

Suffix arrays

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Suffix array

$T\$ = abaaba\$ \leftarrow$ As with suffix tree,
 T is part of index

$SA(T) =$ (SA = "Suffix Array")	<table border="1"><tr><td>6</td><td>\$</td></tr><tr><td>5</td><td>a \$</td></tr><tr><td>2</td><td>a a b a \$</td></tr><tr><td>3</td><td>a b a \$</td></tr><tr><td>0</td><td>a b a a b a \$</td></tr><tr><td>4</td><td>b a \$</td></tr><tr><td>1</td><td>b a a b a \$</td></tr></table>	6	\$	5	a \$	2	a a b a \$	3	a b a \$	0	a b a a b a \$	4	b a \$	1	b a a b a \$	$m + 1$ integers
6	\$															
5	a \$															
2	a a b a \$															
3	a b a \$															
0	a b a a b a \$															
4	b a \$															
1	b a a b a \$															

Suffix array of T is an array of integers in $[0, m]$ specifying the lexicographic order of $T\$$'s suffixes

Suffix array

$O(m)$ space, same as suffix tree. Is constant factor smaller?

32-bit integer can distinguish characters in the human genome, so suffix array is ~12 GB, smaller than MUMmer's 47 GB suffix tree.

Suffix array: querying

Is P a substring of T ?

1. For P to be a substring, it must be a prefix of ≥ 1 of T 's suffixes
2. Suffixes sharing a prefix are consecutive in the suffix array

Use binary search

6	\$
5	a \$
2	a a b a \$
3	a b a \$
0	a b a a b a \$
4	b a \$
1	b a a b a \$

Suffix array: binary search

Python has `bisect` module for binary search

`bisect.bisect_left(a, x)`: Leftmost offset where we can insert `x` into `a` to maintain sorted order. `a` is already sorted!

`bisect.bisect_right(a, x)`: Like `bisect_left`, but returning *rightmost* instead of leftmost offset

```
from bisect import bisect_left, bisect_right

a = [1, 2, 3, 3, 3, 4, 5]
print(bisect_left(a, 3), bisect_right(a, 3)) # output: (2, 5)

a = [2, 4, 6, 8, 10]
print(bisect_left(a, 5), bisect_right(a, 5)) # output: (2, 2)
```

Python example: <http://nbviewer.ipython.org/6753277>

Suffix array: binary search

We can straightforwardly use binary search to find a range of elements in a sorted list that *equal* some query:

```
from bisect import bisect_left, bisect_right

strls = ['a', 'awkward', 'awl', 'awls', 'axe', 'axes', 'bee']

# Get range of elements that equal query string 'awl'
st, en = bisect_left(strls, 'awl'), bisect_right(strls, 'awl')

print(st, en) # output: (2, 3)
```

Python example: <http://nbviewer.ipython.org/6753277>

Suffix array: binary search

Can also use binary search to find a range of elements in a sorted list with some query as a *prefix*:

```
from bisect import bisect_left, bisect_right

strls = ['a', 'awkward', 'awl', 'awls', 'axe', 'axes', 'bee']

# Get range of elements with 'aw' as a prefix
st, en = bisect_left(strls, 'aw'), bisect_left(strls, 'ax')

print(st, en) # output: (1, 4)
```

Python example: <http://nbviewer.ipython.org/6753277>

Suffix array: binary search

We can do the same thing for a sorted list of suffixes:

```
from bisect import bisect_left, bisect_right

t = 'abaaba$'
suffixes = sorted([t[i:] for i in xrange(len(t))])

st, en = bisect_left(suffixes, 'aba'),
         bisect_left(suffixes, 'abb')

print(st, en) # output: (3, 5)
```

6	\$
5	a \$
2	a a b a \$
3	a b a \$
0	a b a a b a \$
4	b a \$
1	b a a b a \$

Python example: <http://nbviewer.ipython.org/6753277>

Suffix array: querying

Is P a substring of T ?

Do binary search, check whether P is a prefix of the suffix there

How many times does P occur in T ?

Two binary searches yield the range of suffixes with P as prefix; size of range equals # times P occurs in T

Worst-case time bound?

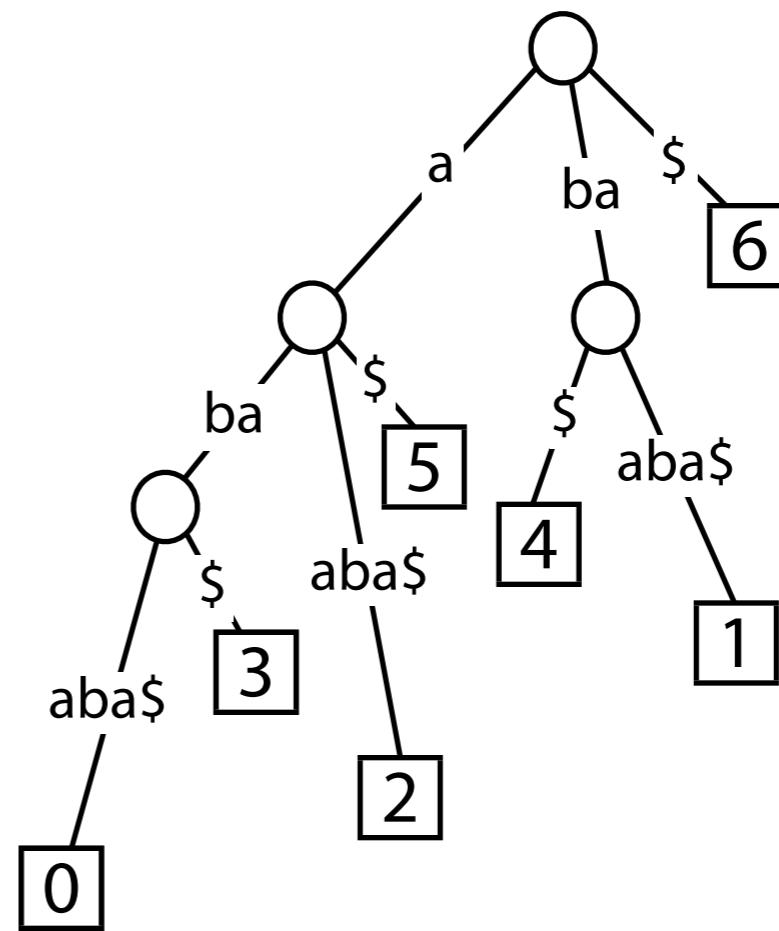
$O(\log_2 m)$ bisections, $O(n)$ comparisons per bisection, so $O(n \log m)$

6	\$
5	a \$
2	a a b a \$
3	a b a \$
0	a b a a b a \$
4	b a \$
1	b a a b a \$

Suffix array: querying

Contrast suffix array: $O(n \log m)$ with suffix tree: $O(n)$

6	\$
5	a \$
2	a a b a \$
3	a b a \$
0	a b a a b a \$
4	b a \$
1	b a a b a \$



But we can improve bound for suffix array...

Suffix array: querying

Consider further: binary search for suffixes with P as a prefix

Assume there's no $\$$ in P . So P can't be equal to a suffix.

Initialize $l = 0$, $c = \text{floor}(m/2)$ and $r = m$ (just past last elt of SA)

"left" "center" "right"

Notation: We'll use $\text{SA}[l]$ to refer to the suffix corresponding to suffix-array element l . We could write $T[\text{SA}[l]:]$, but that's too verbose.

Throughout the search, invariant is maintained:

$$\text{SA}[l] < P < \text{SA}[r]$$

Suffix array: querying

Throughout search, invariant is maintained:

$$\mathbf{SA[l]} < P < \mathbf{SA[r]}$$

What do we do at each iteration?

Let $c = \text{floor}((r + l) / 2)$

If $P < \mathbf{SA[c]}$, either stop or let $r = c$ and iterate

If $P > \mathbf{SA[c]}$, either stop or let $l = c$ and iterate

When to stop?

$P < \mathbf{SA[c]}$ and $c = l + 1$ - answer is c

$P > \mathbf{SA[c]}$ and $c = r - 1$ - answer is r

Suffix array: querying

```
def binarySearchSA(t, sa, p):
    assert t[-1] == '$' # t already has terminator
    assert len(t) == len(sa) # sa is the suffix array for t
    if len(t) == 1: return 1
    l, r = 0, len(sa) # invariant: sa[l] < p < sa[r]
    while True:
        c = (l + r) // 2
        # determine whether p < T[sa[c]:] by doing comparisons
        # starting from left-hand sides of p and T[sa[c]:]
        plt = True # assume p < T[sa[c]:] until proven otherwise
        i = 0
        while i < len(p) and sa[c]+i < len(t):
            if p[i] < t[sa[c]+i]:
                break # p < T[sa[c]:]
            elif p[i] > t[sa[c]+i]:
                plt = False
                break # p > T[sa[c]:]
            i += 1 # tied so far
        if plt:
            if c == l + 1: return c
            r = c
        else:
            if c == r - 1: return r
            l = c
```

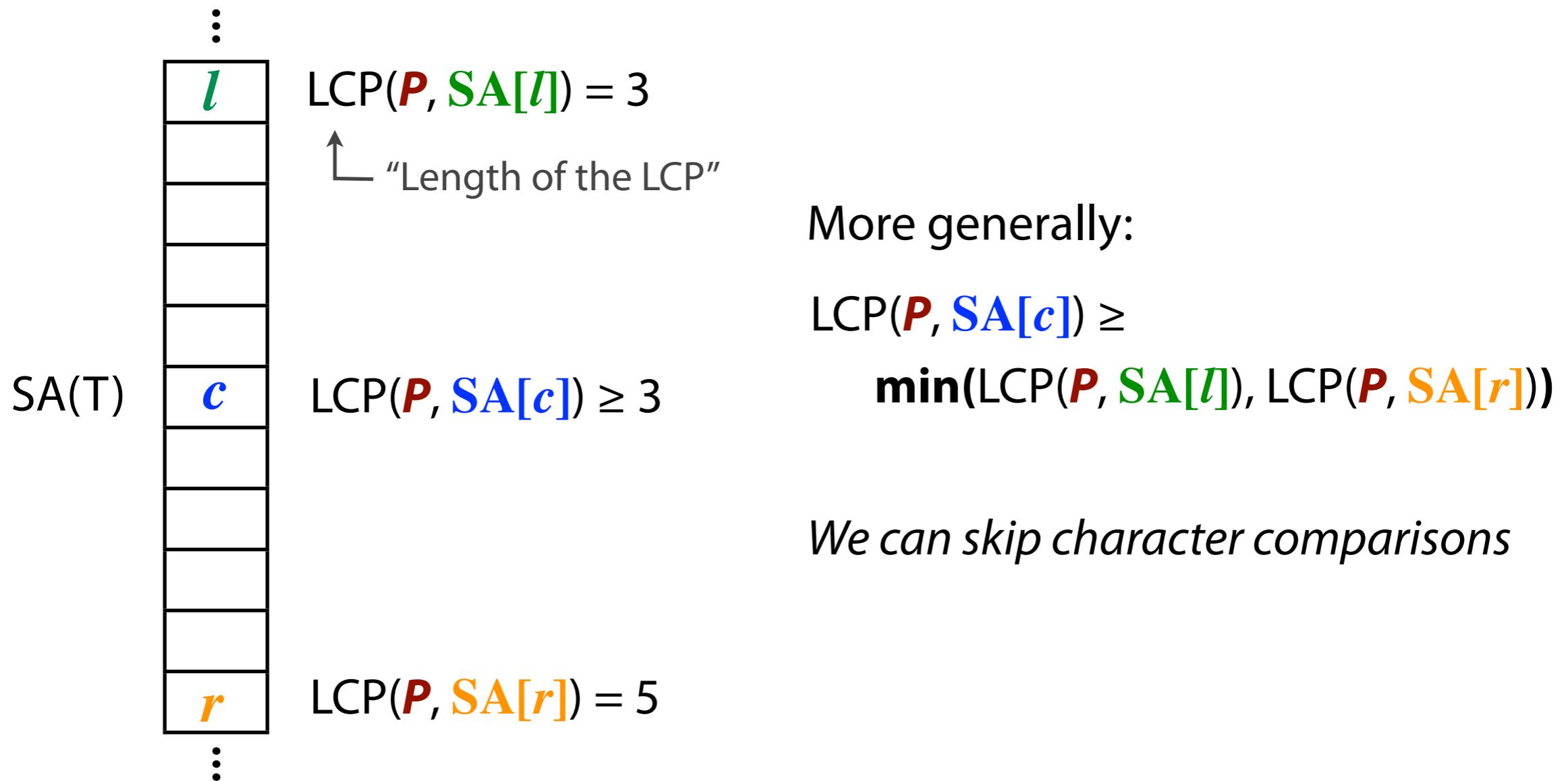
loop iterations \approx length
of Longest Common Prefix
(LCP) of P and $\mathbf{SA}[c]$

