

# LP-guided branching, part 1: The **MULTIWAY CUT** problems

Marcin Pilipczuk, Michał Pilipczuk

Finse 1222,  
March 20<sup>th</sup>, 2014

# Multiway Cut

## EDGE MULTIWAY CUT

**Input:** A graph  $G$  with some terminals  $T \subseteq V(G)$ ,  
an integer  $k$

**Question:** Is there a set of edges  $F$  with  $|F| \leq k$ , such that  
every path between two terminals is hit by  $F$ ?

# Multiway Cut

## EDGE MULTIWAY CUT

**Input:** A graph  $G$  with some terminals  $T \subseteq V(G)$ ,  
an integer  $k$

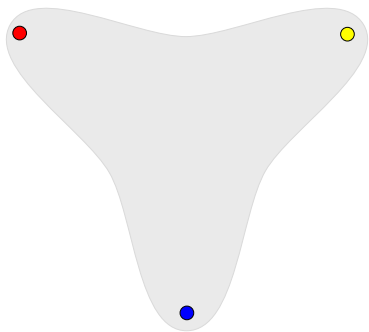
**Question:** Is there a set of edges  $F$  with  $|F| \leq k$ , such that  
every path between two terminals is hit by  $F$ ?

## NODE MULTIWAY CUT

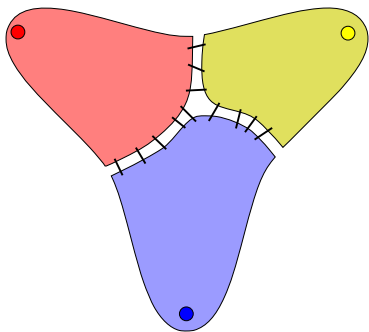
**Input:** A graph  $G$  with some terminals  $T \subseteq V(G)$ ,  
an integer  $k$

**Question:** Is there a set of vertices  $X \subseteq V(G) \setminus T$  with  $|X| \leq k$ ,  
s.t. every path between two terminals is hit by  $X$ ?

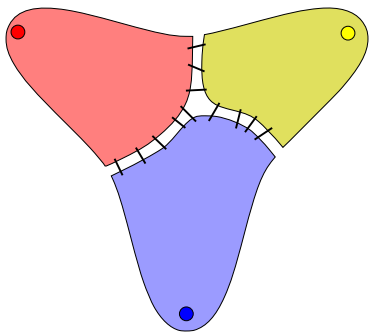
# On the picture



# On the picture



# On the picture



If  $G$  is connected and  $F$  is optimum,  
then every vertex is reachable from some terminal.

# EDGE MULTIWAY CUT

- For  $|T| = 2$  it is just an edge flow problem  $\Rightarrow$  P-time solvable.

# EDGE MULTIWAY CUT

- For  $|T| = 2$  it is just an edge flow problem  $\Rightarrow$  P-time solvable.
- NP-hard for  $|T| \geq 3$ .



# EDGE MULTIWAY CUT

- For  $|T| = 2$  it is just an edge flow problem  $\Rightarrow$  P-time solvable.
- NP-hard for  $|T| \geq 3$ .
- **Goal:**  $\mathcal{O}^*(2^k)$  algorithm for EDGE MULTIWAY CUT.

# EDGE MULTIWAY CUT

- For  $|T| = 2$  it is just an edge flow problem  $\Rightarrow$  P-time solvable.
- NP-hard for  $|T| \geq 3$ .
- **Goal:**  $\mathcal{O}^*(2^k)$  algorithm for EDGE MULTIWAY CUT.
  - This algorithm is due to Xiao.

## When $|T| = 2$

- Let  $T = \{s, t\}$ .

## When $|T| = 2$

- Let  $T = \{s, t\}$ .
- An  $(s, t)$  *cut* is a subset  $A \subseteq V(G)$  such that  $s \in A$ ,  $t \notin A$ .

## When $|T| = 2$

- Let  $T = \{s, t\}$ .
- An  $(s, t)$  *cut* is a subset  $A \subseteq V(G)$  such that  $s \in A$ ,  $t \notin A$ .
- The *cutset* is  $\Delta(A) := E(A, \bar{A})$ . Denote  $\delta(A) = |\Delta(A)|$ .

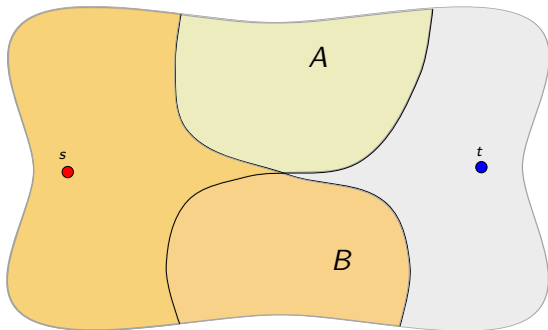
## When $|T| = 2$

- Let  $T = \{s, t\}$ .
- An  $(s, t)$  cut is a subset  $A \subseteq V(G)$  such that  $s \in A$ ,  $t \notin A$ .
- The cutset is  $\Delta(A) := E(A, \bar{A})$ . Denote  $\delta(A) = |\Delta(A)|$ .
- An  $(s, t)$  cut  $A$  is *minimum* if  $\delta(A)$  is minimum possible. The size of the minimum cut can be determined in polynomial time.

## When $|T| = 2$

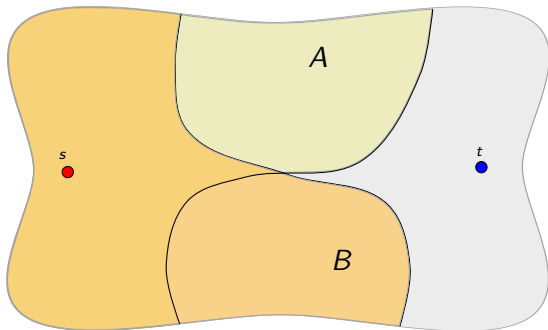
- Let  $T = \{s, t\}$ .
- An  $(s, t)$  cut is a subset  $A \subseteq V(G)$  such that  $s \in A$ ,  $t \notin A$ .
- The cutset is  $\Delta(A) := E(A, \bar{A})$ . Denote  $\delta(A) = |\Delta(A)|$ .
- An  $(s, t)$  cut  $A$  is *minimum* if  $\delta(A)$  is minimum possible. The size of the minimum cut can be determined in polynomial time.
- **Note:** If  $(A, B)$  is a minimum cut, then  $A$  and  $B$  are connected. Hence  $A = \text{reach}(s, G \setminus F)$ , where  $F$  is the cutset.

