



# Data analysis and visualization (DAV)

Lecture 11
Statistics & machine learning
Part 3

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#### **Supervised Machine Learning Algorithms**

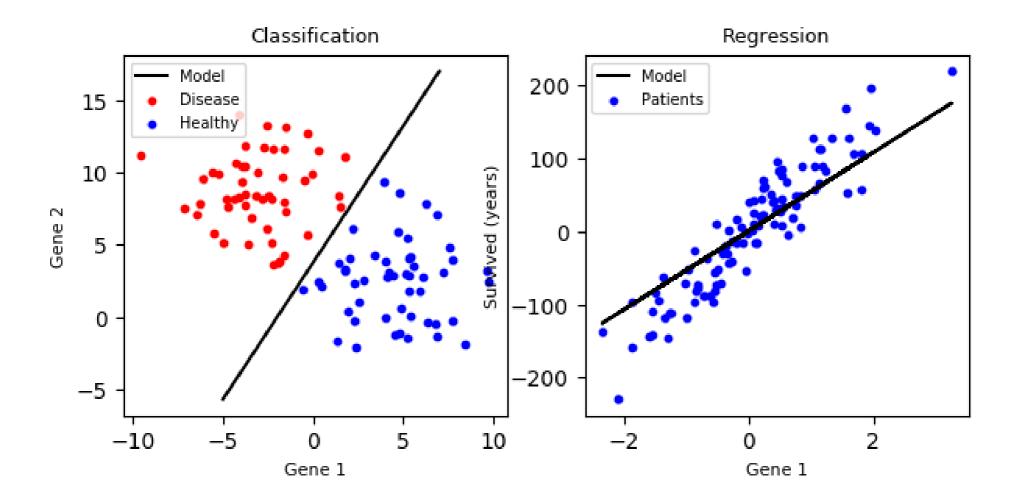
This lecture covers monst commonly used algorithms (obviously the list is not complete and subjective). We will cover and briefly describe:

- Decision tree
- Random forest
- Nearest Neighbors
- Support Vector Machines
- Neural networks (deep learning)

Note: we will focus rather on practical issues than mathematical formulas



	Regression	Classification	
	A a regression model seeks to	A classification model seeks to	
Description	predict a continuous quantity.	predict some class label.	
Type of algorithm	Supervised learning algorithm	Supervised learning algorithm	
Type of response variable	Continuous	Categorial	
How to assess model fit	Root mean squared error	Percentage of correct classifications	



### **Converting Regression into Classification**

A regression problem can be converted into a classification problem by simply **discretizing** the response variable into **buckets**.

- 80k–160k: "Low selling price"
- 161k–240k: "Medium selling price"
- 241k–320k: "High selling price"

## **Binary and Multiclass Classification**

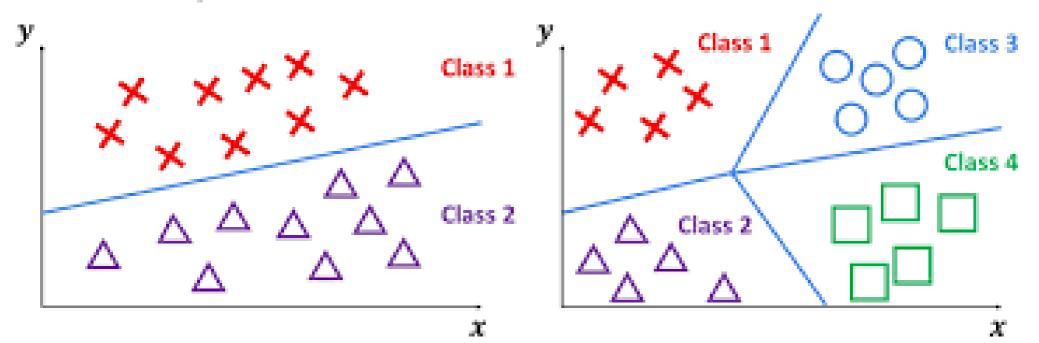
Application	Observation	0	1
Medical Diagnosis	Patient	Healthy	Diseased
Email Analysis	Email	Not Spam	Spam
Financial Data Analysis	Transaction	Not Fraud	Fraud
Marketing	Website visitor	Won't Buy	Will Buy
Image Classification	Image	Hotdog	Not Hotdog

## **Binary and Multiclass Classification**

Application	Observation	0	1
Medical Diagnosis	Patient	Healthy	Diseased
Email Analysis	Email	Not Spam	Spam
Financial Data Analysis	Transaction	Not Fraud	Fraud
Marketing	Website visitor	Won't Buy	Will Buy



#### **Multiclass Classification**





## Binary Classification



- Spam
- Not spam

## Multiclass Classification



- Dog
- Cat
- Horse
- Fish
- Bird
- ...

## Multi-label Classification

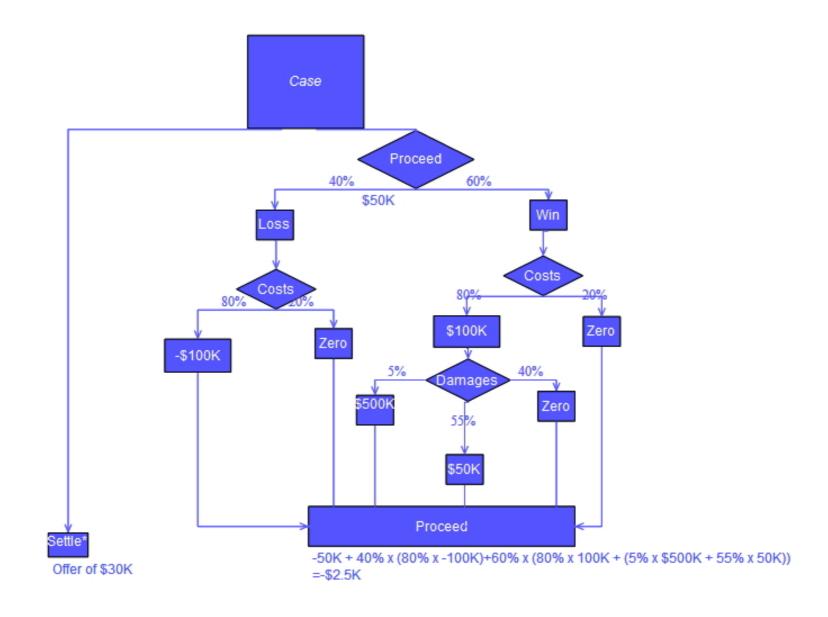


- Dog
- Cat
- Horse
- Fish
- Bird
- <u>.</u>

It is a decision support tool that uses a tree-like model of decisions and their possible consequences, including chance event outcomes, resource costs, and utility

A decision tree consists of three types of nodes:

- Decision nodes typically represented by squares
- Chance nodes typically represented by circles
- End nodes typically represented by triangles

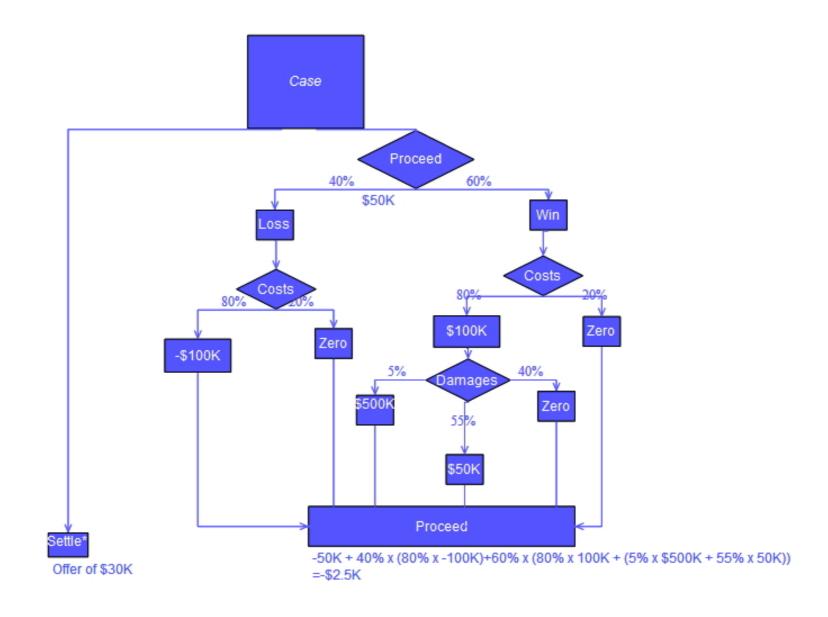


#### **Pros**:

- Simple to understand and to interpret ("white box", not "black box")
- Trees can be visualised
- Requires little data preparation
- The cost of using the tree (i.e., predicting data) is logarithmic in the number of data points used to train the tree
- Can handle both numerical and categorical data
- Can be used for multi-output problems

#### Cons:

- The result can be over-complex tree that do not generalise the data well (overfitting)
- Can be unstable (small variations in the data might result in a completely different tree).
- The problem of learning an optimal decision tree is known to be NP-complete under several aspects of optimality and even for simple concepts
- Not applicable for some problems(XOR, parity or multiplexer)
- Not applicable for unbalanced data (biased trees if some classes dominate)



PYTHON: sklearn.tree.DecisionTreeClassifier

For broad documentation with examples see:

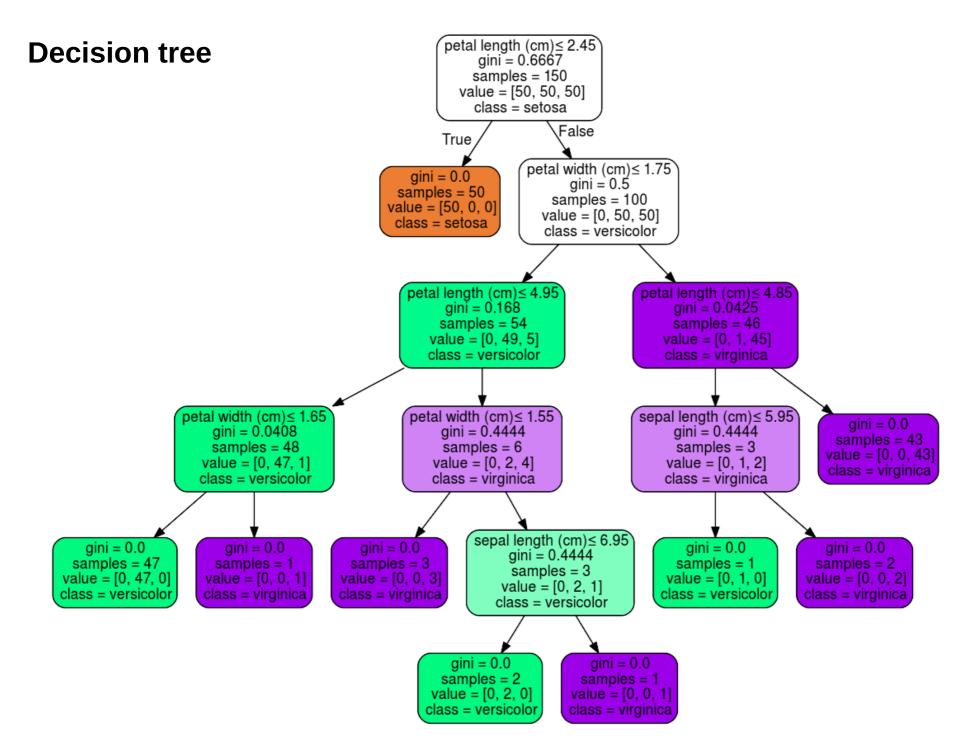
https://scikit-learn.org/stable/modules/tree.html

Using the Iris dataset, we can construct a tree as follows:

```
from sklearn.datasets import load_iris
from sklearn import tree
X, y = load_iris(return_X_y=True)
clf = tree.DecisionTreeClassifier()
clf = clf.fit(X, y)
```

Once trained, you can plot the tree with the plot\_tree function:

```
tree.plot_tree(clf.fit(iris.data, iris.target))
```



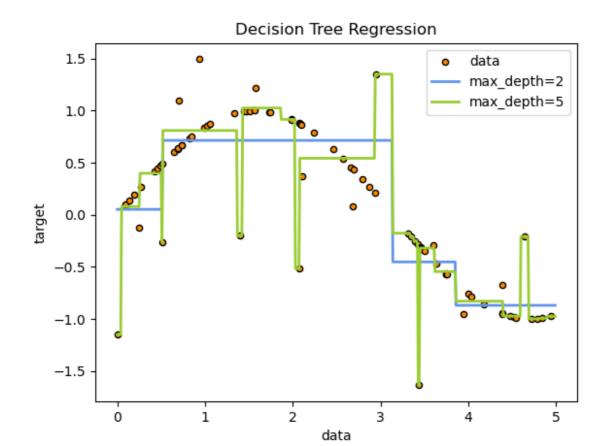
Iris decision tree

## Fit regression model

Here we fit two models with different maximum depths

```
from sklearn.tree import DecisionTreeRegressor

regr_1 = DecisionTreeRegressor(max_depth=2)
regr_2 = DecisionTreeRegressor(max_depth=5)
regr_1.fit(X, y)
regr_2.fit(X, y)
```



#### **Decision tree learning**

The crucial step in DT is the learning. There are many algorithms:

- ID3 (Iterative Dichotomiser 3)
- C4.5 (extension of ID3)
- CART (Classification and regression trees)
- CHAID (Chi-square automatic interaction detection)
- MARS (multivariate adaptive regression splines)

#### For details see:

https://en.wikipedia.org/wiki/Decision\_tree\_learning

https://scikit-learn.org/stable/modules/tree.html#tree-algorithms-id3-c4-5-c5-0-and-cart

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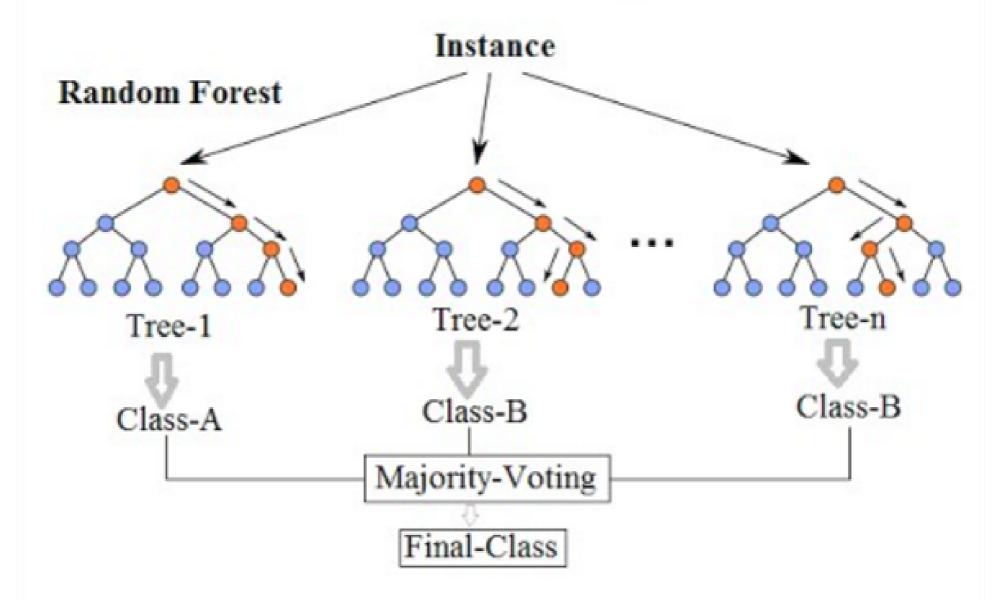
#### **Random forest**

Random forest is an ensemble learning method constructing a multitude of decision trees at training time and outputting the class that is the mode of the classes (classification) or mean prediction (regression) of the individual trees

Random decision forests correct for decision trees' habit of overfitting to their training set

#### PYTHON: sklearn.ensemble.RandomForestClassifier

## **Random Forest Simplified**



#### **Nearest Neighbors**

Also called k-nearest neighbors algorithm (k-NN) - a non-parametric method used for classification and regression

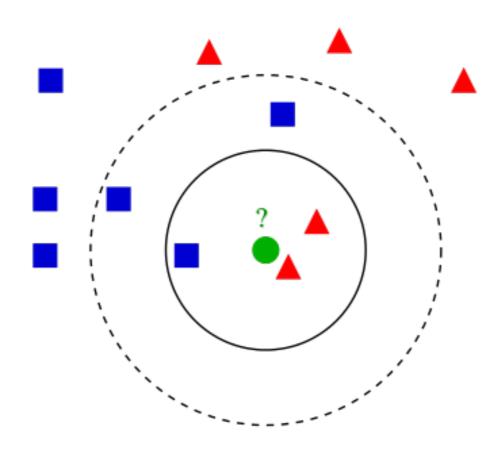
The input consists of the k closest training examples in the feature space

#### The output:

In k-NN classification is a class membership (an object is classified by a plurality vote of its neighbors, with the object being assigned to the class most common among its k nearest neighbors; k is a positive integer, typically small)

In k-NN regression is the property value for the object (the average of the values of k nearest neighbors)

#### **Nearest Neighbors**



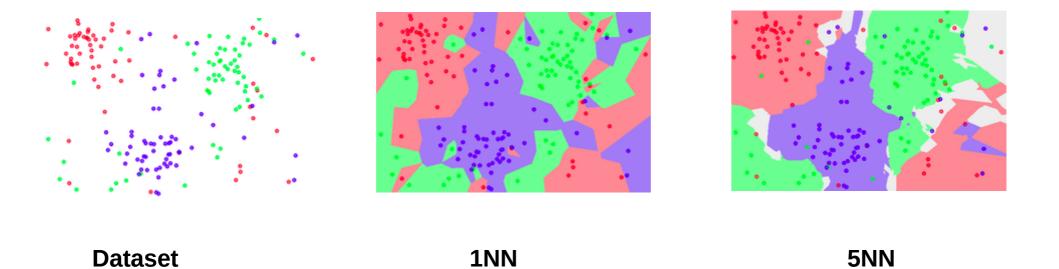
Example of k-NN classification. The test sample (green dot) should be classified either to blue squares or to red triangles. If k = 3 (solid line circle) it is assigned to the red triangles because there are 2 triangles and only 1 square inside the inner circle. If k = 5 (dashed line circle) it is assigned to the blue squares (3 squares vs. 2 triangles inside the outer circle).

