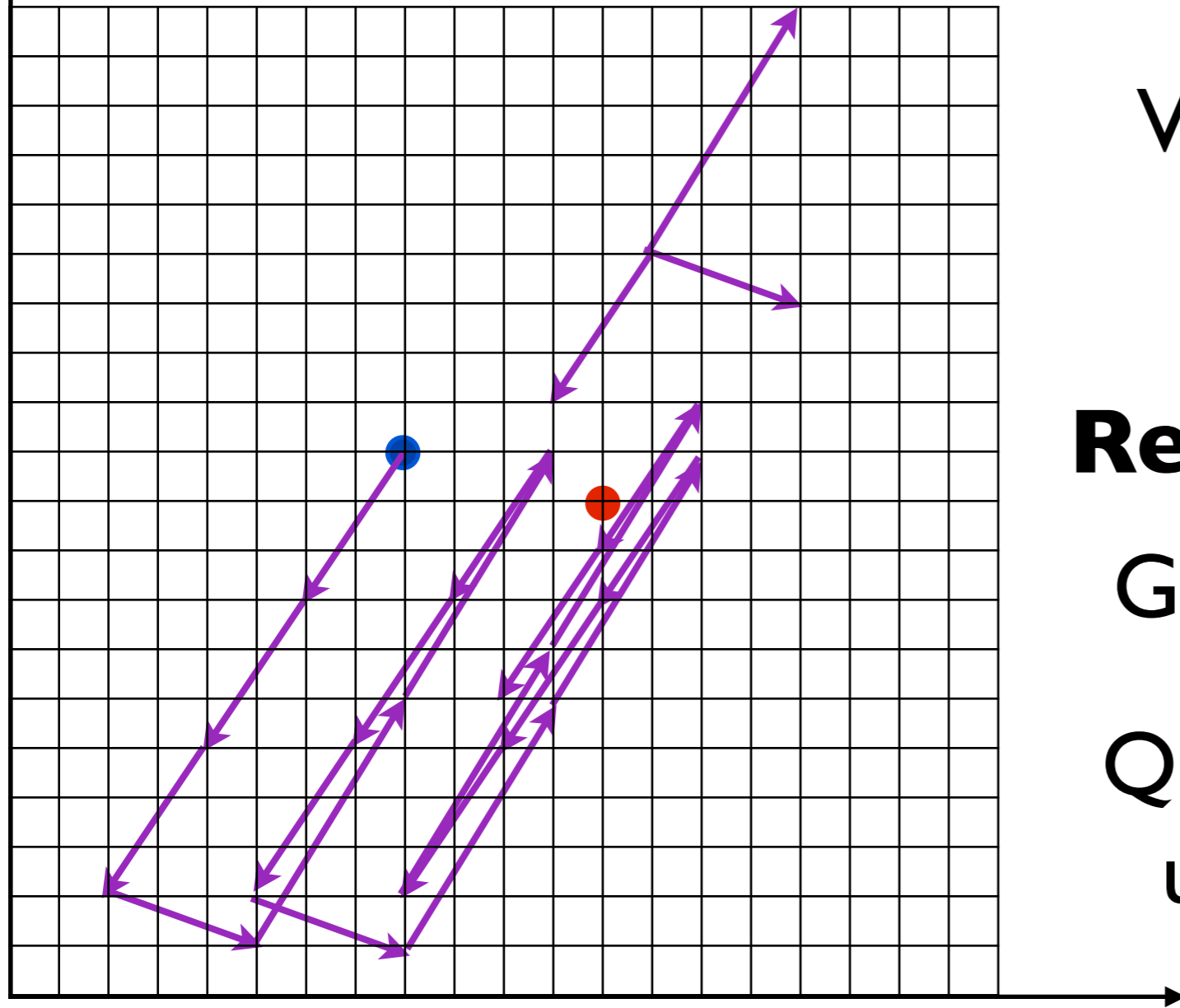
VAS = set of **violet** transitions

Reachability problem:

Given: **VAS**, **red** and **blue**

Q: Can I reach **red** from **blue** using **violet** vectors inside positive quadrant?

Vector addition systems



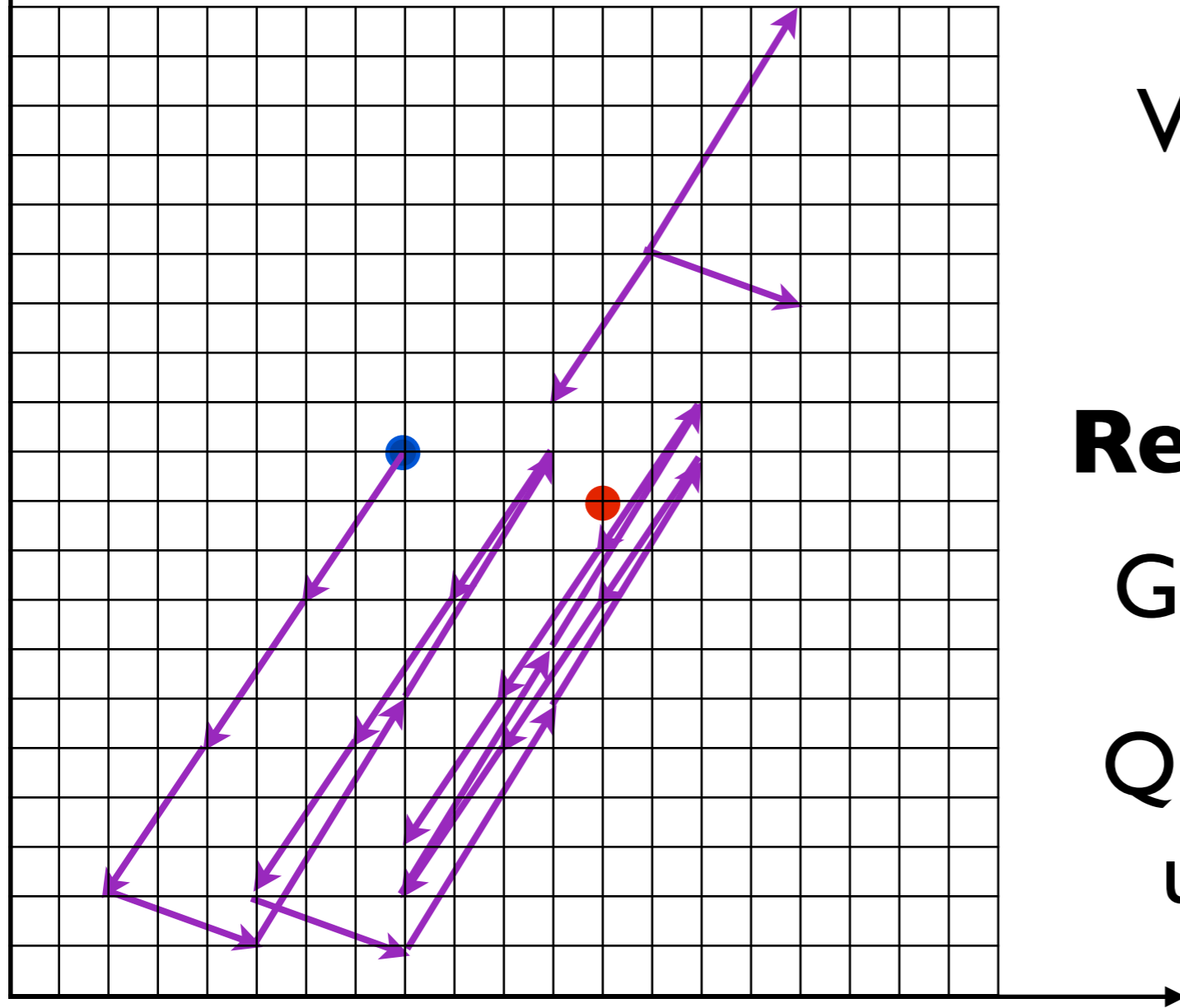
VAS = set of **violet** transitions

Reachability problem:

Given: **VAS**, **red** and **blue**

Q: Can I reach **red** from **blue** using **violet** vectors inside positive quadrant?

Vector addition systems



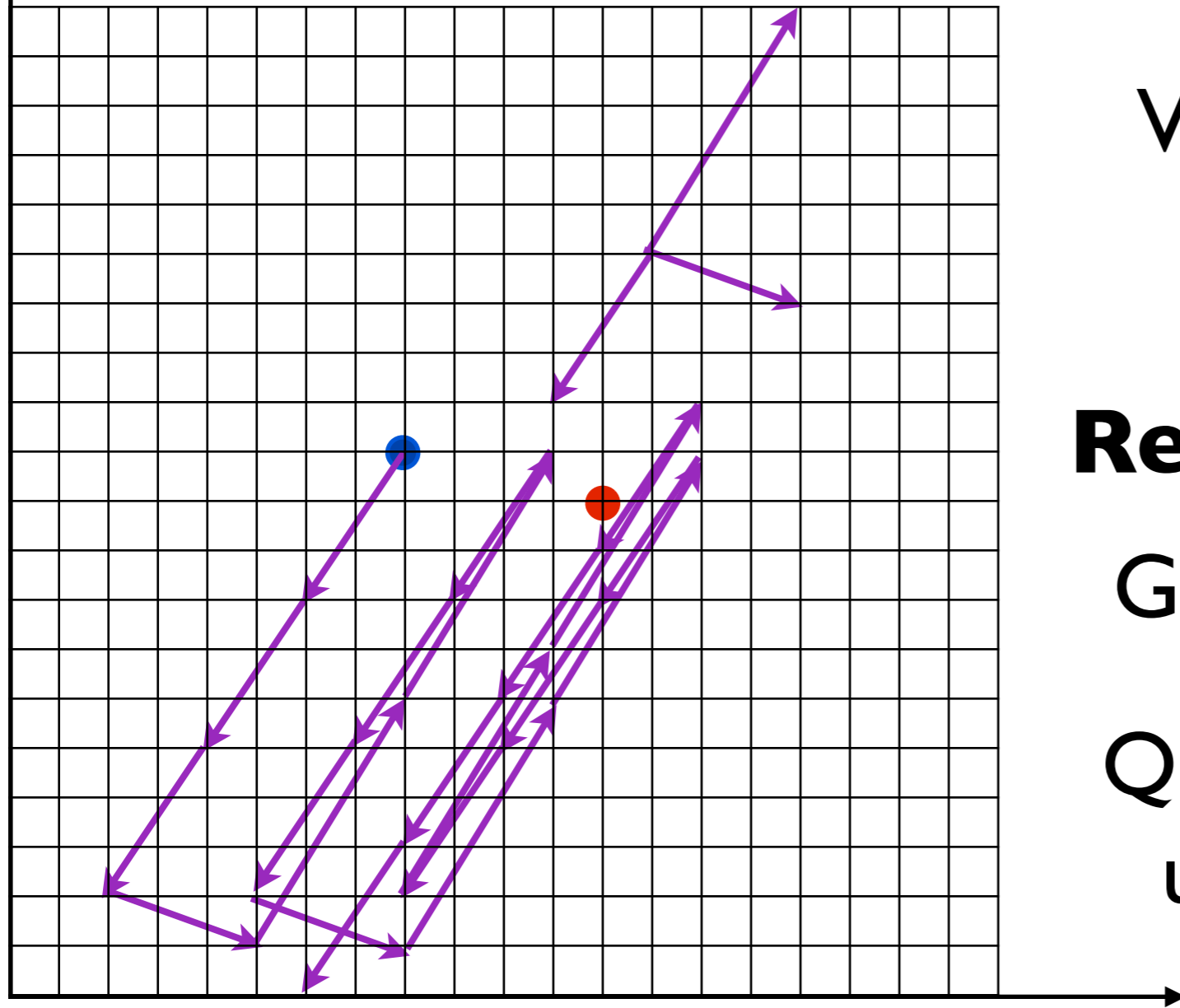
VAS = set of **violet** transitions

Reachability problem:

Given: **VAS**, **red** and **blue**

Q: Can I reach **red** from **blue**
using **violet** vectors inside
positive quadrant?

