

# Computing treedepth faster than $2^n$

Fedor V. Fomin, Archontia C. Giannopoulou, Michał Pilipczuk

Department of Informatics, University of Bergen, Norway

IPEC 2013, Sophia Antipolis, France,  
September 4<sup>th</sup>, 2013

# Treedepth

- Let  $G$  be a graph, and let  $F$  be a forest of rooted trees on the same set of vertices.

# Treedepth

- Let  $G$  be a graph, and let  $F$  be a forest of rooted trees on the same set of vertices.
- We say that  $G$  is *embedded* into  $F$  if for every edge  $uv$  of  $G$  either  $u$  is an ancestor of  $v$ , or  $v$  is an ancestor of  $u$ .

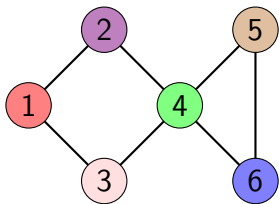
# Treewidth

- Let  $G$  be a graph, and let  $F$  be a forest of rooted trees on the same set of vertices.
- We say that  $G$  is *embedded* into  $F$  if for every edge  $uv$  of  $G$  either  $u$  is an ancestor of  $v$ , or  $v$  is an ancestor of  $u$ .
  - We also say that  $F$  is a *treewidth decomposition* for  $G$ .

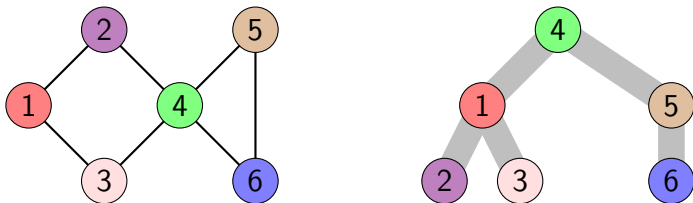
# Treedepth

- Let  $G$  be a graph, and let  $F$  be a forest of rooted trees on the same set of vertices.
- We say that  $G$  is *embedded* into  $F$  if for every edge  $uv$  of  $G$  either  $u$  is an ancestor of  $v$ , or  $v$  is an ancestor of  $u$ .
  - We also say that  $F$  is a *treedepth decomposition* for  $G$ .
- Treedepth of a graph, denoted  $\mathbf{td}(G)$ , is the least possible height of a forest into which  $G$  can be embedded, where the height of a forest is maximum of heights of its trees.

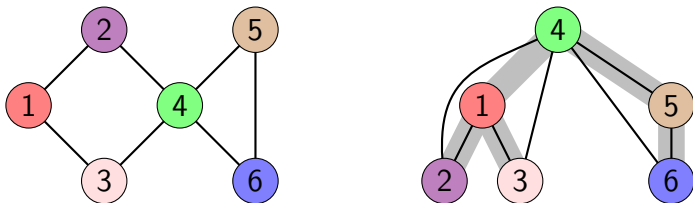
# Example



# Example



# Example





# Why treedepth?

- Rediscovered several times due to various applications.

# Why treedepth?

- Rediscovered several times due to various applications.
  - **Names:** treedepth, vertex ranking number, ordered coloring, minimum height of an elimination tree.

# Why treedepth?

- Rediscovered several times due to various applications.
  - **Names:** treedepth, vertex ranking number, ordered coloring, minimum height of an elimination tree.
  - **Applications:** graphs of bounded expansion, divide-and-conquer algorithms for hard problems, factorization of sparse matrices.

# Why treedepth?

- Rediscovered several times due to various applications.
  - **Names:** treedepth, vertex ranking number, ordered coloring, minimum height of an elimination tree.
  - **Applications:** graphs of bounded expansion, divide-and-conquer algorithms for hard problems, factorization of sparse matrices.
- $tw(G) \leq td(G) \leq tw(G) \cdot \log n$

# Why treedepth?

- Rediscovered several times due to various applications.
  - **Names:** treedepth, vertex ranking number, ordered coloring, minimum height of an elimination tree.
  - **Applications:** graphs of bounded expansion, divide-and-conquer algorithms for hard problems, factorization of sparse matrices.
- $\mathbf{tw}(G) \leq \mathbf{td}(G) \leq \mathbf{tw}(G) \cdot \log n$
- One of the most overlooked graph parameters that we only now begin to understand.

# Our study

- We study treedepth from the point of view of **exact algorithms**.