# Submodularity



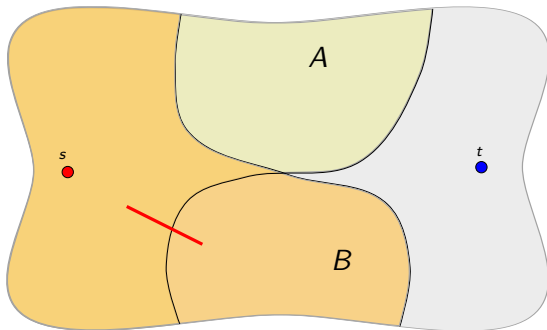


# Submodularity



$$\delta(A) + \delta(B) \geq \delta(A \cup B) + \delta(A \cap B)$$

# Submodularity



$$\delta(A) + \delta(B) \geq \delta(A \cup B) + \delta(A \cap B)$$

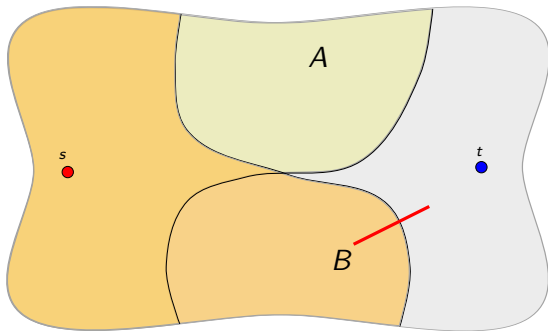
1

0

0

1

# Submodularity



$$\delta(A) + \delta(B) \geq \delta(A \cup B) + \delta(A \cap B)$$

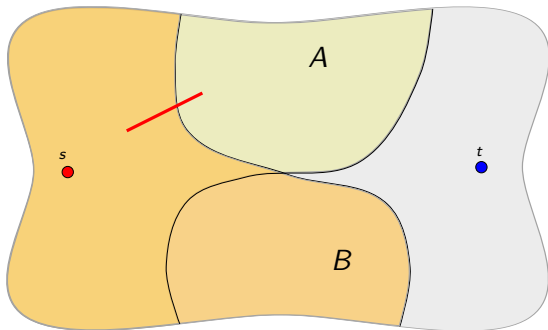
0

1

1

0

# Submodularity



$$\delta(A) + \delta(B) \geq \delta(A \cup B) + \delta(A \cap B)$$

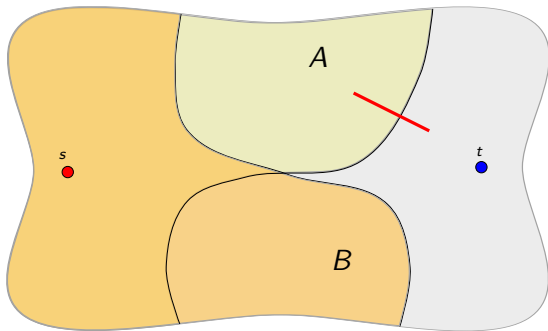
0

1

0

1

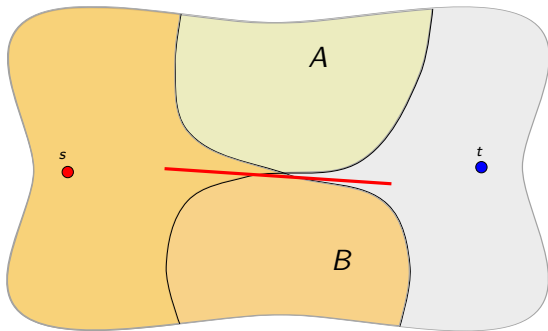
# Submodularity



$$\delta(A) + \delta(B) \geq \delta(A \cup B) + \delta(A \cap B)$$

1      0                      1                      0

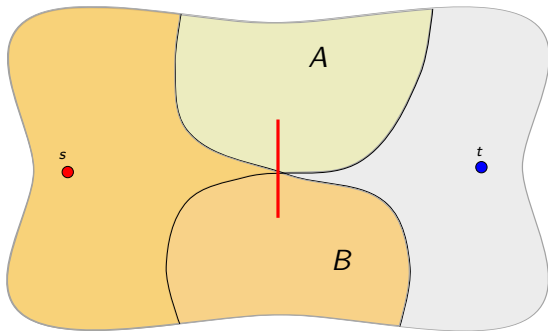
# Submodularity



$$\delta(A) + \delta(B) \geq \delta(A \cup B) + \delta(A \cap B)$$

1      1                      1                      1

# Submodularity



$$\delta(A) + \delta(B) \geq \delta(A \cup B) + \delta(A \cap B)$$

1      1                      0                      0

# Furthest and closest cuts

## Extreme minimum cuts

Among all minimum  $(s, t)$  cuts, there exists a unique cut  $A$  that is inclusion-wise maximal, and a unique one that is inclusion-wise minimal.



# Furthest and closest cuts

## Extreme minimum cuts

Among all minimum  $(s, t)$  cuts, there exists a unique cut  $A$  that is inclusion-wise maximal, and a unique one that is inclusion-wise minimal.

- **Proof:** Take any two minimum  $(s, t)$  cuts  $A$  and  $B$ .

# Furthest and closest cuts

## Extreme minimum cuts

Among all minimum  $(s, t)$  cuts, there exists a unique cut  $A$  that is inclusion-wise maximal, and a unique one that is inclusion-wise minimal.

- **Proof:** Take any two minimum  $(s, t)$  cuts  $A$  and  $B$ .
- Submodularity  $\Rightarrow \delta(A) + \delta(B) \geq \delta(A \cup B) + \delta(A \cap B)$ .

# Furthest and closest cuts

## Extreme minimum cuts

Among all minimum  $(s, t)$  cuts, there exists a unique cut  $A$  that is inclusion-wise maximal, and a unique one that is inclusion-wise minimal.

- **Proof:** Take any two minimum  $(s, t)$  cuts  $A$  and  $B$ .
- Submodularity  $\Rightarrow \delta(A) + \delta(B) \geq \delta(A \cup B) + \delta(A \cap B)$ .
- $A$  is minimum  $\Rightarrow \delta(A) \leq \delta(A \cap B)$ .

# Furthest and closest cuts

## Extreme minimum cuts

Among all minimum  $(s, t)$  cuts, there exists a unique cut  $A$  that is inclusion-wise maximal, and a unique one that is inclusion-wise minimal.

- **Proof:** Take any two minimum  $(s, t)$  cuts  $A$  and  $B$ .
- Submodularity  $\Rightarrow \delta(A) + \delta(B) \geq \delta(A \cup B) + \delta(A \cap B)$ .
- $A$  is minimum  $\Rightarrow \delta(A) \leq \delta(A \cap B)$ .
- Hence  $\delta(B) \geq \delta(A \cup B)$ .

# Furthest and closest cuts

## Extreme minimum cuts

Among all minimum  $(s, t)$  cuts, there exists a unique cut  $A$  that is inclusion-wise maximal, and a unique one that is inclusion-wise minimal.

- **Proof:** Take any two minimum  $(s, t)$  cuts  $A$  and  $B$ .
- Submodularity  $\Rightarrow \delta(A) + \delta(B) \geq \delta(A \cup B) + \delta(A \cap B)$ .
- $A$  is minimum  $\Rightarrow \delta(A) \leq \delta(A \cap B)$ .
- Hence  $\delta(B) \geq \delta(A \cup B)$ .
- $B$  is minimum  $\Rightarrow A \cup B$  is a minimum  $(s, t)$  cut.

# Furthest and closest cuts

## Extreme minimum cuts

Among all minimum  $(s, t)$  cuts, there exists a unique cut  $A$  that is inclusion-wise maximal, and a unique one that is inclusion-wise minimal.

- **Proof:** Take any two minimum  $(s, t)$  cuts  $A$  and  $B$ .
- Submodularity  $\Rightarrow \delta(A) + \delta(B) \geq \delta(A \cup B) + \delta(A \cap B)$ .
- $A$  is minimum  $\Rightarrow \delta(A) \leq \delta(A \cap B)$ .
- Hence  $\delta(B) \geq \delta(A \cup B)$ .
- $B$  is minimum  $\Rightarrow A \cup B$  is a minimum  $(s, t)$  cut.
- Symmetrical reasoning for  $A \cap B$ . □

# Furthest and closest cuts

- These inclusion-wise maximal/minimal min-cuts are called *furthest from  $s$*  and *closest to  $s$* , respectively.

# Furthest and closest cuts

- These inclusion-wise maximal/minimal min-cuts are called *furthest from  $s$*  and *closest to  $s$* , respectively.
- Any sensible max-flow algorithm can provide these cuts within the same running time.

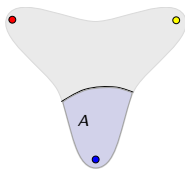


# Furthest and closest cuts

- These inclusion-wise maximal/minimal min-cuts are called *furthest from  $s$*  and *closest to  $s$* , respectively.
- Any sensible max-flow algorithm can provide these cuts within the same running time.
- Naturally generalizes to  $S$  and  $T$  being sets of sources and sinks.

# Min-cut reduction for EDGE MULTIWAY CUT

- Pick a terminal  $t$ , and let  $A$  be the  $(\{t\}, T \setminus \{t\})$  min-cut that is furthest from  $t$ .

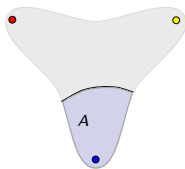


# Min-cut reduction for EDGE MULTIWAY CUT

- Pick a terminal  $t$ , and let  $A$  be the  $(\{t\}, T \setminus \{t\})$  min-cut that is furthest from  $t$ .

## Lemma

There exists an optimal solution to the instance that does not include any edge with both endpoints in  $A$ .



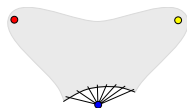
# Min-cut reduction for EDGE MULTIWAY CUT

- Pick a terminal  $t$ , and let  $A$  be the  $(\{t\}, T \setminus \{t\})$  min-cut that is furthest from  $t$ .

## Lemma

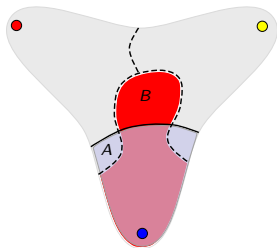
There exists an optimal solution to the instance that does not include any edge with both endpoints in  $A$ .

- **Note:** If the lemma is true, then it is safe to contract the whole set  $A$  onto  $t$ .



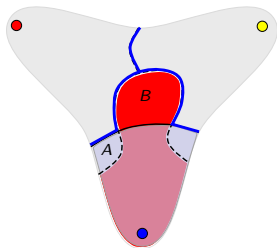
# Min-cut reduction, proof

- Let  $F$  be any opt. solution, and let  $B = \text{reach}(t, G \setminus F)$ .



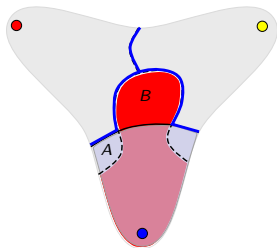
# Min-cut reduction, proof

- Let  $F$  be any opt. solution, and let  $B = \text{reach}(t, G \setminus F)$ .
- Construct  $F'$  from  $F$  by selling every edge with both endpoints in  $A \cup B$ , and buying the remainder of  $\Delta(A \cup B)$ .



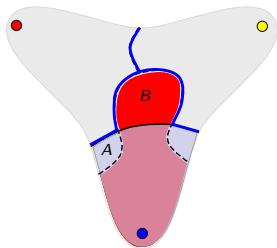
# Min-cut reduction, proof

- Let  $F$  be any opt. solution, and let  $B = \text{reach}(t, G \setminus F)$ .
- Construct  $F'$  from  $F$  by selling every edge with both endpoints in  $A \cup B$ , and buying the remainder of  $\Delta(A \cup B)$ .
  - **Check (1).**  $|F'| \leq |F|$ .



