



Szymon Toruńczyk

University of Warsaw

STRUCTURALLY TRACTABLE GRAPH CLASSES

A bright sun or moon is positioned at the top center of the frame, casting a soft glow. Below it, the text is centered. At the bottom, a dark, textured surface, possibly water or a rocky landscape, is visible.

Szymon Toruńczyk

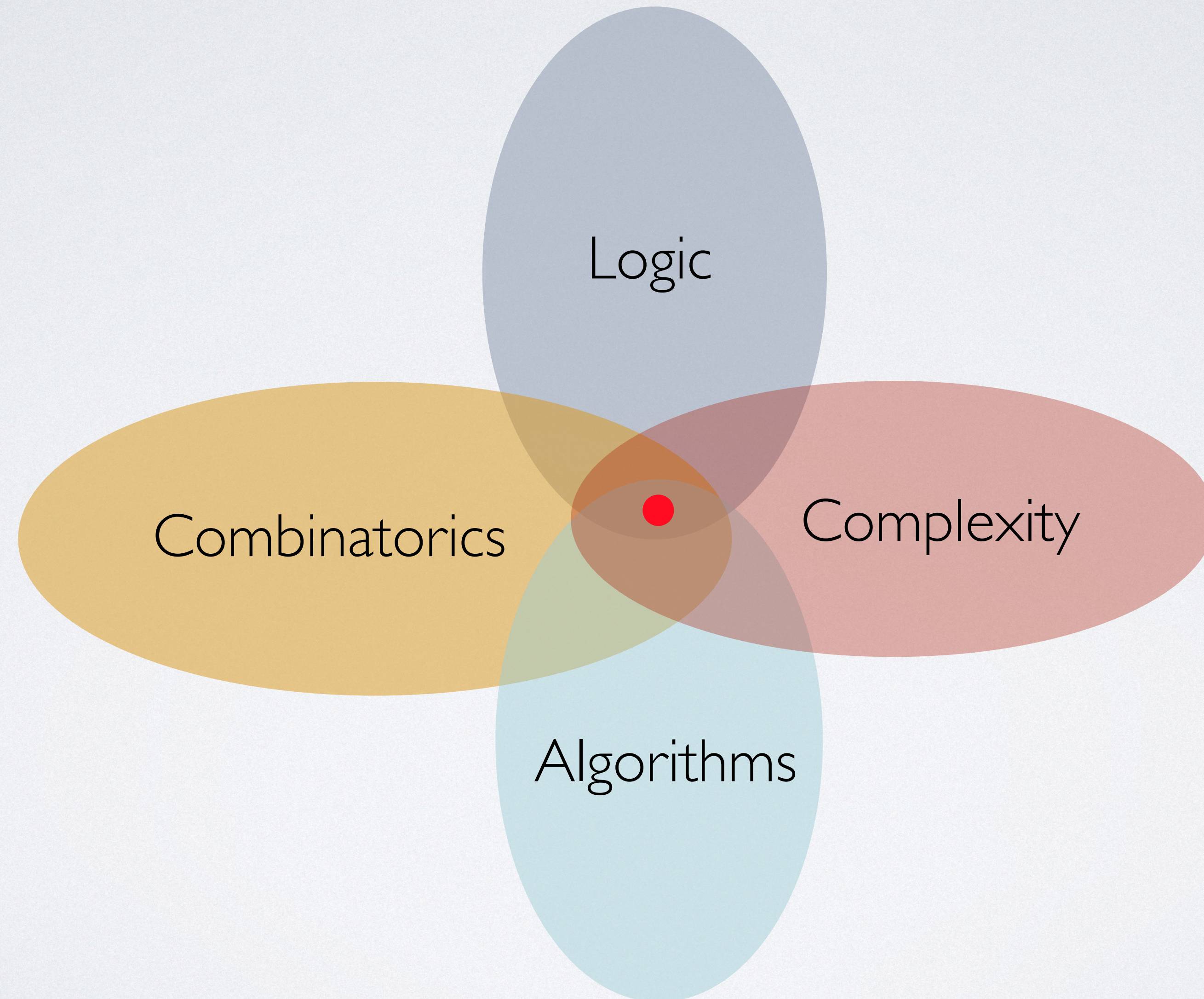
University of Warsaw

MONADICALLY DEPENDENT GRAPH CLASSES

ALGORITHMIC MODEL THEORY

algorithmic
model
● theory

ALGORITHMIC MODEL THEORY



OUTLINE

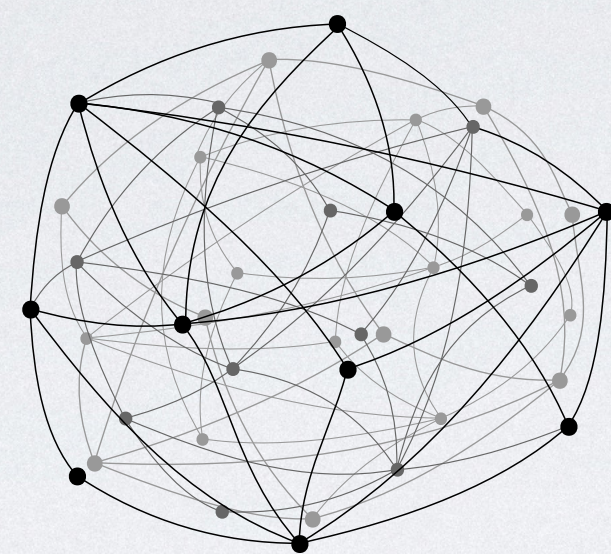
1. The model checking problem
2. Sparsity: monotone case
3. Twin-width: ordered case
4. Monadic dependence
5. Flip-breakability
6. Stability: orderless case

OUTLINE

1. The model checking problem
2. Sparsity: monotone case
3. Twin-width: ordered case
4. Monadic dependence
5. Flip-breakability
6. Stability: orderless case

FIRST-ORDER MODEL CHECKING

FIRST-ORDER MODEL CHECKING

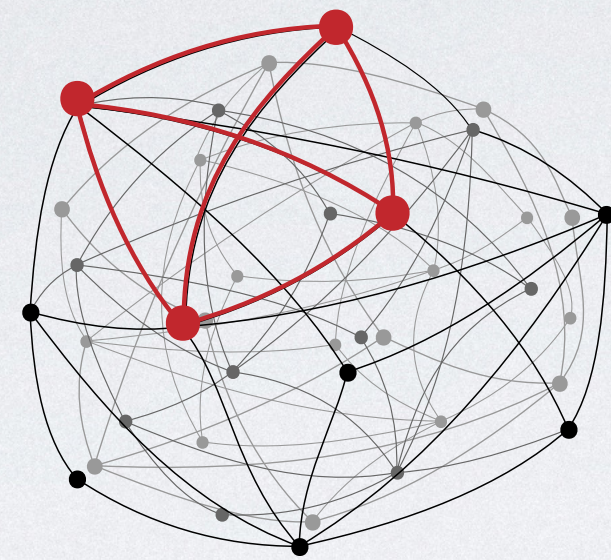


structure

?
 \models φ

first-order
formula

FIRST-ORDER MODEL CHECKING



structure

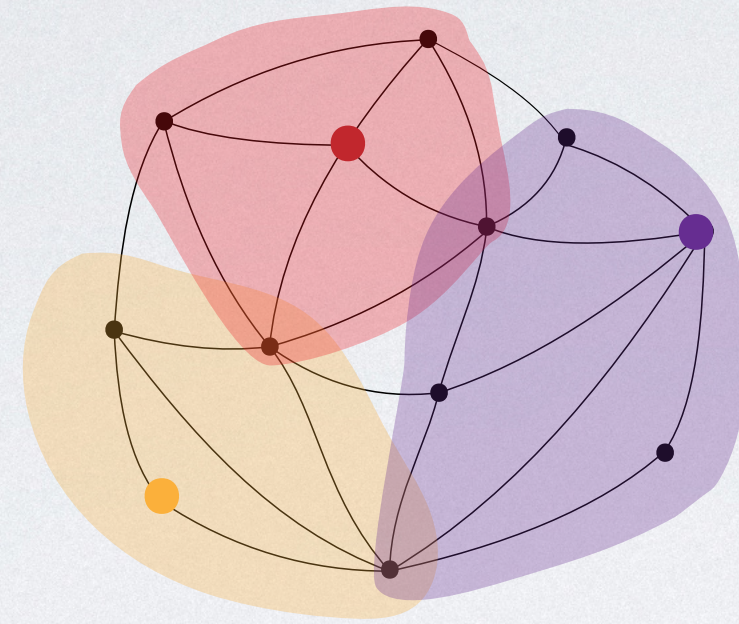
?
 $\models \varphi$

first-order
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e.g. $\varphi = \exists x. \exists y. \exists z. \exists t. (x \sim y) \wedge (y \sim z) \wedge (z \sim t) \wedge (t \sim x) \wedge (x \sim z) \wedge (y \sim t)$

“Is there a clique of size 4?”

FIRST-ORDER MODEL CHECKING



structure

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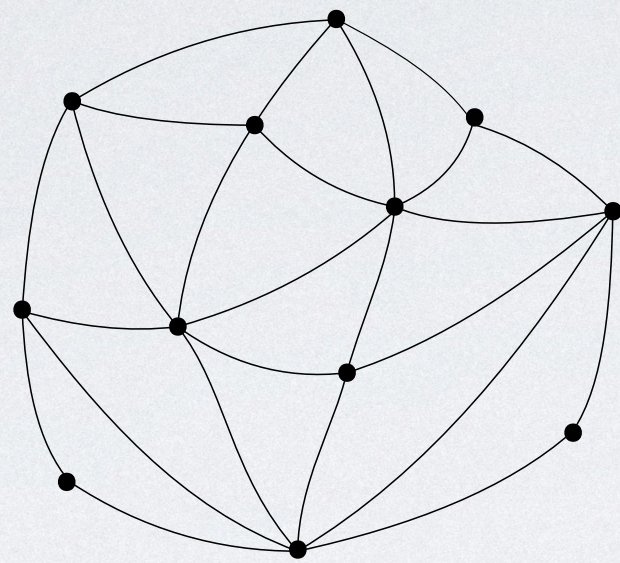
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“Is there a clique of size 4?”

e.g. $\varphi = \exists x. \exists y. \exists z. \forall t. (x \sim t) \vee (y \sim t) \vee (z \sim t)$

“Are there 3 nodes whose neighborhoods include all nodes?”

FIRST-ORDER MODEL CHECKING



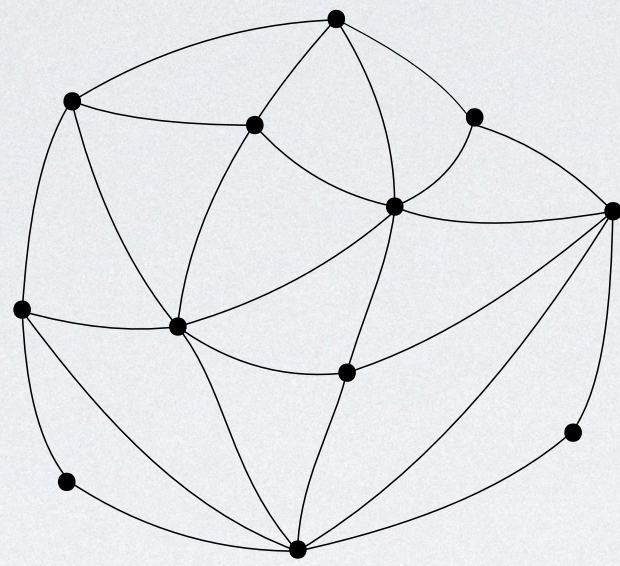
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A fundamental problem in TCS

FIRST-ORDER MODEL CHECKING



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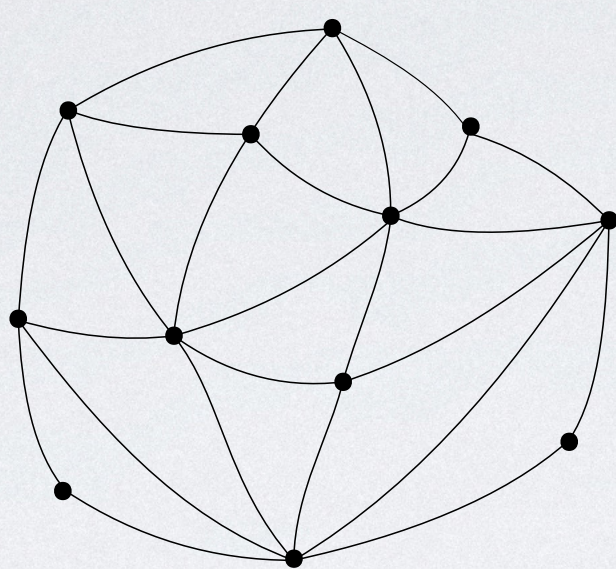
A fundamental problem in TCS

Central in

→ database theory

→ software verification (for other logics)

FIRST-ORDER MODEL CHECKING

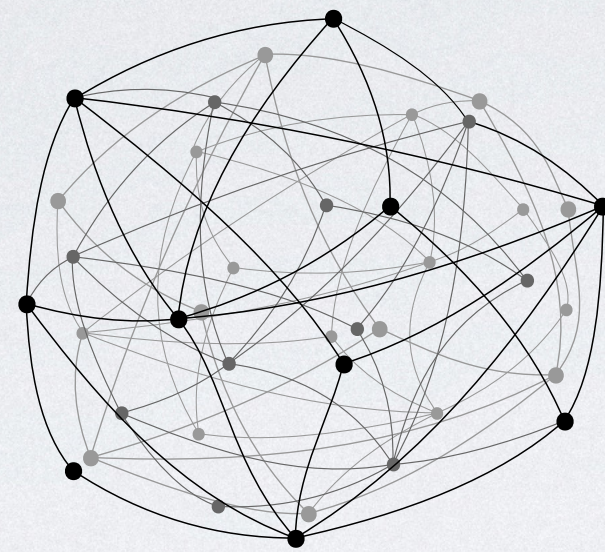


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QUERY EVALUATION



database

Q

SQL query

```
SELECT e1.x AS a, e2.x AS b, e3.x AS c, e4.x AS d  
FROM edges e1 JOIN edges e2 ON e2.x = e1.x  
JOIN edges e3 ON e3.x = e1.x  
JOIN edges e4 ON e4.y = e1.y  
JOIN edges e5 ON e5.x = e1.y  
JOIN edges e6 ON e6.x = e2.y AND e6.y = e1.y
```

select all 4-cliques

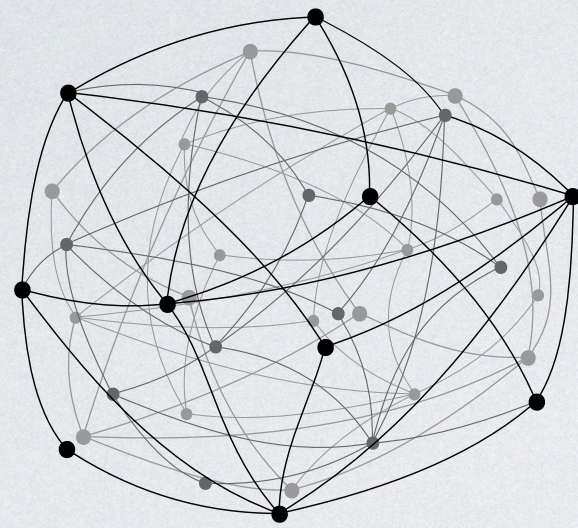
Goal: efficiently evaluate queries in large databases

FIRST-ORDER MODEL CHECKING

PARAMETERISED COMPLEXITY

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PARAMETERISED COMPLEXITY

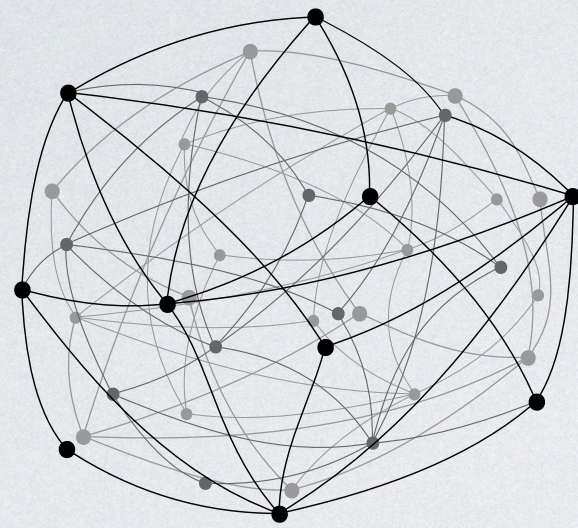


General input graphs

highly intractable: AW[]-hard*

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General input graphs *highly intractable: AW[*]-hard*

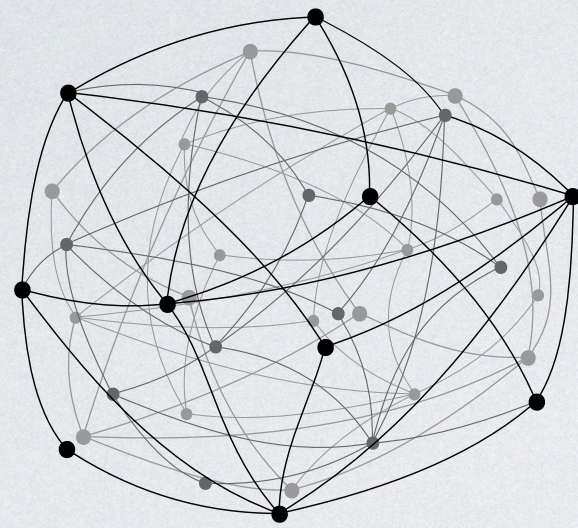
Does an n -vertex graph contain a clique of size $k=4$?

Naive algorithm: $O(n^k) = O(n^4)$ time

Best known algorithm: $O(n^{0.79k}) = O(n^{3.16})$ time

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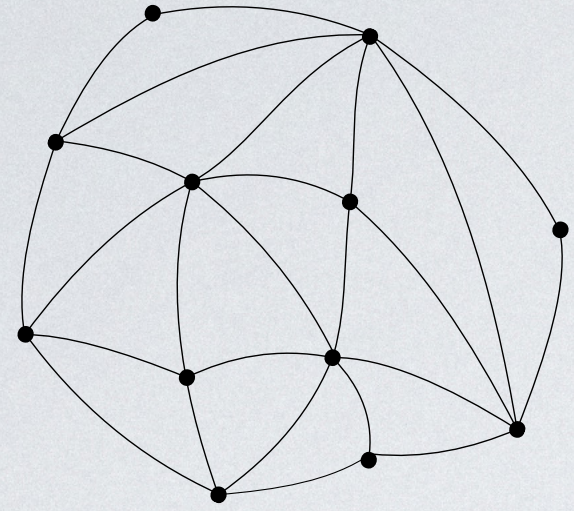
Impractical for $n=100,000$

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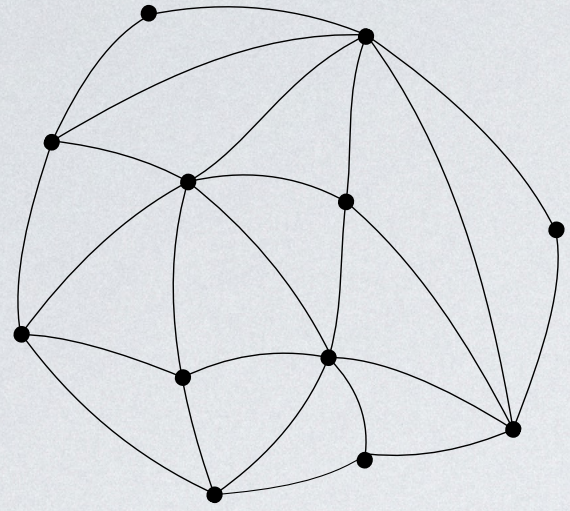


Theorem [Frick, Grohe, 2001]

Every first-order property can be tested in **linear time** on planar graphs.

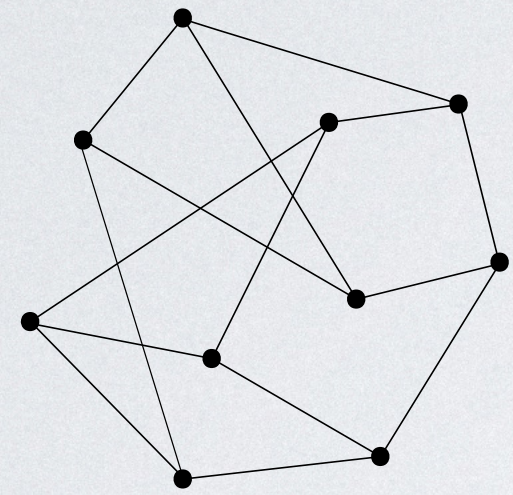
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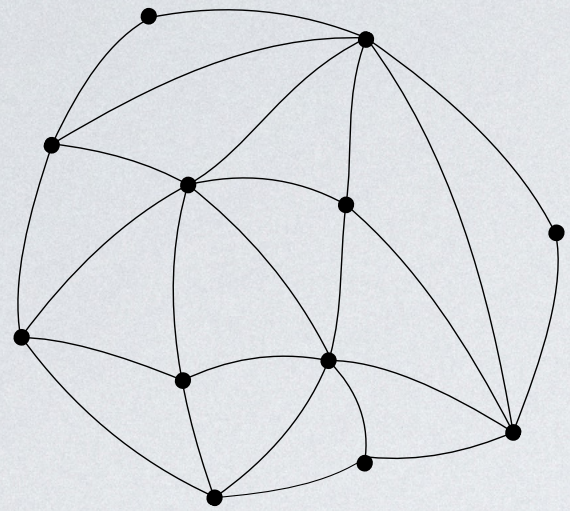


Theorem [Seese, 1996].

Same for graphs of maximum degree $\leq \Delta$, for any fixed Δ

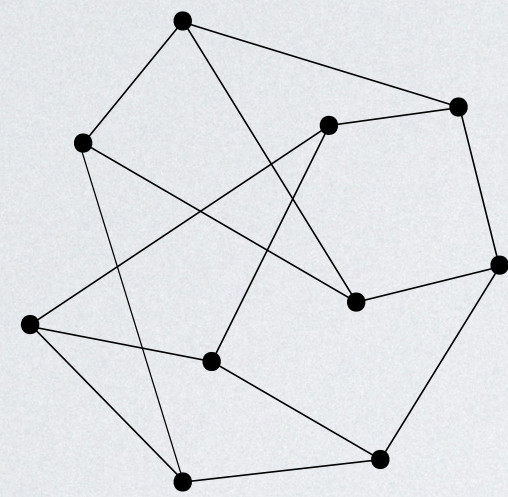
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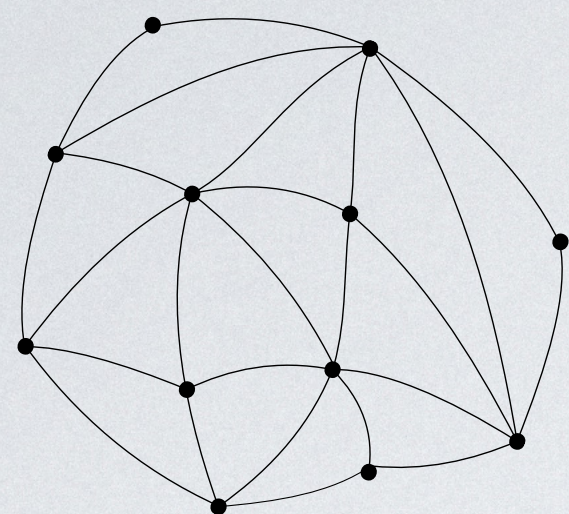
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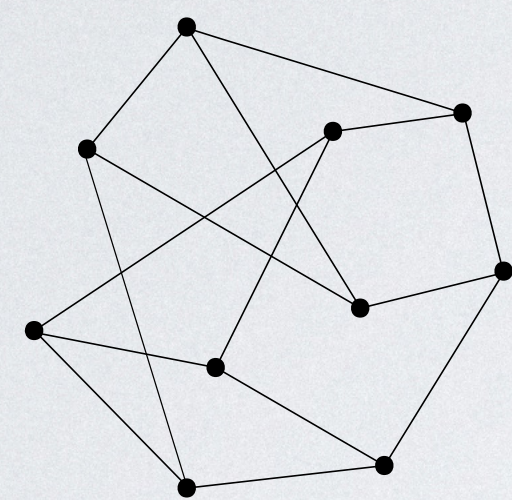
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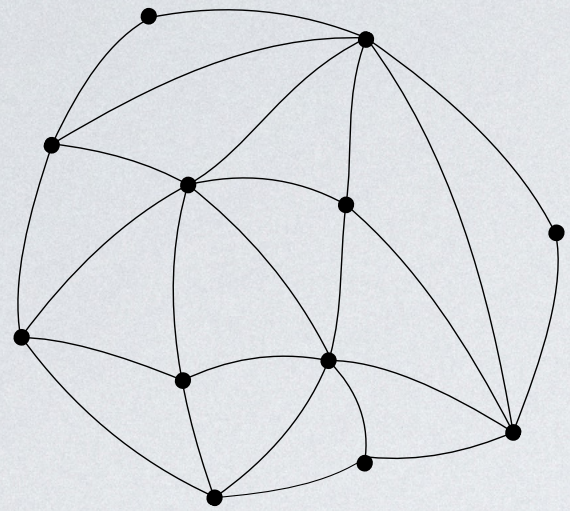
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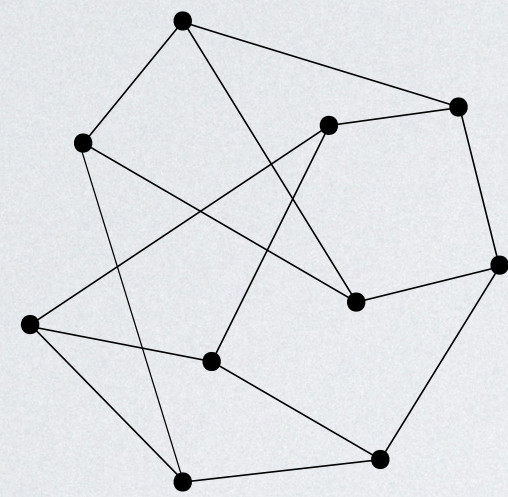
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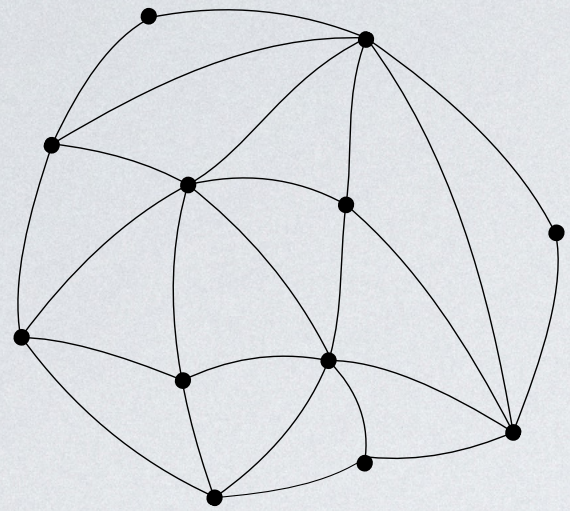
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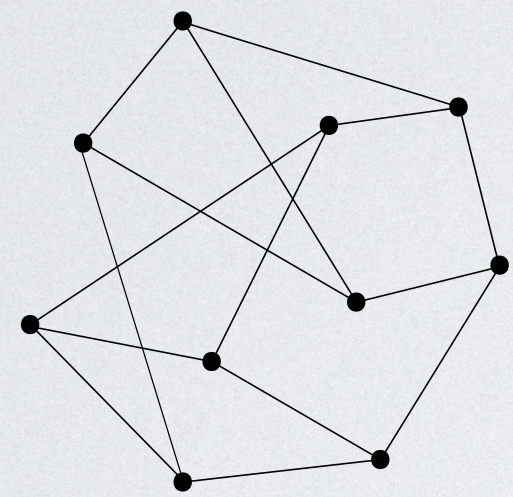
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$$O_{\phi, \mathcal{C}}(|G|^d)$$

constant d independent of ϕ .

MSO MODEL CHECKING

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Courcelle's theorem (1990)

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For every $\phi \in \text{MSO}$, $k \geq 1$, graph G of treewidth k ,

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MSO MODEL CHECKING

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Ingredients:

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MSO MODEL CHECKING

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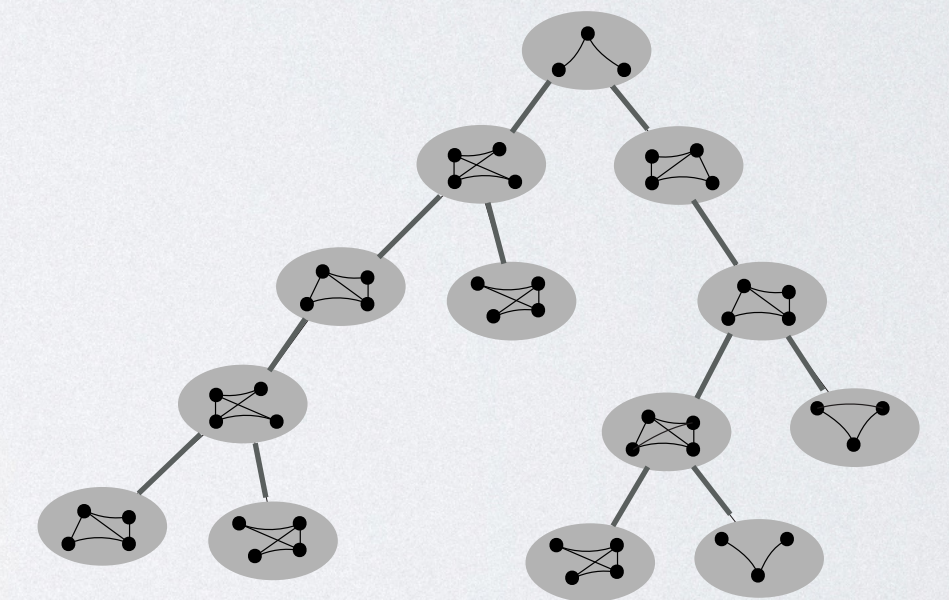
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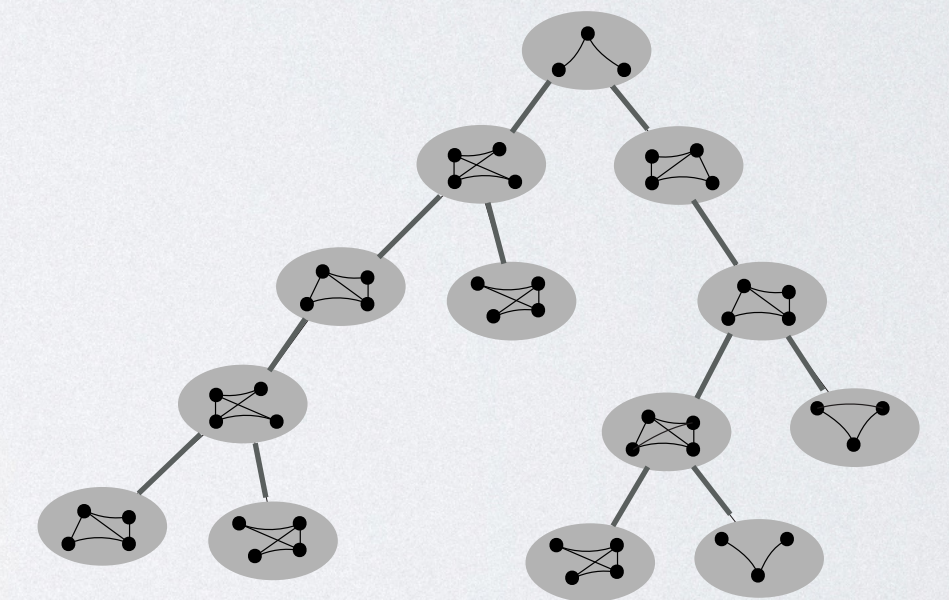
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Ingredients:

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2. efficient computation of decomposition (Bodlaender)
3. dynamic algorithm computing partial solutions to formulas (Courcelle)



FIRST-ORDER MODEL CHECKING

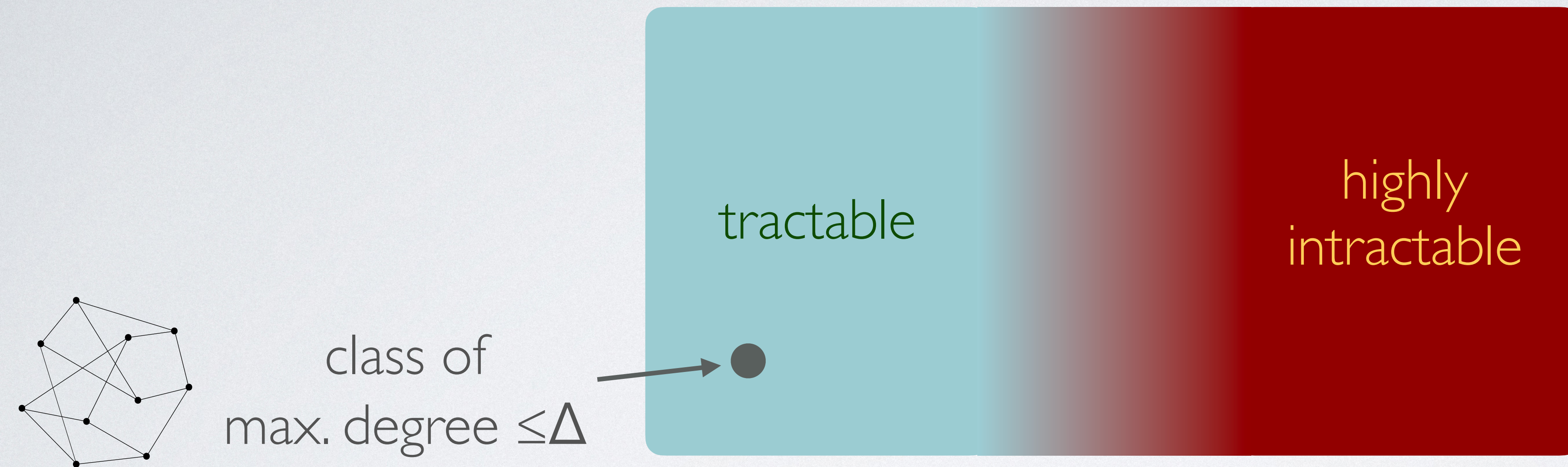
PARAMETERISED COMPLEXITY

tractable

highly
intractable

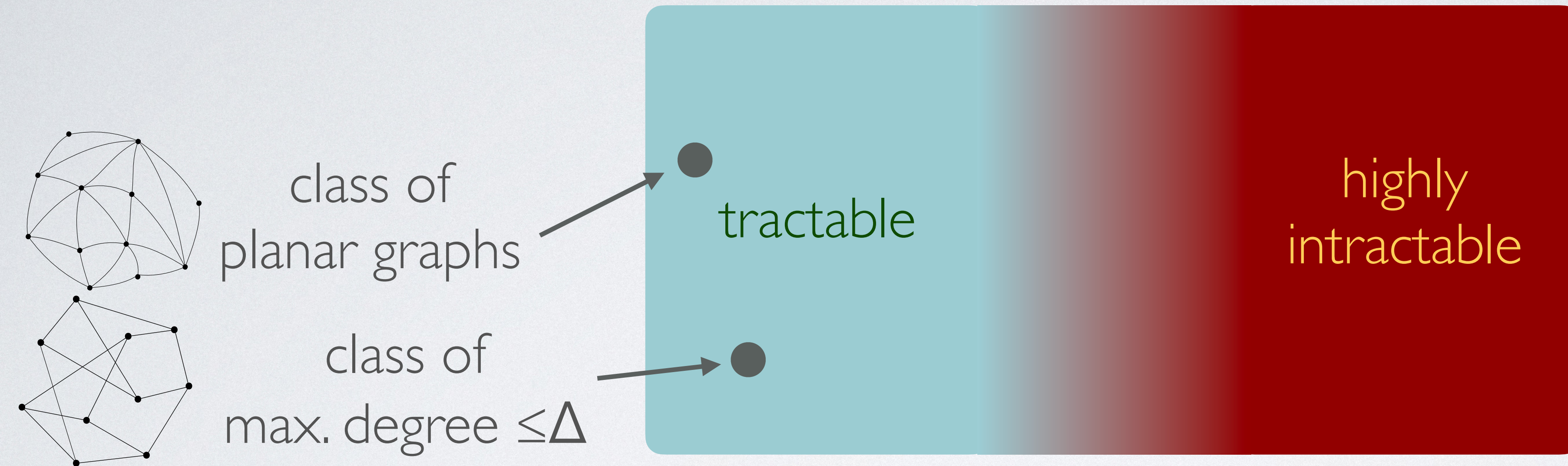
FIRST-ORDER MODEL CHECKING

PARAMETERISED COMPLEXITY



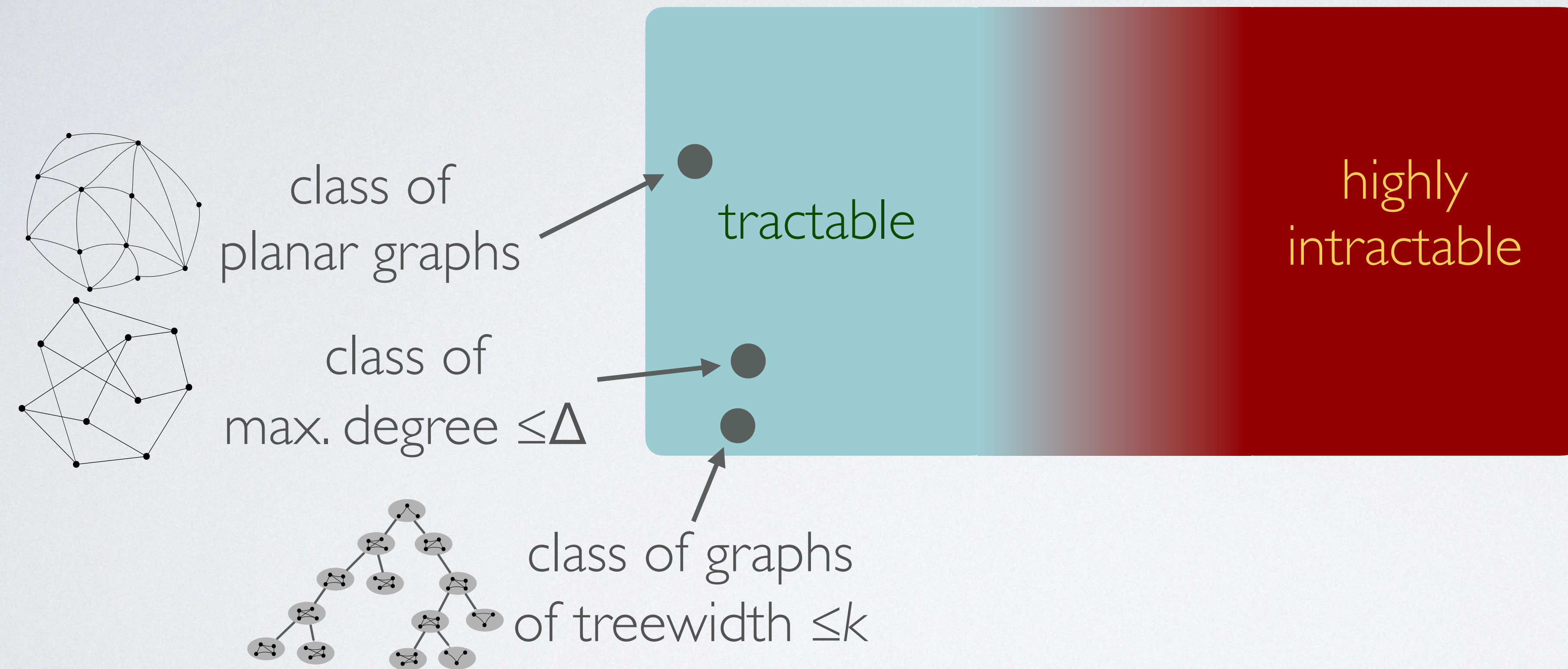
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PARAMETERISED COMPLEXITY