# Our study

- We study treedepth from the point of view of **exact algorithms**.
- Natural DP on subsets:  $\mathcal{O}^*(2^n)$ .

# Our study

- We study treedepth from the point of view of **exact algorithms**.
- Natural DP on subsets:  $\mathcal{O}^*(2^n)$ .
  - Other parameters, like treewidth or pathwidth, admit algorithms with running time  $\mathcal{O}^*(c^n)$  for  $c < 2$ .



# Our study

- We study treedepth from the point of view of **exact algorithms**.
- Natural DP on subsets:  $\mathcal{O}^*(2^n)$ .
  - Other parameters, like treewidth or pathwidth, admit algorithms with running time  $\mathcal{O}^*(c^n)$  for  $c < 2$ .
- **Our result:** An exact algorithm computing treedepth in time  $\mathcal{O}^* \left( \binom{n}{0.4 \cdot n} \right) \leq \mathcal{O}^*(1.9602^n)$ .

# Our study

- We study treedepth from the point of view of **exact algorithms**.
- Natural DP on subsets:  $\mathcal{O}^*(2^n)$ .
  - Other parameters, like treewidth or pathwidth, admit algorithms with running time  $\mathcal{O}^*(c^n)$  for  $c < 2$ .
- **Our result:** An exact algorithm computing treedepth in time  $\mathcal{O}^*\left(\binom{n}{0.4 \cdot n}\right) \leq \mathcal{O}^*(1.9602^n)$ .
- **This talk:** Sketching breaking  $2^n$ .

# Trees and forests

- If a graph is connected, then it must be embedded into a rooted tree. Treedepth of a graph is maximum of treedepths of its connected components.

# Trees and forests

- If a graph is connected, then it must be embedded into a rooted tree. Treedepth of a graph is maximum of treedepths of its connected components.
- From now on we concentrate on the case when  $G$  is connected, so the decomposition must be a tree.

# Minimal trees

- To have more control over the decomposition, we define a class of *minimal trees*.

# Minimal trees

- To have more control over the decomposition, we define a class of *minimal trees*.
- For a rooted tree  $T$ , let  $\ell_i(T)$  be the number of vertices on the  $i$ -th level of  $T$ .

# Minimal trees

- To have more control over the decomposition, we define a class of *minimal trees*.
- For a rooted tree  $T$ , let  $\ell_i(T)$  be the number of vertices on the  $i$ -th level of  $T$ .
- Consider the sequence  $\ell_1(T), \ell_2(T), \ell_3(T), \dots$

# Minimal trees

- To have more control over the decomposition, we define a class of *minimal trees*.
- For a rooted tree  $T$ , let  $\ell_i(T)$  be the number of vertices on the  $i$ -th level of  $T$ .
- Consider the sequence  $\ell_1(T), \ell_2(T), \ell_3(T), \dots$
- We say that  $T_1 \prec T_2$  if there is an index  $i$  such that  $\ell_i(T_1) < \ell_i(T_2)$  and  $\ell_j(T_1) = \ell_j(T_2)$  for all  $j > i$ .



# Minimal trees

- To have more control over the decomposition, we define a class of *minimal trees*.
- For a rooted tree  $T$ , let  $\ell_i(T)$  be the number of vertices on the  $i$ -th level of  $T$ .
- Consider the sequence  $\ell_1(T), \ell_2(T), \ell_3(T), \dots$
- We say that  $T_1 \prec T_2$  if there is an index  $i$  such that  $\ell_i(T_1) < \ell_i(T_2)$  and  $\ell_j(T_1) = \ell_j(T_2)$  for all  $j > i$ .
- Tree  $T$  is *minimal* for  $G$  if

# Minimal trees

- To have more control over the decomposition, we define a class of *minimal trees*.
- For a rooted tree  $T$ , let  $\ell_i(T)$  be the number of vertices on the  $i$ -th level of  $T$ .
- Consider the sequence  $\ell_1(T), \ell_2(T), \ell_3(T), \dots$
- We say that  $T_1 \prec T_2$  if there is an index  $i$  such that  $\ell_i(T_1) < \ell_i(T_2)$  and  $\ell_j(T_1) = \ell_j(T_2)$  for all  $j > i$ .
- Tree  $T$  is *minimal* for  $G$  if
  - (i)  $G$  is embedded in  $T$ , and

