

Semantyka i weryfikacja programów

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Program Semantics & Verification

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Input/output

TINY⁺⁺⁺

$$S \in \text{Stmt} ::= \dots \mid \text{read } x \mid \text{write } e$$

Semantic domains

Stream = **Int** × **Stream** + {**eof**}

Input = **Stream**

Output = **Stream**

State = **Store** × **Input** × **Output**

Actually:

Stream = (**Int** \otimes_L **Stream**) \oplus {**eof**} \perp

where:

$$\mathbf{D} \otimes_L \mathbf{D}' = \mathbf{D} \otimes \mathbf{D}'_\perp$$

Interpretation:

Stream = **Int*** + **Int** $^\omega$

Semantic functions

$$\mathcal{E} : \mathbf{Exp} \rightarrow \underbrace{\mathbf{VEnv} \rightarrow \mathbf{State}}_{\mathbf{EXP}} \rightarrow (\mathbf{Int} + \{\text{??}\})$$

$$\mathcal{B} : \mathbf{BExp} \rightarrow \underbrace{\mathbf{VEnv} \rightarrow \mathbf{State}}_{\mathbf{BEXP}} \rightarrow (\mathbf{Bool} + \{\text{??}\})$$

Only one clause to modify here:

$$\mathcal{E}[x] \rho_V \langle s, i, o \rangle = s \ l \text{ where } l = \rho_V x$$

Semantics of statements

$$\mathcal{S}: \text{Stmt} \rightarrow \underbrace{\text{VEnv} \rightarrow \text{PEnv} \rightarrow \text{State}}_{\text{STMT}} \rightarrow (\text{State} + \{\text{??}\})$$

Again, only one clause to change:

$$\mathcal{S}[x := e] \rho_V \rho_P \langle s, i, o \rangle = \langle s[l \mapsto n], i, o \rangle \text{ where } l = \rho_V x, n = \mathcal{E}[e] \rho_V \langle s, i, o \rangle$$

(plus a similar change in $\mathcal{D}_V[\text{var } x; D_V] \dots = \dots$) and two clauses to add:

$$\mathcal{S}[\text{read } x] \rho_V \rho_P \langle s, i, o \rangle = \langle s[l \mapsto n], i', o \rangle \text{ where } l = \rho_V x, \langle n, i' \rangle = i$$

$$\mathcal{S}[\text{write } e] \rho_V \rho_P \langle s, i, o \rangle = \langle s, i, \langle n, o \rangle \rangle \text{ where } n = \mathcal{E}[e] \rho_V \langle s, i, o \rangle$$

Cheating a bit: writing out in the reverse order

Programs

New syntactic domain:

$$\text{Prog} ::= \text{prog } S$$

with obvious semantic function:

$$\mathcal{P}: \text{Prog} \rightarrow \underbrace{\text{Input} \rightarrow (\text{Output} + \{\text{??}\})}_{\text{PROG}}$$

given by:

$$\begin{aligned} \mathcal{P}[\text{prog } S] i = o' \text{ where } \mathcal{S}[S] \rho_V^\emptyset \rho_P^\emptyset \langle s^\emptyset, i, \text{eof} \rangle &= \langle s', i', o' \rangle, \\ \rho_V^\emptyset x &= \text{??}, \rho_P^\emptyset p = \text{??}, s^\emptyset \text{ next} = 0, s^\emptyset l = \text{??} \end{aligned}$$

Okay, but...

Do we want to allow statements to erase output?

Changing philosophy

From:

What happens now?

To:

What the overall answer will be?

Direct semantics

begin ... ; ... ; ... end

$$s^\emptyset \xrightarrow{\mathcal{S}[\dots]} s_i \xrightarrow{\mathcal{S}[\dots]} s_j \xrightarrow{\mathcal{S}[\dots]} s' \rightsquigarrow \text{"overall result"}$$

Continuation semantics

begin ... ; ... ; ... end

$$\kappa' : \rightsquigarrow \text{"overall result"}$$

$$\xleftarrow{\mathcal{S}[\dots]} \kappa_i : \rightsquigarrow \text{"overall result"}$$

$$\xleftarrow{\mathcal{S}[\dots]} \kappa_j : \rightsquigarrow \text{"overall result"}$$

$$\xleftarrow{\mathcal{S}[\dots]} \kappa^\emptyset : \rightsquigarrow \text{"overall result"}$$