#### **Nearest Neighbors**

PYTHON: sklearn.neighbors

#### For broad documentation with examples see:

https://scikit-learn.org/stable/modules/neighbors.html

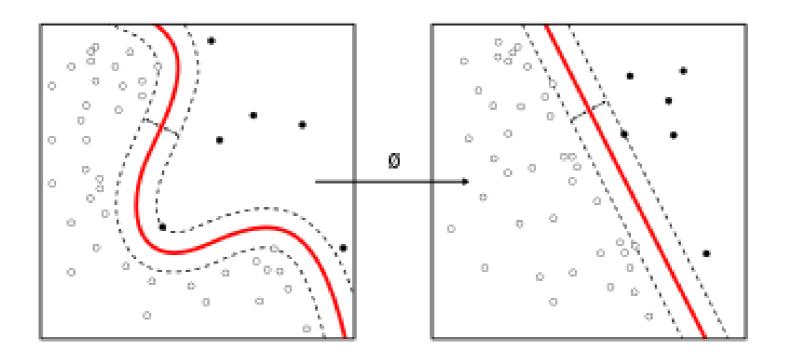


#### **Pros:**

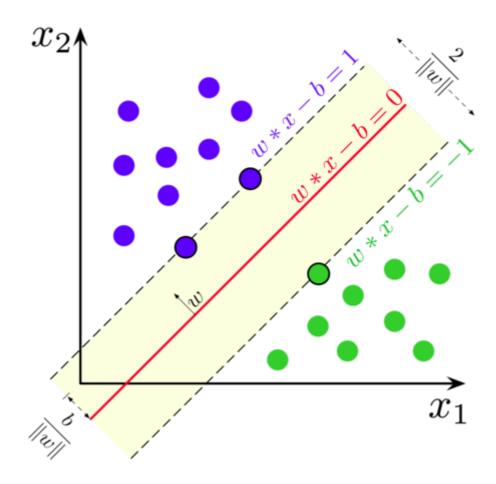
- effective in high dimensional spaces
- still effective in cases where number of dimensions is greater than the number of samples.
- uses a subset of training points in the decision function (called support vectors), so it is also memory efficient.
- versatile: different Kernel functions can be specified for the decision function

#### Cons:

- if the number of features is much greater than the number of samples, avoid over-fitting in choosing Kernel functions and regularization term is crucial
- SVMs do not directly provide probability estimates, these are calculated using an expensive five-fold cross-validation

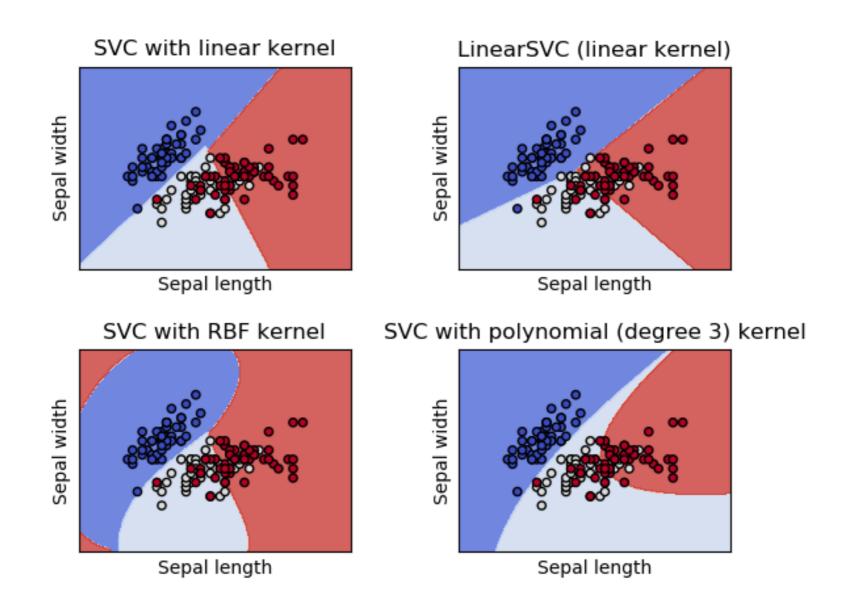


It uses so called kernels



Or more formaly: maximum-margin hyperplane and margins for an SVM trained with samples from two classes. Samples on the margin are called the support vectors.

Kernel functions: linear, polynomial, rbf, sigmoid



Iris example

PYTHON: sklearn.svm

For broad documentation with examples see:

https://scikit-learn.org/stable/modules/svm.html

Kernel functions: linear, polynomial, rbf, sigmoid

If you need to remember one thing about SVMs:

always use rbf (radical basis function) kernel with GridSearchCV optimization of gamma and C

# Support Vector Regression (SVR) using linear and non-linear kernels

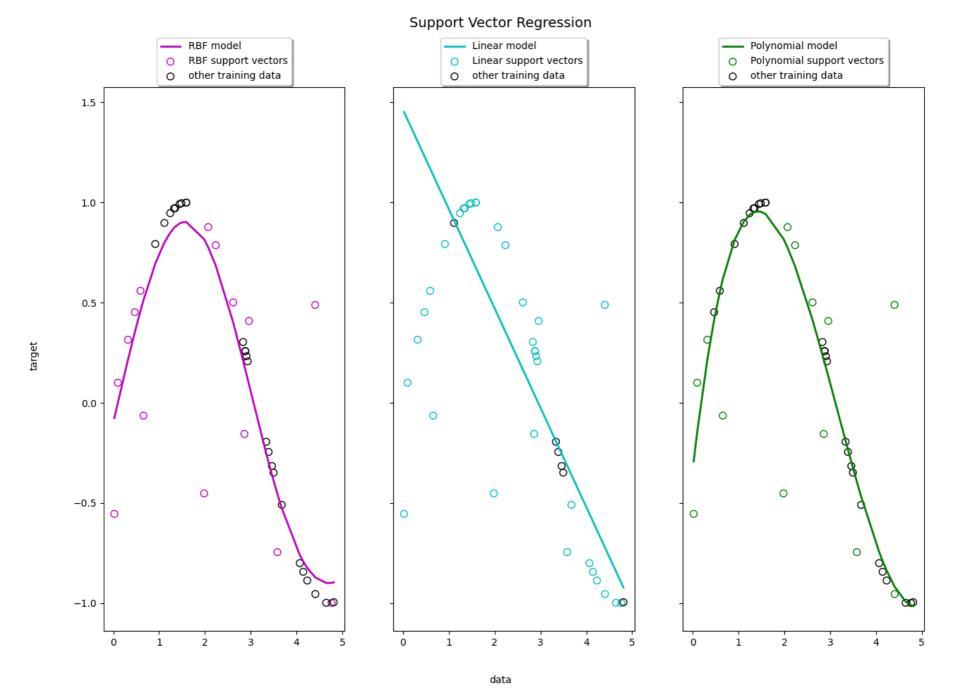
Toy example of 1D regression using linear, polynomial and RBF kernels.

```
# Authors: The scikit-learn developers
# SPDX-License-Identifier: BSD-3-Clause
import matplotlib.pyplot as plt
import numpy as np
from sklearn.svm import SVR
```

## Fit regression model

```
svr_rbf = SVR(kernel="rbf", C=100, gamma=0.1, epsilon=0.1)
svr_lin = SVR(kernel="linear", C=100, gamma="auto")
svr_poly = SVR(kernel="poly", C=100, gamma="auto", degree=3, epsilon=0.1, coef0=
```

## Support Vector Regression (SVR)



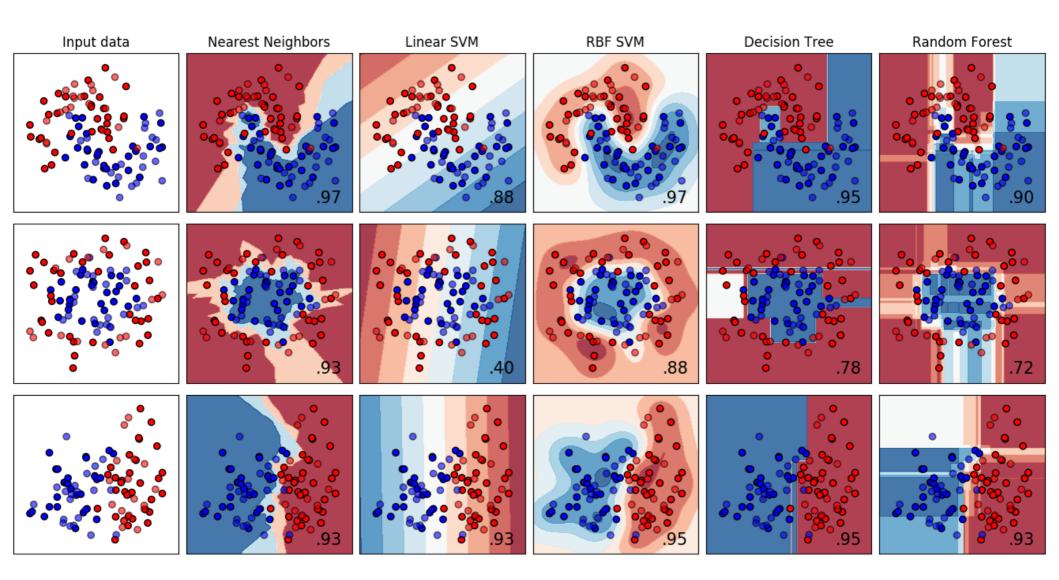
```
from sklearn.svm import SVC
from sklearn.preprocessing import StandardScaler
from sklearn.datasets import load_iris
from sklearn.model_selection import StratifiedShuffleSplit
from sklearn.model_selection import GridSearchCV
```

If you need to remember one thing about SVMs:

always use rbf (radical basis function) kernel with GridSearchCV optimization of gamma and C

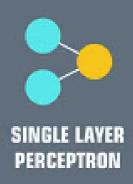
It has been shown that rbf with grid optimization can substitute all other kernels

#### **Comparing algorithms**



## Deep learning

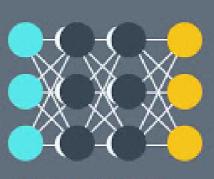
# NEURAL NETWORK ARCHITECTURE TYPES





NETWORK

MULTI LAYER PERCEPTRON

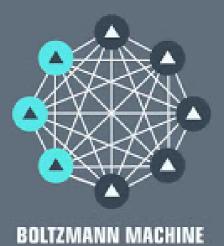


RECURRENT NEURAL NETWORK



**NEURAL NETWORK** 







**OUTPUT UNIT** 



HIDDEN UNIT





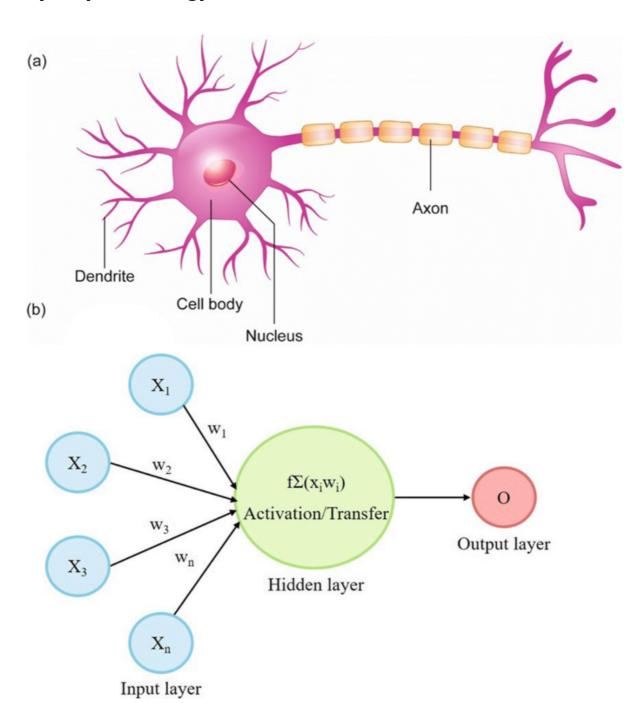


FEEDBACK WITH MEMORY UNIT

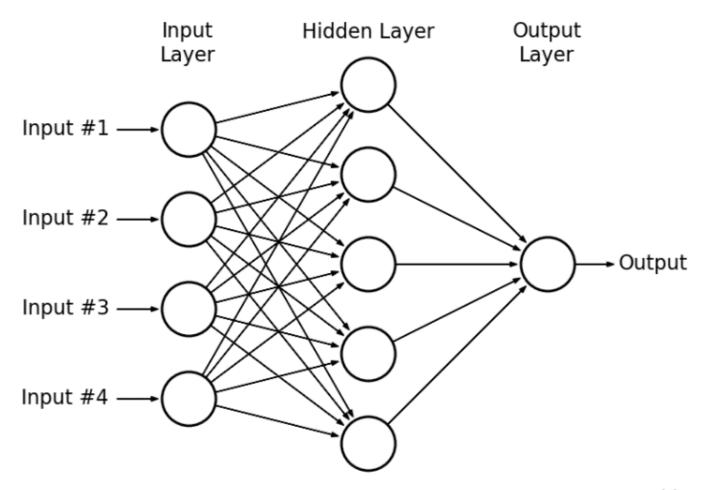


PROBABILISTIC HIDDEN UNIT

#### **Neural networks (deep learning)**

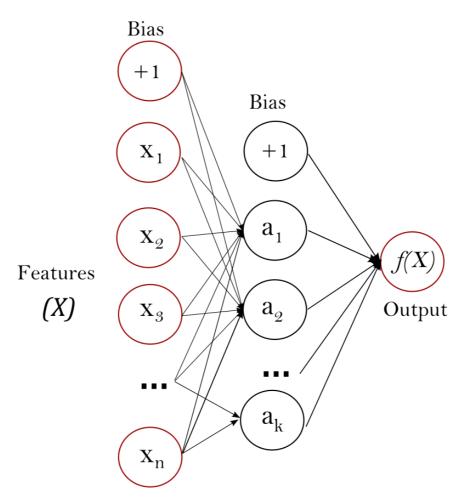


#### **Neural networks (deep learning)**

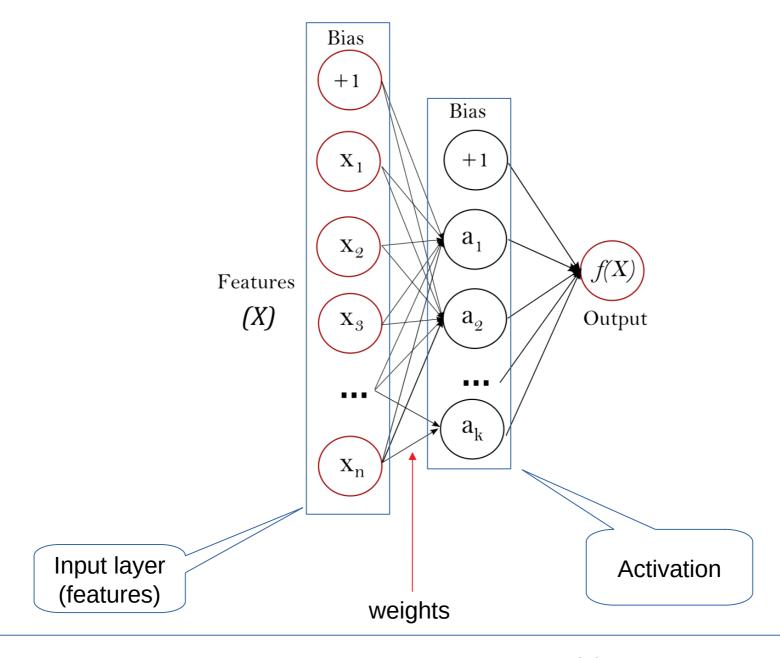


**Multi-layer Perceptron (MLP)** is a supervised learning algorithm that learns a function  $f(\cdot):R^m\to R^o$  by training on a dataset, where m is the number of dimensions for input and o is the number of dimensions for output. Given a set of features  $X=x_1,x_2,\ldots,x_m$  and a target y, it can learn a non-linear function approximator for either classification or regression. It is different from logistic regression, in that between the input and the output layer, there can be one or more non-linear layers, called hidden layers.

