

# Infinite Automata 2025/26

## Lecture Notes 13

Henry Sinclair-Banks

Recall from Lecture 12 that we wish to prove the following theorem.

**Theorem 12.7.** Reachability (i.e. deciding whether the  $C$ -computed set of runs from the initial counter valuation is non-empty) in programs without zero tests with  $3k + 2$  counters is  $F_k$ -hard.

It remains to show that one can build an  $F_k(n)$ -multiplier of size  $\text{poly}(n)$ ; recall the definition of a  $B$ -multiplier.

**Definition 12.10.** A program  $M$  (without zero tests) with counter  $C$  that  $z$ -computes, from the zero valuations  $\{0\}$ , the set  $\text{Ratio}(B, b, c, d, C)$ , for some four of its counters  $z, b, c, d \in C$  is called a  $B$ -multiplier.

Later, we will use the following 4-multiplier; this program is called `multiplier(4, b, c, d)`.

1. `b += 4`
2. `loop:`
3.     `c += 1, d += 4.`

As mentioned in Lecture 12, in order to construct greater multipliers (of a reasonable size), we will use *amplifiers*.

**Definition 13.1.** Let  $P$  be a counter program without zero tests with counters  $C$ . Let  $b, c, d \in C$  be three distinguished “input counters” and let  $b', c', d' \in C$  be three distinguished “output counters”.  $P$  is an  $F$ -amplifier if, for every  $B \in 4\mathbb{N}$ , it  $\{d\}$ -computes, from  $\text{Ratio}(B, b, c, d, C)$ , the set  $\text{Ratio}(F(B), b', c', d', C)$ .

We will now give an example which provides a family of (linear) amplifiers. The following program is called `linear( $\ell, b, c, d, b', c', d'$ )`, for  $\ell \in \mathbb{N}$  and six counters  $b, c, d, b', c', d'$ .

1. `loop:`
2.     `loop:`
3.         `c -= 1, c' += 1, d -= 1, d' +=  $\ell$`
4.     `loop:`
5.         `c' -= 1, c += 1, d -= 1, d' +=  $\ell$`
6.     `b -= 2, b' +=  $2\ell$`
7. `loop:`
8.     `c -= 1, c' += 1, d -= 2, d' +=  $2\ell$`
9. `b -= 2, b' +=  $2\ell$`

With  $\ell = 1$ , `linear( $\ell, b, c, d, b', c', d'$ )` is called the identity-amplifier.

**Claim 13.2.** The program `linear( $\ell, b, c, d, b', c', d'$ )` is an  $L_\ell$ -amplifier, where  $L_\ell : 4\mathbb{N} \rightarrow 4\mathbb{N}$  is defined by  $L_\ell(n) = \ell \cdot n$ .

*Proof sketch.* We shall write counter valuations as vectors  $(b, c, d, b', c', d')$  in  $\mathbb{N}^6$ . We start at the counter valuation  $(B, s, Bs, 0, 0, 0)$ . Since we wish to look at runs that get  $d$  to 0, we can observe that the outer loop (defined by line 1 to line 6) needs to be executed one less than is maximally possible, and inside each iteration of the outer loop, the two inner loops (defined by lines 2 and 3 as well as lines 4 and 5) must be executed maximally. This leads to reaching the counter valuation  $(2, s, 2s, \ell(B - 2), 0, \ell s(B - 2))$  before executing line 7. After, the final loop (defined by lines 7 and 8) is then executed maximally to reach the counter valuation  $(0, 0, 0, \ell B, s, \ell s B) \in \text{Ratio}(B, b', c', d', C)$ .  $\square$

Recall the definition of the fast growing function (Definition 12.1). Specifically, recall that we defined  $F_1(n) = 2n$  (so  $F_1 = L_2$ ), and

$$F_k(n) = \underbrace{F_{k-1} \circ \dots \circ F_{k-1}}_{\frac{n}{4} \text{ times}}(4).$$

In fact, we shall use introduce *amplifier lifting notation*.

$$\tilde{F}(n) = \underbrace{F \circ \dots \circ F}_{\frac{n}{4} \text{ times}}(4).$$

This means that we can define the family of fast growing functions by  $F_1(n) = 2n$  and  $F_{k+1} = \tilde{F}_k$ .

Now, Let  $P$  be a program without zero tests with counters  $C$ ; let  $b_1, c_1, d_1 \in C$  be three distinguished input counters and let  $b_2, c_2, d_2 \in C$  be three distinguished output counters. We will now describe the transformation of  $P$  into  $\tilde{P}$  (which also does not contain zero tests) with the following property. If  $P$  is an  $F$ -amplifier, then  $\tilde{P}$  is an  $\tilde{F}$ -amplifier (for some function  $F : 4\mathbb{N} \rightarrow 4\mathbb{N}$ ). The program  $P$  uses counters  $\tilde{C} = C \cup \{b, c, d\}$ ; where  $b, c$ , and  $d$  are three fresh counters only used by  $\tilde{P}$ . The three distinguished input counters of  $\tilde{P}$  are  $b, c$ , and  $d$ , and the three distinguished output counters of  $\tilde{P}$  are  $b_2, c_2$ , and  $d_2$ .

Roughly speaking,  $\tilde{P}$  will implement the computation of  $\tilde{F}$  according to its definition; with  $2\ell + 1$  zero tests it  $\{d_1\}$ -computes, from  $\{0\} \subseteq \mathbb{N}^C$ , the set  $Ratio(F^{(\ell+1)}, b_2, c_2, d_2, C)$ . We use the triplet of counters  $b, c, d$  to handle these  $2\ell + 1$  zero tests.