If we already know something about LCP of P and $\mathbf{SA}[c]$, we can save work

Python example: <http://nbviewer.ipython.org/6765182>

Suffix array: querying

Say we're comparing P to $\text{SA}[c]$ and we've already compared P to $\text{SA}[l]$ and $\text{SA}[r]$ in previous iterations.



Suffix array: querying

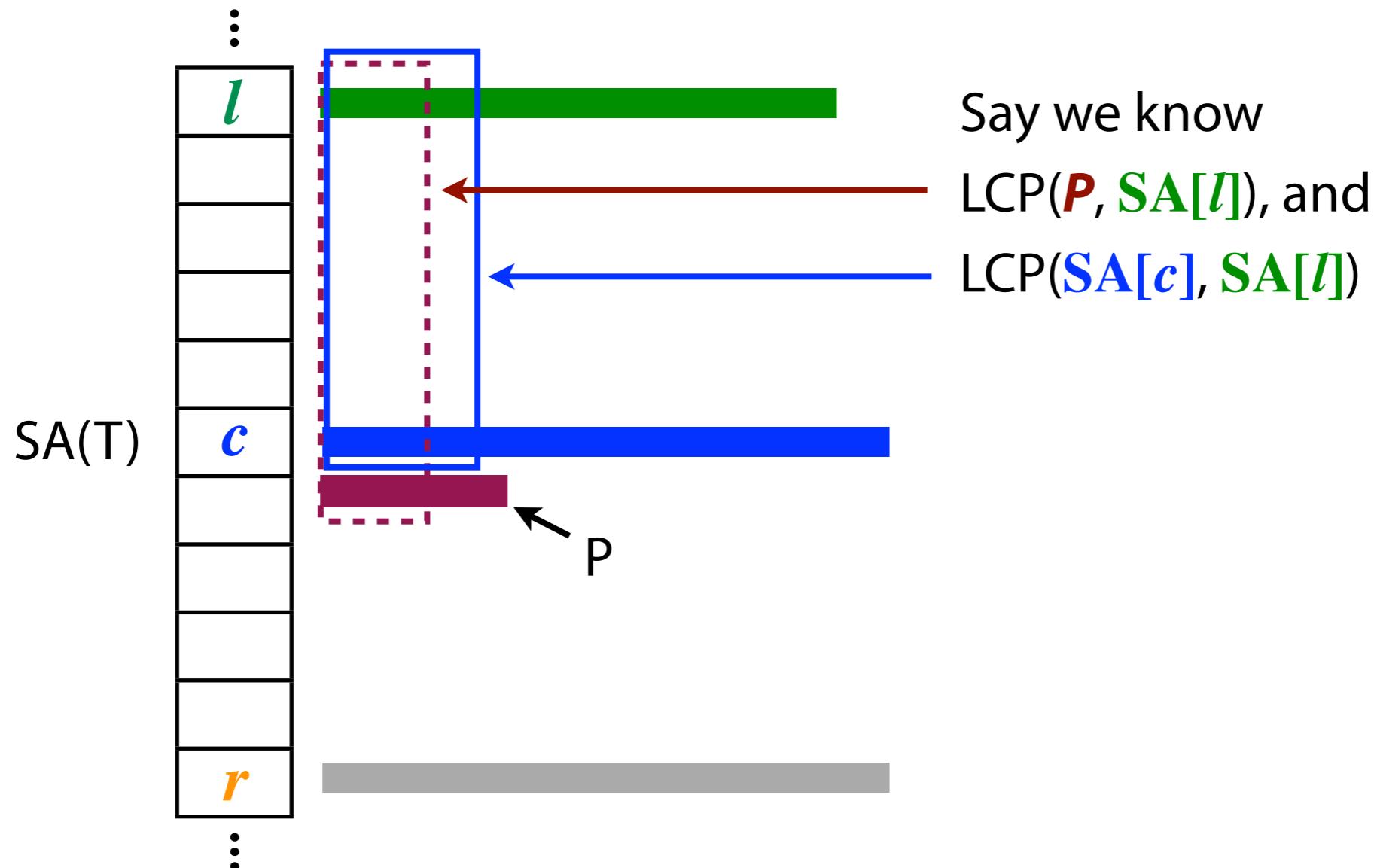
```
def binarySearchSA_lcp1(t, sa, p):
    if len(t) == 1: return 1
    l, r = 0, len(sa) # invariant: sa[l] < p < sa[r]
    lcp_lp, lcp_rp = 0, 0
    while True:
        c = (l + r) // 2
        plt = True
        i = min(lcp_lp, lcp_rp)
        while i < len(p) and sa[c]+i < len(t):
            if p[i] < t[sa[c]+i]:
                break # p < T[sa[c]:]
            elif p[i] > t[sa[c]+i]:
                plt = False
                break # p > T[sa[c]:]
            i += 1 # tied so far
        if plt:
            if c == l + 1: return c
            r = c
            lcp_rp = i
        else:
            if c == r - 1: return r
            l = c
            lcp_lp = i
```

Worst-case time bound is still $O(n \log m)$, but we're closer

Python example: <http://nbviewer.ipython.org/6765182>

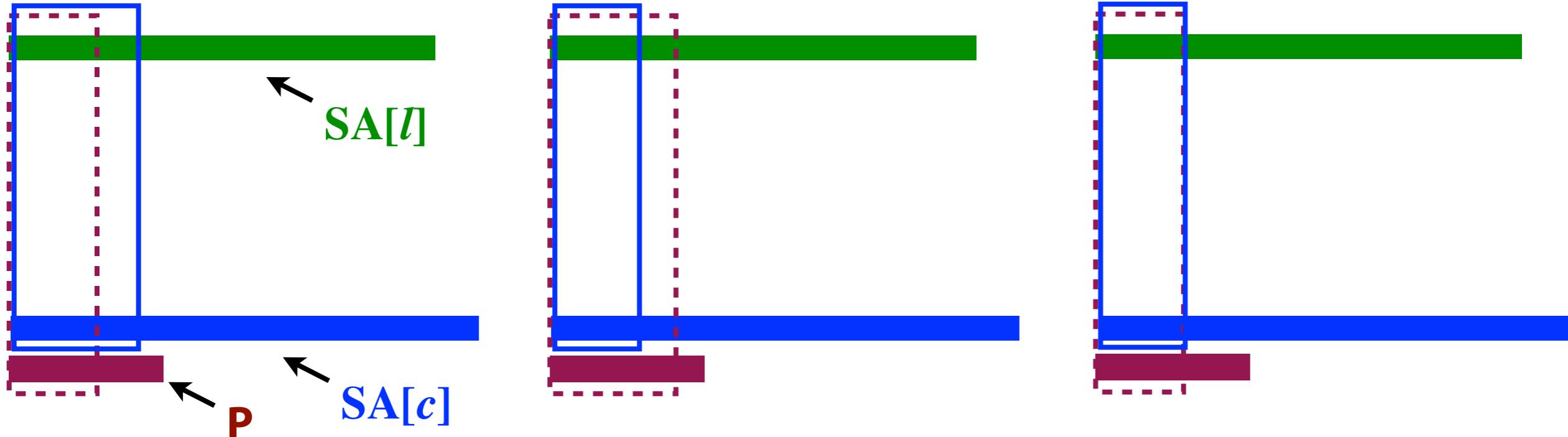
Suffix array: querying

Take an iteration of binary search:



Suffix array: querying

Three cases:



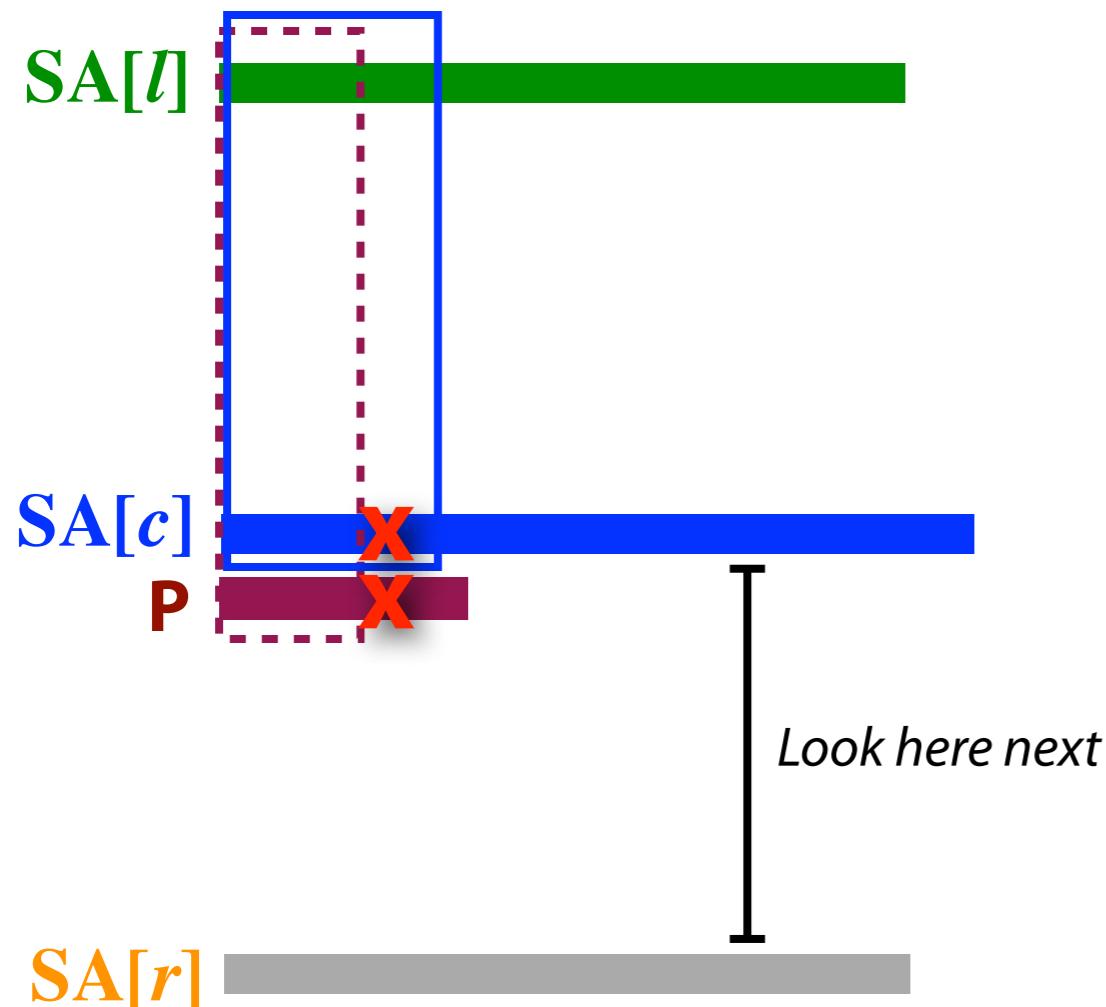
$$\begin{aligned} \text{LCP}(\text{SA}[c], \text{SA}[l]) &> \\ \text{LCP}(\textcolor{red}{P}, \text{SA}[l]) \end{aligned}$$

$$\begin{aligned} \text{LCP}(\text{SA}[c], \text{SA}[l]) &< \\ \text{LCP}(\textcolor{red}{P}, \text{SA}[l]) \end{aligned}$$

$$\begin{aligned} \text{LCP}(\text{SA}[c], \text{SA}[l]) &= \\ \text{LCP}(\textcolor{red}{P}, \text{SA}[l]) \end{aligned}$$