Vector addition systems



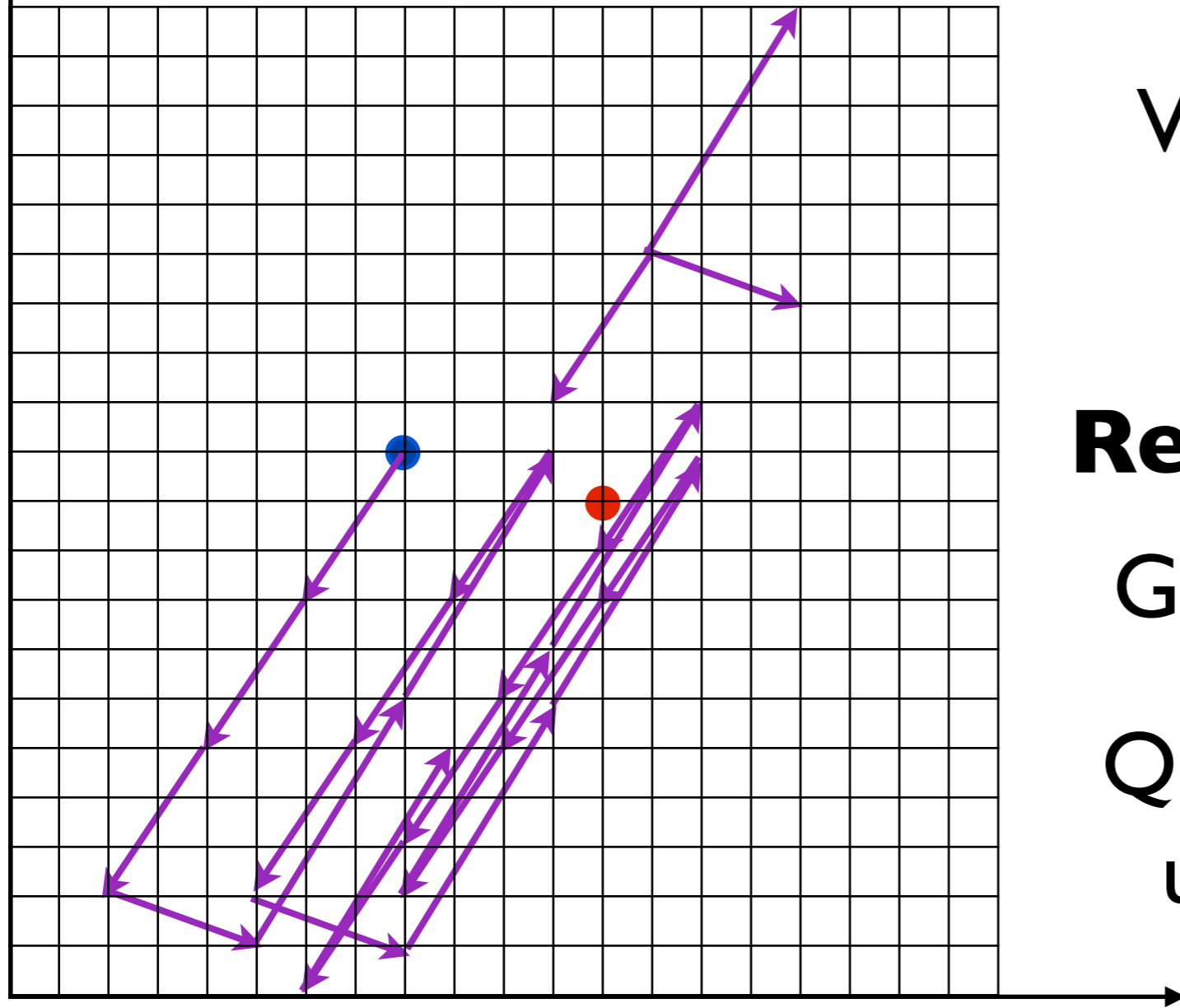
VAS = set of **transitions**

Reachability problem:

Given: **VAS**, **red** and **blue**

Q: Can I reach **red** from **blue**
using **violet** vectors inside
positive quadrant?

Vector addition systems



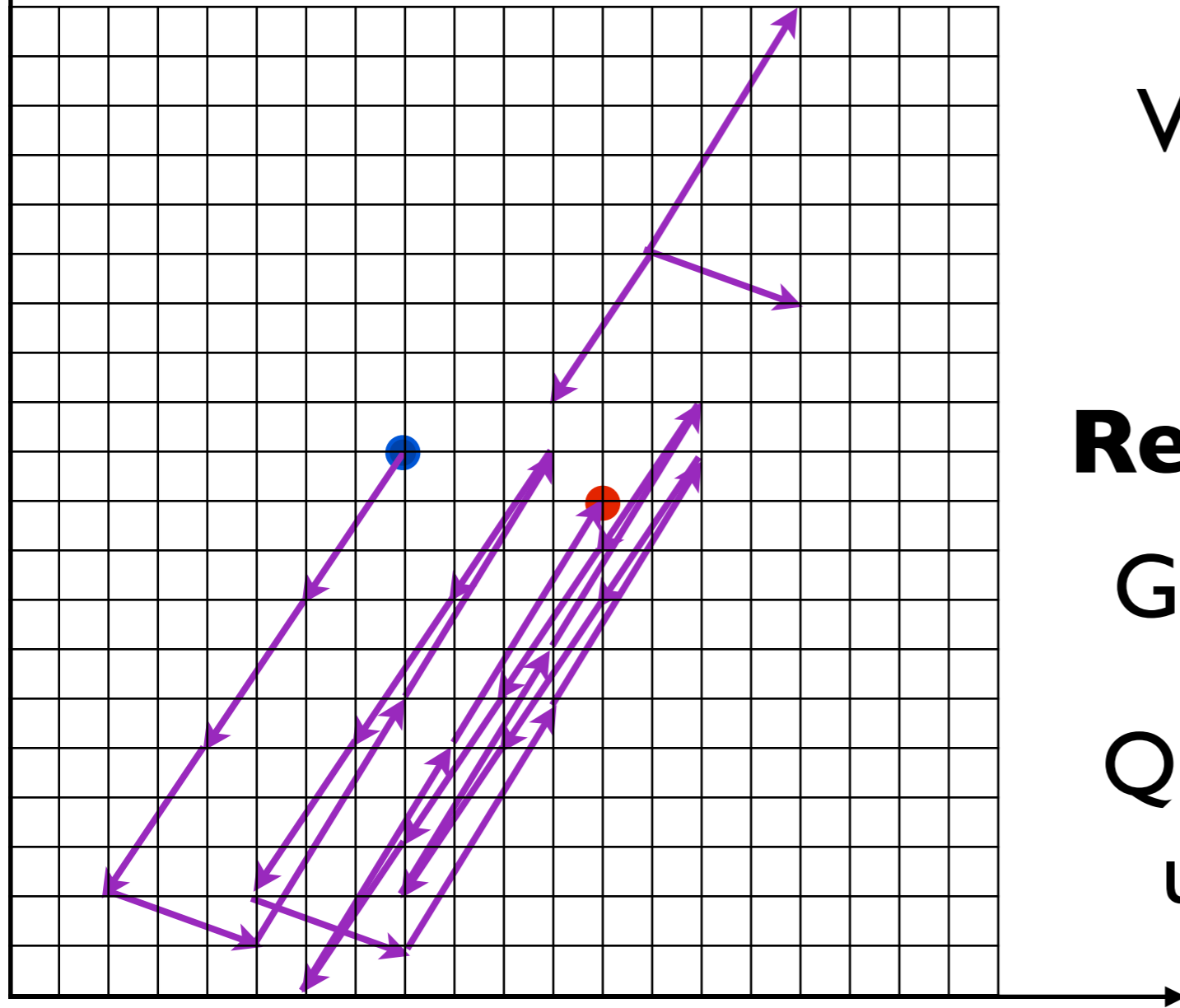
VAS = set of **violet** transitions

Reachability problem:

Given: **VAS**, **red** and **blue**

Q: Can I reach **red** from **blue**
using **violet** vectors inside
positive quadrant?

Vector addition systems



VAS = set of **violet** transitions

Reachability problem:

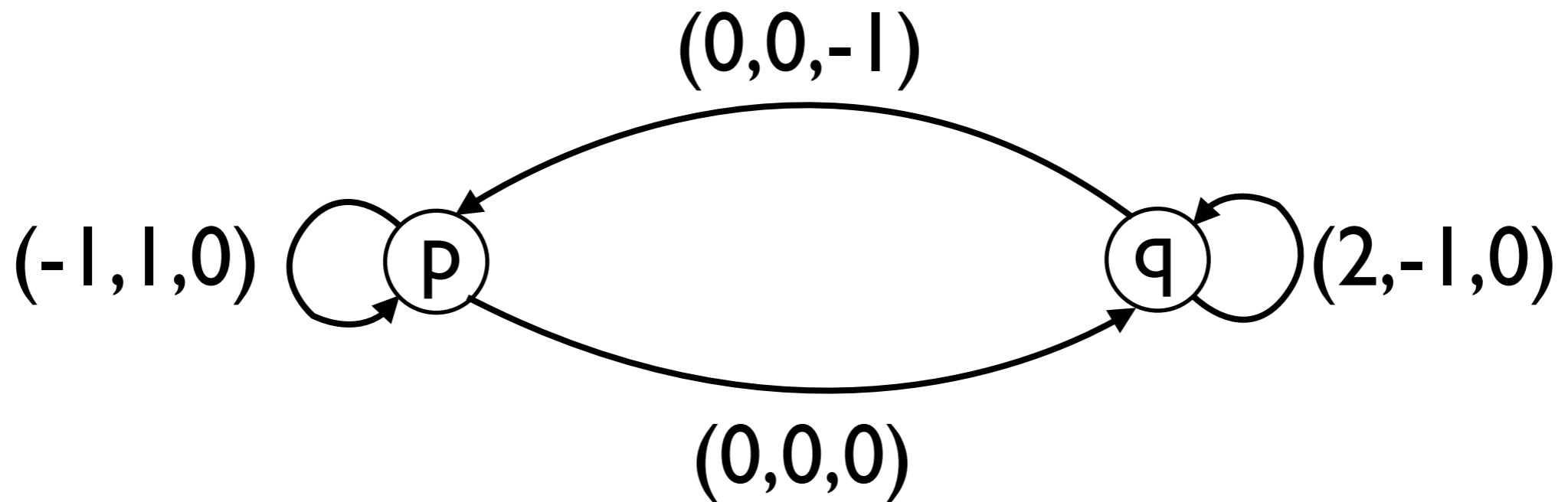
Given: **VAS**, **red** and **blue**

Q: Can I reach **red** from **blue**
using **violet** vectors inside
positive quadrant?