Continuations

$$\mathbf{Cont} = \mathbf{State} \rightarrow \mathbf{Ans}$$

Now:

- states do not include outputs
- answers are outputs (or errors)
- these are continuations for statements; semantics for statements is given by:

$$\begin{aligned}\mathbf{State} &= \mathbf{Store} \times \mathbf{Input} \\ \mathbf{Ans} &= \mathbf{Output}\end{aligned}$$

$$\mathcal{S}: \mathbf{Stmt} \rightarrow \underbrace{\mathbf{VEnv} \rightarrow \mathbf{PEnv} \rightarrow \mathbf{Cont}}_{\mathbf{STMT}} \rightarrow \mathbf{Cont}$$

That is: $\mathbf{STMT} = \mathbf{VEnv} \rightarrow \mathbf{PEnv} \rightarrow \mathbf{Cont} \rightarrow \mathbf{State} \rightarrow \mathbf{Ans}$

Expression and declaration continuations

- continuations for other syntactic categories should be additionally parameterised by whatever these pass on:
 - expressions pass on values, so

$$\mathbf{Cont_E} = \mathbf{Int} \rightarrow \mathbf{State} \rightarrow \mathbf{Ans}$$
$$\mathbf{Cont_B} = \mathbf{Bool} \rightarrow \mathbf{State} \rightarrow \mathbf{Ans}$$

- declarations pass on environments, so

$$\mathbf{Cont_{D_V}} = \mathbf{VEnv} \rightarrow \mathbf{State} \rightarrow \mathbf{Ans}$$
$$\mathbf{Cont_{D_P}} = \mathbf{PEnv} \rightarrow \mathbf{State} \rightarrow \mathbf{Ans}$$

$$N \in \mathbf{Num} ::= 0 \mid 1 \mid 2 \mid \dots$$

$$x \in \mathbf{Var} ::= \dots$$

$$p \in \mathbf{IDE} ::= \dots$$

$$e \in \mathbf{Exp} ::= N \mid x \mid e_1 + e_2 \mid e_1 * e_2 \mid e_1 - e_2$$

$$b \in \mathbf{BExp} ::= \mathbf{true} \mid \mathbf{false} \mid e_1 \leq e_2 \mid \neg b' \mid b_1 \wedge b_2$$

$$\begin{aligned} S \in \mathbf{Stmt} ::= & x := e \mid \mathbf{skip} \mid S_1; S_2 \mid \mathbf{if } b \text{ \textbf{then}} \ S_1 \text{ \textbf{else}} \ S_2 \mid \mathbf{while } b \text{ \textbf{do}} \ S' \\ & \mid \mathbf{begin } D_V \ D_P \ S \mathbf{end} \mid \mathbf{call } p \mid \mathbf{call } p(\mathbf{vr } x) \\ & \mid \mathbf{read } \ x \mid \mathbf{write } \ e \end{aligned}$$

$$D_V \in \mathbf{VDecl} ::= \mathbf{var } \ x; D_V \mid \varepsilon$$

$$D_P \in \mathbf{PDecl} ::= \mathbf{proc } \ p \ \mathbf{is } \ (S); D_P \mid \mathbf{proc } \ p(\mathbf{vr } \ x) \ \mathbf{is } \ (S); D_P \mid \varepsilon$$

$$\mathbf{Prog} ::= \mathbf{prog } \ S$$

Semantic domains

Int = ...

Bool = ...

Loc = ...

Store = ...

VEnv = ...