Suffix array: querying

Case 1:



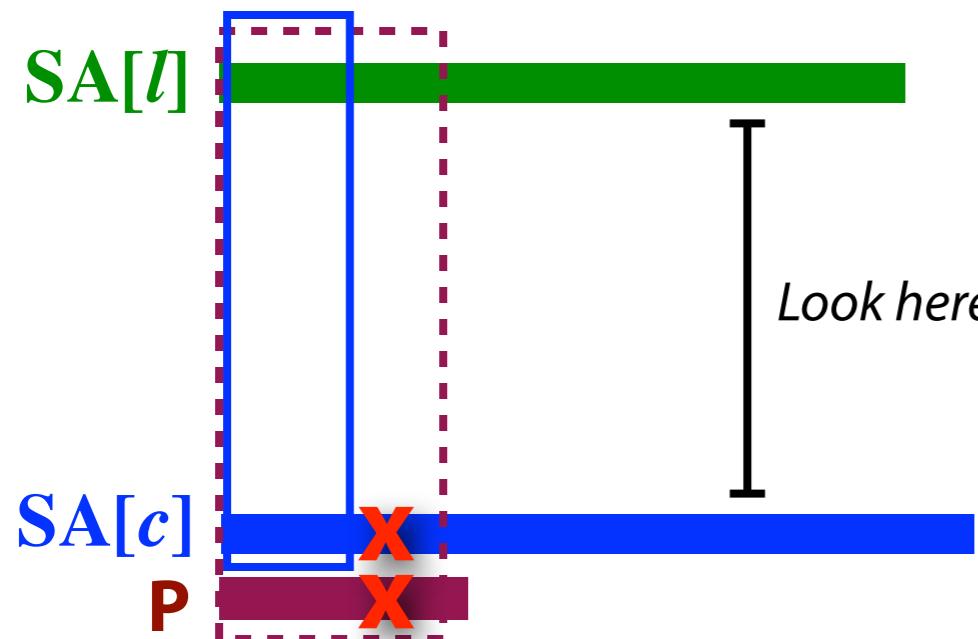
Next char of P after the $\text{LCP}(P, \text{SA}[l])$ must be *greater than* corresponding char of $\text{SA}[c]$

$$P > \text{SA}[c]$$

$$\begin{aligned} \text{LCP}(\text{SA}[c], \text{SA}[l]) &> \\ \text{LCP}(P, \text{SA}[l]) \end{aligned}$$

Suffix array: querying

Case 2:



Next char of $\text{SA}[c]$ after $\text{LCP}(\text{SA}[c], \text{SA}[l])$
must be *greater than* corresponding char of P

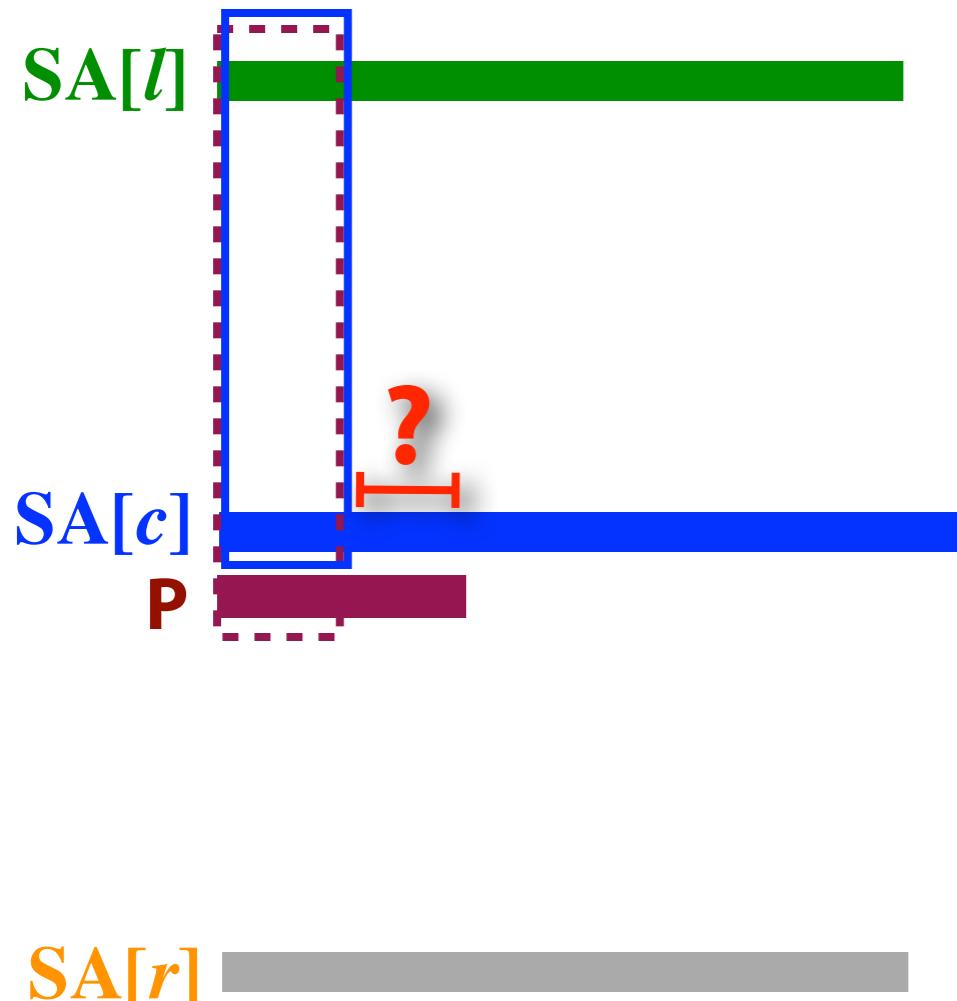
$$P < \text{SA}[c]$$

$\text{SA}[r]$ 

$$\begin{aligned}\text{LCP}(\text{SA}[c], \text{SA}[l]) &< \\ \text{LCP}(P, \text{SA}[l])\end{aligned}$$

Suffix array: querying

Case 3:



Must do further character comparisons
between P and $\text{SA}[c]$

Each such comparison either:

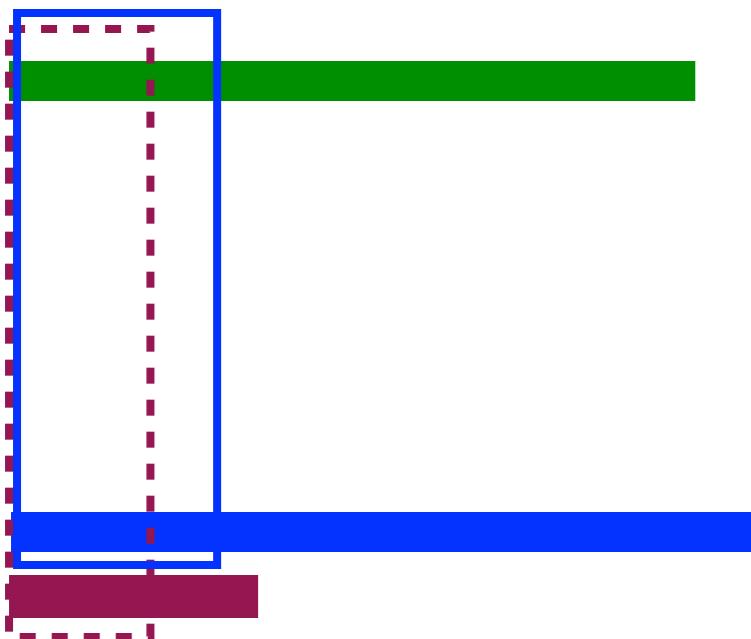
- (a) mismatches, leading to a bisection
- (b) matches, in which case $\text{LCP}(P, \text{SA}[c])$ grows

$$\begin{aligned}\text{LCP}(\text{SA}[c], \text{SA}[l]) &= \\ \text{LCP}(P, \text{SA}[l])\end{aligned}$$

Suffix array: querying

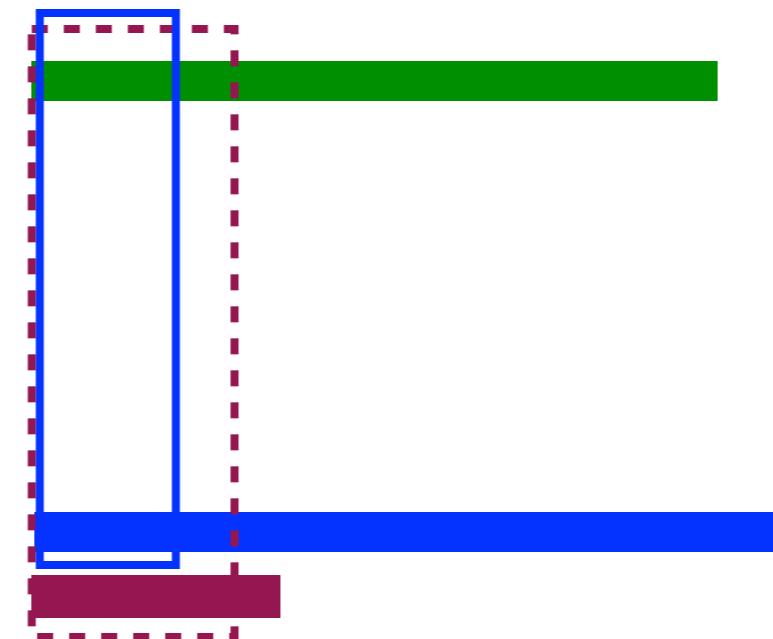
We improved binary search on suffix array from $O(n \log m)$ to $O(n + \log m)$ using information about Longest Common Prefixes (LCPs).