# Minimal trees

- To have more control over the decomposition, we define a class of *minimal trees*.
- For a rooted tree  $T$ , let  $\ell_i(T)$  be the number of vertices on the  $i$ -th level of  $T$ .
- Consider the sequence  $\ell_1(T), \ell_2(T), \ell_3(T), \dots$
- We say that  $T_1 \prec T_2$  if there is an index  $i$  such that  $\ell_i(T_1) < \ell_i(T_2)$  and  $\ell_j(T_1) = \ell_j(T_2)$  for all  $j > i$ .
- Tree  $T$  is *minimal* for  $G$  if
  - (i)  $G$  is embedded in  $T$ , and
  - (ii)  $T$  is  $\prec$ -minimum among trees satisfying (i).

# Minimal trees

- To have more control over the decomposition, we define a class of *minimal trees*.
- For a rooted tree  $T$ , let  $\ell_i(T)$  be the number of vertices on the  $i$ -th level of  $T$ .
- Consider the sequence  $\ell_1(T), \ell_2(T), \ell_3(T), \dots$
- We say that  $T_1 \prec T_2$  if there is an index  $i$  such that  $\ell_i(T_1) < \ell_i(T_2)$  and  $\ell_j(T_1) = \ell_j(T_2)$  for all  $j > i$ .
- Tree  $T$  is *minimal* for  $G$  if
  - (i)  $G$  is embedded in  $T$ , and
  - (ii)  $T$  is  $\prec$ -minimum among trees satisfying (i).
- **Note:** a minimal tree has minimum possible height.

# Minimal trees: properties

- **Notation:**  $T_u$  is a subtree rooted in  $u$ .

# Minimal trees: properties

- **Notation:**  $T_u$  is a subtree rooted in  $u$ .

## Lemma 1

Let  $T$  be a minimal tree for  $G$  and let  $v$  be any vertex. Then  $G[V(T_v)]$  is connected.

# Minimal trees: properties

- **Notation:**  $T_u$  is a subtree rooted in  $u$ .

## Lemma 1

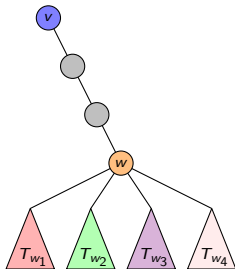
Let  $T$  be a minimal tree for  $G$  and let  $v$  be any vertex. Then  $G[V(T_v)]$  is connected.

- **Proof sketch:** Otherwise one can partition  $T_v$  into two smaller subtrees, and replacing  $T_v$  with these subtrees in  $T$  gives a decomposition smaller wrt.  $\prec$ .

# Minimal trees: properties

## Lemma 2

Let  $T$  be a minimal tree for  $G$  and let  $v$  be any vertex. Let  $w$  be the nearest branching point of  $T$  below  $v$  (possibly  $v = w$ ), and let  $w_1, w_2, \dots, w_p$  be children of  $w$ . Then vertex  $v$  has a neighbour in  $G$  in each of sets  $V(T_{w_1}), V(T_{w_2}), \dots, V(T_{w_p})$ .

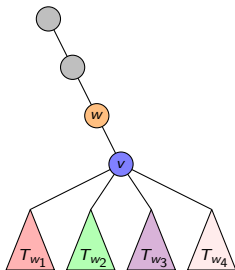




# Minimal trees: properties

## Lemma 2

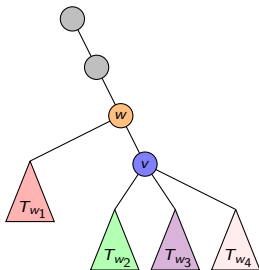
Let  $T$  be a minimal tree for  $G$  and let  $v$  be any vertex. Let  $w$  be the nearest branching point of  $T$  below  $v$  (possibly  $v = w$ ), and let  $w_1, w_2, \dots, w_p$  be children of  $w$ . Then vertex  $v$  has a neighbour in  $G$  in each of sets  $V(T_{w_1}), V(T_{w_2}), \dots, V(T_{w_p})$ .



# Minimal trees: properties

## Lemma 2

Let  $T$  be a minimal tree for  $G$  and let  $v$  be any vertex. Let  $w$  be the nearest branching point of  $T$  below  $v$  (possibly  $v = w$ ), and let  $w_1, w_2, \dots, w_p$  be children of  $w$ . Then vertex  $v$  has a neighbour in  $G$  in each of sets  $V(T_{w_1}), V(T_{w_2}), \dots, V(T_{w_p})$ .