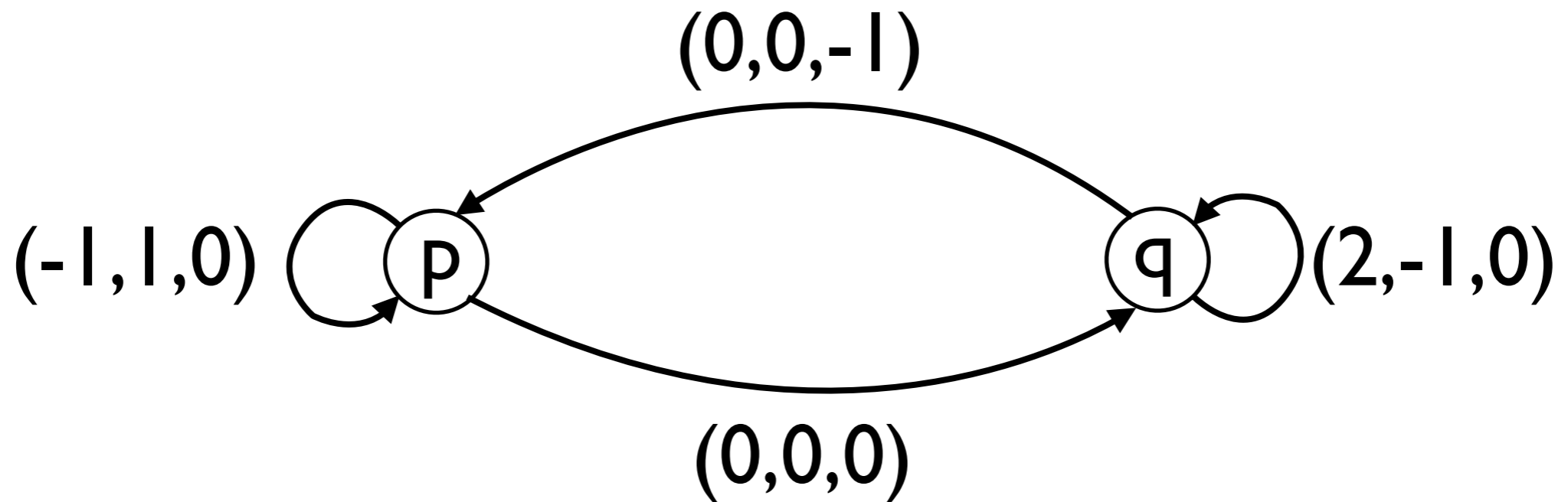
Vector Addition Systems

with **States**

Vector Addition Systems with States

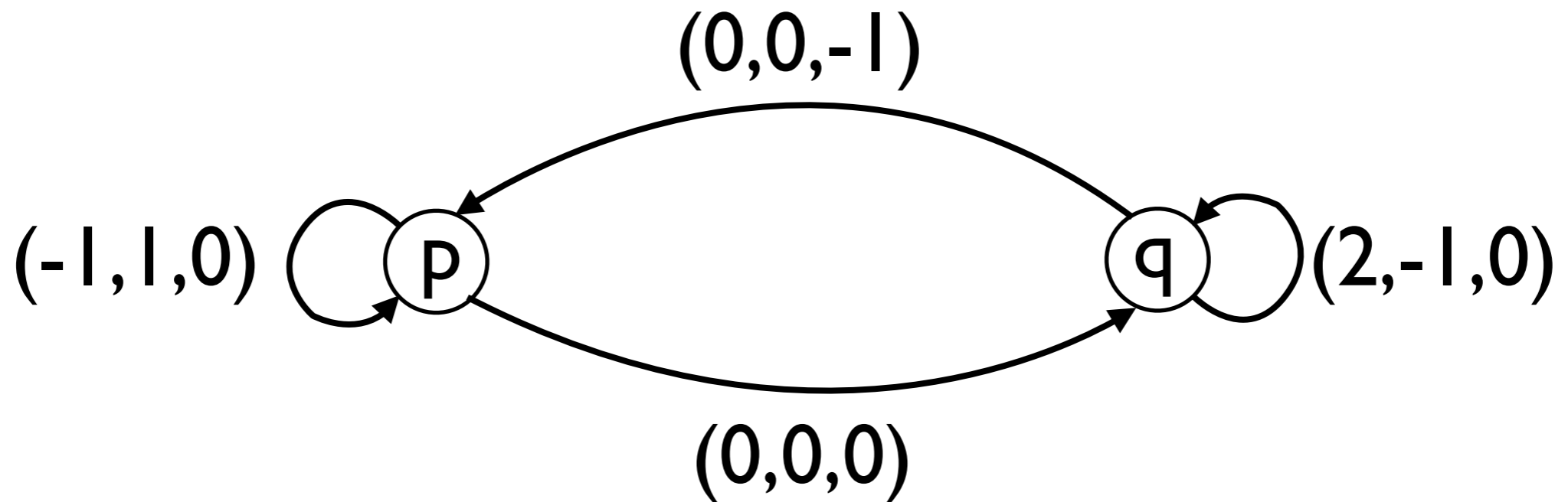


Vector Addition Systems with States



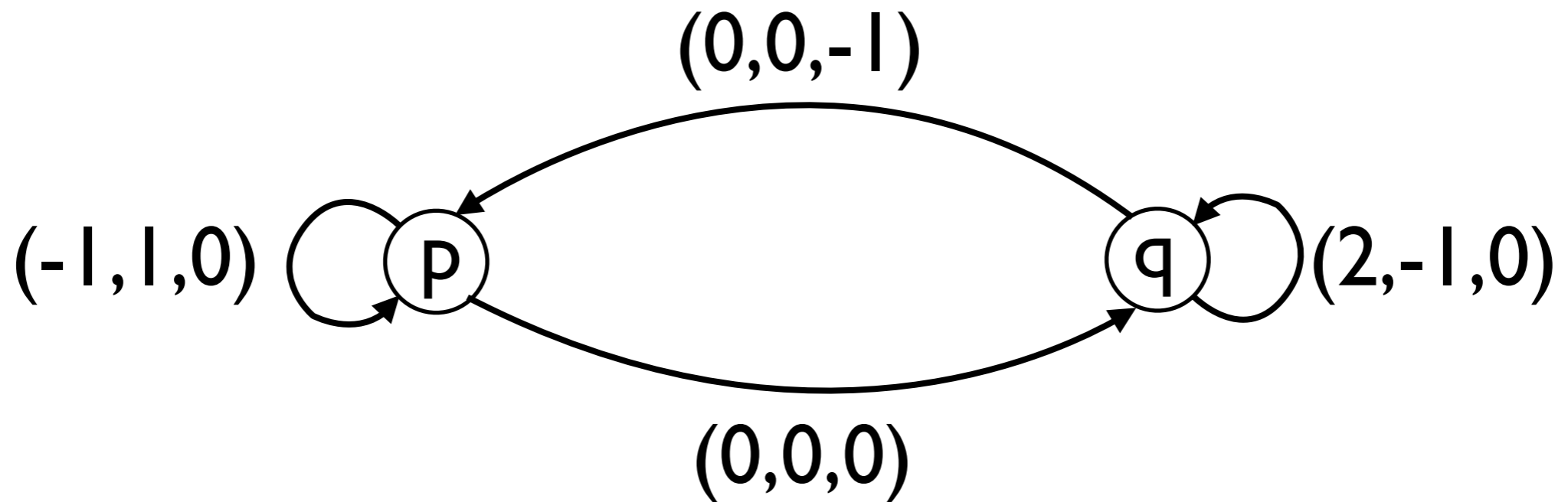
$p(1, 0, 4)$

Vector Addition Systems with States



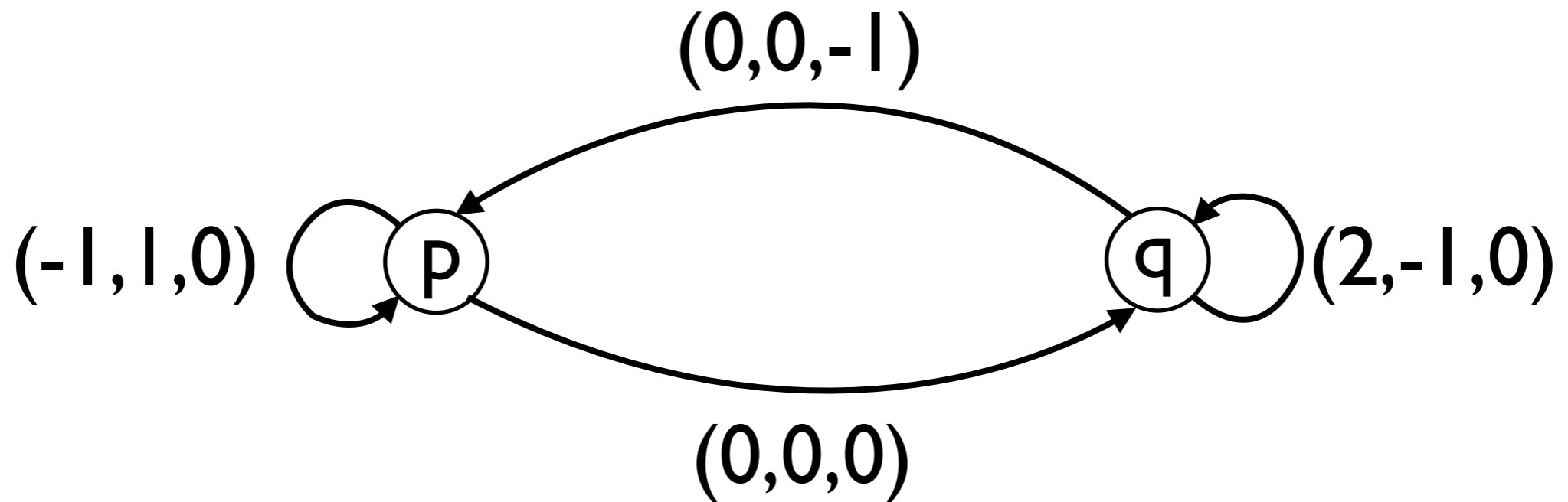
$$p(1, 0, 4) \longrightarrow p(0, 1, 4)$$

