# A Characterization of Lambda-terms Transforming Numbers 

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## Representing numbers in $\lambda$-terms

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[n]=\lambda f . \lambda x \cdot \underbrace{f(f(f \ldots(f x) \ldots))}_{n}
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In this talk we consider simply-typed $\lambda$-calculus (sorts are of the form $\tau \rightarrow \sigma$ constructed out of a base sort $o$ ).
The sort of "numbers" is $\mathbb{N}=(0 \rightarrow 0) \rightarrow 0 \rightarrow 0$.
In fact every closed $\beta$-normalized term of this sort represents some number.

## Higher-order functions on numbers

We can construct higher-order functions operating on numbers, for example:

$$
g(f)=n_{1}+f\left(n_{2}+f\left(n_{3}+f\left(\ldots+f\left(n_{k}\right) \ldots\right)\right)\right)
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Goal of this work: characterize all such functions.

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What if it is enough to approximate the result?
We can take

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\left.g^{\prime}(f)=n_{1}+f(m) \quad \text { where } m=n_{2}+\ldots+n_{k} \quad \text { assume } n_{>}>0\right)
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e.g. for $f(x)=2^{*} x$ we have $g^{\prime}(f) \leqslant g(f) \leqslant g^{\prime}(f)^{*} 2^{g^{\prime}(f)}$

We have similar relationship for each fixed $f$ (depending on $f$, but not on the numbers used in $\mathrm{g} / \mathrm{g}$ ').

## Contribution

We prove that for every sort, eg. $(((0 \rightarrow 0) \rightarrow 0 \rightarrow 0) \rightarrow((0 \rightarrow 0) \rightarrow 0 \rightarrow 0)) \rightarrow((0 \rightarrow 0) \rightarrow 0 \rightarrow 0)$ there are finitely many types (shapes) of functions, each of them using a fixed amount of natural numbers.

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Compositionality
types $(M)$, types $(N) \longrightarrow$ types $(M N)$, linear transformation $L$
$\operatorname{vec}(\mathrm{M} \mathrm{N})=\mathrm{L}(\operatorname{vec}(\mathrm{M}), \operatorname{vec}(\mathrm{N}))$

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## Compositionality

 types $(M)$, types $(N) \longrightarrow$ types $(M N)$, linear transformation $L$ $\operatorname{vec}(\mathrm{M} \mathrm{N})=\mathrm{L}(\operatorname{vec}(\mathrm{M}), \operatorname{vec}(\mathrm{N}))$For a term M of sort $\mathbb{N}=(\mathrm{o} \rightarrow \mathrm{o}) \rightarrow \mathrm{o} \rightarrow \mathrm{o}$ representing a number n , a number $m$ in $\operatorname{vec}(M)$ approximates $n$ :

$$
\mathrm{m} \leqslant \mathrm{H}(\mathrm{n}) \text { and } \mathrm{n} \leqslant \mathrm{H}(\mathrm{~m})
$$

for a fixed (but fast-growing) function H

## Consequences: representing tuples

We can represent pairs of numbers (in terms of type $(\mathbb{N} \rightarrow \mathbb{N} \rightarrow \mathbb{N}) \rightarrow \mathbb{N})$ :

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\left[\left(n_{1}, n_{2}\right)\right]=\lambda f . f\left[n_{1}\right]\left[n_{2}\right]
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constructor of pairs:
pair $=\lambda n_{1} \cdot \lambda n_{2} \cdot \lambda f . f n_{1} n_{2}$
extractors:

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\begin{aligned}
& e x t_{1}=\lambda p . p(\lambda x \cdot \lambda y \cdot x) \\
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$\operatorname{ext}_{1}\left(\right.$ pair $\left.n_{1} n_{2}\right) \rightarrow \beta n_{1}$
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In a similar way we can represent triples, quadruples, ...
But (with such standard representation) for tuples of bigger arities we need to use terms of a more complicated sorts.

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Maybe in terms of some sort $\tau$ we can represent arbitrarily long tuples (arrays) of integers?
What would it mean?
Of course we can represent $k$ numbers in this way:
$\left[\left(n_{1}, n_{2}, \ldots, n_{k}\right)\right]=\lambda f . f n_{1}\left(f n_{2}\left(\ldots\left(n_{k-1} n_{k}\right) \ldots\right)\right)$
but the numbers cannot be extracted...

## Consequences: representing tuples

## Natural question:

Maybe in terms of some sort $\tau$ we can represent arbitrarily long tuples (arrays) of integers?