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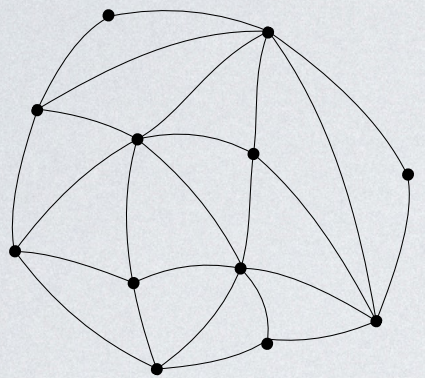
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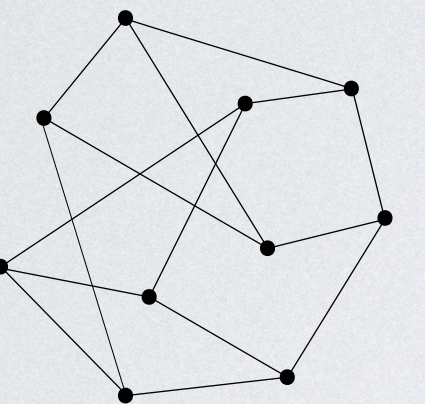
FIRST-ORDER MODEL CHECKING

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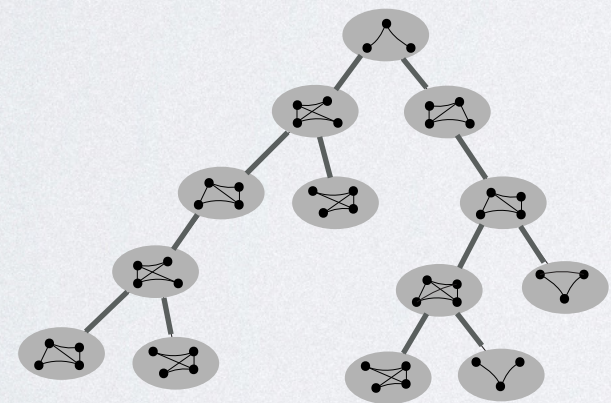
class of
unit interval graphs



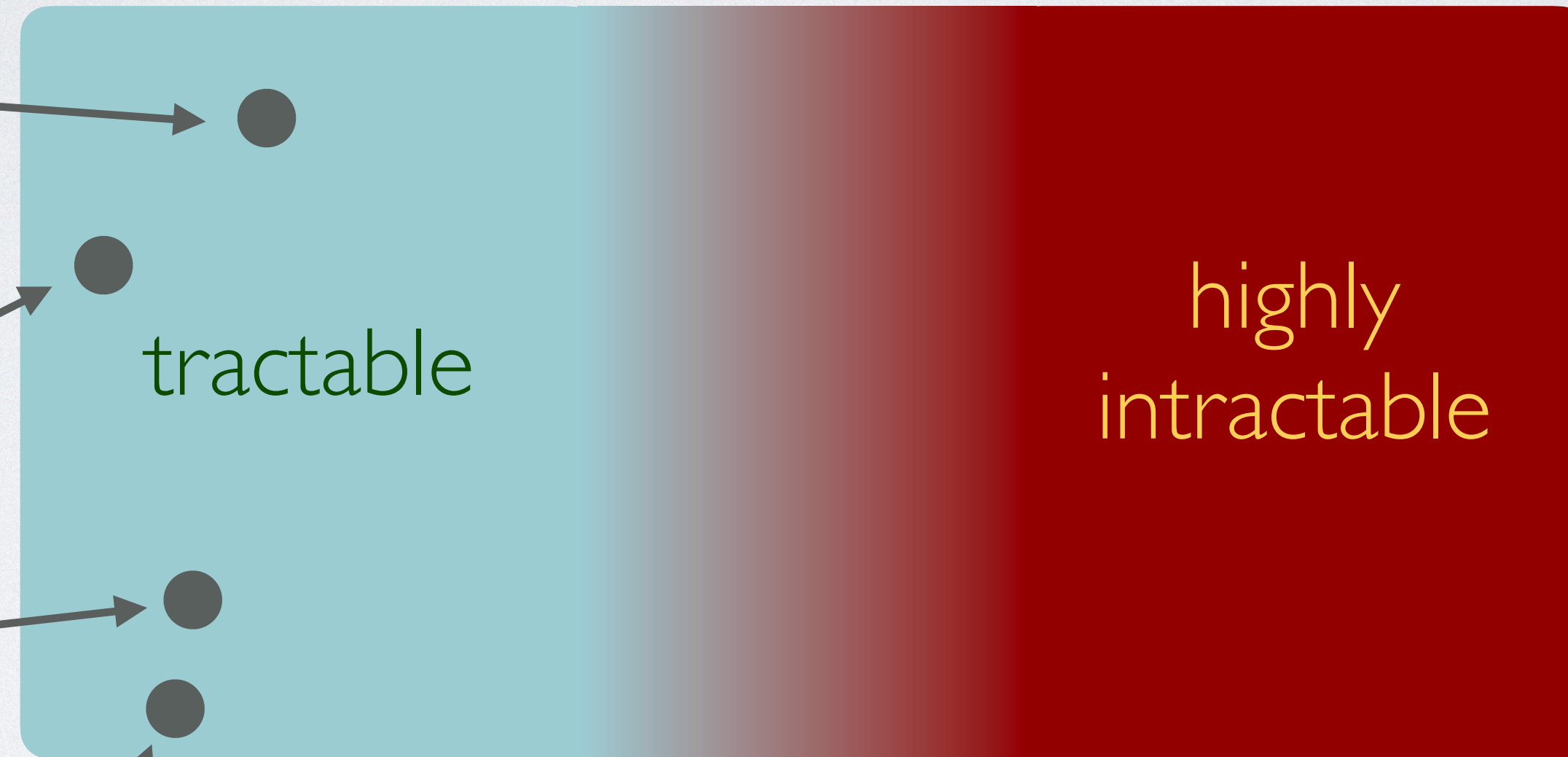
class of
planar graphs



class of
max. degree $\leq \Delta$



class of graphs
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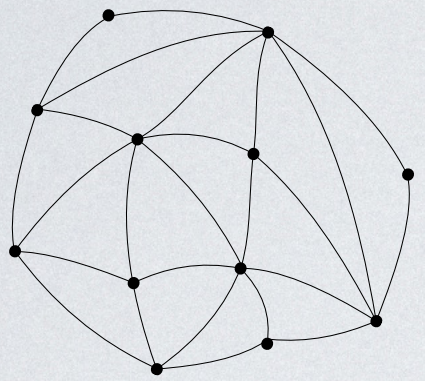
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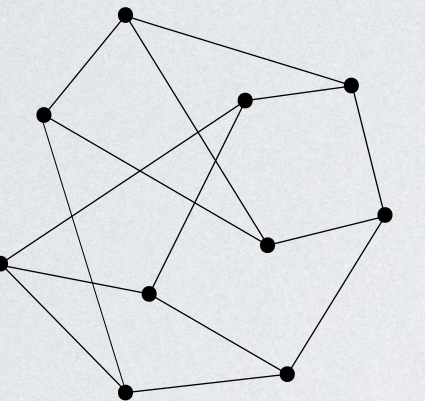
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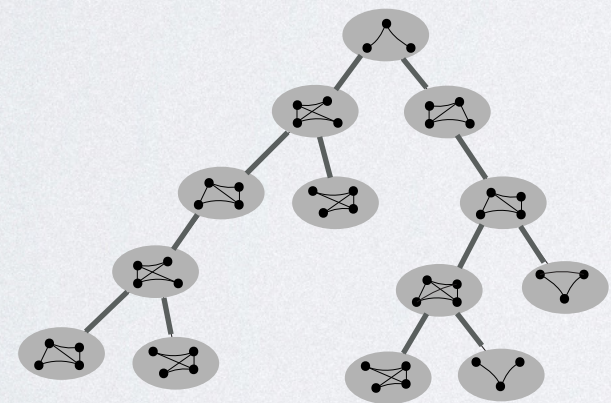
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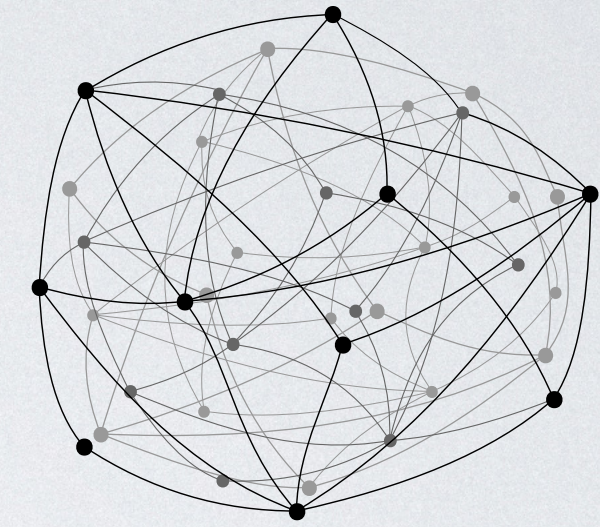
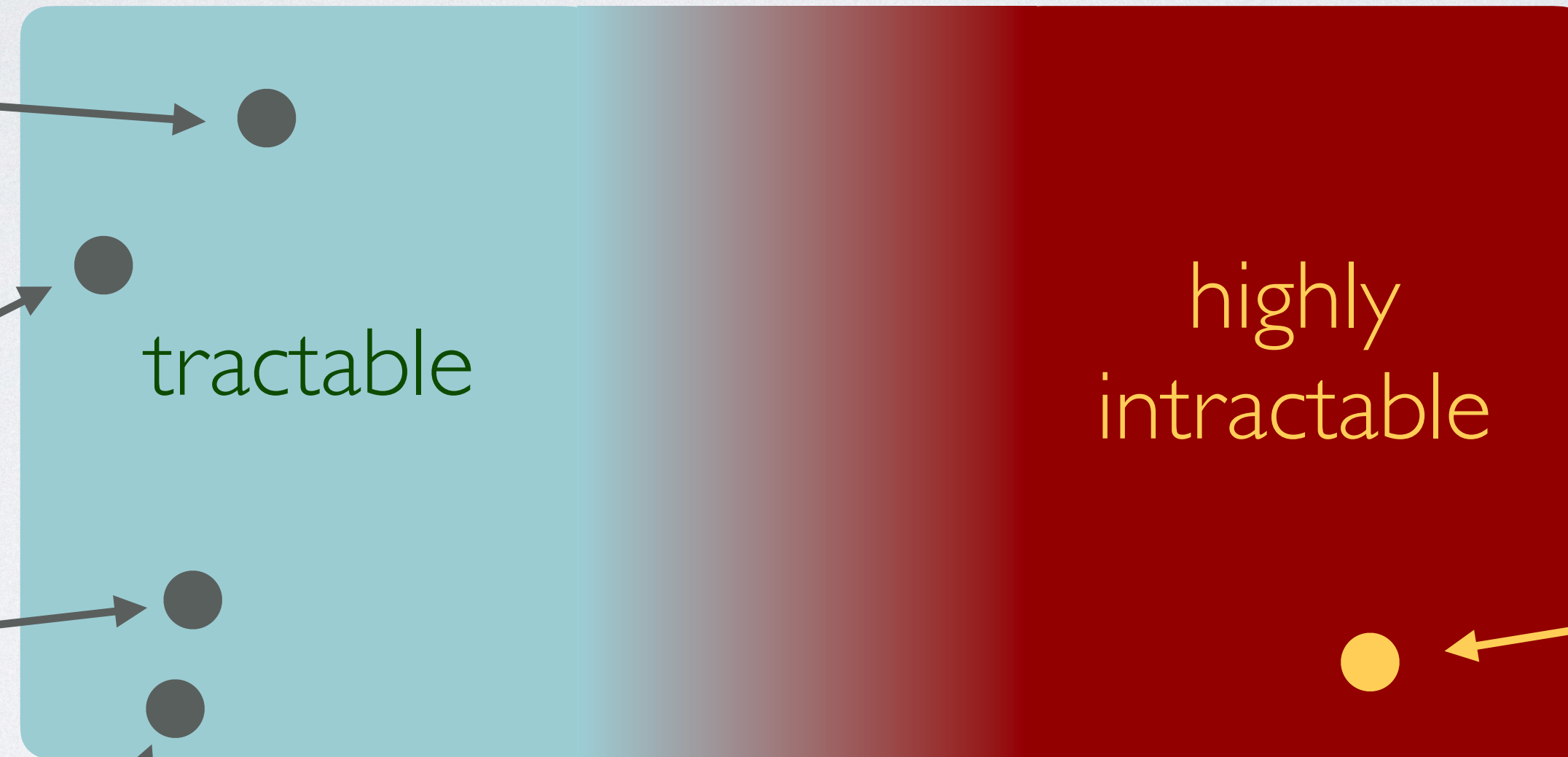
class of
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class of
max. degree $\leq \Delta$



class of graphs
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class of
all graphs

FIRST-ORDER MODEL CHECKING

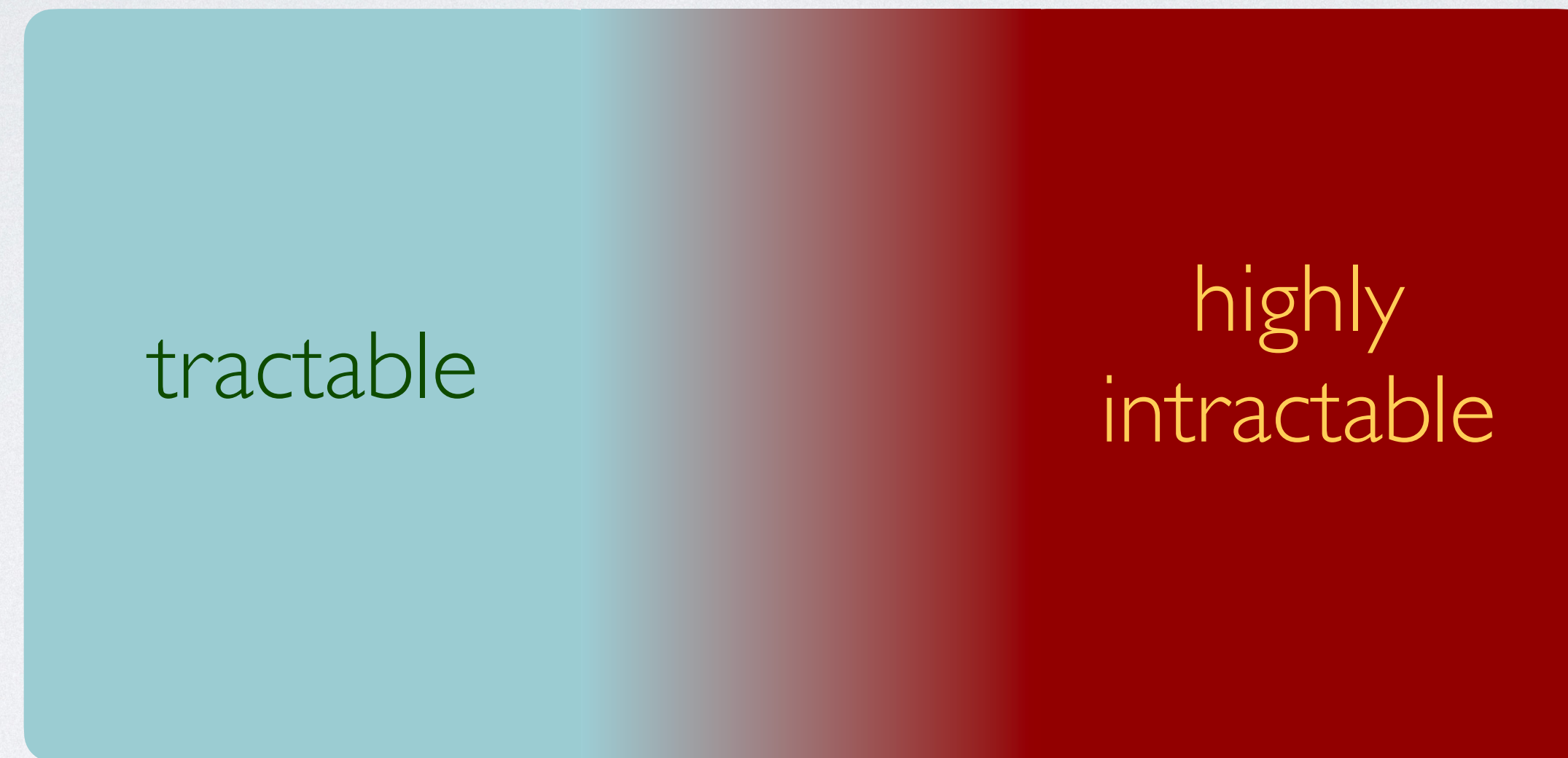
PARAMETERISED COMPLEXITY

tractable

highly
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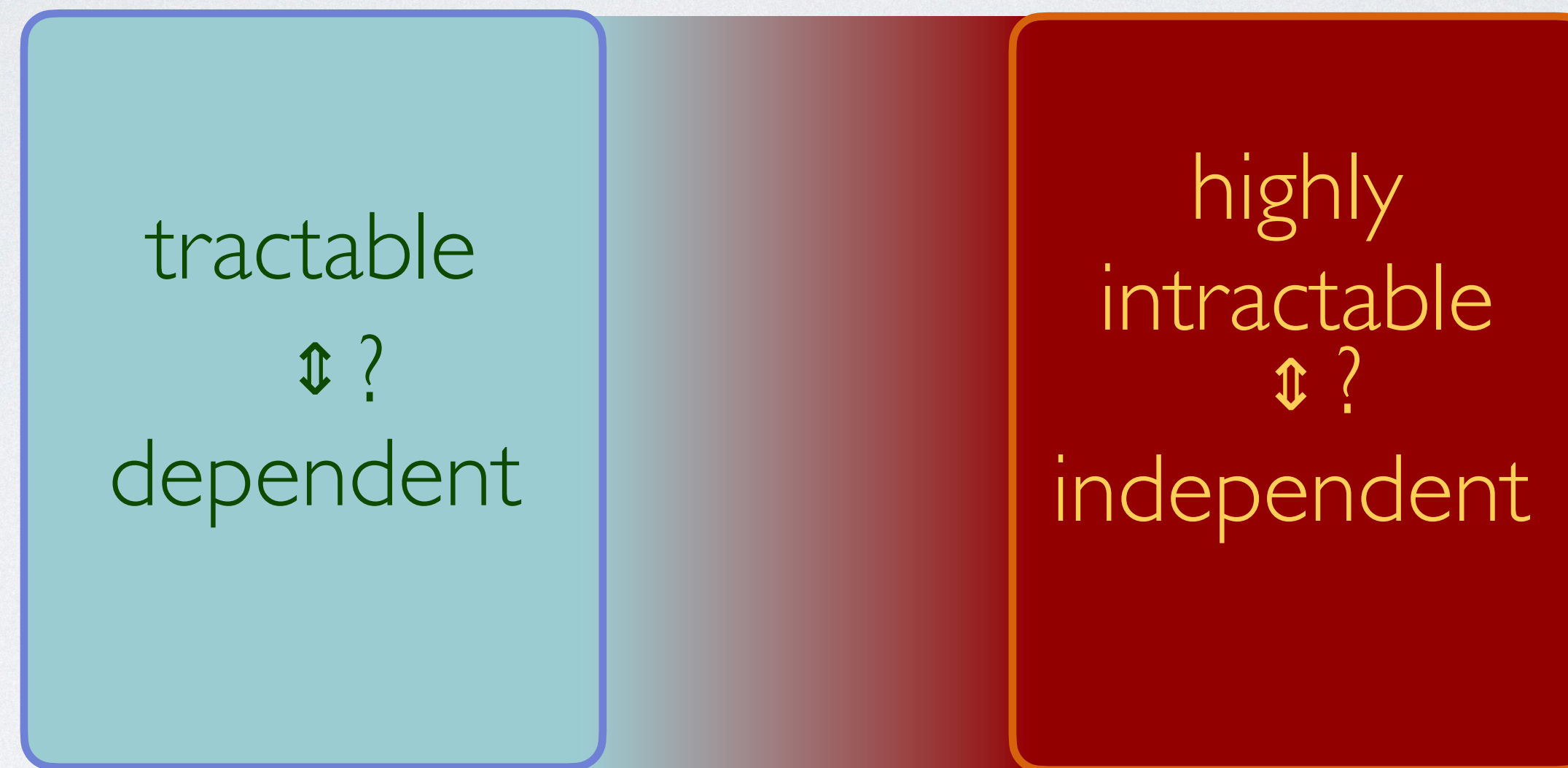
PARAMETERISED COMPLEXITY



Quest: Characterise all hereditary graph classes with tractable FO model checking

FIRST-ORDER MODEL CHECKING

PARAMETERISED COMPLEXITY



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Conjecture: Those are exactly the *dependent* graph classes

FIRST-ORDER MODEL CHECKING

PARAMETERISED COMPLEXITY

tractable
↕ ?
dependent

highly
intractable
↕ ?
independent

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HISTORY

parameterised complexity of the FO model-checking problem

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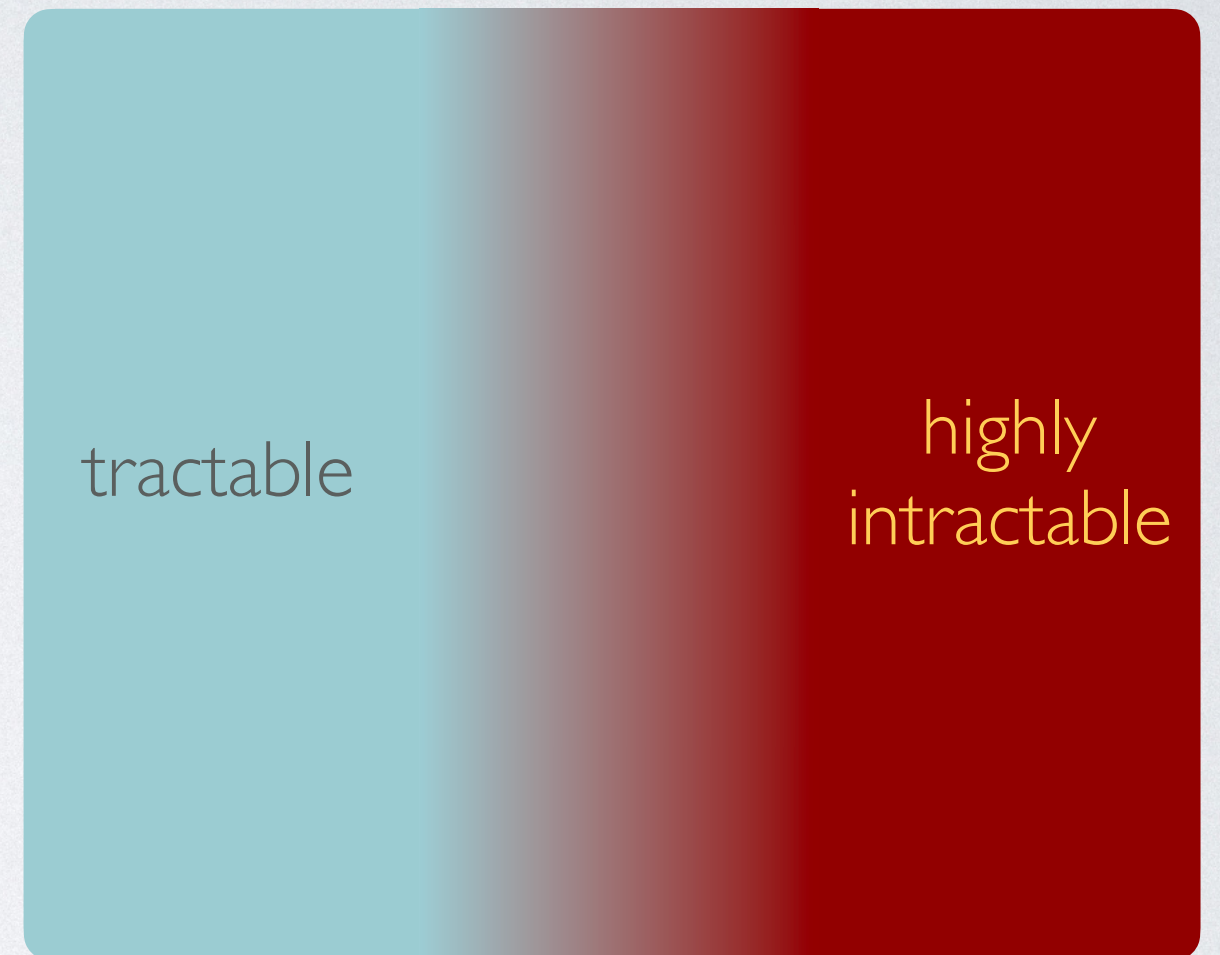
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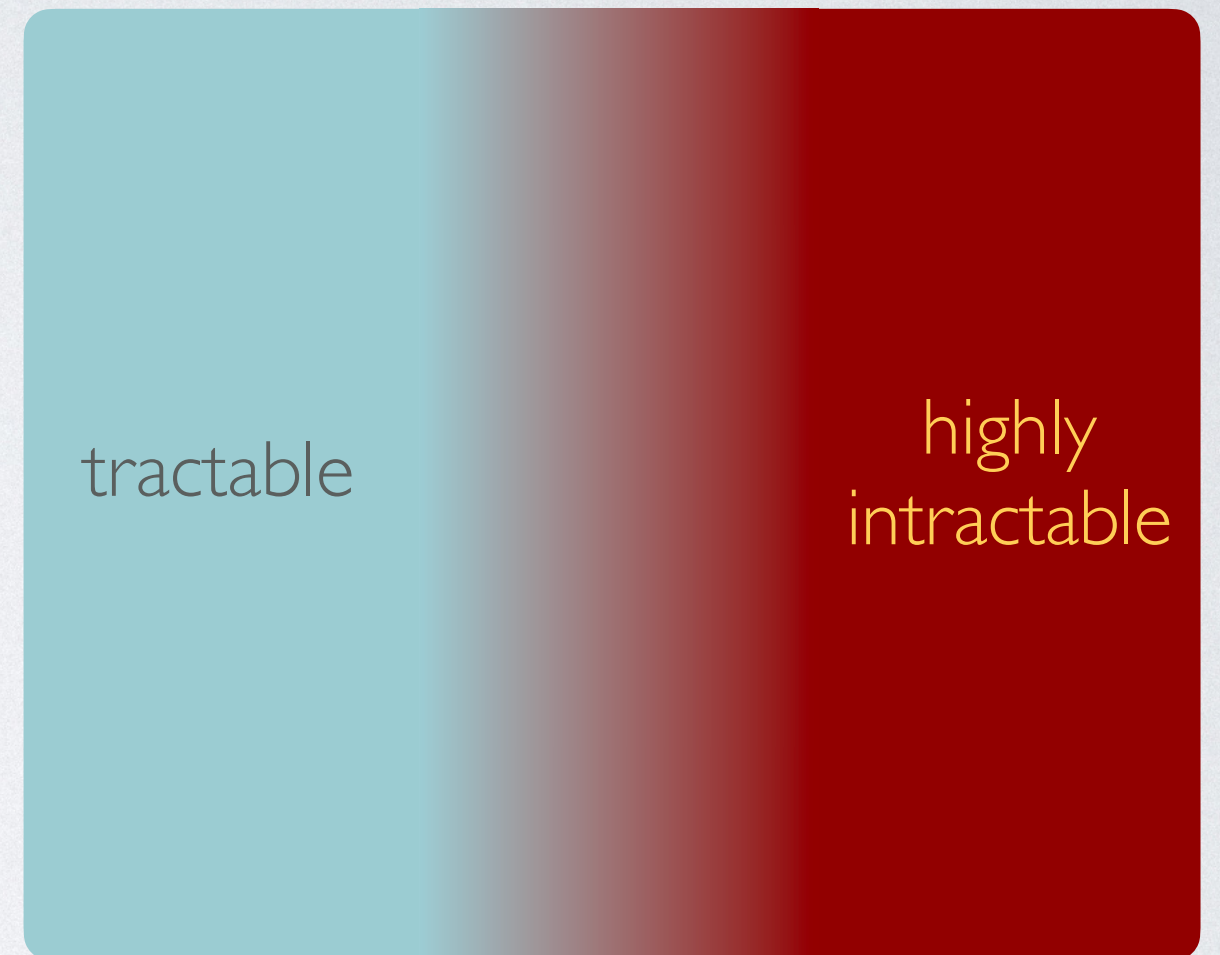


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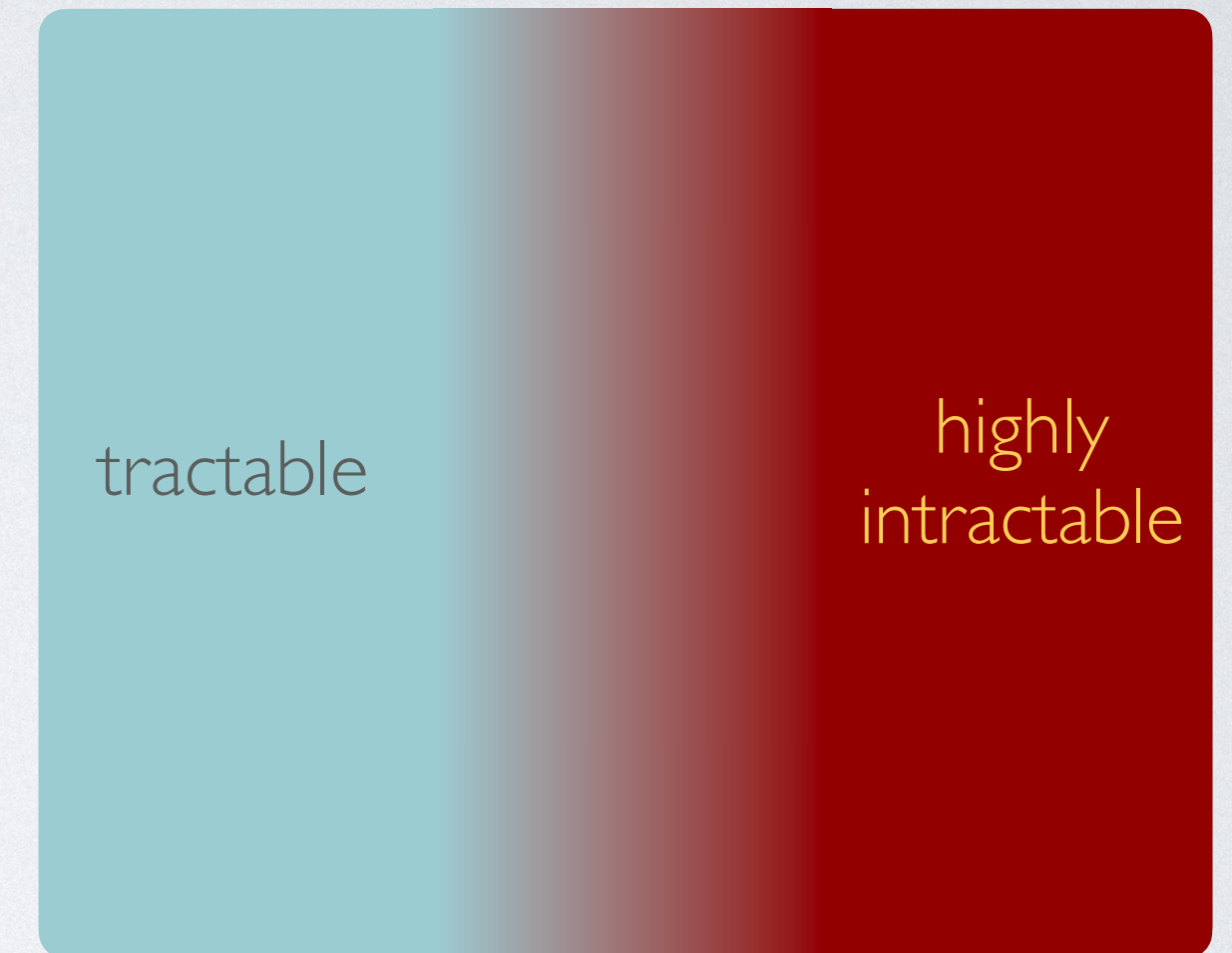
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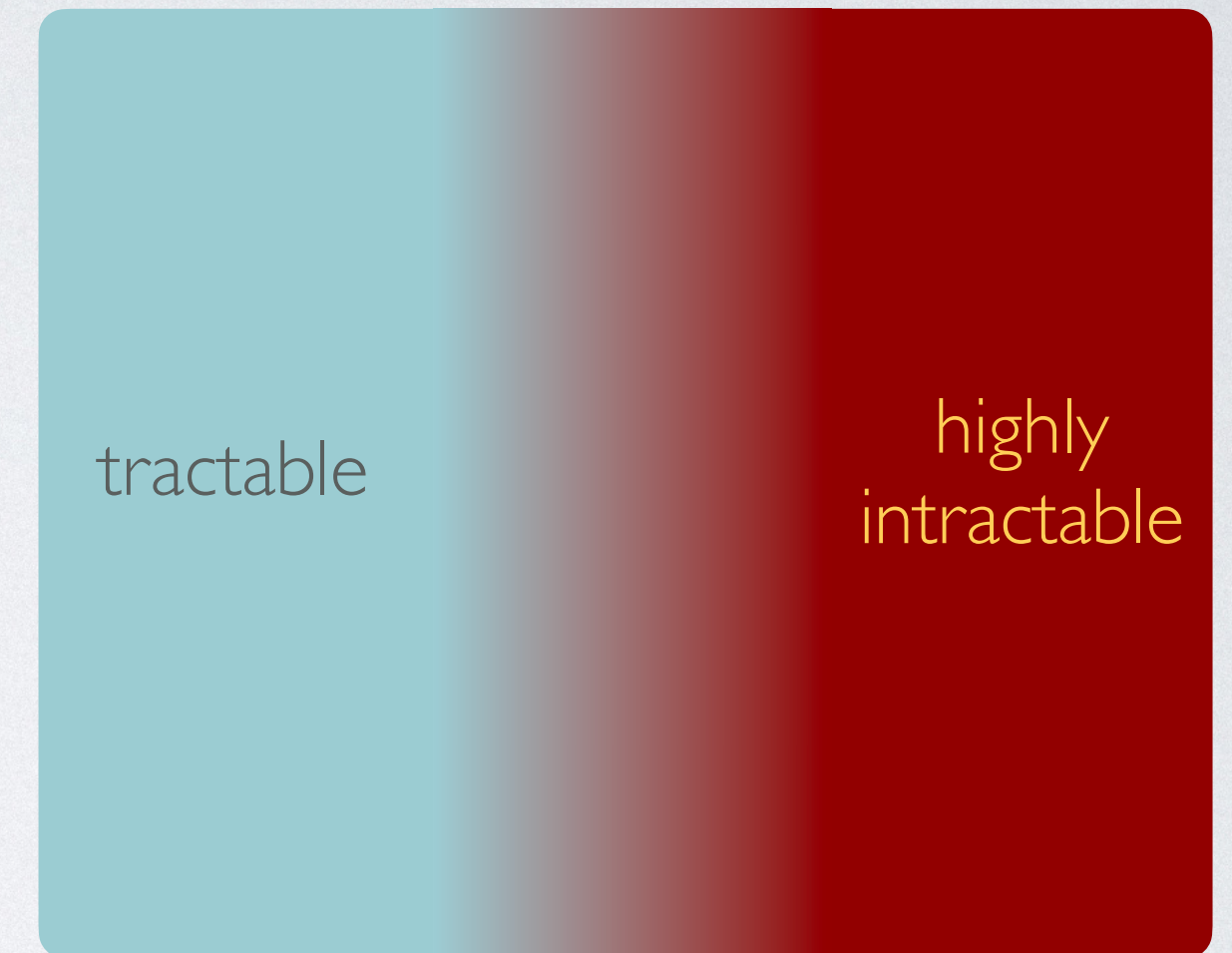
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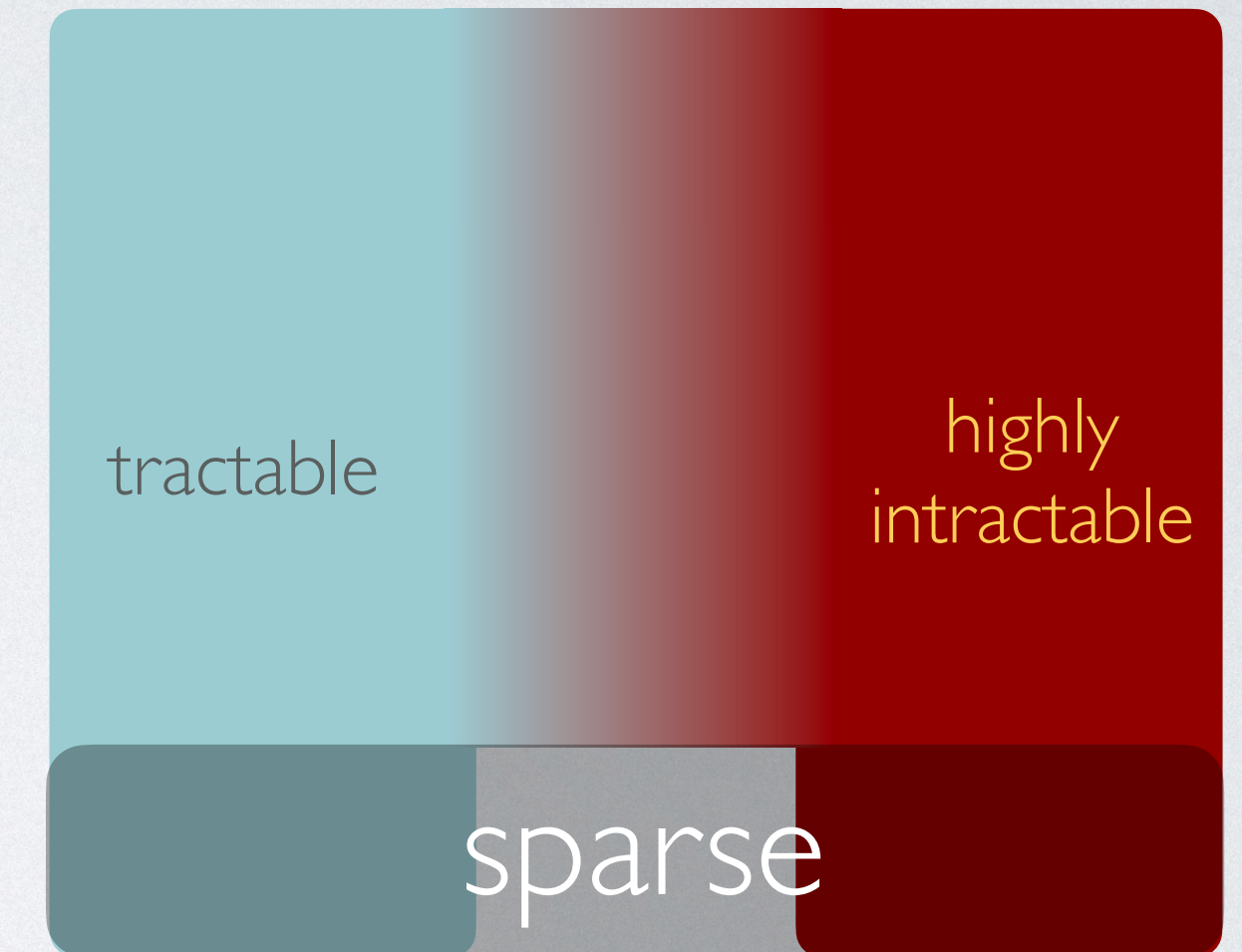
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STOC 2014: Grohe, Kreutzer, Siebertz – **sparse case**



