

Numerical investigation of movable singularities

@ CASC 2014

Radosław A. Kycia
rkycia@mimuw.edu.pl

The Faculty of Mathematics, Informatics and Mechanics
The University of Warsaw
Poland

August 9, 2014

- 1 Singularities of ODEs
- 2 Problem Statement
- 3 Implementation
- 4 Examples
- 5 Conclusions
- 6 Bibliography

Singularities of ODEs (Ordinary Differential Equations)

Singularities of ODEs

Nonlinear ODEs possess two types of singularities:

- fixed - singularities of the coefficients of ODE
- movable - the singularities of solutions; position depends on initial data; not present in linear ODEs;

Example [Goriely]

The equation

$$\dot{x} = x^3, \quad x(t_0) = x_0$$

has the solutions

$$x(t) = (2(t_0 - t) + x_0^{-2})^{-1/2}.$$

Singularities of ODEs

Nonlinear ODEs possess two types of singularities:

- fixed - singularities of the coefficients of ODE
- movable - the singularities of solutions; position depends on initial data; not present in linear ODEs;

Example [Goriely]

The equation

$$\dot{x} = x^3, \quad x(t_0) = x_0$$

has the solutions

$$x(t) = (2(t_0 - t) + x_0^{-2})^{-1/2}.$$

The Painlevé property/Painlevé test

- Cauchy approach - local existence
- Painlevé approach - global existence, finite form and single valuedness
- Solutions can be globally defined only when we know how to define its Riemann surface, i.e., the only movable singularities are poles.
- Deduce global structure of solution (types of singularities) from the local behaviour around some points in the complex plane. Only sufficient conditions \rightarrow by the contraposition - it gives a result when it fails.
- In application, global existence is sometimes important.

The Painlevé property/Painlevé test

- Cauchy approach - local existence
- Painlevé approach - global existence, finite form and single valuedness
- Solutions can be globally defined only when we know how to define its Riemann surface, i.e., the only movable singularities are poles.
- Deduce global structure of solution (types of singularities) from the local behaviour around some points in the complex plane. Only sufficient conditions \rightarrow by the contraposition - it gives a result when it fails.
- In application, global existence is sometimes important.

The Painlevé property/Painlevé test

- Cauchy approach - local existence
- Painlevé approach - global existence, finite form and single valuedness
- Solutions can be globally defined only when we know how to define its Riemann surface, i.e., the only movable singularities are poles.
- Deduce global structure of solution (types of singularities) from the local behaviour around some points in the complex plane. Only sufficient conditions \rightarrow by the contraposition - it gives a result when it fails.
- In application, global existence is sometimes important.

The Painlevé property/Painlevé test

- Cauchy approach - local existence
- Painlevé approach - global existence, finite form and single valuedness
- Solutions can be globally defined only when we know how to define its Riemann surface, i.e., the only movable singularities are poles.
- Deduce global structure of solution (types of singularities) from the local behaviour around some points in the complex plane. Only sufficient conditions \rightarrow by the contraposition - it gives a result when it fails.
- In application, global existence is sometimes important.

The Painlevé property/Painlevé test

- Cauchy approach - local existence
- Painlevé approach - global existence, finite form and single valuedness
- Solutions can be globally defined only when we know how to define its Riemann surface, i.e., the only movable singularities are poles.
- Deduce global structure of solution (types of singularities) from the local behaviour around some points in the complex plane. Only sufficient conditions \rightarrow by the contraposition - it gives a result when it fails.
- In application, global existence is sometimes important.

Problem Statement

Problem Statement

- ODE as a system of first order DE

$$\frac{d\vec{y}(x)}{dx} = \vec{f}(\vec{y}; x), \quad \vec{y}(x) : x \in \mathbb{C} \rightarrow \mathbb{C}^n. \quad (1)$$

- Initial value $\vec{y}(x_0) = \vec{y}_0$.
- Path, e.g., $(t \in \mathbb{R}^+)$
 - Semiline $x(t) = x_0 + (t + shift) \cdot e^{i\phi}$
 - Spiral $x(t) = (x_0 + (at + b)e^{i \cdot dir \cdot t})e^{i\phi}$
- Domain - path connected region (ideally connected by paths along which integration is performed).
- Condition for singularity proximity - the crude estimation $\|\vec{y}\| < \text{Large const.}$ Not the state of art, but it can be improved.