# A simple DP

- **Recurrence:** For  $X \subseteq V(G)$  inducing a connected subgraph, the following holds:

$$\mathbf{td}(G[X]) = \min_{v \in X} \left( 1 + \max_{H \in \mathcal{C}(G[X] \setminus v)} \mathbf{td}(H) \right).$$

# A simple DP

- **Recurrence:** For  $X \subseteq V(G)$  inducing a connected subgraph, the following holds:

$$\mathbf{td}(G[X]) = \min_{v \in X} \left( 1 + \max_{H \in \mathcal{C}(G[X] \setminus v)} \mathbf{td}(H) \right).$$

- Compute  $\mathbf{td}(G[X])$  for  $X$  inducing connected subgraphs in a bottom-up manner. Running time:  $\mathcal{O}^*(2^n)$ .

# A simple DP

- **Recurrence:** For  $X \subseteq V(G)$  inducing a connected subgraph, the following holds:

$$\mathbf{td}(G[X]) = \min_{v \in X} \left( 1 + \max_{H \in \mathcal{C}(G[X] \setminus v)} \mathbf{td}(H) \right).$$

- Compute  $\mathbf{td}(G[X])$  for  $X$  inducing connected subgraphs in a bottom-up manner. Running time:  $\mathcal{O}^*(2^n)$ .
- **Strategy:**

# A simple DP

- **Recurrence:** For  $X \subseteq V(G)$  inducing a connected subgraph, the following holds:

$$\mathbf{td}(G[X]) = \min_{v \in X} \left( 1 + \max_{H \in \mathcal{C}(G[X] \setminus v)} \mathbf{td}(H) \right).$$

- Compute  $\mathbf{td}(G[X])$  for  $X$  inducing connected subgraphs in a bottom-up manner. Running time:  $\mathcal{O}^*(2^n)$ .
- **Strategy:**
  - Restrict the family of sets used in the above DP.

# A simple DP

- **Recurrence:** For  $X \subseteq V(G)$  inducing a connected subgraph, the following holds:

$$\mathbf{td}(G[X]) = \min_{v \in X} \left( 1 + \max_{H \in \mathcal{C}(G[X] \setminus v)} \mathbf{td}(H) \right).$$

- Compute  $\mathbf{td}(G[X])$  for  $X$  inducing connected subgraphs in a bottom-up manner. Running time:  $\mathcal{O}^*(2^n)$ .
- **Strategy:**
  - Restrict the family of sets used in the above DP.
  - Show that if the pruned DP omitted the optimum decomposition, then this decomposition must have a special structure for which there is significantly less than  $2^n$  possibilities.

# Pruned family of states

- Fix some  $\varepsilon > 0$ . Let  $\mathcal{S}$  consist of:



# Pruned family of states

- Fix some  $\varepsilon > 0$ . Let  $\mathcal{S}$  consist of:
  - (i) all the connected subsets of  $V(G)$  of size at most  $(\frac{1}{2} - \varepsilon) \cdot n$ ,

# Pruned family of states

- Fix some  $\varepsilon > 0$ . Let  $\mathcal{S}$  consist of:
  - (i) all the connected subsets of  $V(G)$  of size at most  $(\frac{1}{2} - \varepsilon) \cdot n$ ,
  - (ii) and all the subsets of  $V(G)$  of the following form:  
*the vertex set of a connected component of  $G \setminus Y$  for some  $Y \subseteq V(G)$  with  $|Y| \leq (\frac{1}{2} - \varepsilon) \cdot n$ .*

# Pruned family of states

- Fix some  $\varepsilon > 0$ . Let  $\mathcal{S}$  consist of:
  - (i) all the connected subsets of  $V(G)$  of size at most  $(\frac{1}{2} - \varepsilon) \cdot n$ ,
  - (ii) and all the subsets of  $V(G)$  of the following form:  
*the vertex set of a connected component of  $G \setminus Y$  for some  $Y \subseteq V(G)$  with  $|Y| \leq (\frac{1}{2} - \varepsilon) \cdot n$ .*
- Cardinality of  $\mathcal{S}$  is at most  $\mathcal{O}^* \left( \binom{n}{(\frac{1}{2} - \varepsilon) \cdot n} \right)$ .