PROC₀ = **Cont** → **Cont**

PROC₁^{vr} = **Loc** → **PROC**₀

PEnv =

IDE → (**PROC**₀ + **PROC**₁^{vr} + {**??**})

Input = **Int** × **Input** + {**eof**}

State = **Store** × **Input**

Output = **Int** × **Output** + {**eof**, **??**}

Cont = **State** → **Output**

Cont_E = **Int** → **Cont**

Cont_B = **Bool** → **Cont**

Cont_{D_V} = **VEnv** → **Cont**

Cont_{D_P} = **PEnv** → **Cont**

Semantic functions

$$\mathcal{E}: \text{Exp} \rightarrow \underbrace{\text{VEnv} \rightarrow \text{Cont}_E \rightarrow \text{Cont}}_{\text{EXP}}$$

$$\mathcal{B}: \text{BExp} \rightarrow \underbrace{\text{VEnv} \rightarrow \text{Cont}_B \rightarrow \text{Cont}}_{\text{BEXP}}$$

$$\mathcal{S}: \text{Stmt} \rightarrow \underbrace{\text{VEnv} \rightarrow \text{PEnv} \rightarrow \text{Cont} \rightarrow \text{Cont}}_{\text{STMT}}$$

$$\mathcal{D}_V: \text{VDecl} \rightarrow \underbrace{\text{VEnv} \rightarrow \text{Cont}_{D_V} \rightarrow \text{Cont}}_{\text{VDECL}}$$

$$\mathcal{D}_P: \text{PDecl} \rightarrow \underbrace{\text{VEnv} \rightarrow \text{PEnv} \rightarrow \text{Cont}_{D_P} \rightarrow \text{Cont}}_{\text{PDECL}}$$

$$\mathcal{P}: \text{Prog} \rightarrow \underbrace{\text{Input} \rightarrow \text{Output}}_{\text{PROG}}$$

Sample semantic clauses

Programs:

$$\begin{aligned}\mathcal{P}[\text{prog } S] i &= \mathcal{S}[S] \rho_V^\emptyset \rho_P^\emptyset \kappa^\emptyset \langle s^\emptyset, i \rangle \\ \text{where } \rho_V^\emptyset x &=? , \rho_P^\emptyset p = ?, \kappa^\emptyset s = \text{eof}, s^\emptyset \text{ next} = 0, s^\emptyset l = ?\end{aligned}$$

Declarations:

$$\begin{aligned}\mathcal{D}_P[\varepsilon] \rho_V \rho_P \kappa_P &= \kappa_P \rho_P \\ \mathcal{D}_P[\text{proc } p \text{ is } (S); D_P] \rho_V \rho_P &= \\ \mathcal{D}_P[D_P] \rho_V \rho_P[p \mapsto P] \text{ where } P &= \mathcal{S}[S] \rho_V \rho_P[p \mapsto P] \\ \mathcal{D}_V[\text{var } x; D_V] \rho_V \kappa_V \langle s, i \rangle &= \\ \mathcal{D}_V[D_V] \rho'_V \kappa_V \langle s', i \rangle \text{ where } l &= s \text{ next}, \rho'_V = \rho_V[x \mapsto l], \\ s' &= s[l \mapsto ?, \text{next} \mapsto l + 1]\end{aligned}$$

No continuations really used here, but:

may be rewritten to a more standard continuation style

Sample semantic clauses

$$\mathcal{E}[\![x]\!] \rho_V \kappa_E = \lambda \langle s, i \rangle : \mathbf{State}.\kappa_E n \langle s, i \rangle \text{ where } l = \rho_V x, n = s l$$

this means: ?? if $\rho_V x = ??$ or $s l = ??$

Expressions:

$$\mathcal{E}[\![e_1 + e_2]\!] \rho_V \kappa_E =$$
$$\mathcal{E}[\![e_1]\!] \rho_V \lambda n_1 : \mathbf{Int}. \mathcal{E}[\![e_2]\!] \rho_V \lambda n_2 : \mathbf{Int}. \kappa_E (n_1 + n_2)$$

check the types!

$$\mathcal{B}[\![\mathbf{true}]\!] \rho_V \kappa_B = \kappa_B \mathbf{tt}$$
$$\mathcal{B}[\![e_1 \leq e_2]\!] \rho_V \kappa_B =$$
$$\mathcal{E}[\![e_1]\!] \rho_V \lambda n_1 : \mathbf{Int}. \mathcal{E}[\![e_2]\!] \rho_V \lambda n_2 : \mathbf{Int}. \kappa_B \text{ ifte}(n_1 \leq n_2, \mathbf{tt}, \mathbf{ff})$$

Boolean expressions:

Back to declarations

Recall:

$$\begin{aligned}\mathcal{D}_V[\![\text{var } x; D_V]\!] \rho_V \kappa_V \langle s, i \rangle = \\ \mathcal{D}_V[\![D_V]\!] \rho'_V \kappa_V \langle s', i \rangle \text{ where } l = s \text{ next}, \rho'_V = \rho_V[x \mapsto l], \\ s' = s[l \mapsto ?, \text{next} \mapsto l + 1]\end{aligned}$$

What would happen if variable declarations included initializing expressions?

$$\begin{aligned}\mathcal{D}_V[\![\text{var } x = e; D_V]\!] \rho_V \kappa_V \langle s, i \rangle = \\ \mathcal{E}[\![e]\!] \rho_V (\lambda n:\mathbf{Int}. \mathcal{D}_V[\![D_V]\!] \rho'_V \kappa_V \langle s', i \rangle) \text{ where } l = s \text{ next}, \rho'_V = \rho_V[x \mapsto l], \\ s' = s[l \mapsto n, \text{next} \mapsto l + 1]\end{aligned}$$

Statements

$$\mathcal{S}[\![x := e]\!] \rho_V \rho_P \kappa = \mathcal{E}[\![e]\!] \rho_V (\lambda n:\mathbf{Int}.\lambda \langle s, i \rangle : \mathbf{State}.\kappa \langle s[l \mapsto n], i \rangle)$$

where $l = \rho_V x$

$$\mathcal{S}[\![\mathbf{skip}]\!] \rho_V \rho_P = id_{\mathbf{Cont}}$$

$$\mathcal{S}[\![S_1; S_2]\!] \rho_V \rho_P \kappa = \mathcal{S}[\![S_1]\!] \rho_V \rho_P (\mathcal{S}[\![S_2]\!] \rho_V \rho_P \kappa)$$

$$\begin{aligned} \mathcal{S}[\![\mathbf{if } b \mathbf{ then } S_1 \mathbf{ else } S_2]\!] \rho_V \rho_P \kappa = \\ \mathcal{B}[\![b]\!] \rho_V \lambda v:\mathbf{Bool}. \text{ifte}(v, \mathcal{S}[\![S_1]\!] \rho_V \rho_P \kappa, \mathcal{S}[\![S_2]\!] \rho_V \rho_P \kappa) \end{aligned}$$

$$\begin{aligned} \mathcal{S}[\![\mathbf{while } b \mathbf{ do } S]\!] \rho_V \rho_P \kappa = \\ \mathcal{B}[\![b]\!] \rho_V \lambda v:\mathbf{Bool}. \text{ifte}(v, \mathcal{S}[\![S]\!] \rho_V \rho_P (\mathcal{S}[\![\mathbf{while } b \mathbf{ do } S]\!] \rho_V \rho_P \kappa), \kappa) \end{aligned}$$

$$\mathcal{S}[\![\mathbf{call } p]\!] \rho_V \rho_P = P \text{ where } P = \rho_P p$$

$$\mathcal{S}[\![\mathbf{call } p(\mathbf{vr } x)]]\! \rho_V \rho_P = P l \text{ where } P = \rho_P p \in \mathbf{PROC}_1^{\mathbf{vr}}, \ l = \rho_V x$$

$$\mathcal{S}[\![\mathbf{read } x]\!] \rho_V \rho_P \kappa \langle s, i \rangle = \kappa \langle s[l \mapsto n], i' \rangle \text{ where } l = \rho_V x, \langle n, i' \rangle = i$$

$$\mathcal{S}[\![\mathbf{write } e]\!] \rho_V \rho_P \kappa = \mathcal{E}[\![e]\!] \rho_V \lambda n:\mathbf{Int}.\lambda \langle s, i \rangle : \mathbf{State}.\langle n, \kappa \langle s, i \rangle \rangle$$

Blocks

$$\begin{aligned} \mathcal{S}[\![\text{begin } D_V \ D_P \ S \ \text{end}]\!] \rho_V \rho_P \kappa = \\ \mathcal{D}_V[\![D_V]\!] \rho_V \lambda \rho'_V : \mathbf{VEnv}. \mathcal{D}_P[\![D_P]\!] \rho'_V \rho_P \lambda \rho'_P : \mathbf{PEnv}. \mathcal{S}[\![S]\!] \rho'_V \rho'_P \kappa \end{aligned}$$

This got separated, because we will want to add jumps...