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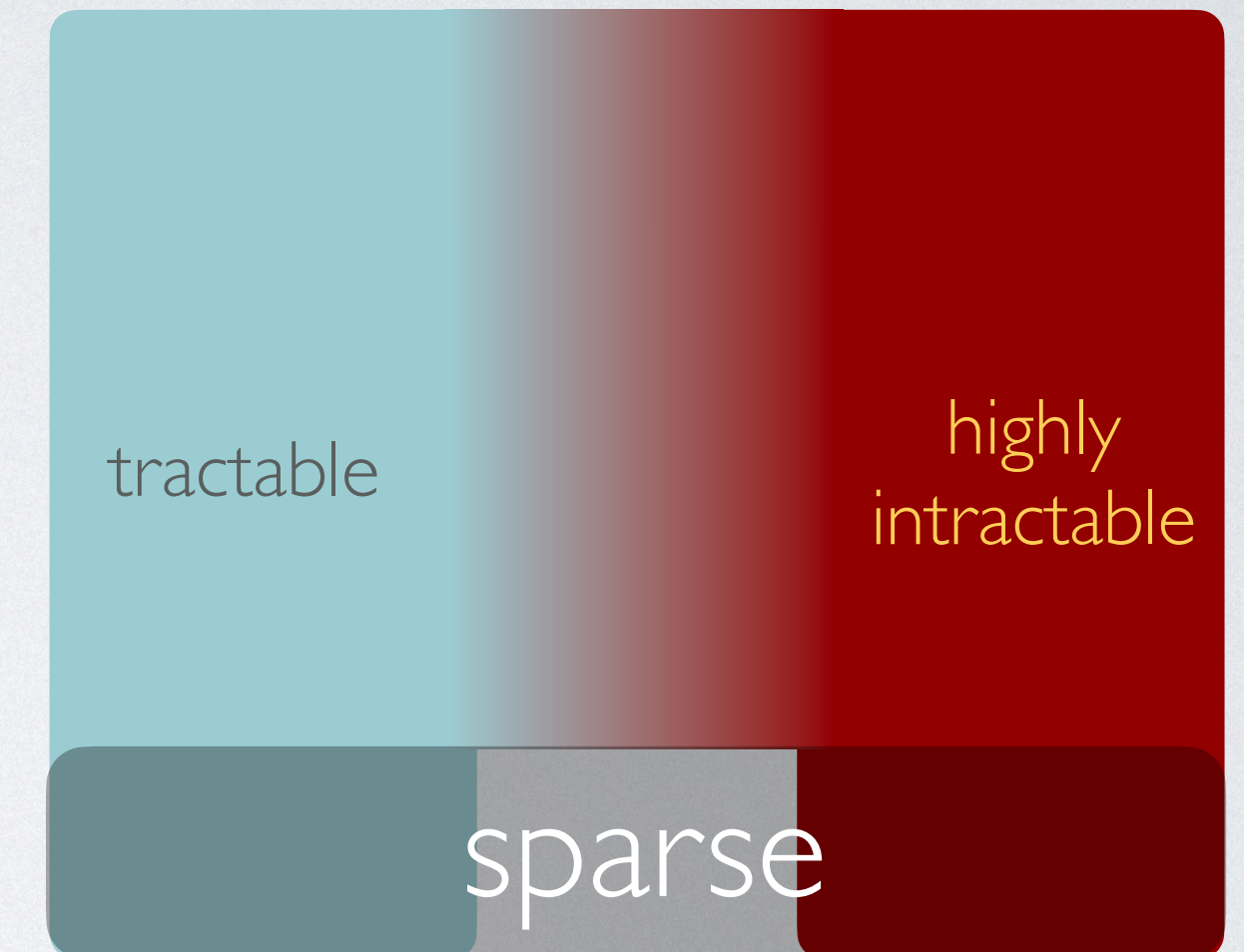
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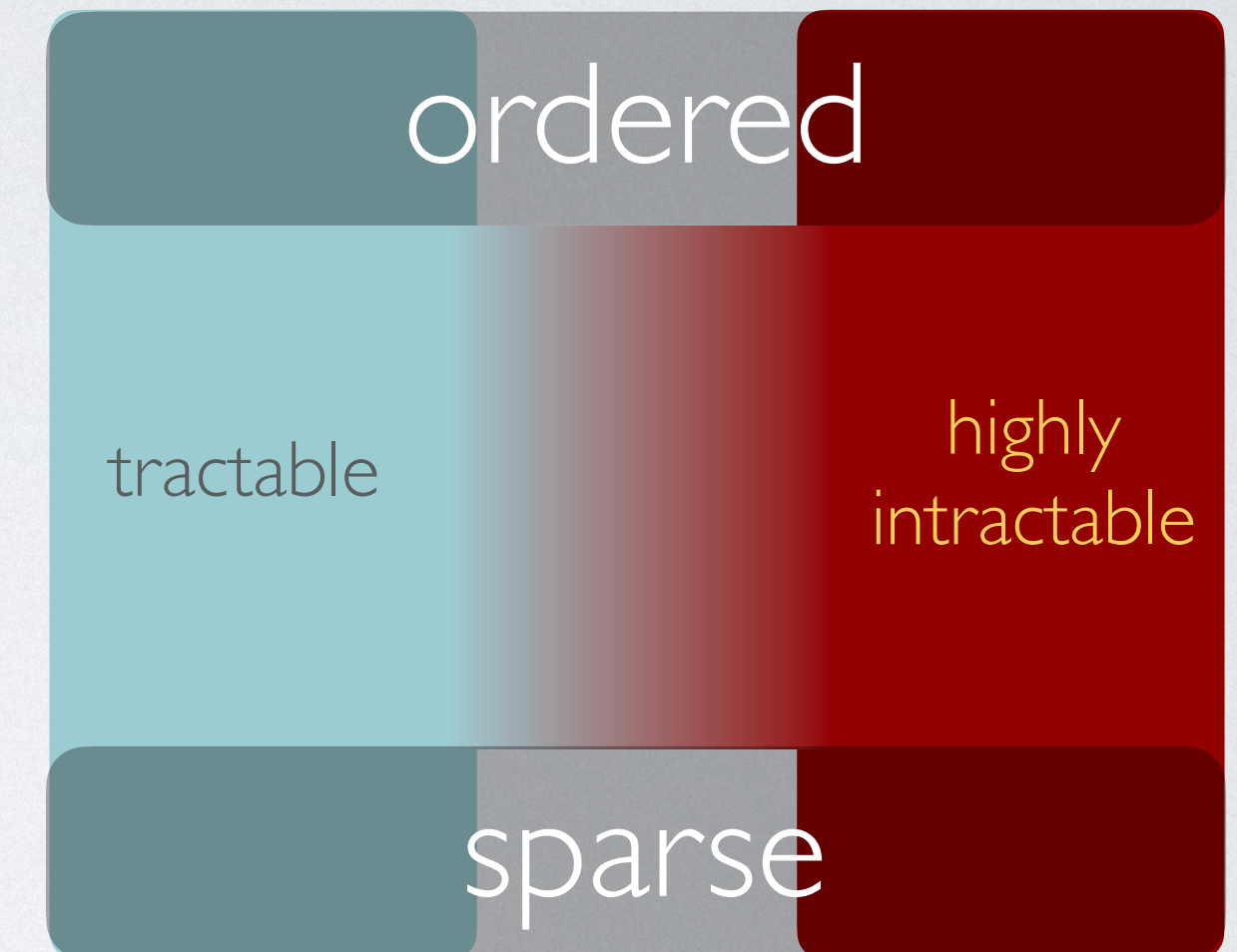
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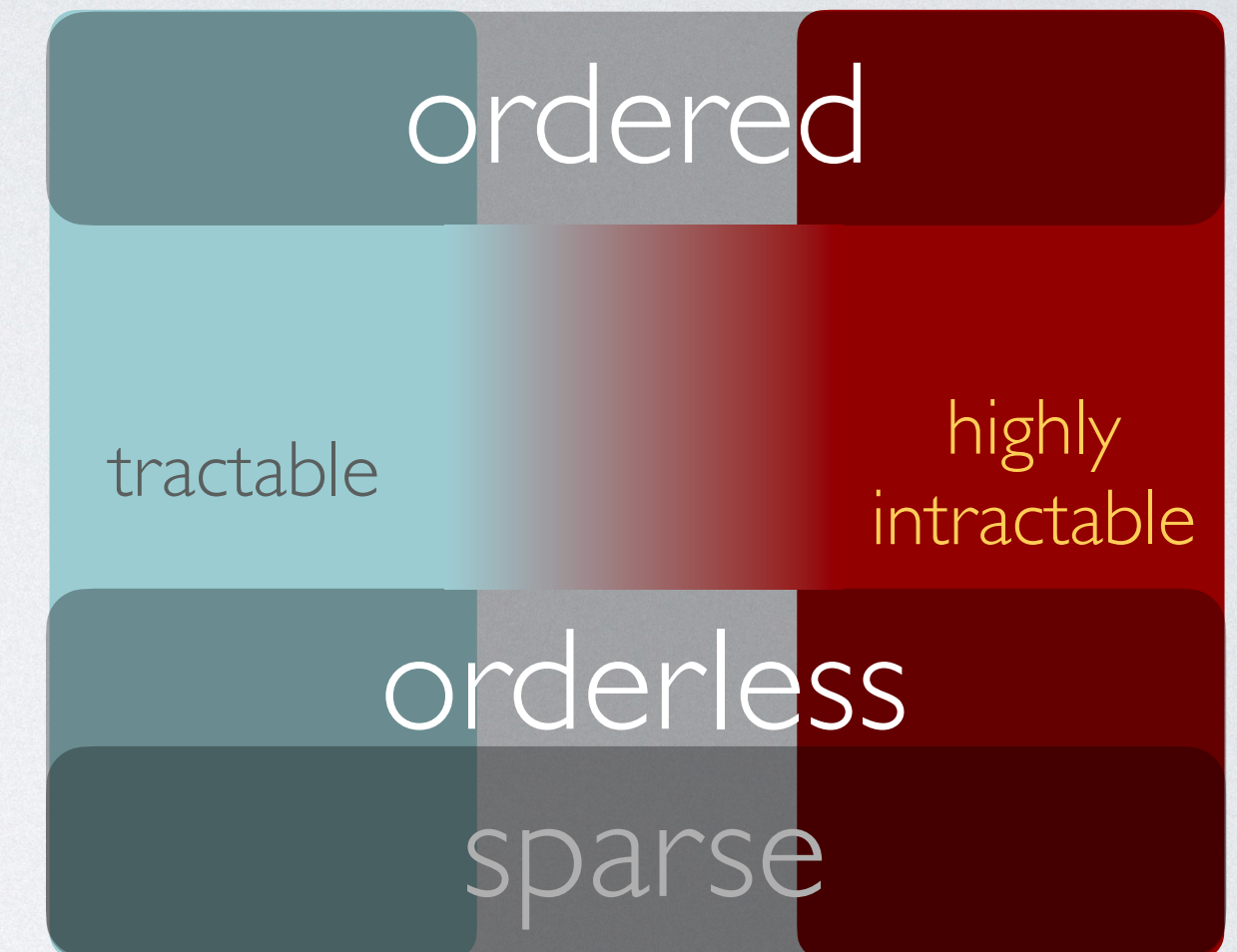
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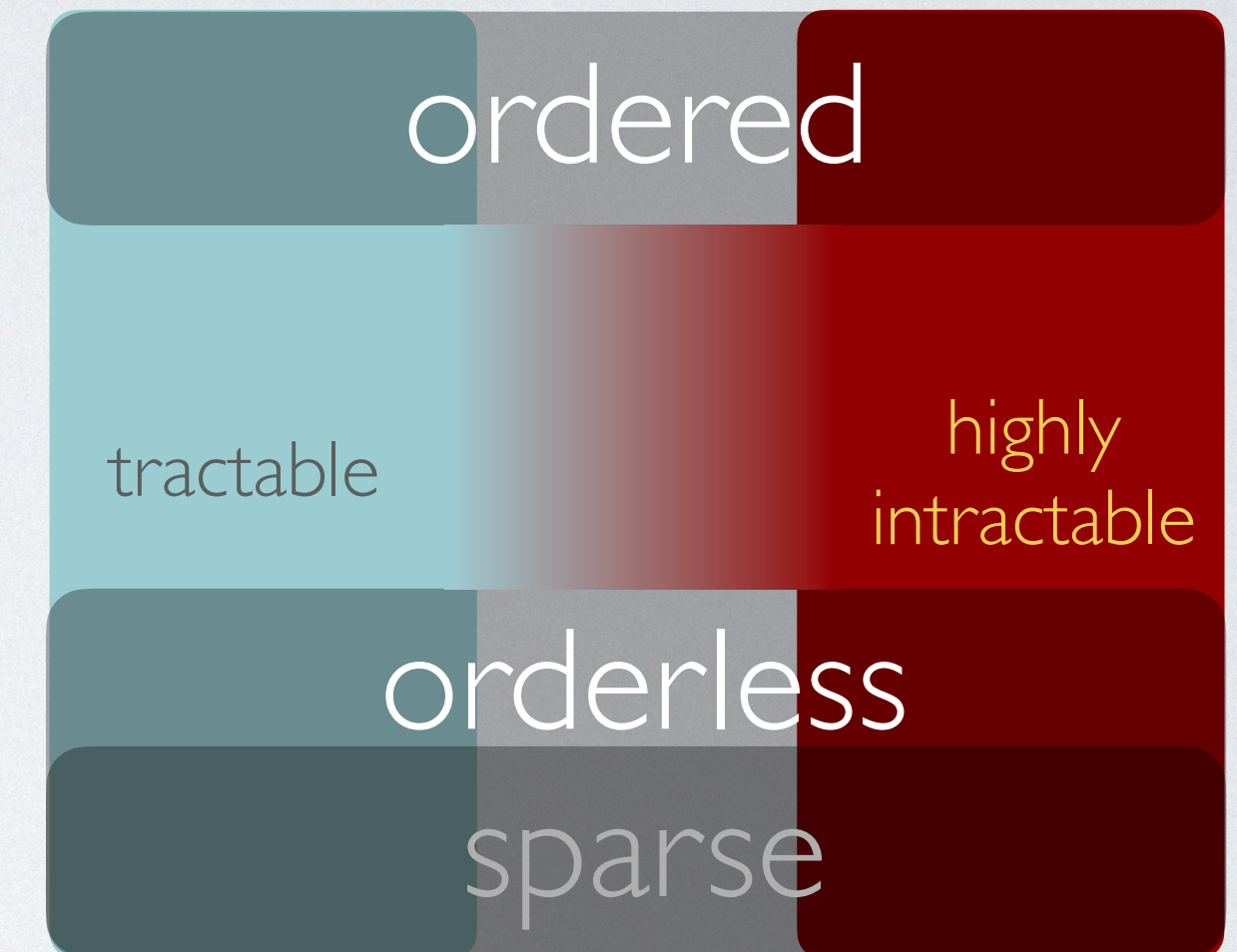
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SPARSITY

Nešetřil and Ossona de Mendez

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Definition. C is *nowhere dense* if

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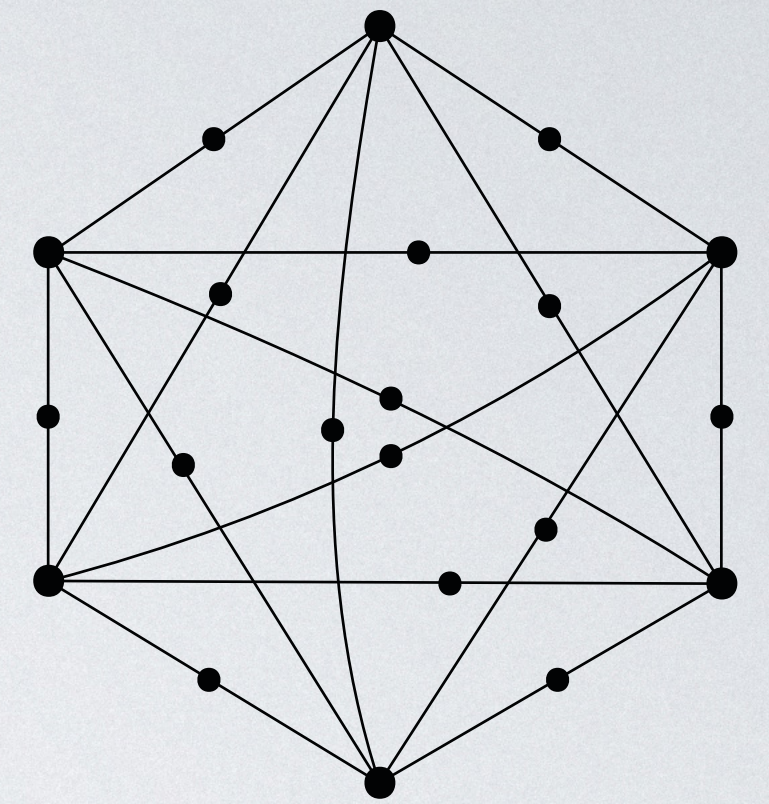
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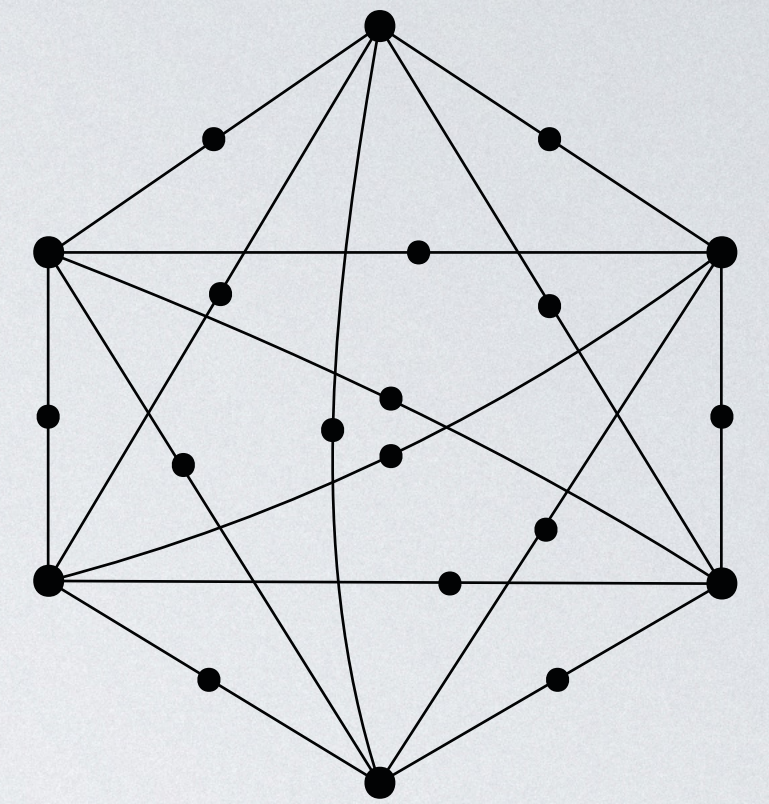
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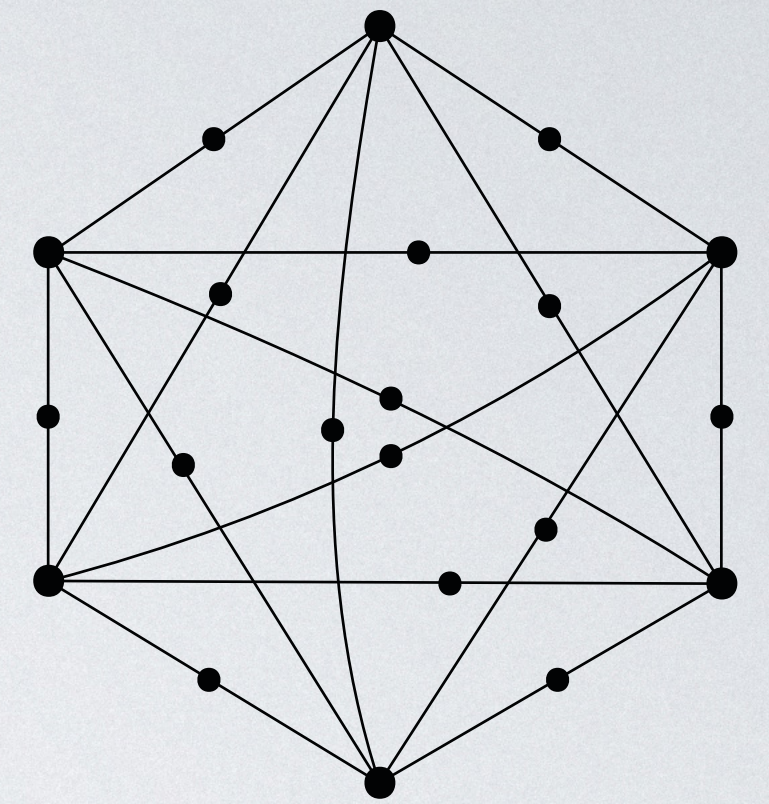
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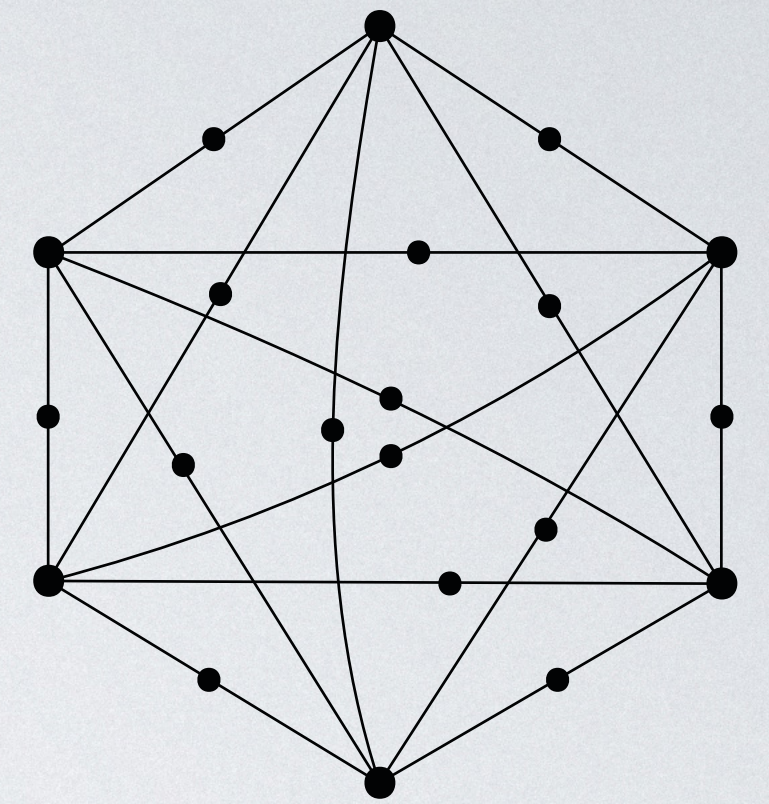
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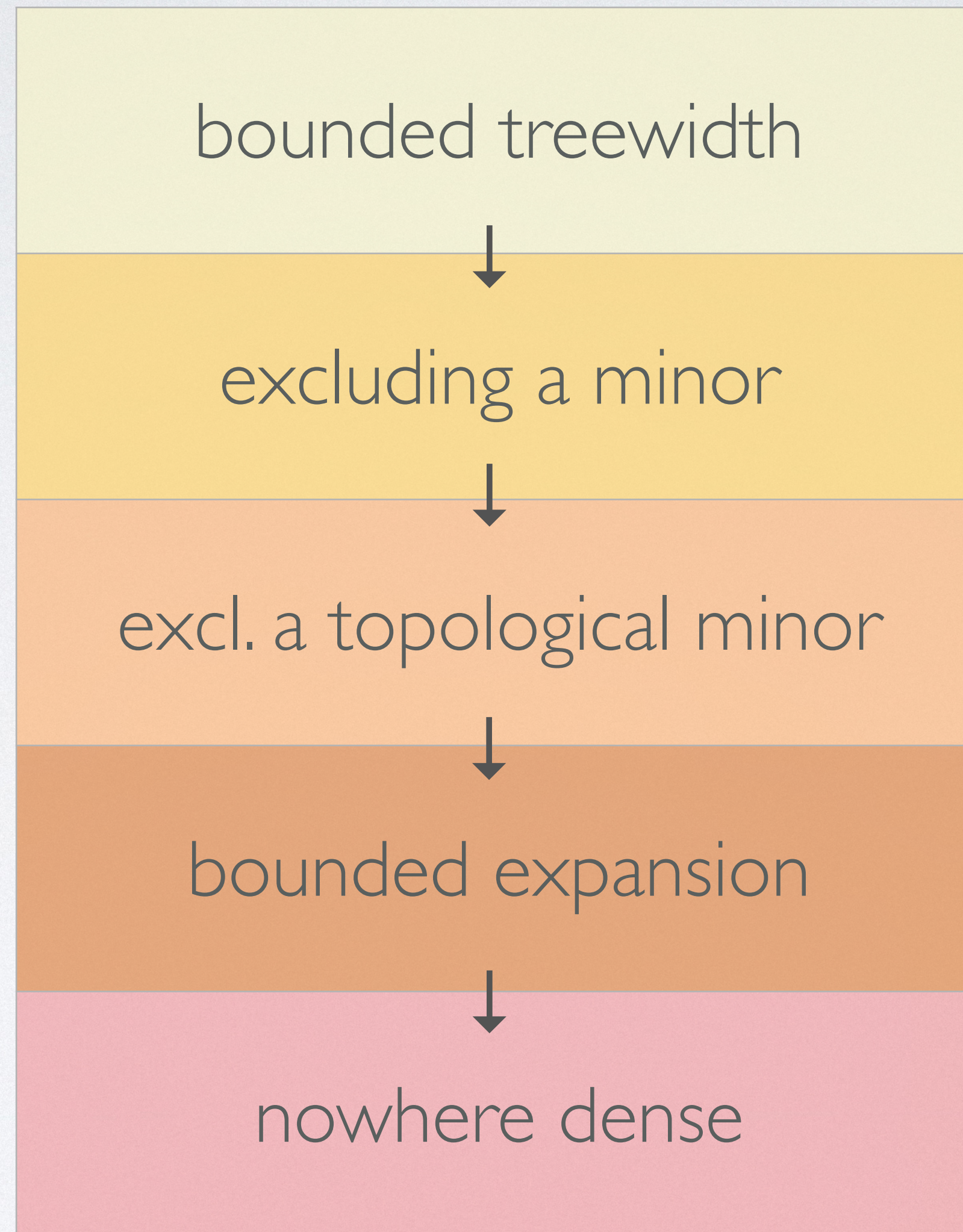
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Fact. If \mathcal{C} is nowhere dense, $\varepsilon > 0$, then every $G \in \mathcal{C}$ has $O_{\varepsilon, \mathcal{C}}(|V(G)|^{1+\varepsilon})$ edges.

SPARSITY



bounded treewidth



excluding a minor



excl. a topological minor



bounded expansion



nowhere dense




exhibit good
algorithmic,
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=subgraph closed classes

Corollary. Let C be a monotone graph class. Then:

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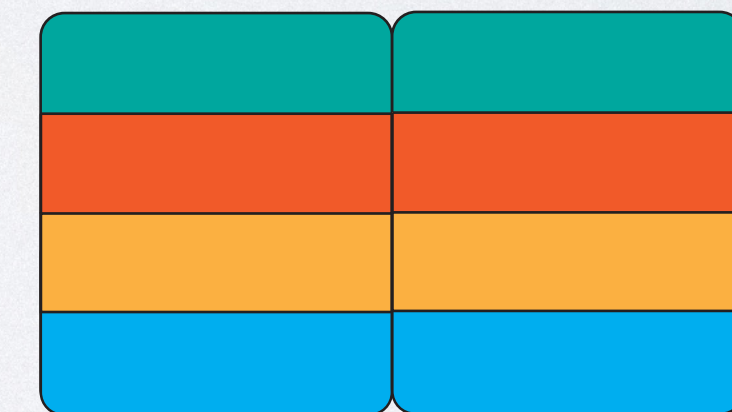
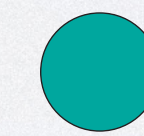
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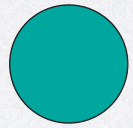
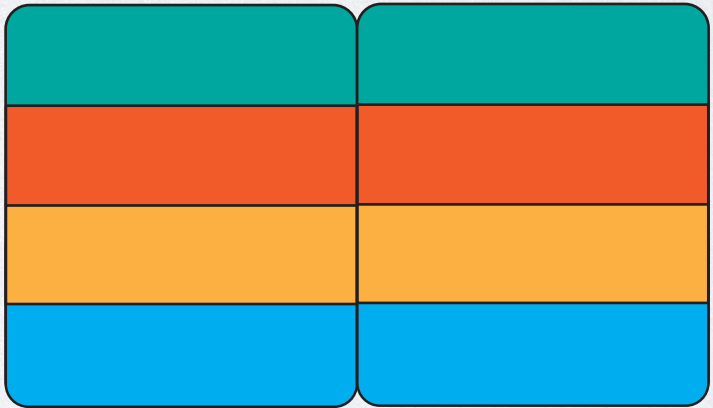


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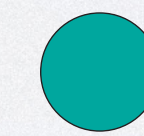
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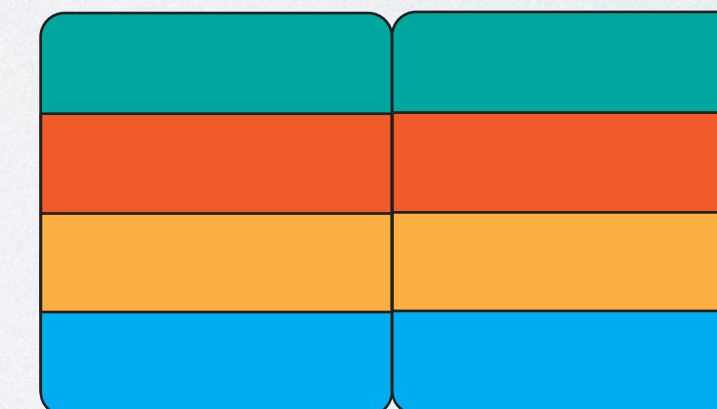
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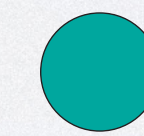
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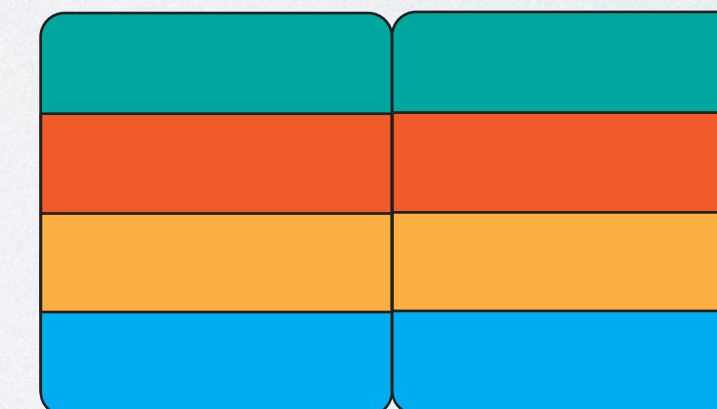
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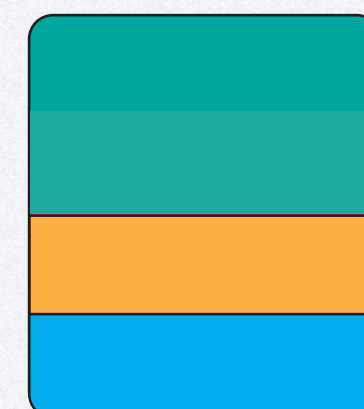
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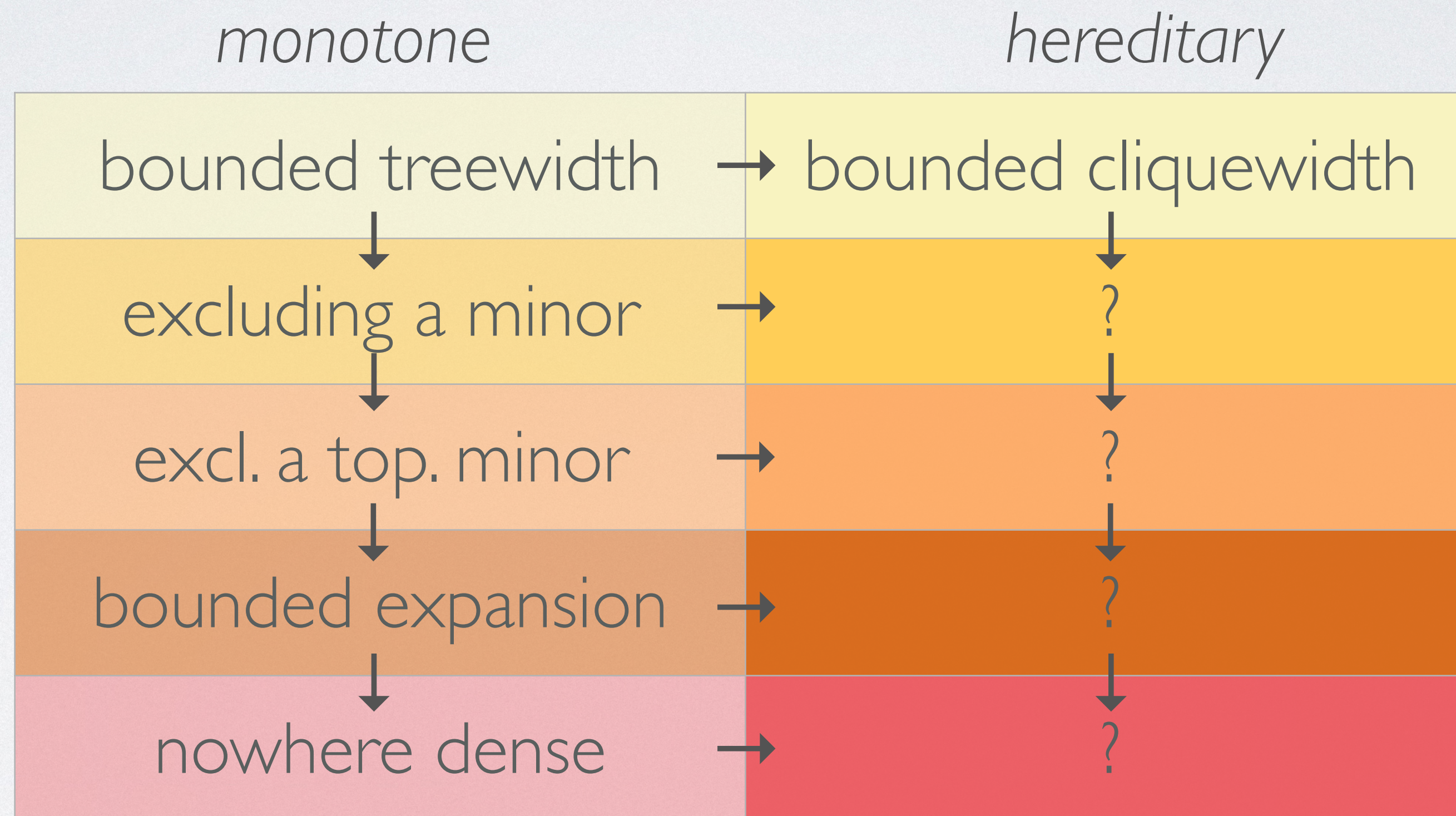
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BEYOND SPARSITY