Problem Statement

- ODE as a system of first order DE

$$\frac{d\vec{y}(x)}{dx} = \vec{f}(\vec{y}; x), \quad \vec{y}(x) : x \in \mathbb{C} \rightarrow \mathbb{C}^n. \quad (1)$$

- Initial value $\vec{y}(x_0) = \vec{y}_0$.

- Path, e.g., $(t \in \mathbb{R}^+)$

- Semiline $x(t) = x_0 + (t + shift) \cdot e^{i\phi}$

- Spiral $x(t) = (x_0 + (at + b)e^{i \cdot dir \cdot t})e^{i\omega t}$

- Domain - path connected region (ideally connected by paths along which integration is performed).

- Condition for singularity proximity - the crude estimation $\|\vec{y}\| < \text{Large const.}$ Not the state of art, but it can be improved.

Problem Statement

- ODE as a system of first order DE

$$\frac{d\vec{y}(x)}{dx} = \vec{f}(\vec{y}; x), \quad \vec{y}(x) : x \in \mathbb{C} \rightarrow \mathbb{C}^n. \quad (1)$$

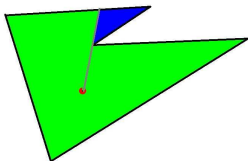
- Initial value $\vec{y}(x_0) = \vec{y}_0$.
- Path, e.g., ($t \in \mathbb{R}^+$)
 - Semiline $x(t) = x_0 + (t + shift) \cdot e^{i\phi}$
 - Spiral $x(t) = (x_0 + (at + b)e^{i \cdot dir \cdot t})e^{i\phi}$
- Domain - path connected region (ideally connected by paths along which integration is performed).
- Condition for singularity proximity - the crude estimation $\|\vec{y}\| < \text{Large const.}$ Not the state of art, but it can be improved.

Problem Statement

- ODE as a system of first order DE

$$\frac{d\vec{y}(x)}{dx} = \vec{f}(\vec{y}; x), \quad \vec{y}(x) : x \in \mathbb{C} \rightarrow \mathbb{C}^n. \quad (1)$$

- Initial value $\vec{y}(x_0) = \vec{y}_0$.
- Path, e.g., ($t \in \mathbb{R}^+$)
 - Semiline $x(t) = x_0 + (t + shift) \cdot e^{i\phi}$
 - Spiral $x(t) = (x_0 + (at + b)e^{i \cdot dir \cdot t})e^{i\phi}$
- Domain - path connected region (ideally connected by paths along which integration is performed).
- Condition for singularity proximity - the crude estimation $\|\vec{y}\| < \text{Large const.}$ Not the state of art, but it can be improved.

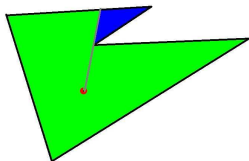


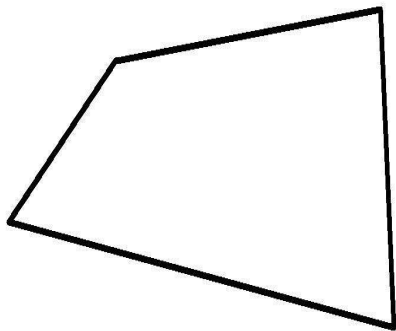
Problem Statement

- ODE as a system of first order DE

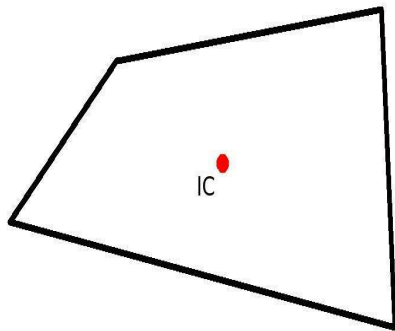
$$\frac{d\vec{y}(x)}{dx} = \vec{f}(\vec{y}; x), \quad \vec{y}(x) : x \in \mathbb{C} \rightarrow \mathbb{C}^n. \quad (1)$$