LCPs between P and suffixes of T computed during search, LCPs *among* suffixes of T computed *offline*



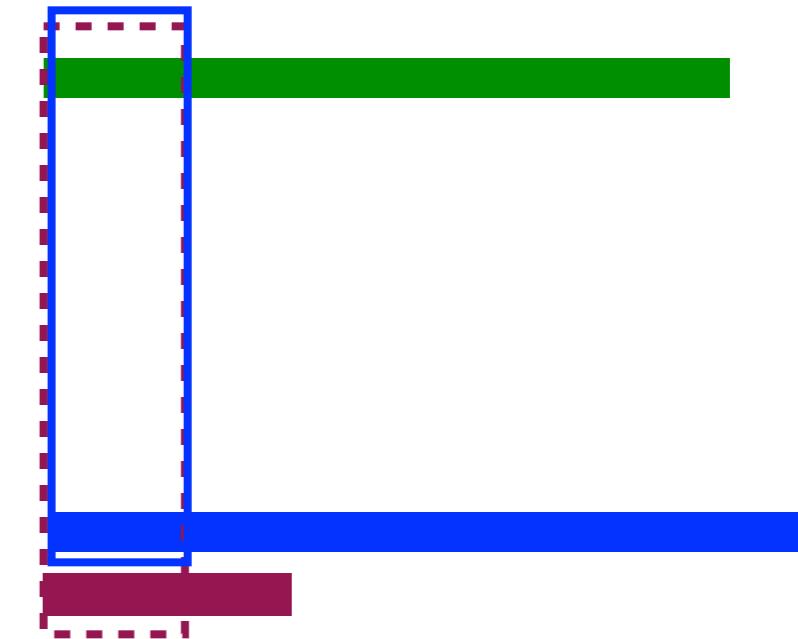
$\text{LCP}(\text{SA}[c], \text{SA}[l]) >$
 $\text{LCP}(P, \text{SA}[l])$

Bisect right!



$\text{LCP}(\text{SA}[c], \text{SA}[l]) <$
 $\text{LCP}(P, \text{SA}[l])$

Bisect left!



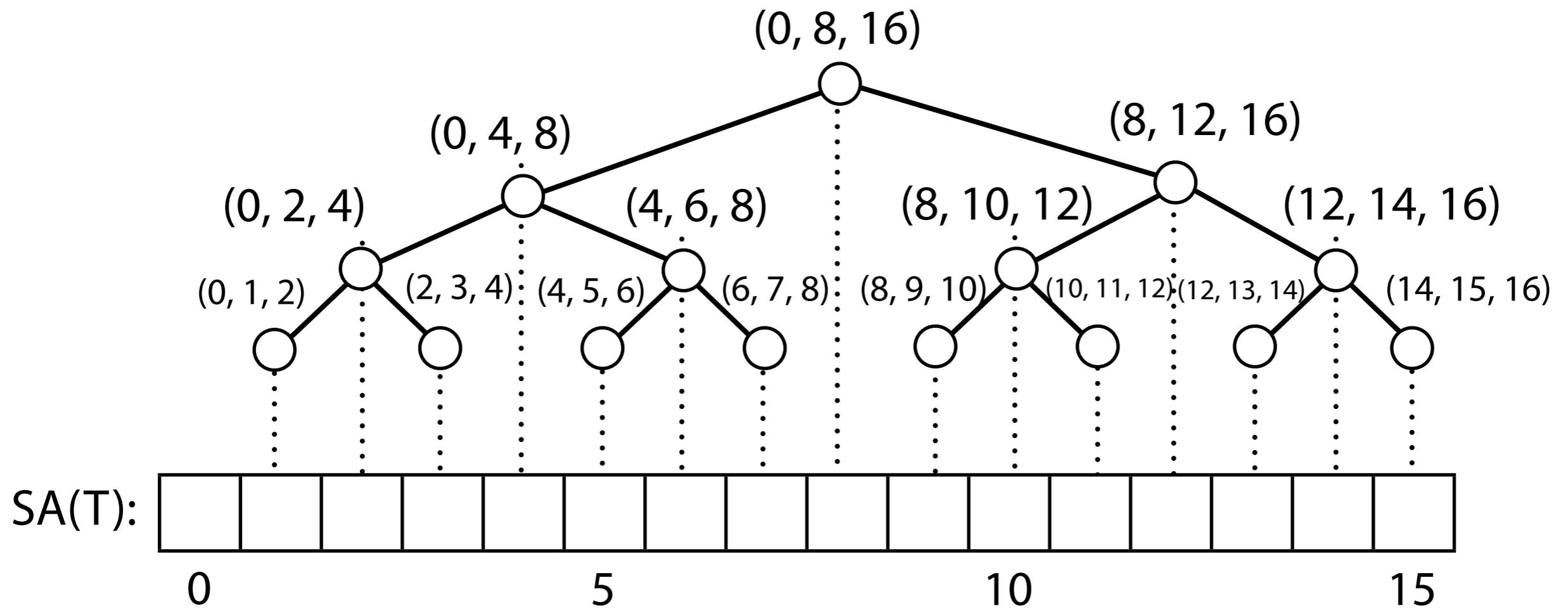
$\text{LCP}(\text{SA}[c], \text{SA}[l]) =$
 $\text{LCP}(P, \text{SA}[l])$

Compare some
characters, then bisect!

Suffix array: LCPs

How to pre-calculate LCPs for every (l, c) and (c, r) pair in the search tree?

Triples are (l, c, r) triples



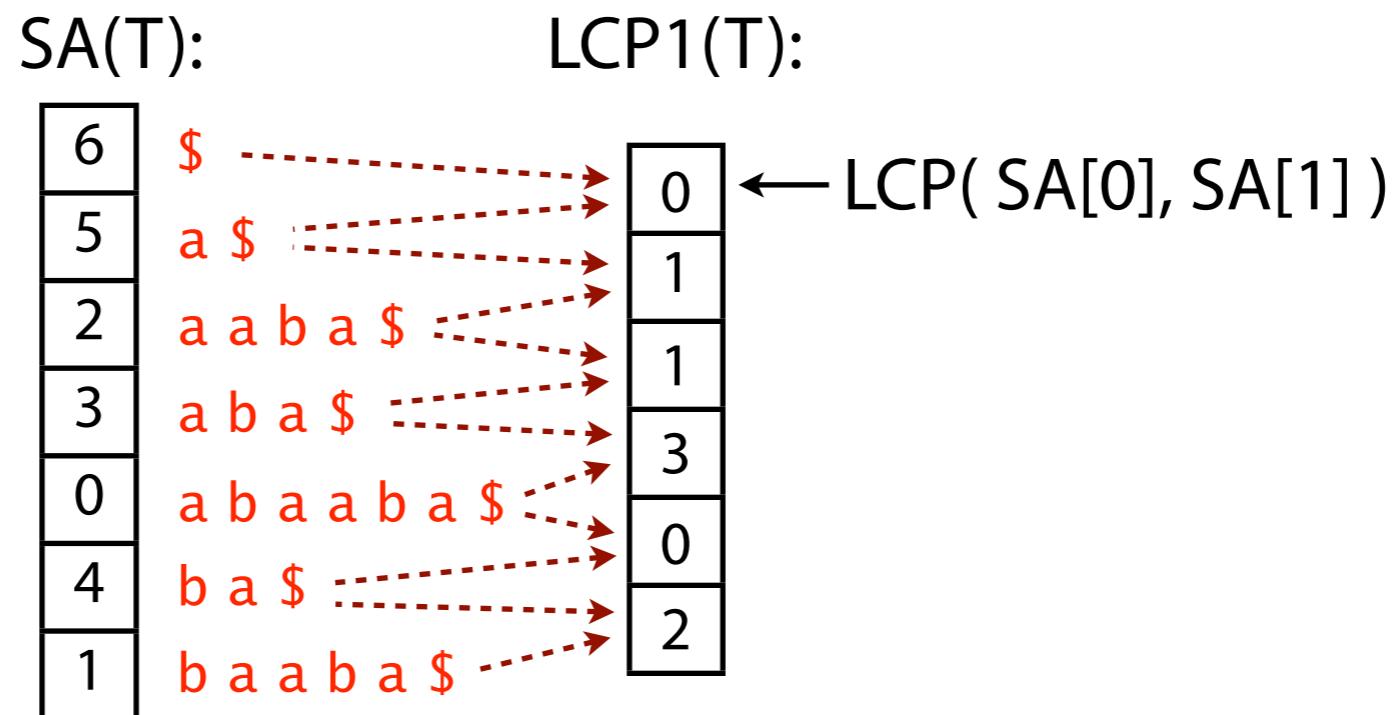
Example where $m = 16$ (incl. \$)

search tree nodes = $m - 1$

Suffix array: LCPs

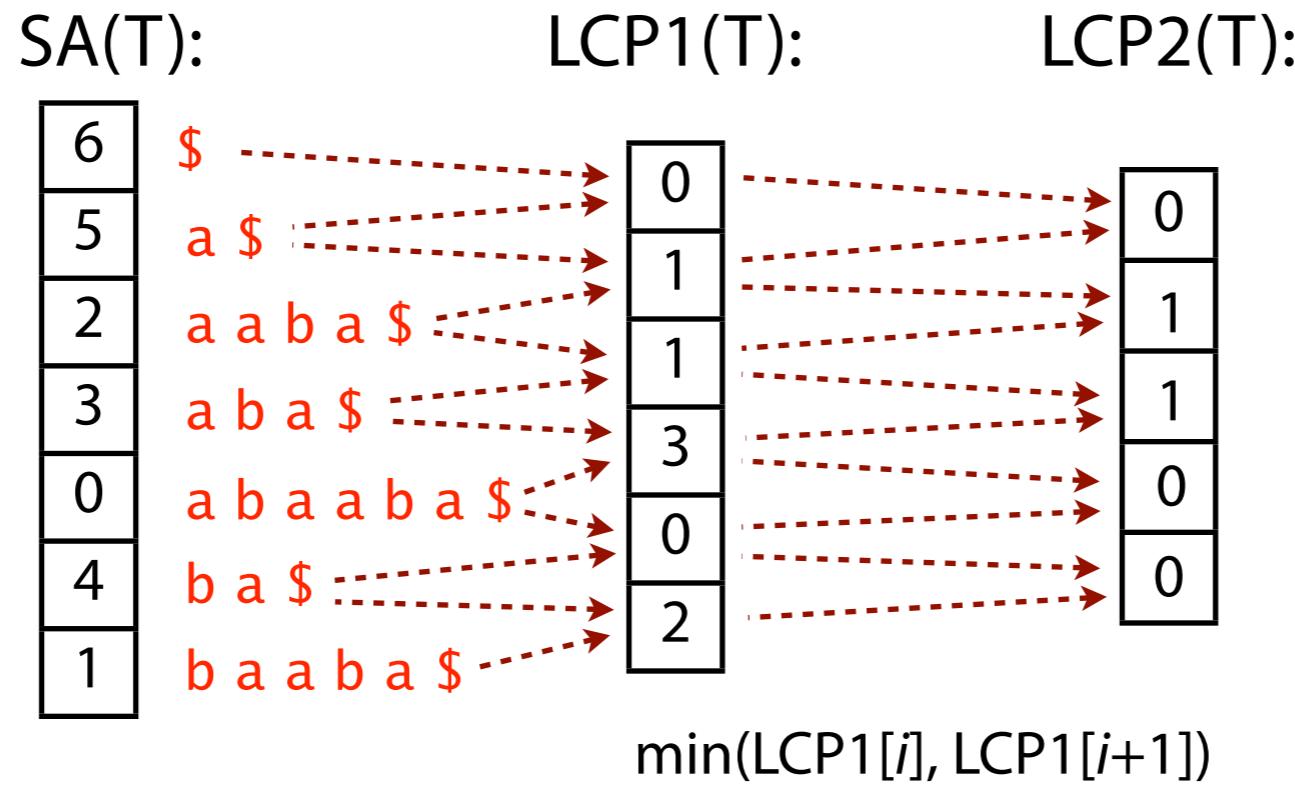
Suffix Array (SA) has m elements

Define LCP1 array with $m - 1$ elements such that $\text{LCP}[i] = \text{LCP}(\text{SA}[i], \text{SA}[i+1])$



