I skrypt z pierścieni

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Skrypt z pierwszego kółka o pierścieniach -- sama teoria.

** **
 Skrypt PDF.

Źródło skryptu w texu.

   %   File: skrypt.tex %   Created: wto cze 29 02:00 2010 C % Last Change: wto cze 29 02:00 2010 C documentclass[10pt]{article} usepackage{amssymb} usepackage{amsmath} textwidth 16cm textheight 24cm oddsidemargin 0cm topmargin 0pt headheight 0pt headsep 0pt usepackage[polish]{babel} usepackage[utf8]{inputenc} usepackage[T1]{fontenc} usepackage{import} usepackage{graphics} %usepackage{MnSymbol} % --- vfuzz4pt % Don't report over-full v-boxes if over-edge is small hfuzz4pt % Don't report over-full h-boxes if over-edge is small % THEOREMS -- newtheorem{thm}{Twierdzenie}[section] newtheorem{cor}[thm]{Wniosek} newtheorem{lem}[thm]{Lemat} newtheorem{defn}[thm]{Definicja} newtheorem{tozs}[thm]{Tożsamość} newtheorem{hyp}[thm]{Hipoteza} newtheorem{useless}[thm]{}   defVrule{smash{vrule height7pt depthbaselineskip}} defVarule{smash{vrule height7pt depth3pt}} defHrule #1{Squeezemultispan#1hrulefill} defCompressMatrices{ifmmode defquad{hskip.5emrelax}fi} defSqueeze{noalign{vskip-.5baselineskip}} defrk{operatorname {rank}} deflin{operatorname {lin}} defdim{operatorname{dim}} defker{operatorname{ker}} defdet{operatorname{det}} defim{operatorname{im}} defid{operatorname{id}} defRe{operatorname{Re}} defIm{operatorname{Im}} defdist{operatorname{dist}} defAbs #1{leftvert #1rightvert} defNorm #1{leftVert #1rightVert} defcc #1{overline{#1}} defip#1#2{langle #1,#2 rangle} defdist{operatorname{dist}} defideal{lhd} deflideal{