

The reachability problem for Petri nets

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I. Intro

II. Decidability

III. F_ω -hardness

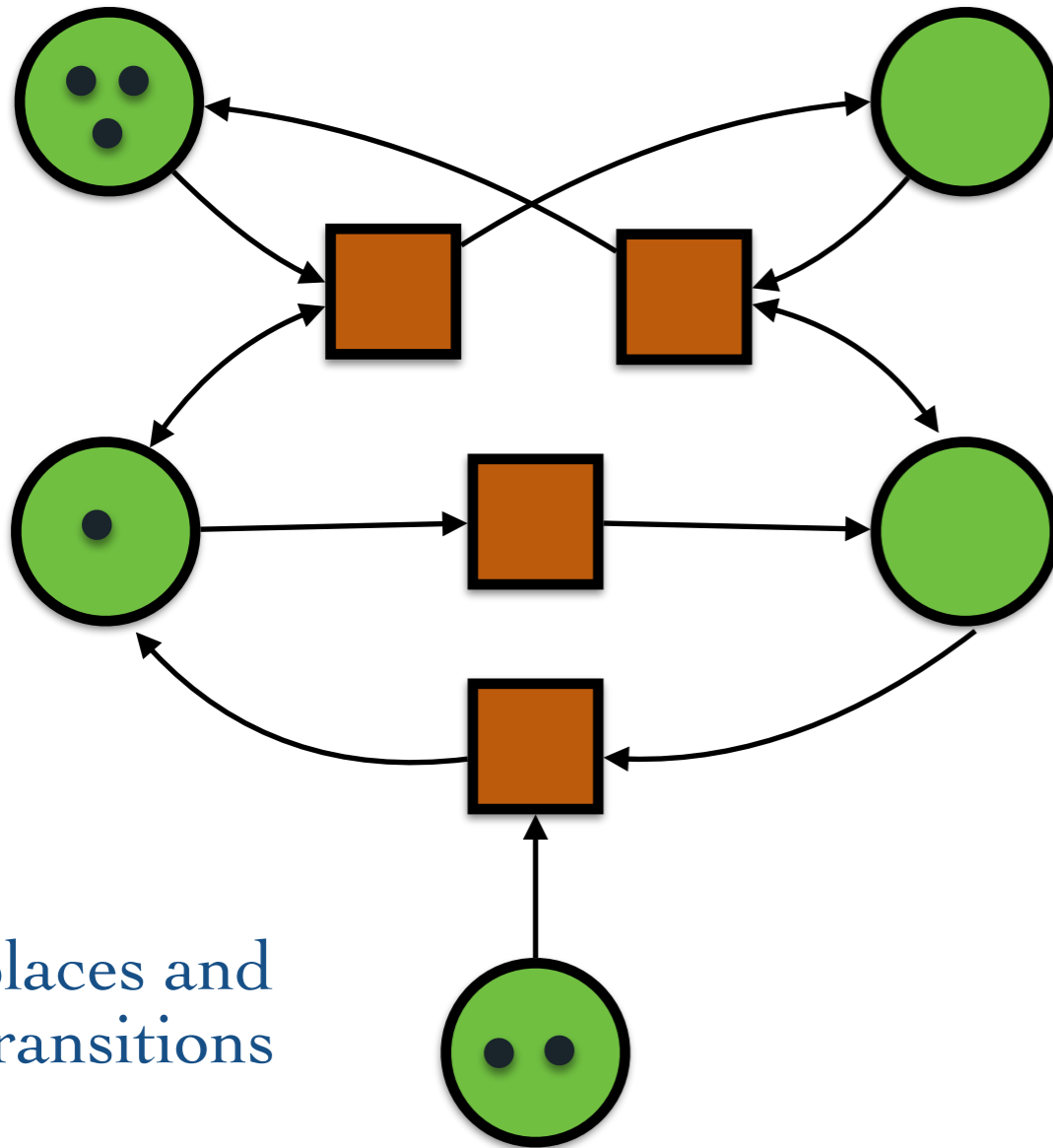
I. Intro

- **reachability and coverability**
- equivalent models
- coverability tree
- characteristic equation

Reachability problem in Petri nets

Coverability

Petri net:



places and
transitions

configuration : places $\rightarrow \mathbb{N} \quad \mathbb{N}^d$

step relation between configurations

Decision problem:

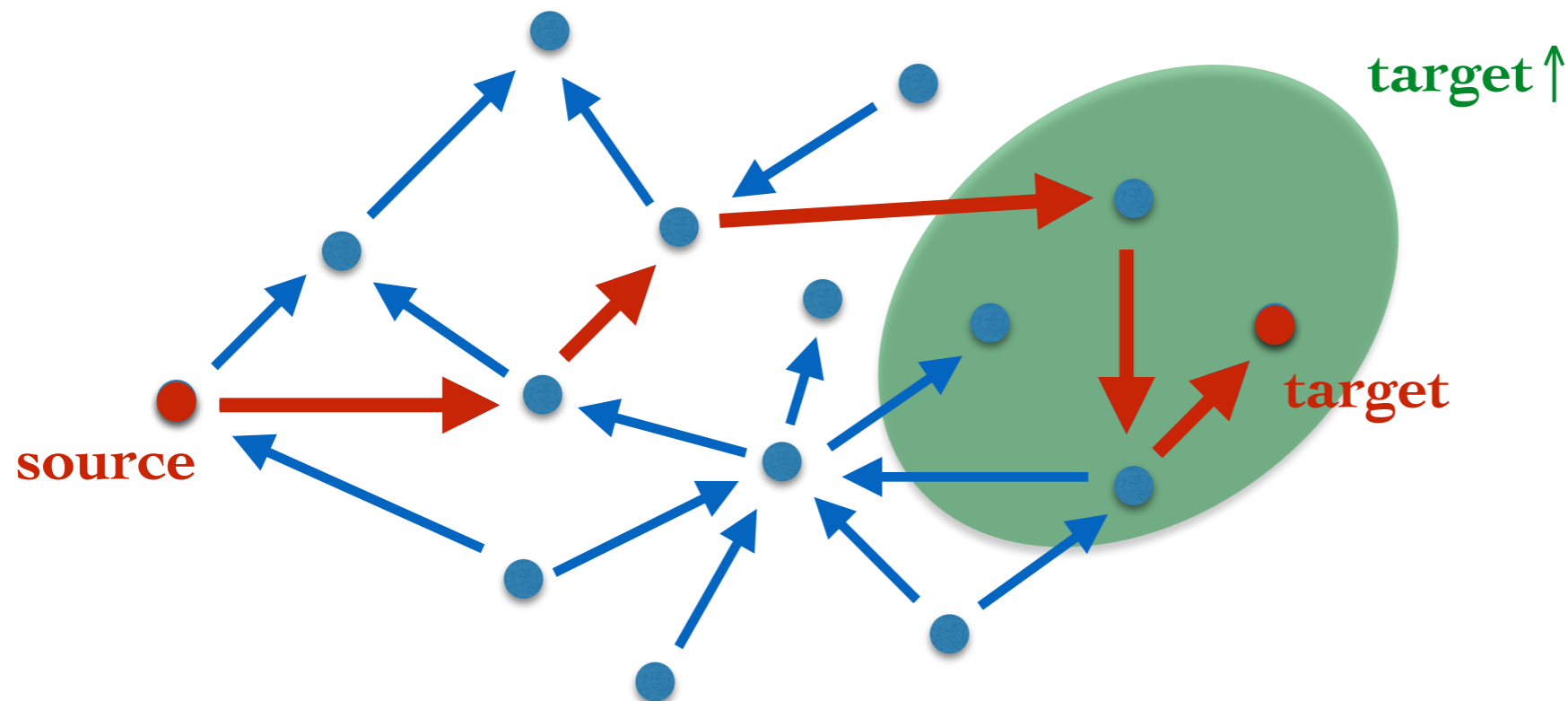
given

- Petri net
- source configuration
- target configuration

check if there is a sequence of steps
(run) from source to ~~target~~ \geq target