Project: extend from monotone classes to hereditary classes



OUTLINE

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2. Sparsity: monotone case
- 3. Twin-width: ordered case**
4. Monadic dependence
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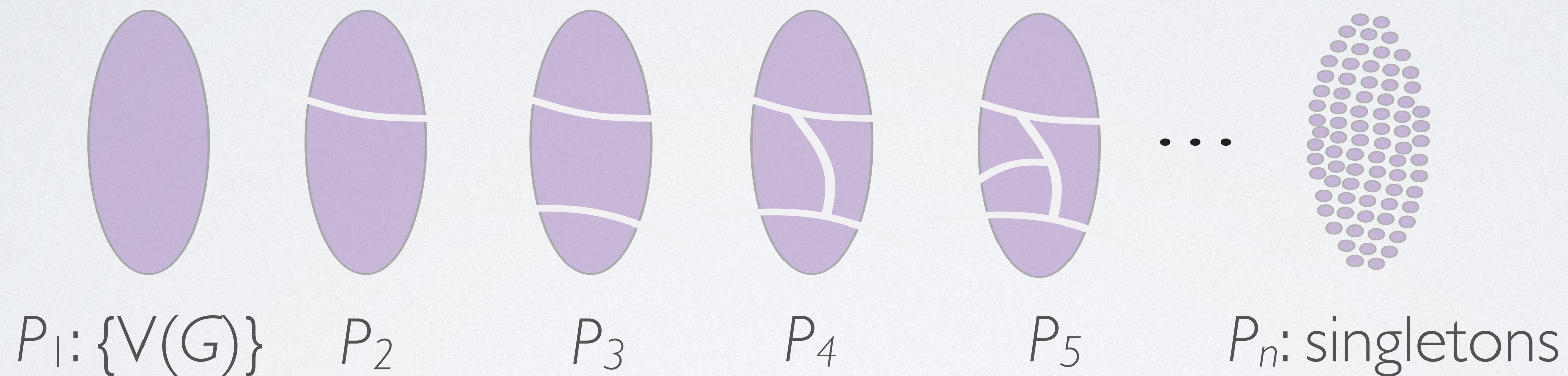
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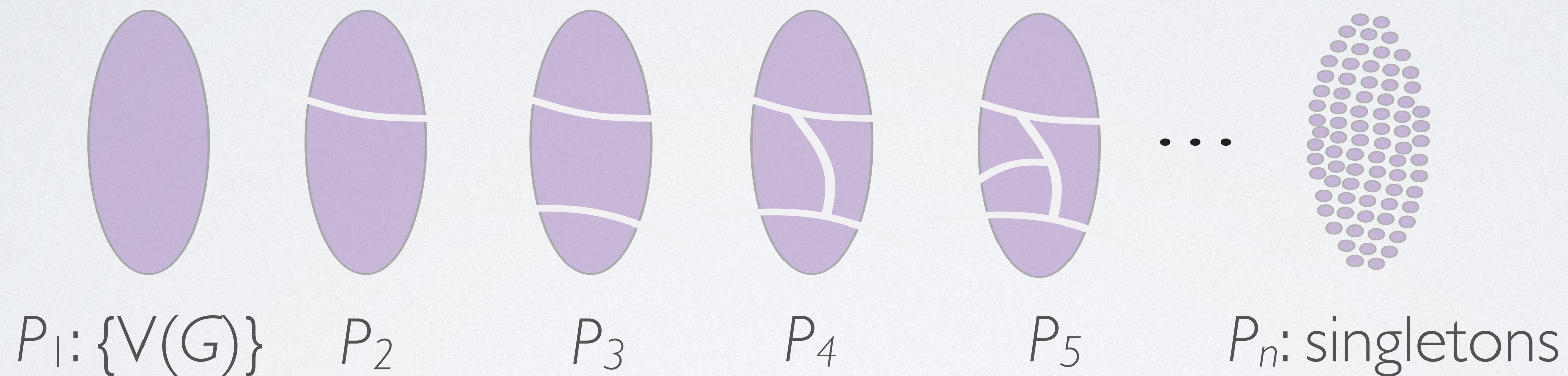
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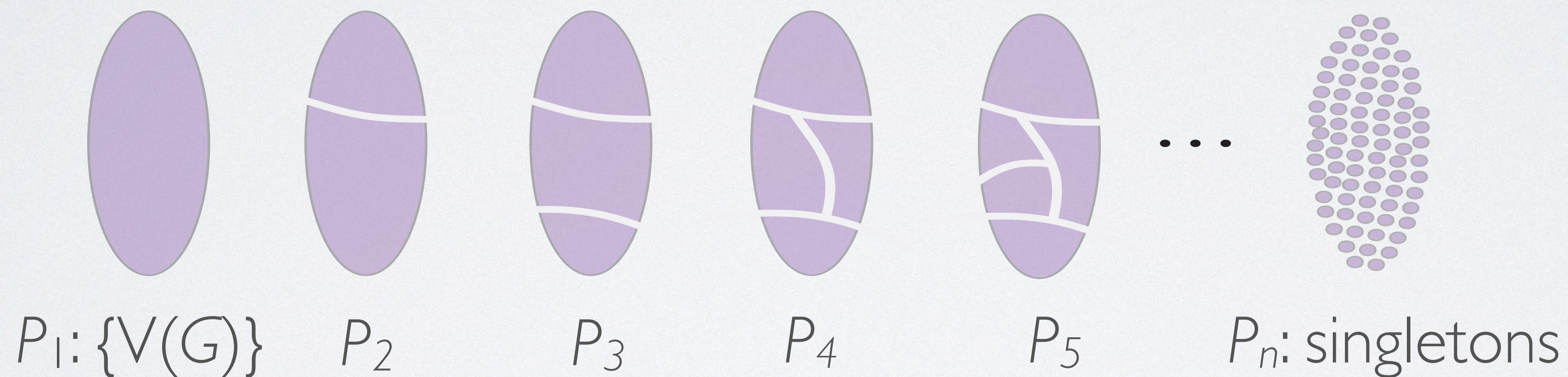


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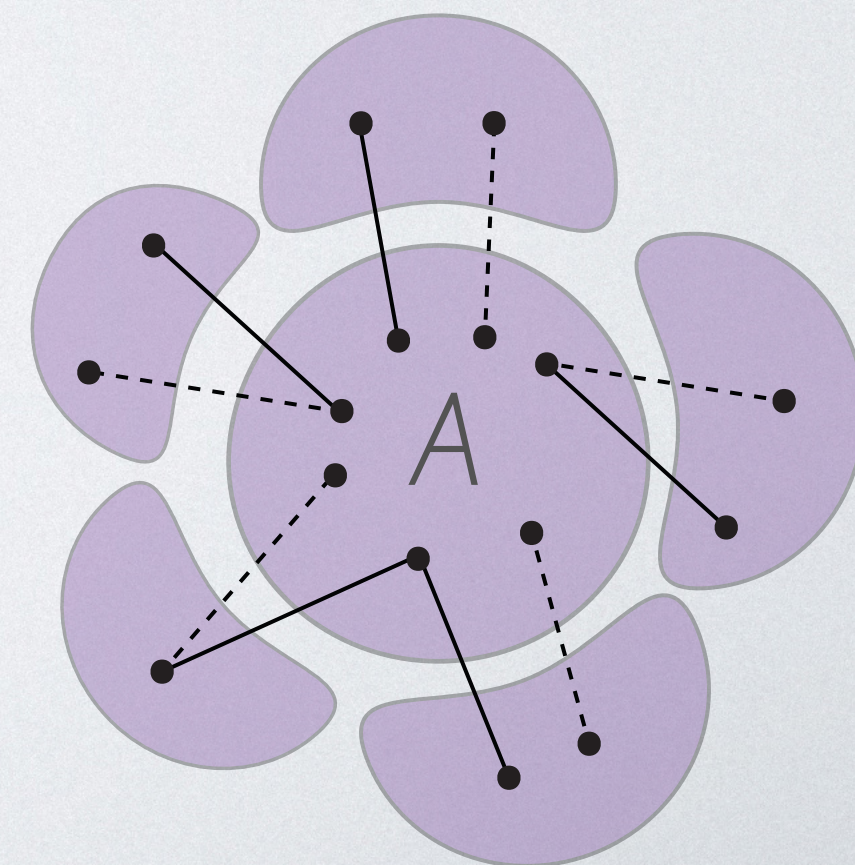
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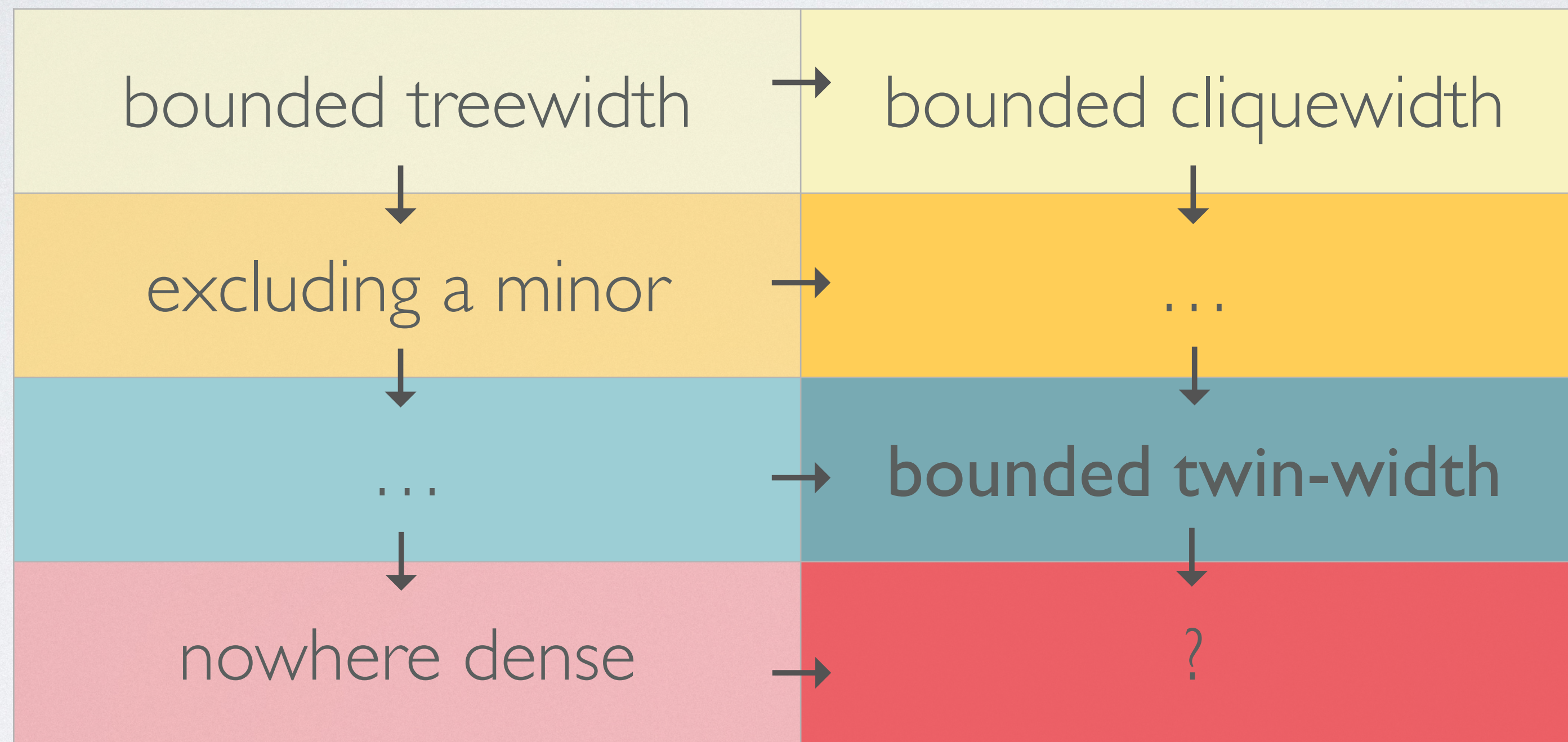
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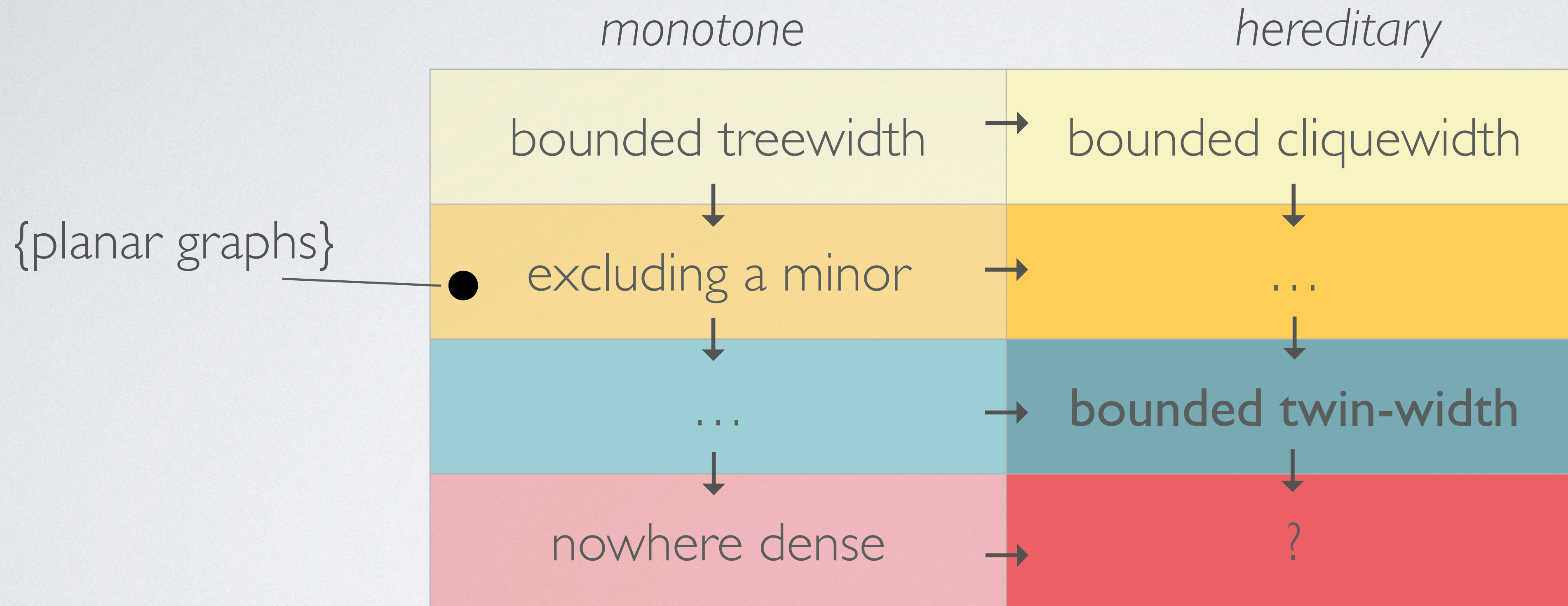
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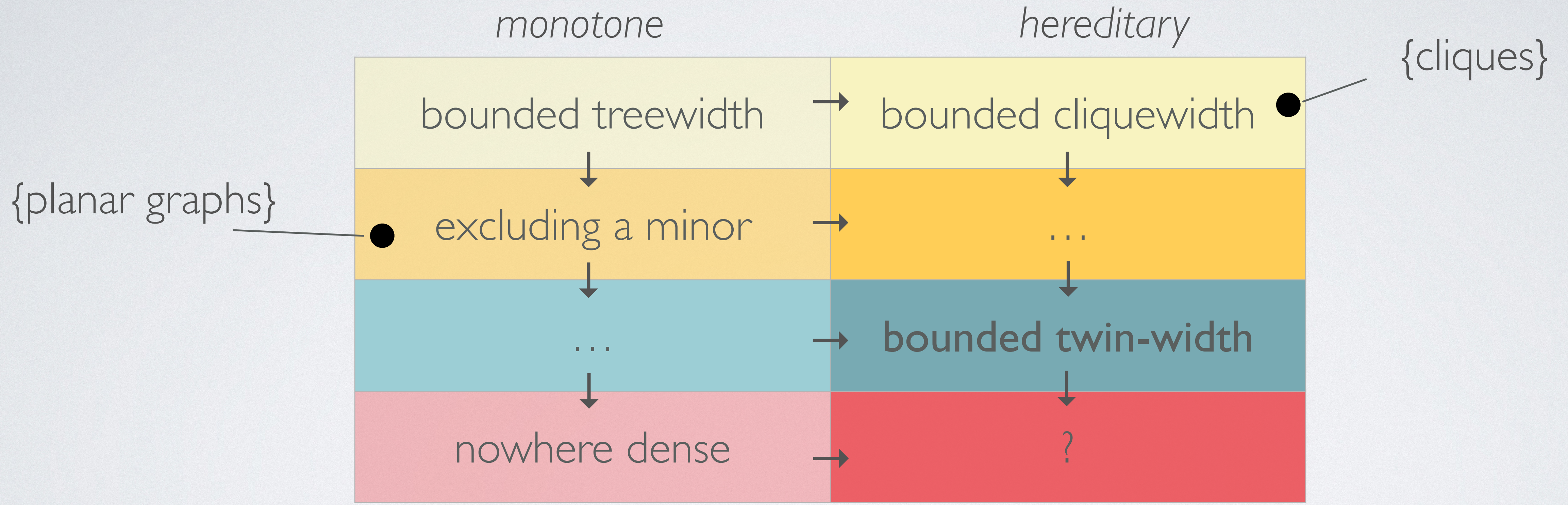
hereditary



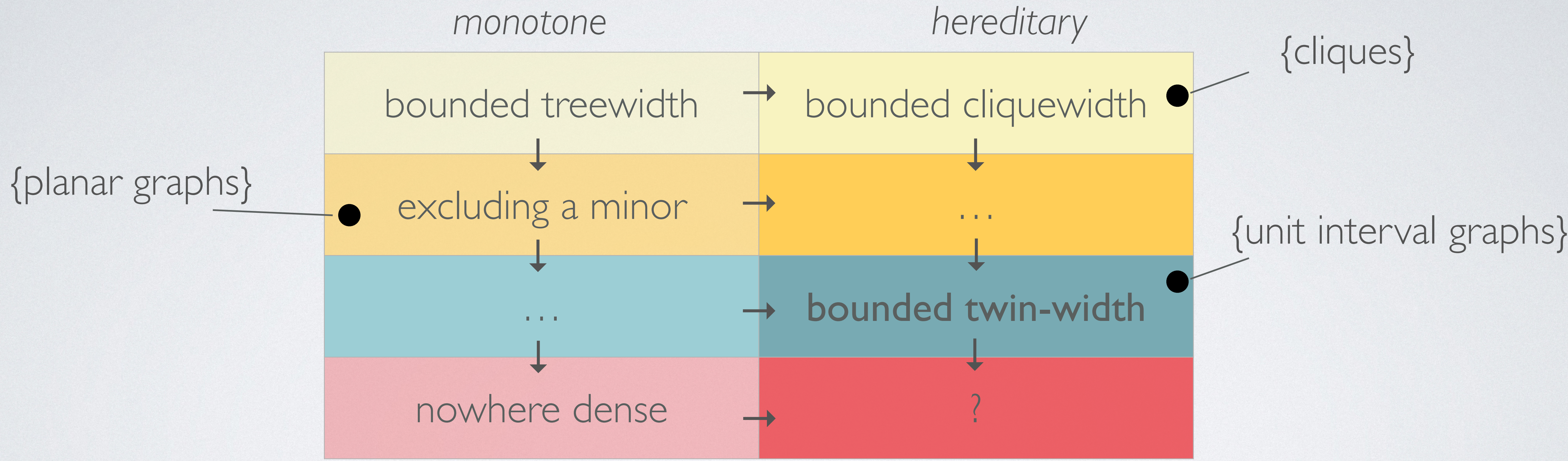
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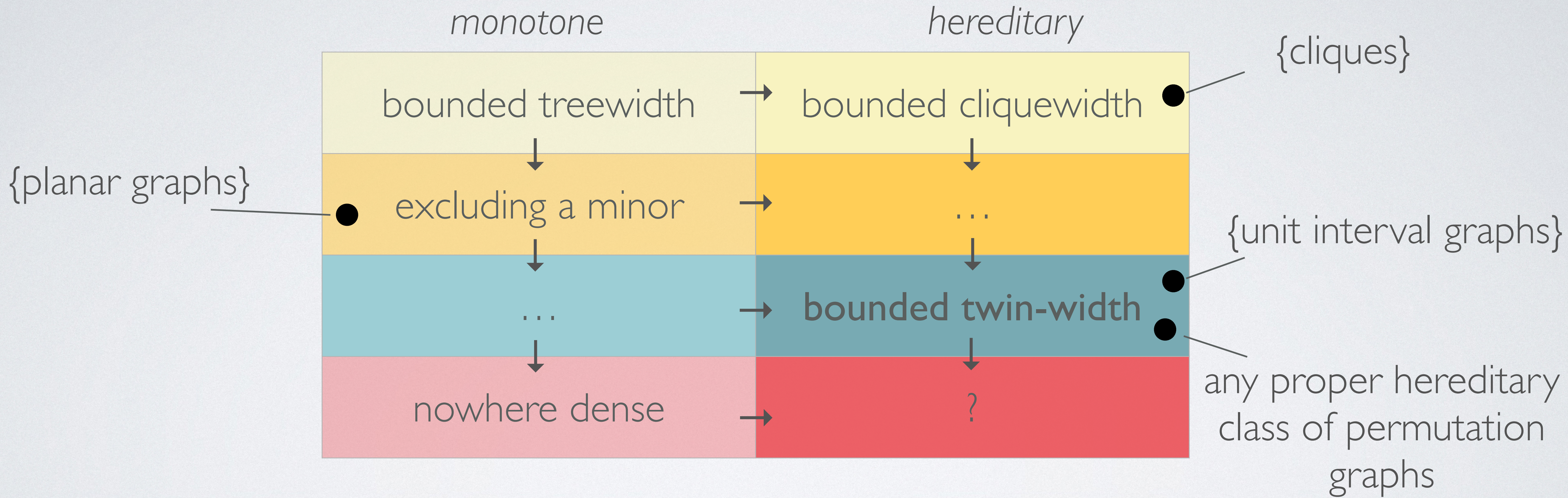
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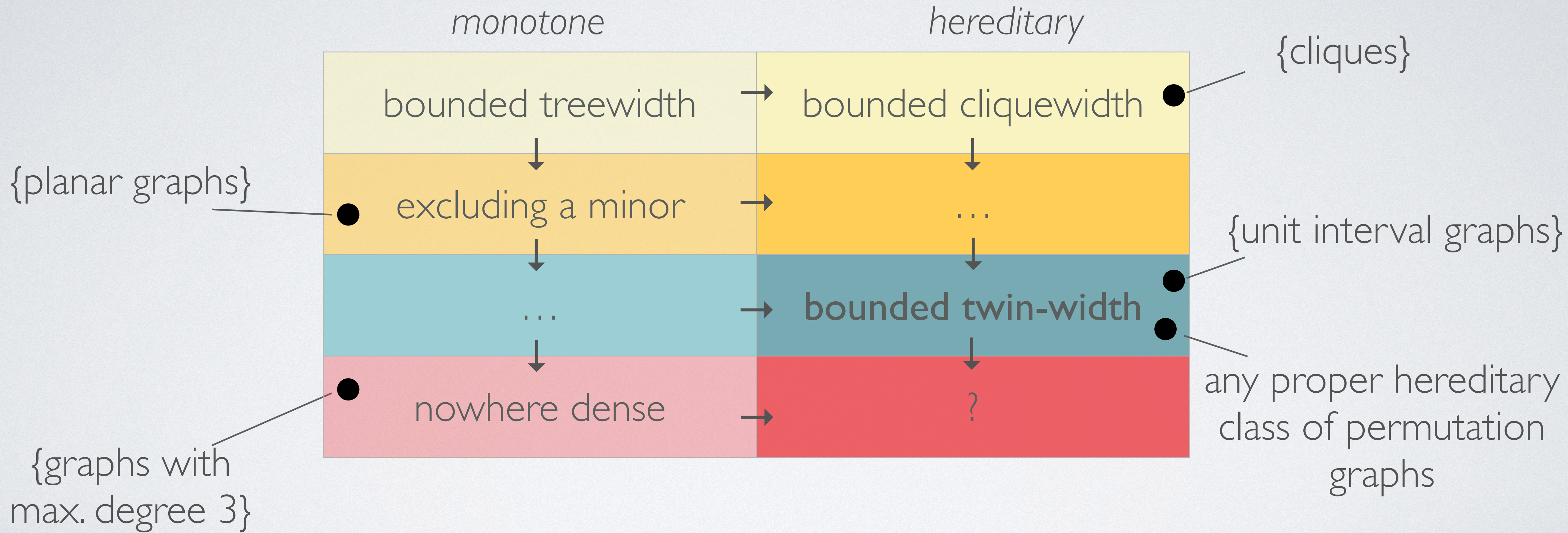
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MODEL CHECKING ON CLASSES OF BOUNDED TWIN-WIDTH

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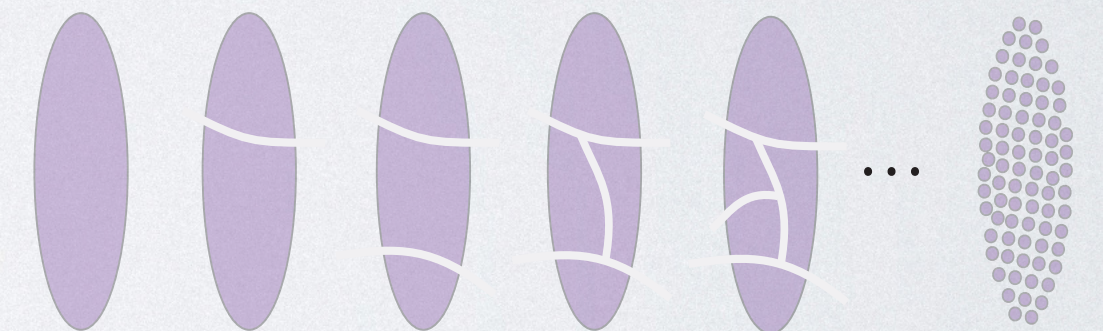
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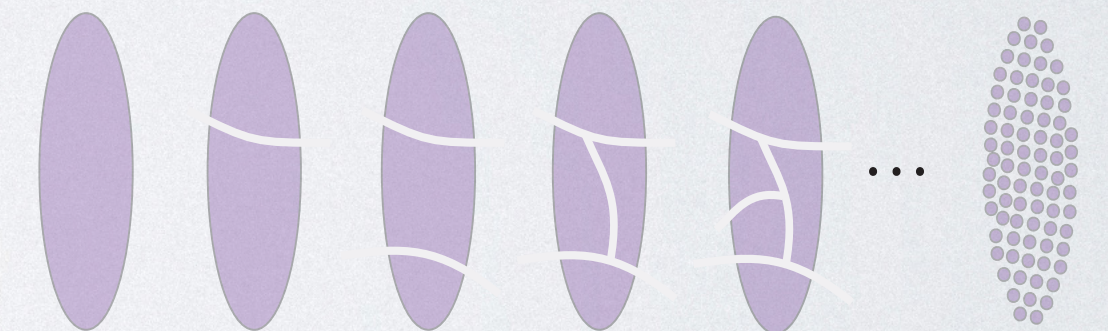
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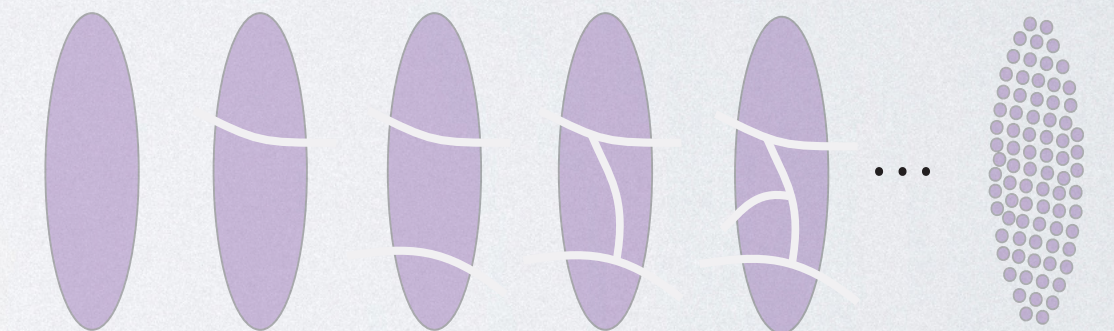
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$<$ contributes to the logic, and to the twin-width.

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CLASSES OF ORDERED GRAPHS

Theorem (Bonnet, O. de Mendez, Thomassé, Simon, **T.**, 2022).
Let C be a hereditary class of *ordered* graphs. Then:

C has bounded twin-width $^* \Leftrightarrow$ FO-model checking is fpt on C

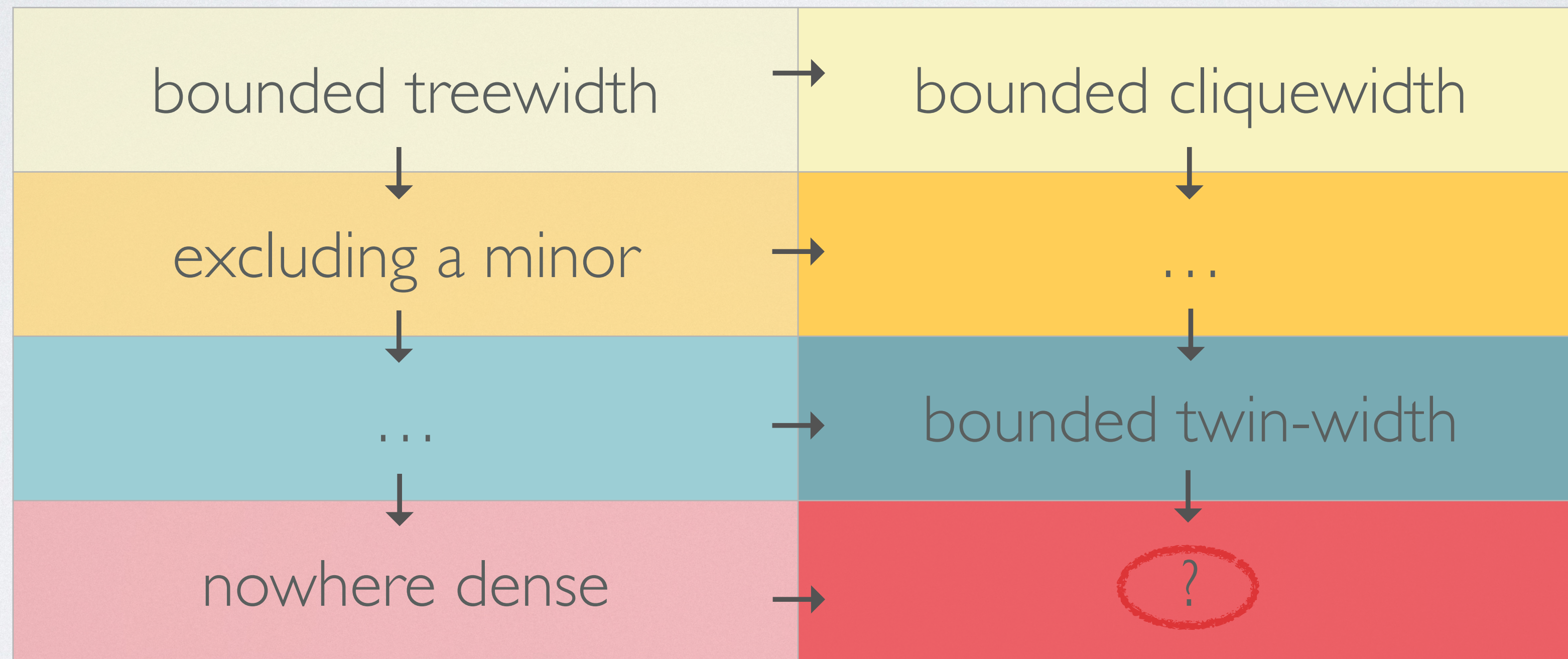
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GRAND UNIFICATION

Common generalization of Sparsity and Twin-width

monotone

hereditary



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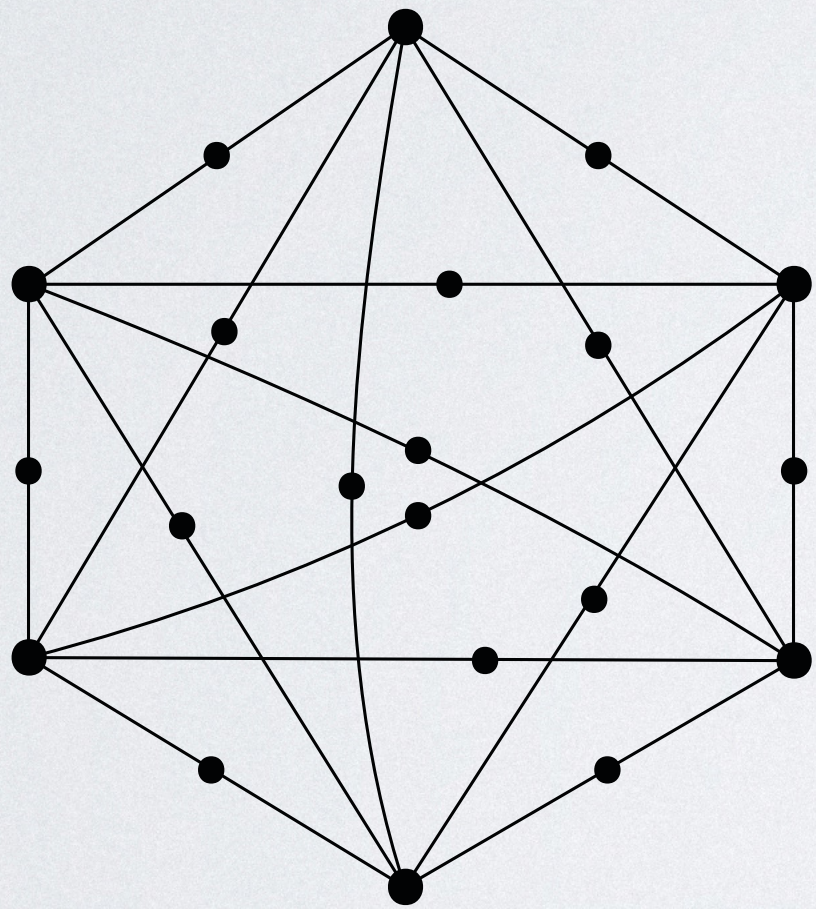
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subgraph H

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1. **Input:**
graph G



1-subdivided
6-clique

2. Color G
with k colors

3. Define new edges
using $\phi(x,y)$

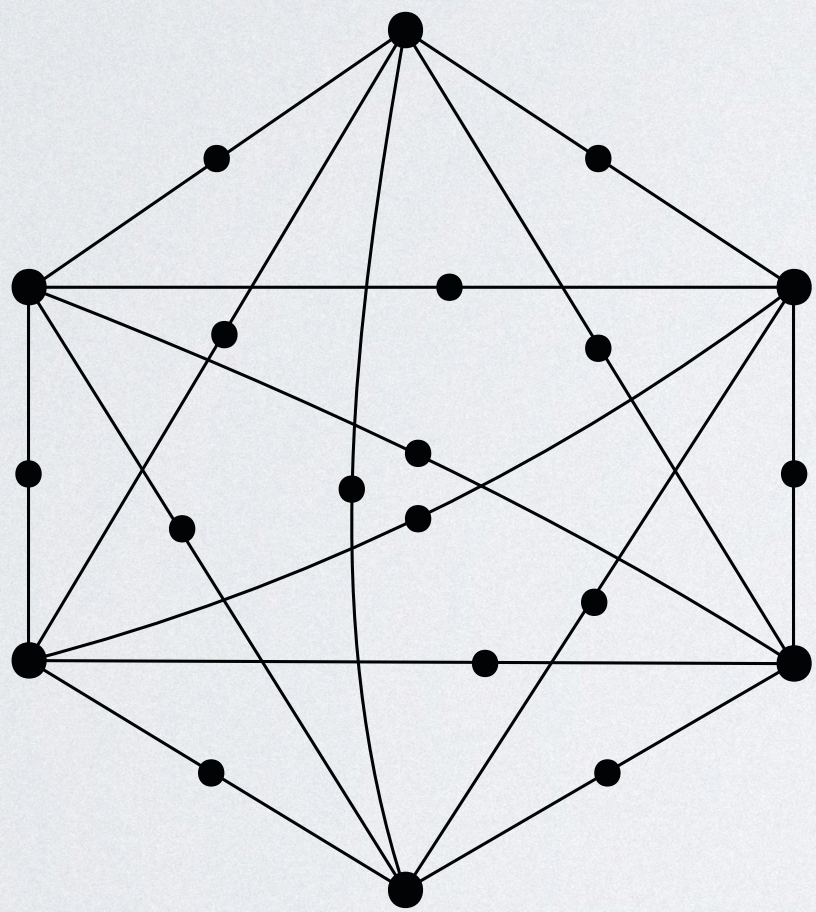
4. **Output:** any induced
subgraph H

TRANSDUCTION

specified by a formula $\phi(x,y)$ with k color predicates

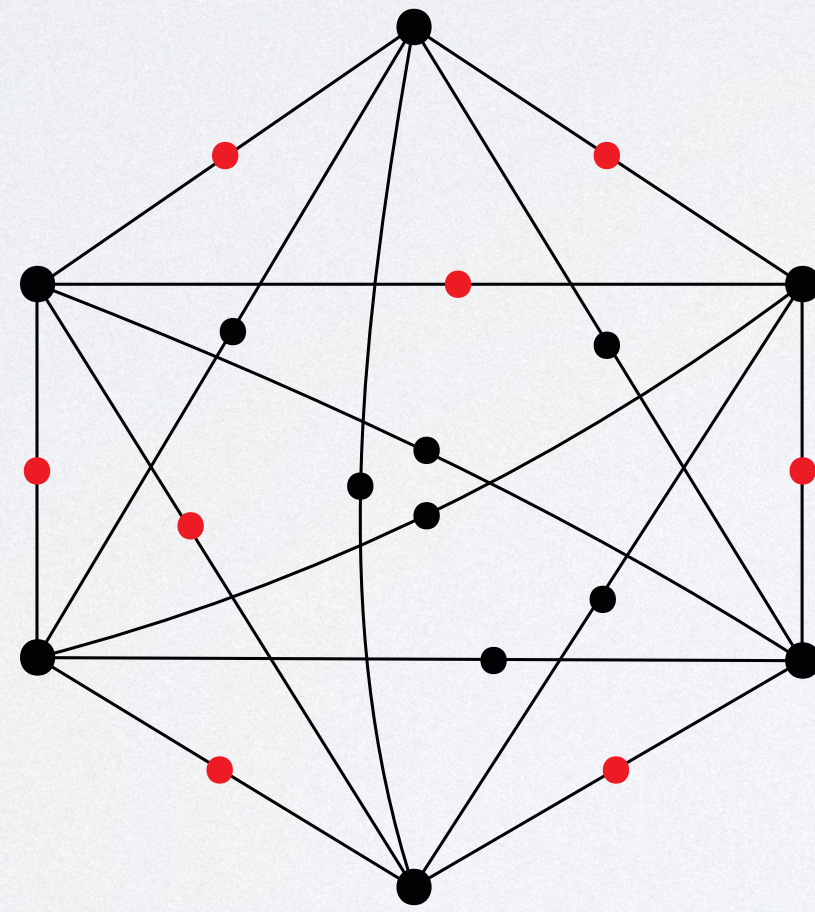
$$\text{e.g. } \phi(x,y) = \exists z. \text{Red}(z) \wedge (x \sim z) \wedge (y \sim z)$$