Abrupt termination

Let us forget input/output for now, fall back to the language TINY++ with (parameterless) procedures.

Extend it with:

$$S \in \text{Stmt} ::= \dots \mid \text{abort}$$

The killer application of continuations is non-local control flow.

This is the simplest example.

Semantic domains

Ans = Store

Cont = Store → Ans

Cont_E = Int → Ans

Cont_B = Bool → Ans

Cont_{D_V} = VEnv → Cont

Cont_{D_P} = PEnv → Ans

PROC = Cont → Cont

PEnv = IDE → (PROC + {?})

Most continuation types got simplified, since expressions or procedure declarations do not produce new **Store**'s. We could have done that previously, too.

Semantic functions

As before:

$$\mathcal{E}: \text{Exp} \rightarrow \underbrace{\text{VEnv} \rightarrow \text{Cont}_{\mathbf{E}} \rightarrow \text{Cont}}_{\text{EXP}}$$

$$\mathcal{B}: \text{BExp} \rightarrow \underbrace{\text{VEnv} \rightarrow \text{Cont}_{\mathbf{B}} \rightarrow \text{Cont}}_{\text{BEXP}}$$

$$\mathcal{S}: \text{Stmt} \rightarrow \underbrace{\text{VEnv} \rightarrow \text{PEnv} \rightarrow \text{Cont} \rightarrow \text{Cont}}_{\text{STMT}}$$

$$\mathcal{D}_V: \text{VDecl} \rightarrow \underbrace{\text{VEnv} \rightarrow \text{Cont}_{\mathbf{D}_V} \rightarrow \text{Cont}}_{\text{VDECL}}$$

$$\mathcal{D}_P: \text{PDecl} \rightarrow \underbrace{\text{VEnv} \rightarrow \text{PEnv} \rightarrow \text{Cont}_{\mathbf{D}_P} \rightarrow \text{Cont}}_{\text{PDECL}}$$

Sample semantic clauses

Roughly as before. A few get simpler because of simpler continuation types, e.g.:

$$\mathcal{E}[x] \rho_V \kappa_E s = \kappa_E n \text{ where } l = \rho_V x, n = s l$$

But a few get more complicated because the simpler types require more explicit state passing, e.g.:

$$\mathcal{E}[e_1 + e_2] \rho_V \kappa_E s = \mathcal{E}[e_1] \rho_V (\lambda n_1:\mathbf{Int}. \mathcal{E}[e_2] \rho_V (\lambda n_2:\mathbf{Int}. \kappa_E (n_1 + n_2)) s) s$$

One new clause:

$$\mathcal{S}[\text{abort}] \rho_V \rho_P \kappa = id_{\mathbf{Store}}$$

Compare it to:

$$\mathcal{S}[\text{skip}] \rho_V \rho_P = id_{\mathbf{Cont}}$$

Exceptions

Exception throwing is a more fancy kind of abrupt termination, where only part of a program gets terminated.

We will throw and catch named exceptions without parameters.

$$\begin{aligned} S \in \textbf{Stmt} ::= \dots & | \textbf{try } S_1 \textbf{ catch}(\chi) S_2 | \textbf{throw } \chi \\ \chi \in \textbf{EXN} ::= \dots \end{aligned}$$

- A thrown exception may erase a part of the procedure-call stack, but it does not erase changes to the store.

Semantic domains

- A new kind of environment:

$$\mathbf{XEnv} = \mathbf{EXN} \rightarrow (\mathbf{Cont} + \{\mathbf{?}\})$$

- The appropriate semantic functions get another environment parameter:

$$\mathcal{S}: \mathbf{Stmt} \rightarrow \underbrace{\mathbf{VEnv} \rightarrow \mathbf{PEnv} \rightarrow \mathbf{XEnv} \rightarrow \mathbf{Cont} \rightarrow \mathbf{Cont}}_{\text{STMT}}$$

$$\mathcal{D}_P: \mathbf{PDecl} \rightarrow \underbrace{\mathbf{VEnv} \rightarrow \mathbf{PEnv} \rightarrow \mathbf{XEnv} \rightarrow \mathbf{Cont}_{\mathbf{D}_P} \rightarrow \mathbf{Cont}}_{\text{PDECL}}$$