- Initial value $\vec{y}(x_0) = \vec{y}_0$.
- Path, e.g., $(t \in \mathbb{R}^+)$
 - Semiline $x(t) = x_0 + (t + shift) \cdot e^{i\phi}$
 - Spiral $x(t) = (x_0 + (at + b)e^{i \cdot dir \cdot t})e^{i\phi}$
- Domain - path connected region (ideally connected by paths along which integration is performed).
- Condition for singularity proximity - the crude estimation $\|\vec{y}\| < \text{Large const.}$ Not the state of art, but it can be improved.

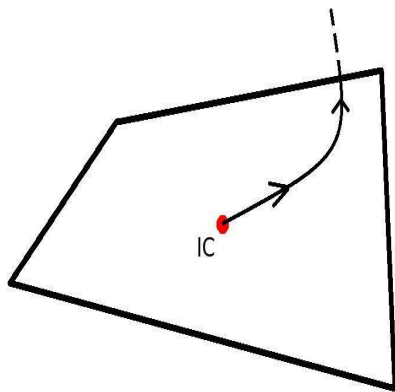




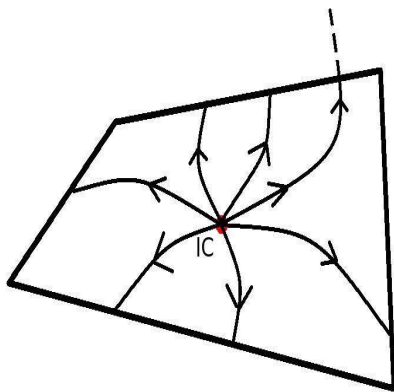
Initial Conditions



Integration along path



Full integration



Implementation

$$\frac{d\vec{y}(x)}{dx} = \vec{f}(\vec{y}; x), \quad \vec{y}(x) : x \in \mathbb{C} \rightarrow \mathbb{C}^n. \quad (2)$$

If path is prescribed by C^1 curve then the integration can be viewed as an integration on \mathbb{R}^+ of the **pullback** of the equation on the path

$$\begin{cases} \frac{d\vec{y}}{dt} = p'(t)\vec{f}(x(t), \vec{y}(t)) \\ x'(t) = p'(t), \end{cases} \quad (3)$$

where $' = \frac{d}{dt}$.

This system of ODEs can be integrated using standard Mathematica algorithms.

In the monitor function the conjunction of x being in the domain **and** proximity of a singularity have to be checked.

$$\frac{d\vec{y}(x)}{dx} = \vec{f}(\vec{y}; x), \quad \vec{y}(x) : x \in \mathbb{C} \rightarrow \mathbb{C}^n. \quad (2)$$

If path is prescribed by C^1 curve then the integration can be viewed as an integration on \mathbb{R}^+ of the **pullback** of the equation on the path

$$\begin{cases} \frac{d\vec{y}}{dt} = p'(t)\vec{f}(x(t), \vec{y}(t)) \\ x'(t) = p'(t), \end{cases} \quad (3)$$

where $' = \frac{d}{dt}$.

This system of ODEs can be integrated using standard Mathematica algorithms.

In the monitor function the conjunction of x being in the domain **and** proximity of a singularity have to be checked.

$$\frac{d\vec{y}(x)}{dx} = \vec{f}(\vec{y}; x), \quad \vec{y}(x) : x \in \mathbb{C} \rightarrow \mathbb{C}^n. \quad (2)$$

If path is prescribed by C^1 curve then the integration can be viewed as an integration on \mathbb{R}^+ of the **pullback** of the equation on the path

$$\begin{cases} \frac{d\vec{y}}{dt} = p'(t)\vec{f}(x(t), \vec{y}(t)) \\ x'(t) = p'(t), \end{cases} \quad (3)$$

where $' = \frac{d}{dt}$.