# The pruned DP

- **Recurrence:** For  $X \in \mathcal{S}$ , let:

$$\mathbf{td}_*(G[X]) = \min_{v \in X} \left( 1 + \max_{H \in \mathcal{C}(G[X] \setminus v), v(H) \in \mathcal{S}} \mathbf{td}_*(H) \right),$$

where  $\mathbf{td}_*(G[X]) = +\infty$  if  $X \notin \mathcal{S}$ .

# The pruned DP

- **Recurrence:** For  $X \in \mathcal{S}$ , let:

$$\mathbf{td}_*(G[X]) = \min_{v \in X} \left( 1 + \max_{H \in \mathcal{C}(G[X] \setminus v), v(H) \in \mathcal{S}} \mathbf{td}_*(H) \right),$$

where  $\mathbf{td}_*(G[X]) = +\infty$  if  $X \notin \mathcal{S}$ .

- Values of  $\mathbf{td}_*(\cdot)$  can be computed in  $\mathcal{O}^*(|\mathcal{S}|)$  time, and  $\mathbf{td}_*(G[X]) \geq \mathbf{td}(G[X])$ .

# The pruned DP

- **Recurrence:** For  $X \in \mathcal{S}$ , let:

$$\mathbf{td}_*(G[X]) = \min_{v \in X} \left( 1 + \max_{H \in \mathcal{C}(G[X] \setminus v), V(H) \in \mathcal{S}} \mathbf{td}_*(H) \right),$$

where  $\mathbf{td}_*(G[X]) = +\infty$  if  $X \notin \mathcal{S}$ .

- Values of  $\mathbf{td}_*(\cdot)$  can be computed in  $\mathcal{O}^*(|\mathcal{S}|)$  time, and  $\mathbf{td}_*(G[X]) \geq \mathbf{td}(G[X])$ .
- **Observation:** if for some optimum tree  $T$  for  $G[X]$  it holds that  $V(T_u) \in \mathcal{S}$  for all  $u \in X$ , then  $\mathbf{td}_*(G[X]) = \mathbf{td}(G[X])$ .

# The pruned DP

- **Recurrence:** For  $X \in \mathcal{S}$ , let:

$$\mathbf{td}_*(G[X]) = \min_{v \in X} \left( 1 + \max_{H \in \mathcal{C}(G[X] \setminus v), V(H) \in \mathcal{S}} \mathbf{td}_*(H) \right),$$

where  $\mathbf{td}_*(G[X]) = +\infty$  if  $X \notin \mathcal{S}$ .

- Values of  $\mathbf{td}_*(\cdot)$  can be computed in  $\mathcal{O}^*(|\mathcal{S}|)$  time, and  $\mathbf{td}_*(G[X]) \geq \mathbf{td}(G[X])$ .
- **Observation:** if for some optimum tree  $T$  for  $G[X]$  it holds that  $V(T_u) \in \mathcal{S}$  for all  $u \in X$ , then  $\mathbf{td}_*(G[X]) = \mathbf{td}(G[X])$ .
- **Corollary:**  
 $\mathbf{td}_*(G[X]) = \mathbf{td}(G[X])$  for all  $X$  with  $|X| \leq (\frac{1}{2} - \varepsilon) \cdot n$ .

# Looking for omitted trees

- $\mathbf{td}_*(G) = \mathbf{td}(G)$  holds unless for every optimum tree there is a subtree whose vertex set is omitted in  $\mathcal{S}$ .

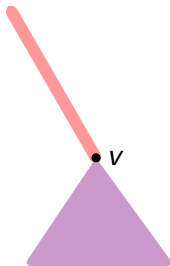


# Looking for omitted trees

- $\mathbf{td}_*(G) = \mathbf{td}(G)$  holds unless for every optimum tree there is a subtree whose vertex set is omitted in  $\mathcal{S}$ .
- Let  $T$  be a minimal tree for  $G$ .