# Min-cut reduction, proof

- Let  $F$  be any opt. solution, and let  $B = \text{reach}(t, G \setminus F)$ .
- Construct  $F'$  from  $F$  by selling every edge with both endpoints in  $A \cup B$ , and buying the remainder of  $\Delta(A \cup B)$ .
  - **Check (1).**  $|F'| \leq |F|$ .
  - **Check (2).**  $F'$  is still a solution.





# Min-cut reduction, proof of (1)

- We have sold at least  $E(B, A \setminus B)$ , and bought  $E(A \setminus B, \overline{A \cup B})$ .

# Min-cut reduction, proof of (1)

- We have sold at least  $E(B, A \setminus B)$ , and bought  $E(A \setminus B, \overline{A \cup B})$ .
- It suffices to show that

$$|E(B, A \setminus B)| \geq |E(A \setminus B, \overline{A \cup B})|.$$

# Min-cut reduction, proof of (1)

- We have sold at least  $E(B, A \setminus B)$ , and bought  $E(A \setminus B, \overline{A \cup B})$ .
- It suffices to show that

$$|E(B, A \setminus B)| \geq |E(A \setminus B, \overline{A \cup B})|.$$

- By adding  $|E(B, \overline{A \cup B})|$  to both sides, equivalently:

$$\delta(B) \geq \delta(A \cup B).$$

# Min-cut reduction, proof of (1)

- We have sold at least  $E(B, A \setminus B)$ , and bought  $E(A \setminus B, \overline{A \cup B})$ .
- It suffices to show that

$$|E(B, A \setminus B)| \geq |E(A \setminus B, \overline{A \cup B})|.$$

- By adding  $|E(B, \overline{A \cup B})|$  to both sides, equivalently:

$$\delta(B) \geq \delta(A \cup B).$$

- Submodularity:

$$\delta(A) + \delta(B) \geq \delta(A \cup B) + \delta(A \cap B).$$

# Min-cut reduction, proof of (1)

- We have sold at least  $E(B, A \setminus B)$ , and bought  $E(A \setminus B, \overline{A \cup B})$ .
- It suffices to show that

$$|E(B, A \setminus B)| \geq |E(A \setminus B, \overline{A \cup B})|.$$

- By adding  $|E(B, \overline{A \cup B})|$  to both sides, equivalently:

$$\delta(B) \geq \delta(A \cup B).$$

- Submodularity:

$$\delta(A) + \delta(B) \geq \delta(A \cup B) + \delta(A \cap B).$$

- $A$  is minimum  $\Rightarrow \delta(A) \leq \delta(A \cap B)$ .

# Min-cut reduction, proof of (1)

- We have sold at least  $E(B, A \setminus B)$ , and bought  $E(A \setminus B, \overline{A \cup B})$ .
- It suffices to show that

$$|E(B, A \setminus B)| \geq |E(A \setminus B, \overline{A \cup B})|.$$

- By adding  $|E(B, \overline{A \cup B})|$  to both sides, equivalently:

$$\delta(B) \geq \delta(A \cup B).$$

- Submodularity:

$$\delta(A) + \delta(B) \geq \delta(A \cup B) + \delta(A \cap B).$$

- $A$  is minimum  $\Rightarrow \delta(A) \leq \delta(A \cap B)$ .
- Hence  $\delta(B) \geq \delta(A \cup B)$  and we are done.

## Min-cut reduction, proof of (2)

- Assume  $P$  is a  $t'$ - $t''$  path untouched by  $F'$  such that  $t' \neq t$ .

## Min-cut reduction, proof of (2)

- Assume  $P$  is a  $t'$ - $t''$  path untouched by  $F'$  such that  $t' \neq t$ .
- $F$  is an optimum solution; let  $uv$  be any edge of  $P$  that is in  $F$ .



## Min-cut reduction, proof of (2)

- Assume  $P$  is a  $t'$ - $t''$  path untouched by  $F'$  such that  $t' \neq t$ .
- $F$  is an optimum solution; let  $uv$  be any edge of  $P$  that is in  $F$ .
- $uv \in F \setminus F'$ , so  $u, v \in A \cup B$ .

## Min-cut reduction, proof of (2)

- Assume  $P$  is a  $t'-t''$  path untouched by  $F'$  such that  $t' \neq t$ .
- $F$  is an optimum solution; let  $uv$  be any edge of  $P$  that is in  $F$ .
- $uv \in F \setminus F'$ , so  $u, v \in A \cup B$ .
- $G[A \cup B]$  is connected, so  $t$  is reachable from  $u$  in  $G[A \cup B]$ .

## Min-cut reduction, proof of (2)

- Assume  $P$  is a  $t'-t''$  path untouched by  $F'$  such that  $t' \neq t$ .
- $F$  is an optimum solution; let  $uv$  be any edge of  $P$  that is in  $F$ .
- $uv \in F \setminus F'$ , so  $u, v \in A \cup B$ .
- $G[A \cup B]$  is connected, so  $t$  is reachable from  $u$  in  $G[A \cup B]$ .
- $P[t', u]$  avoids  $F' \supseteq \Delta(A \cup B)$ .

## Min-cut reduction, proof of (2)

- Assume  $P$  is a  $t'-t''$  path untouched by  $F'$  such that  $t' \neq t$ .
- $F$  is an optimum solution; let  $uv$  be any edge of  $P$  that is in  $F$ .
- $uv \in F \setminus F'$ , so  $u, v \in A \cup B$ .
- $G[A \cup B]$  is connected, so  $t$  is reachable from  $u$  in  $G[A \cup B]$ .
- $P[t', u]$  avoids  $F' \supseteq \Delta(A \cup B)$ .
- Ergo there is a  $t'-t$  path avoiding  $\Delta(A \cup B)$ , a contradiction.

## Second reduction rule

- **Second reduction rule.** If  $tt' \in E(G)$  for some  $t, t' \in T$ , then remove  $tt'$  and decrease the budget by 1.

## Second reduction rule

- **Second reduction rule.** If  $tt' \in E(G)$  for some  $t, t' \in T$ , then remove  $tt'$  and decrease the budget by 1.
- Assume both the reduction rules are applied exhaustively.

## Second reduction rule

- **Second reduction rule.** If  $tt' \in E(G)$  for some  $t, t' \in T$ , then remove  $tt'$  and decrease the budget by 1.
- Assume both the reduction rules are applied exhaustively.
- Then the sets  $\Delta(\{t\})$  for  $t \in T$  are:

## Second reduction rule

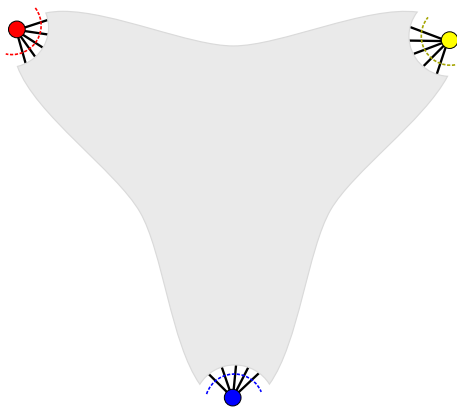
- **Second reduction rule.** If  $tt' \in E(G)$  for some  $t, t' \in T$ , then remove  $tt'$  and decrease the budget by 1.
- Assume both the reduction rules are applied exhaustively.
- Then the sets  $\Delta(\{t\})$  for  $t \in T$  are:
  - pairwise disjoint;



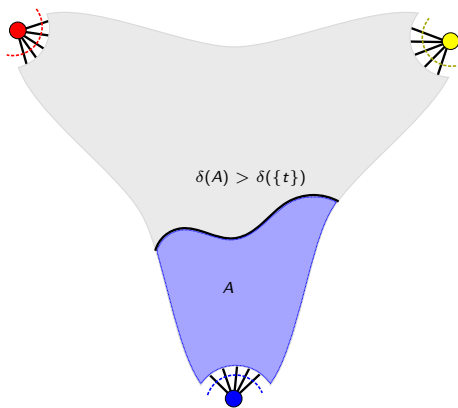
## Second reduction rule

- **Second reduction rule.** If  $tt' \in E(G)$  for some  $t, t' \in T$ , then remove  $tt'$  and decrease the budget by 1.
- Assume both the reduction rules are applied exhaustively.
- Then the sets  $\Delta(\{t\})$  for  $t \in T$  are:
  - pairwise disjoint;
  - the only minimum cuts from  $t$  to  $T \setminus \{t\}$ .

# Structure of the instance

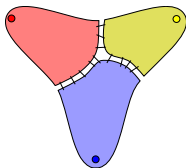


# Structure of the instance



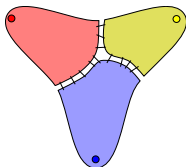
# Digression: approximation

- Let  $F$  be a solution and  $d_i = \delta(\text{reach}(t_i, G \setminus F))$ . Then  $|F| = \frac{1}{2} \sum_i d_i$ .