#### **Neural networks (deep learning)**



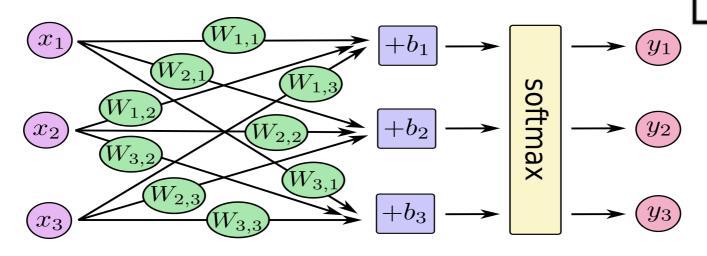
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$$w_1x_1+w_2x_2+\ldots+w_mx_m$$
, and  $g(\cdot):R o R$ 

# **Deep Learning - basics**

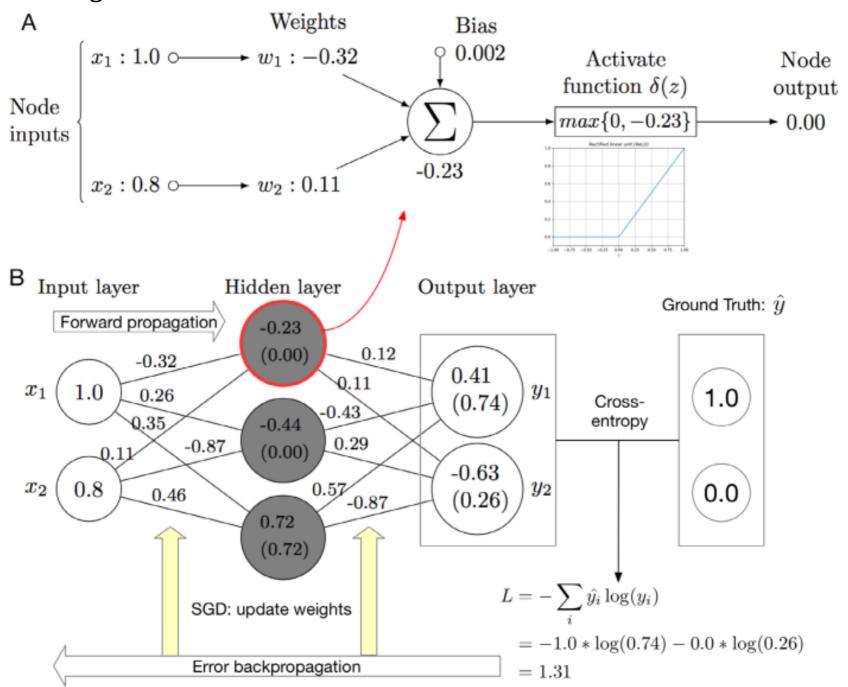
$$\sigma(x_j) = \frac{e^{x_j}}{\sum_i e^{x_i}}$$



$$\begin{bmatrix} y_1 \\ y_2 \\ y_3 \end{bmatrix} = \text{softmax} \begin{bmatrix} W_{1,1}x_1 + W_{1,2}x_2 + W_{1,3}x_3 + b_1 \\ W_{2,1}x_1 + W_{2,2}x_2 + W_{2,3}x_3 + b_2 \\ W_{3,1}x_1 + W_{3,2}x_2 + W_{3,3}x_3 + b_3 \end{bmatrix}$$

$$egin{bmatrix} y_1 \ y_2 \ y_3 \ \end{bmatrix} = {\sf softmax} egin{bmatrix} W_{1,1} & W_{1,2} & W_{1,3} \ W_{2,1} & W_{2,2} & W_{2,3} \ W_{3,1} & W_{3,2} & W_{3,3} \ \end{bmatrix} \cdot egin{bmatrix} x_1 \ x_2 \ x_3 \ \end{bmatrix} + egin{bmatrix} b_2 \ b_3 \ \end{bmatrix}$$

#### **Deep Learning - basics**



# sklearn.neural\_network.MLPClassifier

#### solver{'lbfgs', 'sgd', 'adam'}

The solver for weight optimization.

'lbfgs' is an optimizer in the family of quasi-Newton methods.

'sgd' refers to stochastic gradient descent.

'adam' refers to a stochastic gradient-based optimizer

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For big datasets Adam
For small ones lbfgs

# sklearn.neural\_network.MLPClassifier

#### activation{'identity', 'logistic', 'tanh', 'relu'}, default='relu'

Activation function for the hidden layer. 'identity', no-op activation, useful to implement linear bottleneck, returns f(x) = x

'logistic', the logistic sigmoid function, returns  $f(x) = 1 / (1 + \exp(-x))$ .

'tanh', the hyperbolic tan function, returns  $f(x) = \tanh(x)$ .

'relu', the rectified linear unit function, returns f(x) = max(0, x)

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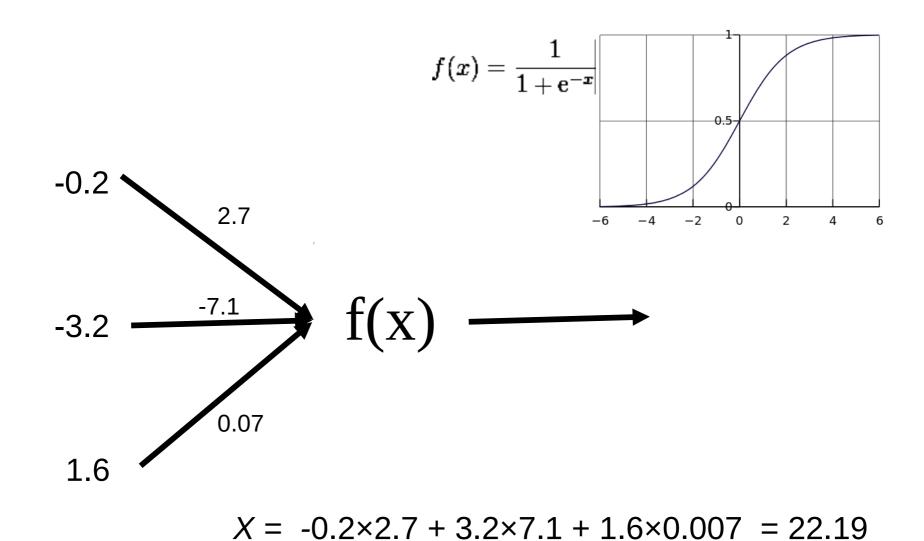
Equently worth to check other than ReLu

Activation function for the hidden layer.

'identity', no-op activation, useful to implement linear bottleneck, returns f(x) = x 'logistic', the logistic sigmoid function, returns  $f(x) = 1 / (1 + \exp(-x))$ . 'tanh', the hyperbolic tan function, returns  $f(x) = \tanh(x)$ . 'relu', the rectified linear unit function, returns  $f(x) = \max(0, x)$ 

Activation functions in neural networks are mathematical equations that determine the output of a neuron, effectively deciding whether it should be activated or not. They introduce non-linearity into the network, enabling it to learn complex patterns in data. Without activation functions, a neural network would behave like a simple linear model, regardless of its depth

# **Nonlinear activation functions**



#### **Nonlinear activation functions**

activation function of a node defines the output of that node given an input or set of inputs

#### Sigmoid unit:

$$f(x)=rac{1}{1+exp(-x)}$$

#### Tanh unit:

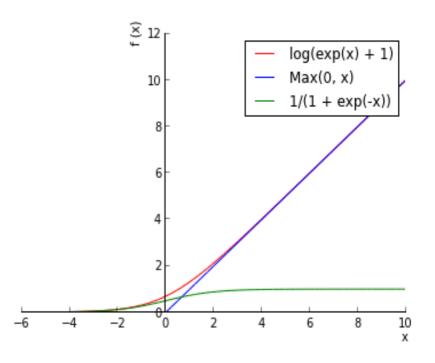
$$f(x) = tanh(x)$$

#### Rectified linear unit (ReLU):

$$f(x) = \sum_{i=1}^{\inf} \sigma(x-i+0.5) pprox log(1+e^x)$$

we refer

- $\sum_{i=1}^{\inf} \sigma(x-i+0.5)$  as stepped sigmoid
- $log(1+e^x)$  as softplus function

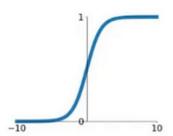


#### **Nonlinear activation functions**

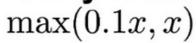
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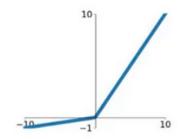
# **Sigmoid**

$$\sigma(x) = \frac{1}{1 + e^{-x}}$$



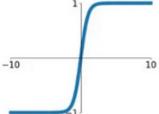
# Leaky ReLU





# tanh

tanh(x)

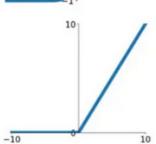


# **Maxout**

$$\max(w_1^T x + b_1, w_2^T x + b_2)$$

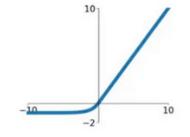
#### ReLU

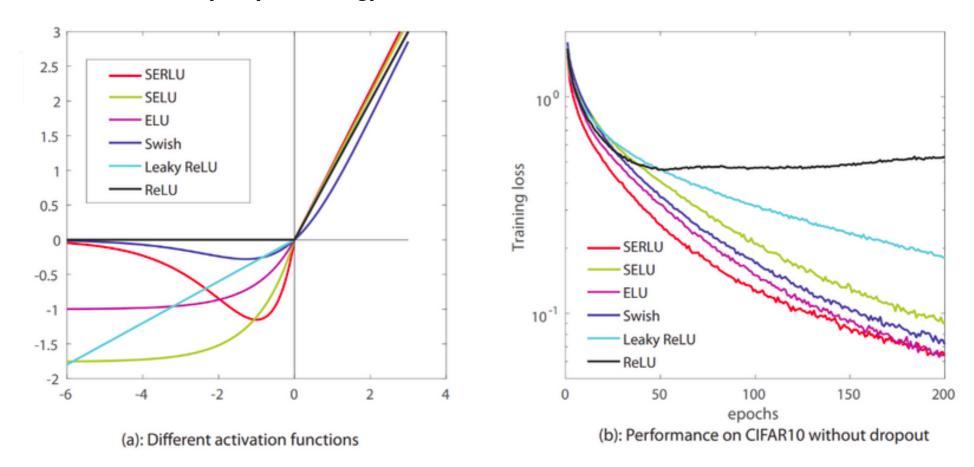
 $\max(0,x)$ 



#### **ELU**

$$\begin{cases} x & x \ge 0 \\ \alpha(e^x - 1) & x < 0 \end{cases}$$





#### activation{'identity', 'logistic', 'tanh', 'relu'}, default='relu'

Equently worth to check other than ReLu

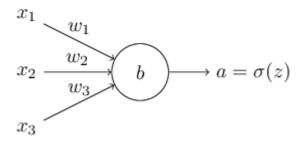
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# **Deep Learning – loss function: cross-entropy**

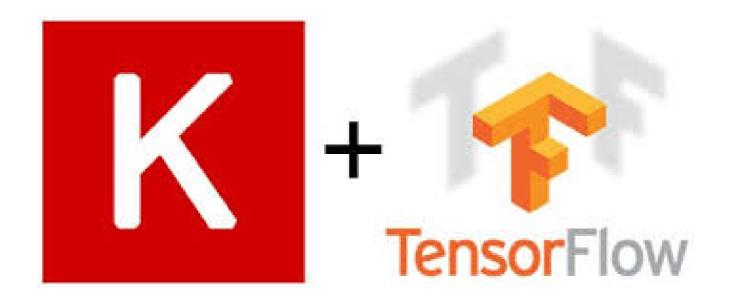


$$z = \sum_j w_j x_j + b$$
 the weighted sum of the inputs

$$C=-rac{1}{n}\sum_x\left[y\ln a+(1-y)\ln(1-a)
ight]$$

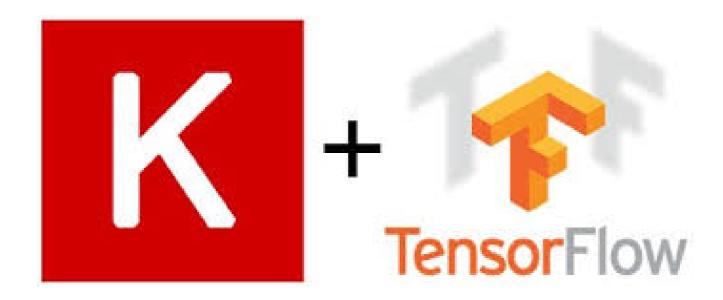
where  $\mathbf{n}$  is the total number of items of training data, the sum is **over all** training inputs  $\mathbf{x}$ , and  $\mathbf{y}$  is the corresponding desired output.

**Some features:** non-negative and non-symetric



**Front-end** 

**Back-end** 



For more complicated architectures







theano



Popular back-ends (low or medium level programming libraries for neural networks)







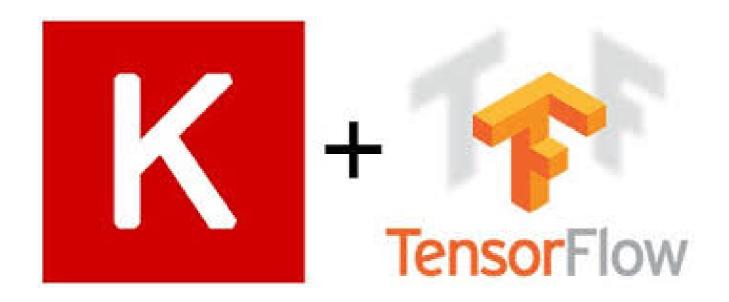








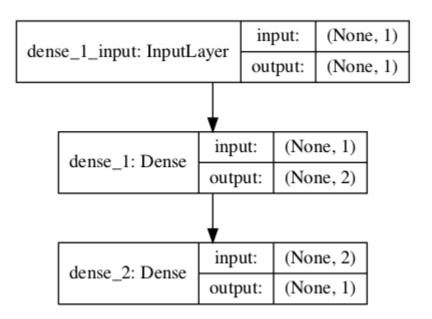
Popular front-ends (high level programming libraries for neural networks)



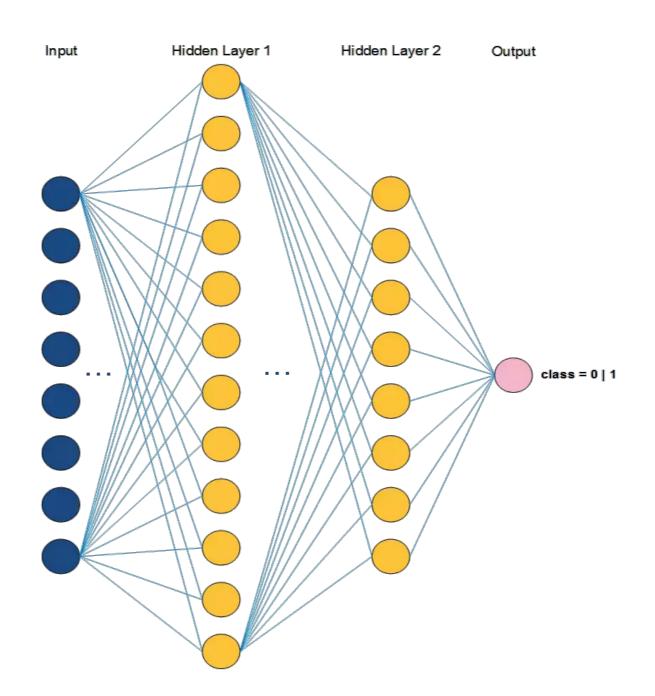
**Recommended setting** 

```
from tensorflow import keras
from tensorflow.keras import layers
# Instantiate a trained vision model
vision_model = keras.applications.ResNet50()
# This is our video.encoding branch using the trained vision model
video_input = keras.Input(shape=(100, None, None, 3))
encoded_frame_sequence = layers.TimeDistributed(vision_model)(video_input)
encoded_video = layers.LSTM(256)(encoded_frame_sequence)
# This is our text-processing branch for the question input
question_input = keras.Input(shape=(100,), dtype='int32')
embedded_question = layers.Embedding(10000, 256)(question_input)
encoded_question = layers.LSTM(256)(embedded_question)
# And this is our video question answering model:
merged = keras.layers.concatenate([encoded_video, encoded_question])
output = keras.layers.Dense(1000, activation='softmax')(merged)
video_qa_model = keras.Model(inputs=[video_input, question_input],
                             outputs=output)
```

```
from keras.models import Sequential
from keras.layers import Dense
from keras.utils.vis_utils import plot_model
model = Sequential()
model.add(Dense(2, input_dim=1, activation='relu'))
model.add(Dense(1, activation='sigmoid'))
plot_model(model, to_file='model_plot.png', show_shapes=True, show_layer_names=True)
```



# **Dense model - Multilayer Perceptron (MLP) in Keras**



#### **Dense model - Multilayer Perceptron (MLP) in Keras**

```
model = Sequential()
model.add(Dense(DENSE_1ST_SIZE, input_shape=(ROW_LENGTH,), init='uniform',
          activation='softplus', W_constraint=maxnorm(3)))
model.add(Dropout(DROPOUT1))
model.add(Dense(DENSE_2ST_SIZE, init='uniform', activation='softsign'))
model.add(Dropout(DROPOUT2))
model.add(Dense(1, init='uniform', activation='sigmoid'))
print(model.summary())
optimizer = optimizers.adam(lr=1e-03, epsilon=1e-06)
model.compile(loss='binary_crossentropy',
       optimizer=OPTIMIZER,
       metrics=['accuracy'])
```