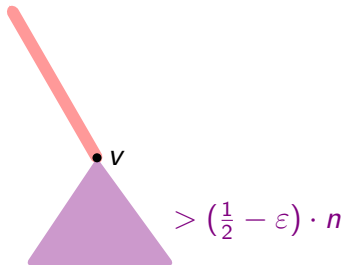
# Looking for omitted trees

- $\mathbf{td}_*(G) = \mathbf{td}(G)$  holds unless for every optimum tree there is a subtree whose vertex set is omitted in  $\mathcal{S}$ .
- Let  $T$  be a minimal tree for  $G$ .
- Set  $V(T_v)$  can be omitted only if



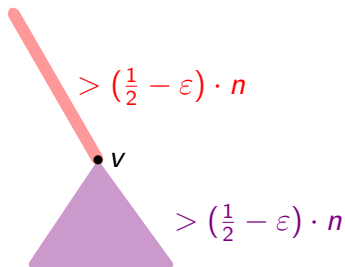
# Looking for omitted trees

- $\mathbf{td}_*(G) = \mathbf{td}(G)$  holds unless for every optimum tree there is a subtree whose vertex set is omitted in  $\mathcal{S}$ .
- Let  $T$  be a minimal tree for  $G$ .
- Set  $V(T_v)$  can be omitted only if
  - $V(T_v)$  is of size more than  $(\frac{1}{2} - \epsilon) \cdot n$ , and

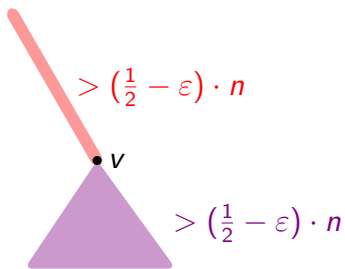


# Looking for omitted trees

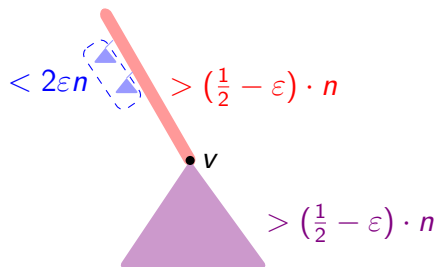
- $\mathbf{td}_*(G) = \mathbf{td}(G)$  holds unless for every optimum tree there is a subtree whose vertex set is omitted in  $\mathcal{S}$ .
- Let  $T$  be a minimal tree for  $G$ .
- Set  $V(T_v)$  can be omitted only if
  - $V(T_v)$  is of size more than  $(\frac{1}{2} - \varepsilon) \cdot n$ , and
  - $v$  is at depth more than  $(\frac{1}{2} - \varepsilon) \cdot n$  in  $T$ .



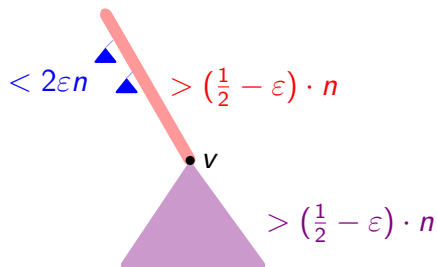
# Guessing an omitted minimal tree (sketch)



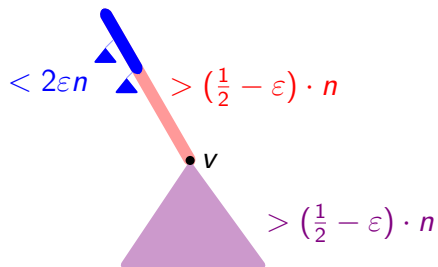
# Guessing an omitted minimal tree (sketch)



# Guessing an omitted minimal tree (sketch)

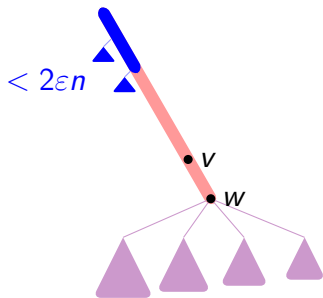


# Guessing an omitted minimal tree (sketch)

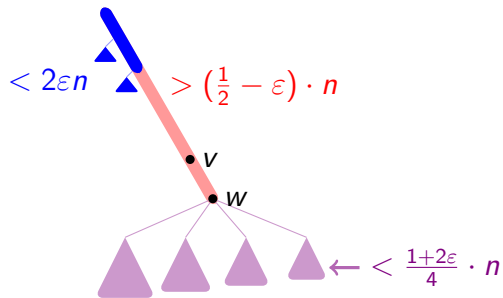




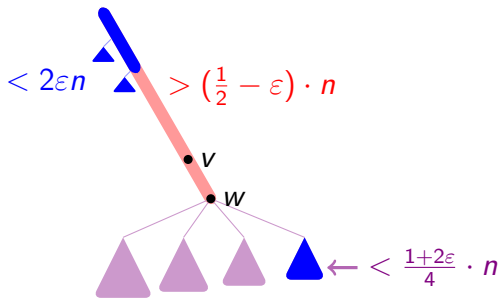
# Guessing an omitted minimal tree (sketch)