Suffix array: LCPs

$$\text{LCP2}[i] = \text{LCP}(\text{SA}[i], \text{SA}[i+1], \text{SA}[i+2])$$

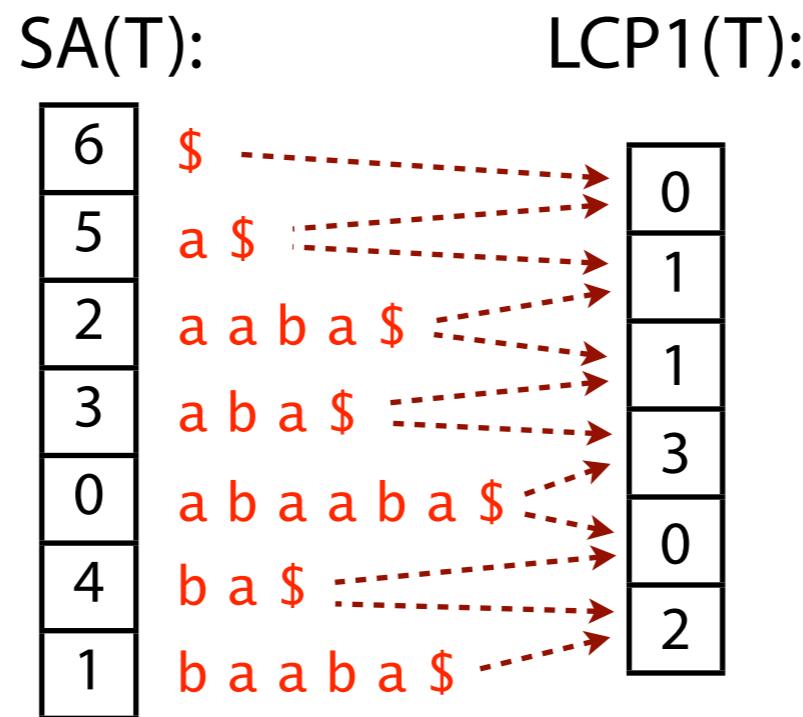


In fact, LCP of a range of consecutive suffixes in SA equals the minimum LCP1 among adjacent pairs in the range

LCP1 is a building block for other useful LCPs

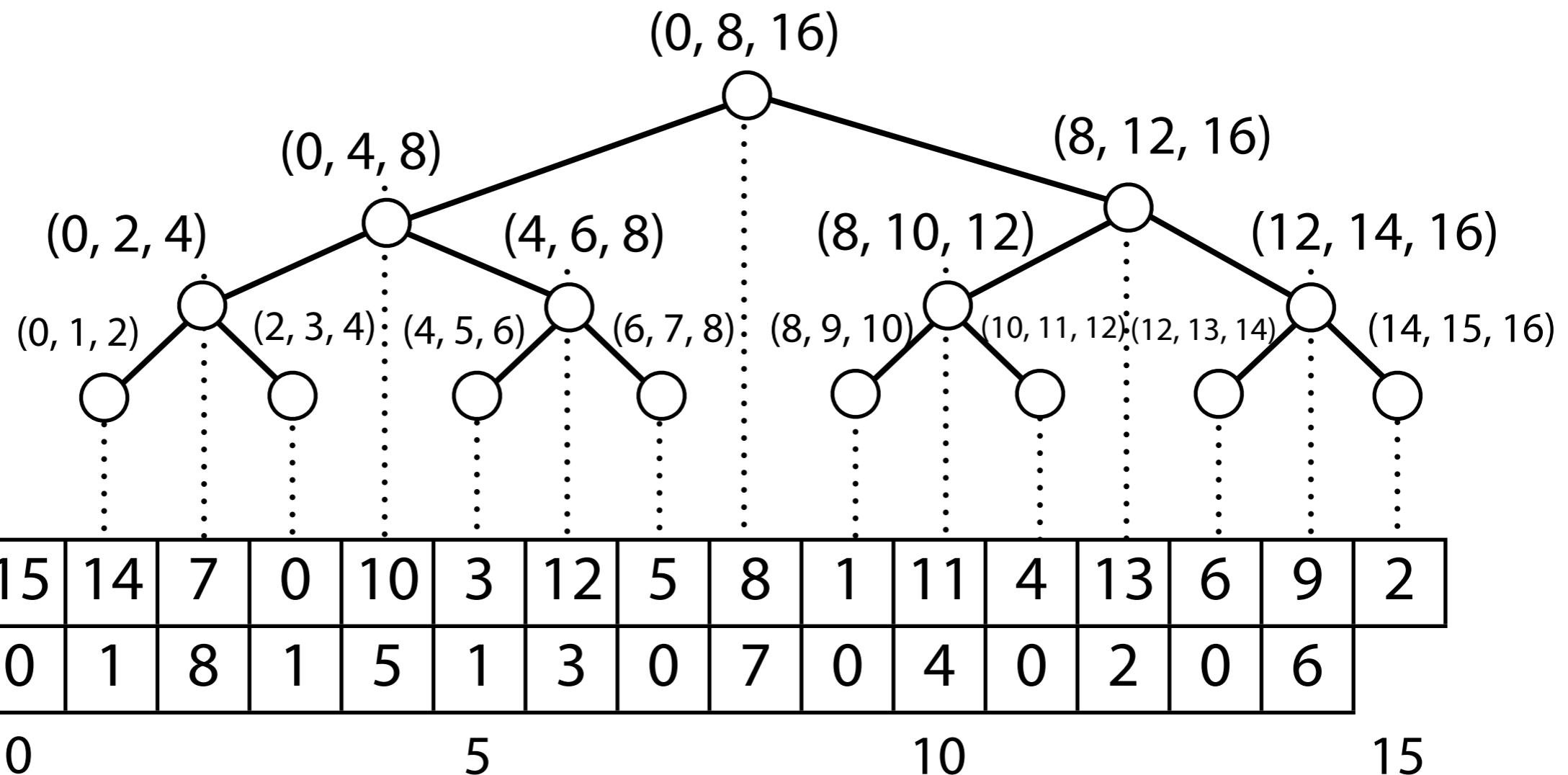
Suffix array: LCPs

Good time to calculate LCP1 it is *at the same time* as we *build* the suffix array, since putting the suffixes in order involves breaking ties after common prefixes