Vector Addition Systems with States



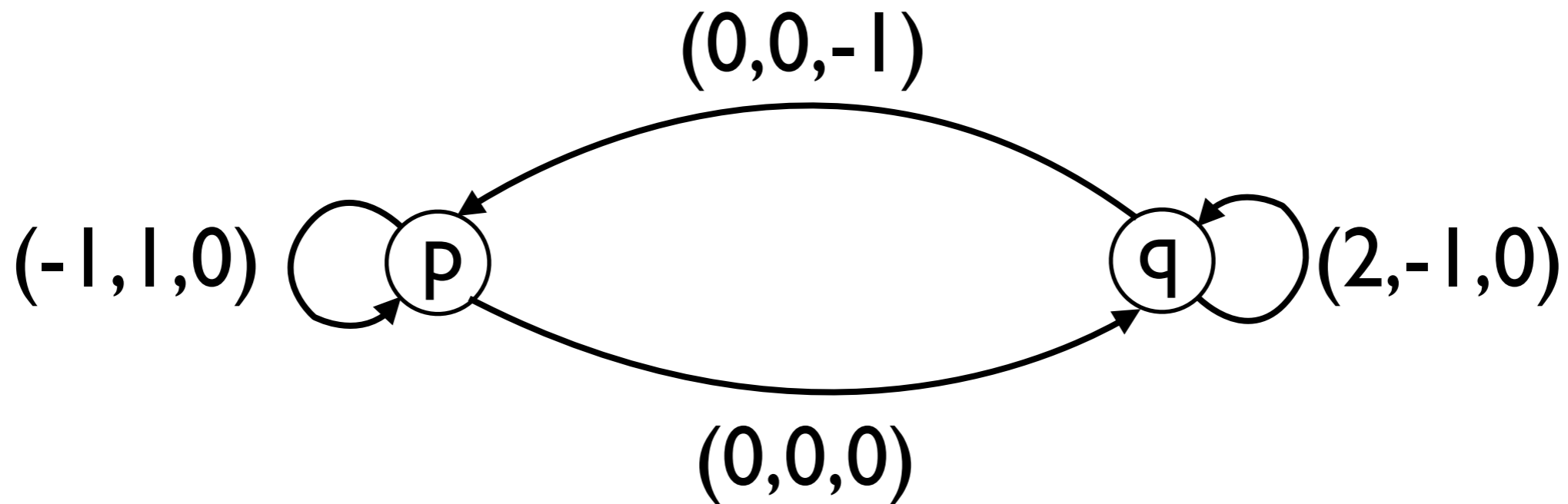
$p(1, 0, 4) \longrightarrow p(0, 1, 4) \longrightarrow q(0, 1, 4)$

Vector Addition Systems with States



$p(1, 0, 4) \longrightarrow p(0, 1, 4) \longrightarrow q(0, 1, 4) \longrightarrow q(2, 0, 4)$

Vector Addition Systems with States



$p(1,0,4) \longrightarrow p(0,1,4) \longrightarrow q(0,1,4) \longrightarrow q(2,0,4) \longrightarrow p(2,0,3)$

Short history

Short history

Lipton '76: hardness for exponential space

Short history

Lipton '76: hardness for exponential space

Mayr '81: decidability

Short history

Lipton '76: hardness for exponential space

Mayr '81: decidability

Kosaraju '82, Lambert '92: simplifications

Short history

Lipton `76: hardness for exponential space

Mayr `81: decidability

Kosaraju `82, Lambert `92: simplifications

Leroux, Schmitz `15: cubic-Ackermann

Short history

Lipton `76: hardness for exponential space

Mayr `81: decidability

Kosaraju `82, Lambert `92: simplifications

Leroux, Schmitz `15: cubic-Ackermann

Leroux, Schmitz `19: Ackermann

Short history

Lipton `76: hardness for exponential space

Mayr `81: decidability

Kosaraju `82, Lambert `92: simplifications

Leroux, Schmitz `15: cubic-Ackermann

Leroux, Schmitz `19: Ackermann

Huge complexity gap

Short history

Lipton `76: hardness for exponential space

Mayr `81: decidability

Kosaraju `82, Lambert `92: simplifications

Leroux, Schmitz `15: cubic-Ackermann

Leroux, Schmitz `19: Ackermann

Huge complexity gap

Common feeling: possibly in exponential space

Main result

Main result

Theorem

The **Reachability Problem** for **Vector Addition Systems with States** is **not elementary**.

Main result

Theorem

The **Reachability Problem** for **Vector Addition Systems with States** is **not elementary**.

Not in time:

$$2^{2^2 \dots 2^n}$$

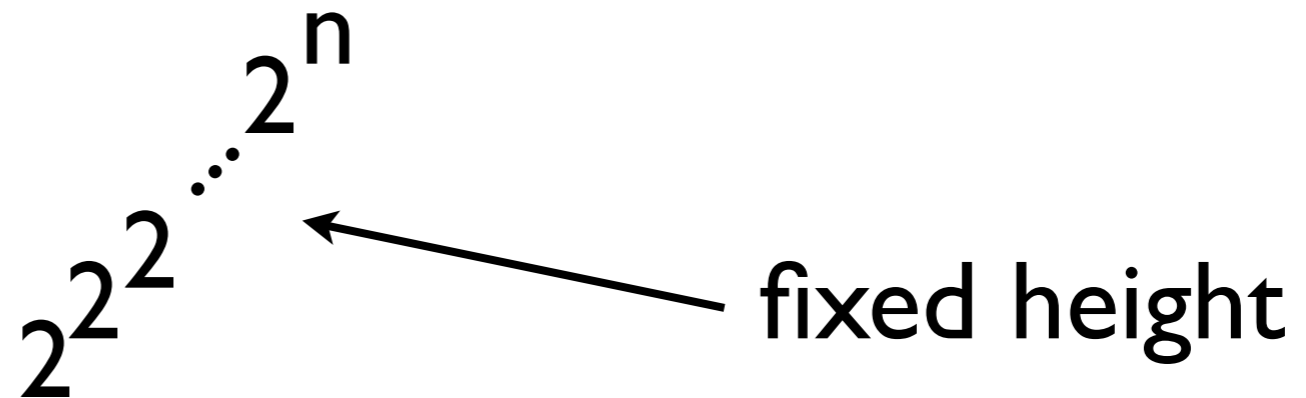
Main result

Theorem

The **Reachability Problem** for **Vector Addition Systems with States** is **not elementary**.

Not in time:

$2^{2^2 \dots 2^n}$ ← fixed height

A diagram illustrating a tower of powers of 2. The expression is $2^{2^2 \dots 2^n}$, where the exponent is a sequence of 2's and dots. An arrow points from the text "fixed height" to the top part of the tower, indicating that the height of the tower is constant while the base grows.

Common techniques

Common techniques

Upper bounds

Common techniques

Upper bounds

short paths

Common techniques

Upper bounds

short paths

2-VASS: exponential

Common techniques

Upper bounds

short paths

2-VASS: exponential

Lower bounds

Common techniques

Upper bounds

short paths

2-VASS: exponential

Lower bounds

long paths?

Common techniques

Upper bounds

short paths

2-VASS: exponential

Lower bounds

long paths?

counter machines with big counters

Common techniques

Upper bounds

short paths

2-VASS: exponential

Lower bounds

long paths?

counter machines with big counters

Lipton 1976: doubly exponential counters

Common techniques

Upper bounds

short paths

2-VASS: exponential

Lower bounds

long paths?