To construct the program  $\tilde{P}$ , we will use the identity-amplifier  $I = \text{linear}(1, b_2, c_2, d_2, b_1, c_1, d_1)$  and the 4-multiplier  $M = \text{multiplier}(4, b_1, c_1, d_1)$  (that was presented on Page 1). The following program is  $\tilde{P}$ . We will be using the zero test gadgets on counter  $d_1$  and  $d_2$  to ensure certain computations (like  $P$  and  $I$  are fully executed); this means that  $d_1$  and  $d_2$  will take on roles like  $x$  and  $y$  from Lecture 12 when they had their zero tests simulated by a triplet of counters. Here, we will use  $b, c$ , and  $d$  to handle the zero tests of  $d_1$  and  $d_2$ .

1.  $M' \quad \# M'$  is obtained from  $M$  by using  $c$  as an upper bound counter (as seen in Lecture 12)
2. **loop:**
3.      $P'$
4.     **zero-test**( $d_1$ )
5.      $I' \quad \# I'$  is obtained from  $I$  by using  $c$  as an upper bound counter (as seen in Lecture 12)
6.     **zero-test**( $d_2$ )
7.      $P'$
8.     **zero-test**( $d_1$ )
9. **flush**( $c$ )

**Lemma 13.3.** If  $P$  is an  $F$ -amplifier, then  $\tilde{P}$  is an  $\tilde{F}$ -amplifier.

*Proof sketch.* For every  $B \in 4\mathbb{N}$ , it is true that from  $Ratio(B, b_1, c_1, d_1, C)$ ,  $P \{d_1\}$ -computes the set  $Ratio(F(B), b_2, c_2, d_2, C)$ . This computation is simulated by lines 3 and 4 as well as lines 7 and 8 in  $\tilde{P}$ . The program  $I = \text{linear}(1, b_2, c_2, d_2, b_1, c_1, d_1)$  is just used to shift the value of  $b_2$  to  $b_1$ , the value of  $c_2$  to  $c_1$ , and the value of  $d_2$  to  $d_1$ ; in other words, from  $Ratio(B, b_2, c_2, d_2, C)$ ,  $I \{d_2\}$ -computes the set  $Ratio(B, b_1, c_1, d_1, C)$ . This computation is simulated by lines 5 and 6 in  $\tilde{P}$ .

We therefore observe that executing the main loop (defined by lines 2 to 6) a total of  $\ell$  times and then executing lines 7 and 8 will lead to the computation of  $Ratio(F^{(\ell+1)}(4), b_2, c_2, d_2, \tilde{C})$ . Thus if we set  $B = 4(\ell + 1) \in 4\mathbb{N}$ , we know that by initialising  $b, c$ , and  $d$  to  $b = B, c = s$ , and  $d = Bs$ , then we can simulate these  $2\ell + 1$  zero tests required to compute  $\tilde{F}(B) = F^{(\ell+1)}(4)$ . Precisely, from  $Ratio(B, b, c, d, \tilde{C})$ ,  $\tilde{P} \{d\}$ -computes the set  $Ratio(\tilde{F}(B), b_2, c_2, d_2, \tilde{C})$  (which makes  $\tilde{P}$  an  $\tilde{F}$ -amplifier).  $\square$

We are now finally able to prove Theorem 12.7.

*Sketch of proof of Theorem 12.7.* We can use Lemma 13.3 multiple times to lift amplifiers to  $F_k$ . Let  $k \in \mathbb{N}$  and  $n \in 4\mathbb{N}$ , we compute (in linear with respect to  $k$  and  $n$ ) an  $F_k$ -amplifier  $P_k$  with  $3k + 3$  counters  $C$  by applying the amplifier lifting transformation  $P \rightarrow \tilde{P}$  (stated just before Lemma 13.3) starting from the  $F_1$ -amplifier  $L_2 = \text{linear}(2, \mathbf{b}_1, \mathbf{c}_1, \mathbf{d}_1, \mathbf{b}_2, \mathbf{c}_2, \mathbf{d}_2)$ .

Let  $\mathbf{b}, \mathbf{c}, \mathbf{d} \in C$  be the three distinguished input counters of  $P_k$ . Using Claim 12.11, composing  $\text{multiplier}(n, \mathbf{b}, \mathbf{c}, \mathbf{d})$  with  $P_k$  yields an  $F_k(n)$ -multiplier which outputs  $\text{Ratio}(F_k(n), \mathbf{b}_k, \mathbf{c}_k, \mathbf{d}_k, C)$ .

Now we can use this  $F_k(n)$ -multiplier to simulate a counter machine which has two zero-testable counters and which uses at most  $\frac{F_k(n)-1}{2}$  zero tests. Hence reachability in counter programs without zero tests with  $3k + 3$  counters is  $F_k$ -hard.

Lastly, we observe that the first counter  $\mathbf{b}$  used in  $\text{multiplier}(n, \mathbf{b}, \mathbf{c}, \mathbf{d})$  is bounded by  $n$ ;  $\mathbf{b}$  has its value set to  $n$  and after never receives an incremental update to its value. This means that we can include the current value  $\mathbf{b}$  in the control states of the program; this only multiplicatively increases the number of control states by  $n + 1$  (a linear factor). Hence the  $F_k$  lower bound holds for  $3k + 2$  counters.  $\square$