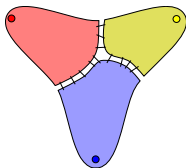
# Digression: approximation

- Let  $F$  be a solution and  $d_i = \delta(\text{reach}(t_i, G \setminus F))$ . Then  $|F| = \frac{1}{2} \sum_i d_i$ .
- Let  $C_i$  be the cutset of any min-cut between  $t_i$  and  $T \setminus \{t_i\}$ , and let  $c_i = |C_i|$ . Obviously  $c_i \leq d_i$ .



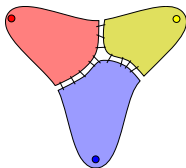
# Digression: approximation

- Let  $F$  be a solution and  $d_i = \delta(\text{reach}(t_i, G \setminus F))$ . Then  $|F| = \frac{1}{2} \sum_i d_i$ .
- Let  $C_i$  be the cutset of any min-cut between  $t_i$  and  $T \setminus \{t_i\}$ , and let  $c_i = |C_i|$ . Obviously  $c_i \leq d_i$ .
- $F^* := \bigcup_i C_i$  is always a solution (even if we omit one of them)!



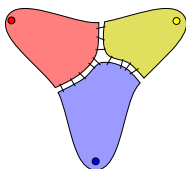
# Digression: approximation

- Let  $F$  be a solution and  $d_i = \delta(\text{reach}(t_i, G \setminus F))$ . Then  $|F| = \frac{1}{2} \sum_i d_i$ .
- Let  $C_i$  be the cutset of any min-cut between  $t_i$  and  $T \setminus \{t_i\}$ , and let  $c_i = |C_i|$ . Obviously  $c_i \leq d_i$ .
- $F^* := \bigcup_i C_i$  is always a solution (even if we omit one of them)!
- $|F^*| \leq \sum_i c_i \leq \sum_i d_i \leq 2|F|$ , hence  $F^*$  is a 2-approximation.



# Digression: approximation

- Let  $F$  be a solution and  $d_i = \delta(\text{reach}(t_i, G \setminus F))$ . Then  $|F| = \frac{1}{2} \sum_i d_i$ .
- Let  $C_i$  be the cutset of any min-cut between  $t_i$  and  $T \setminus \{t_i\}$ , and let  $c_i = |C_i|$ . Obviously  $c_i \leq d_i$ .
- $F^* := \bigcup_i C_i$  is always a solution (even if we omit one of them)!
- $|F^*| \leq \sum_i c_i \leq \sum_i d_i \leq 2|F|$ , hence  $F^*$  is a 2-approximation.
- If we omit the largest  $C_i$ , we get  $(2 - \frac{2}{|T|})$ -approximation.





# The min-cuts as a lower bound

- Let  $\lambda(G, T) = \frac{1}{2} \sum_i c_i$ .

# The min-cuts as a lower bound

- Let  $\lambda(G, T) = \frac{1}{2} \sum_i c_i$ .
- If we are dealing with a YES-instance, then

$$\lambda(G, T) \leq OPT \leq k.$$

# The min-cuts as a lower bound

- Let  $\lambda(G, T) = \frac{1}{2} \sum_i c_i$ .
- If we are dealing with a YES-instance, then

$$\lambda(G, T) \leq OPT \leq k.$$

- If the instance is moreover non-trivial, then  $2\lambda(G, T) > k$ , so in particular  $\frac{k}{2} < \lambda(G, T) \leq OPT \leq k$ .

# The min-cuts as a lower bound

- Let  $\lambda(G, T) = \frac{1}{2} \sum_i c_i$ .
- If we are dealing with a YES-instance, then

$$\lambda(G, T) \leq OPT \leq k.$$

- If the instance is moreover non-trivial, then  $2\lambda(G, T) > k$ , so in particular  $\frac{k}{2} < \lambda(G, T) \leq OPT \leq k$ .
- **Main idea:** A branching algorithm makes progress not only if the budget decreases, but **also** if  $\lambda(G, T)$  increases!

# The min-cuts as a lower bound

- Let  $\lambda(G, T) = \frac{1}{2} \sum_i c_i$ .
- If we are dealing with a YES-instance, then

$$\lambda(G, T) \leq OPT \leq k.$$

- If the instance is moreover non-trivial, then  $2\lambda(G, T) > k$ , so in particular  $\frac{k}{2} < \lambda(G, T) \leq OPT \leq k$ .
- **Main idea:** A branching algorithm makes progress not only if the budget decreases, but **also** if  $\lambda(G, T)$  increases!
  - The budget can decrease at most  $k$  times.

# The min-cuts as a lower bound

- Let  $\lambda(G, T) = \frac{1}{2} \sum_i c_i$ .
- If we are dealing with a YES-instance, then

$$\lambda(G, T) \leq OPT \leq k.$$

- If the instance is moreover non-trivial, then  $2\lambda(G, T) > k$ , so in particular  $\frac{k}{2} < \lambda(G, T) \leq OPT \leq k$ .
- **Main idea:** A branching algorithm makes progress not only if the budget decreases, but **also** if  $\lambda(G, T)$  increases!
  - The budget can decrease at most  $k$  times.
  - The lower bound cannot increase to more than the budget.

# The algorithm

- Let  $\phi(G, T, k) := k - \lambda(G, T) = k - \frac{1}{2} \sum_i c_i$ . In a nontrivial YES-instance we have  $0 \leq \phi(G, T, k) < \frac{k}{2}$

# The algorithm

- Let  $\phi(G, T, k) := k - \lambda(G, T) = k - \frac{1}{2} \sum_i c_i$ . In a nontrivial YES-instance we have  $0 \leq \phi(G, T, k) < \frac{k}{2}$
- **Step 1.** Apply both reduction rules exhaustively.



# The algorithm

- Let  $\phi(G, T, k) := k - \lambda(G, T) = k - \frac{1}{2} \sum_i c_i$ . In a nontrivial YES-instance we have  $0 \leq \phi(G, T, k) < \frac{k}{2}$
- **Step 1.** Apply both reduction rules exhaustively.
- **Step 2.** Pick any edge  $ut$  incident to a terminal  $t$ , and branch into two subcases:

# The algorithm

- Let  $\phi(G, T, k) := k - \lambda(G, T) = k - \frac{1}{2} \sum_i c_i$ . In a nontrivial YES-instance we have  $0 \leq \phi(G, T, k) < \frac{k}{2}$
- **Step 1.** Apply both reduction rules exhaustively.
- **Step 2.** Pick any edge  $ut$  incident to a terminal  $t$ , and branch into two subcases:
  - (a)  $ut$  will be in the solution, so delete  $ut$  and decrement  $k$  by 1;

# The algorithm

- Let  $\phi(G, T, k) := k - \lambda(G, T) = k - \frac{1}{2} \sum_i c_i$ . In a nontrivial YES-instance we have  $0 \leq \phi(G, T, k) < \frac{k}{2}$
- **Step 1.** Apply both reduction rules exhaustively.
- **Step 2.** Pick any edge  $ut$  incident to a terminal  $t$ , and branch into two subcases:
  - (a)  $ut$  will be in the solution, so delete  $ut$  and decrement  $k$  by 1;
  - (b)  $ut$  will not be in the solution, so contract  $ut$ .

# The algorithm

- Let  $\phi(G, T, k) := k - \lambda(G, T) = k - \frac{1}{2} \sum_i c_i$ . In a nontrivial YES-instance we have  $0 \leq \phi(G, T, k) < \frac{k}{2}$
- **Step 1.** Apply both reduction rules exhaustively.
- **Step 2.** Pick any edge  $ut$  incident to a terminal  $t$ , and branch into two subcases:
  - (a)  $ut$  will be in the solution, so delete  $ut$  and decrement  $k$  by 1;
  - (b)  $ut$  will not be in the solution, so contract  $ut$ .
- **Step 3.** Proceed with Steps 1 and 2 up to the point when every terminal becomes isolated (YES), or  $\phi(G, T, k)$  becomes negative (NO).

# Deleting the edge

$$\phi(G, T, k) := k - \frac{1}{2} \sum_i c_i$$

- Assume  $ut$  is deleted.

# Deleting the edge

$$\phi(G, T, k) := k - \frac{1}{2} \sum_i c_i$$

- Assume  $ut$  is deleted.
  - $k$  is decremented by 1.

# Deleting the edge

$$\phi(G, T, k) := k - \frac{1}{2} \sum_i c_i$$

- Assume  $ut$  is deleted.
  - $k$  is decremented by 1.
  - The min-cut from  $t$  decreases by 1.

# Deleting the edge

$$\phi(G, T, k) := k - \frac{1}{2} \sum_i c_i$$

- Assume  $ut$  is deleted.
  - $k$  is decremented by 1.
  - The min-cut from  $t$  decreases by 1.
  - The min-cut from any other terminal  $t'$  does not change, since any  $(\{t'\}, T \setminus \{t'\})$  cut that includes  $ut$  has larger cutset than the cut  $\{t'\}$ .