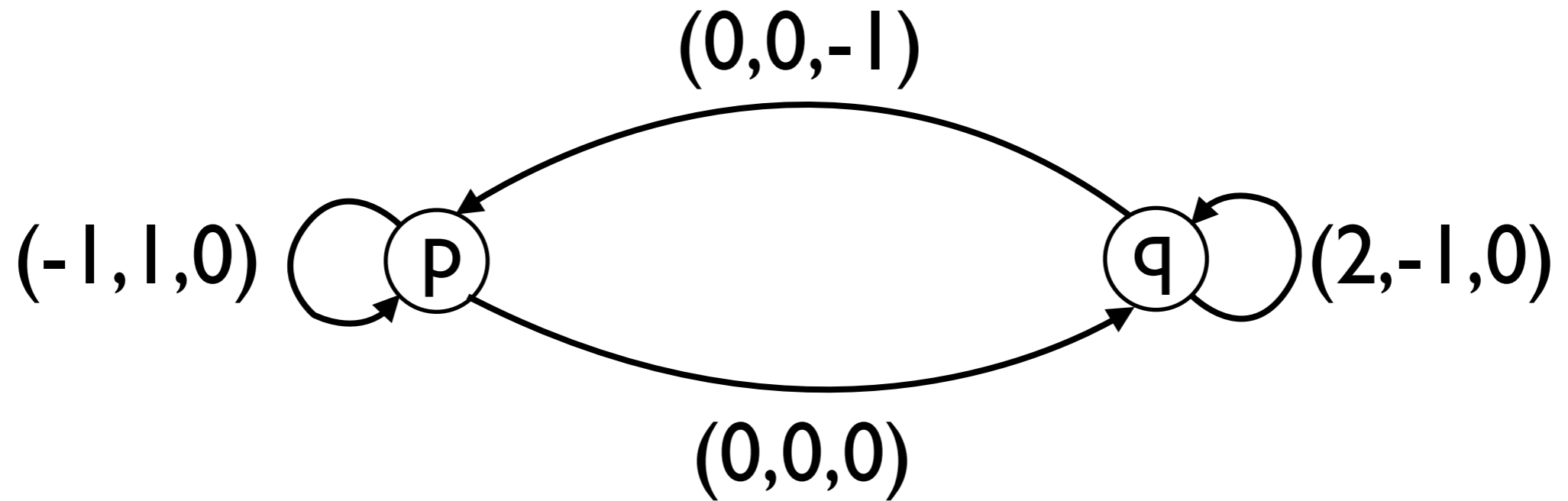
counter machines with big counters

Lipton 1976: doubly exponential counters

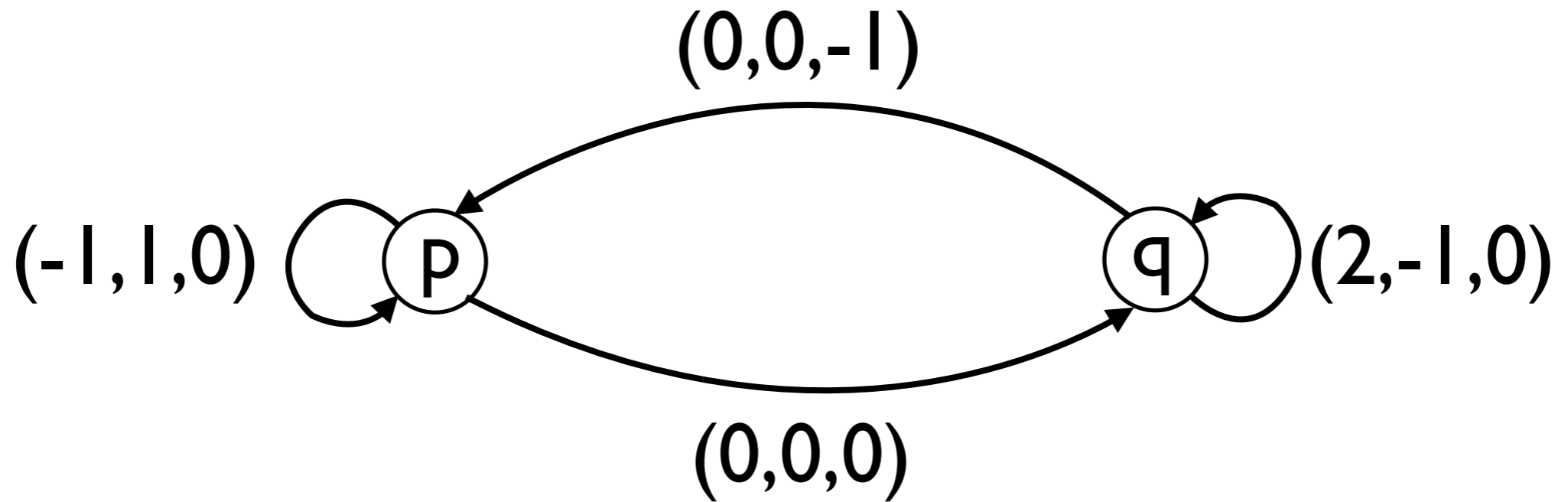
repeatable long paths

Hopcroft-Pansiot example

Hopcroft-Pansiot example

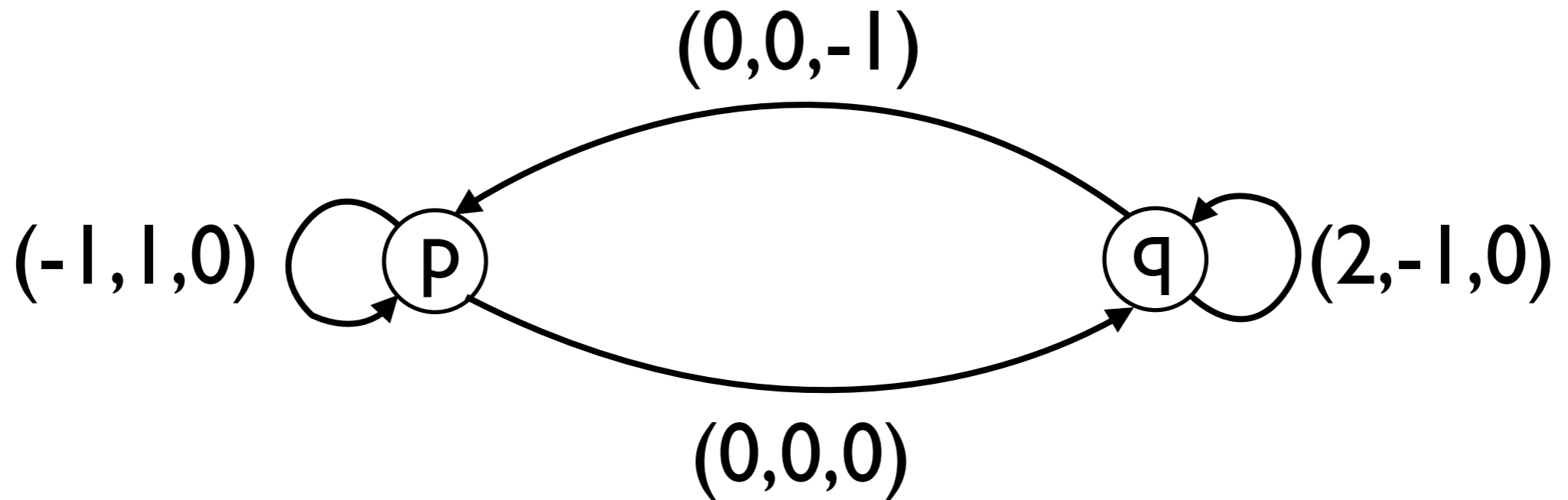


Hopcroft-Pansiot example



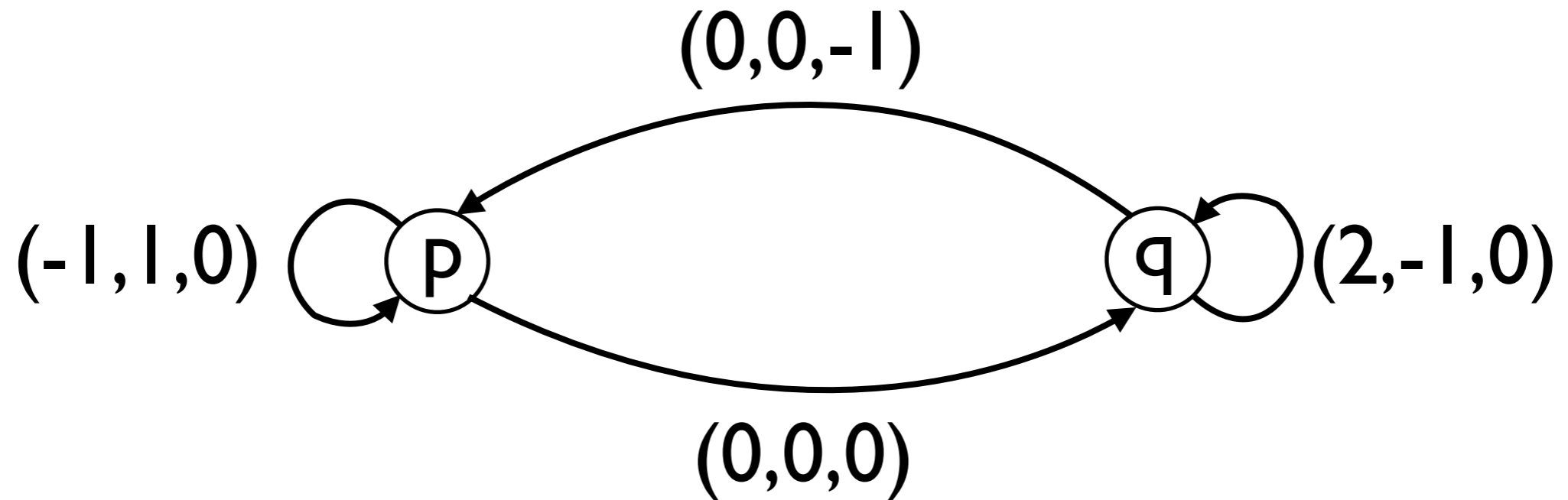
$p(k, 0, n)$

Hopcroft-Pansiot example



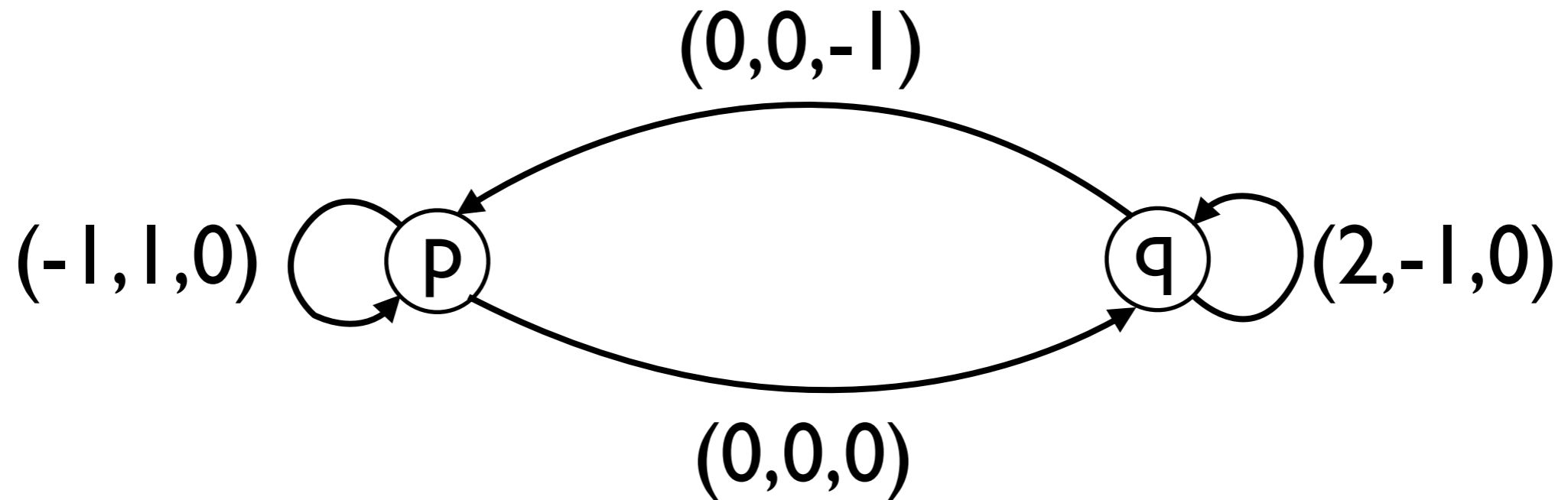
$$p(k, 0, n) \longrightarrow p(0, k, n)$$

Hopcroft-Pansiot example



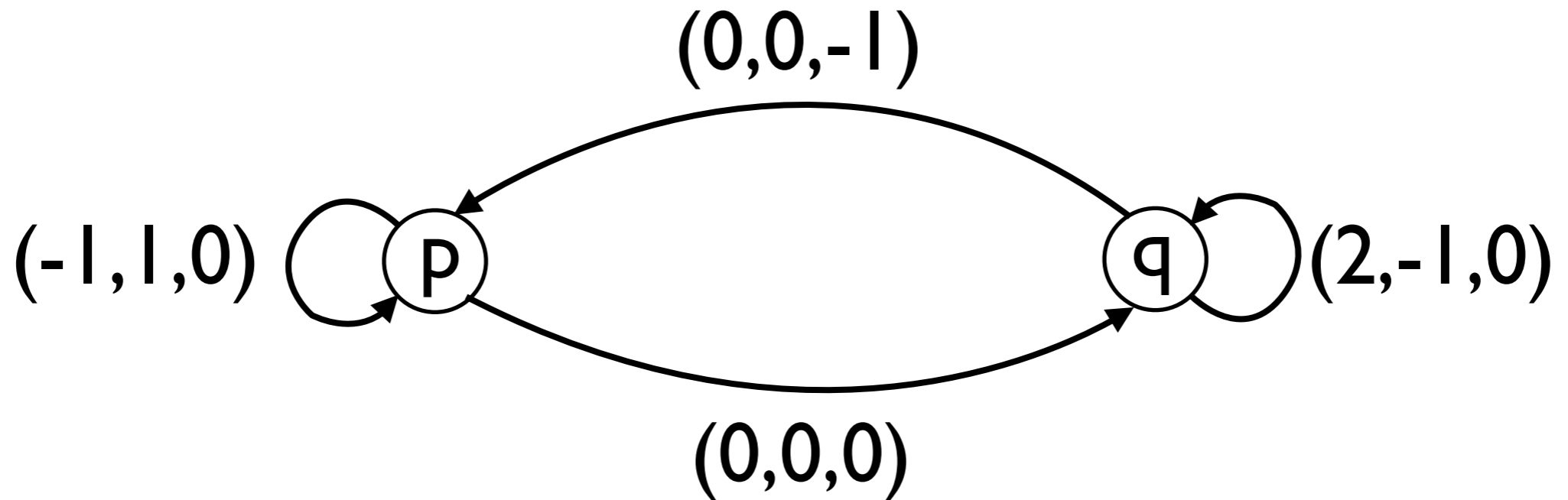
$p(k, 0, n) \longrightarrow p(0, k, n) \longrightarrow q(0, k, n)$