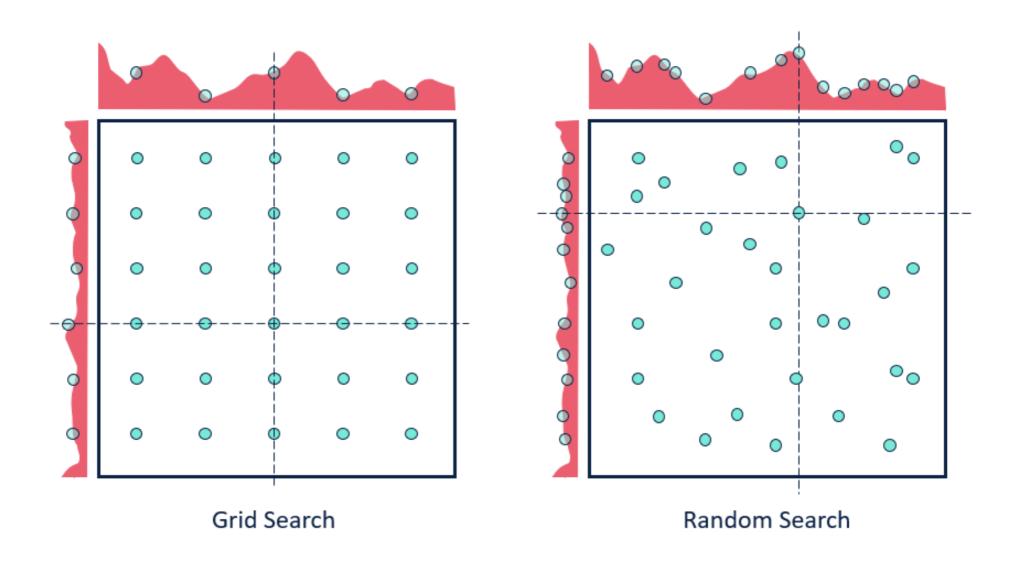
#### **Dense model - Multilayer Perceptron (MLP) in Keras**

```
Parameters to tune
model = Sequential()
model.add(Dense(DENSE_1ST_SIZE, input_shape=(ROW_LENGTH,), init='uniform',
          activation='softplus', W_constraint=maxnorm(3)))
model.add(Dropout(DROPOUT1))
model.add(Dense(DENSE_2ST_SIZE, init='uniform', activation='softsign'))
model.add(Dropout(DROPOUT2))
model.add(Dense(1, init='uniform', activation='sigmoid'))
print(model.summary())
optimizer = optimizers.adam(lr=1e-03, epsilon=1e-06)
model.compile(loss='binary_crossentropy',
       optimizer=OPTIMIZER,
       metrics=['accuracy'])
```

#### **Dense model - Multilayer Perceptron (MLP)**

```
model = Sequential()
model.add(Dense(DENSE_1ST_SIZE)
model.add(Dropout(DROPOUT1))
model.add(Dense(DENSE_2ST_SIZE)
model.add(Dropout(DROPOUT2))
model.add(Dense(1, init='uniform', activation='sigmoid'))
print(model.summary())
model.compile(loss='binary_crossentropy')
```

# **Hyperparameters tuning**



Hyperparameters tuning

**Keras Tuner Hyperas Ray-Tune Optuna Hyperopt** mlmachine **Polyaxon BayesianOptimization Talos SHERPA Scikit-Optimize GpyOpt** 

- - -

#### **Dense model - Multilayer Perceptron (MLP)**

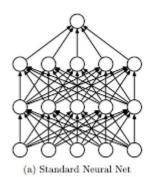
**Pros:** extremely fast to train and easy to interpret

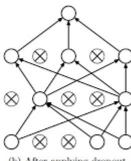
#### Cons:

- do not generalize well (no matter how many layers you use)
- prone to overfitting

#### **Avoiding overfitting:**

a) dropout (random killing of some neurons)



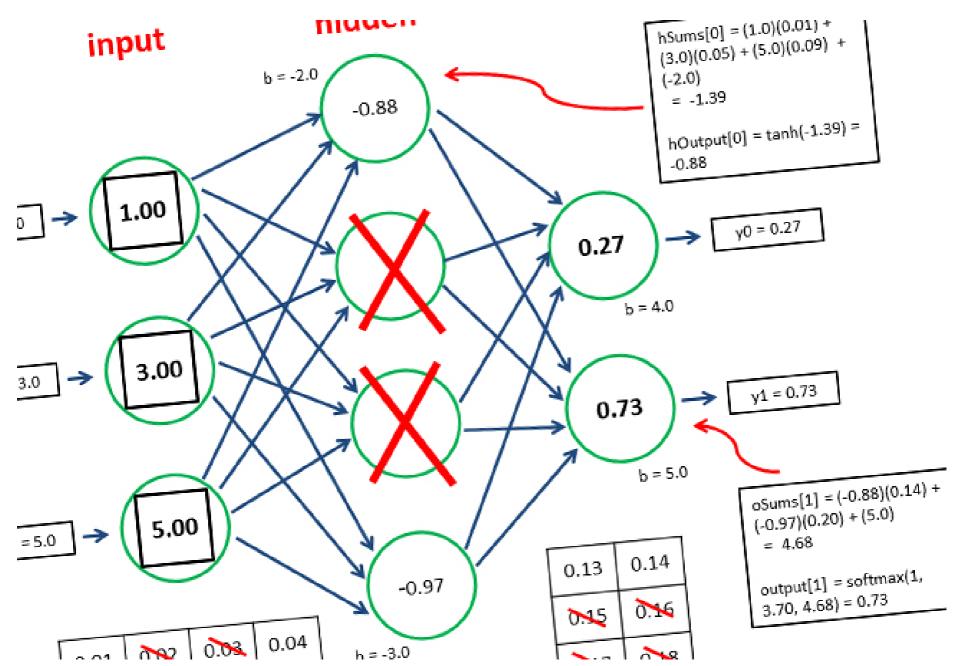


(b) After applying dropout.

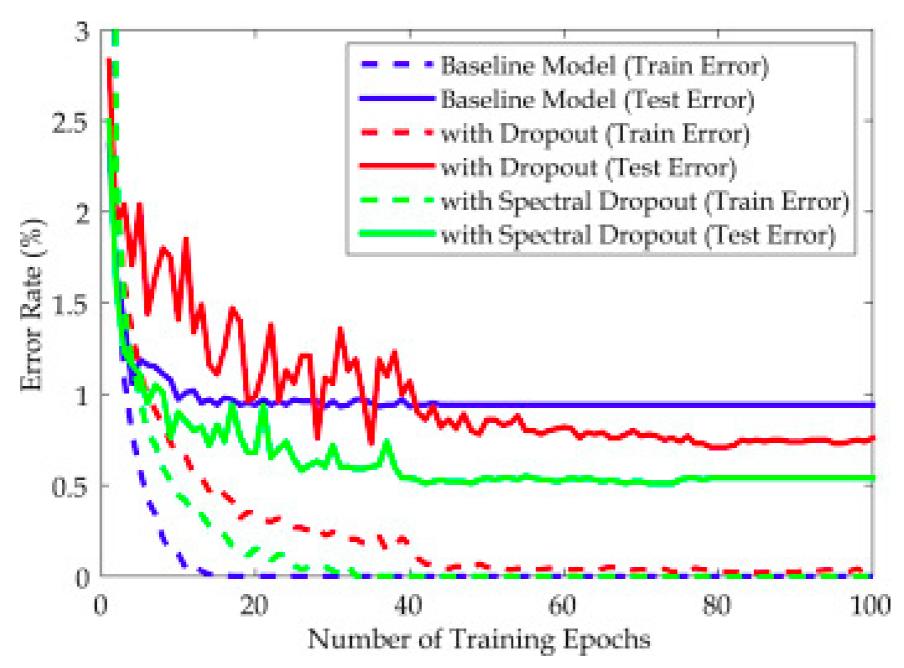
b) batching

c) early stopping

# **Dense model - Multilayer Perceptron (MLP)**

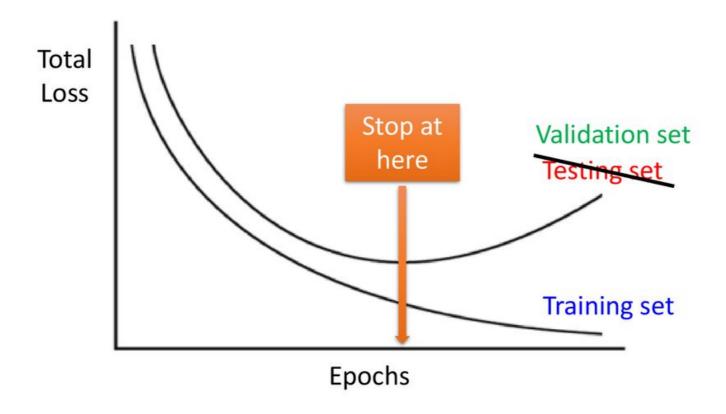


#### **Dense model - Multilayer Perceptron (MLP)**



**Dense model - Multilayer Perceptron (MLP)** 

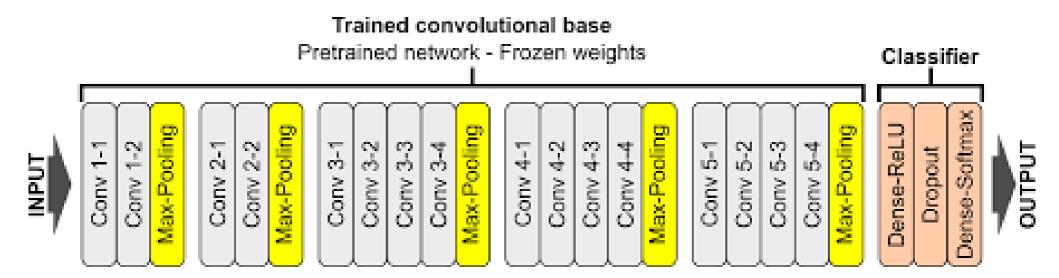
# Early Stopping



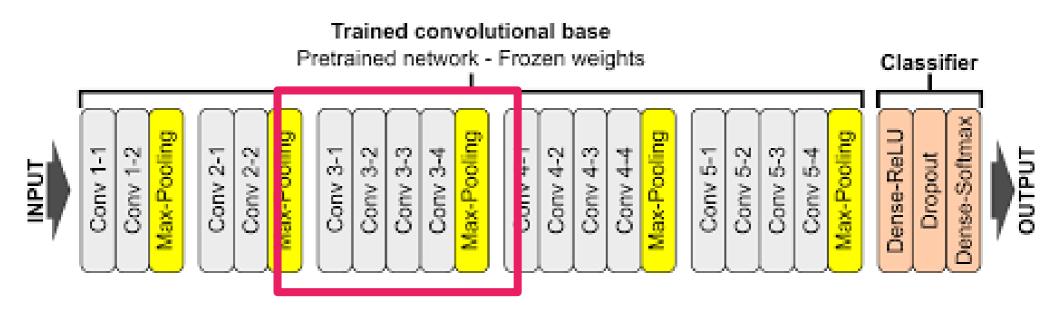
 $\frac{\text{http://keras.io/getting-started/faq/\#how-can-i-interrupt-training-when-the-validation-loss-isnt-decreasing-anymore}}{\text{the-validation-loss-isnt-decreasing-anymore}}$ 

#### 3x3 conv, 64 **Deep Learning** pool, /2 output size: 112 3x3 conv, 128 7x7 conv, 64, /2 7x7 conv, 64, /2 3x3 conv., 128 pool, /2 pool, /2 pool, /2 output More sophisticated model size: 56 3x3 conv, 256 3x3 conv, 64 3x3 conv, 64 3x3 conv, 256 3x3 conv, 64 3x3 conv, 64 3x3 conv, 256 3x3 conv, 64 3x3 conv, 64 VGG-19 model 3x3 conv, 256 3x3 conv, 64 3x3 conv, 64 3x3 conv, 64 3x3 conv, 64 19 layers 3x3 conv, 64 3x3 conv, 64 138M parameters pool, /2 3x3 conv, 128, /2 3x3 conv, 128, /2 output 3x3 conv, 512 19,6 billion FLOPs 3x3 conv, 128 3x3 conv, 128 3x3 conv, 128 3x3 conv, 512 3x3 conv, 128 3x3 conv, 512 3x3 conv, 128 3x3 conv, 128 3x3 conv, 512 3x3 conv, 128 output pool, /2 3x3 conv, 256, /2 3x3 conv, 256, /2 3x3 conv, 512 3x3 conv, 256 3x3 conv, 256 3x3 conv, 512 3x3 conv, 256 3x3 conv, 256 3x3 conv, 512 3x3 conv, 256 3x3 conv, 256 mite leopard container ship motor scooter 3x3 conv, 512 3x3 conv, 256 3x3 conv, 256 container ship leopard mite motor scooter 3x3 conv, 256 3x3 conv, 256 go-kart jaguar black widow lifeboat cockroach amphibian moped cheetah 3x3 conv, 256 3x3 conv, 256 bumper car snow leopard tick fireboat 3x3 conv, 256 3x3 conv, 256 drilling platform golfcart Egyptian cat starfish 3x3 conv, 256 3x3 conv, 256 3x3 conv, 256 3x3 conv, 256 To 3x3 conv, 256 3x3 conv, 256 3x3 conv, 256 3x3 conv, 256 output pool, /2 3x3 conv, 512, /2 3x3 conv, 512, /2 size: 7 3x3 conv, 512 3x3 conv, 512 3x3 conv, 512 3x3 conv, 512 Madagascar cat grille mushroom cherry 3x3 conv, 512 3x3 conv, 512 convertible agaric dalmatian squirrel monkey 3x3 conv, 512 3x3 conv, 512 grille grape spider monkey mushroom pickup jelly fungus elderberry 3x3 conv, 512 3x3 conv, 512 titi beach wagon gill fungus ffordshire bullterrier indri output fc 4096 avg pool avg pool fire engine dead-man's-fingers currant howler monkey fc 4096 fc 1000 fc 1000 http://arxiv.org/abs/1512.03385

#### More sophisticated model



#### More sophisticated model



block

# Convolution1d + MaxPooling + LSTM + dense

1	0	-1
1	0	-1
1	0	-1

Kernel (mask)

# Convolution1d + MaxPooling + LSTM + dense

1	0	-1
1	0	-1
1	0	-1

0	1	1
0	1	0
1	-1	1

-1	-1	1
0	1	-1
0	1	1

Kernel (mask)

Kernel

Kernel

# Convolution1d + MaxPooling + LSTM + dense

[ 0 [ 0	0 (	9 ] 9 ]	1 0 -1	0 1 1	-1	-1	1
[ 0	0 (	9 ]	1 0 -1	0 1 0	0	1	-
			1 0 -1	1 -1 1	0	1	1
0 [ 0 [ 0	1 (	9 ] 9 ] 9 ]	(center pixel-ish) Kernel	Kernel	Ke	rne	l
0 [ 0 [ 0		9 ] 9 ] 9 ]	(Vertical line-ish)				
[ 0 [ 1 [ 0	0 0 1 1 0 0	9 ] 1 ] 9 ]	(Horizontal line-ish)				
(2	^9 =	512 p	oossibilities)				

#### Convolution1d + MaxPooling + LSTM + dense

7 2	3 3	8
4 5	3 8	4
3 3	2 8	4
2 8	7 2	7
5 4	4 5	4

The general expression of a convolution is

$$g_{x,y} = \omega * f_{x,y} = \sum_{i=-a}^a \sum_{j=-b}^b \omega_{i,j} f_{x-i,y-j},$$

where g(x,y) is the filtered image, f(x,y) is the original image,  $\omega$  is the filter kernel. Every element of the filter kernel is considered by  $-a \le i \le a$  and  $-b \le j \le b$ .