This system of ODEs can be integrated using standard Mathematica algorithms.

In the monitor function the conjunction of x being in the domain **and** proximity of a singularity have to be checked.

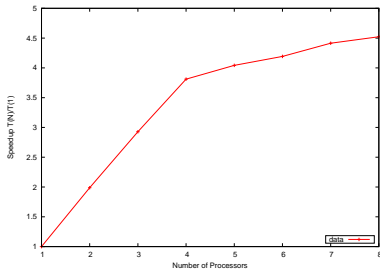
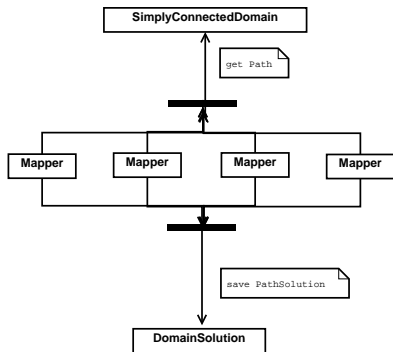
- Implemented using Object Oriented approach...
- ...however, can be used in a functional way.
- Mapper class - maps a path (using ODE, IC, Domain constraints, numerical solver) onto the solution along the path. Some resemblance to the higher-order functions.
- Easy to parallelize as the integrations along curves are independent - parallel producer-consumer problem.

- Implemented using Object Oriented approach...
- ...however, can be used in a functional way.
- Mapper class - maps a path (using ODE, IC, Domain constraints, numerical solver) onto the solution along the path. Some resemblance to the higher-order functions.
- Easy to parallelize as the integrations along curves are independent - parallel producer-consumer problem.

- Implemented using Object Oriented approach...
- ...however, can be used in a functional way.
- Mapper class - maps a path (using ODE, IC, Domain constraints, numerical solver) onto the solution along the path. Some resemblance to the higher-order functions.
- Easy to parallelize as the integrations along curves are independent - parallel producer-consumer problem.

- Implemented using Object Oriented approach...
- ...however, can be used in a functional way.
- Mapper class - maps a path (using ODE, IC, Domain constraints, numerical solver) onto the solution along the path. Some resemblance to the higher-order functions.
- Easy to parallelize as the integrations along curves are independent - parallel producer-consumer problem.

C++ (parallel)



The Amdahl's law is preserved at the beginning up to 4 threads - parallel executed code is about 90%. Then processes start to block each other. New way of parallelization needed.

Examples

The Emden-Fowler equation

$$\frac{d^2u(x)}{dx^2} + \frac{\alpha}{x} \frac{du(x)}{dx} + x^n u(x)^p = 0 \quad (4)$$

Generalized Isothermal Sphere equation

$$\frac{d^2u(x)}{dx^2} + \frac{\alpha}{x} \frac{du(x)}{dx} - x^n e^{-u(x)} = 0, \quad (5)$$

$$u(0) = 0$$

Location of singularities

A nonzero analytic solutions of the Generalized Emden-Fowler and Isothermal Sphere equations have $n + 2$ singularities located symmetrically with respect to the origin on the rays connecting the origin with all $(n + 2)$ roots of -1 in the complex plane.

The Emden-Fowler equation

$$\frac{d^2u(x)}{dx^2} + \frac{\alpha}{x} \frac{du(x)}{dx} + x^n u(x)^p = 0 \quad (4)$$

Generalized Isothermal Sphere equation

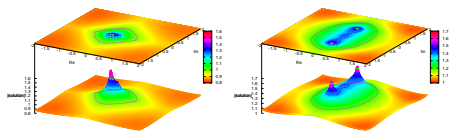
$$\frac{d^2u(x)}{dx^2} + \frac{\alpha}{x} \frac{du(x)}{dx} - x^n e^{-u(x)} = 0, \quad (5)$$

$$u(0) = 0$$

Location of singularities

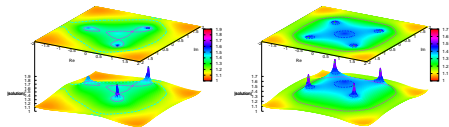
A nonzero analytic solutions of the Generalized Emden-Fowler and Isothermal Sphere equations have $n + 2$ singularities located symmetrically with respect to the origin on the rays connecting the origin with all $(n + 2)$ roots of -1 in the complex plane.