Hopcroft-Pansiot example



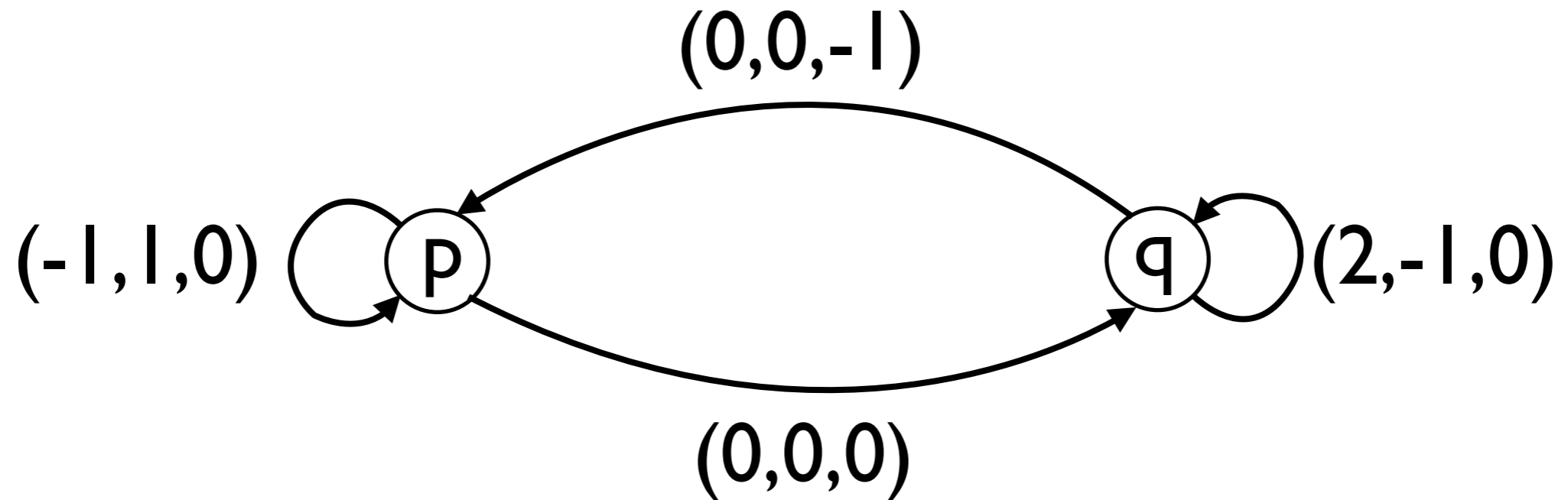
$p(k, 0, n) \longrightarrow p(0, k, n) \longrightarrow q(0, k, n) \longrightarrow q(2k, 0, n)$

Hopcroft-Pansiot example



$p(k, 0, n) \longrightarrow p(0, k, n) \longrightarrow q(0, k, n) \longrightarrow q(2k, 0, n) \longrightarrow p(2k, 0, n-1)$

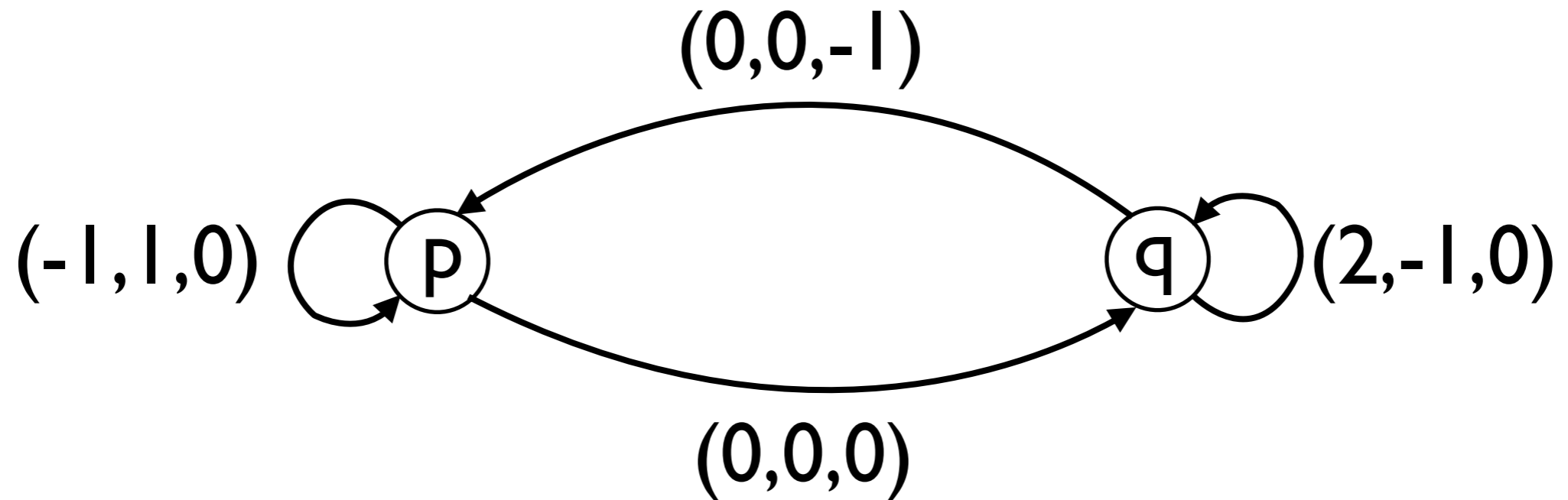
Hopcroft-Pansiot example



$p(k, 0, n) \longrightarrow p(0, k, n) \longrightarrow q(0, k, n) \longrightarrow q(2k, 0, n) \longrightarrow p(2k, 0, n-1)$

$p(1, 0, n)$

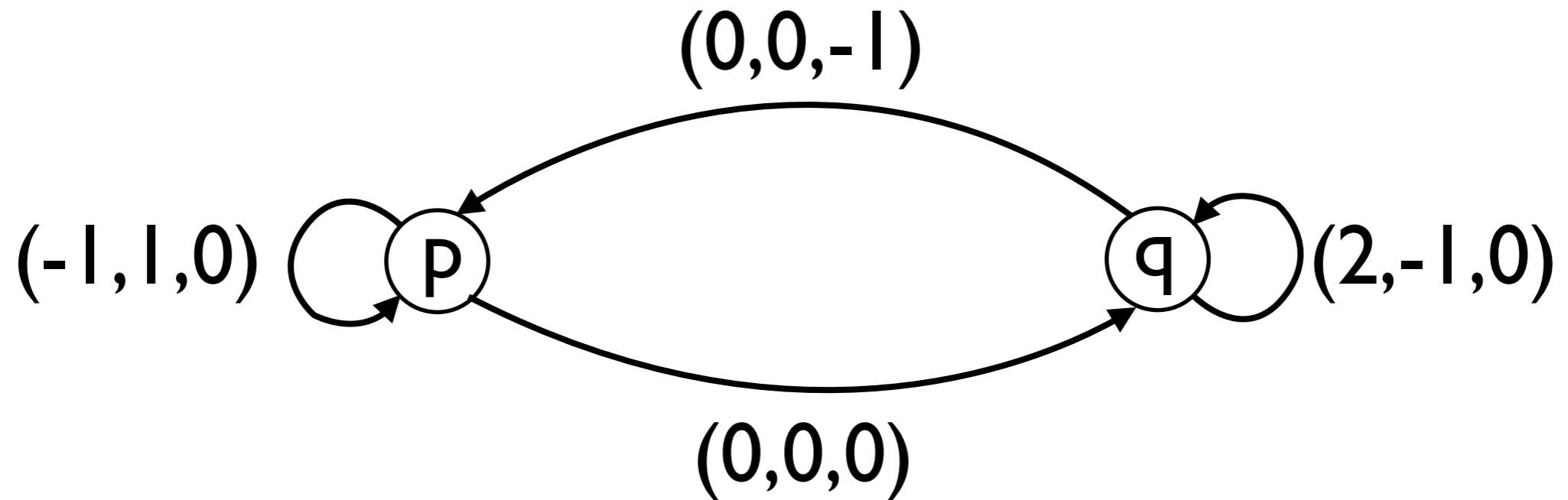
Hopcroft-Pansiot example



$p(k, 0, n) \longrightarrow p(0, k, n) \longrightarrow q(0, k, n) \longrightarrow q(2k, 0, n) \longrightarrow p(2k, 0, n-1)$

$p(1, 0, n) \longrightarrow p(2, 0, n-1)$

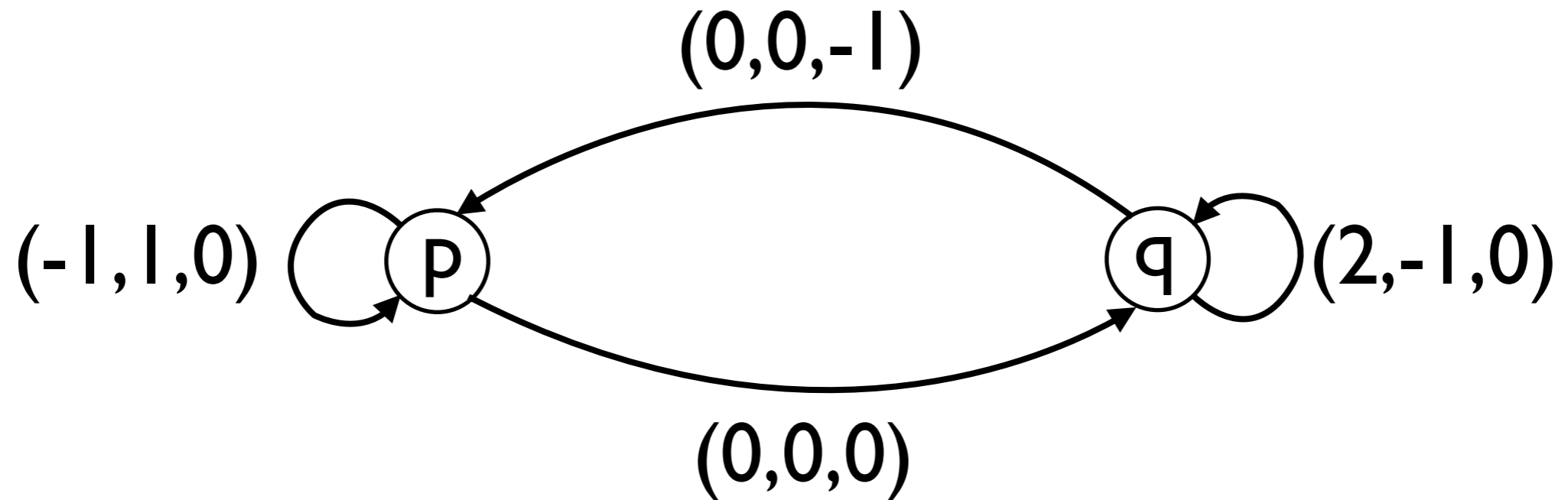
Hopcroft-Pansiot example



$p(k, 0, n) \longrightarrow p(0, k, n) \longrightarrow q(0, k, n) \longrightarrow q(2k, 0, n) \longrightarrow p(2k, 0, n-1)$