#### Convolution1d + MaxPooling + LSTM + dense

7	2	3	3	8							<i>3</i> ,	_
4	5	3	8	4		1	0	-1		6		
3	3	2	8	4	*	1	0	-1	=			
2	8	7	2	7		1	0	-1				
5	4	4	5	4		2x0-	+5x0-	+3x1+ +3x0+ 1+2x-1				

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where g(x,y) is the filtered image, f(x,y) is the original image,  $\omega$  is the filter kernel. Every element of the filter kernel is considered by  $-a \le i \le a$  and  $-b \le j \le b$ .

an element-wise matrix multiplication followed by summing it up

### Convolution1d + MaxPooling + LSTM + dense

7	2	3	3	8								
4	5	3	8	4	_	1	0	-1		6		
3	3	2	8	4	*	1	0	-1	=			
2	8	7	2	7		1	0	-1				
5	4	4	5	4				+3x1+ +3x0+				
					<del>.</del>			1+2x-	16			
7	2	3	3	8							-	
4	5	3	8	4	20	1	0	-1		6	-9	
3	3	2	8	4	*	1	0	-1	=			
2	8	7	2	7		1	0	-1				
5	4	4	5	4	th.			+3x1+ +2x0+				
		·	-		•			1+8x-1	E			

an element-wise matrix multiplication followed by summing it up

1,	<b>1</b> <sub>×0</sub>	1,	0	0
0,0	1,	1,0	1	0
<b>0</b> <sub>×1</sub>	0,×0	1,	1	1
0	0	1	1	0
0	1	1	0	0

4

**Image** 

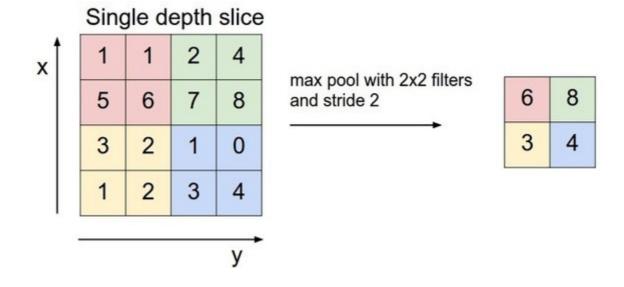
Convolved Feature

# Convolution of a 3 channel image with a 3x3x3 kernel

0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																1 1	E	T										
0 153 154 157 159 159 0 149 151 155 158 159 0 146 146 149 153 158 0 145 143 143 148 158 0 156 156 159 163 168 0 170 170 0 180 162 166 169 170 0 180 181 182 185 182 185 186 0 185 183 183 188 0 185 185 182 185 182 187 187 0 185 185 185 182 187 187 0 185 185 185 182 187 187 0 185 185 185 182 187 187 0 185 185 185 182 187 187 0 185 185 185 182 187 187 0 185 185 185 182 187 187 0 185 185 185 182 187 187 0 185 185 185 182 187 187 0 185 185 185 182 187 0 185 185 185 0 185 185 185 0 185 185 185 0 185 185 185 0 185 185 185 0 185 185 185 0 185 185 185 0 185 185 185 0 185 185 185 0 185 185 185 185 0 185 185 185 0 185 185 185 0 185 185 185 0 185 185 185 185 0 185 185 185 185 0 185 185 185 0 185 185 185 0 185 185 185 0 185 185 185 185 0 185 185 185 0 185 185 185 0 185 185 185 185 0 185 185 185 185 0 185 185 185 185 0 185 185 185 185 0 185 185 185 185 0 185 185 185 185 0 185 185 185 185 0 185 185 185 185 0 185 185 185 185 0 185 185 185 185 0 185 185 185 185 0 185 185 185 185 185 0 185 185 185 185 185 185 185 0 185 185 185 185 185 0 185 185 185 185 185 185	0	0	0	0	0	0			0	0	0	0	0	0			0	0	0	0	0	0						
0 149 151 155 158 159 0 146 146 149 153 158 0 145 143 143 148 158 0 145 143 143 148 158  Input Channel #1 (Red)  Input Channel #2 (Green)  Input Channel #3 (Blue)   1 0 0 1 0 1 0 1 0 1 0 1 0 1 0 1 0 1 0	0	156	155	156	158	158			0	167	166	167	169	169			0	163	162	163	165	165						
0 146 146 149 153 158 0 145 143 143 148 158 0 155 153 153 158 168 0 155 155 158 162 167 0 155 155 158 162 167 0 155 155 158 162 167 0 155 155 158 162 167 0 155 155 158 162 167 0 155 155 158 162 167 0 155 155 158 162 167 0 155 155 158 162 167 0 154 152 152 157 167  Input Channel #1 (Red)  Input Channel #2 (Green)  Input Channel #3 (Blue)  0 1 1 1 0 1 0 1 -1 1	0	153	154	157	159	159			0	164	165	168	170	170			0	160	161	164	166	166						
0 145 143 148 158 0 155 153 158 168 0 154 152 157 167  Input Channel #1 (Red)  Input Channel #2 (Green)  Input Channel #3 (Blue)  1 0 0 1 1 1 0 1 0 1 0 1 0 1 0 1 0 1 0	0	149	151	155	158	159			0	160	162	166	169	170			0	156	158	162	165	166						
Input Channel #1 (Red)  Input Channel #2 (Green)  Input Channel #3 (Blue)     1	0	146	146	149	153	158			0	156	156	159	163	168			0	155	155	158	162	167						
Input Channel #1 (Red)  Input Channel #2 (Green)  Input Channel #3 (Blue)  Input Channel #3 (Blu	0	145	143	143	148	158			0	155	153	153	158	168			0	154	152	152	157	167						
$ \begin{array}{c ccccccccccccccccccccccccccccccccccc$		Inpu	t Cha	nnel	#1 (	Red)		L	Ir	put	Chan	nel ‡	‡2 (G	reen	)		ı	nput	Cha	nnel	#3 (E	Blue)						
$ \begin{array}{c ccccccccccccccccccccccccccccccccccc$			-1	-1	1						1	0	0	1					0	1	1	ĺ						
No   1   1   1   1   1   1   1   1   1					197																							
Kernel Channel #1 Kernel Channel #2 Kernel Channel #3 Output																												
$ \begin{array}{c ccccccccccccccccccccccccccccccccccc$		L	Wally .	The last	195									1														
308 + $-498$ + $164$ + 1 = $-25$ Bias = 1		Ke	rnel	Chan	inel #	<b>‡1</b>				Ke	rnel	Chan	nel #	‡2				Ke	rnel	Char	nel ‡	‡3			(	Outn	ut	
308 + $-498$ + $164 + 1 = -25$ Bias = 1																												ila a s
☐ Bias = 1				47								4								介				-25				
Bias = 1			3	80			+				-	49	8				+		-	164	+	1 =	-25					
Bias = 1																						$\hat{\parallel}$						
																					Ri	∐  ac = '	1					,
																					וט	us – .						

#### More sophisticated model

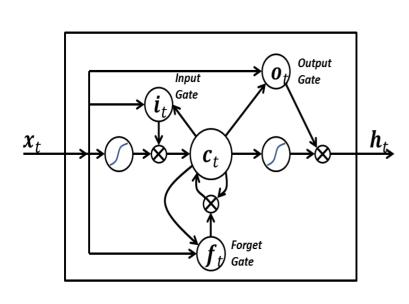
### Convolution1d + MaxPooling + LSTM + dense



#### **LSTM** – long-short term memory

#### recurrent neural network

#### Convolution1d + MaxPooling + LSTM + dense



Traditional LSTM with forget gates. [2][7]  $c_0=0$  and  $h_0=0$ .  $\circ$  denotes the Hadamard product.

$$egin{aligned} f_t &= \sigma_g(W_f x_t + U_f h_{t-1} + b_f) \ i_t &= \sigma_g(W_i x_t + U_i h_{t-1} + b_i) \ o_t &= \sigma_g(W_o x_t + U_o h_{t-1} + b_o) \ c_t &= f_t \circ c_{t-1} + i_t \circ \sigma_c(W_c x_t + U_c h_{t-1} + b_c) \ h_t &= o_t \circ \sigma_h(c_t) \end{aligned}$$

#### Variables

- x<sub>t</sub>: input vector
- h<sub>t</sub>: output vector
- c<sub>t</sub>: cell state vector
- ullet W, U and b: parameter matrices and vector
- ullet  $f_t$  ,  $i_t$  and  $o_t$ : gate vectors
  - $f_t$ : Forget gate vector. Weight of remembering old information.
  - $oldsymbol{i_t}$ : Input gate vector. Weight of acquiring new information.
  - o<sub>t</sub>: Output gate vector. Output candidate.

#### Activation functions

- $\sigma_g$ : The original is a sigmoid function.
- σ<sub>c</sub>: The original is a hyperbolic tangent.
- ullet  $\sigma_h$ : The original is a hyperbolic tangent, but the peephole LSTM paper suggests  $\sigma_h(x)=x$  . [8

https://en.wikipedia.org/wiki/Long short-term memory

http://colah.github.io/posts/2015-08-Understanding-LSTMs/

## **Optimizers**

- SGD (stochastic gradient descent)
- Momentum
- Nesterov
- Adagrad
- Adadelta
- Rmsprop
- ADAM
- ADAMAX

---

#### **Optimizers**

- SGD (stochastic gradient descent)

- Momentum

- Nesterov

**Adagrad** is an algorithm for gradient-based optimization that adapts the learning rate to the parameters, performing larger updates for infrequent and smaller updates for frequent parameter (**TensorFlow default**)

**ADAM** adaptive learning rates for each parameter with storing

an exponentially decaying average of past squared gradients

- Adagrad

- Adadelta

- Rmsprop

- ADAM

(like Adadelta and RMSprop). Additionally keeps an exponentially decaying average of past gradients, similar to momentum (perform the best)

- ADAMAX

. . .

#### **Optimizers**

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- Momentum

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ADAM adaptive learning rates for each parameter with storing an exponentially decaying average of past squared gradients (like Adadelta and RMSprop). Additionally keeps an exponentially decaying average of past gradients, similar to momentum (nerform

the best)

Adam: A method for stochastic optimization

D Kingma, J Ba - arXiv preprint arXiv:1412.6980, 2014 - arxiv.org

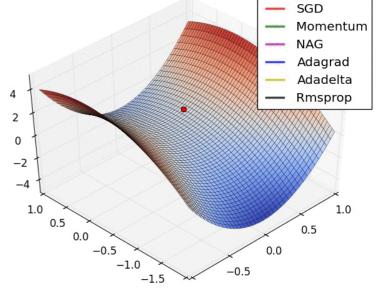
Abstract: We introduce Adam, an algorithm for first-order gradier stochastic objective functions, based on adaptive estimates of lowethod is straightforward to implement, is computationally efficient Cited by 1571. Related articles. All 9 versions. Import into End.

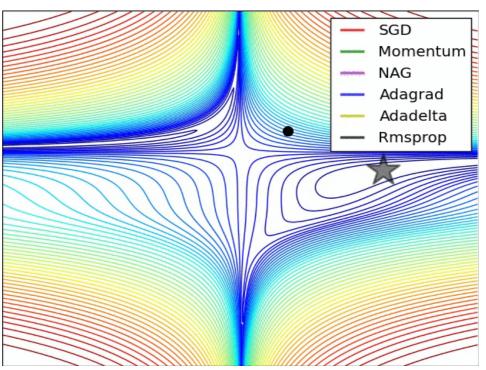
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## **Optimizers**

- SGD (stochastic gradient descent)
- Momentum
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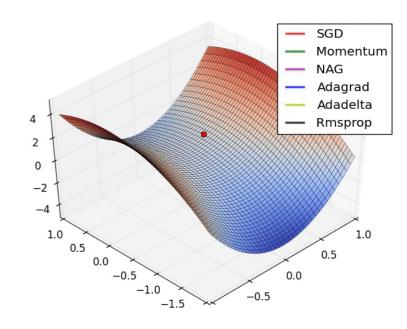


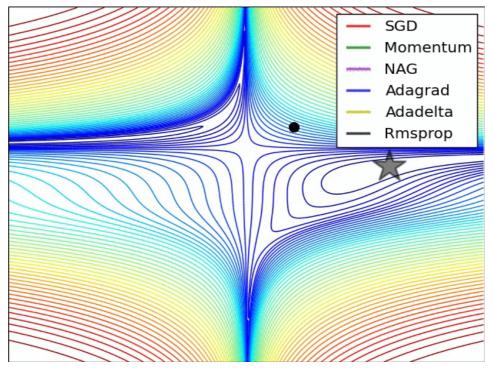


## **Optimizers**

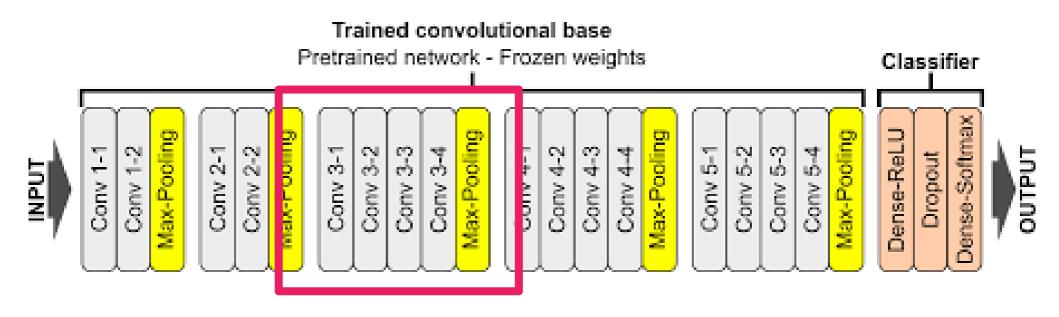
- SGD (stochastic gradient descent)
- Momentum
- Nesterov
- Adagrad
- Adadelta
- Rmsprop
- ADAM







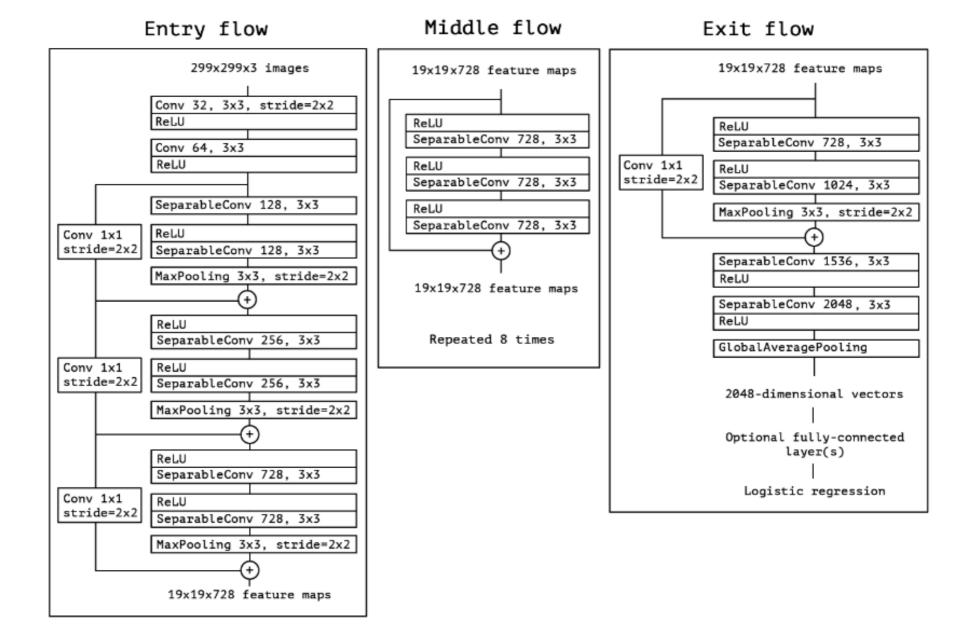
#### Most known architectures



block

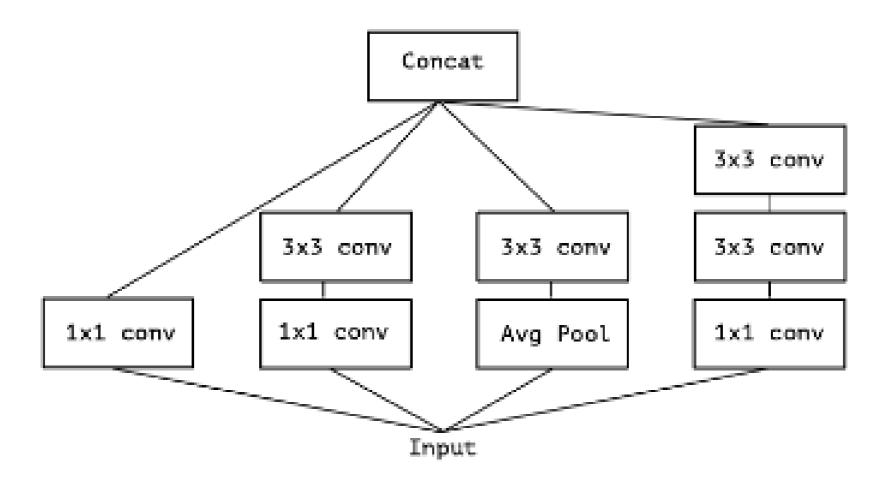
Model	Size	Top-1 Accuracy	Top-5 Accuracy	Parameters	Depth
Xception	88 MB	0.790	0.945	22,910,480	126
VGG16	528 MB	0.713	0.901	138,357,544	23
VGG19	549 MB	0.713	0.900	143,667,240	26
ResNet50	98 MB	0.749	0.921	25,636,712	-
ResNet101	171 MB	0.764	0.928	44,707,176	-
ResNet152	232 MB	0.766	0.931	60,419,944	-
ResNet50V2	98 MB	0.760	0.930	25,613,800	-
ResNet101V2	171 MB	0.772	0.938	44,675,560	-
ResNet152V2	232 MB	0.780	0.942	60,380,648	-
InceptionV3	92 MB	0.779	0.937	23,851,784	159
InceptionResNetV2	215 MB	0.803	0.953	55,873,736	572
MobileNet	16 MB	0.704	0.895	4,253,864	88
MobileNetV2	14 MB	0.713	0.901	3,538,984	88
DenseNet121	33 MB	0.750	0.923	8,062,504	121
DenseNet169	57 MB	0.762	0.932	14,307,880	169
DenseNet201	80 MB	0.773	0.936	20,242,984	201
NASNetMobile	23 MB	0.744	0.919	5,326,716	-
NASNetLarge	343 MB	0.825	0.960	88,949,818	-
EfficientNetB0	29 MB	-	-	5,330,571	_