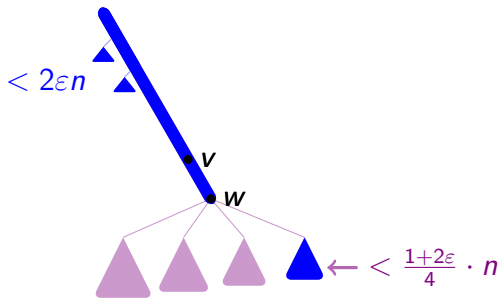
# Guessing an omitted minimal tree (sketch)



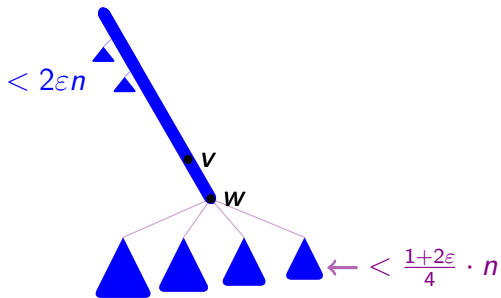
# Guessing an omitted minimal tree (sketch)



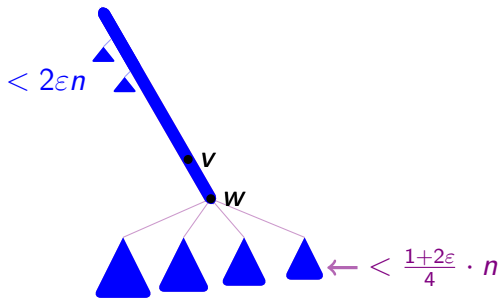
# Guessing an omitted minimal tree (sketch)



# Guessing an omitted minimal tree (sketch)

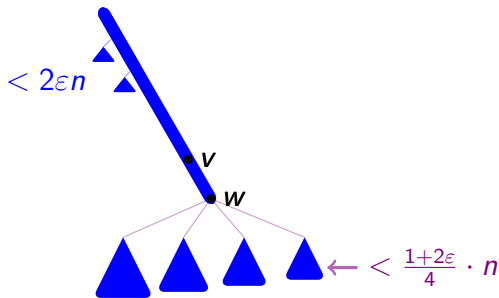


# Guessing an omitted minimal tree (sketch)



- **Number of choices:** at most  $\mathcal{O}^* \left( \binom{n}{2\epsilon n} \cdot \binom{n}{\frac{1+2\epsilon}{4} \cdot n} \right)$ .

# Guessing an omitted minimal tree (sketch)



- **Number of choices:** at most  $\mathcal{O}^* \left( \binom{n}{2\epsilon n} \cdot \binom{n}{\frac{1+2\epsilon}{4} \cdot n} \right)$ .
- For each choice, use  $\mathcal{O}^* \left( \binom{n}{2\epsilon n} \right)$  time to compute the treedepth of each subtree.

# Conclusions

- We have presented an exact algorithm computing treedepth with running time  $\mathcal{O}^*(1.9602^n)$ .



# Conclusions

- We have presented an exact algorithm computing treedepth with running time  $\mathcal{O}^*(1.9602^n)$ .
- The algorithm is based on properties of *minimal trees*, which can be useful also in other contexts.

# Conclusions

- We have presented an exact algorithm computing treedepth with running time  $\mathcal{O}^*(1.9602^n)$ .
- The algorithm is based on properties of *minimal trees*, which can be useful also in other contexts.
- Can we get significantly below  $\mathcal{O}^*(1.9602^n)$ ?

# Conclusions

- We have presented an exact algorithm computing treedepth with running time  $\mathcal{O}^*(1.9602^n)$ .
- The algorithm is based on properties of *minimal trees*, which can be useful also in other contexts.
- Can we get significantly below  $\mathcal{O}^*(1.9602^n)$ ?
- What can we do in polyspace?

# Conclusions

- We have presented an exact algorithm computing treedepth with running time  $\mathcal{O}^*(1.9602^n)$ .
- The algorithm is based on properties of *minimal trees*, which can be useful also in other contexts.
- Can we get significantly below  $\mathcal{O}^*(1.9602^n)$ ?
- What can we do in polyspace?
- **Thank you!**