$p(1, 0, n) \longrightarrow p(2, 0, n-1) \longrightarrow$

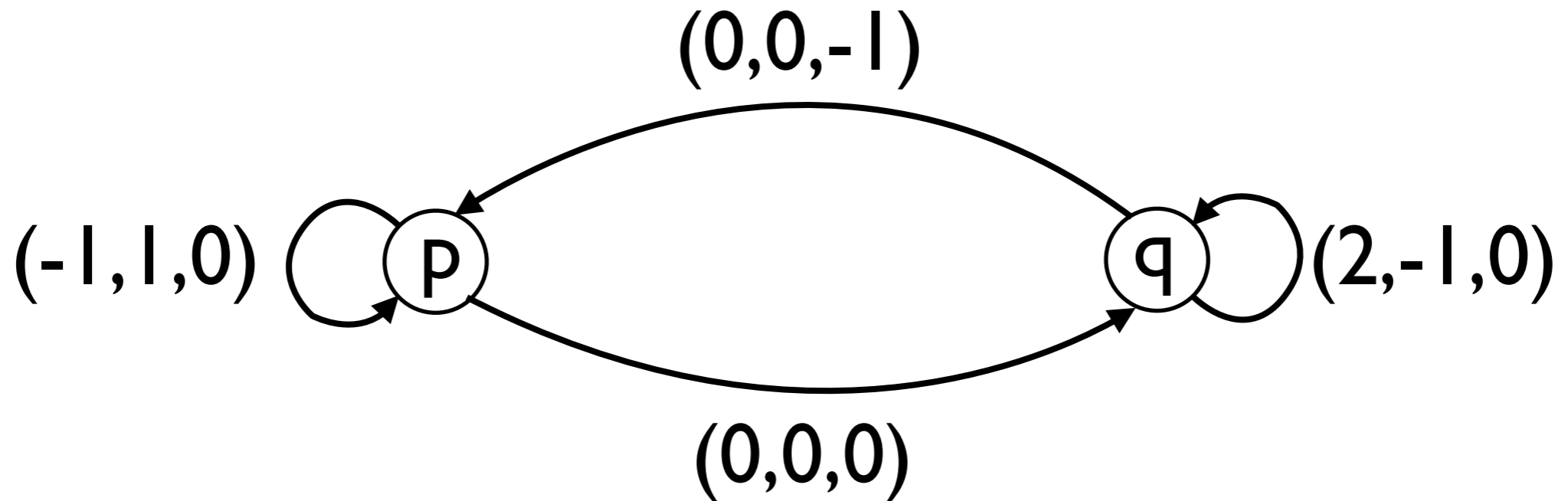
Hopcroft-Pansiot example



$p(k, 0, n) \longrightarrow p(0, k, n) \longrightarrow q(0, k, n) \longrightarrow q(2k, 0, n) \longrightarrow p(2k, 0, n-1)$

$p(1, 0, n) \longrightarrow p(2, 0, n-1) \longrightarrow \dots$

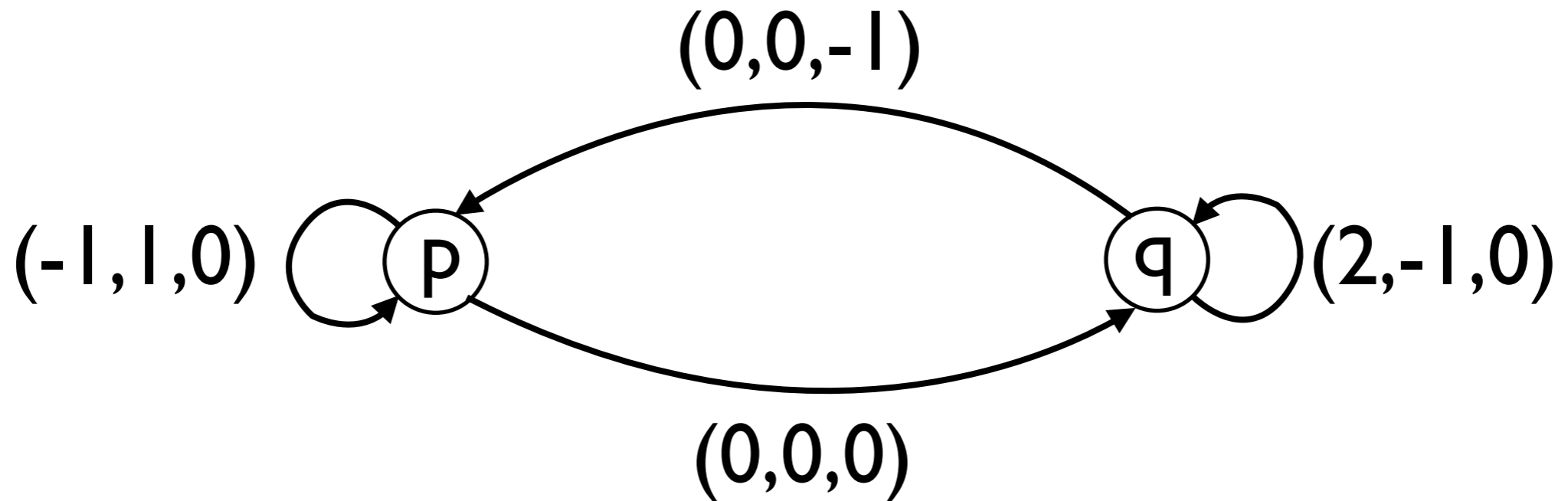
Hopcroft-Pansiot example



$p(k, 0, n) \longrightarrow p(0, k, n) \longrightarrow q(0, k, n) \longrightarrow q(2k, 0, n) \longrightarrow p(2k, 0, n-1)$

$p(1, 0, n) \longrightarrow p(2, 0, n-1) \longrightarrow \dots \longrightarrow$

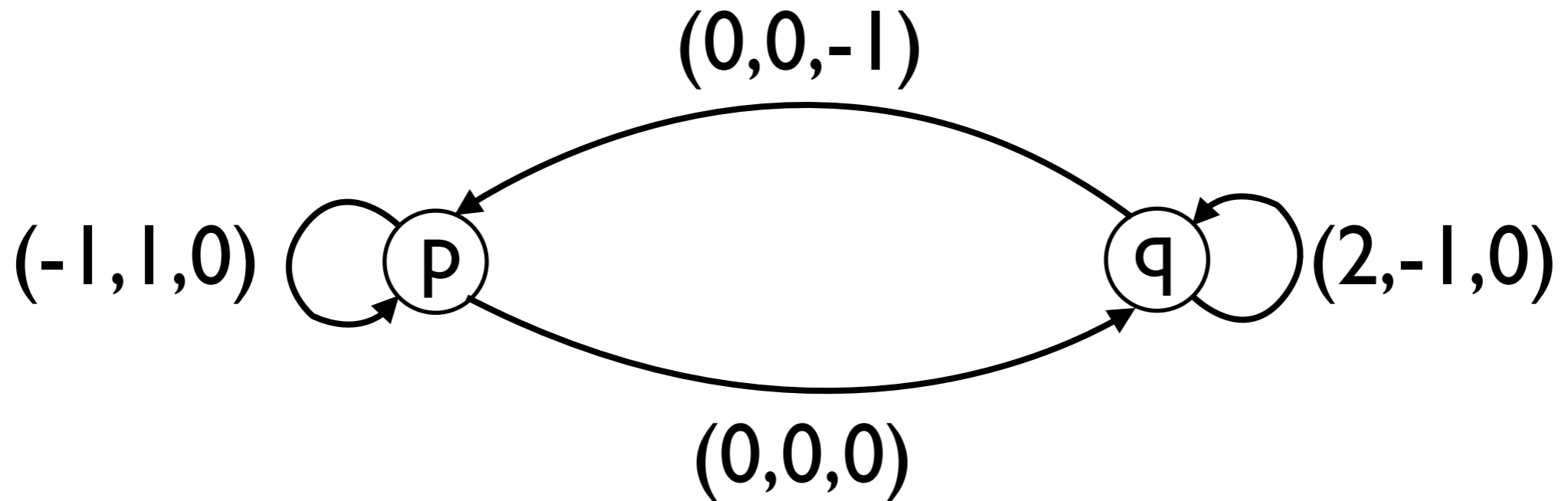
Hopcroft-Pansiot example



$p(k, 0, n) \longrightarrow p(0, k, n) \longrightarrow q(0, k, n) \longrightarrow q(2k, 0, n) \longrightarrow p(2k, 0, n-1)$

$p(1, 0, n) \longrightarrow p(2, 0, n-1) \longrightarrow \dots \longrightarrow p(2^n, 0, 0)$

Hopcroft-Pansiot example



$p(k, 0, n) \longrightarrow p(0, k, n) \longrightarrow q(0, k, n) \longrightarrow q(2k, 0, n) \longrightarrow p(2k, 0, n-1)$

$p(1, 0, n) \longrightarrow p(2, 0, n-1) \longrightarrow \dots \longrightarrow p(2^n, 0, 0)$

Weak multiplication by $2/l$ at most n times

Fractional equation

Fractional equation

Lemma

Fractional equation

Lemma

For every k there are k fractions
 $1 < a_1 / b_1 < a_2 / b_2 < \dots < a_k / b_k,$
such that

Fractional equation

Lemma

For every k there are k fractions

$$1 < a_1 / b_1 < a_2 / b_2 < \dots < a_k / b_k,$$

such that

$$(a_1 / b_1)^{2^1} \cdot (a_2 / b_2)^{2^2} \cdot \dots \cdot (a_k / b_k)^{2^k} = a / b$$

Fractional equation

Lemma

For every k there are k fractions

$$1 < a_1 / b_1 < a_2 / b_2 < \dots < a_k / b_k,$$

such that

$$(a_1 / b_1)^{2^1} \cdot (a_2 / b_2)^{2^2} \cdot \dots \cdot (a_k / b_k)^{2^k} = a / b$$

and all a_i , b_i , a and b are at most exponential in k .