Semantic clauses

- Semantic clauses for declarations and statements of the “old” forms take the extra environment parameter and disregard it (passing it “down”).
- New clauses:

$$\begin{aligned}\mathcal{S}[\![\text{try } S_1 \text{ catch } (\chi) \; S_2]\!] \; \rho_V \; \rho_P \; \rho_X \; \kappa &= \\ \mathcal{S}[\![S_1]\!] \; \rho_V \; \rho_P \; \rho_X[\chi \mapsto \kappa'] \; \kappa \text{ where } \kappa' &= \mathcal{S}[\![S_2]\!] \; \rho_V \; \rho_P \; \rho_X \; \kappa \\ \mathcal{S}[\![\text{throw } \chi]\!] \; \rho_V \; \rho_P \; \rho_X \; \kappa &= \rho_X \; \chi\end{aligned}$$

Goto's

- Let's replace exceptions by the full control-flow catastrophe.

$$\begin{aligned} S &\in \textbf{Stmt} ::= \dots \mid L:S \mid \text{goto } L \\ L &\in \textbf{LAB} ::= \dots \end{aligned}$$

- Labels are visible inside the block in which they are declared
- No jumps into a block are allowed; jumps into other statements are okay

Semantics — sketch

- Yet another environment:

$$\mathbf{LEnv} = \mathbf{LAB} \rightarrow (\mathbf{Cont} + \{\mathbf{?}\})$$

- Semantic functions get another environment parameter as before:

$$\mathcal{S}: \mathbf{Stmt} \rightarrow \underbrace{\mathbf{VEnv} \rightarrow \mathbf{PEnv} \rightarrow \mathbf{LEnv} \rightarrow \mathbf{Cont}}_{\text{STMT}} \rightarrow \mathbf{Cont}$$

STMT

$$\mathcal{D}_P: \mathbf{PDecl} \rightarrow \underbrace{\mathbf{VEnv} \rightarrow \mathbf{PEnv} \rightarrow \mathbf{LEnv} \rightarrow \mathbf{Cont}_{\mathbf{D}_P}}_{\text{PDECL}} \rightarrow \mathbf{Cont}$$

PDECL

- Semantic clauses for declarations and statements of the “old” forms take the extra parameter and disregard it (passing it “down”).

Goto's — sketch of the semantics continues

- We add a declaration-like semantics for statements:

$$\mathcal{D}_S : \text{Stmt} \rightarrow \mathbf{VEnv} \rightarrow \mathbf{PEnv} \rightarrow \mathbf{LEnv} \rightarrow \mathbf{Cont} \rightarrow \mathbf{LEnv}$$

- With a few trivial clauses, like:

$$\mathcal{D}_S[x := e] \rho_V \rho_P \rho_L \kappa = \rho_L$$

and similarly for **skip**, **call** p etc., and for **goto** L , where no visible labels can be introduced. Since we cannot jump into blocks, also:

$$\mathcal{D}_S[\mathbf{begin} D_V D_P S \mathbf{end}] \rho_V \rho_P \rho_L \kappa = \rho_L$$

Goto's — sketch of the semantics continues

- And then a few not quite so trivial clauses follow:

$$\begin{aligned}\mathcal{D}_S[S_1; S_2] \rho_V \rho_P \rho_L \kappa &= \\ \mathcal{D}_S[S_1] \rho_V \rho_P \rho_L (\mathcal{S}[S_2] \rho_V \rho_P \rho_L \kappa) + \mathcal{D}_S[S_2] \rho_V \rho_P \rho_L \kappa \\ \mathcal{D}_S[\text{if } b \text{ then } S_1 \text{ else } S_2] \rho_V \rho_P \rho_L \kappa &= \\ \mathcal{D}_S[S_1] \rho_V \rho_P \rho_L \kappa + \mathcal{D}_S[S_2] \rho_V \rho_P \rho_L \kappa \\ \mathcal{D}_S[\text{while } b \text{ do } S] \rho_V \rho_P \rho_L \kappa &= \\ \mathcal{D}_S[S] \rho_V \rho_P \rho_L (\mathcal{S}[\text{while } b \text{ do } S] \rho_V \rho_P \rho_L \kappa) \\ \mathcal{D}_S[L:S] \rho_V \rho_P \rho_L \kappa &= \\ (\mathcal{D}_S[S] \rho_V \rho_P \rho_L \kappa)[L \mapsto \mathcal{S}[S] \rho_V \rho_P \rho_L \kappa]\end{aligned}$$