The Emden-Fowler equations [Kycia, Filipuk]



(a) $n = -1$

(b) $n = 0$



(c) $n = 1$

(d) $n = 2$

Figure : $p = 5$ and $u(0) = 1.5$, the Generalized Emden-Fowler solution.

Generalized isothermal sphere equations

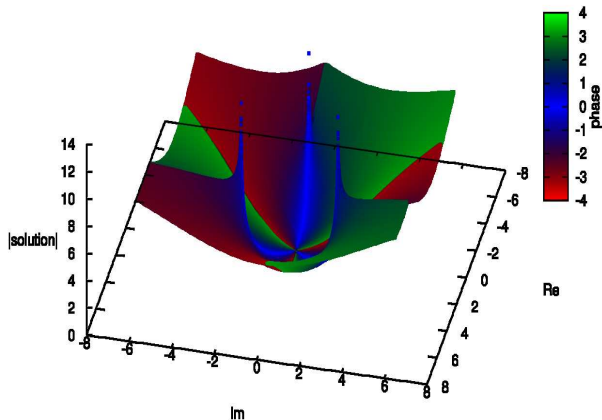


Figure : $u(0) = 0$, $n = 1$






Conclusions

- The method is simple, straightforward, brute force but it works.
- C++ code is good for robust (HPC) computations and it is ready for linking with Mathematica by MathLink to provide 'user-friendly' interface.
- The code is flexible - it can be extended by new methods of integration, types of domains, curves (more effective swapping of domain), methods for determining proximity of singularities, etc.

Conclusions

- The method is simple, straightforward, brute force but it works.
- C++ code is good for robust (HPC) computations and it is ready for linking with Mathematica by MathLink to provide 'user-friendly' interface.
- The code is flexible - it can be extended by new methods of integration, types of domains, curves (more effective swapping of domain), methods for determining proximity of singularities, etc.

- The method is simple, straightforward, brute force but it works.
- C++ code is good for robust (HPC) computations and it is ready for linking with Mathematica by MathLink to provide 'user-friendly' interface.
- The code is flexible - it can be extended by new methods of integration, types of domains, curves (more effective swapping of domain), methods for determining proximity of singularities, etc.

-  R. Conte (editor) **The Painlevé property. One century later** CRM Series in Mathematical Physics, Springer 1999
-  A. Goriely, **Integrability and Nonintegrability of Dynamical Systems** , World Scientific (2001)
-  C. Hunter, **Series solutions for polytropes and the isothermal sphere**, Mon. Not. R. Astron. Soc. 328 (2001), 839–847.
-  R. Kycia, G. Filipuk, **On the singularities of the Emden-Fowler type equations**, Proceedings of ISAAC Conference (2014)
-  My homepage <http://www.mimuw.edu.pl/~rkycia/>

Thank You for Your Attention

Backup

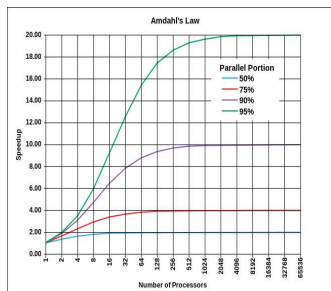
Amdahl's law

$$S(n) = \frac{T(n)}{T(1)} = \frac{1}{B + \frac{1}{n}(1 - B)}$$

n - no. threads of execution;

$B \in [0; 1]$ - the fraction of the algorithm that is strictly serial;

$T(n)$ - time of execution of n threads;



see, http://en.wikipedia.org/wiki/Amdahl%27s_Law