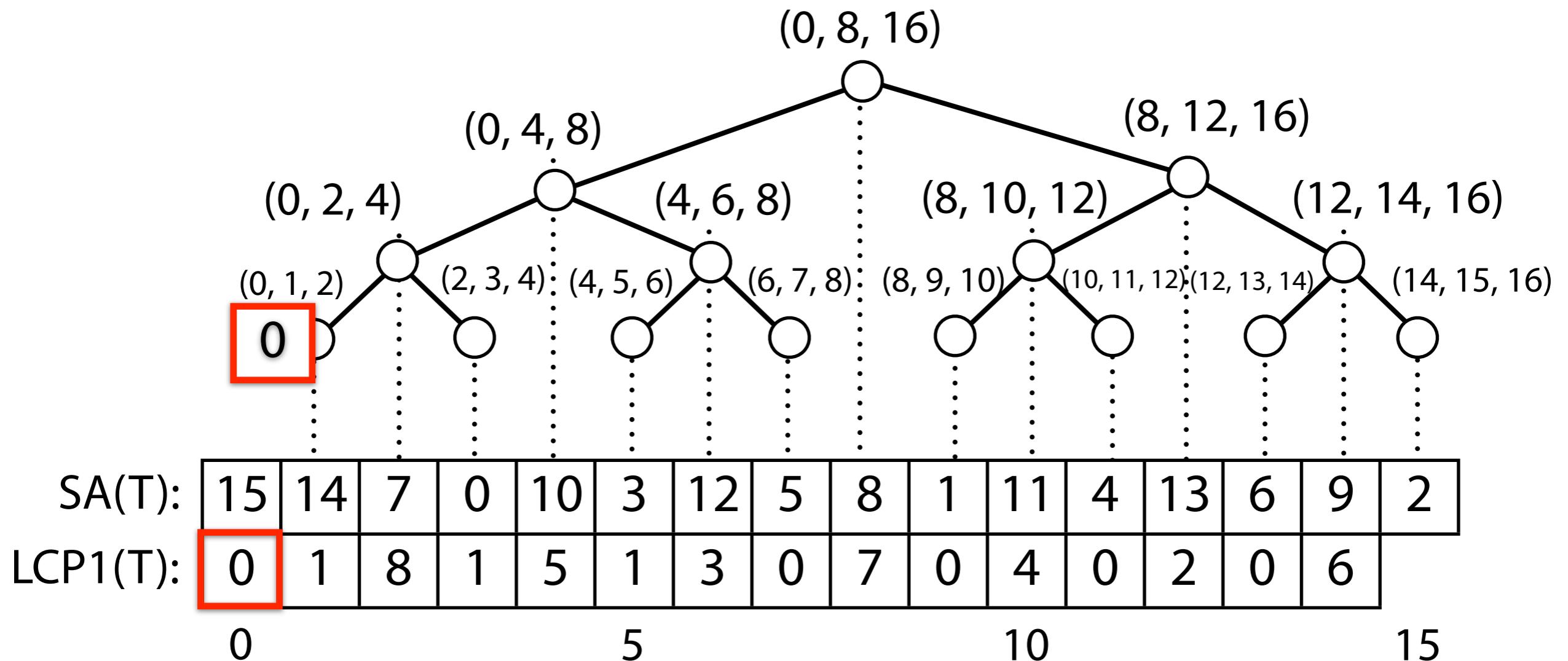
Suffix array: LCPs

$T = \text{abracadabracada}$



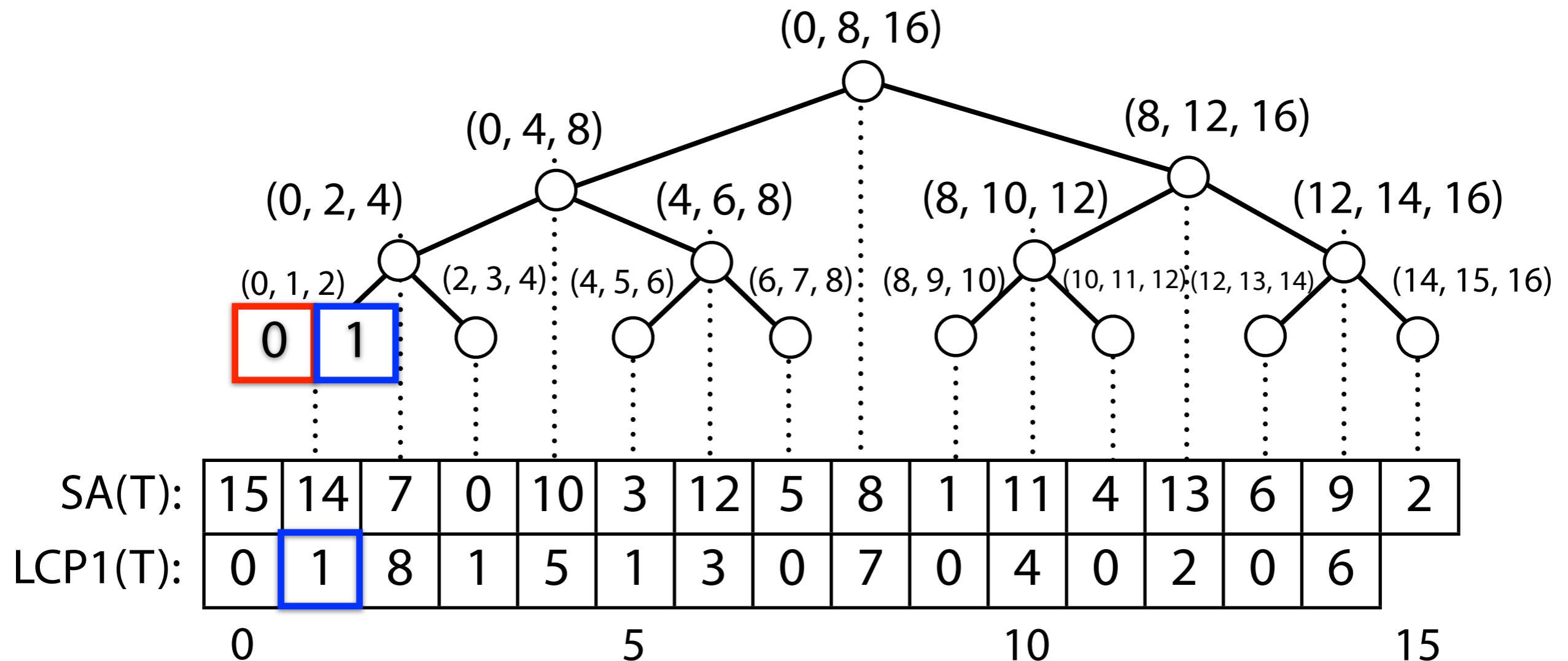
Suffix array: LCPs

$T = \text{abracadabracada}$



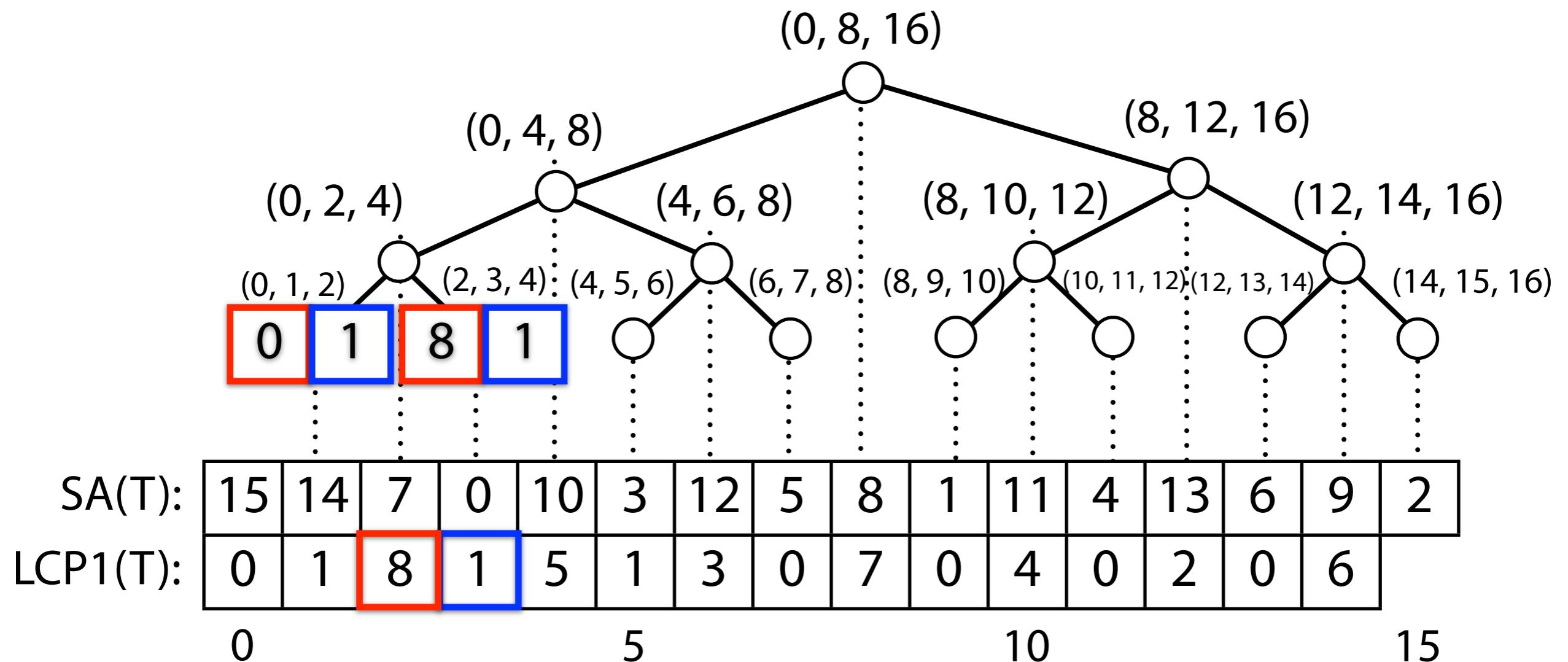
Suffix array: LCPs

$T = \text{abracadabracada}$



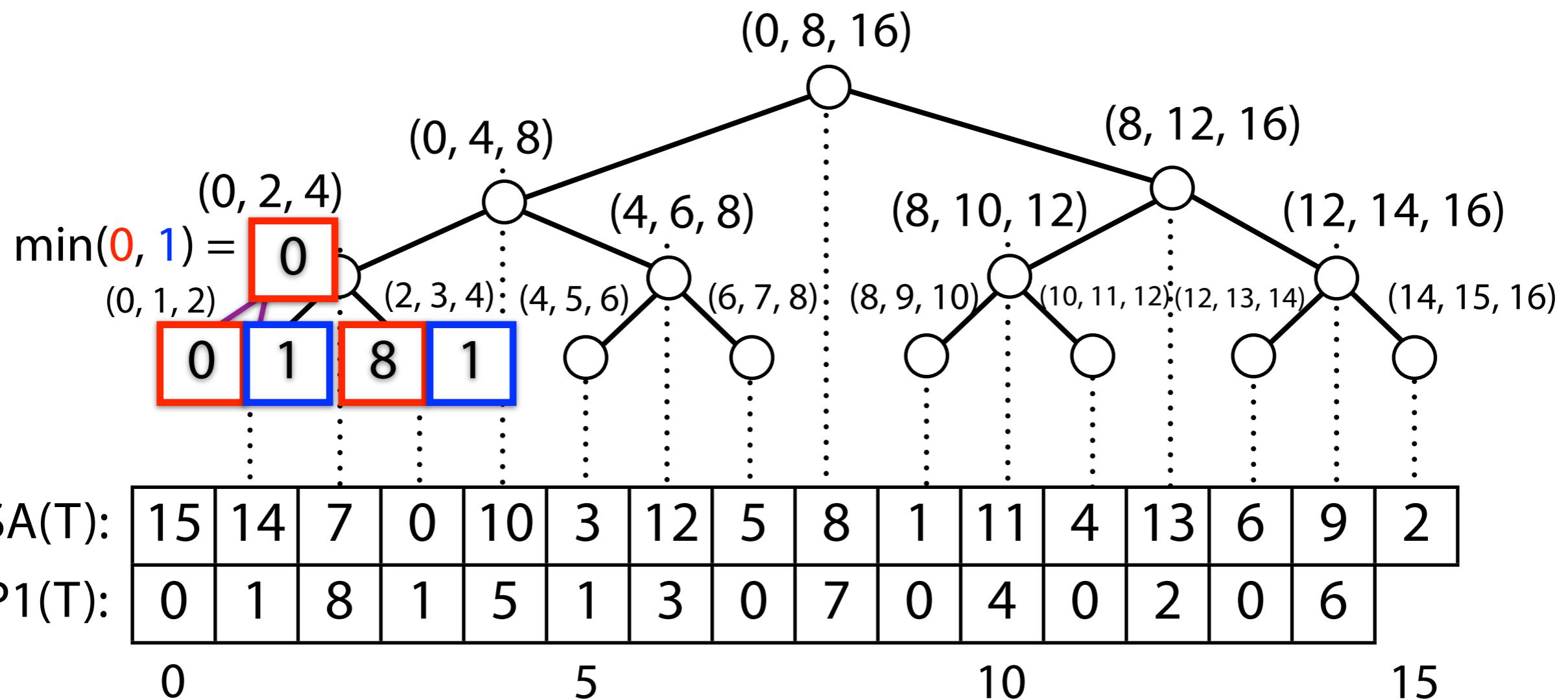
Suffix array: LCPs

T = abracadabracada



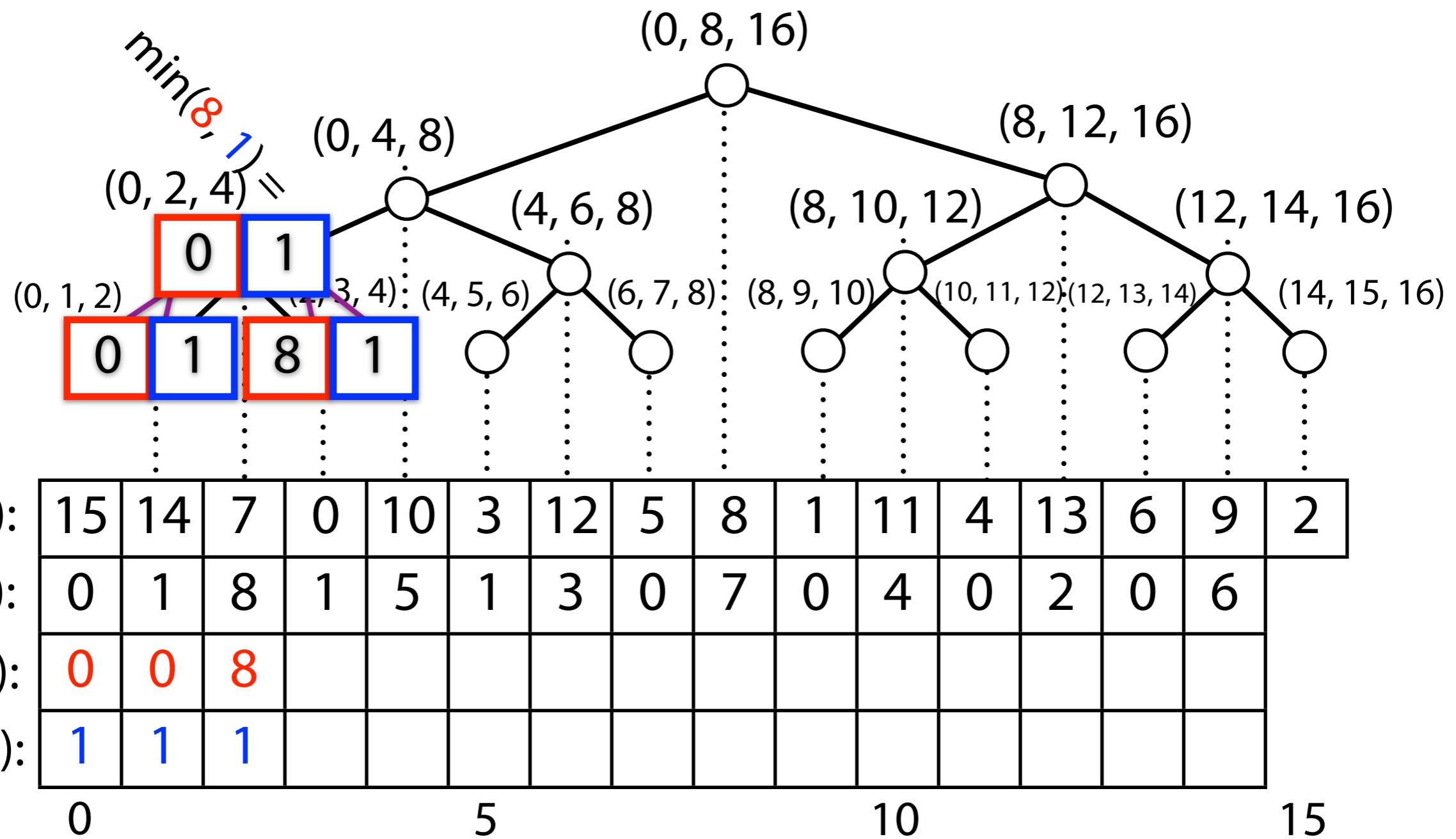
Suffix array: LCPs

T = abracadabracada



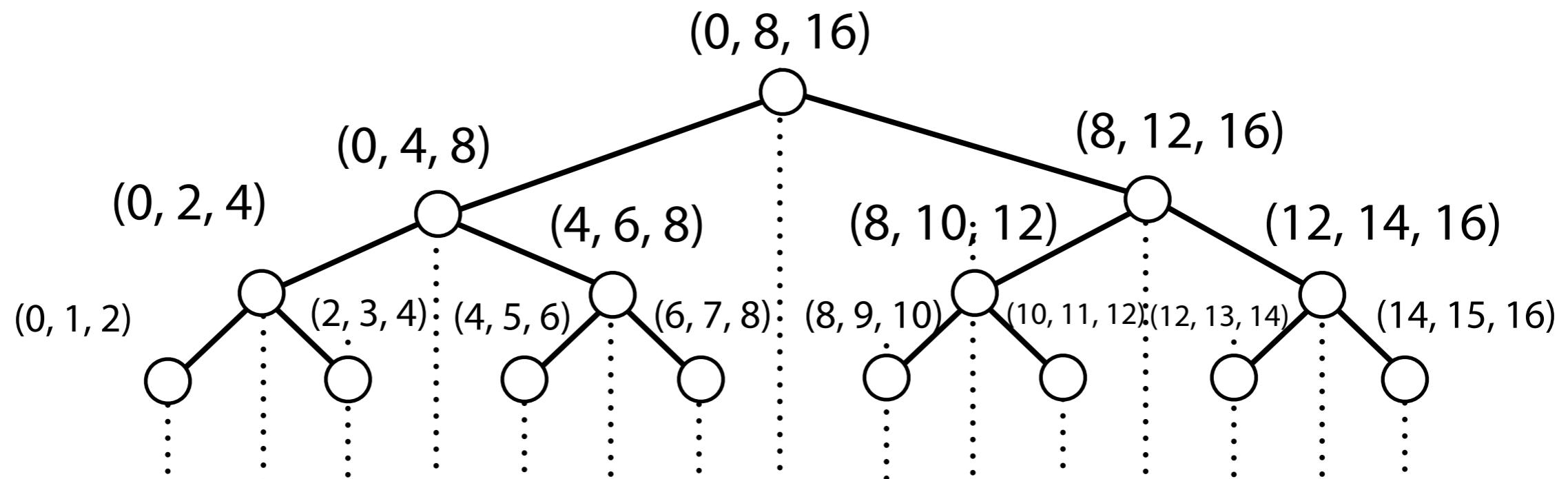
Suffix array: LCPs

T = abracadabracada



Suffix array: LCPs

T = abracadabracada



Suffix array: LCPs

```
# Calculates (l, c) LCPs and (c, r) LCPs from LCP1 array. Returns
# pair where first element is list of LCPs for (l, c) combos and
# second is LCPs for (c, r) combos.
def precomputeLcps(lcp1):
    llcp, rlcp = [None] * len(lcp1), [None] * len(lcp1)
    lcp1 += [0]
    def precomputeLcpsHelper(l, r):
        if l == r-1: return lcp1[l]
        c = (l + r) // 2
        llcp[c-1] = precomputeLcpsHelper(l, c)
        rlcp[c-1] = precomputeLcpsHelper(c, r)
        return min(llcp[c-1], rlcp[c-1])
    precomputeLcpsHelper(0, len(lcp1))
    return llcp, rlcp
```

$O(m)$ time and space

Python example: <http://nbviewer.ipython.org/6783863>