The only extra thing to explain here is “updating”:

$$(\rho_L + \rho'_L) L = \begin{cases} \rho_L L & \text{if } \rho'_L L = ?? \\ \rho'_L L & \text{if } \rho'_L L \neq ?? \end{cases}$$

Goto's — sketch of the semantics continues

- And finally we need new clauses for the (usual) semantics of labelled statements, of jumps (trivial now) and of blocks — rather complicated:

$$\mathcal{S}[L:S] = \mathcal{S}[S]$$

$$\mathcal{S}[\text{goto } L] \rho_V \rho_P \rho_L \kappa = \kappa_L \text{ where } \kappa_L = \rho_L L$$

$$\mathcal{S}[\text{begin } D_V D_P S \text{ end}] \rho_V \rho_P \rho_L \kappa =$$

$$\mathcal{D}_V[D_V] \rho_V \lambda \rho'_V : \mathbf{VEnv}. \mathcal{D}_P[D_P] \rho'_V \rho_P \rho_L \lambda \rho'_P : \mathbf{PEnv}.$$

$$\mathcal{S}[S] \rho'_V \rho'_P \rho'_L \kappa \text{ where } \rho'_L = \mathcal{D}_S[S] \rho'_V \rho'_P (\rho_L + \rho'_L) \kappa$$

... and perhaps not quite right?

- one should really check if the labels within a block are unique this is easy!
- labels within a block should be visible within procedure declarations in this block



- short for **call-with-current-continuation**
- **goto** on steroids
- featured in **Scheme, SML, Haskell, Ruby**, but also in fancy libraries for **C++**
- We shall not define its semantics, as it does not mix very well with **TINY**, an imperative language with a trivial type system.
- Instead, we will explain how it works, rather informally and by example.
- This illustrates how knowledge of semantic concepts can help the programmer to learn a programming language concept.

Taxonomy of jumps

	Static (lexical)	Dynamic
Outward only	<code>break</code> <code>return</code>	<code>throw</code> <code>setjmp()/longjmp()</code>
Arbitrary	<code>goto</code>	<code>callcc</code>

callcc explained

- **callcc** is a function that takes one argument.
- As a programmer, you typically need to prepare such an argument (call it **f**).
- Your **f** should be a function that takes one argument (call it **k**).
- Normally you never need to prepare **k**; your **f** should be prepared to get one.
- You can expect **k** to be a function that takes one argument.
- If you call **callcc f**:
 - **f** is called with a magical argument **k**
 - if at some point you call **k** with an argument **v**, then **f** is immediately terminated and **callcc f** takes value **v**.
 - if **f** terminates normally and returns a value **v**, then **callcc f** takes value **v**.
- *The above works even if f returns k!* If **k** is called after exiting from **f**, the call stack may need to be rebuilt.

Examples (in a functional-like pseudocode)

```
let f k = k 42  
in callcc f
```

evaluates to 42

```
let f k = (k 42) + 25  
in callcc f
```

evalutes to 42

```
let f k =  
  for x in L do  
    if test x then k x  
in callcc f
```

returns the first element of L for which test holds

```
z := ...;  
let f k = (z := k; 1)  
in (callcc f) + 1;
```

returns 2 and stores the "+1" function in z

The yin-yang puzzle

Even the author of this program could not understand why it does what it does.

```
let
    yin  = ((\c -> (print 0) c) (callcc id))
    yang = ((\c -> (print 1) c) (callcc id))
in
(yin yang)
```

So, what does this thing do and why?

“Standard semantics”

- continuations (to handle jumps of various kinds, and simplify notation)
- careful classification of various domains of values (assignable, storable, output-able, closures, etc) with the corresponding semantics of expressions (of various kinds)
- Scott domains and domain equations
- continuous functions only
- ...

... to be explained ...