Fractional equation

Lemma

For every k there are k fractions

$$1 < a_1 / b_1 < a_2 / b_2 < \dots < a_k / b_k,$$

such that

$$(a_1 / b_1)^{2^1} \cdot (a_2 / b_2)^{2^2} \cdot \dots \cdot (a_k / b_k)^{2^k} = a / b$$

and all a_i , b_i , a and b are at most exponential in k .

$$(1 + 2^k / 2^k)^{2^k} \approx e$$

4-VASS

4-VASS

$$(a_1 / b_1)^{2^1} \cdot (a_2 / b_2)^{2^2} \cdot \dots \cdot (a_k / b_k)^{2^k} = a / b$$

4-VASS

$$(a_1 / b_1)^{2^1} \cdot (a_2 / b_2)^{2^2} \cdot \dots \cdot (a_k / b_k)^{2^k} = a / b$$

start in (0, 0, 0, 0)

4-VASS

$$(a_1 / b_1)^{2^1} \cdot (a_2 / b_2)^{2^2} \cdot \dots \cdot (a_k / b_k)^{2^k} = a / b$$

start in (0, 0, 0, 0)

reach (Kb, K, 0, 0)

4-VASS

$$(a_1 / b_1)^{2^1} \cdot (a_2 / b_2)^{2^2} \cdot \dots \cdot (a_k / b_k)^{2^k} = a / b$$

start in (0, 0, 0, 0)

reach (Kb, K, 0, 0)

multiply *it* weakly by a_k / b_k at 2^k times

4-VASS

$$(a_1 / b_1)^{2^1} \cdot (a_2 / b_2)^{2^2} \cdot \dots \cdot (a_k / b_k)^{2^k} = a / b$$

start in (0, 0, 0, 0)

reach (Kb, K, 0, 0)

multiply *it* weakly by a_k / b_k at 2^k times

...

4-VASS

$$(a_1 / b_1)^{2^1} \cdot (a_2 / b_2)^{2^2} \cdot \dots \cdot (a_k / b_k)^{2^k} = a / b$$

start in (0, 0, 0, 0)

reach (Kb, K, 0, 0)

multiply *it* weakly by a_k / b_k at 2^k times

...

multiply *it* weakly by a_1 / b_1 at 2^1 times

4-VASS

$$(a_1 / b_1)^{2^1} \cdot (a_2 / b_2)^{2^2} \cdot \dots \cdot (a_k / b_k)^{2^k} = a / b$$

start in (0, 0, 0, 0)

reach (Kb, K, 0, 0)

multiply **it** weakly by a_k / b_k at 2^k times

...

multiply **it** weakly by a_1 / b_1 at 2^1 times

subtract (Ka, K, 0, 0)

4-VASS

$$(a_1 / b_1)^{2^1} \cdot (a_2 / b_2)^{2^2} \cdot \dots \cdot (a_k / b_k)^{2^k} = a / b$$

start in (0, 0, 0, 0)

reach (Kb, K, 0, 0)

multiply **it** weakly by a_k / b_k at 2^k times

...

multiply **it** weakly by a_1 / b_1 at 2^1 times

subtract (Ka, K, 0, 0)

finish in (0, 0, 0, 0)

4-VASS

$$(a_1 / b_1)^{2^1} \cdot (a_2 / b_2)^{2^2} \cdot \dots \cdot (a_k / b_k)^{2^k} = a / b$$

start in (0, 0, 0, 0)

reach (Kb, K, 0, 0)

multiply *it* weakly by a_k / b_k at 2^k times

...

multiply *it* weakly by a_1 / b_1 at 2^1 times

subtract (Ka, K, 0, 0)

finish in (0, 0, 0, 0)

Kb divisible by $b_k^{2^k}$

4-VASS

$$(a_1 / b_1)^{2^1} \cdot (a_2 / b_2)^{2^2} \cdot \dots \cdot (a_k / b_k)^{2^k} = a / b$$

start in (0, 0, 0, 0)

reach (Kb, K, 0, 0)

multiply **it** weakly by a_k / b_k at 2^k times

...

multiply **it** weakly by a_1 / b_1 at 2^1 times

subtract (Ka, K, 0, 0)

finish in (0, 0, 0, 0)

Kb divisible by $b_k^{2^k}$

enforces **exact** multiplication!

Problem

Problem

We can get **once** 2^{exp} path from **exp** numbers

Problem

We can get **once** 2^{exp} path from **exp** numbers

How to repeat it?

Problem

We can get **once** 2^{exp} path from **exp** numbers

How to repeat it?

Tricky solution

Problem

We can get **once** 2^{exp} path from **exp** numbers

How to repeat it?

Tricky solution

triples (**b**, **n**, **bn**)

Problem

We can get **once** 2^{exp} path from **exp** numbers

How to repeat it?

Tricky solution

triples (**b**, **n**, **bn**)

sequence of **b** operations **n** times

Triples

Triples

Let $(x, y, z) = (b, n, bn)$

Triples

Let $(x, y, z) = (b, n, bn)$

Performing
exactly **b** operations
exactly **n** times

Triples

Let $(x, y, z) = (b, n, bn)$

Performing
exactly b operations
exactly n times

$$x' = 0, x + x' = b$$

Triples

Let $(x, y, z) = (b, n, bn)$

loop

Performing
exactly b operations
exactly n times

$$x' = 0, x + x' = b$$

Triples

Let $(x, y, z) = (b, n, bn)$

loop
 $y--$

Performing
exactly b operations
exactly n times

$$x' = 0, x + x' = b$$

Triples

Let $(x, y, z) = (b, n, bn)$

```
loop
  y--
loop
```

Performing
exactly b operations
exactly n times

$$x' = 0, x + x' = b$$

Triples

Let $(x, y, z) = (b, n, bn)$

loop

$y--$

loop

operation

Performing
exactly b operations
exactly n times

$$x' = 0, x + x' = b$$

Triples

Let $(x, y, z) = (b, n, bn)$

loop

$y--$

loop

operation

$x--$

Performing
exactly b operations
exactly n times

$$x' = 0, x + x' = b$$

Triples

Let $(x, y, z) = (b, n, bn)$

loop

$y--$

loop

operation

$x-- \quad x'++$

Performing
exactly b operations
exactly n times

$x' = 0, x+x' = b$

Triples

Let $(x, y, z) = (b, n, bn)$

loop

$y--$

loop

operation

$x-- \quad x'++$

$z--$

Performing
exactly b operations
exactly n times

$x' = 0, x + x' = b$

Triples

Let $(x, y, z) = (b, n, bn)$

loop

$y--$

loop

operation

$x-- \quad x'++$

$z--$

swap(x, x')

Performing
exactly b operations
exactly n times

$x' = 0, x + x' = b$

Triples

Let $(x, y, z) = (b, n, bn)$

loop

$y--$

loop

operation

$x-- \quad x'++$

$z--$

swap(x, x')

reach $z = 0$

Performing
exactly b operations
exactly n times

$x' = 0, x + x' = b$

Solution

Solution

From (b, n, bn) obtain $(b!, m, b! m)$ for guessed m

Solution

From (b, n, bn) obtain $(b!, m, b! m)$ for guessed m

Complicated!

Solution

From (b, n, bn) obtain $(b!, m, b! m)$ for guessed m

Complicated!

$(3, n, 3n)$

Solution

From (b, n, bn) obtain $(b!, m, b! m)$ for guessed m

Complicated!

$(3, n, 3n) \xrightarrow{\vee}$

Solution

From (b, n, bn) obtain $(b!, m, b! m)$ for guessed m

Complicated!

$$(3, n, 3n) \xrightarrow{\vee} (6, n, 6n)$$

Solution

From (b, n, bn) obtain $(b!, m, b! m)$ for guessed m

Complicated!

$$(3, n, 3n) \xrightarrow{\vee} (6, n, 6n) \xrightarrow{\vee}$$

Solution

From (b, n, bn) obtain $(b!, m, b! m)$ for guessed m

Complicated!

$$(3, n, 3n) \xrightarrow{\vee} (6, n, 6n) \xrightarrow{\vee} \dots$$

Solution

From (b, n, bn) obtain $(b!, m, b! m)$ for guessed m

Complicated!

$$(3, n, 3n) \xrightarrow{\vee} (6, n, 6n) \xrightarrow{\vee} \dots \xrightarrow{\vee}$$

Solution

From (b, n, bn) obtain $(b!, m, b! m)$ for guessed m

Complicated!

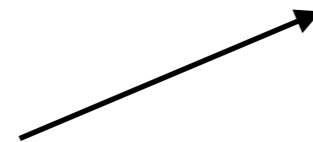
$$(3, n, 3n) \xrightarrow{\vee} (6, n, 6n) \xrightarrow{\vee} \dots \xrightarrow{\vee} (3! \dots!, n, 3! \dots! n)$$

Solution

From (b, n, bn) obtain $(b!, m, b! m)$ for guessed m

Complicated!

$$(3, n, 3n) \xrightarrow{\vee} (6, n, 6n) \xrightarrow{\vee} \dots \xrightarrow{\vee} (3! \dots!, n, 3! \dots! n)$$



Solution

From (b, n, bn) obtain $(b!, m, b! m)$ for guessed m

Complicated!

$$(3, n, 3n) \xrightarrow{\vee} (6, n, 6n) \xrightarrow{\vee} \dots \xrightarrow{\vee} (3! \dots!, n, 3! \dots! n)$$

sufficient for simulation of
k-exp bounded counter machines

Solution

From (b, n, bn) obtain $(b!, m, b! m)$ for guessed m

Complicated!

$$(3, n, 3n) \xrightarrow{\vee} (6, n, 6n) \xrightarrow{\vee} \dots \xrightarrow{\vee} (3! \dots!, n, 3! \dots! n)$$

sufficient for simulation of
k-exp bounded counter machines

Tower-hardness

Thank you!

Code

Code

Algorithm II Factorial Amplifier \mathcal{F} .

```
// Untested counters: b, b', c, c', d, d', x, y
// Tested counters: i, i'
1: i += 1   b += 1   c += 1   d += 1   x += 1   y += 1
2: loop
3:   c += 1   d += 1   x += 1   y += 1
4: loop
5:   loop
6:     c -= i   c' += 1
7:     loop at most b times
8:       d -= i   x -= i   d' += i + 1
9:     loop
10:      b -= 1   b' += i + 1
11:     loop
12:      b' -= 1   b += 1
13:     loop
14:      c' -= 1   c += 1
15:     loop at most b times
16:      d' -= 1   d += 1   x += 1
17:   i += 1
18: max? i
19: loop
20:   x -= i   y -= 1
21: halt if y = 0
```