Suffix array: querying review

We saw 3 ways to query (binary search) the suffix array:

1. Typical binary search. Ignores LCPs. $O(n \log m)$.
2. Binary search with some skipping using LCPs between P and T 's suffixes. Still $O(n \log m)$, but it can be argued it's near $O(n + \log m)$ in practice.
3. Binary search with skipping using all LCPs, including LCPs among T 's suffixes. $O(n + \log m)$.

Gusfield:
“Simple Accelerant”

Gusfield:
“Super Accelerant”

How much space do they require?

1. $\sim m$ integers (SA)
2. $\sim m$ integers (SA)
3. $\sim 3m$ integers (SA, LCP_LC, LCP_CR)

Suffix array: performance comparison

	Super accelerant	Simple accelerant	No accelerant
python -O	68.78 s	69.80 s	102.71 s
pypy -O	5.37 s	5.21 s	8.74 s
# character comparisons	99.5 M	117 M	235 M

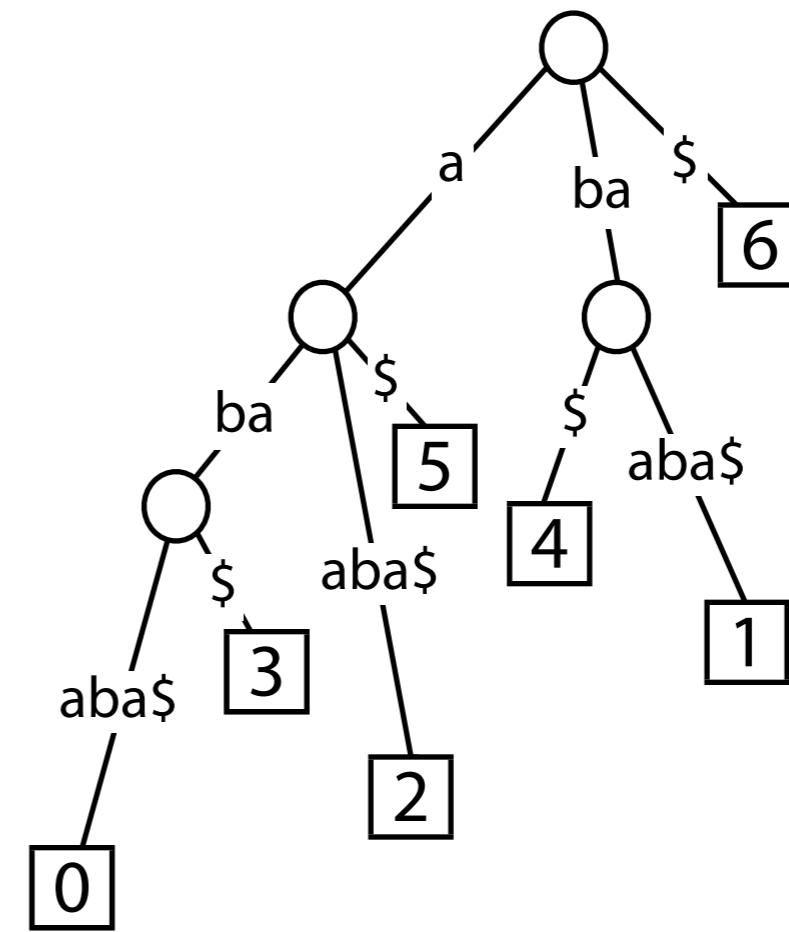
Matching 500K 100-nt substrings to the ~ 5 million nt-long *E. coli* genome. Substrings drawn randomly from the genome.

Index building time not included

Suffix array: building

Given T , how to we efficiently build T 's suffix array?

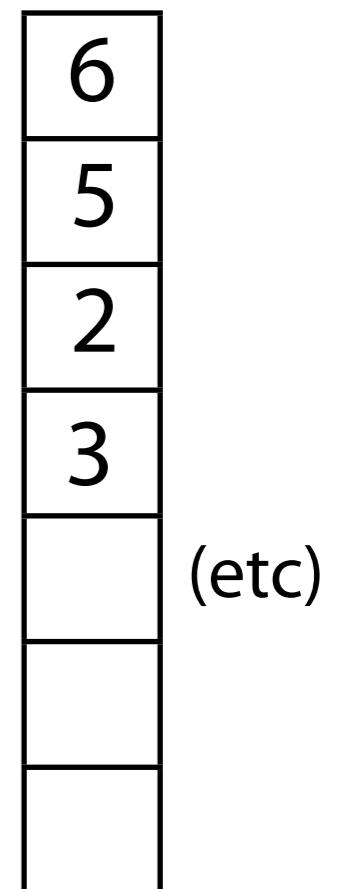
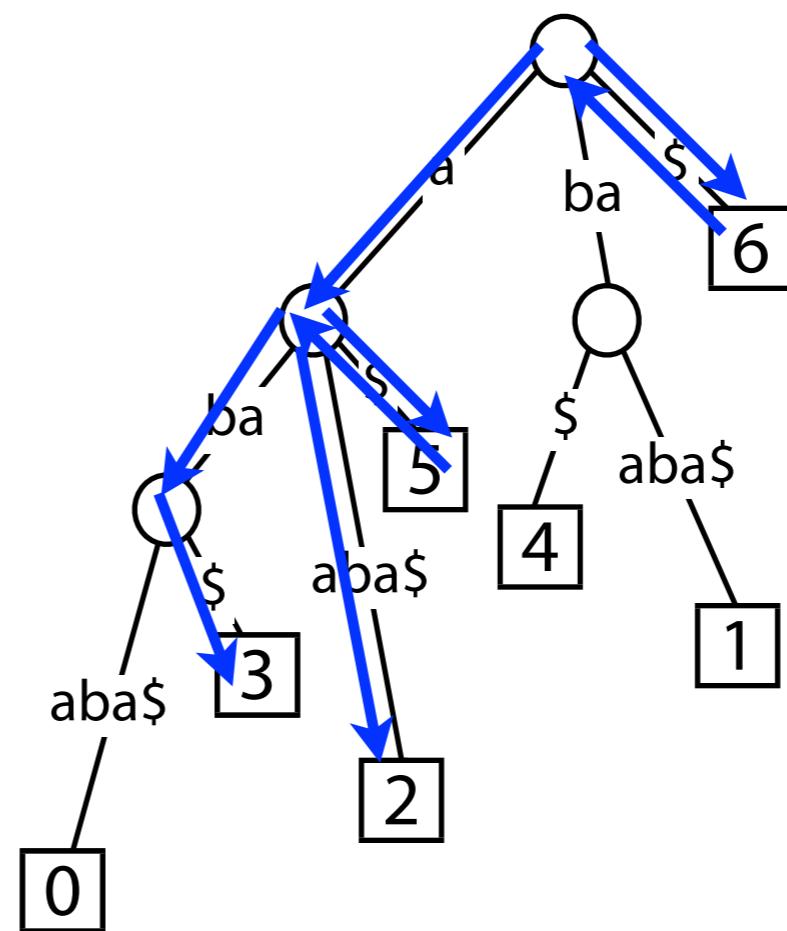
6	\$
5	a \$
2	a a b a \$
3	a b a \$
0	a b a a b a \$
4	b a \$
1	b a a b a \$