1. **Input:**
graph G



1-subdivided
6-clique

2. Color G
with k colors



3. Define new edges
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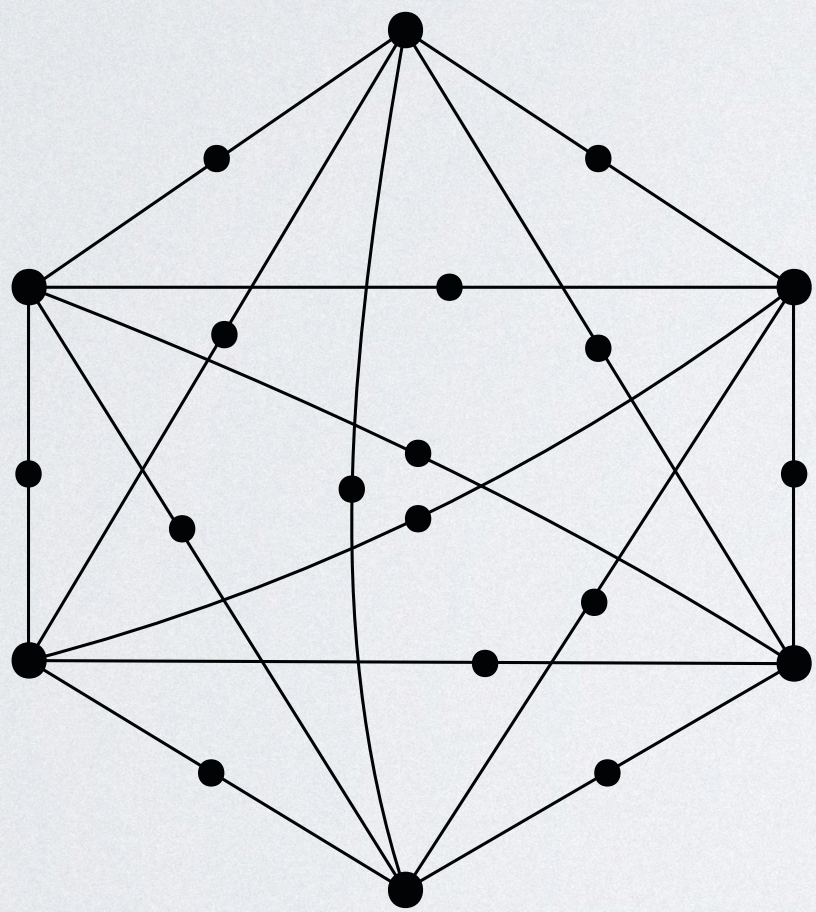
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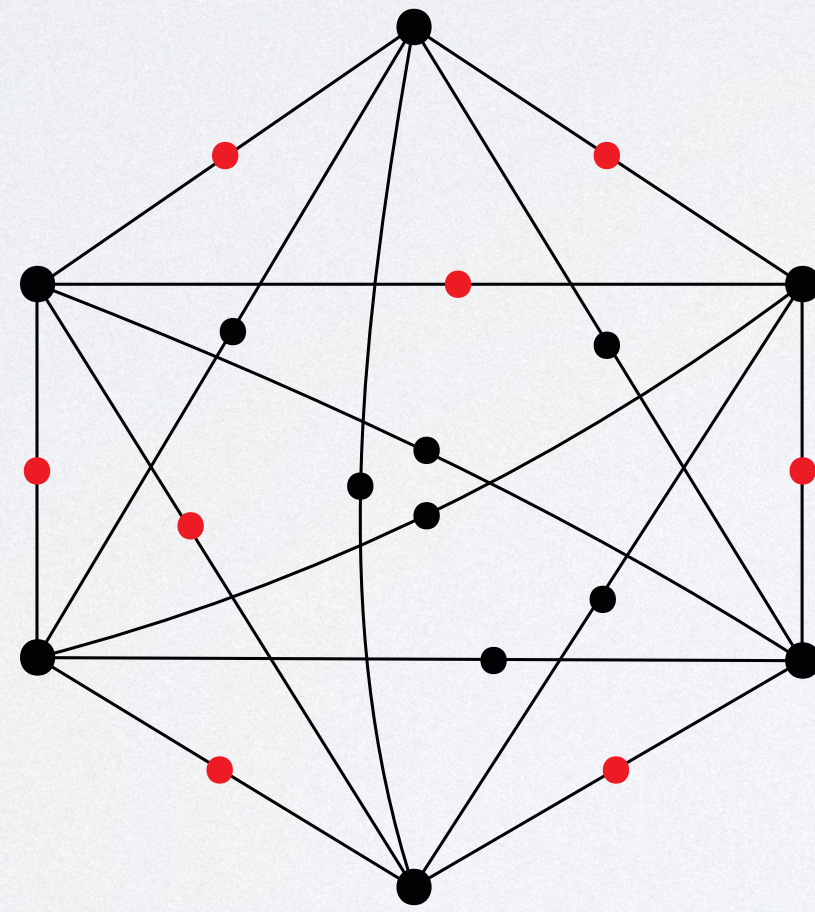
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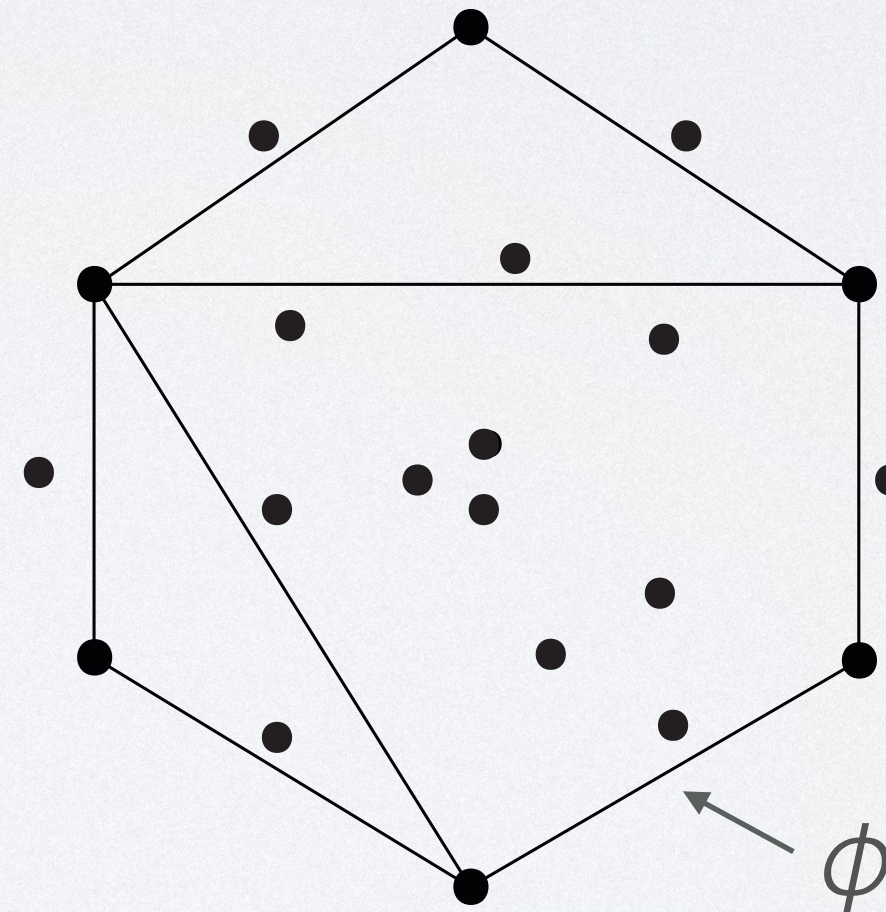


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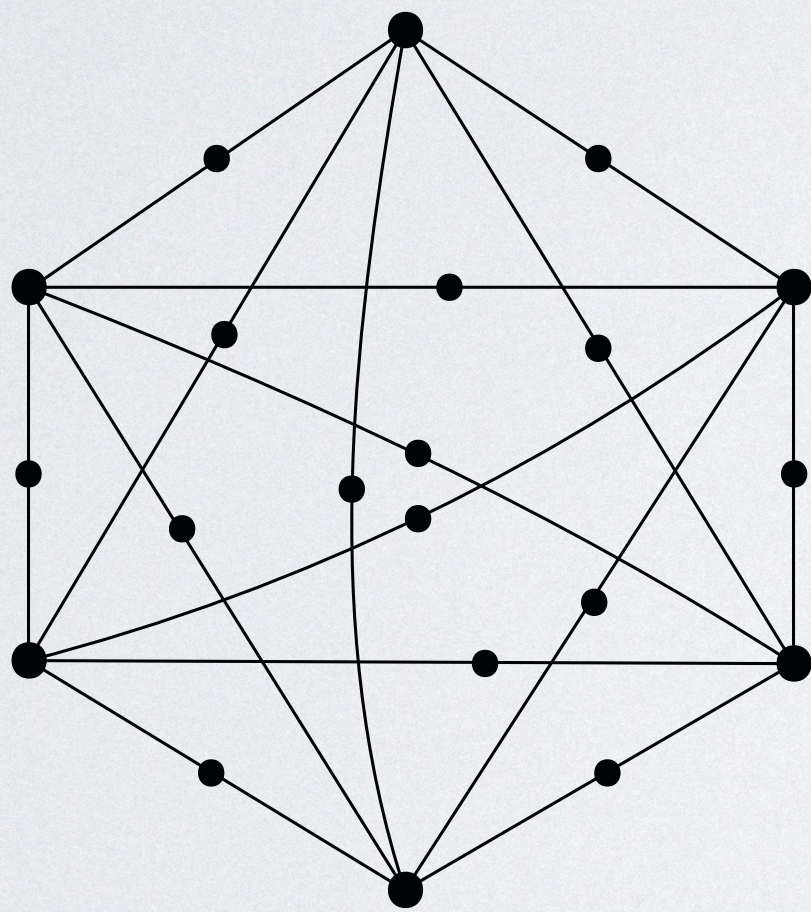
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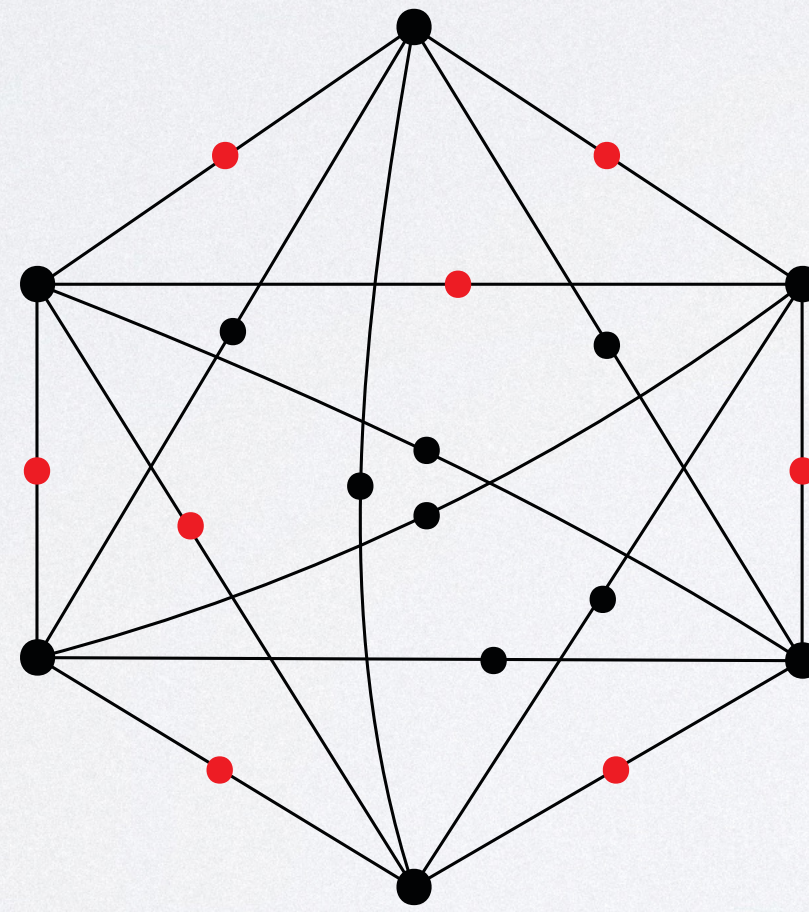
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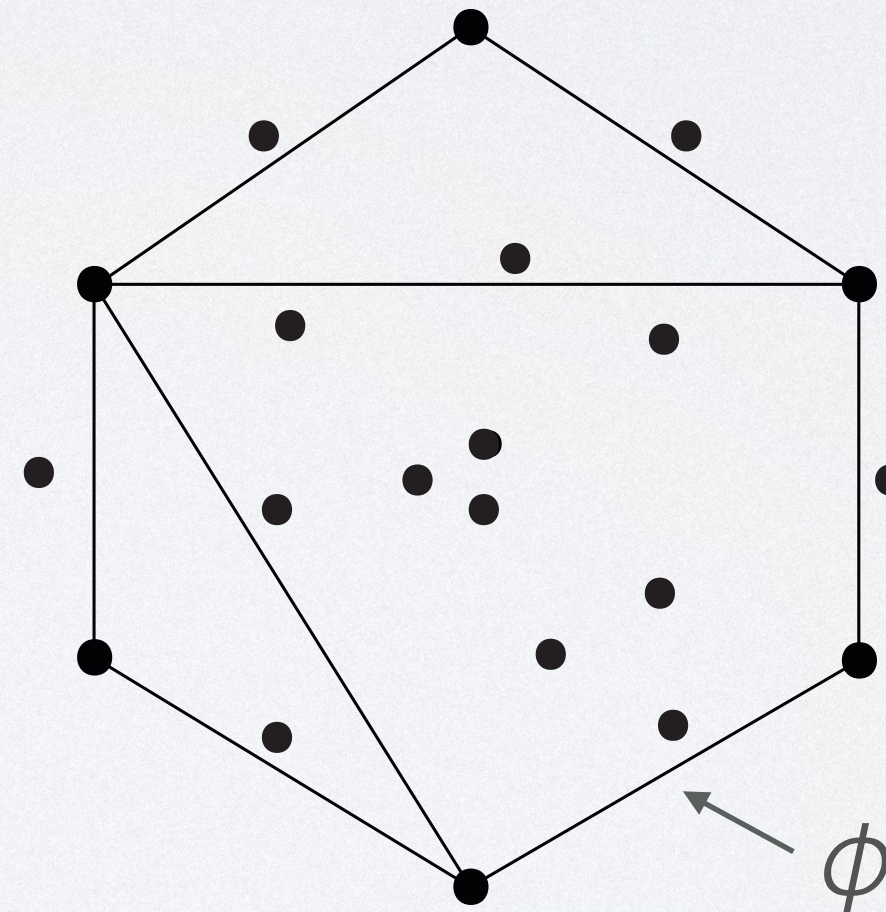


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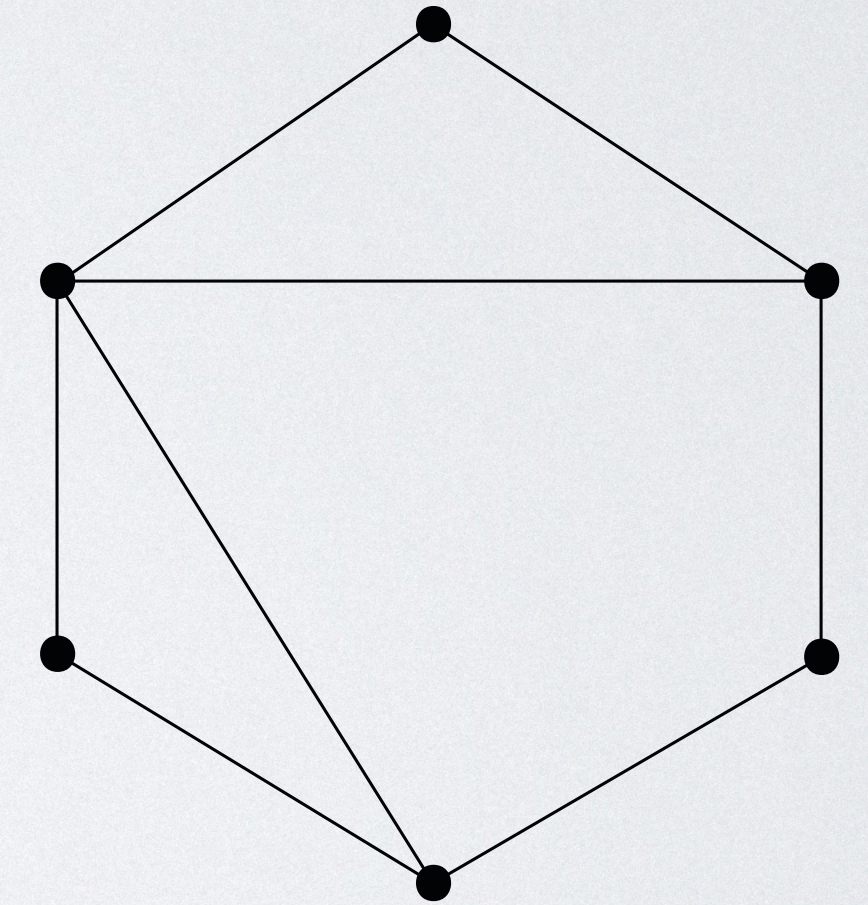
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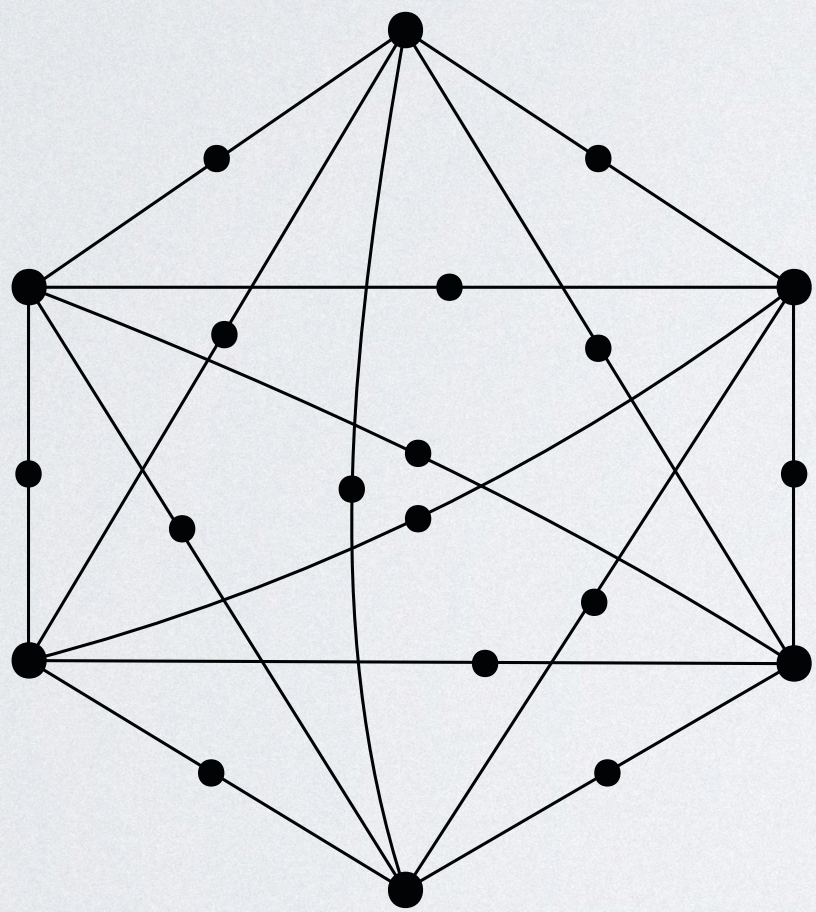


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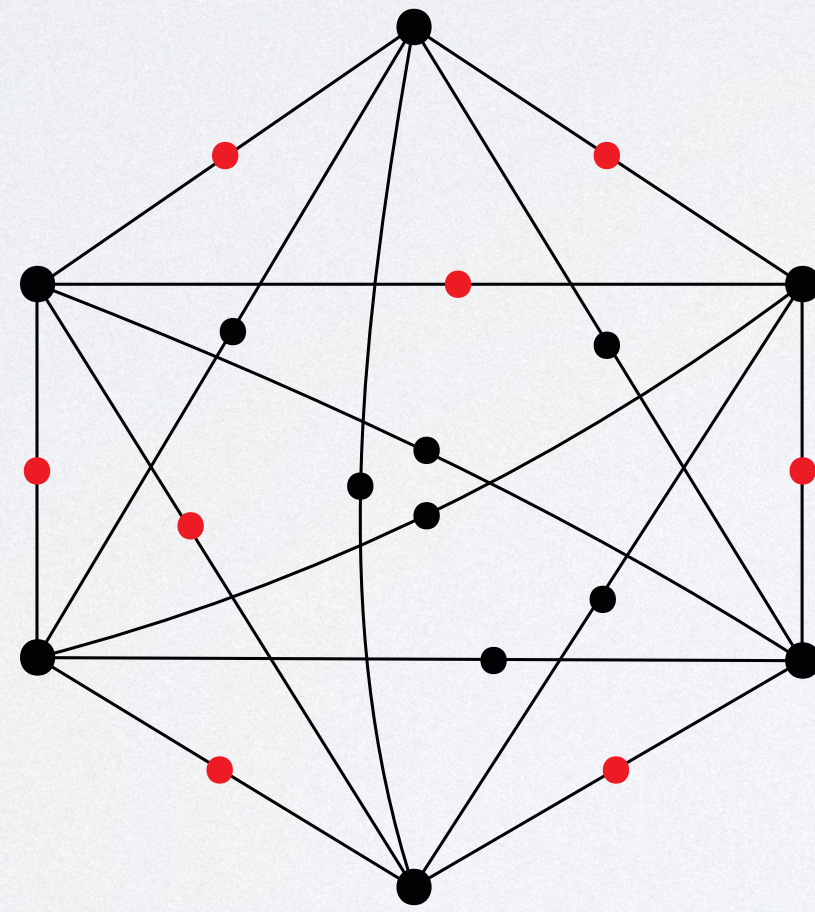
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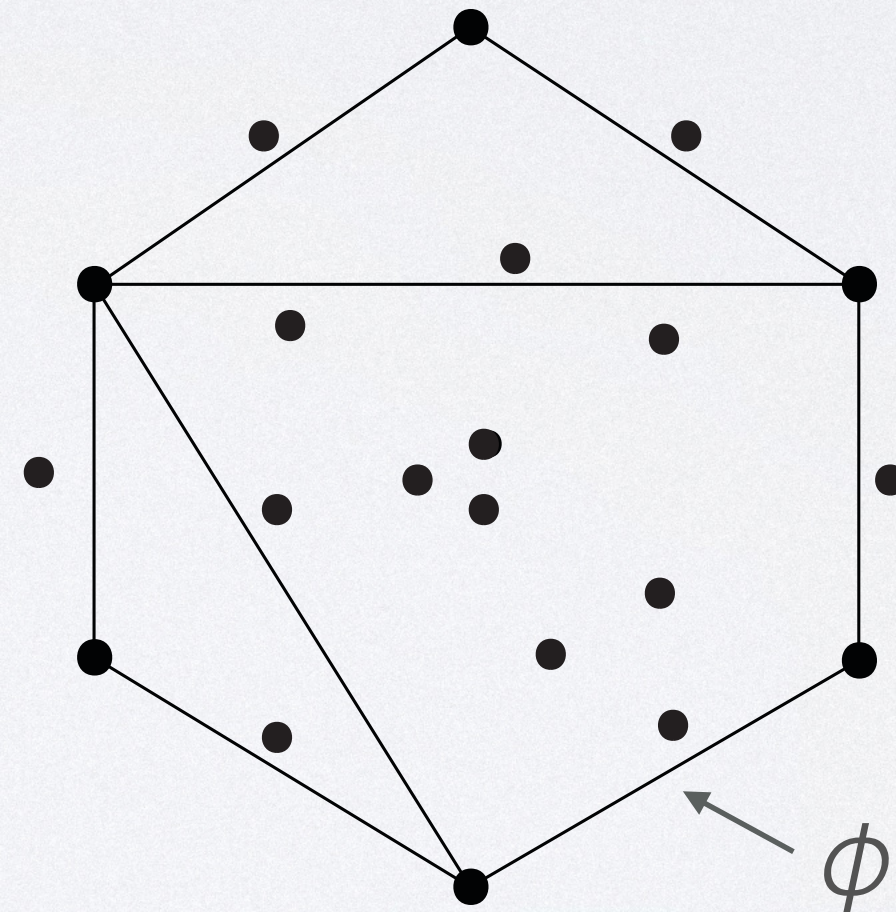


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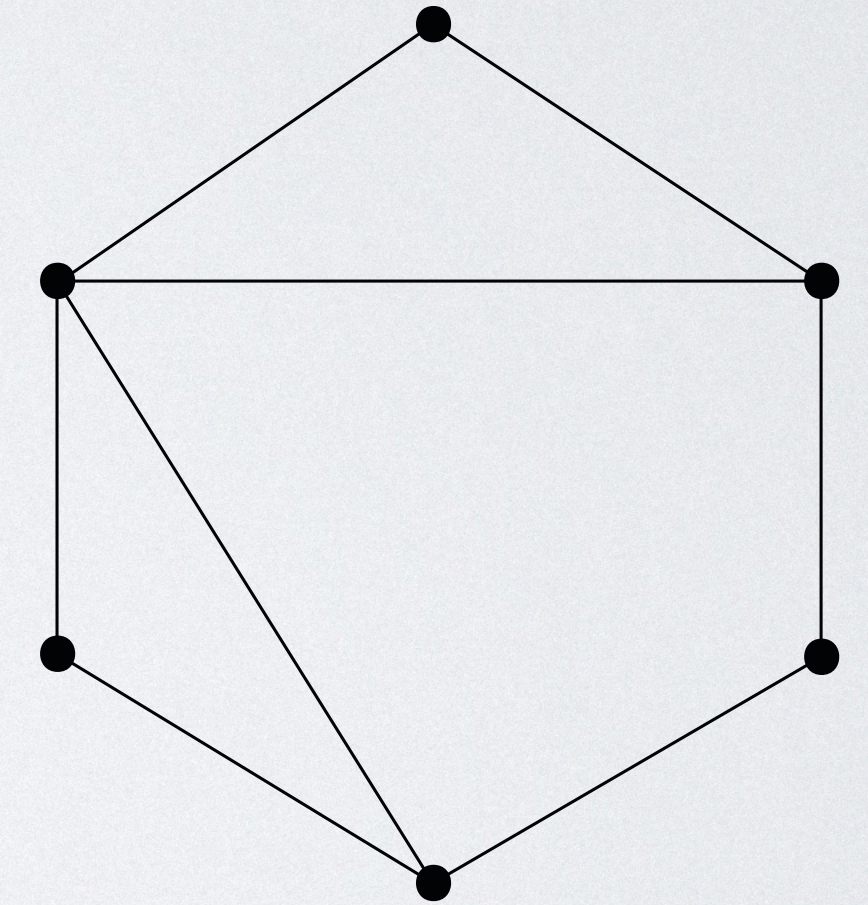
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Write: $G \rightsquigarrow_{\phi} H$

TRANSDUCTION QUASI-ORDER

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graph classes

C transduces D if for some FO formula $\phi(x,y)$

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Fact: \geq_{FO} is transitive

TRANSDUCTION QUASI-ORDER

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$\{1\text{-subdivided cliques}\} \geq_{\text{FO}} \{\text{all graphs}\} \geq_{\text{FO}} \text{any class}$

MONADIC DEPENDENCE

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Definition (Shelah, 1986) A graph class C is *monadically dependent* if C does not transduce the class of all graphs:

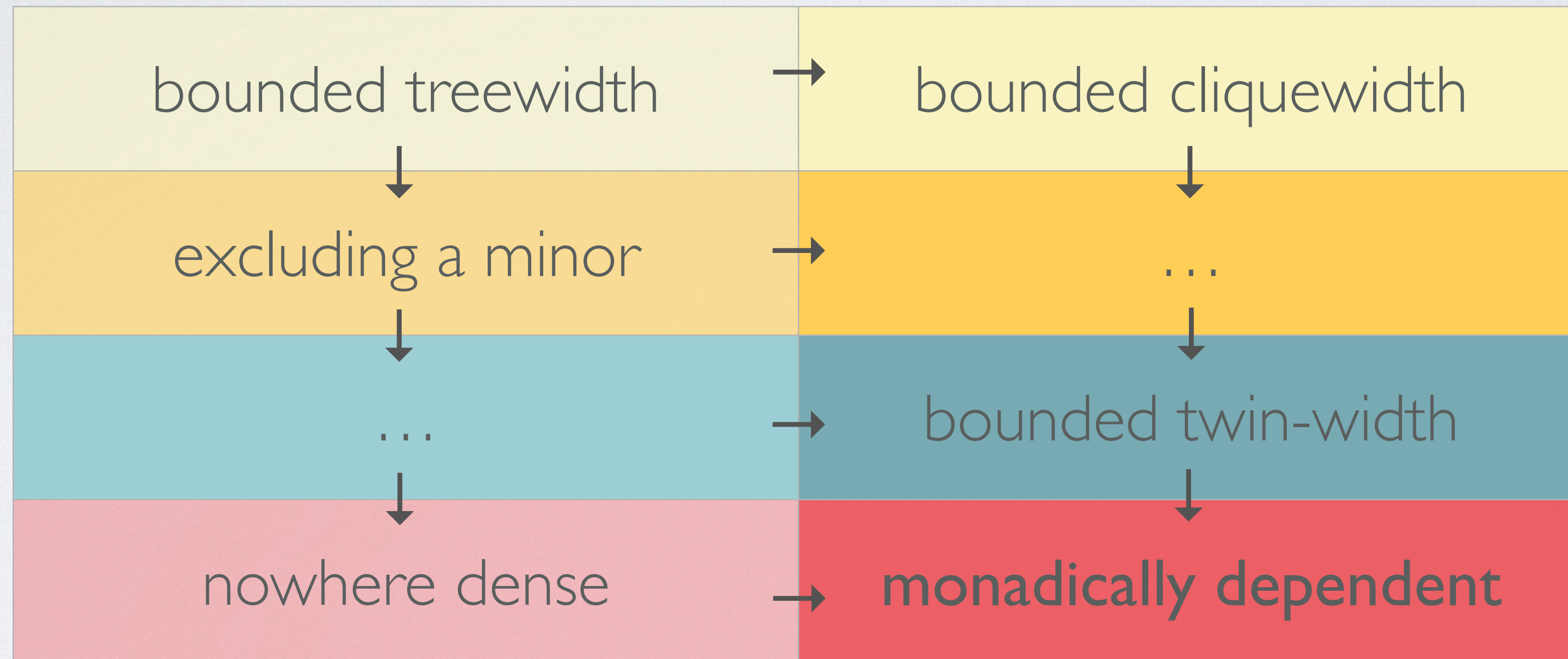
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monotone

hereditary



Theorem [Podewski-Ziegler '78, Adler-Adler'10, Grohe-Kreutzer-Siebertz '14]

For *monotone* graph classes:

monadically dependent \Leftrightarrow nowhere dense $\overset{*}{\Leftrightarrow}$ tractable

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Conjecture [Pilipczuk, Siebertz, **T.** '16]

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OUTLINE

1. The model checking problem
2. Sparsity: monotone case
3. Twin-width: ordered case
4. Monadic dependence
- 5. Flip-breakability**
6. Stability: orderless case

monotone: deletion

hereditary: flip

radius ∞
MSO

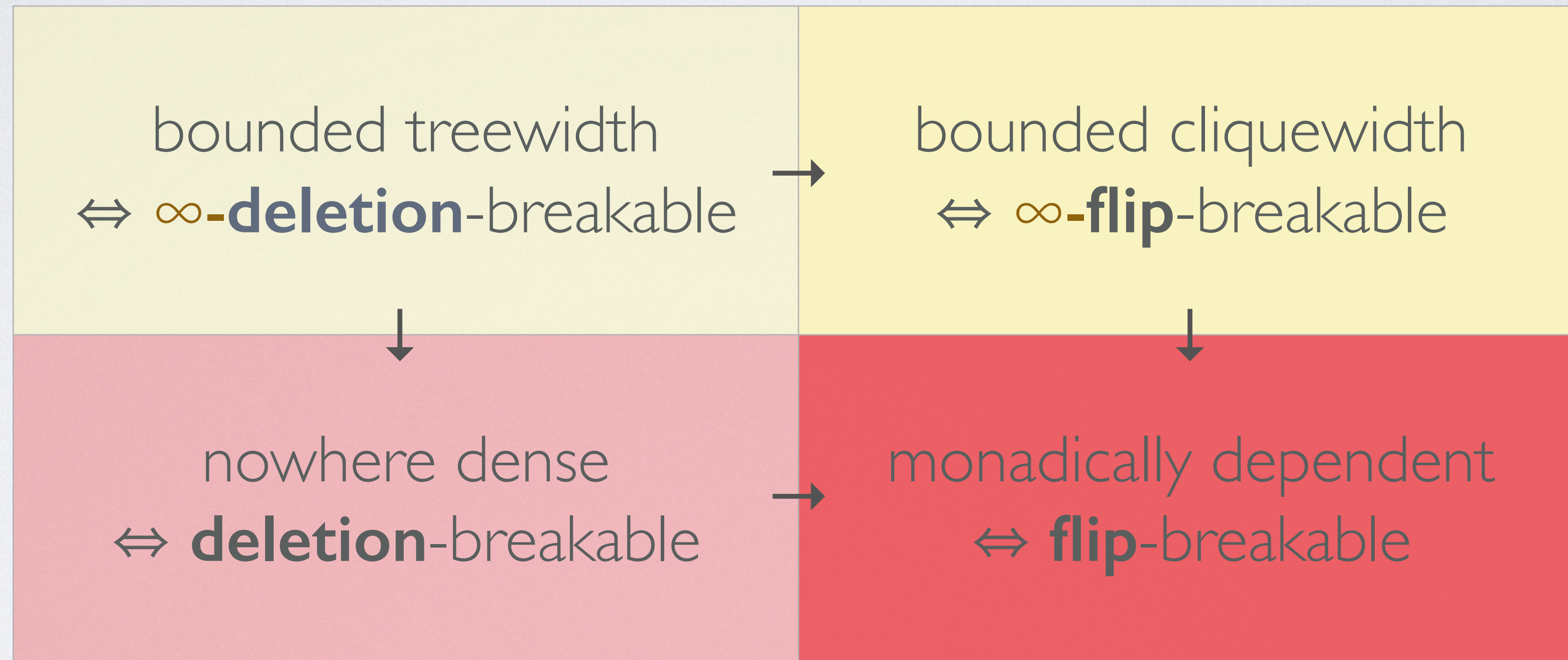
bounded treewidth
 $\Leftrightarrow \infty$ -**deletion**-breakable

bounded cliquewidth
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finite radii
FO

nowhere dense
 \Leftrightarrow **deletion**-breakable

monadically dependent
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∞ -DELETION-BREAKABILITY

[Dreier, Mählmann, **T.**, STOC '24]

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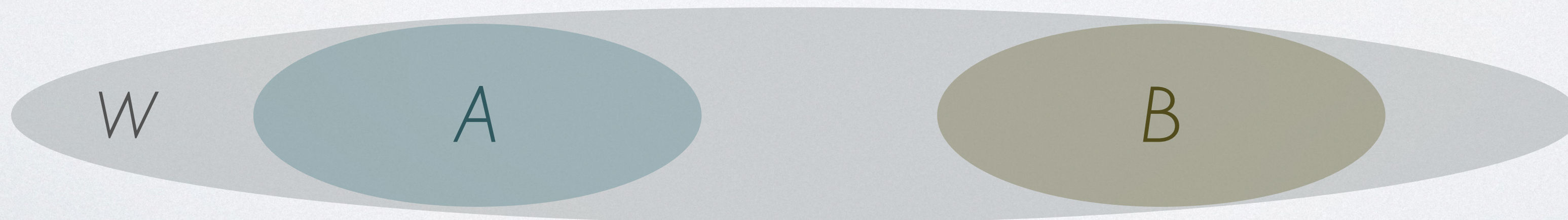
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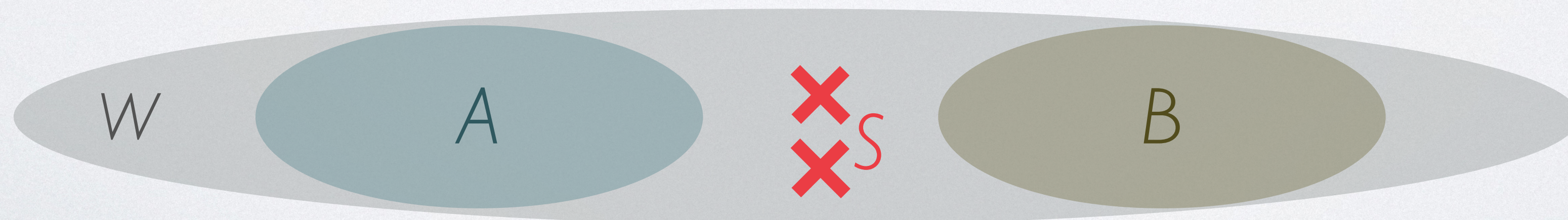
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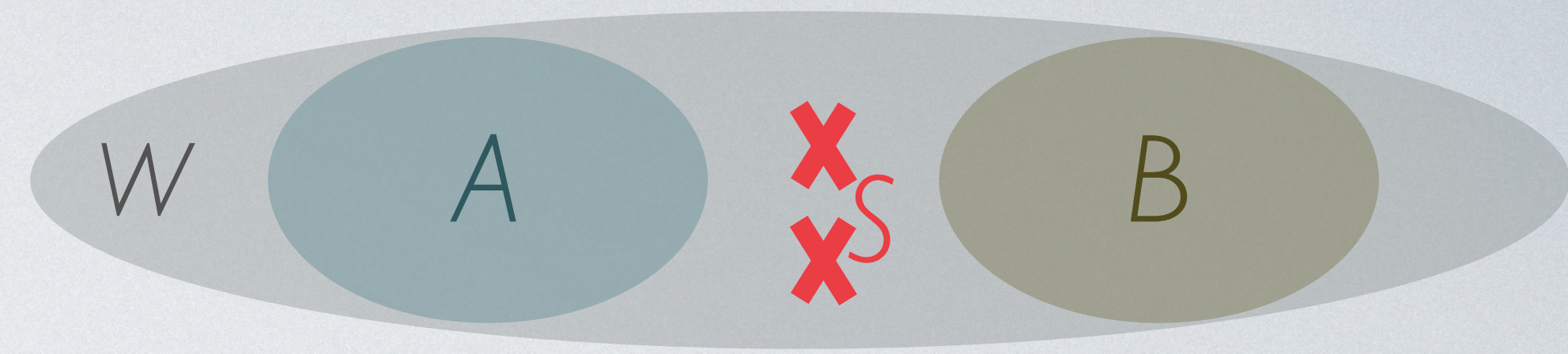
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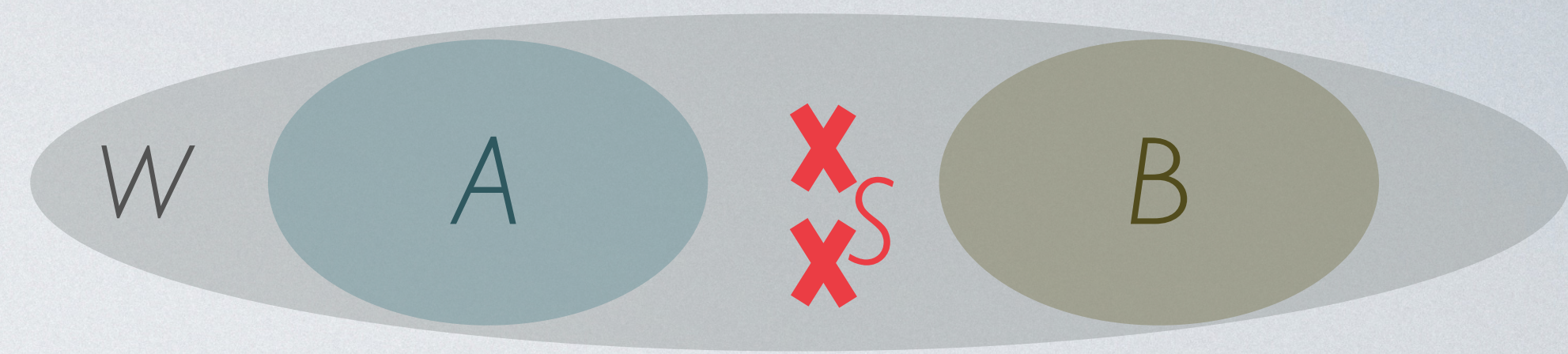
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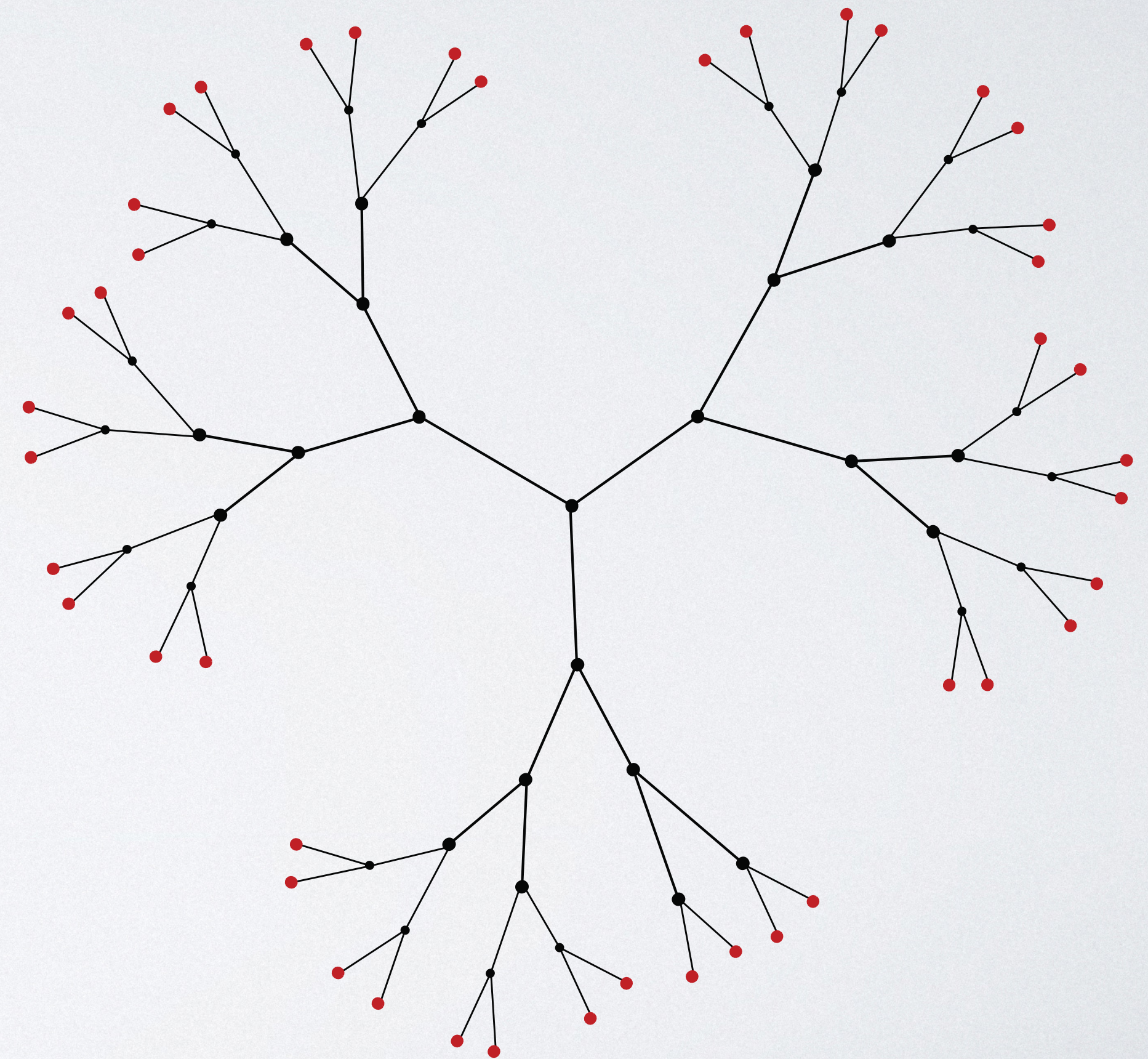
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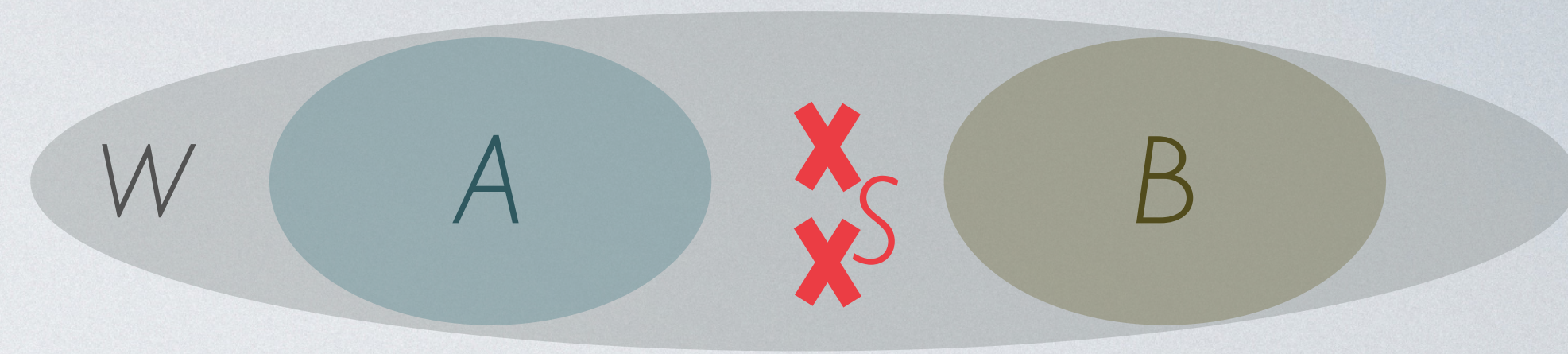
Example. Class of trees: $k := 1, U(n) := n/3$