It would mean that:
For each $k$ there exist closed terms ktuple : $\mathbb{N} \rightarrow \mathbb{N} \rightarrow \ldots \rightarrow \mathbb{N} \rightarrow \tau$
kext $_{1}, \ldots$, kext $_{k}: \tau \rightarrow \mathbb{N}$
such that
$\forall \mathrm{i} \quad$ kext $_{\mathrm{i}}\left(\right.$ ktuple $\left.\mathrm{n}_{1} \mathrm{n}_{2} \ldots \mathrm{n}_{\mathrm{k}}\right) \rightarrow \beta \mathrm{n}_{\mathrm{i}}$

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## Natural question:

Maybe in terms of some sort $\tau$ we can represent arbitrarily long tuples (arrays) of integers?
It would mean that (a weaker statement):
For each $k$ there exist closed terms kext $_{1}, \ldots$, kext $_{k}: \tau \rightarrow \mathbb{N}$
and for all $n_{1}, n_{2}, \ldots, n_{k} \in \mathbb{N}$ there exists a closed term T of type $\tau$ (a representation of this tuple) such that
$\forall \mathrm{i} \quad \mathrm{kext}_{\mathrm{i}} \mathrm{T} \rightarrow \beta \mathrm{n}_{\mathrm{i}}$

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$\forall \mathrm{i} \quad \mathrm{kext}_{\mathrm{i}} \mathrm{T} \rightarrow \beta \mathrm{n}_{\mathrm{i}}$
Theorem 1
The answer is NO - such type $\tau$ does not exist.

## Another point of view

Consider the equivalence relation $\sim$ on terms of the same sort $\tau \rightarrow \mathbb{N}$ :
$K \sim L$ if for each sequence $N_{1}, N_{2}, \ldots$ of terms of sort $\tau$,
seq. $K N_{1}, \mathrm{KN}_{2}, \ldots$ is bounded $\Leftrightarrow$ seq. $L N_{1}, L N_{2}, \ldots$ is bounded
e.g. ( $\lambda n . n$ ) and ( $\lambda n$. add $n n$ ) are equivalent.

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Theorem 2.
For each sort $\tau$ the relation $\sim$ has finitely many equivalence classes.
Theorem 1 follows immediately from Theorem 2: the extractors cannot be equivalent, so length of representable tuples is not greater than the number of equivalence classes of $\sim$.
(Longer tuples cannot be represented even when we allow approximate extraction, up to some error).

## Another point of view

Consider the equivalence relation $\sim$ on terms of the same sort $\tau \rightarrow \mathbb{N}$ :
$K \sim L$ if for each sequence $N_{1}, N_{2}, \ldots$ of terms of sort $\tau$, seq. $\mathrm{KN}_{1}, \mathrm{KN}_{2}, \ldots$ is bounded $\Leftrightarrow$ seq. $\mathrm{LN}, \mathrm{LN}_{2}, \ldots$ is bounded

## Theorem 2.

For each sort $\tau$ the relation $\sim$ has finitely many equivalence classes.
Proof of Theorem 2: if types(K)=types(L), then K~L.
Take K, L such that types(K)=types(L), and take $\mathrm{N}_{1}, \mathrm{~N}_{2}, \ldots$ such that seq. $\mathrm{KN}_{1}, \mathrm{KN}_{2}, \ldots$ is bounded. Goal: seq. $\mathrm{LN}_{1}, \mathrm{LN}_{2}, \ldots$ is bounded.
W.I.o.g. types $\left(\mathrm{N}_{1}\right)=\operatorname{types}\left(\mathrm{N}_{2}\right)=$...
value of $\mathrm{KN}_{\mathrm{j}} \approx$ a number in $\operatorname{vec}\left(\mathrm{KN}_{\mathrm{j}}\right)$,
value of $\mathrm{LN} \mathrm{N}_{\mathrm{j}} \approx$ a number in $\operatorname{vec}\left(\mathrm{LN} \mathrm{N}_{\mathrm{j}}\right)$,
$\operatorname{vec}\left(\mathrm{KN}_{\mathrm{j}}\right)=\operatorname{Lin}\left(\operatorname{vec}(\mathrm{K}), \operatorname{vec}\left(\mathrm{N}_{\mathrm{j}}\right)\right) \approx \operatorname{Lin}\left(\operatorname{vec}(\mathrm{L}), \operatorname{vec}\left(\mathrm{N}_{\mathrm{j}}\right)\right)=\operatorname{vec}\left(\mathrm{LN}_{\mathrm{j}}\right)$
(where Lin is determined by types $(\mathrm{K})$ and types $\left(\mathrm{N}_{1}\right)$ - the same for each j )
Thus $\mathrm{LN}_{1}, \mathrm{LN}_{2}, \ldots$ is bounded.