# Deleting the edge

$$\phi(G, T, k) := k - \frac{1}{2} \sum_i c_i$$

- Assume  $ut$  is deleted.
  - $k$  is decremented by 1.
  - The min-cut from  $t$  decreases by 1.
  - The min-cut from any other terminal  $t'$  does not change, since any  $(\{t'\}, T \setminus \{t'\})$  cut that includes  $ut$  has larger cutset than the cut  $\{t'\}$ .
- Hence, the potential decreases by exactly  $1 - \frac{1}{2} = \frac{1}{2}$ .

# Contracting the edge

$$\phi(G, T, k) := k - \frac{1}{2} \sum_i c_i$$

- Assume  $ut$  is contracted.

# Contracting the edge

$$\phi(G, T, k) := k - \frac{1}{2} \sum_i c_i$$

- Assume  $ut$  is contracted.
  - $k$  stays the same.

# Contracting the edge

$$\phi(G, T, k) := k - \frac{1}{2} \sum_i c_i$$

- Assume  $ut$  is contracted.
  - $k$  stays the same.
  - The min-cut from  $t$  increases by at least 1.

# Contracting the edge

$$\phi(G, T, k) := k - \frac{1}{2} \sum_i c_i$$

- Assume  $ut$  is contracted.
  - $k$  stays the same.
  - The min-cut from  $t$  increases by at least 1.
  - The min-cut from any other terminal  $t'$  stays the same.

# Contracting the edge

$$\phi(G, T, k) := k - \frac{1}{2} \sum_i c_i$$

- Assume  $ut$  is contracted.
  - $k$  stays the same.
  - The min-cut from  $t$  increases by at least 1.
  - The min-cut from any other terminal  $t'$  stays the same.
- Hence, the potential decreases by at least  $\frac{1}{2}$ .

# Wrapping up

- Potential is less than  $\frac{k}{2}$  in the beginning, and decreases by at least  $\frac{1}{2}$  at each branch.

# Wrapping up

- Potential is less than  $\frac{k}{2}$  in the beginning, and decreases by at least  $\frac{1}{2}$  at each branch.
- Hence we get an  $\mathcal{O}^*(2^k)$  algorithm.



# Wrapping up

- Potential is less than  $\frac{k}{2}$  in the beginning, and decreases by at least  $\frac{1}{2}$  at each branch.
- Hence we get an  $\mathcal{O}^*(2^k)$  algorithm.
- **Crucial point:** A branching rule can lead to some progress, even if this progress is not visible in the budget.

# Technical details

- **Problem 1.** Deleting an edge may disconnect the graph, and we described the reductions for connected graphs.

# Technical details

- **Problem 1.** Deleting an edge may disconnect the graph, and we described the reductions for connected graphs.
  - Apply the rules to each connected component separately.  
Everything goes smoothly.

# Technical details

- **Problem 1.** Deleting an edge may disconnect the graph, and we described the reductions for connected graphs.
  - Apply the rules to each connected component separately.  
Everything goes smoothly.
- **Problem 2.** We need to make sure that the potential does not increase during reduction rules.

# Technical details

- **Problem 1.** Deleting an edge may disconnect the graph, and we described the reductions for connected graphs.
  - Apply the rules to each connected component separately.  
Everything goes smoothly.
- **Problem 2.** We need to make sure that the potential does not increase during reduction rules.
  - **Min-cut rule:** Contractions can only increase min-cuts, so the potential can only decrease.

# Technical details

- **Problem 1.** Deleting an edge may disconnect the graph, and we described the reductions for connected graphs.
  - Apply the rules to each connected component separately.  
Everything goes smoothly.
- **Problem 2.** We need to make sure that the potential does not increase during reduction rules.
  - **Min-cut rule:** Contractions can only increase min-cuts, so the potential can only decrease.
  - **Second rule:**  $k$  decreases by 1,  $\sum_i c_i$  decreases by 2  
 $\Rightarrow$  the potential stays the same.

# Plan for now

- An  $\mathcal{O}^*(2^k)$  algorithm for NODE MULTIWAY CUT.

# Plan for now

- An  $\mathcal{O}^*(2^k)$  algorithm for NODE MULTIWAY CUT.
  - Based on a joint work with Cygan and Wojtaszczyk.



# The cuts

- **First idea:** Take vertex cuts instead of edge cuts!

# The cuts

- **First idea:** Take vertex cuts instead of edge cuts!
- **Problem:** Sum of min-cuts is only a  $|T|$ -approximation of the optimum solution.

# The cuts

- **First idea:** Take vertex cuts instead of edge cuts!
- **Problem:** Sum of min-cuts is only a  $|T|$ -approximation of the optimum solution.
  - A star with terminals on the petals.

# The cuts

- **First idea:** Take vertex cuts instead of edge cuts!
- **Problem:** Sum of min-cuts is only a  $|T|$ -approximation of the optimum solution.
  - A star with terminals on the petals.
- We need a smarter lower bound.

# Linear programming, recap

- A linear program consists of:

# Linear programming, recap

- A linear program consists of:
  - a vector of variables  $x = (x_1, x_2, \dots, x_n) \in \mathbb{R}^n$ ;

# Linear programming, recap

- A linear program consists of:
  - a vector of variables  $x = (x_1, x_2, \dots, x_n) \in \mathbb{R}^n$ ;
  - a set of linear constraints  $(a_j \in \mathbb{R}^n, b_j \in \mathbb{R})$  of the form

$$\sum_{i=1}^n a_{ij}x_i \leq b_j.$$

# Linear programming, recap

- A linear program consists of:
  - a vector of variables  $x = (x_1, x_2, \dots, x_n) \in \mathbb{R}^n$ ;
  - a set of linear constraints  $(a_j \in \mathbb{R}^n, b_j \in \mathbb{R})$  of the form

$$\sum_{i=1}^n a_{ij}x_i \leq b_j.$$

- a goal vector  $c \in \mathbb{R}^n$ .



# Linear programming, recap

- A linear program consists of:
  - a vector of variables  $x = (x_1, x_2, \dots, x_n) \in \mathbb{R}^n$ ;
  - a set of linear constraints  $(a_j \in \mathbb{R}^n, b_j \in \mathbb{R})$  of the form

$$\sum_{i=1}^n a_{ij}x_i \leq b_j.$$

- a goal vector  $c \in \mathbb{R}^n$ .
- The goal is to find a vector  $x$  that minimizes/maximizes  $\sum_{i=1}^n c_i x_i$  while satisfying all the constraints.

# Linear programming, recap

- If we additionally require that the variables must be integral, then we get *integer programming* which is NP-hard.

# Linear programming, recap

- If we additionally require that the variables must be integral, then we get *integer programming* which is NP-hard.
- However, linear programming can be solved in polynomial time using the *ellipsoid method*.

# Linear programming, recap

- If we additionally require that the variables must be integral, then we get *integer programming* which is NP-hard.
- However, linear programming can be solved in polynomial time using the *ellipsoid method*.
- This method works in a more general *separation oracle model*.

# Linear programming, recap

- If we additionally require that the variables must be integral, then we get *integer programming* which is NP-hard.
- However, linear programming can be solved in polynomial time using the *ellipsoid method*.
- This method works in a more general *separation oracle model*.
  - We can have exponentially many constraints.

# Linear programming, recap

- If we additionally require that the variables must be integral, then we get *integer programming* which is NP-hard.
- However, linear programming can be solved in polynomial time using the *ellipsoid method*.
- This method works in a more general *separation oracle model*.
  - We can have exponentially many constraints.
  - But we need to provide a polynomial-time oracle that, for a given vector, either

# Linear programming, recap

- If we additionally require that the variables must be integral, then we get *integer programming* which is NP-hard.
- However, linear programming can be solved in polynomial time using the *ellipsoid method*.
- This method works in a more general *separation oracle model*.
  - We can have exponentially many constraints.
  - But we need to provide a polynomial-time oracle that, for a given vector, either
    - (a) concludes that all the constraints are satisfied; or

# Linear programming, recap

- If we additionally require that the variables must be integral, then we get *integer programming* which is NP-hard.
- However, linear programming can be solved in polynomial time using the *ellipsoid method*.
- This method works in a more general *separation oracle model*.
  - We can have exponentially many constraints.
  - But we need to provide a polynomial-time oracle that, for a given vector, either
    - (a) concludes that all the constraints are satisfied; or
    - (b) provides a constraint that is broken.



# Linear programming, recap

- If we additionally require that the variables must be integral, then we get *integer programming* which is NP-hard.
- However, linear programming can be solved in polynomial time using the *ellipsoid method*.
- This method works in a more general *separation oracle model*.
  - We can have exponentially many constraints.
  - But we need to provide a polynomial-time oracle that, for a given vector, either
    - (a) concludes that all the constraints are satisfied; or
    - (b) provides a constraint that is broken.
- **Usage:** Model a problem as an integer program, and relax the integer constraints to linear ones. The solution to the relaxation is a lower bound for the solution to the integer program.

# Integer program for NMWC

- For every non-terminal  $u$ , we have a variable  $x_u$ .

# Integer program for NMWC

- For every non-terminal  $u$ , we have a variable  $x_u$ .
- **Integer constraints:**  $\forall_u x_u \in \{0, 1\}$ , denoting whether the vertex is chosen or not.