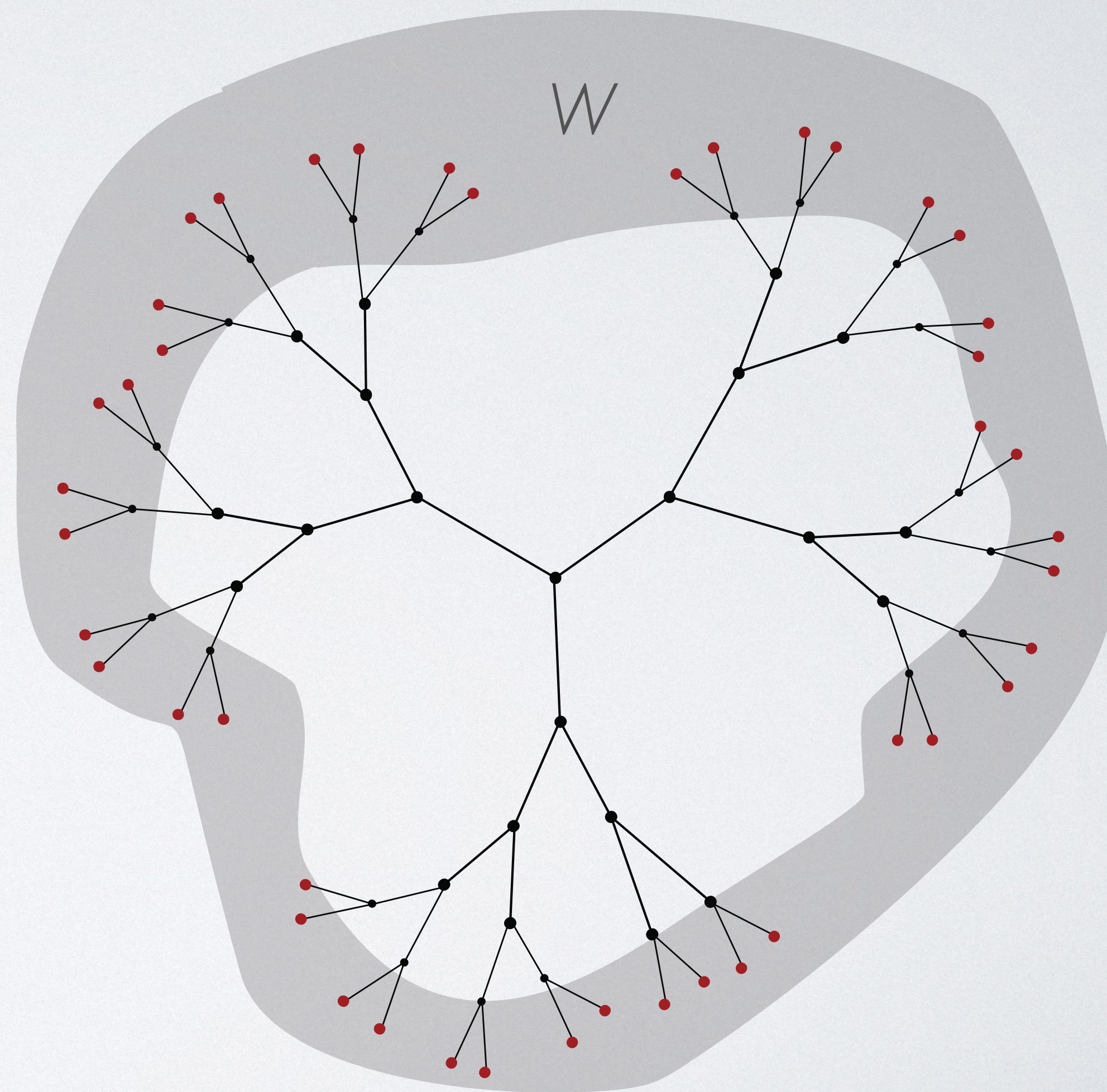
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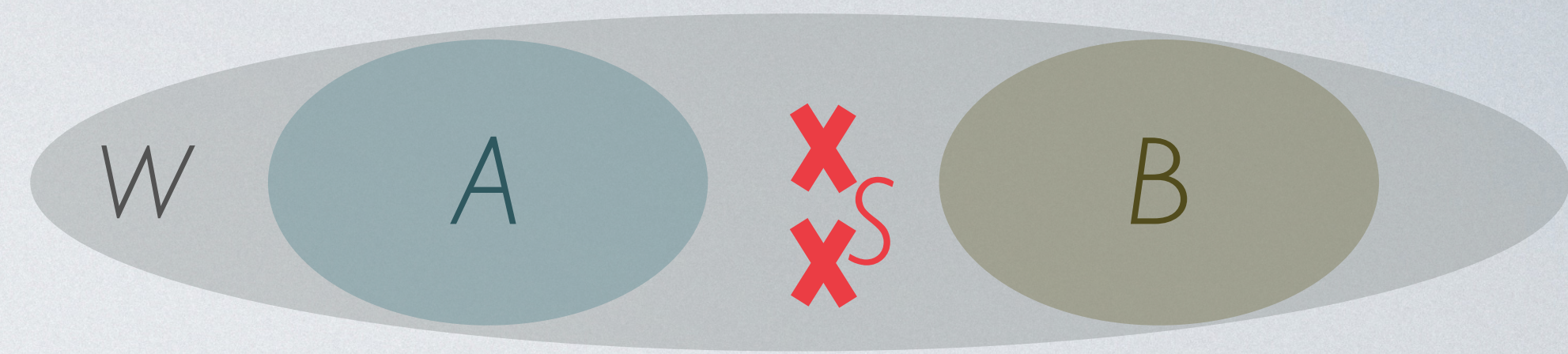
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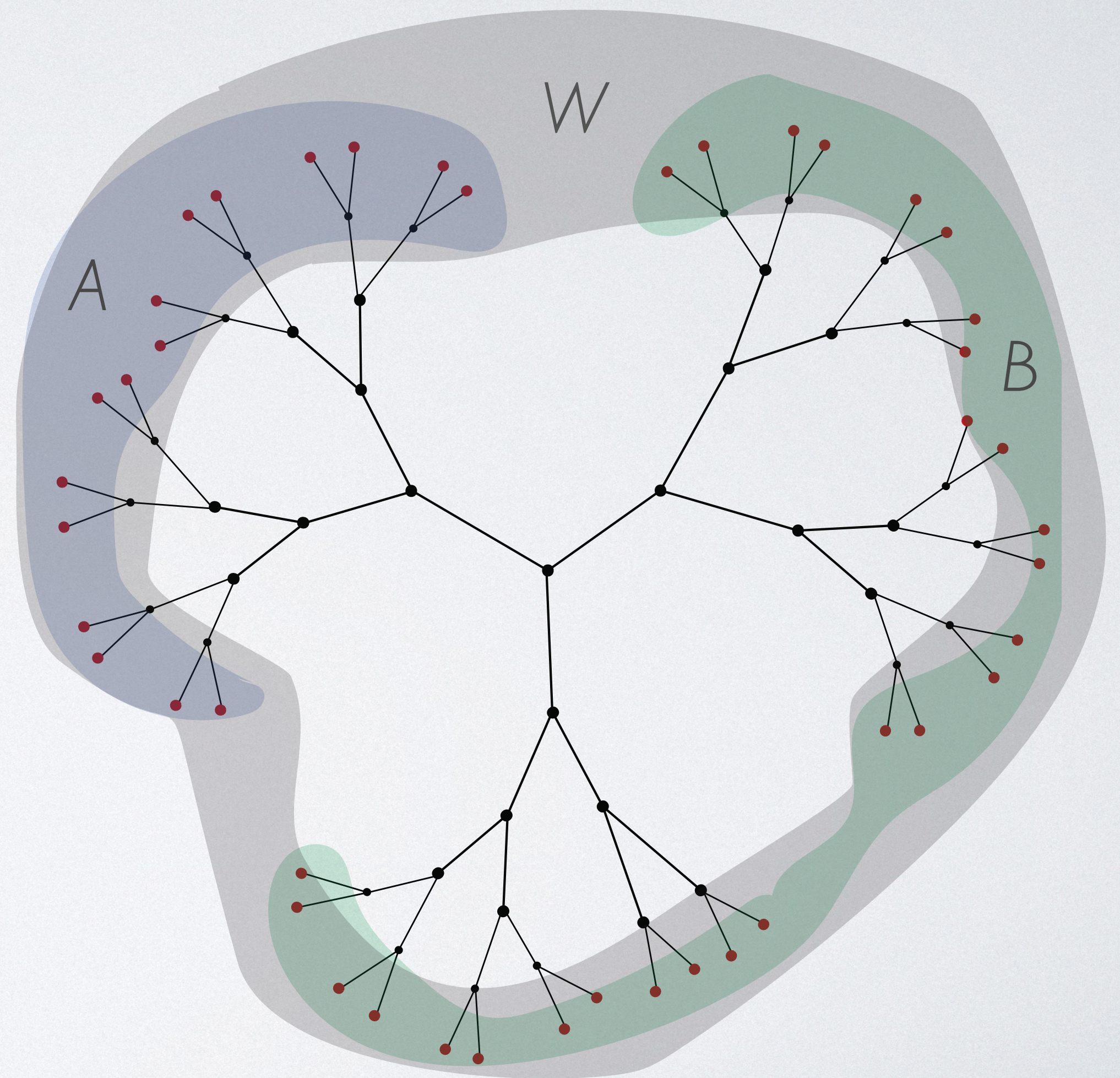
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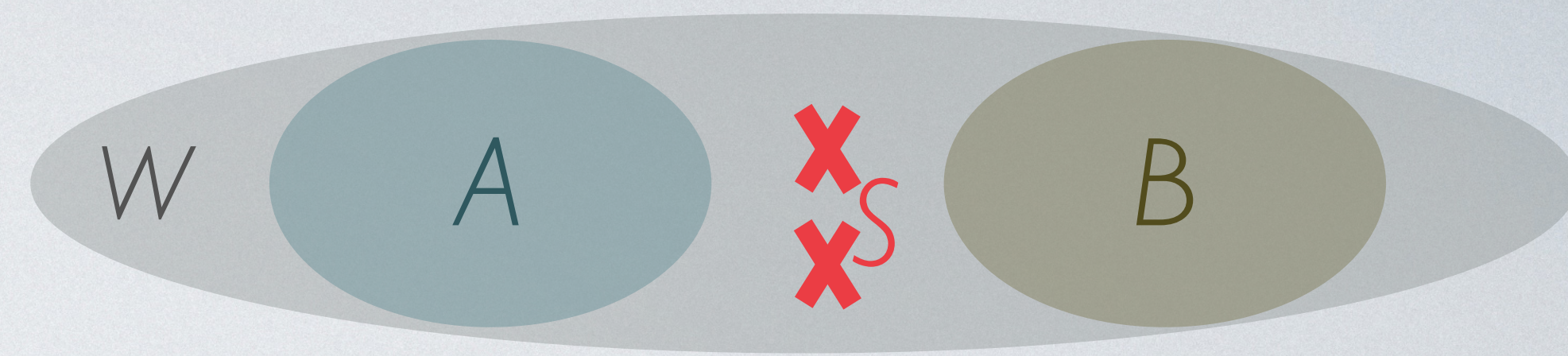
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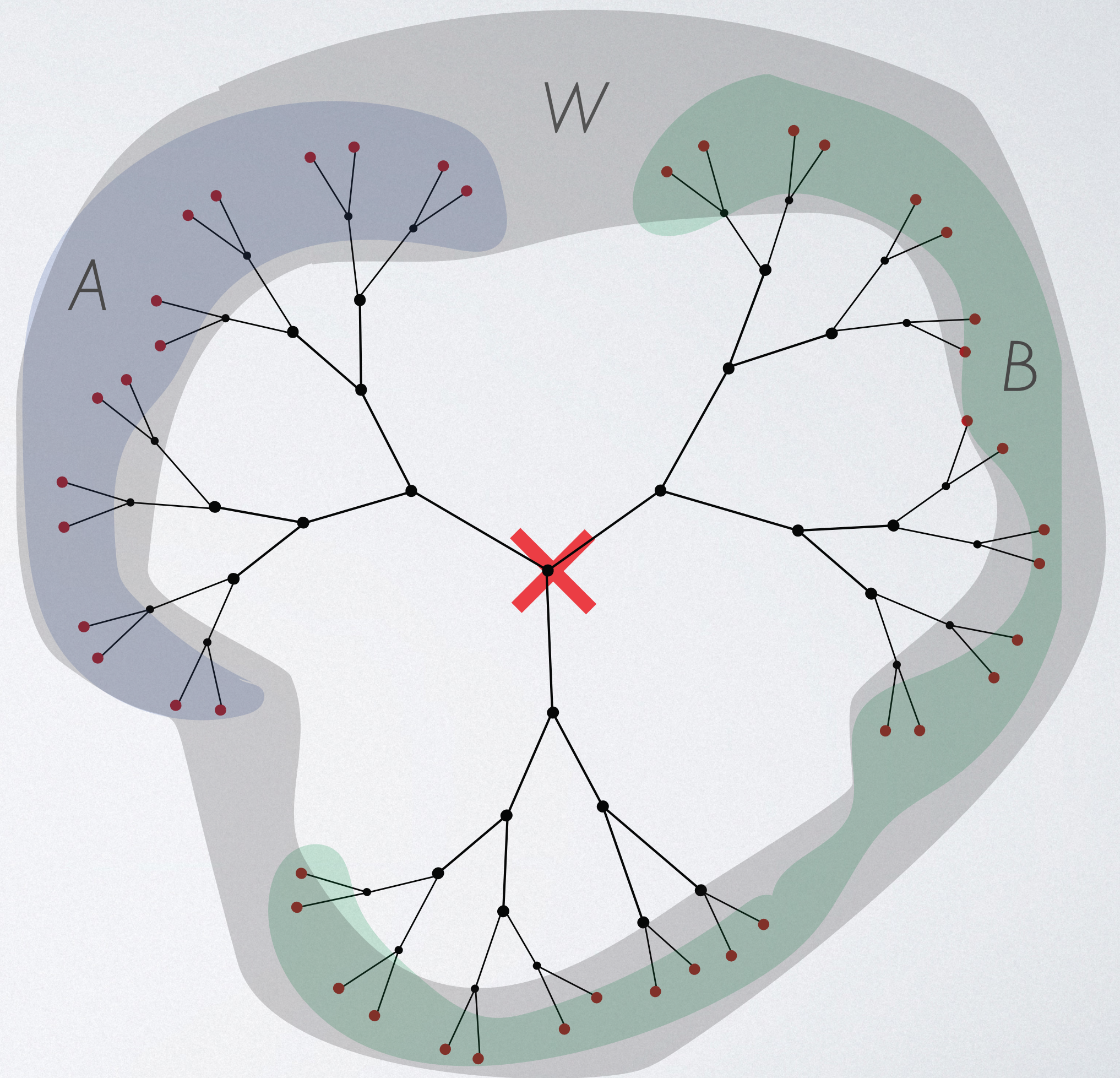
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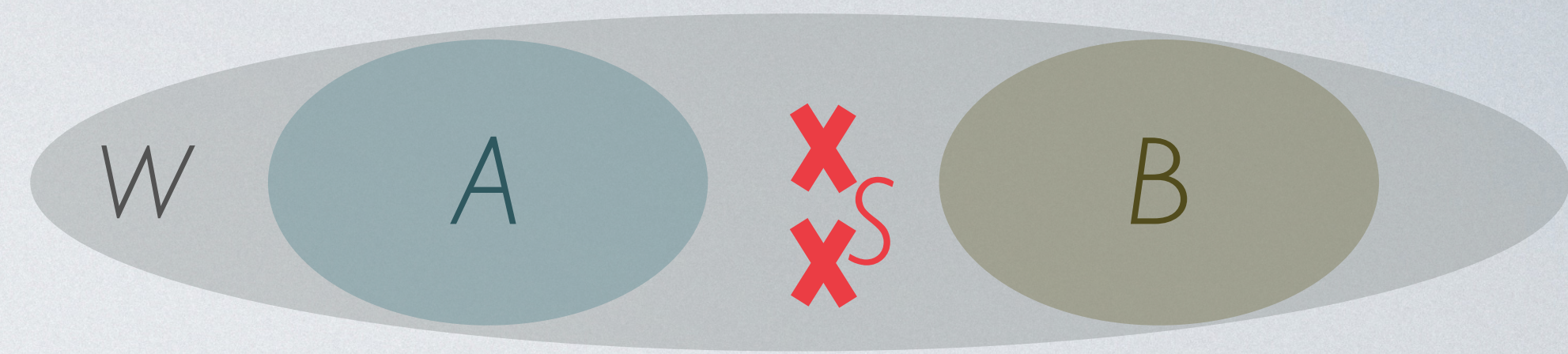
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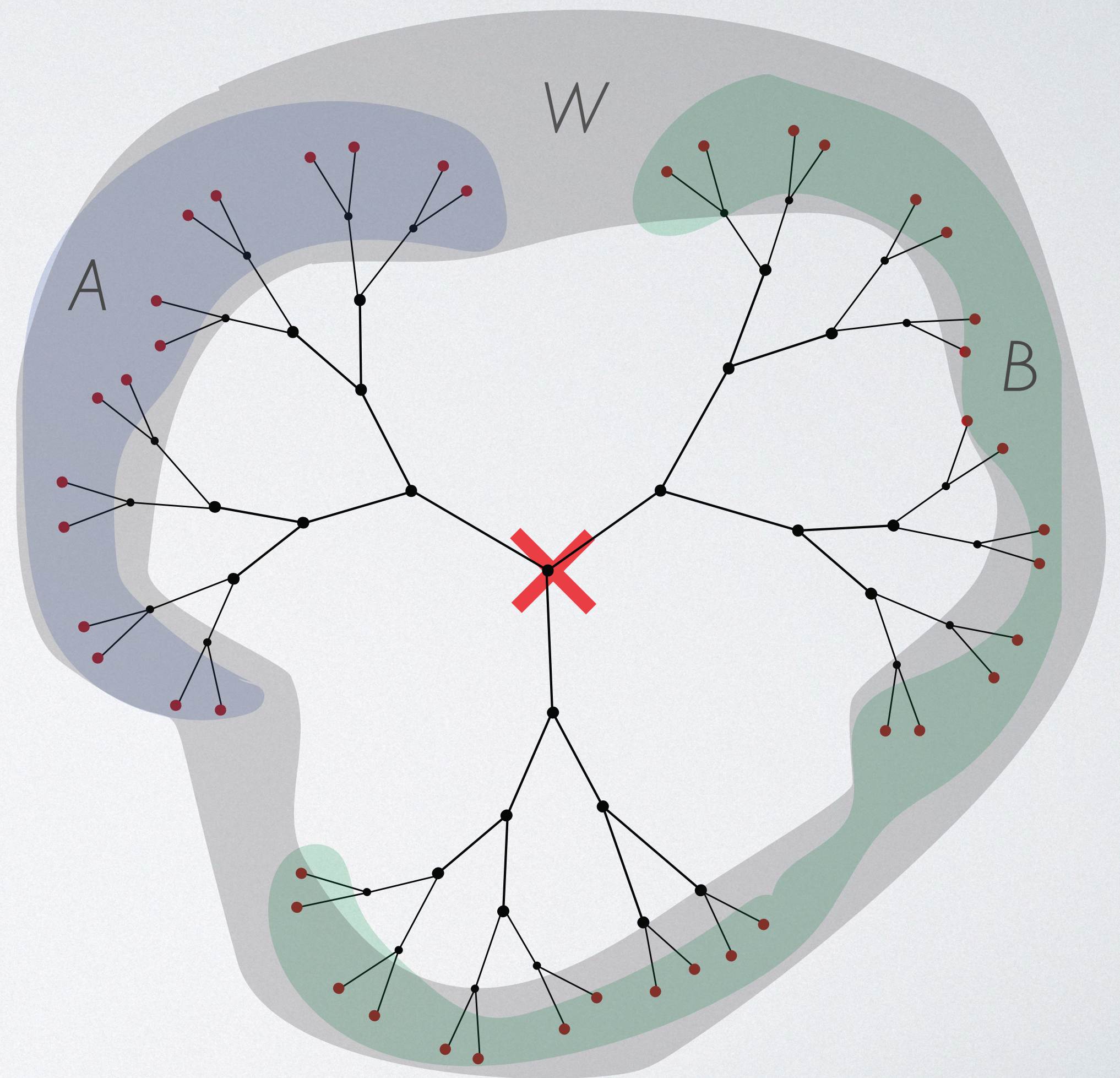
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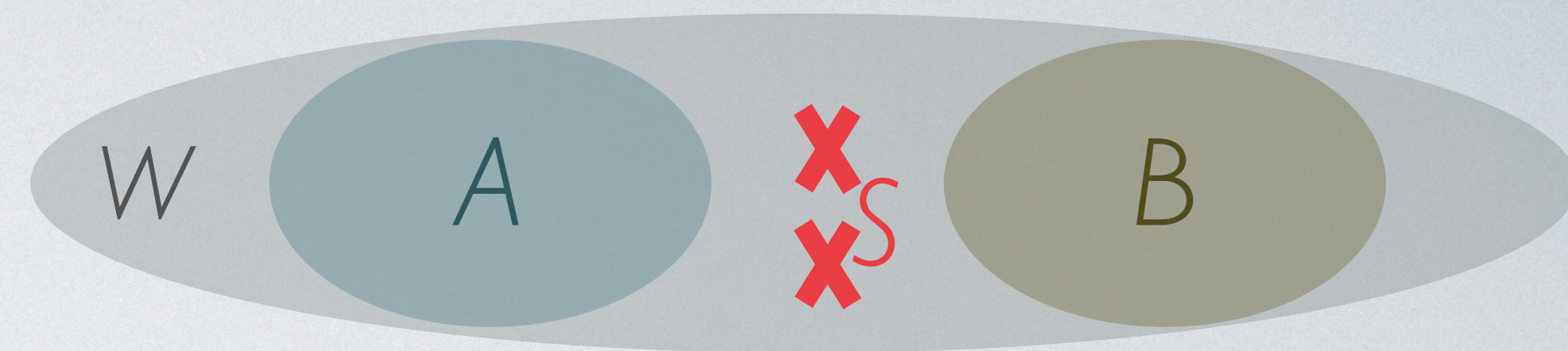
Example. Class of graphs of treewidth $\leq t$:
 $k := t + 1, U(n) := n/3.$



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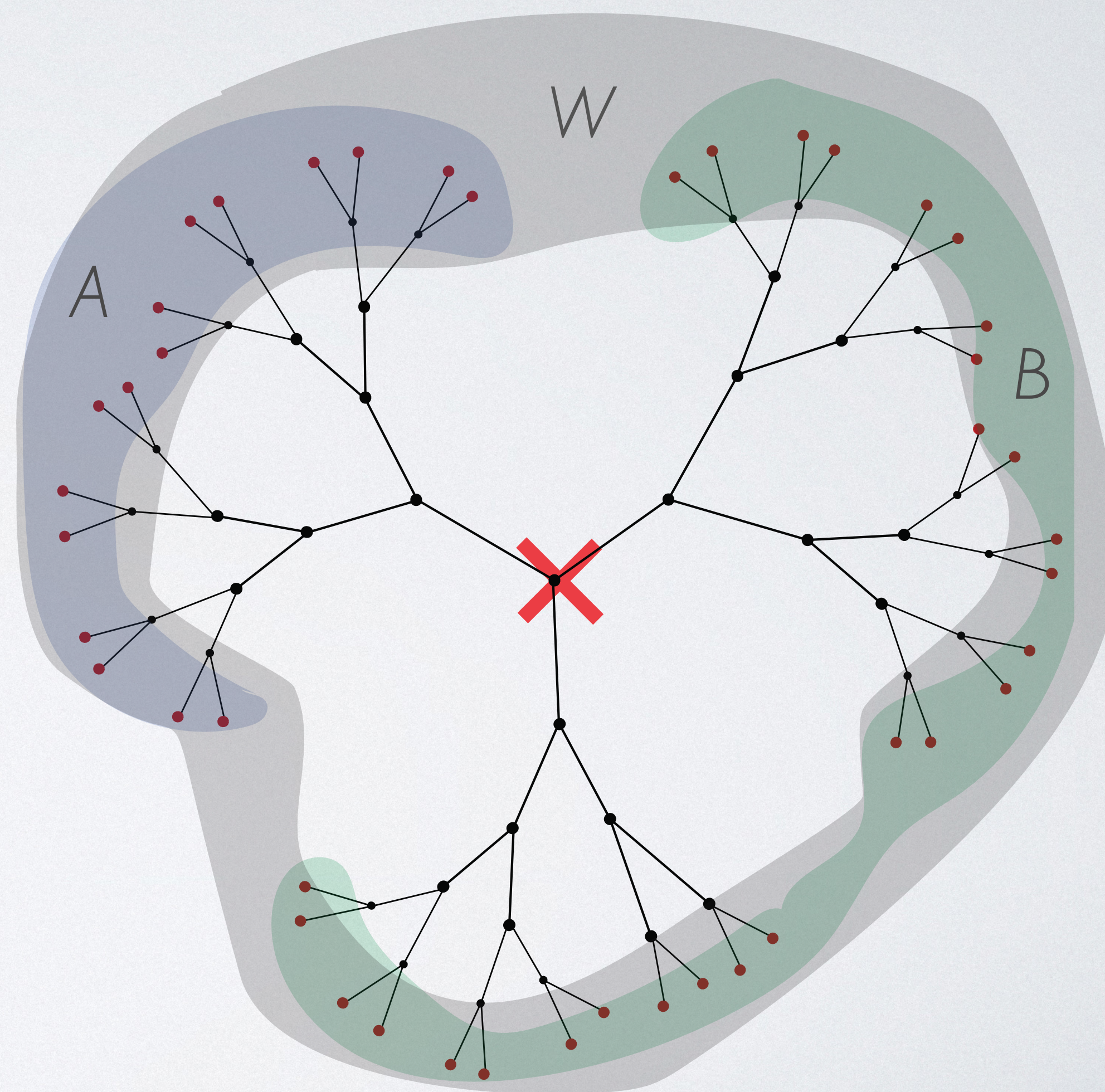
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Theorem. \mathcal{C} is ∞ -deletion-breakable \Leftrightarrow
 \mathcal{C} has bounded tree-width.



DELETION-BREAKABILITY

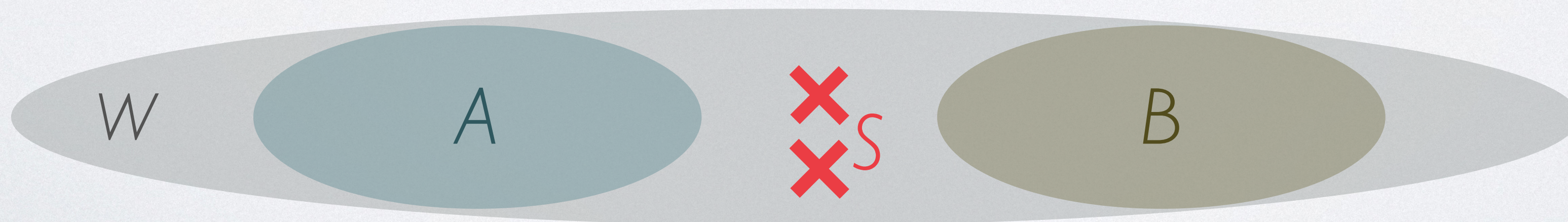
[Dreier, Mählmann, **T.**, STOC '24]

Definition. A class \mathcal{C} of graphs is *deletion-breakable* if

$\forall r \geq 1. \exists k_r \geq 1. \exists U_r: \mathbb{N} \rightarrow \mathbb{N}$ – unbounded function s.t.

$\forall G \in \mathcal{C} \quad \forall W \subseteq V(G) \quad \exists A, B \subseteq W, |A|=|B| \geq U_r(|W|), \exists S \subseteq V(G), |S| \leq k_r$

$\text{dist}(A, B) \geq r$ in $G - S$



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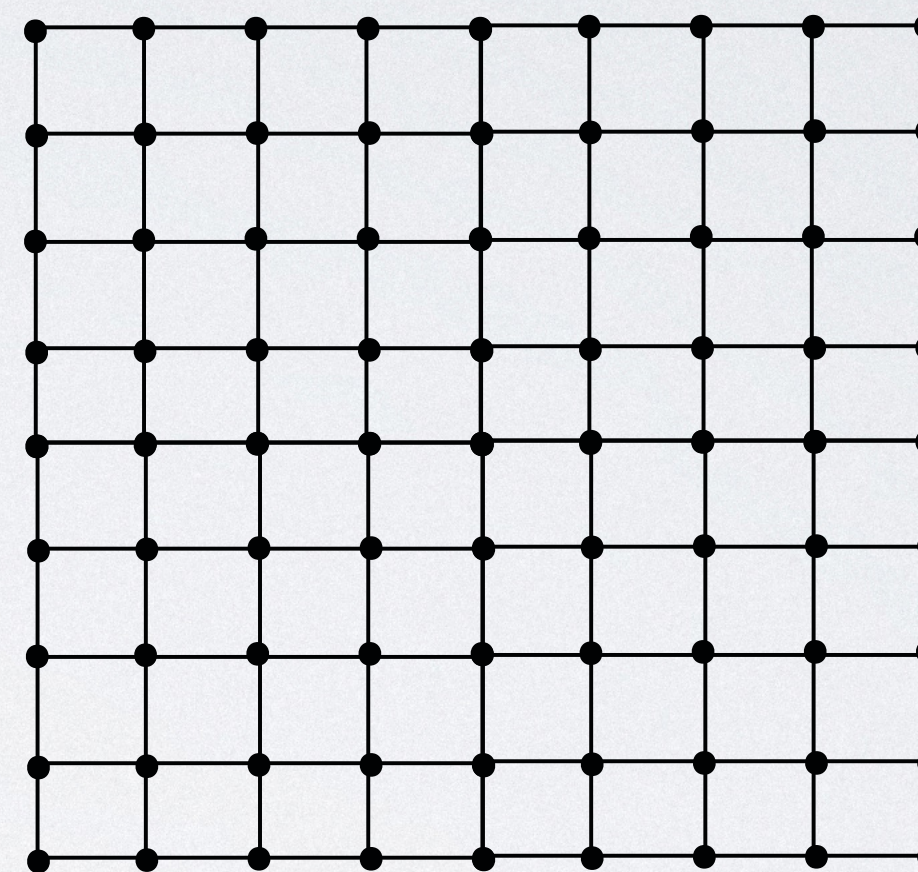
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Example. Class of grids:

$k_r := 0, \quad U_r(n) := \Omega(n/r^2)$



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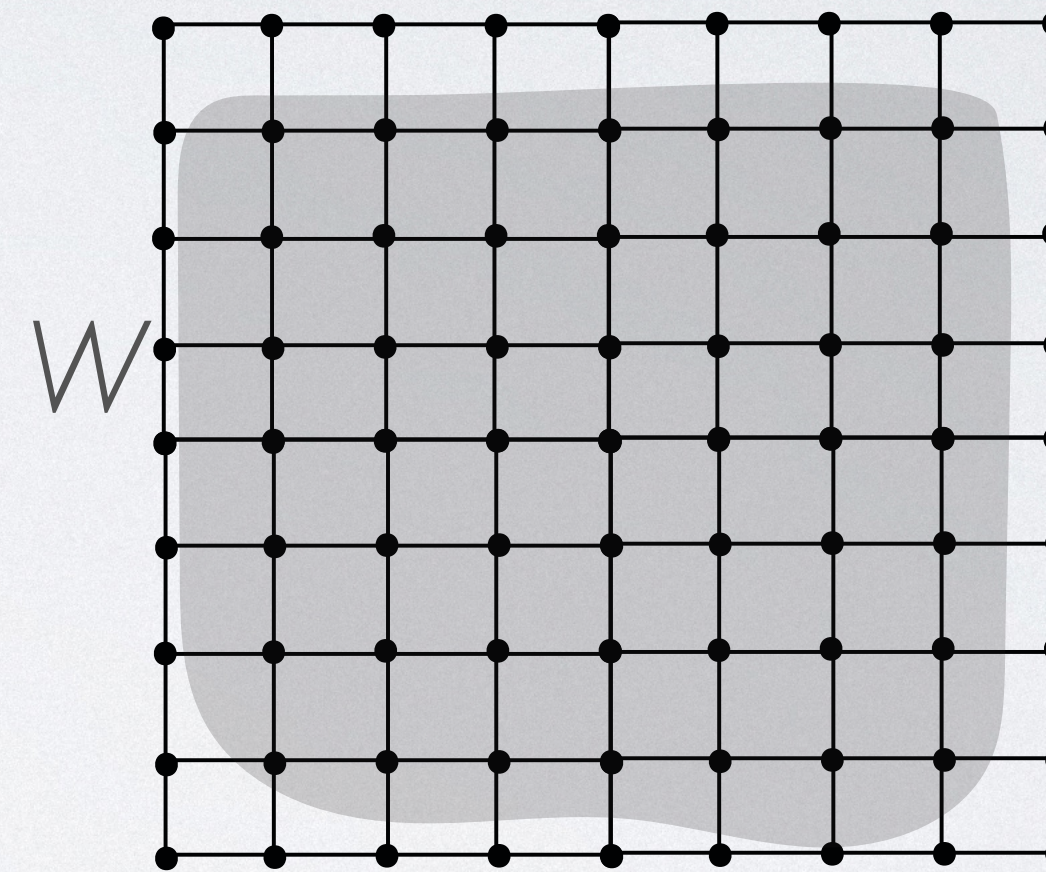
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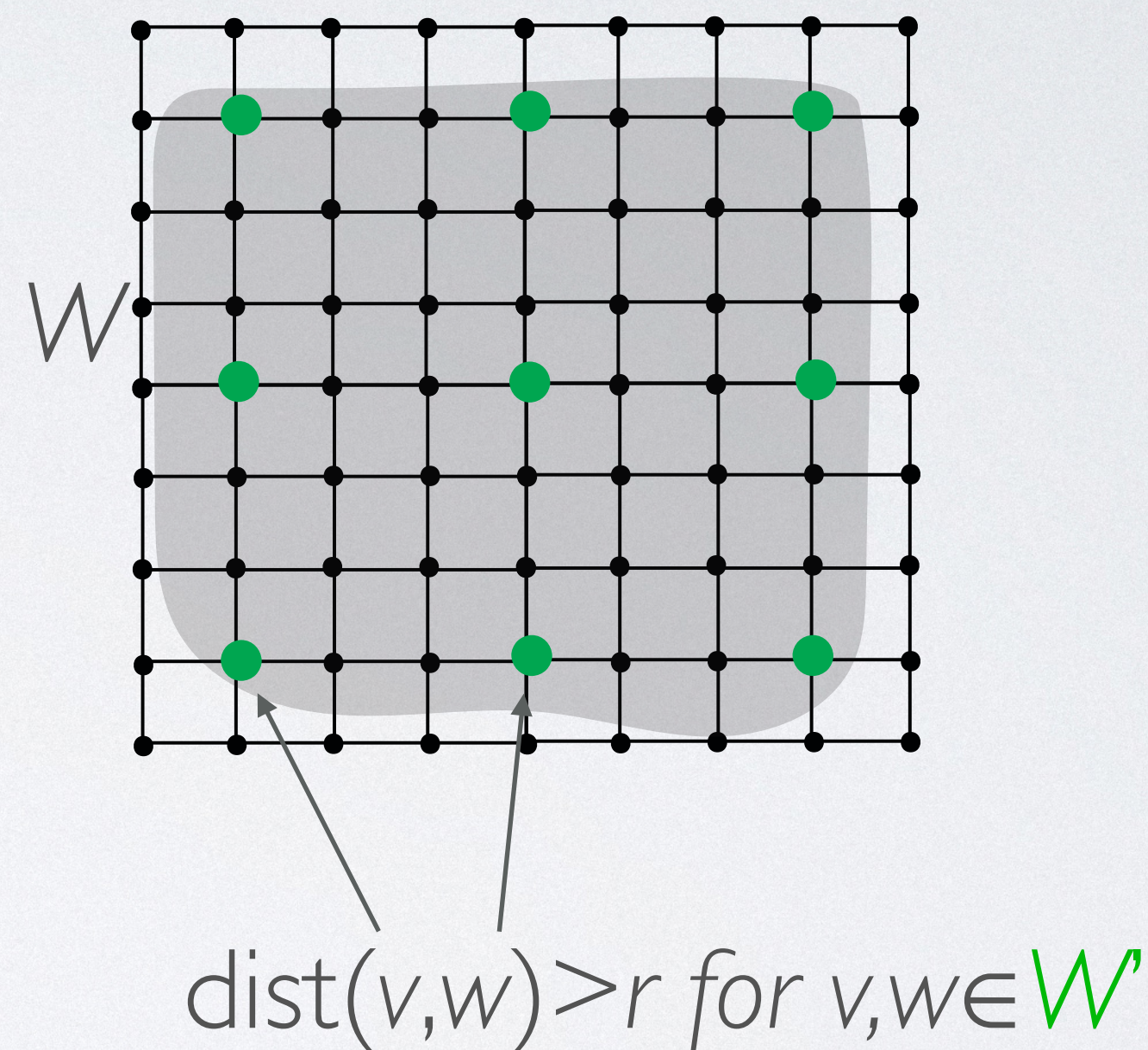
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Example. Class of grids:

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– every set $W \subseteq V(G)$ contains
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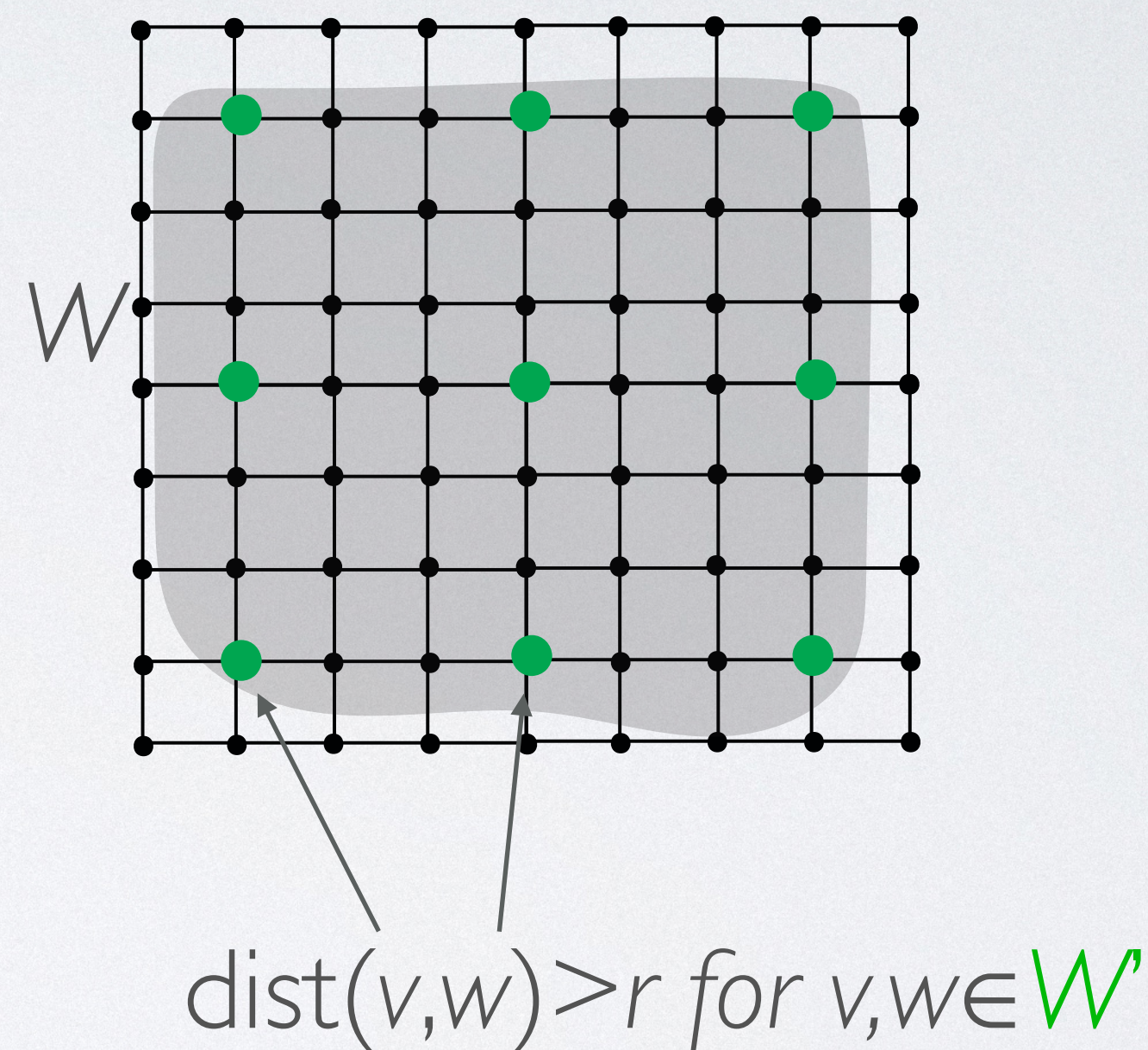
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Example. Class of grids:

$$k_r := 0, \quad U_r(n) := \Omega(n/r^2)$$

- every set $W \subseteq V(G)$ contains some r -independent set W' of size $\Omega(n/r^2)$
- split W' into two halves A, B



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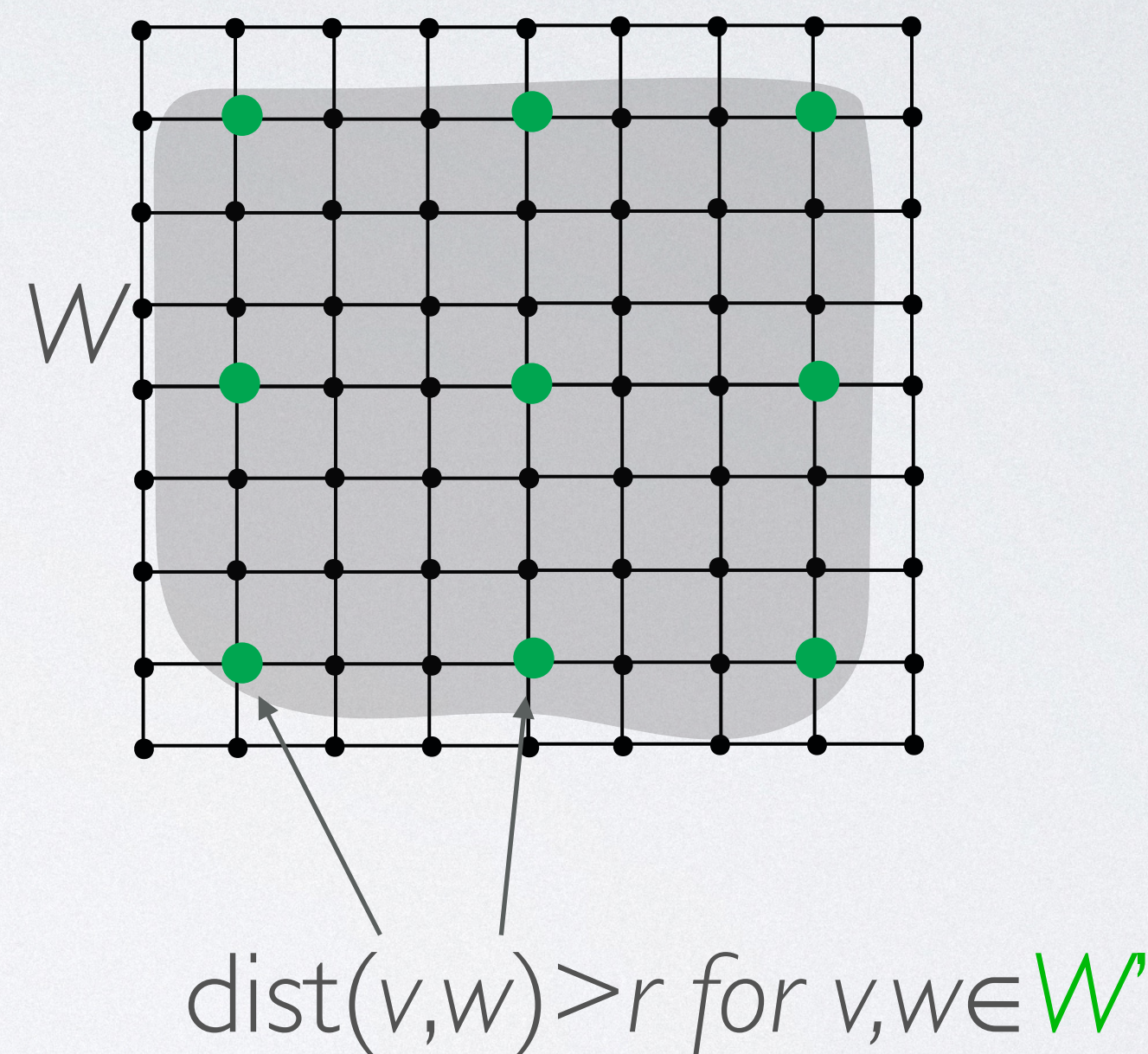
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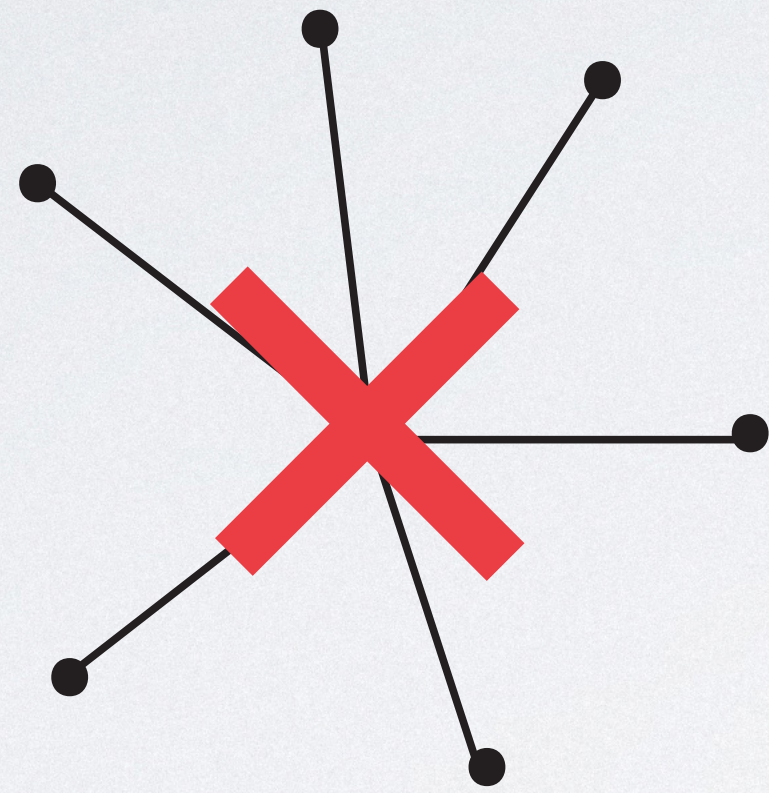
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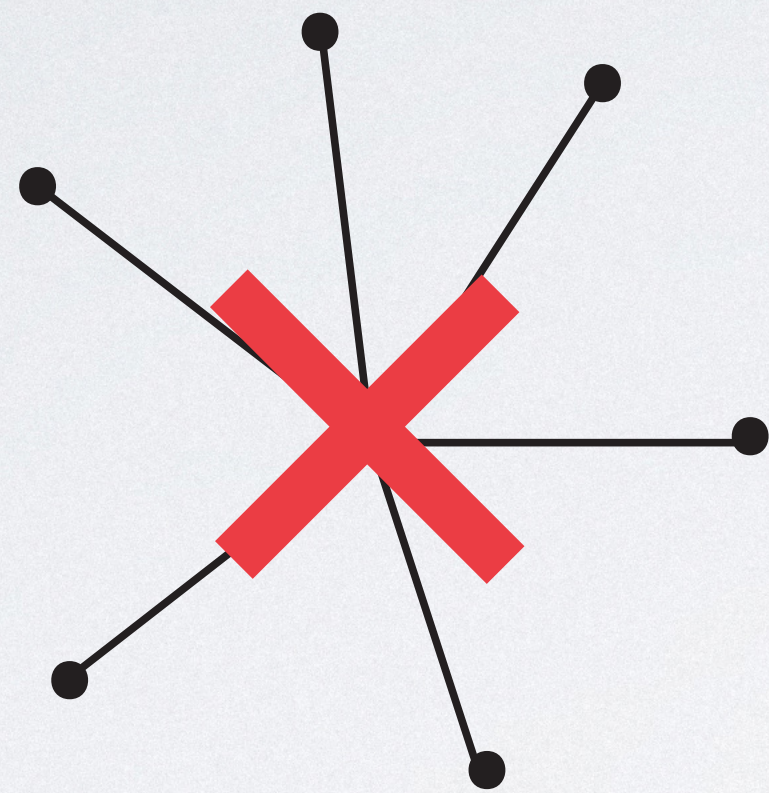
Theorem. \mathcal{C} is deletion-breakable $\Leftrightarrow \mathcal{C}$ is nowhere dense.

GOING DENSE

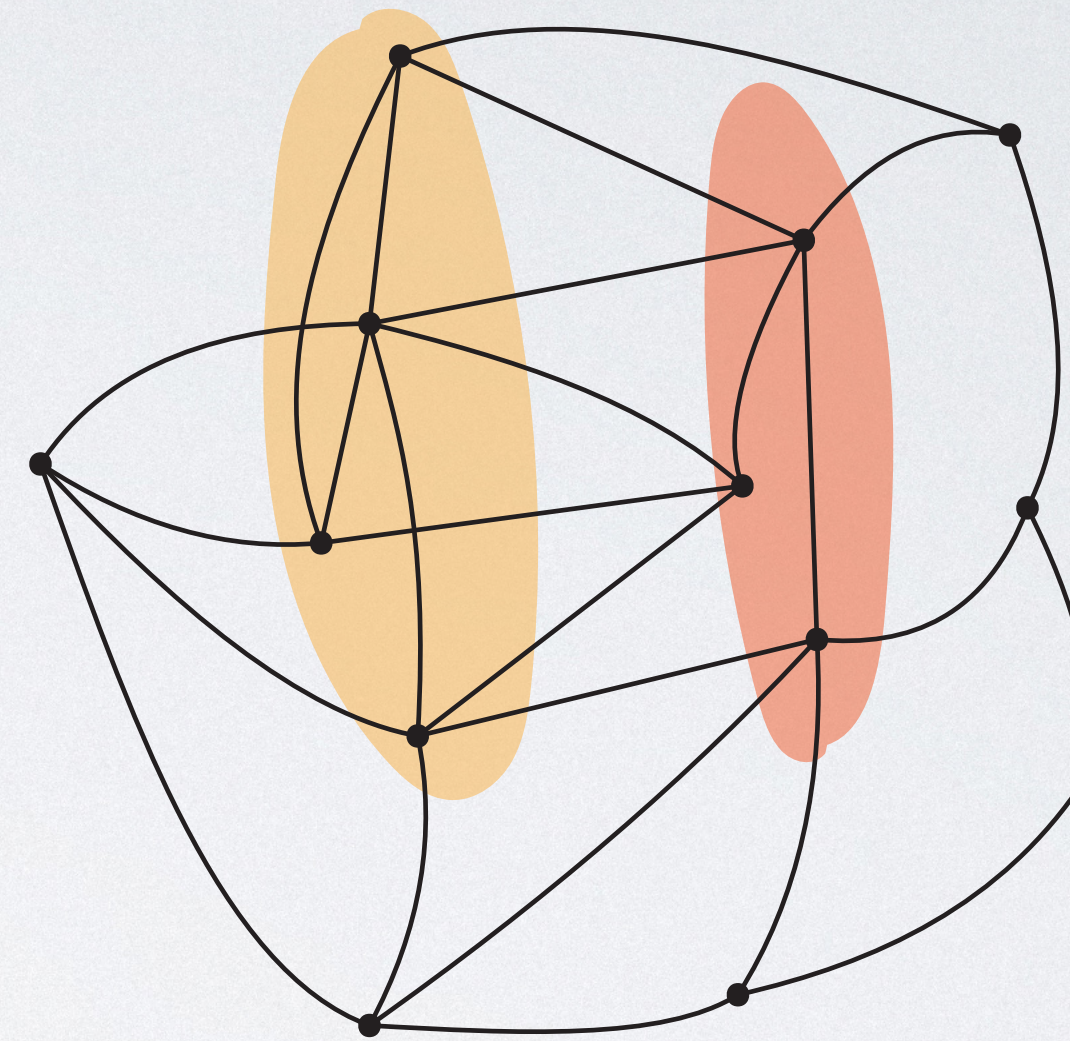


deleting a vertex

GOING DENSE

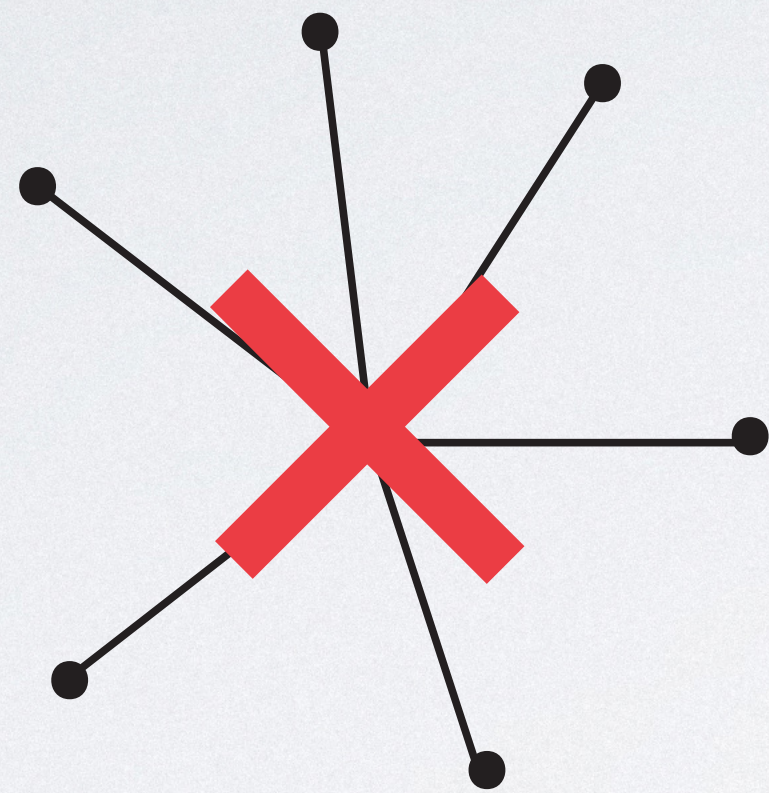


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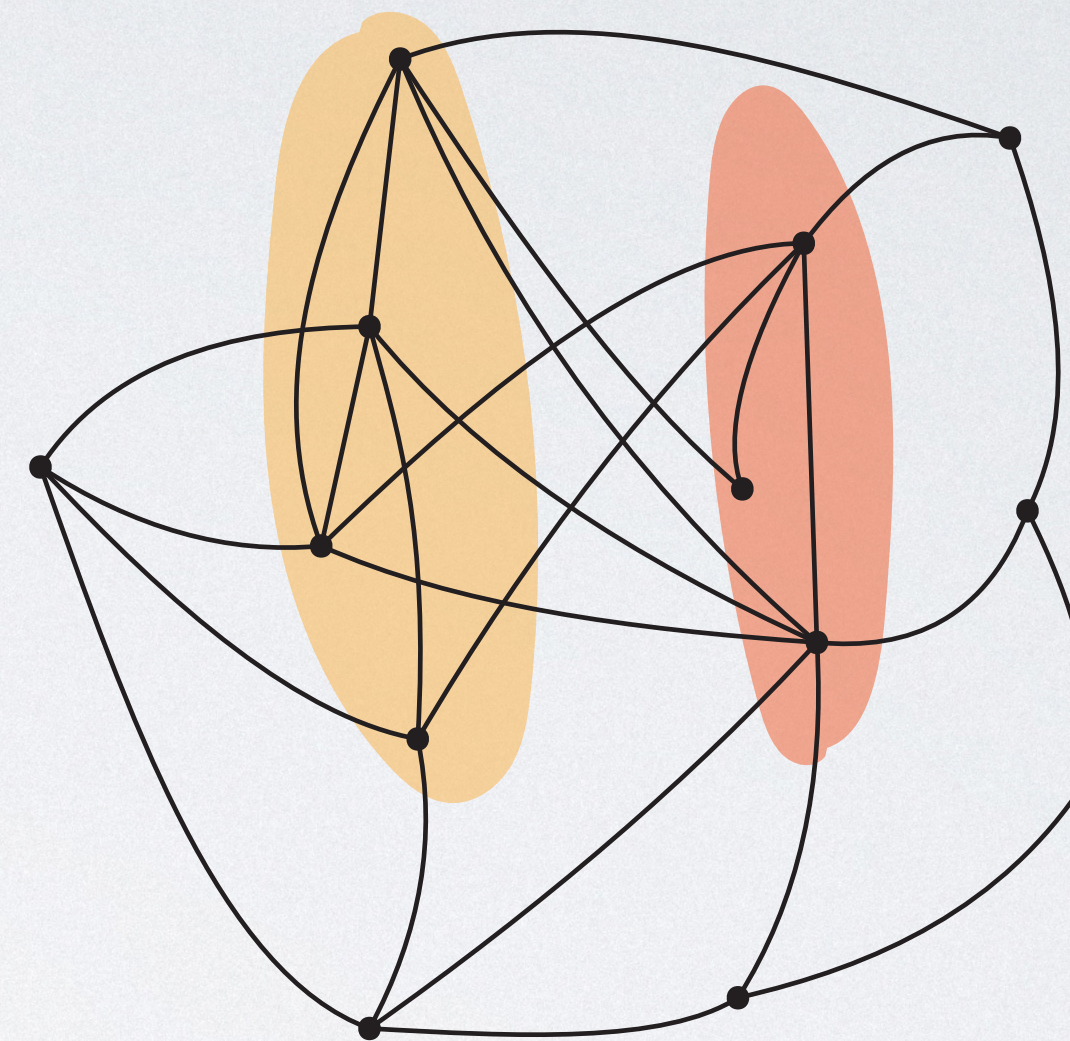


flipping a pair of sets

GOING DENSE

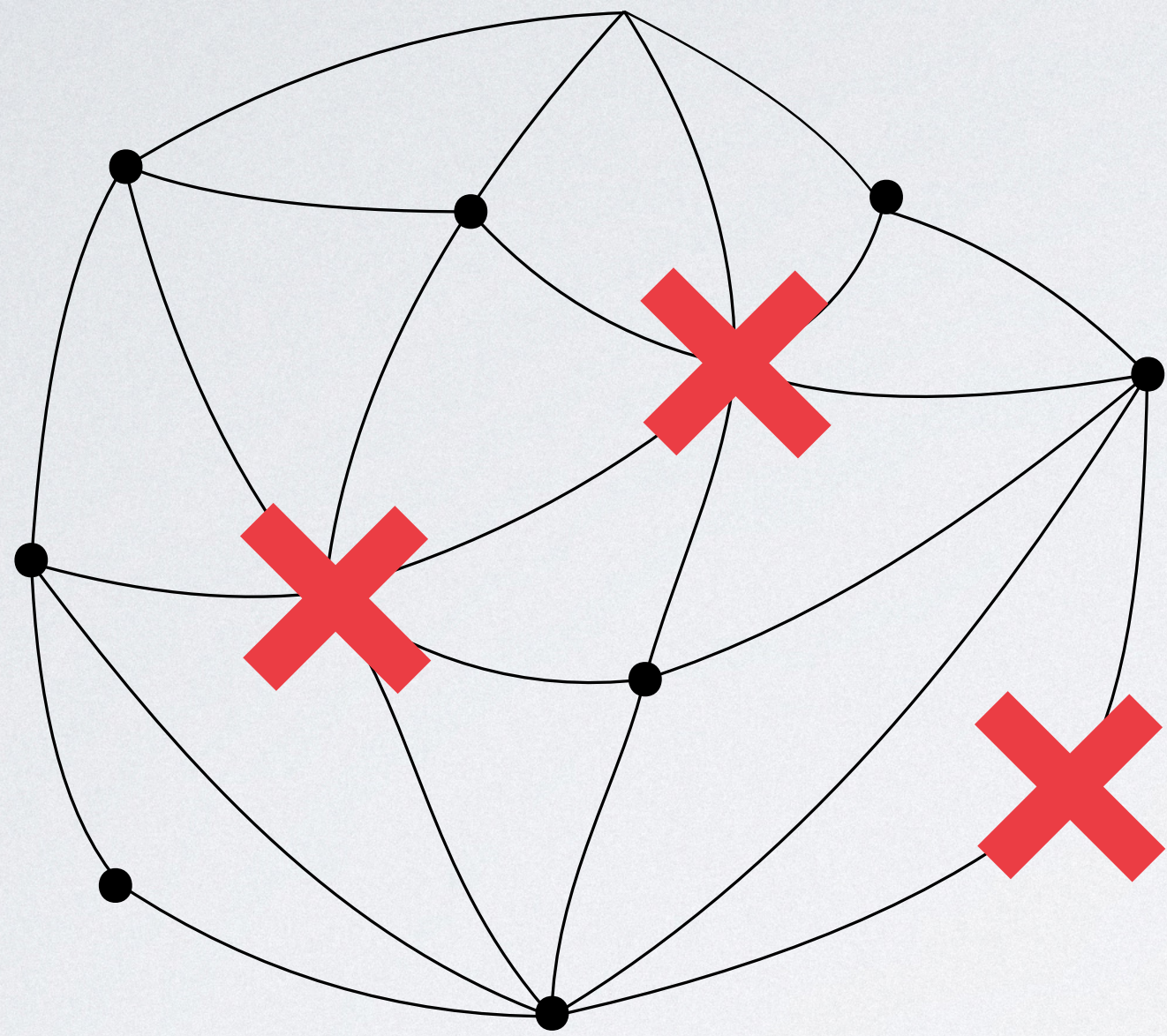


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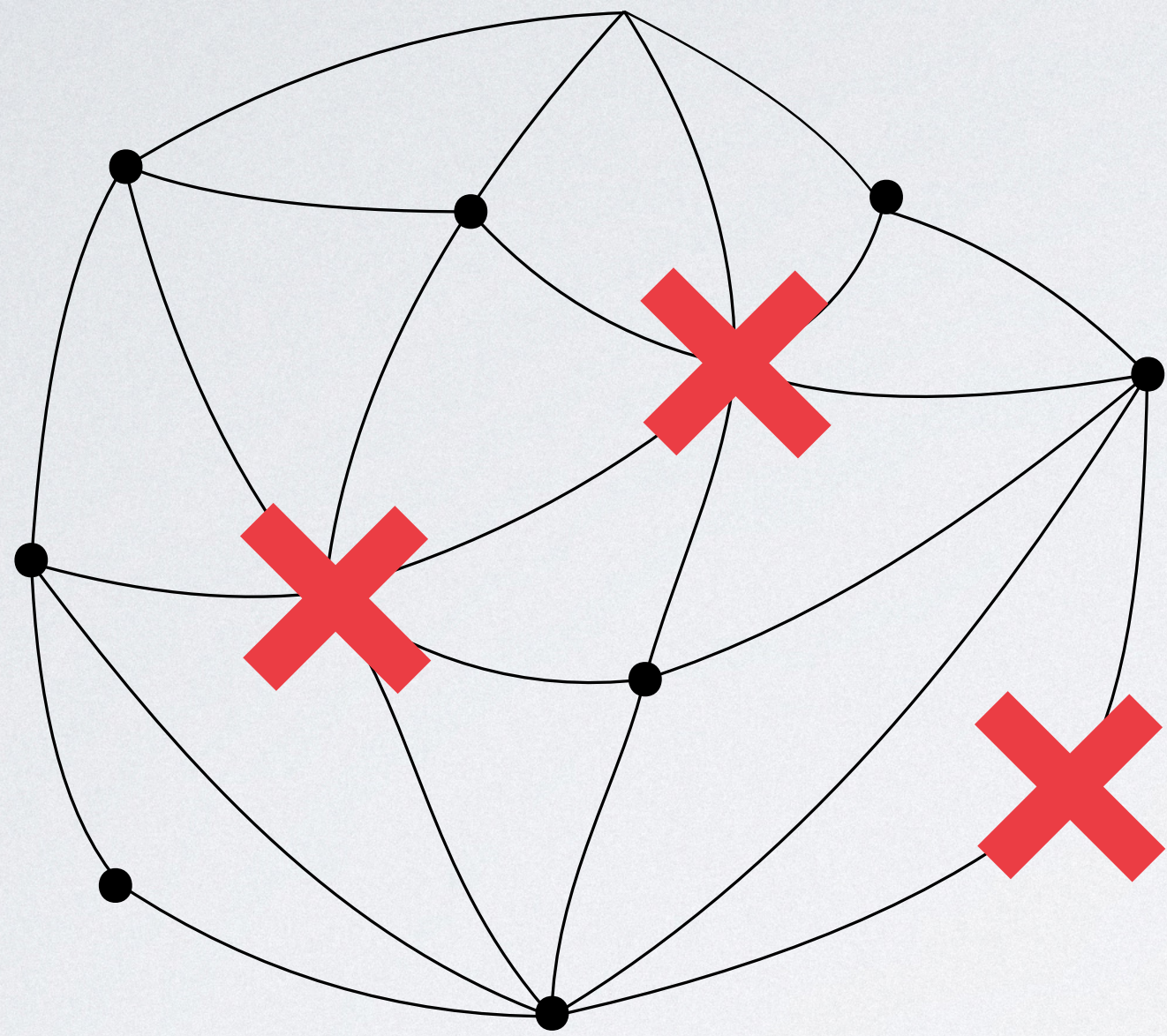
flipping a pair of sets

GOING DENSE

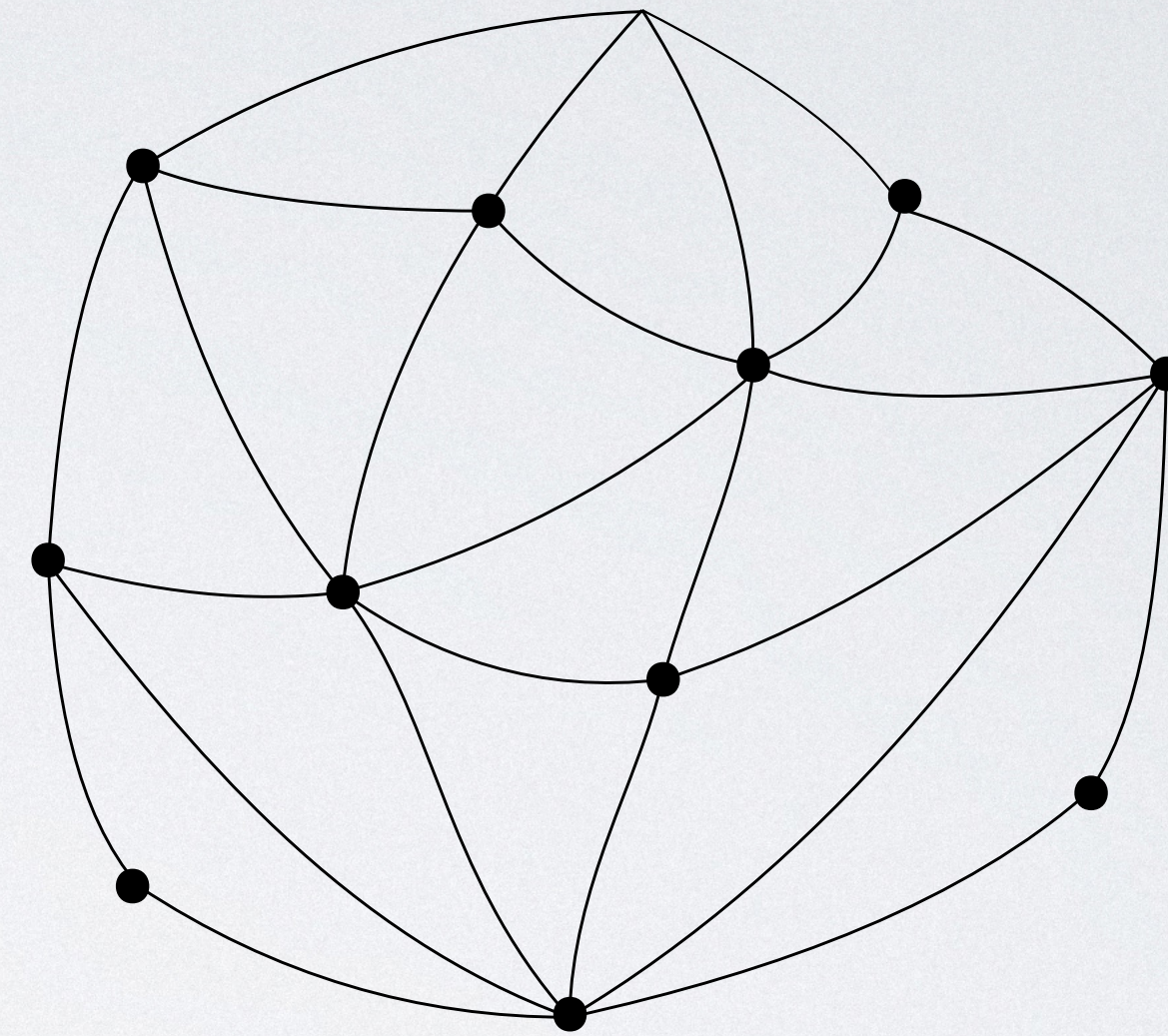


deleting k vertices

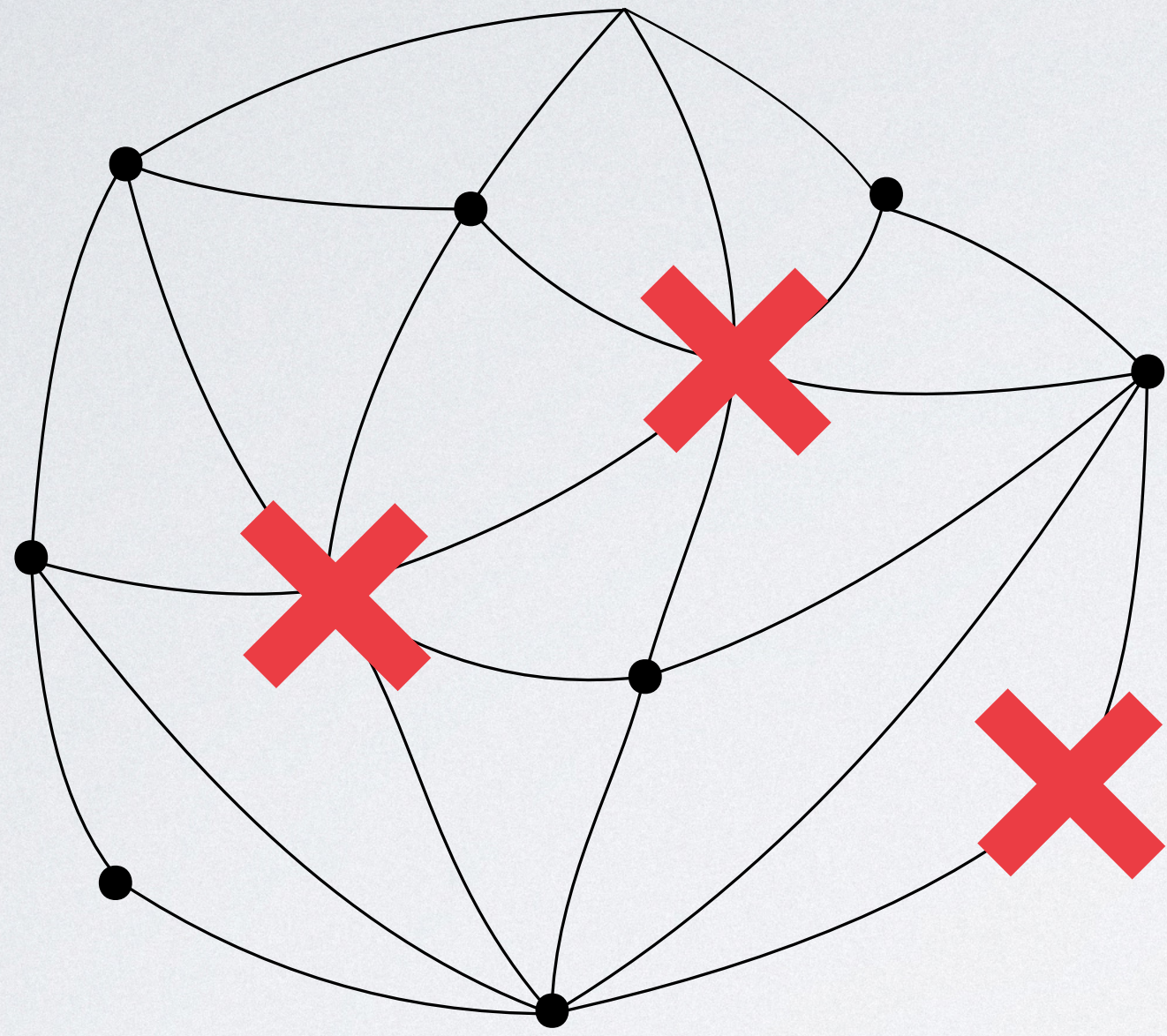
GOING DENSE



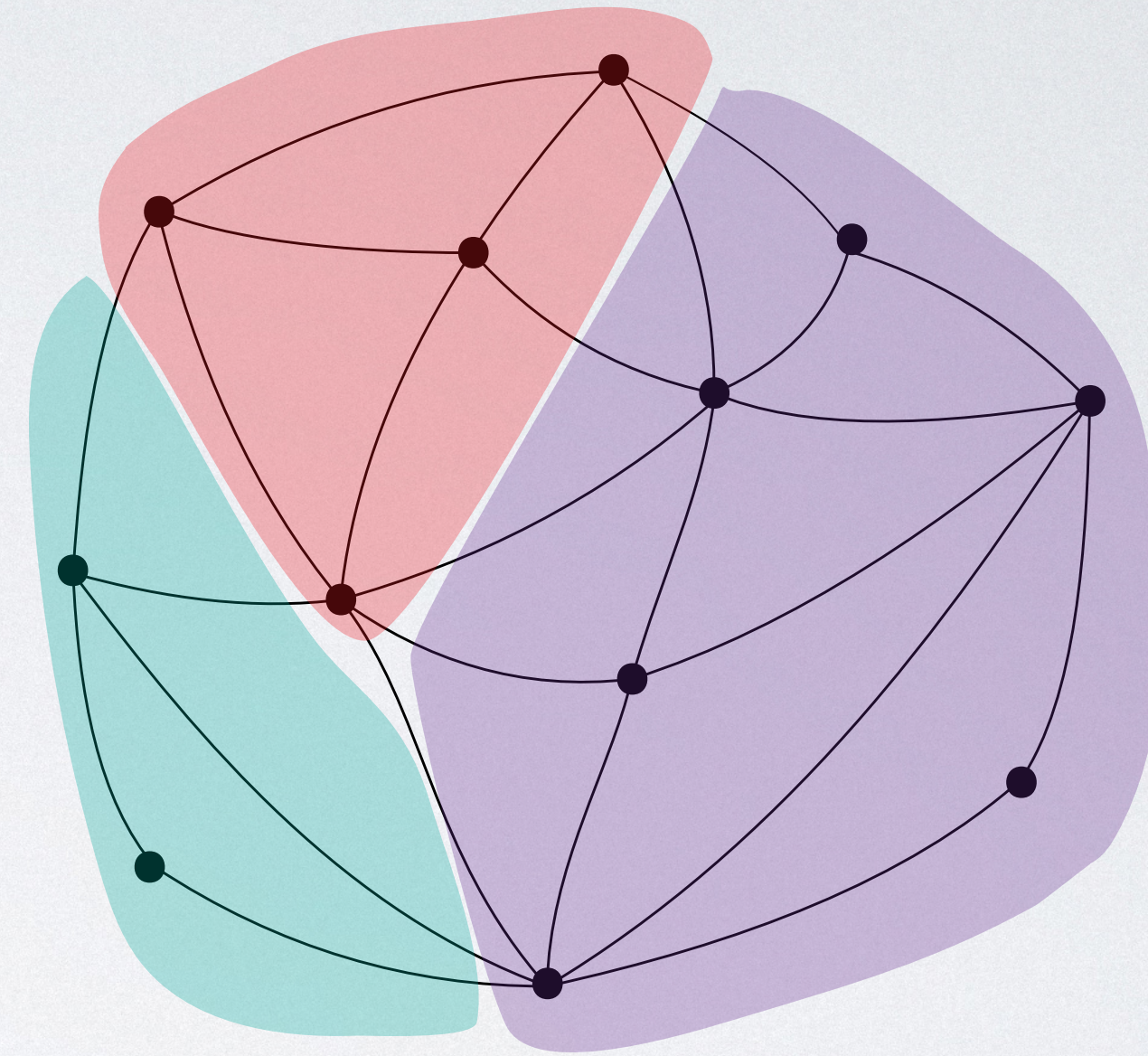
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GOING DENSE