## Techniques used

Intersection type system:

- Intersection types refine sorts (simple types).
- To a term we assign a pair (flag, type), where flag $\in\{p r, n p\}$ ("productive", "nonproductive").
- One base type: o.
- The types are of the form $\left(\mathrm{f}_{1}, \tau_{1}\right) \wedge\left(\mathrm{f}_{2}, \tau_{2}\right) \wedge \ldots \wedge\left(\mathrm{f}_{\mathrm{m}}, \tau_{\mathrm{m}}\right) \rightarrow \tau$.

To one term we may assign multiple pairs (flag, type).

## Intersection types

The types are of the form $\left(\mathrm{f}_{1}, \tau_{1}\right) \wedge\left(\mathrm{f}_{2}, \tau_{2}\right) \wedge \ldots \wedge\left(\mathrm{f}_{\mathrm{m}}, \tau_{\mathrm{m}}\right) \rightarrow \tau$.

When a term $M$ has such type, it means that if to the argument of the function $M$ we can assign all pairs $\left(f_{1}, \tau_{1}\right),\left(f_{2}, \tau_{2}\right), \ldots,\left(f_{m}, \tau_{m}\right)$, then the result has type $\tau$.

Moreover M is required to use its argument in each of these types (we have type $T \rightarrow \tau$ (with $\mathrm{m}=0$ ) when the argument is not used at all).

Thus we know precisely which arguments are used and with which types.

## Intersection types

Beside of a type, to a term $M$ we also assign a flag.
Flag "productive" means that M adds something to the resulting value (in addition to the value supported by the arguments):
$-M$ is productive when it uses some of its productive arguments
more than once (we look at the derivation tree, not at the term itself).
e.g. $F=(\lambda f . \lambda x . f(f x))$ is productive for productive $f$ because if $f$ adds 1 , then ( $F f x$ ) is bigger than ( $f x$ ) but $F=(\lambda f . \lambda x . f x)$ is nonproductive (even when $f$ is productive), because $(F(F(F f)))=f$.

To one term we may assign multiple pairs (flag, type).

## Typing rules

$$
\begin{gather*}
\frac{\alpha=\overbrace{o \rightarrow \cdots \rightarrow o}^{k} \rightarrow o}{\emptyset \vdash \mathbf{c}^{\alpha}:(\mathrm{pr},(\underbrace{(\mathrm{pr}, o) \rightarrow \cdots \rightarrow(\mathrm{pr}, o)}_{k} \rightarrow o)} \quad x:(f, \tau) \vdash x:(\mathrm{np}, \tau) \\
\frac{\Gamma \cup\left\{x:\left(f_{i}, \tau_{i}\right) \mid i \in I\right\} \vdash M:(f, \tau) \quad x \notin \operatorname{dom}(\Gamma)}{\Gamma \vdash \lambda x \cdot M:\left(f, \bigwedge_{i \in I}\left(f_{i}, \tau_{i}\right) \rightarrow \tau\right)}(\lambda) \\
\Gamma \vdash M:\left(f^{\prime}, \bigwedge_{i \in I}\left(f_{i}^{\bullet}, \tau_{i}\right) \rightarrow \tau\right) \quad \Gamma_{i} \vdash N:\left(f_{i}^{\circ}, \tau_{i}\right) \text { for each } i \in I  \tag{@}\\
\Gamma \cup \bigcup_{i \in I} \Gamma_{i} \vdash M N:(f, \tau)
\end{gather*}
$$

where in the (@) rule we assume that

- each pair $\left(f_{i}^{\bullet}, \tau_{i}\right)$ is different (where $i \in I$ ), and
- for each $i \in I, f_{i}^{\bullet}=\mathrm{pr}$ if and only if $f_{i}^{\circ}=\mathrm{pr}$ or $\Gamma_{i} \upharpoonright_{\mathrm{pr}} \neq \emptyset$, and
$-f=$ pr if and only if $f^{\prime}=\mathrm{pr}$, or $f_{i}^{\circ}=\mathrm{pr}$ for some $i \in I$, or $\left|\Gamma \upharpoonright_{\mathrm{pr}}\right|+$ $\sum_{i \in I}\left|\Gamma_{i} \upharpoonright_{\mathrm{pr}}\right|>\left|\left(\Gamma \cup \bigcup_{i \in I} \Gamma_{i}\right) \upharpoonright_{\mathrm{pr}}\right|$.