# Integer program for NMWC

- For every non-terminal  $u$ , we have a variable  $x_u$ .
- **Integer constraints:**  $\forall_u x_u \in \{0, 1\}$ , denoting whether the vertex is chosen or not.
- **Goal:** Minimize  $\sum_u x_u$ .

# Integer program for NMWC

- For every non-terminal  $u$ , we have a variable  $x_u$ .
- **Integer constraints:**  $\forall_u x_u \in \{0, 1\}$ , denoting whether the vertex is chosen or not.
- **Goal:** Minimize  $\sum_u x_u$ .
- **Linear constraints:** for every path  $P$  between two different terminals, we have:

$$\sum_{u \in V(P)} x_u \geq 1.$$

# Linear relaxation

- For every non-terminal  $u$ , we have a variable  $x_u$ .
- **Relaxed constraints:**  $\forall_u 0 \leq x_u \leq 1$ , denoting in what *fraction* the vertex is chosen to the solution.
- **Goal:** Minimize  $\sum_u x_u$ .
- **Linear constraints:** for every path  $P$  between two different terminals, we have:

$$\sum_{u \in V(P)} x_u \geq 1.$$

# Linear relaxation

- For every non-terminal  $u$ , we have a variable  $x_u$ .
- **Relaxed constraints:**  $\forall_u 0 \leq x_u \leq 1$ , denoting in what *fraction* the vertex is chosen to the solution.
- **Goal:** Minimize  $\sum_u x_u$ .
- **Linear constraints:** for every path  $P$  between two different terminals, we have:

$$\sum_{u \in V(P)} x_u \geq 1.$$

- **Separation oracle:** Dijkstra with vertex weights.

# Half-integrality

- **Garg et al.:** This LP-relaxation of NMWC is *half-integral*, i.e., there exists an optimum solution that assigns only values  $0, \frac{1}{2}, 1$ .



# Half-integrality

- **Garg et al.:** This LP-relaxation of NMWC is *half-integral*, i.e., there exists an optimum solution that assigns only values  $0, \frac{1}{2}, 1$ .
  - The proof is not difficult, but uses primal-dual complementary slackness condition.

# Half-integrality

- **Garg et al.:** This LP-relaxation of NMWC is *half-integral*, i.e., there exists an optimum solution that assigns only values  $0, \frac{1}{2}, 1$ .
  - The proof is not difficult, but uses primal-dual complementary slackness condition.
  - See the proof in Chapter 19 of Vazirani.

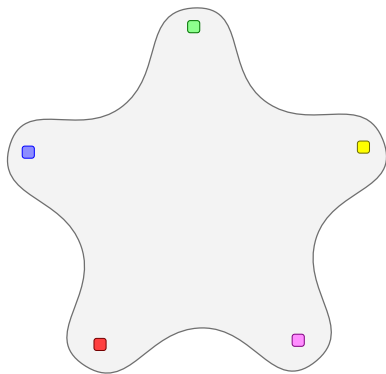
# Half-integrality

- **Garg et al.:** This LP-relaxation of NMWC is *half-integral*, i.e., there exists an optimum solution that assigns only values  $0, \frac{1}{2}, 1$ .
  - The proof is not difficult, but uses primal-dual complementary slackness condition.
  - See the proof in Chapter 19 of Vazirani.
- **Note:** Self-reducibility  $\Rightarrow$  We can find half-integral solution in polynomial time.

# Half-integrality

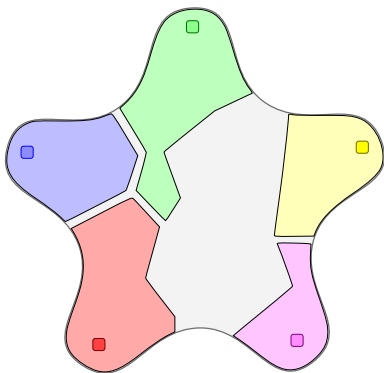
- **Garg et al.:** This LP-relaxation of NMWC is *half-integral*, i.e., there exists an optimum solution that assigns only values  $0, \frac{1}{2}, 1$ .
  - The proof is not difficult, but uses primal-dual complementary slackness condition.
  - See the proof in Chapter 19 of Vazirani.
- **Note:** Self-reducibility  $\Rightarrow$  We can find half-integral solution in polynomial time.
- **Note:** Obviously  $OPT_{LP} \leq OPT$ , but also  $OPT \leq 2 \cdot OPT_{LP}$ , since we can round all the halves up to ones. So this rounding yields a 2-approximation.

# Structure of the solution



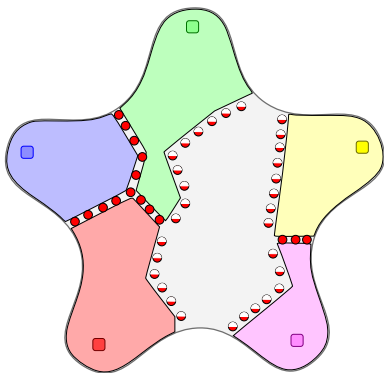
Take any half-integral optimum solution  $F$ .

# Structure of the solution



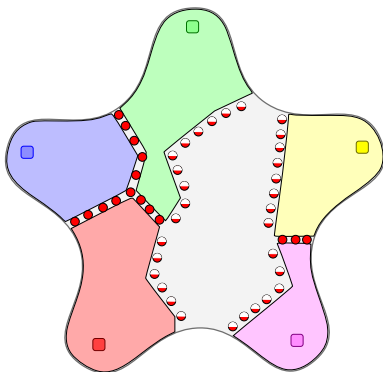
For  $t \in T$ , the *zero-region*  $U_t$  comprises vertices reachable from  $t$  using paths of weight 0.

# Structure of the solution



Define  $F'$  by putting 1-s on vertices that see  $\geq 2$  zero-regions, and  $\frac{1}{2}$  on those seeing 1 region.

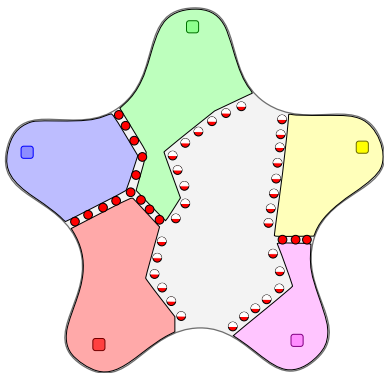
# Structure of the solution



**Observe:**  $F'$  is still a solution,  
and  $F'(u) \leq F(u)$  for each  $u$ .



# Structure of the solution



**Conclusion:**  $F = F'$

# Structure of the solution

## Structure of the solution to the relaxation

Every optimum half-integral solution  $F$  has the following form:

- $F(u) = 1$  if  $u$  is in the neighbourhood of two or more zero-regions.
- $F(u) = \frac{1}{2}$  if  $u$  is in the neighbourhood of exactly one zero-region.
- $F(u) = 0$  otherwise.

# Structure of the solution

## Structure of the solution to the relaxation

Every optimum half-integral solution  $F$  has the following form:

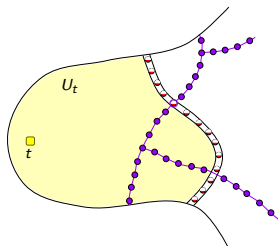
- $F(u) = 1$  if  $u$  is in the neighbourhood of two or more zero-regions.
- $F(u) = \frac{1}{2}$  if  $u$  is in the neighbourhood of exactly one zero-region.
- $F(u) = 0$  otherwise.

## Reduction of Guillemot

There is always an optimum solution of NMWC that does not touch any  $U_t$ . Hence, it is safe to contract every region  $U_t$  onto  $t$ .

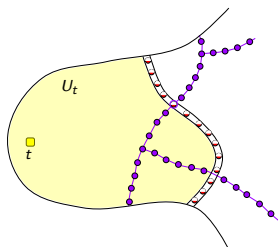
# Proof of the reduction

- Assume for simplicity that the LP solution does not use any ones.



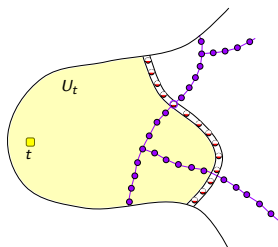
# Proof of the reduction

- Assume for simplicity that the LP solution does not use any ones.
- Let  $X$  be an optimum solution to NMWC; let  $B = X \cap \bigcup_{t \in T} U_t$ .



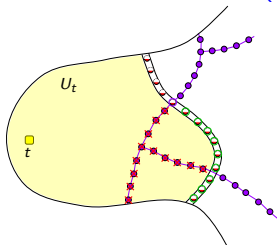
# Proof of the reduction

- Assume for simplicity that the LP solution does not use any ones.
- Let  $X$  be an optimum solution to NMWC; let  $B = X \cap \bigcup_{t \in T} U_t$ .
- Let  $C$  be the set of those vertices of  $N(\bigcup_{t \in T} U_t)$  that cannot be reached from respective  $t$  without passing through  $B$ .