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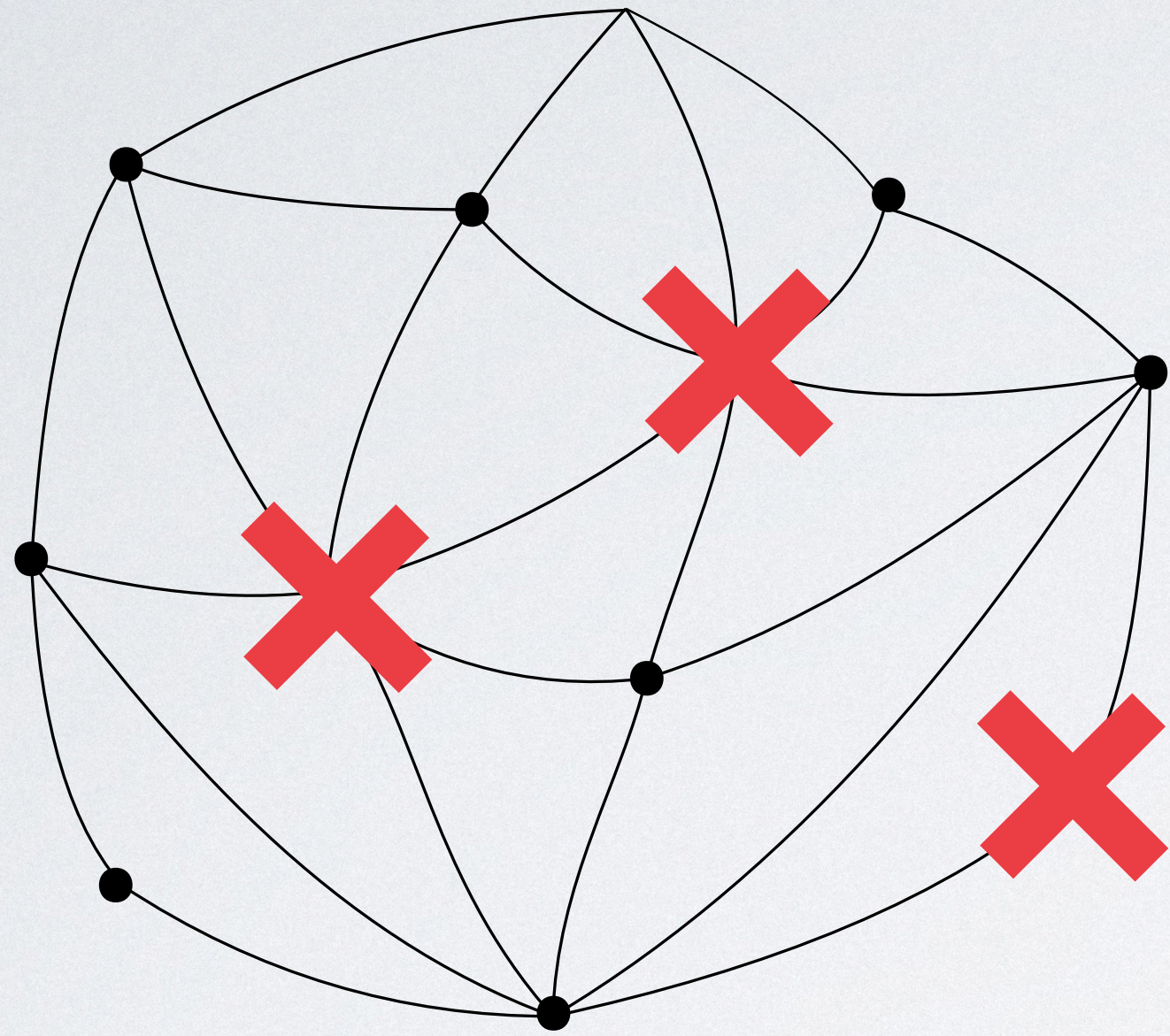
***k*-flip of G :**

partition $V(G) = A_1 \cup \dots \cup A_k$

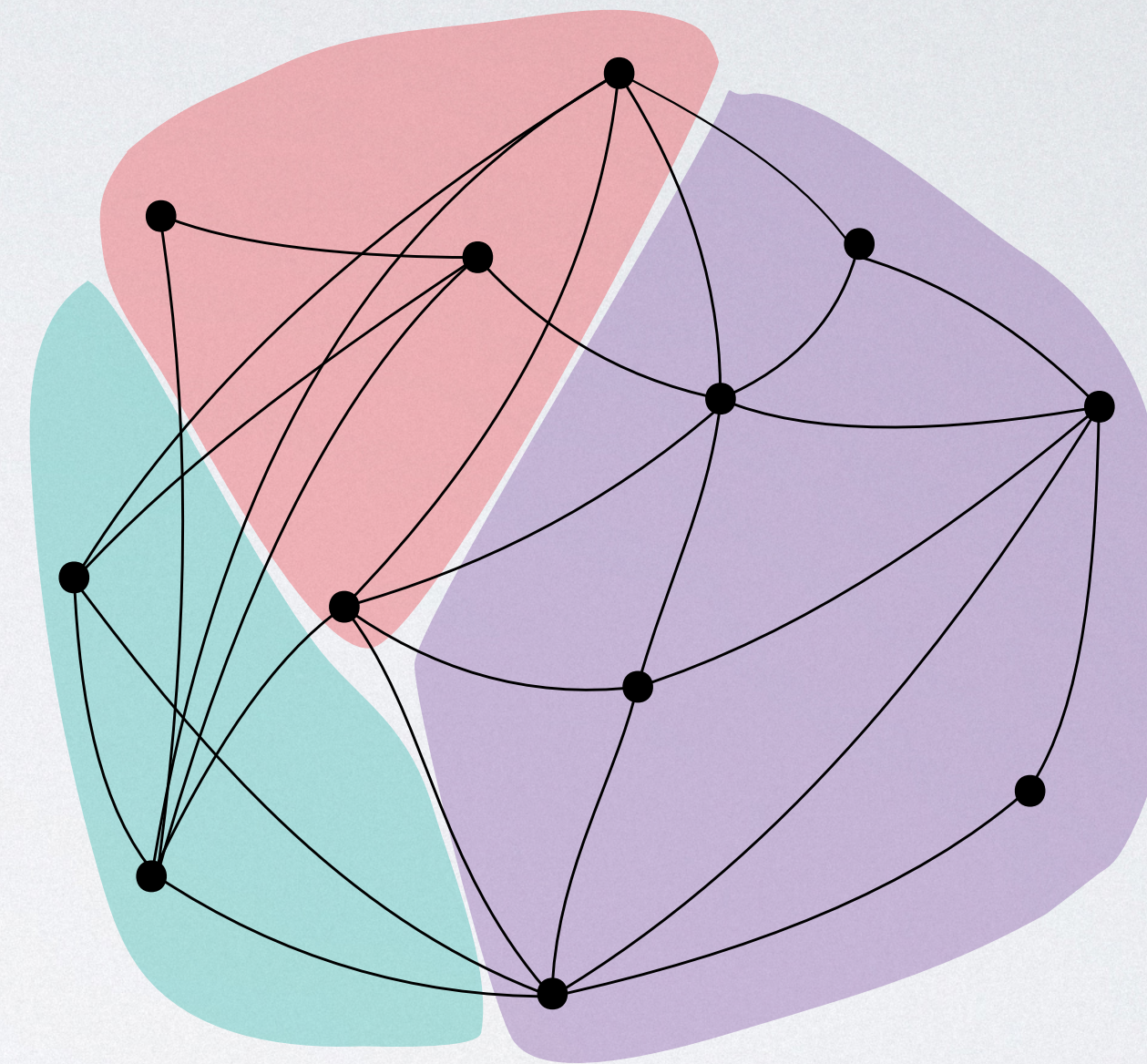
For each pair $A_i A_j$

flip or not

GOING DENSE



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∞ -FLIP-BREAKABILITY

[Dreier, Mählmann, **T.**, STOC '24]

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$\text{dist}(A, B) = \infty$ **in } G'**

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Theorem. \mathcal{C} is ∞ -flip-breakable $\Leftrightarrow \mathcal{C}$ has bounded cliquewidth.

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Theorem. C is flip-breakable $\Leftrightarrow C$ is monadically dependent.

monotone: delete

hereditary: flip

radius ∞
MSO

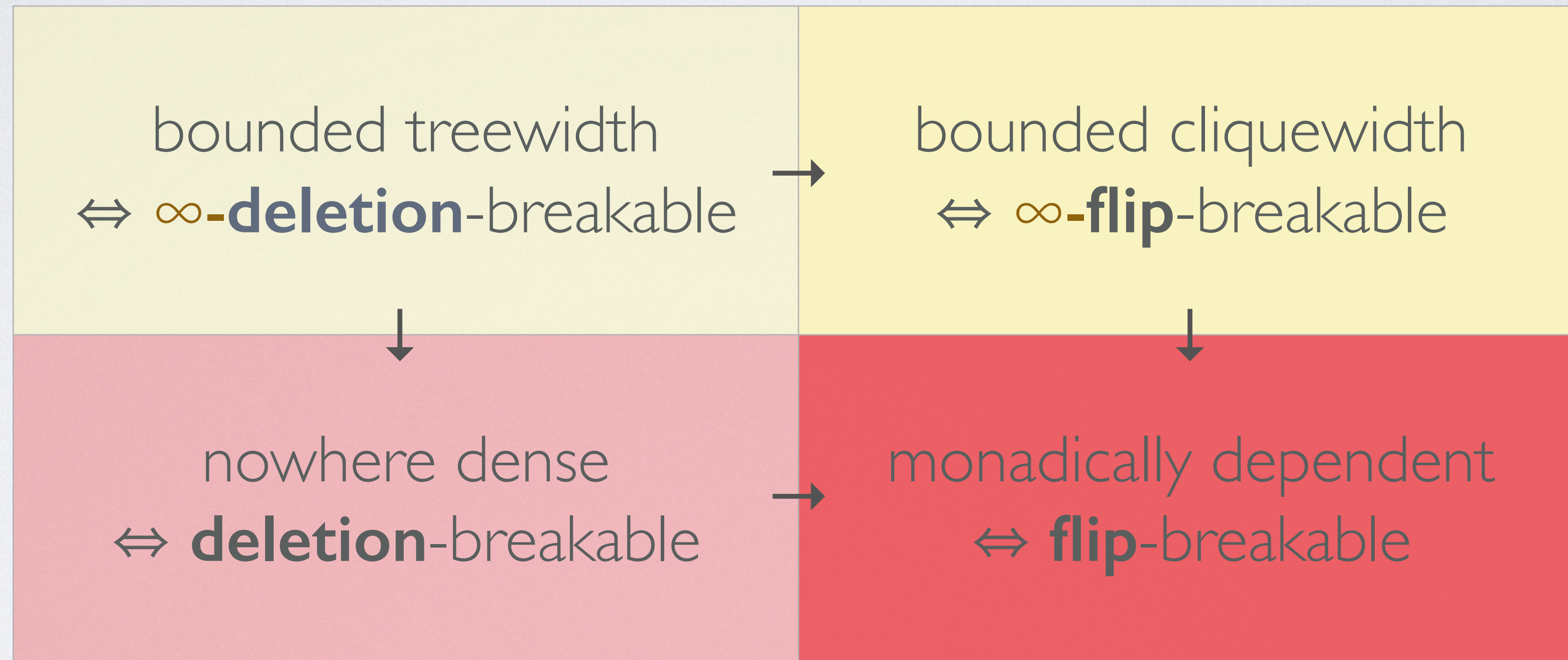
bounded treewidth
 $\Leftrightarrow \infty$ -**deletion**-breakable

bounded cliquewidth
 $\Leftrightarrow \infty$ -**flip**-breakable

finite radii
FO

nowhere dense
 \Leftrightarrow **deletion**-breakable

monadically dependent
 \Leftrightarrow **flip**-breakable



FORBIDDEN PATTERNS

[Dreier, Mählmann, **T.**, STOC '24]

FORBIDDEN PATTERNS

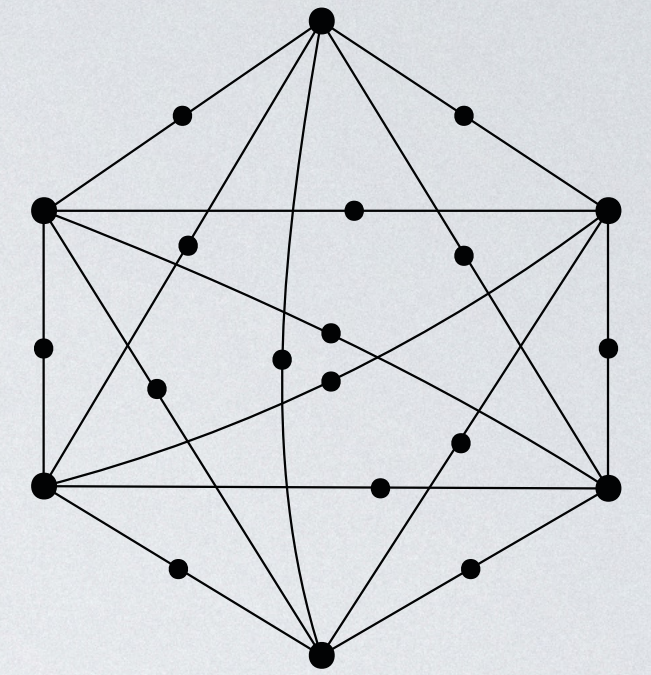
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Theorem. C is not monadically dependent \Leftrightarrow

C contains arbitrarily large “bad patterns”

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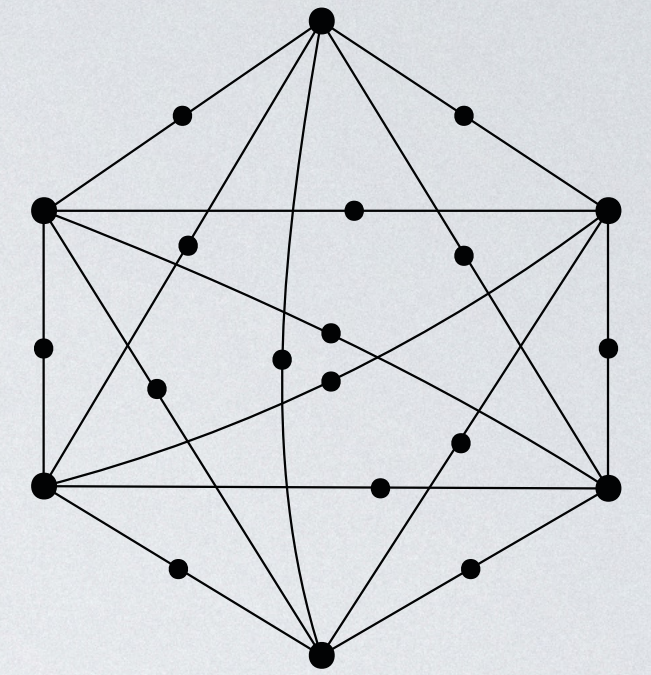


Theorem. \mathcal{C} is not monadically dependent \Leftrightarrow

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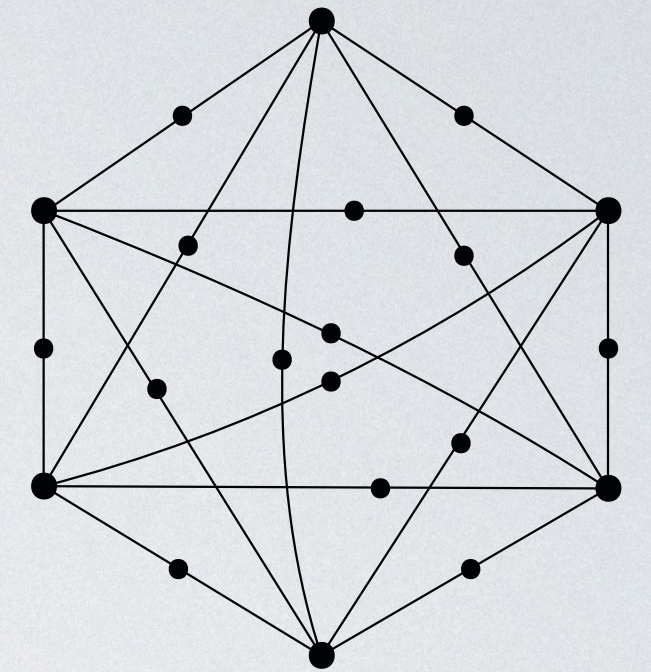
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Corollary. For hereditary graph classes,
not monadically dependent \Rightarrow^* FO model checking is not fpt.

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‘ \Rightarrow ’ implication in “*tractable* \Leftrightarrow *monadically dependent*” conjecture.

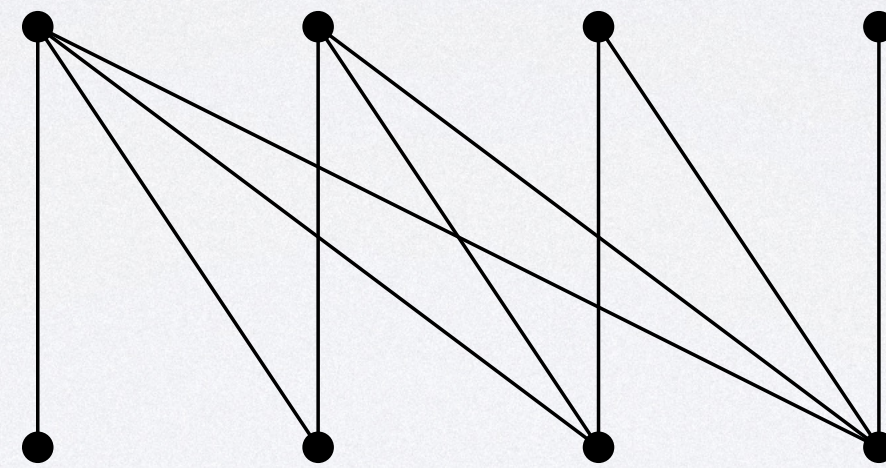
OUTLINE

1. The model checking problem
2. Sparsity: monotone case
3. Twin-width: ordered case
4. Monadic dependence
5. Flip-breakability
6. **Stability: orderless case**

ORDERLESS CLASSES

Definition

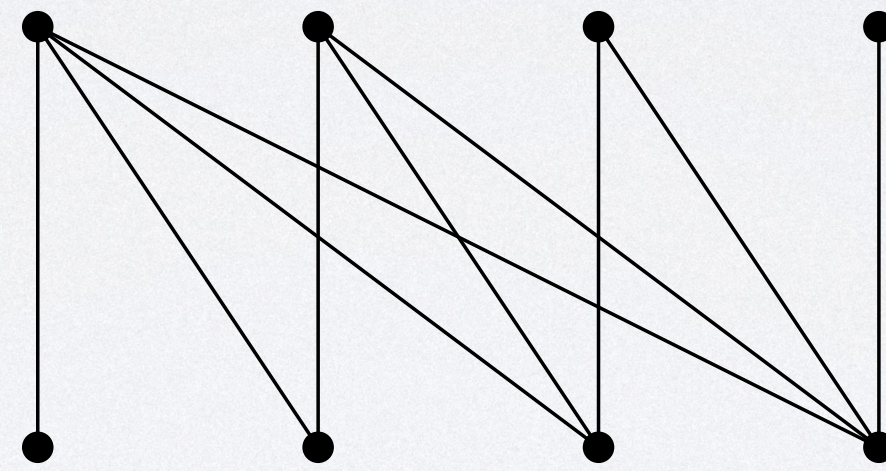
A graph class is *orderless* if it avoids some half-graph as a semi-induced subgraph.



ORDERLESS CLASSES

Definition

A graph class is *orderless* if it avoids some half-graph as a semi-induced subgraph.



Example:

- all nowhere dense classes \mathcal{C} , and
- all classes that can be transduced from \mathcal{C}

ORDERLESS CLASSES

Theorem

For a hereditary, orderless class of graphs \mathcal{C} :

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1. existence of a treelike decomposition [Gajarský, Mählmann, McCarty, Ohlmann, Pilipczuk, Przybyszewski, Siebertz, Sokołowski, **T.**, 23]

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3. dynamic algorithm [Dreier, Mählmann, Siebertz '23]

FLIPPER GAME

a treelike decomposition

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Theorem. A class \mathcal{C} is monadically dependent and orderless \Leftrightarrow

$\forall r \geq 1 \ \exists t \geq 1$: Flipper wins in $\leq t$ rounds in every graph $G \in \mathcal{C}$.

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A winning strategy of Flipper in G is a tree T of depth t and branching $n := V(G)$
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Ingredients: stability theory, sparsity theory, VC theory, geometric range queries

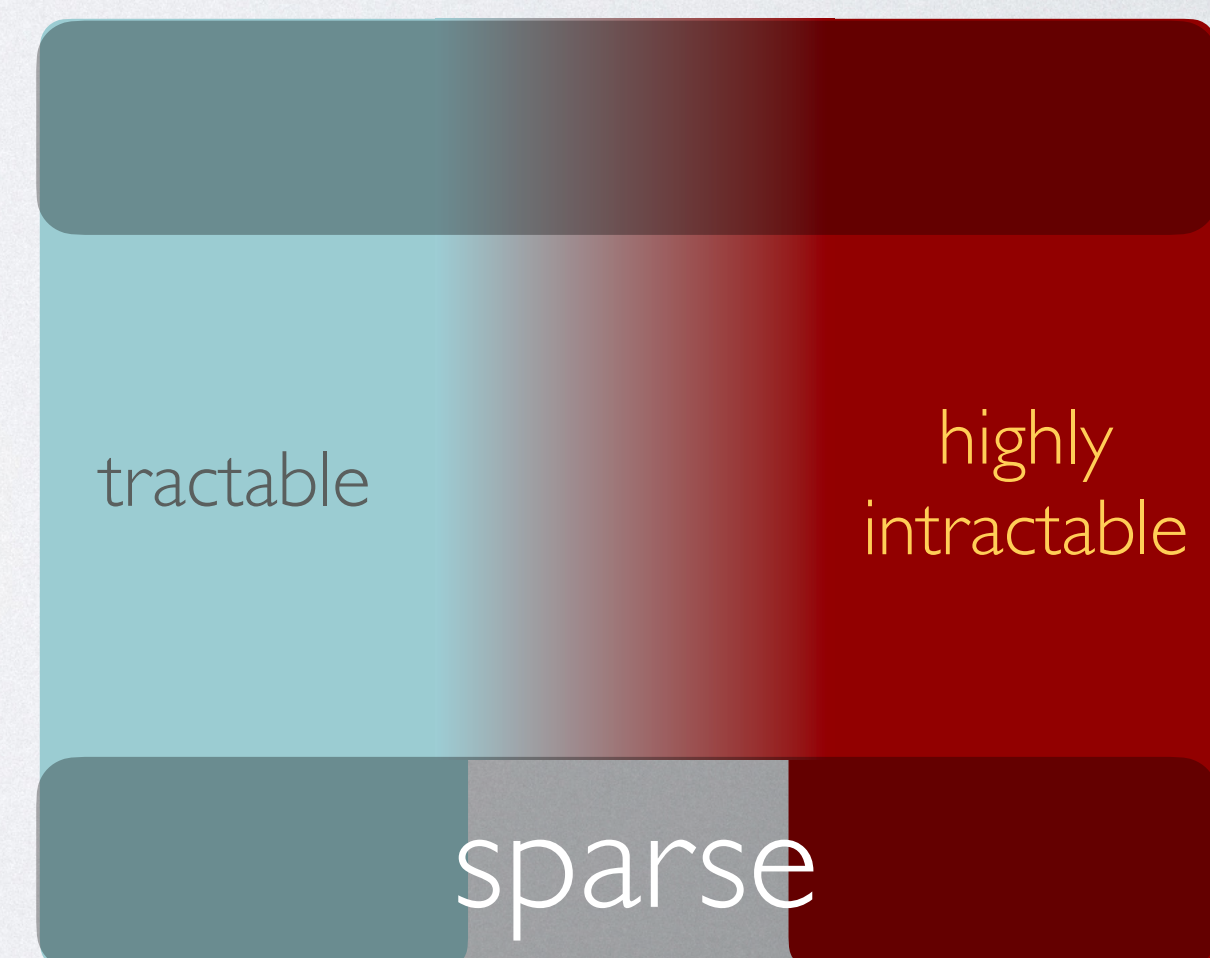
SUMMARY



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For **monotone** graph classes:

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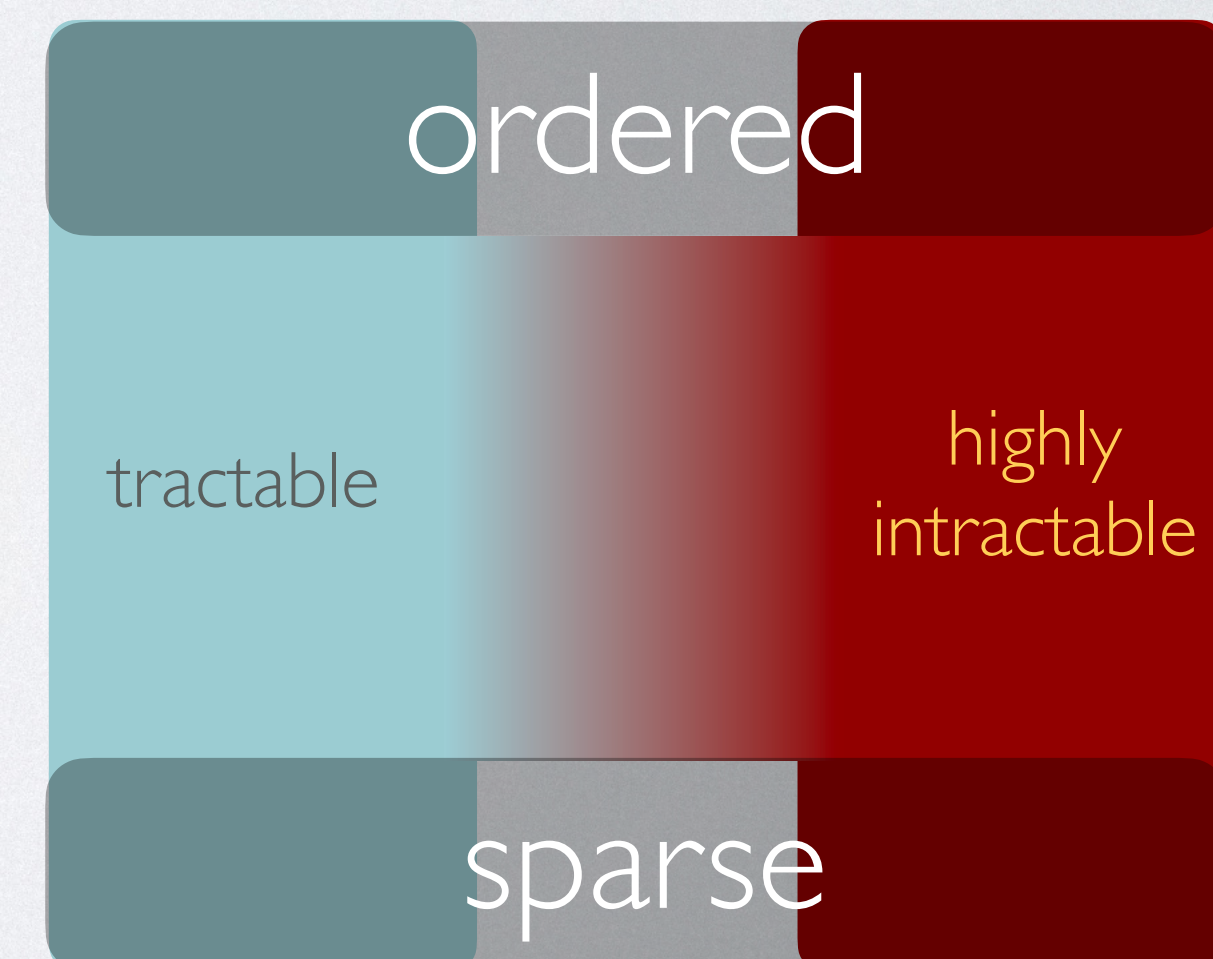
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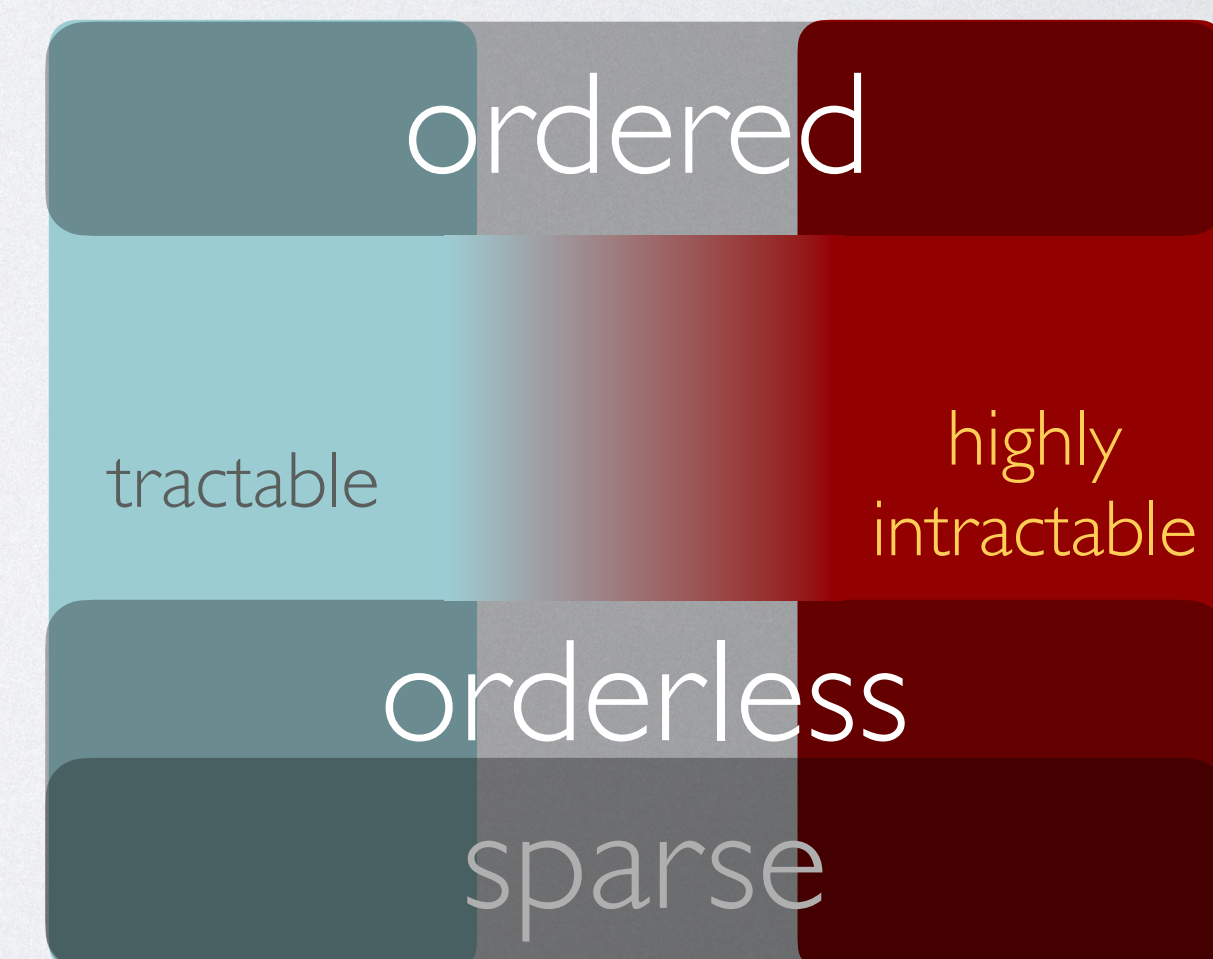
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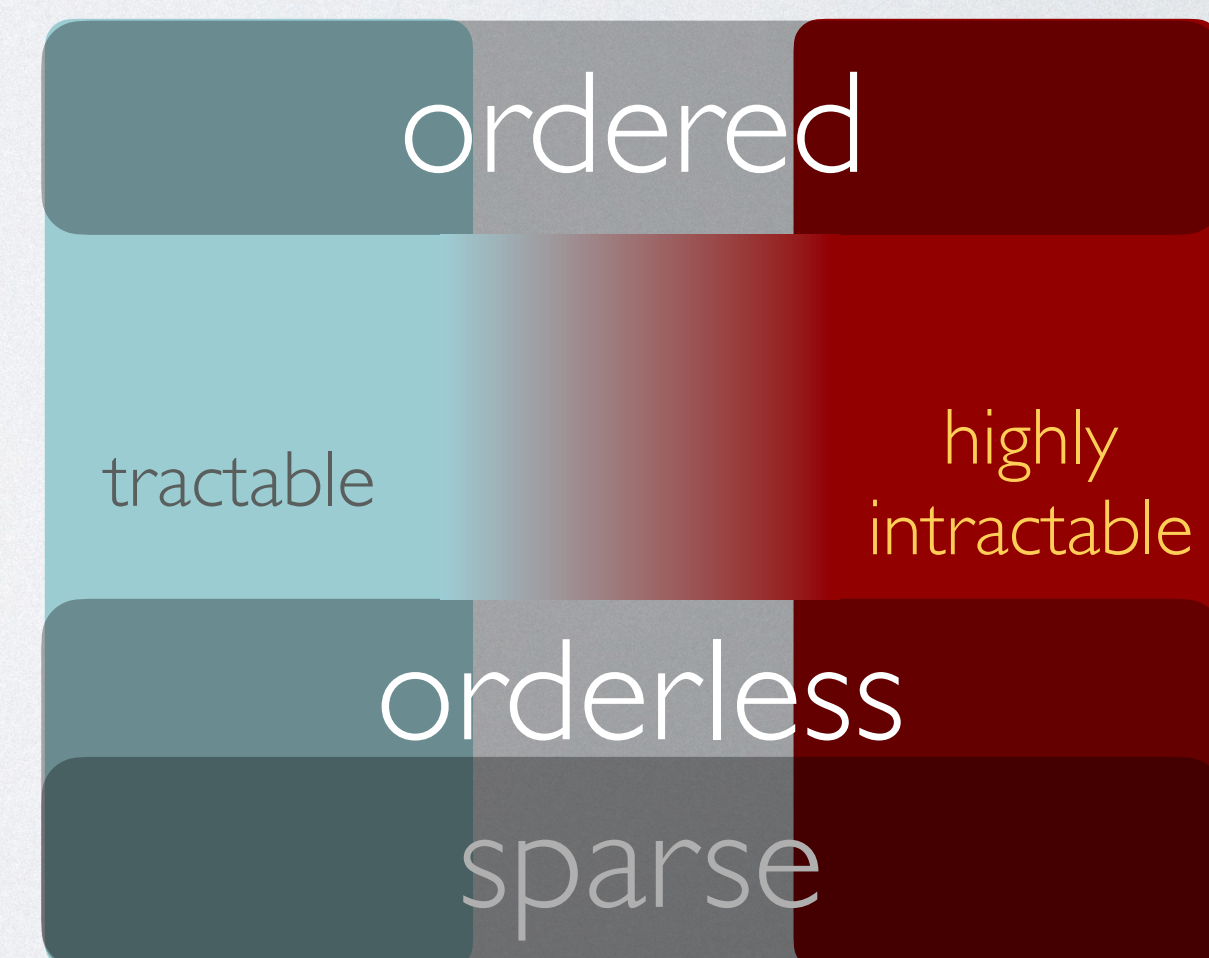
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For hereditary, **orderless** graph classes:

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For **all** hereditary classes:

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