## Typing rules - example

$$
\begin{align*}
& b_{x}=x:(\mathrm{pr}, o) \\
& b_{y}=y:(\mathrm{pr},(\mathrm{pr}, o) \rightarrow o) \\
& \frac{b_{y} \vdash y:(\mathrm{np},(\mathrm{pr}, o) \rightarrow o) \quad \frac{b_{y} \vdash y:(\mathrm{np},(\mathrm{pr}, o) \rightarrow o) \quad b_{x} \vdash x:(\mathrm{np}, o)}{b_{x}, b_{y} \vdash y x:(\mathrm{np}, o)}}{\frac{b_{x}, b_{y} \vdash y(y x):(\mathrm{pr}, o)}{\frac{b_{y} \vdash \lambda x \cdot y(y x):(\mathrm{pr},(\mathrm{pr}, o) \rightarrow o)}{\vdash \lambda y \cdot \lambda x \cdot y(y x):(\mathrm{pr},(\mathrm{pr},(\mathrm{pr}, o) \rightarrow o) \rightarrow(\mathrm{pr}, o) \rightarrow o)}(\lambda)}}  \tag{@}\\
& b_{y}^{\prime}=y:(\mathrm{pr},(\mathrm{pr}, o) \rightarrow o) \\
& \frac{b_{y}^{\prime} \vdash y:(\mathrm{np},(\mathrm{pr}, o) \rightarrow o) \quad \frac{b_{y}^{\prime} \vdash y:(\mathrm{np},(\mathrm{pr}, o) \rightarrow o) \quad b_{x} \vdash x:(\mathrm{np}, o)}{b_{x}, b_{y}^{\prime} \vdash y x:(\mathrm{np}, o)}}{\frac{b_{x}, b_{y}^{\prime} \vdash y(y x):(\mathrm{np}, o)}{\frac{b_{y}^{\prime} \vdash \lambda x \cdot y(y x):(\mathrm{np},(\mathrm{pr}, o) \rightarrow o)}{\vdash \lambda y \cdot \lambda x \cdot y(y x):(\mathrm{np},(\mathrm{np},(\mathrm{pr}, o) \rightarrow o) \rightarrow(\mathrm{pr}, o) \rightarrow o)}(\lambda)}} \tag{@}
\end{align*}
$$

## Techniques used

Step 2: count "how much a term is productive".
To each typed term M (in fact to a derivation tree for $\mathrm{M}:(\mathrm{f}, \tau)$ ) we assign a number val(M, $\tau)$, which counts:

- the number of application subterms KL such that a productive variable is used both in $K$ and in $L$.

Easy observation - compositionality:
For closed terms it holds
$\operatorname{val}(\mathrm{KL}, \tau)=\operatorname{val}\left(\mathrm{K},\left(\mathrm{f}_{1}, \tau_{1}\right) \wedge \ldots \wedge\left(\mathrm{f}_{\mathrm{m}}, \tau_{\mathrm{m}}\right) \rightarrow \tau\right)+\operatorname{val}\left(\mathrm{L}, \tau_{1}\right)+\ldots+\operatorname{val}\left(\mathrm{L}, \tau_{\mathrm{m}}\right)$.

Quite difficult lemma:
For closed terms $\mathrm{M} \rightarrow_{\beta} \mathrm{N}$ of base sort it holds

$$
\operatorname{val}(M, o) \leq \operatorname{val}(N, o) \leq 2^{2^{2}} 2^{\operatorname{val}(M, o)} \operatorname{val}(M, o)
$$

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For closed terms $\mathrm{M} \rightarrow_{\beta} \mathrm{N}$ of base sort it holds

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\operatorname{val}(\mathrm{M}, \mathrm{o}) \leq \operatorname{val}(\mathrm{N}, \mathrm{O}) \leq 2^{2^{2}} \mathrm{~m}^{\operatorname{val}(\mathrm{M}, \mathrm{o})}
$$

To prove this lemma, we need to:

- isolate closed subterms in M ,
- replace the tower of $2^{2}$ by an appropriately defined high(M),
- perform the head $\beta$-reduction first (closed subterms remain closed), and prove that val $(M)$ increases and high $(M)$ decreases.

Thank you.