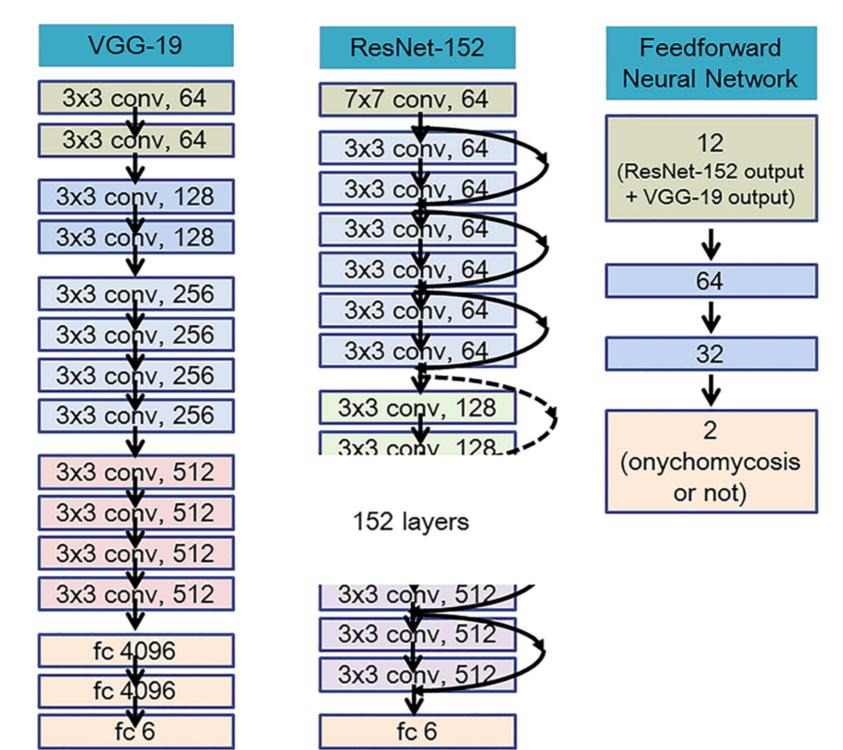
#### Most known architectures

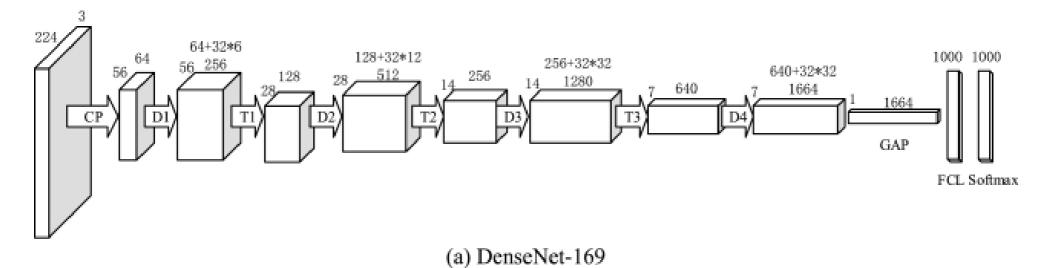


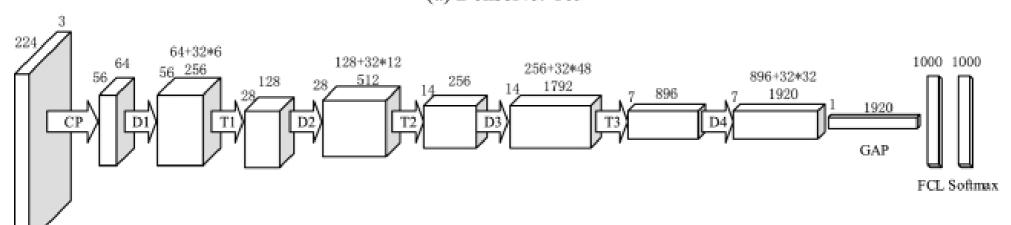
#### **Most known architectures**

Figure 1. A canonical Inception module (Inception V3).

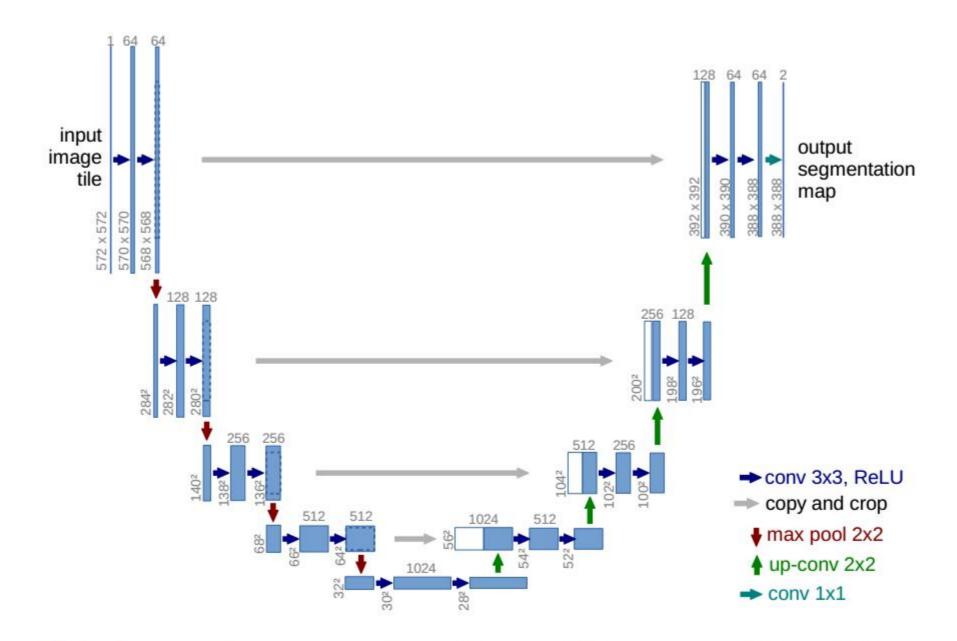




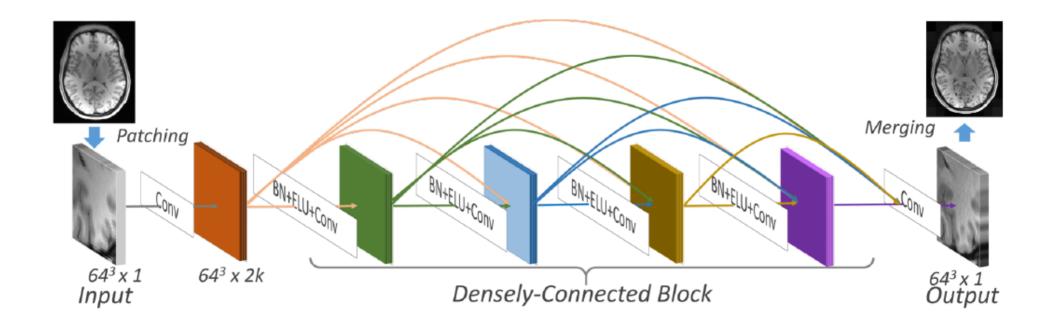


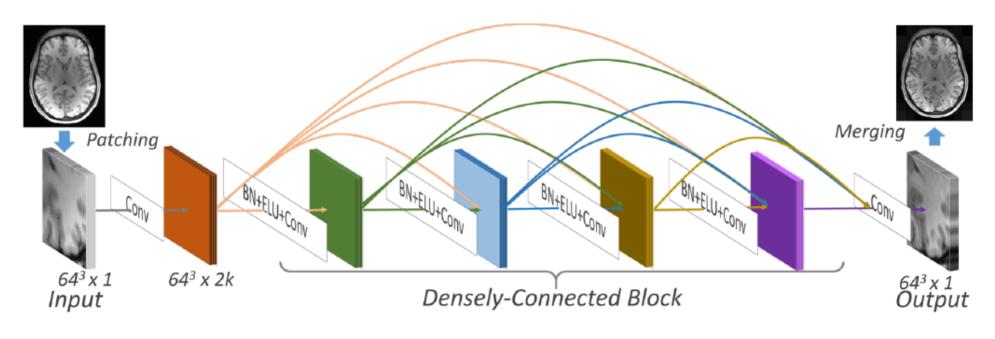


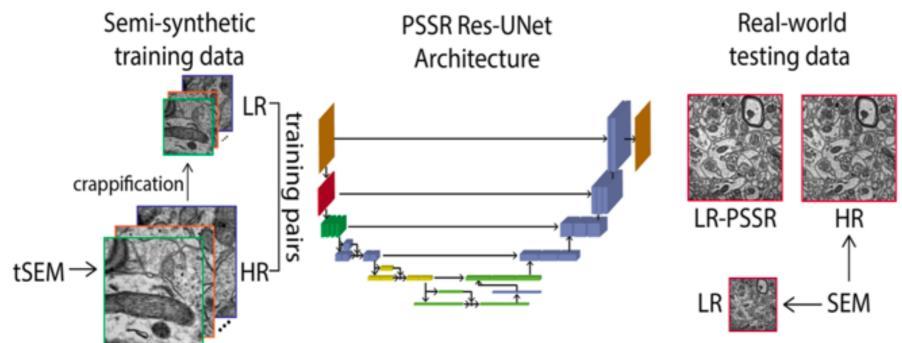
(b) DenseNet-201

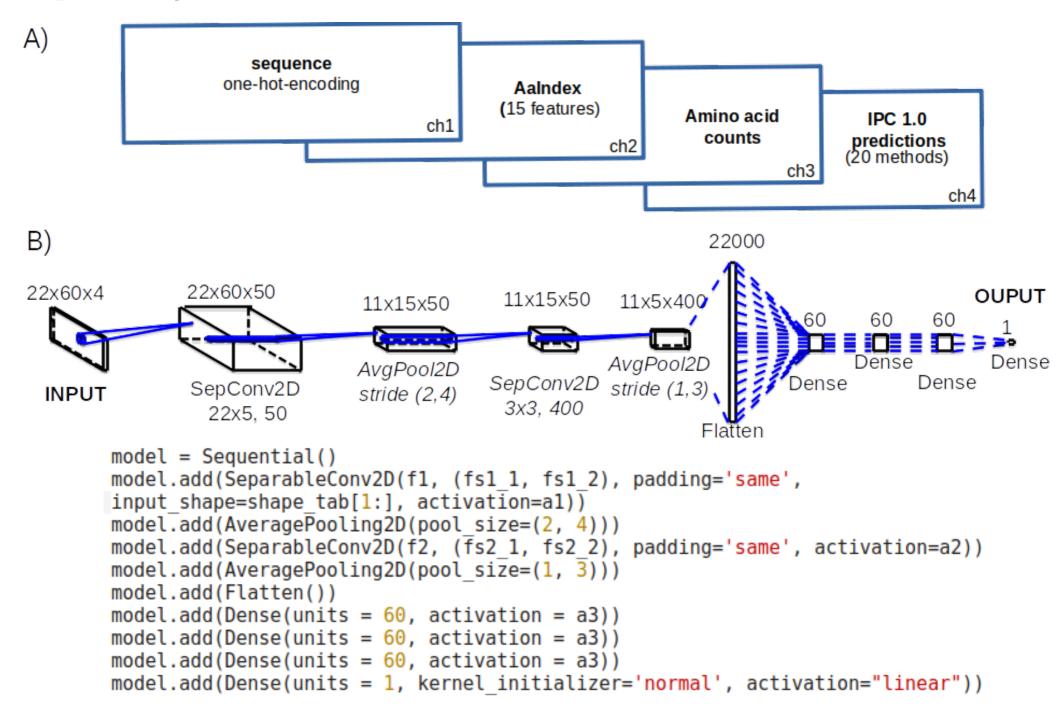


**Fig. 1.** U-net architecture (example for 32x32 pixels in the lowest resolution). Each blue box corresponds to a multi-channel feature map. The number of channels is denoted on top of the box. The x-y-size is provided at the lower left edge of the box. White boxes represent copied feature maps. The arrows denote the different operations.



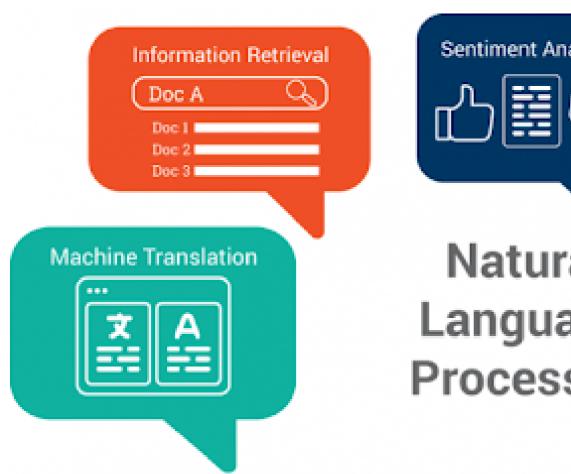






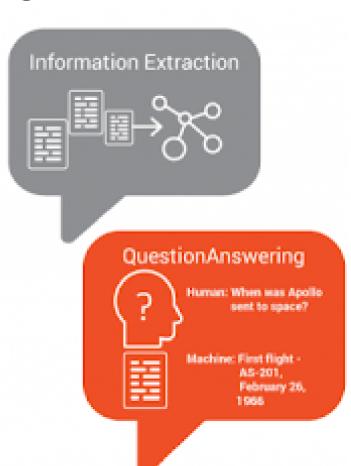
**Natural language Processing with deep learning** 

## **Natural language Processing with deep learning**

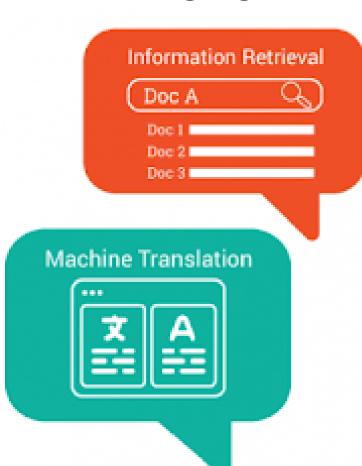




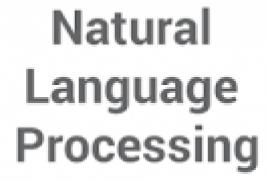
Natural Language Processing



## **Natural language Processing with deep learning**

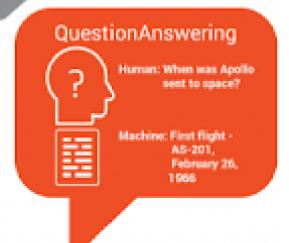






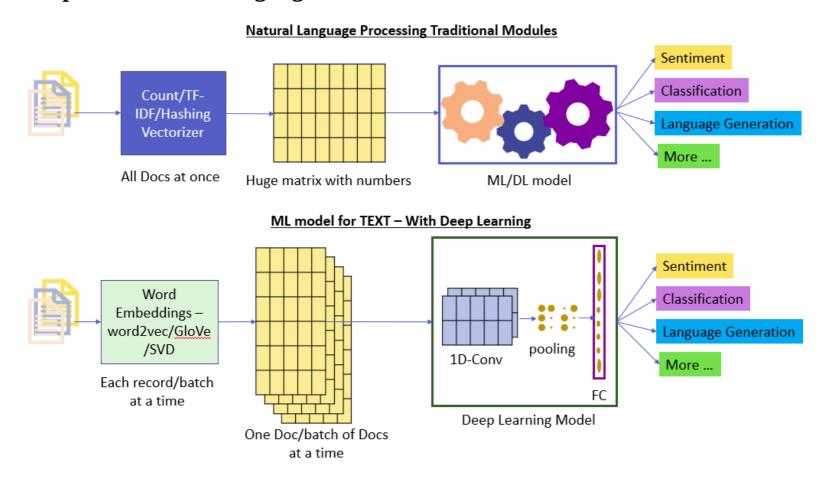




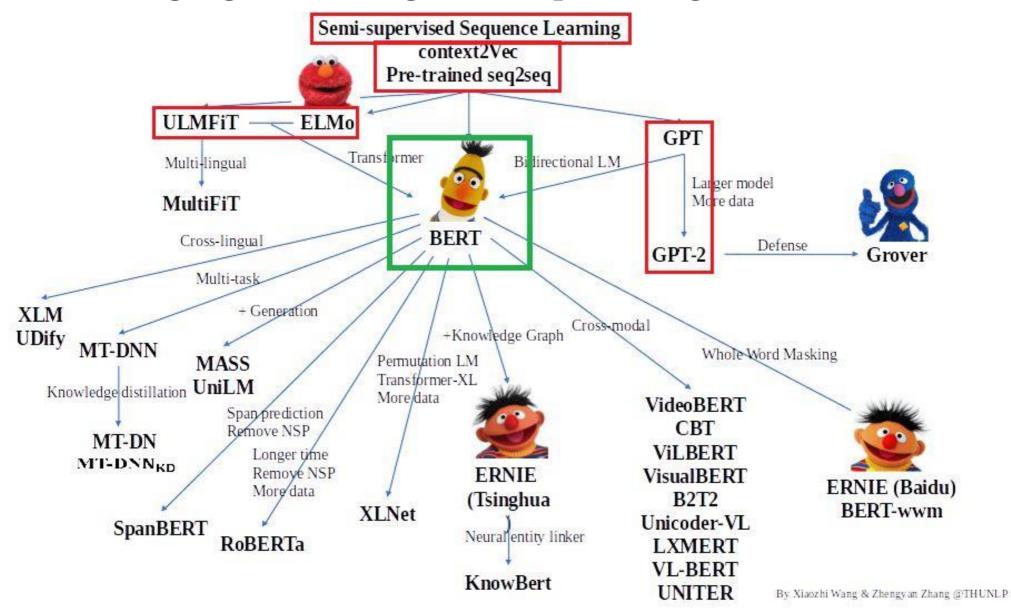


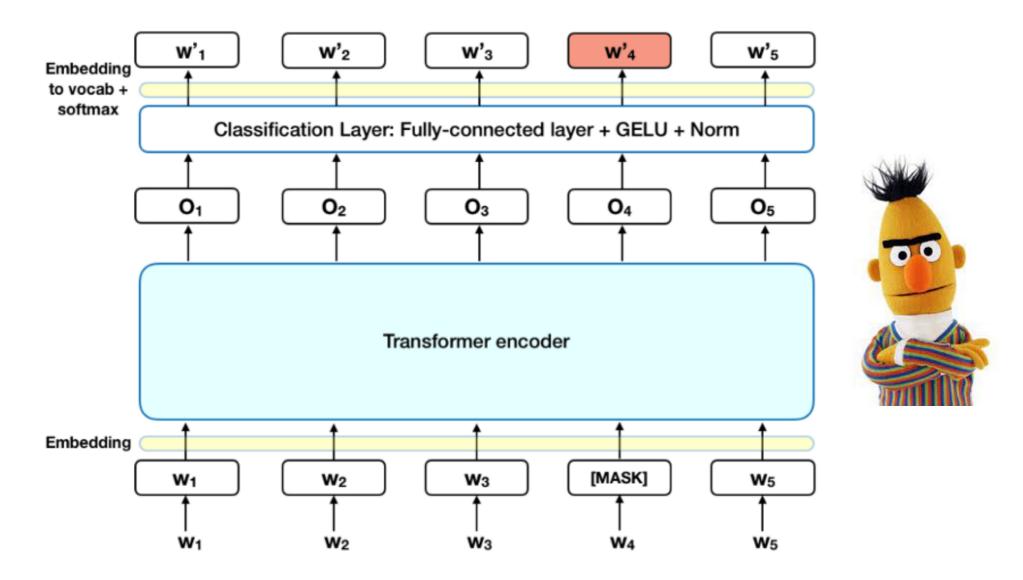
# **Natural language Processing with deep learning**