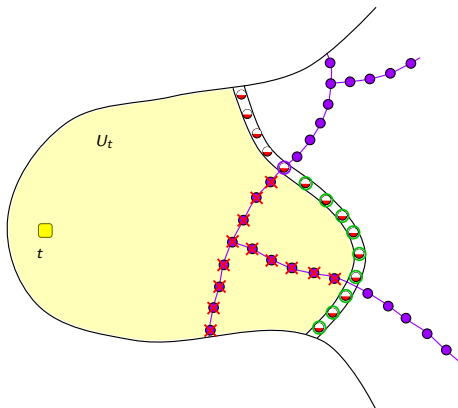
# Proof of the reduction

- Assume for simplicity that the LP solution does not use any ones.
- Let  $X$  be an optimum solution to NMWC; let  $B = X \cap \bigcup_{t \in T} U_t$ .
- Let  $C$  be the set of those vertices of  $N(\bigcup_{t \in T} U_t)$  that cannot be reached from respective  $t$  without passing through  $B$ .
- Replace  $B$  with  $C$ , i.e., consider  $X' := (X \setminus B) \cup C$ .



# Verifying $X'$

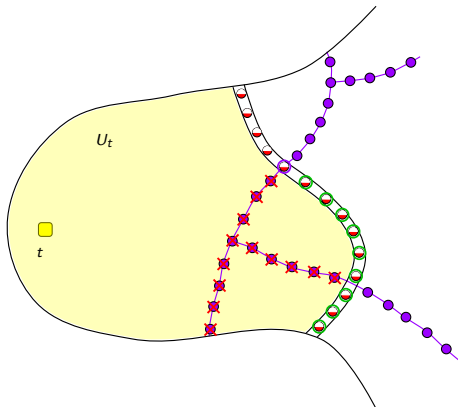
- Again, we check two things.





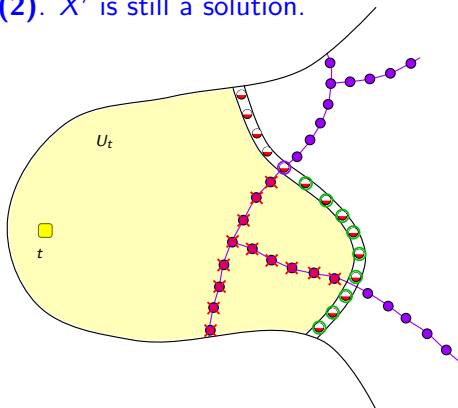
# Verifying $X'$

- Again, we check two things.
  - **Check (1).**  $|X'| \leq |X|$ , eq.  $|C| \leq |B|$ .



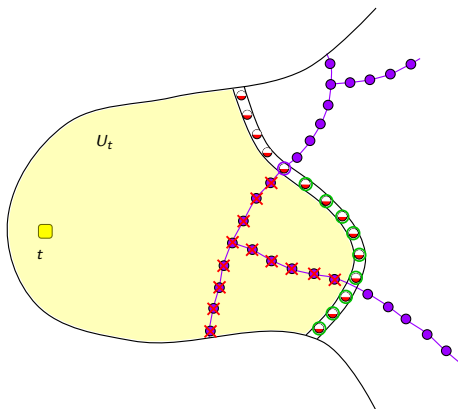
# Verifying $X'$

- Again, we check two things.
  - **Check (1).**  $|X'| \leq |X|$ , eq.  $|C| \leq |B|$ .
  - **Check (2).**  $X'$  is still a solution.



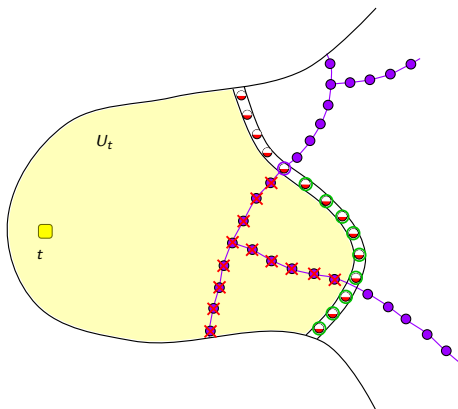
## Check (2)

- The same argument as for the edge version.



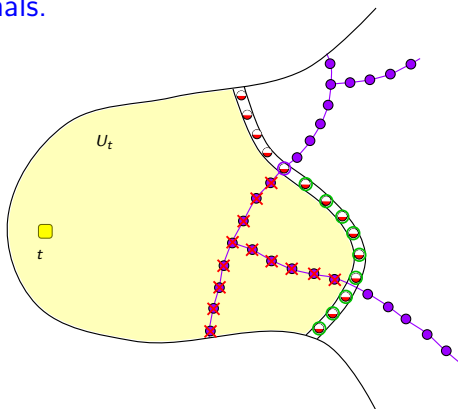
## Check (2)

- The same argument as for the edge version.
- A  $t'$ - $t''$  path  $P$  untouched by  $X'$  must contain a vertex of  $B$ .



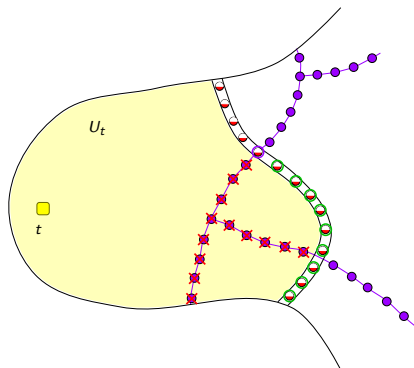
## Check (2)

- The same argument as for the edge version.
- A  $t'$ - $t''$  path  $P$  untouched by  $X'$  must contain a vertex of  $B$ .
- Contradiction with  $N(U_t \cup \text{reach}(t, G \setminus X))$  separating  $t$  from other terminals.



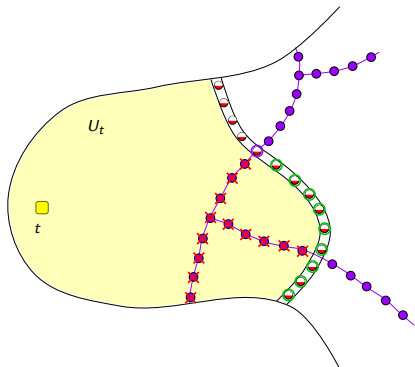
# Check (1)

- Assume for contradiction that  $|C| > |B|$ .



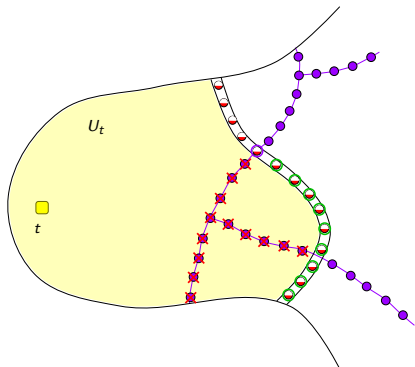
# Check (1)

- Assume for contradiction that  $|C| > |B|$ .
- In  $F$ , do  $-\varepsilon$  on  $C$  and  $+\varepsilon$  on  $B$ .



# Check (1)

- Assume for contradiction that  $|C| > |B|$ .
- In  $F$ , do  $-\varepsilon$  on  $C$  and  $+\varepsilon$  on  $B$ .
- The obtained  $F'$  is still a solution, and has strictly lower cost.





## Second reduction

- Ones used by the LP can be seen as halves from two or more directions; everything goes through smoothly.

## Second reduction

- Ones used by the LP can be seen as halves from two or more directions; everything goes through smoothly.
- After the application of regions  $U_t$ , vertices that saw two regions are vertices that see two terminals.

## Second reduction

- Ones used by the LP can be seen as halves from two or more directions; everything goes through smoothly.
- After the application of regions  $U_t$ , vertices that saw two regions are vertices that see two terminals.
- Such non-terminals must be always chosen.

## Second reduction

- Ones used by the LP can be seen as halves from two or more directions; everything goes through smoothly.
- After the application of regions  $U_t$ , vertices that saw two regions are vertices that see two terminals.
- Such non-terminals must be always chosen.
- **Corollary:** Safe to greedily choose vertices assigned 1 by the LP.

## Second reduction

- Ones used by the LP can be seen as halves from two or more directions; everything goes through smoothly.
- After the application of regions  $U_t$ , vertices that saw two regions are vertices that see two terminals.
- Such non-terminals must be always chosen.
- **Corollary:** Safe to greedily choose vertices assigned 1 by the LP.
- After applying both rules exhaustively, we can assume that the **only** half-integral optimum solution to LP assigns  $\frac{1}{2}$  on each  $N(t)$ , for  $t \in T$ .

# The algorithm

- We do almost exactly the same.

# The algorithm

- We do almost exactly the same.
- **Step 1.** Apply both reduction rules exhaustively.

# The algorithm

- We do almost exactly the same.
- **Step 1.** Apply both reduction rules exhaustively.
- **Step 2.** Pick any vertex  $u$  adjacent to a terminal  $t$ , and branch into two subcases:



# The algorithm

- We do almost exactly the same.
- **Step 1.** Apply both reduction rules exhaustively.
- **Step 2.** Pick any vertex  $u$  adjacent to a terminal  $t$ , and branch into two subcases:
  - (a)  $u$  will be in the solution, so delete  $u$  and decrement  $k$  by 1;

# The algorithm

- We do almost exactly the same.
- **Step 1.** Apply both reduction rules exhaustively.
- **Step 2.** Pick any vertex  $u$  adjacent to a terminal  $t$ , and branch into two subcases:
  - (a)  $u$  will be in the solution, so delete  $u$  and decrement  $k$  by 1;
  - (b)  $u$  will not be in the solution, so contract  $u$  onto  $t$ .