Suffix array: building SA

Idea: Build suffix tree, do a lexicographic depth-first traversal reporting leaf offsets as we go

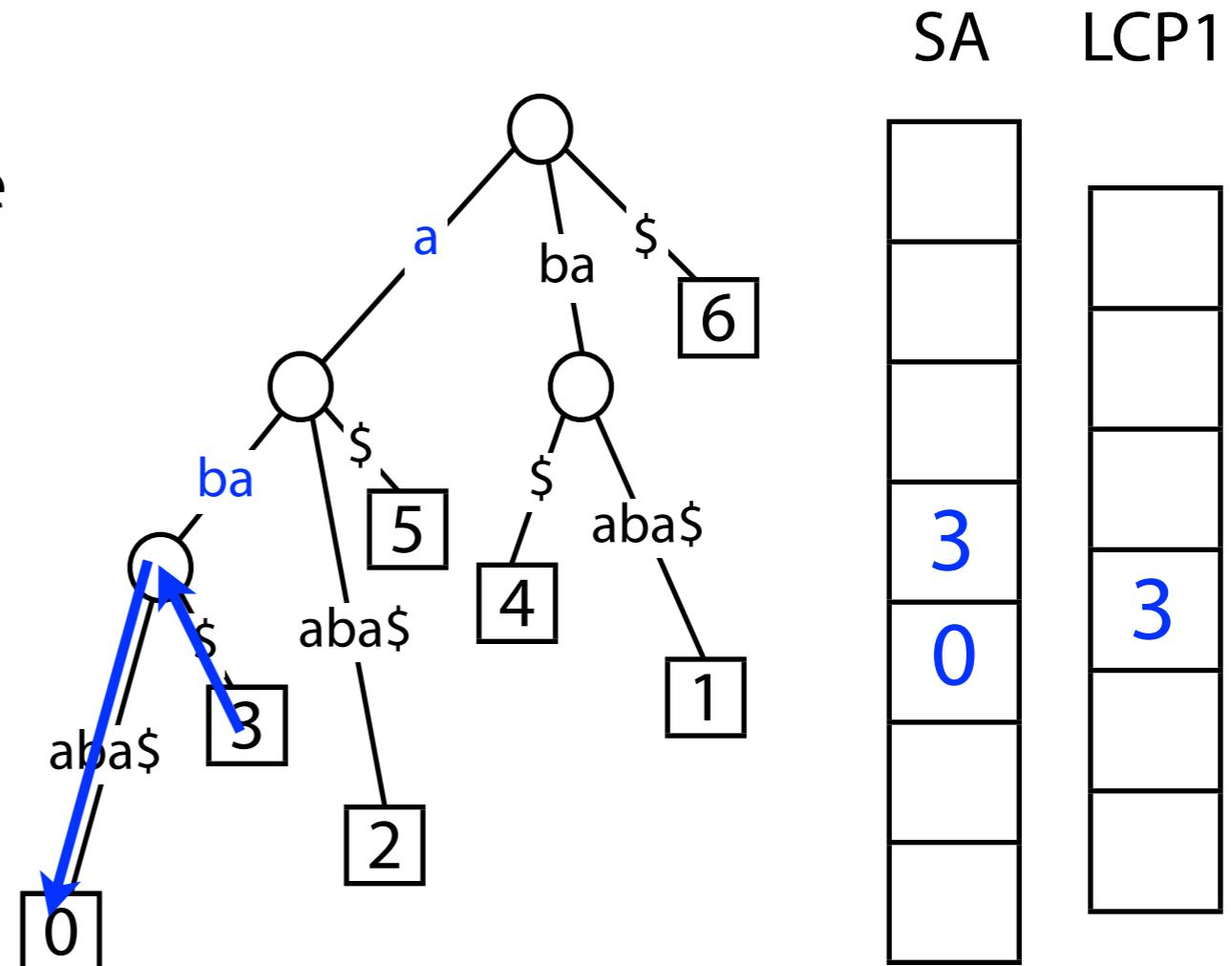
Traverse $O(m)$ nodes and emit m integers, so $O(m)$ time assuming edges are already ordered



Suffix array: building LCP1

Can calculate LCP1 at the same time

Yes: on our way from one leaf to the next, record the shallowest “label depth” observed



Suffix array: SA and LCP from suffix tree: implementation

```
def saLcp(self):
    # Return suffix array and an LCP1 array corresponding to this
    # suffix tree. self.root is root, self.t is the text.
    self.minSinceLeaf = 0
    sa, lcp1 = [], []
    def __visit(n):
        if len(n.out) == 0:
            # leaf node, record offset and LCP1 with previous leaf
            sa.append(len(self.t) - n.depth)
            lcp1.append(self.minSinceLeaf)
            # reset LCP1 to depth of this leaf
            self.minSinceLeaf = n.depth
        # visit children in lexicographical order
        for c, child in sorted(n.out.iteritems()):
            __visit(child)
        # after each child visit, perhaps decrease
        # minimum-depth-since-last-leaf value
        self.minSinceLeaf = min(self.minSinceLeaf, n.depth)
    __visit(self.root)
    return sa, lcp1[1:]
```

This is a member function from a SuffixTree class, the rest of which isn't shown

Python example: <http://nbviewer.ipython.org/6796858>

Suffix array: building

Suffix trees are big. Given T , how do we efficiently build T 's suffix array *without* first building a suffix tree?

6	\$
5	a \$
2	a a b a \$
3	a b a \$
0	a b a a b a \$
4	b a \$
1	b a a b a \$

Suffix array: sorting suffixes

One idea: Use your favorite sort, e.g., quicksort

0
1
2
3
4
5
6

a b a a b a \$
b a a b a \$
a a b a \$
a b a \$
b a \$
a \$
\$

```
def quicksort(q):  
    lt, gt = [], []  
    if len(q) <= 1:  
        return q  
    for x in q[1:]:  
        if x < q[0]: ←-----  
            lt.append(x)  
        else:  
            gt.append(x)  
    return quicksort(lt) + q[0:1] + quicksort(gt)
```

Expected time: $O(m^2 \log m)$

Not $O(m \log m)$ because a suffix comparison is $O(m)$ time

Suffix array: sorting suffixes

One idea: Use a sort algorithm that's aware that the items being sorted are strings, e.g. "multikey quicksort"

0	a b a a b a \$
1	b a a b a \$
2	a a b a \$
3	a b a \$
4	b a \$
5	a \$
6	\$

Essentially $O(m^2)$ time

Bentley, Jon L., and Robert Sedgewick. "Fast algorithms for sorting and searching strings." *Proceedings of the eighth annual ACM-SIAM symposium on Discrete algorithms*. Society for Industrial and Applied Mathematics, 1997

Suffix array: sorting suffixes

Another idea: Use a sort algorithm that's aware that the items being sorted are all suffixes of the same string

Original suffix array paper suggested an $O(m \log m)$ algorithm

Manber U, Myers G. "Suffix arrays: a new method for on-line string searches." SIAM Journal on Computing 22.5 (1993): 935-948.

Other popular $O(m \log m)$ algorithms have been suggested

Larsson NJ, Sadakane K. Faster suffix sorting. Technical Report LU-CS-TR: 99-214, LUNDFD6/(NFCS-3140)/1-43/(1999), Department of Computer Science, Lund University, Sweden, 1999.

More recently $O(m)$ algorithms have been demonstrated!

Kärkkäinen J, Sanders P. "Simple linear work suffix array construction." Automata, Languages and Programming (2003): 187-187.

Ko P, Aluru S. "Space efficient linear time construction of suffix arrays." *Combinatorial Pattern Matching*. Springer Berlin Heidelberg, 2003.

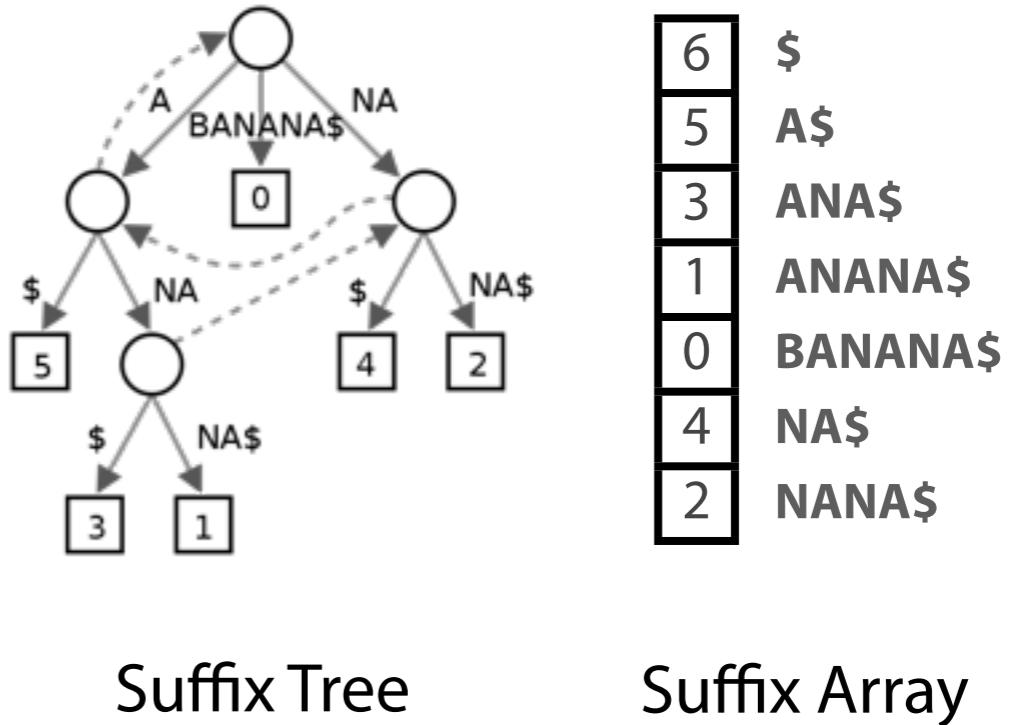
And there are comparable advances with respect to LCP1

Suffix array: summary

Suffix array gives us index that is:

(a) Just m integers, with $O(n \log m)$ worst-case query time, but close to $O(n + \log m)$ in practice

or (b) $3m$ integers, with $O(n + \log m)$ worst case



(a) will often be preferable: index for entire human genome fits in ~12 GB instead of > 45 GB