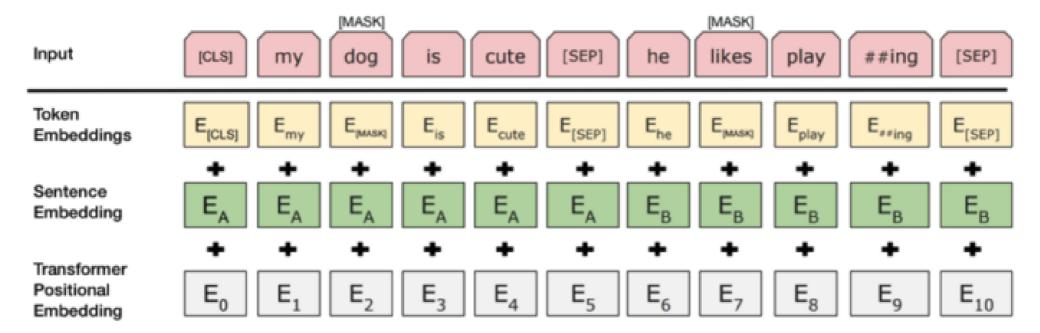
Natural language processing (NLP) deals with building computational algorithms to automatically analyze and represent human language.

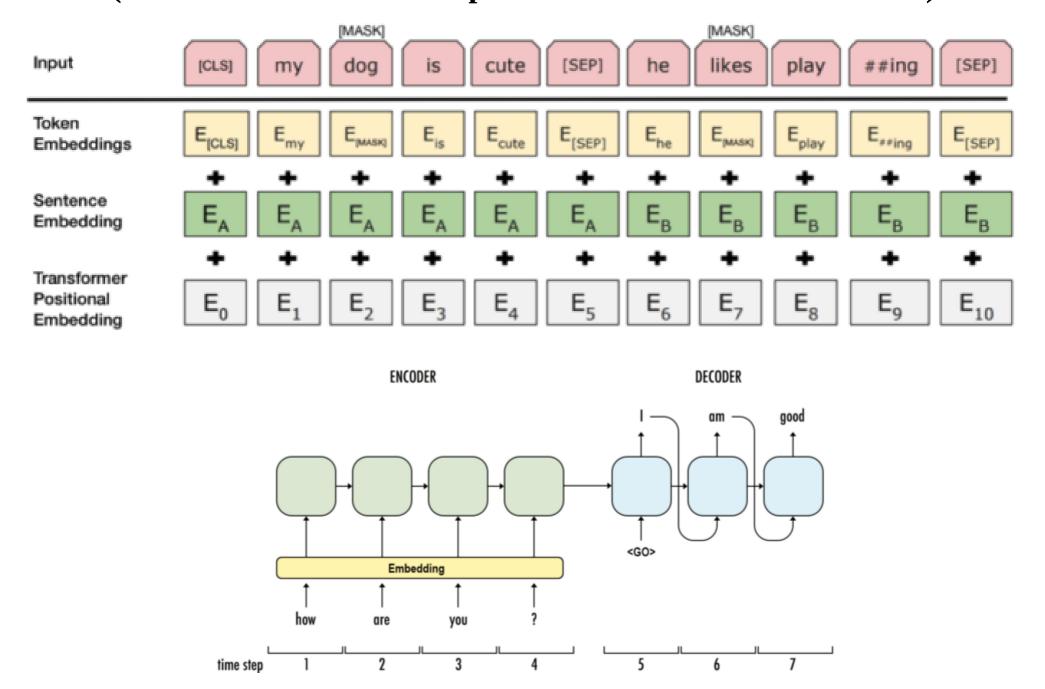


## **Natural language Processing with deep learning**









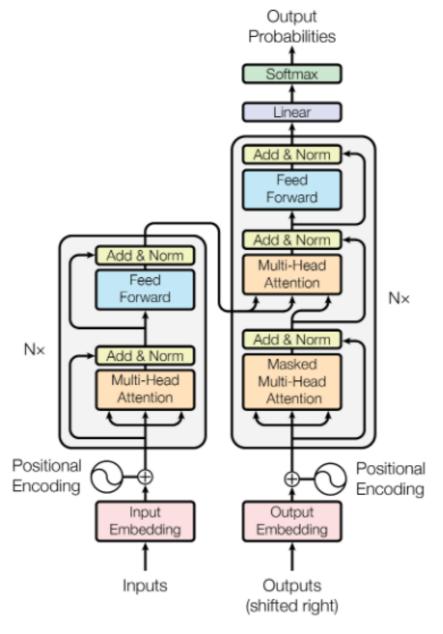


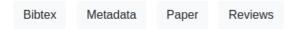


Figure 1: The Transformer - model architecture.

## **BERT (Bidirectional Encoder Representations from Transformers)**

#### Attention is All you Need

Part of Advances in Neural Information Processing Systems 30 (NIPS 2017)



#### **Authors**

Ashish Vaswani, Noam Shazeer, Niki Parmar, Jakob Uszkoreit, Llion Jones, Aidan N. Gomez, Łukasz Kaiser, Illia Polosukhin

#### **Abstract**

The dominant sequence transduction models are based on complex recurrent or convolutional neural networks in an encoder and decoder configuration. The best performing such models also connect the encoder and decoder through an attention mechanisms. We propose a novel, simple network architecture based solely onan attention mechanism, dispensing with recurrence and convolutions entirely. Experiments on two machine translation tasks show these models to be superiorin quality while being more parallelizable and requiring significantly less time to train. Our single model with 165 million parameters, achieves 27.5 BLEU on English-to-German translation, improving over the existing best ensemble result by over 1 BLEU. On English-to-French translation, we outperform the previous single state-of-the-art with model by 0.7 BLEU, achieving a BLEU score of 41.1.

#### Attention is all you need

A Vaswani, N Shazeer, N Parmar... - Advances in neural ..., 2017 - proceedings.neurips.cc

- ... to attend to all positions in the decoder up to and including that position. We need to prevent
- ... We implement this inside of scaled dot-product attention by masking out (setting to -\infty) ...
- ☆ Zapisz 59 Cytuj Cytowane przez 74866 Powiązane artykuły Wszystkie wersje 46 ≫





#### **Neural networks (deep learning)**

# **Splitting dataset**

**Step 1:** Making the model *examine* data.

**Training Set** 

**Step 2:** Making the model *learn* from its mistakes.

Validation Set

**Step 3:** Making a conclusion on *how well* the model performs.

**Test Set** 

#### **Neural networks (deep learning)**

## **Splitting dataset**

**Step 1:** Making the model *examine* data.

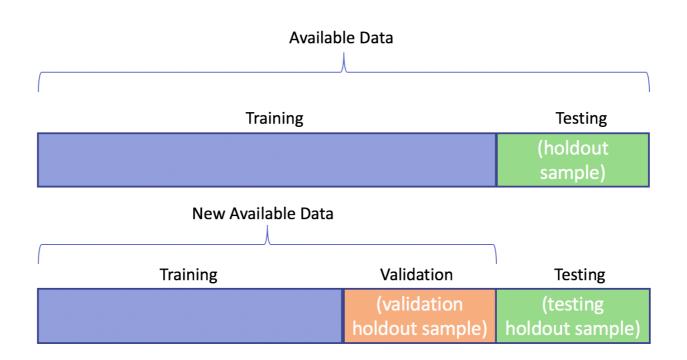
**Training Set** 

**Step 2:** Making the model *learn* from its mistakes.

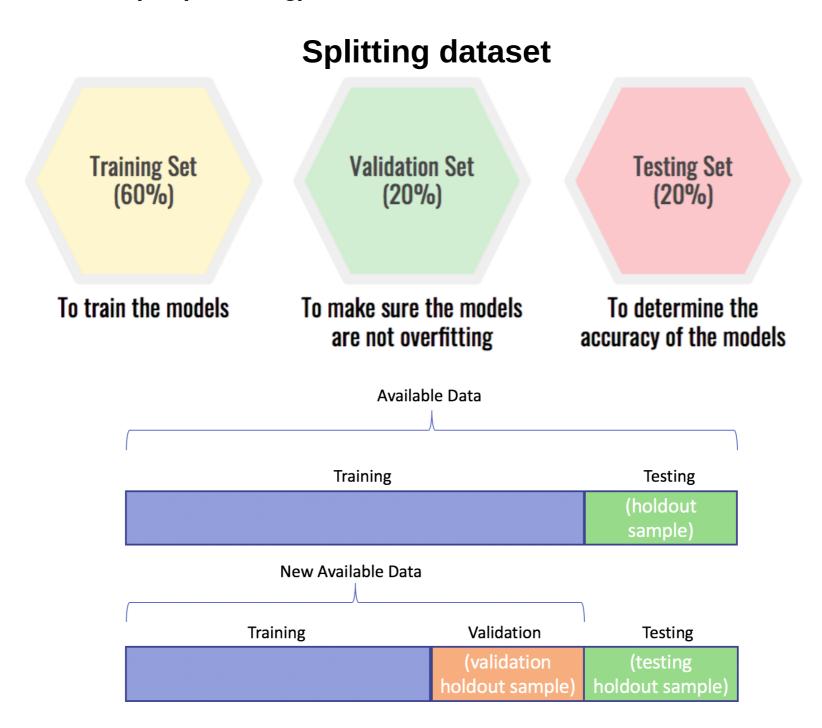
Validation Set

Step 3: Making a conclusion on how well the model performs.

**Test Set** 

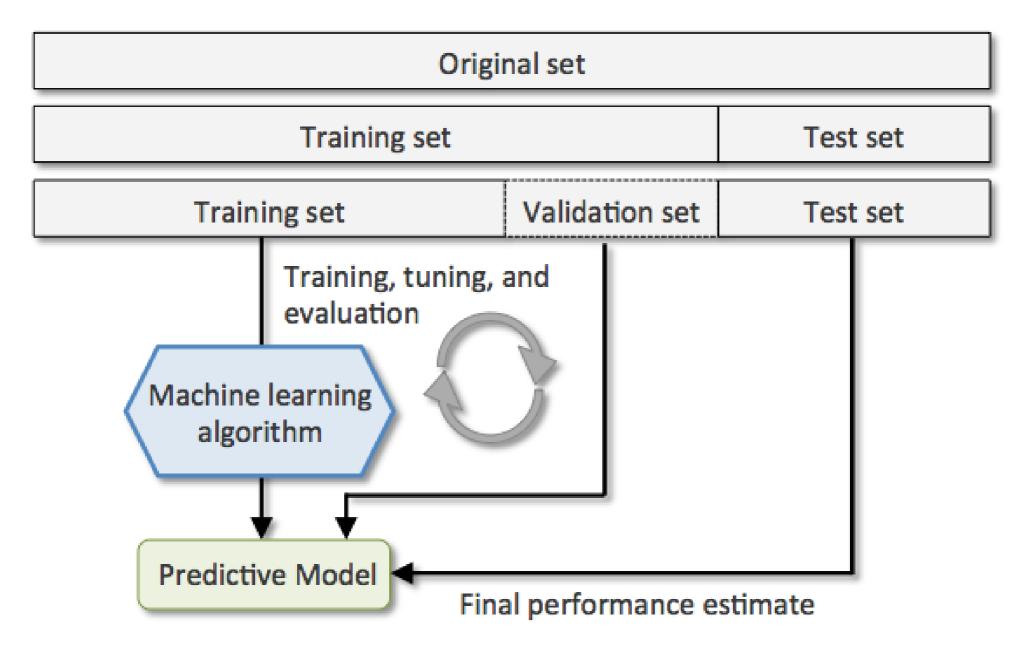


#### **Neural networks (deep learning)**



### **Neural networks (deep learning)**

# **Splitting dataset**



# **One-hot-encoding**

Human-Readable

Machine-Readable

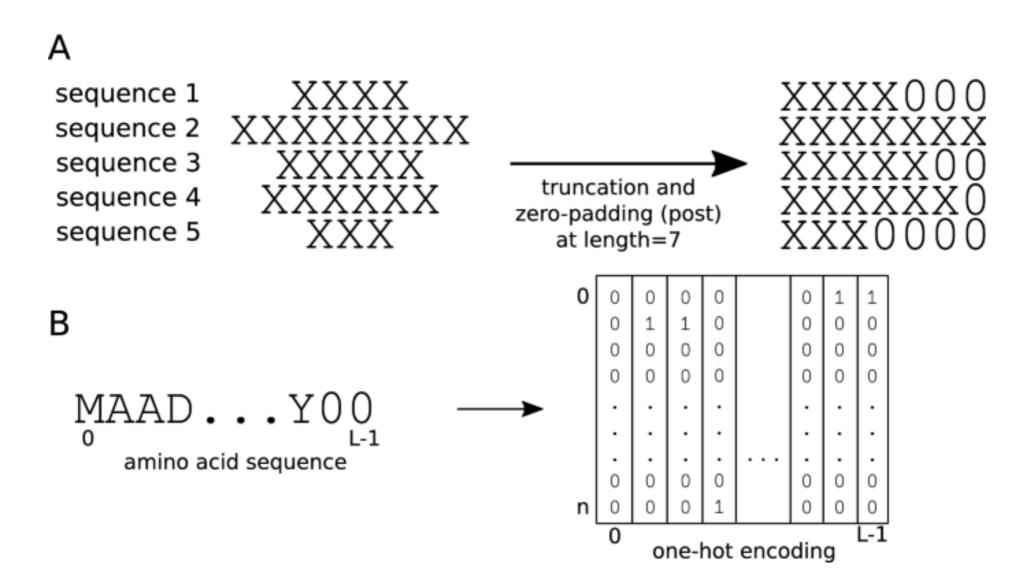
Pet	Cat	Dog	Turtle	Fish
Cat	1	0	0	0
Dog	0	1	0	0
Turtle	 0	0	1	0
Fish	0	0	0	1
Cat	1	0	0	0

Label Encoding

One Hot Encoding

Food Name	Categorical #	Calories
Apple	1	95
Chicken	2	231
Broccoli	3	50

Apple	Chicken	Broccoli	Calories
1	0	0	95
0	1	0	231
0	0	1	50

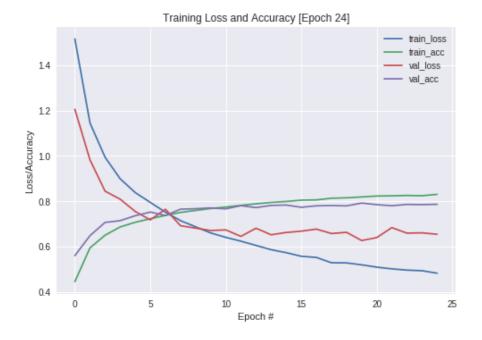


Layer (type)	Output Shape	Param #
dense_13 (Dense)	(None, 512)	401920
dropout_3 (Dropout)	(None, 512)	0
dense_14 (Dense)	(None, 512)	262656
dropout_4 (Dropout)	(None, 512)	0
dense_15 (Dense)	(None, 10)	5130