# The algorithm

- We do almost exactly the same.
- **Step 1.** Apply both reduction rules exhaustively.
- **Step 2.** Pick any vertex  $u$  adjacent to a terminal  $t$ , and branch into two subcases:
  - (a)  $u$  will be in the solution, so delete  $u$  and decrement  $k$  by 1;
  - (b)  $u$  will not be in the solution, so contract  $u$  onto  $t$ .
- **Step 3.** Proceed with Steps 1 and 2 up to the point when every terminal becomes isolated (YES), or the LP solution exceeds the budget (NO).

# Potential

- Potential:  $\phi(G, T, k) = k - OPT_{LP}$ .

# Potential

- Potential:  $\phi(G, T, k) = k - OPT_{LP}$ .
- In a non-trivial YES instance we have

$$OPT_{LP} \leq k \leq 2 \cdot OPT_{LP},$$

so  $0 \leq \phi(G, T, k) \leq k/2$ .

# Potential

- Potential:  $\phi(G, T, k) = k - OPT_{LP}$ .
- In a non-trivial YES instance we have

$$OPT_{LP} \leq k \leq 2 \cdot OPT_{LP},$$

so  $0 \leq \phi(G, T, k) \leq k/2$ .

- We analyse what happens with the potential in the branches.

## Deleting $u$

$$\phi(G, T, k) = k - OPT_{LP}.$$

- Budget  $k$  decreases by 1, and  $OPT_{LP}$  decreases by exactly  $\frac{1}{2}$ .

# Deleting $u$

$$\phi(G, T, k) = k - OPT_{LP}.$$

- Budget  $k$  decreases by 1, and  $OPT_{LP}$  decreases by exactly  $\frac{1}{2}$ .
  - Every half-integral LP-solution of  $I'$  can be transformed into an LP-solution of  $I$  by putting 1 on  $u$ .



# Deleting $u$

$$\phi(G, T, k) = k - OPT_{LP}.$$

- Budget  $k$  decreases by 1, and  $OPT_{LP}$  decreases by exactly  $\frac{1}{2}$ .
  - Every half-integral LP-solution of  $I'$  can be transformed into an LP-solution of  $I$  by putting 1 on  $u$ .
  - Every half-integral LP-solution of  $I$  that puts 1 on  $u$  has cost at least  $OPT_{LP}(I) + \frac{1}{2}$ .

# Deleting $u$

$$\phi(G, T, k) = k - OPT_{LP}.$$

- Budget  $k$  decreases by 1, and  $OPT_{LP}$  decreases by exactly  $\frac{1}{2}$ .
  - Every half-integral LP-solution of  $I'$  can be transformed into an LP-solution of  $I$  by putting 1 on  $u$ .
  - Every half-integral LP-solution of  $I$  that puts 1 on  $u$  has cost at least  $OPT_{LP}(I) + \frac{1}{2}$ .
  - Hence every LP-solution of  $I'$  must have cost at least  $OPT_{LP}(I) - \frac{1}{2}$ .

# Deleting $u$

$$\phi(G, T, k) = k - OPT_{LP}.$$

- Budget  $k$  decreases by 1, and  $OPT_{LP}$  decreases by exactly  $\frac{1}{2}$ .
  - Every half-integral LP-solution of  $I'$  can be transformed into an LP-solution of  $I$  by putting 1 on  $u$ .
  - Every half-integral LP-solution of  $I$  that puts 1 on  $u$  has cost at least  $OPT_{LP}(I) + \frac{1}{2}$ .
  - Hence every LP-solution of  $I'$  must have cost at least  $OPT_{LP}(I) - \frac{1}{2}$ .
  - But there is an LP-solution of  $I'$  of cost  $OPT_{LP}(I) - \frac{1}{2}$ .

## Deleting $u$

$$\phi(G, T, k) = k - OPT_{LP}.$$

- Budget  $k$  decreases by 1, and  $OPT_{LP}$  decreases by exactly  $\frac{1}{2}$ .
  - Every half-integral LP-solution of  $I'$  can be transformed into an LP-solution of  $I$  by putting 1 on  $u$ .
  - Every half-integral LP-solution of  $I$  that puts 1 on  $u$  has cost at least  $OPT_{LP}(I) + \frac{1}{2}$ .
  - Hence every LP-solution of  $I'$  must have cost at least  $OPT_{LP}(I) - \frac{1}{2}$ .
  - But there is an LP-solution of  $I'$  of cost  $OPT_{LP}(I) - \frac{1}{2}$ .
- Hence, potential  $\phi$  decreases by exactly  $1 - \frac{1}{2} = \frac{1}{2}$ .

# Contracting $u$

$$\phi(G, T, k) = k - OPT_{LP}.$$

- Budget  $k$  stays the same, and  $OPT_{LP}$  increases by at least  $\frac{1}{2}$ .

# Contracting $u$

$$\phi(G, T, k) = k - OPT_{LP}.$$

- Budget  $k$  stays the same, and  $OPT_{LP}$  increases by at least  $\frac{1}{2}$ .
  - Every half-integral LP-solution of  $I'$  can be transformed into a half-integral LP-solution of  $I$  by putting 0 on  $u$ .

# Contracting $u$

$$\phi(G, T, k) = k - OPT_{LP}.$$

- Budget  $k$  stays the same, and  $OPT_{LP}$  increases by at least  $\frac{1}{2}$ .
  - Every half-integral LP-solution of  $I'$  can be transformed into a half-integral LP-solution of  $I$  by putting 0 on  $u$ .
  - But every half-integral solution of  $I$  that puts 0 on  $u$  has cost at least  $OPT_{LP}(I) + \frac{1}{2}$ .

# Contracting $u$

$$\phi(G, T, k) = k - OPT_{LP}.$$

- Budget  $k$  stays the same, and  $OPT_{LP}$  increases by at least  $\frac{1}{2}$ .
  - Every half-integral LP-solution of  $I'$  can be transformed into a half-integral LP-solution of  $I$  by putting 0 on  $u$ .
  - But every half-integral solution of  $I$  that puts 0 on  $u$  has cost at least  $OPT_{LP}(I) + \frac{1}{2}$ .
- Hence potential  $\phi$  decreases by at least  $\frac{1}{2}$ .



# Wrapping up

- The potential is  $k/2$  at the beginning and decreases by  $\frac{1}{2}$  at each step.

# Wrapping up

- The potential is  $k/2$  at the beginning and decreases by  $\frac{1}{2}$  at each step.
- Again, reductions can only decrease the potential.

# Wrapping up

- The potential is  $k/2$  at the beginning and decreases by  $\frac{1}{2}$  at each step.
- Again, reductions can only decrease the potential.
- Hence, we have an  $\mathcal{O}^*(2^k)$  algorithm.

# Conclusions

- **Take-away message:** Use some polynomial-time computable lower bound to guide a branching algorithm.

# Conclusions

- **Take-away message:** Use some polynomial-time computable lower bound to guide a branching algorithm.
- Progress is achieved not only by decreasing the budget, but also by increasing the lower bound.

# Conclusions

- **Take-away message:** Use some polynomial-time computable lower bound to guide a branching algorithm.
- Progress is achieved not only by decreasing the budget, but also by increasing the lower bound.
- Solution to an LP relaxation may be a more robust lower bound than a combinatorial object.

# Conclusions

- At the end of the day, we get a standard branching algorithm, just with an exotic progress measure.

# Conclusions

- At the end of the day, we get a standard branching algorithm, just with an exotic progress measure.
  - Hence, we can open the toolbox of optimizing branching vectors via case analysis, and try to reduce the running time.



# Conclusions

- At the end of the day, we get a standard branching algorithm, just with an exotic progress measure.
  - Hence, we can open the toolbox of optimizing branching vectors via case analysis, and try to reduce the running time.
  - **Cao, Chen, Fan:**  $\mathcal{O}^*(1.84^k)$  for EDGE-MWC.

# Conclusions

- At the end of the day, we get a standard branching algorithm, just with an exotic progress measure.
  - Hence, we can open the toolbox of optimizing branching vectors via case analysis, and try to reduce the running time.
  - **Cao, Chen, Fan:**  $\mathcal{O}^*(1.84^k)$  for EDGE-MWC.
  - Nothing better than  $\mathcal{O}^*(2^k)$  is known for NODE-MWC.

# Conclusions

- At the end of the day, we get a standard branching algorithm, just with an exotic progress measure.
  - Hence, we can open the toolbox of optimizing branching vectors via case analysis, and try to reduce the running time.
  - **Cao, Chen, Fan:**  $\mathcal{O}^*(1.84^k)$  for EDGE-MWC.
  - Nothing better than  $\mathcal{O}^*(2^k)$  is known for NODE-MWC.
- **Tomorrow:** Applications of the same concept to VERTEX COVER ABOVE MAXIMUM MATCHING and other problems.