Total params: 669,706

Trainable params: 669,706 Non-trainable params: 0

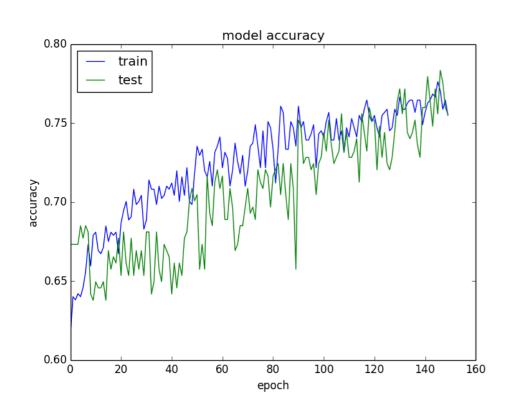
model.summary()

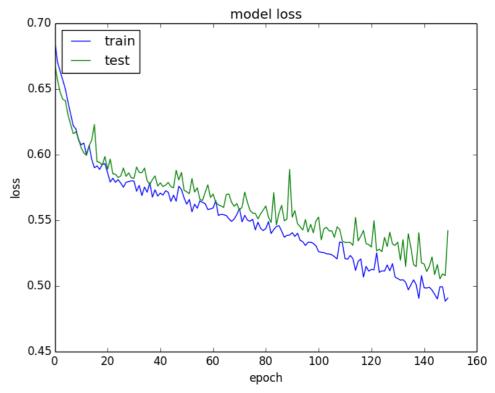


```
Using gpu device 1: GeForce GTX TITAN X (CNMeM is disabled, cuDNN 4007)
[INFO] downloading MNIST...
[INFO] compiling model...
[INFO] training...
Epoch 1/20
                                            =1 - 3s - loss: 0.5510 - acc: 0.8474
46900/46900 [==
Epoch 2/20
46900/46900 [==
                                            =7 - 3s - loss: 0.2177 - acc: 0.9361
Epoch 3/20
46900/46900 [===
                                            =7 - 3s - loss: 0.1615 - acc: 0.9527
Epoch 4/20
                                            =] - 3s - loss: 0.1299 - acc: 0.9620
46900/46900 F===
Epoch 5/20
46900/46900 F===
                                            =] - 3s - loss: 0.1100 - acc: 0.9681
Epoch 6/20
46900/46900 [<del>-----</del>
                                            =] - 3s - loss: 0.0964 - acc: 0.9721
Epoch 7/20
                                            =] - 3s - loss: 0.0860 - acc: 0.9741
46900/46900 [==
Epoch 8/20
46900/46900 Г=
                                            =1 - 3s - loss: 0.0773 - acc: 0.9765
Epoch 9/20
46900/46900 [==
                                            =] - 3s - loss: 0.0711 - acc: 0.9786
Epoch 10/20
46900/46900 F===
                                            =] - 3s - loss: 0.0654 - acc: 0.9797
Epoch 11/20
46900/46900 [====
                                            =] - 3s - loss: 0.0605 - acc: 0.9819
Epoch 12/20
46900/46900 [===
                                            =] - 3s - loss: 0.0568 - acc: 0.9830
Epoch 13/20
                                            =] - 3s - loss: 0.0535 - acc: 0.9839
46900/46900 [==
Epoch 14/20
46900/46900 F==
                                            =] - 3s - loss: 0.0508 - acc: 0.9844
Epoch 15/20
46900/46900 [===
                                            =] - 3s - loss: 0.0481 - acc: 0.9857
Epoch 16/20
46900/46900 [====
                                            =] - 3s - loss: 0.0449 - acc: 0.9864
Epoch 17/20
46900/46900 [=====
                                            =] - 3s - loss: 0.0424 - acc: 0.9875
Epoch 18/20
46900/46900 [==
                                            =] - 3s - loss: 0.0409 - acc: 0.9878
Epoch 19/20
46900/46900 [==
                                            =1 - 3s - loss: 0.0386 - acc: 0.9887
Epoch 20/20
46900/46900 [=
                                            =] - 3s - loss: 0.0369 - acc: 0.9890
[INFO] evaluating...
23100/23100 [==
                                            =1 - 0s
[INFO] accuracy: 98.49%
[INFO] dumping weights to file...
[INFO] Predicted: 6, Actual: 6
```

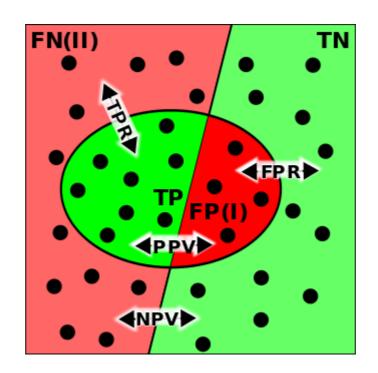
```
from keras.models import Sequential
from keras.layers import Dense
import matplotlib.pyplot as plt
import numpy
# load pima indians dataset
dataset = numpy.loadtxt("pima-indians-diabetes.csv", delimiter=",")
# split into input (X) and output (Y) variables
X = dataset[:,0:8]
Y = dataset[:,8]
# create model
model = Sequential()
model.add(Dense(12, input_dim=8, activation='relu'))
model.add(Dense(8, activation='relu'))
model.add(Dense(1, activation='sigmoid'))
# Compile model
model.compile(loss='binary_crossentropy', optimizer='adam', metrics=['accura
# Fit the model
history = model.fit(X, Y, validation_split=0.33, epochs=150, batch_size=10,
# list all data in history
print(history.history.keys())
# summarize history for accuracy
plt.plot(history.history['accuracy'])
plt.plot(history.history['val_accuracy'])
plt.title('model accuracy')
plt.ylabel('accuracy')
plt.xlabel('epoch')
plt.legend(['train', 'test'], loc='upper left')
plt.show()
# summarize history for loss
plt.plot(history.history['loss'])
plt.plot(history.history['val_loss'])
plt.title('model loss')
plt.ylabel('loss')
plt.xlabel('epoch')
plt.legend(['train', 'test'], loc='upper left')
nl+ show()
```

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```





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plt.plot(history.history['accuracy'])
plt.plot(history.history['val_accuracy'])
```



Assigned Actual	Test outcome positive	Test outcome negative	
Condition positive	True <i>positive</i>	False <i>negative</i>	
Condition negative	False <i>positive</i>	True <i>negative</i>	

These can be arranged into a 2×2 contingency table

		Predicted condition		
	Total population = P + N	Positive (PP)	Negative (PN)	
condition	Positive (P)	True positive (TP), hit	False negative (FN), type II error, miss, underestimation	
Actual co	Negative (N)	False positive (FP), type I error, false alarm, overestimation	True negative (TN), correct rejection	

# sensitivity, recall, hit rate, or true positive rate (TPR)

$$TPR = \frac{TP}{P} = \frac{TP}{TP + FN} = 1 - FNR$$

specificity, selectivity or true negative rate (TNR)

$$TNR = \frac{TN}{N} = \frac{TN}{TN + FP} = 1 - FPR$$

precision or positive predictive value (PPV)

$$PPV = \frac{TP}{TP + FP} = 1 - FDR$$

negative predictive value (NPV)

$$NPV = \frac{TN}{TN + FN} = 1 - FOR$$

miss rate or false negative rate (FNR)

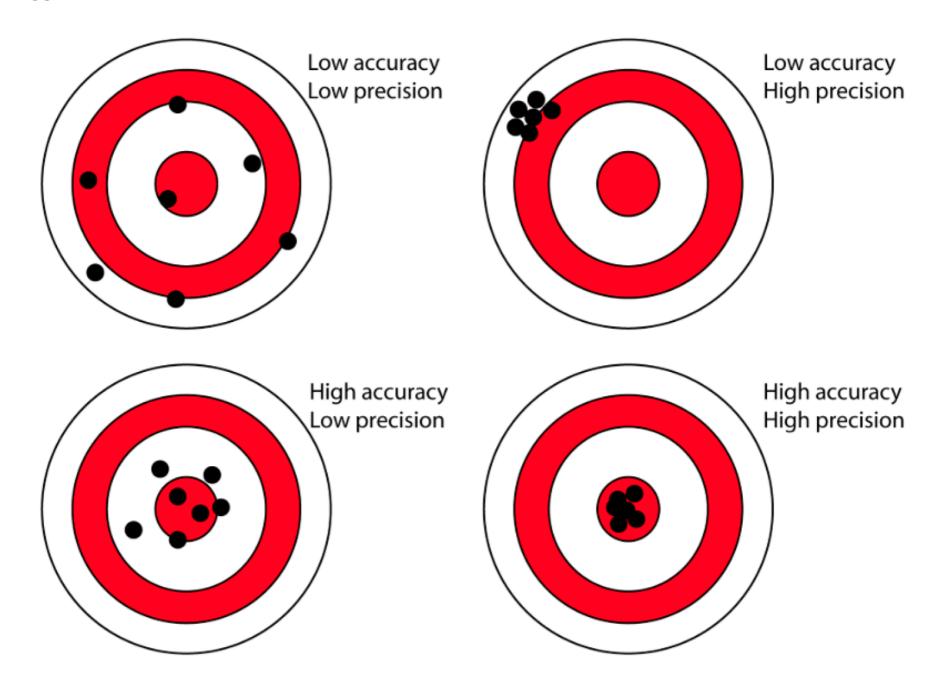
$$FNR = \frac{FN}{P} = \frac{FN}{FN + TP} = 1 - TPR$$

fall-out or false positive rate (FPR)

$$FPR = \frac{FP}{N} = \frac{FP}{FP + TN} = 1 - TNR$$

false discovery rate (FDR)

$$FDR = \frac{FP}{FP + TP} = 1 - PPV$$



### accuracy (ACC)

$$ACC = \frac{TP + TN}{P + N} = \frac{TP + TN}{TP + TN + FP + FN}$$

## balanced accuracy (BA)

$$\mathrm{BA} = \frac{TPR + TNR}{2}$$

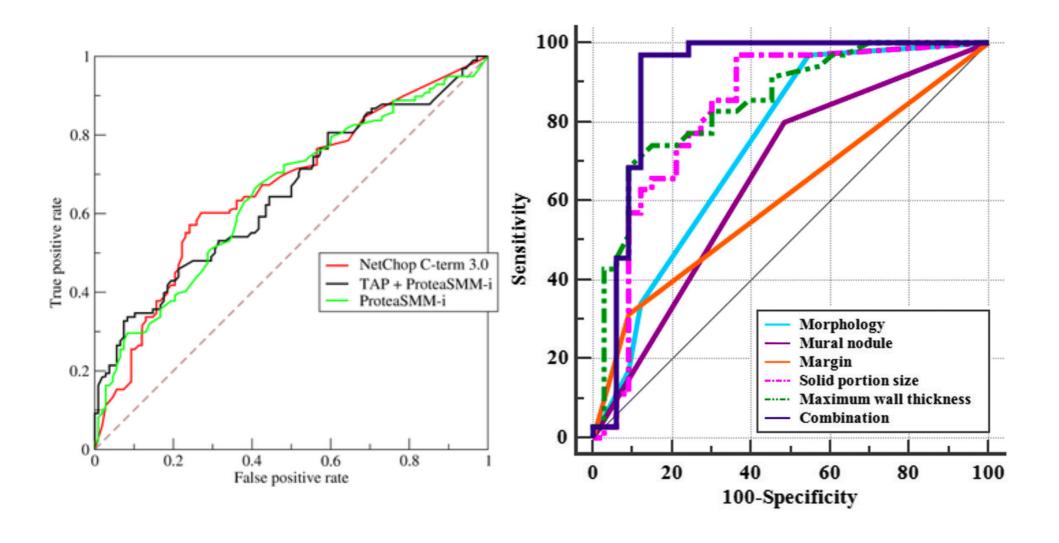
### F1 score

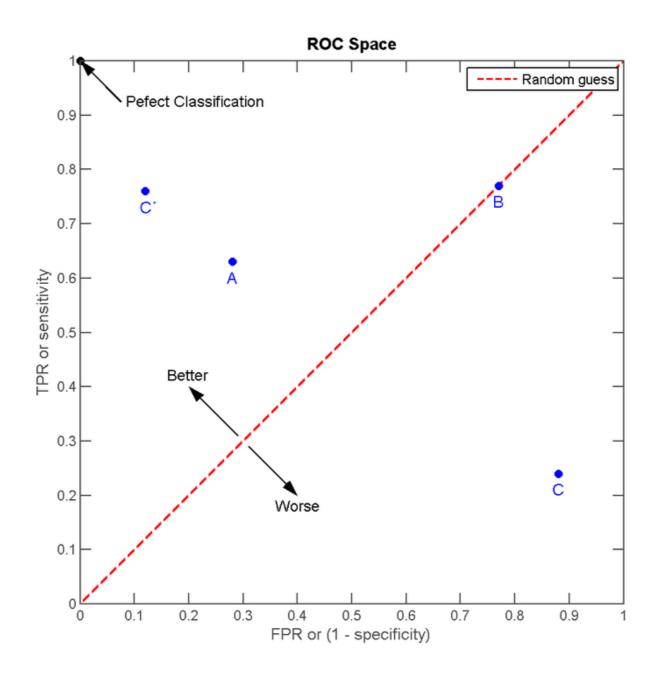
is the harmonic mean of precision and sensitivity:

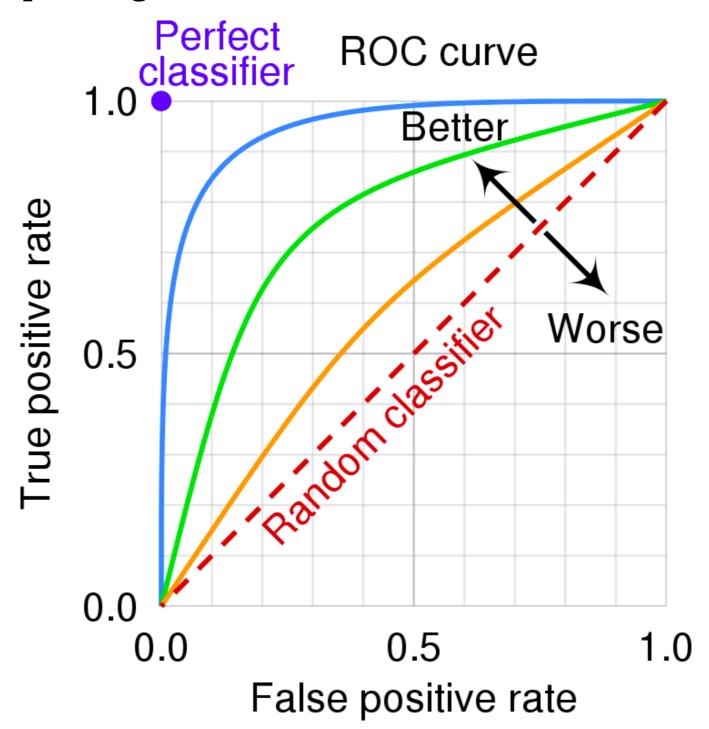
$$F_1 = 2 \times \frac{PPV \times TPR}{PPV + TPR} = \frac{2TP}{2TP + FP + FN}$$

phi coefficient ( $\phi$  or  $r_{\phi}$ ) or Matthews correlation coefficient (MCC)

$$MCC = \frac{TP \times TN - FP \times FN}{\sqrt{(TP + FP)(TP + FN)(TN + FP)(TN + FN)}}$$



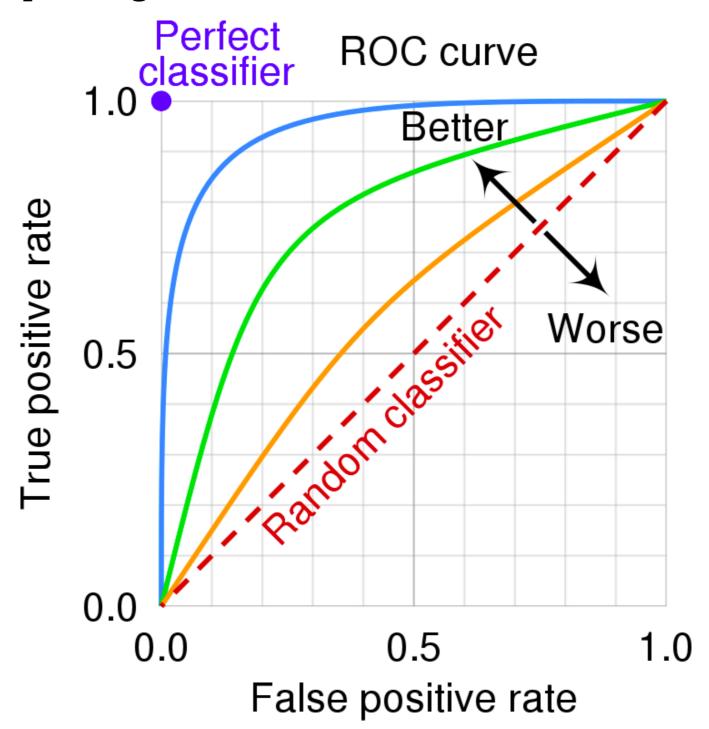




```
import sklearn.metrics

fpr, tpr, thresholds = sklearn.metrics.roc_curve(y_true = true_labels,
    y_score = pred_probs, pos_label = 1) #positive class is 1; negative
    class is 0

auroc = sklearn.metrics.auc(fpr, tpr)
```



# Thank you for your time and See you at the next lecture

Any other questions & comments

l.kozlowski@mimuw.edu.pl

www: bioinformatic.netmark.pl