~~Reachability~~ problem in Petri nets Coverability

configuration graph: configurations and steps

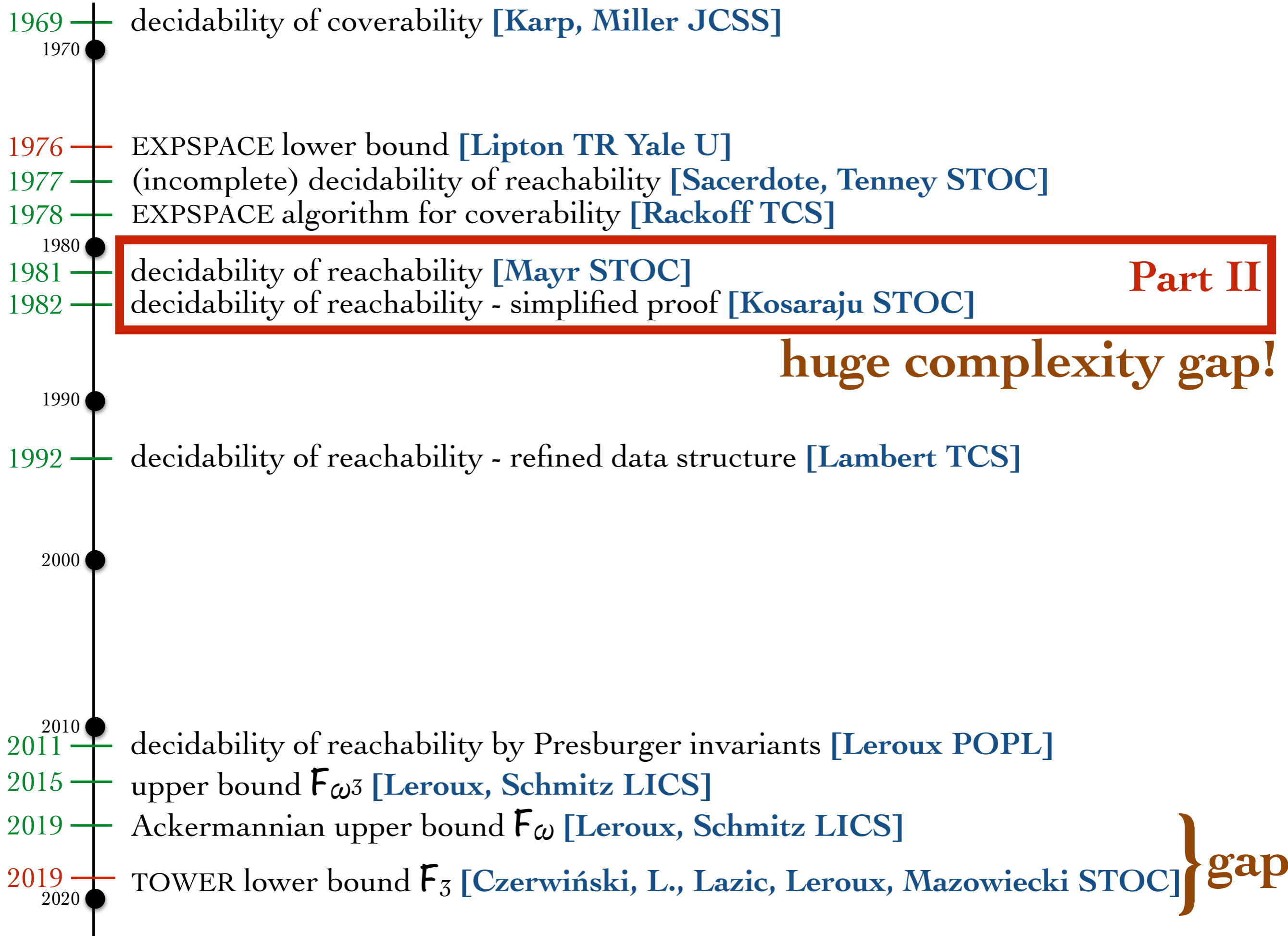


Reachability: is there a path (**run**) from source to target ?

Coverability: is there a path (**run**) from source to target ↑ ?

Why is it important?

- core verification problem
- equivalent to many other problems in concurrency, process algebra, logic, language theory, linear algebra, etc



2019 — Ackermannian upper bound F_ω [Leroux, Schmitz LICS]

2019 — TOWER lower bound F_3 [Czerwiński, L., Lazic, Leroux, Mazowiecki STOC]

} gap

2020

$$2^{2^{2^{\dots^2}}} \Big\} n$$

2021

2021 — super-TOWER lower bound [Czerwiński, L., Orlikowski ICALP]

$$2^{2^{2^{\dots^2}}} \Big\} 2^n$$

gap closed!

2021 — Ackermannian lower bound F_ω [Czerwiński, Orlikowski FOCS] [Leroux FOCS]

2021 — improved and simplified Ackermannian lower bound F_ω [L. STACS] **Part III**

2022

Fast growing functions and induced complexity classes

$$A_1(n) = 2n$$

$$A_{i+1}(n) = \underbrace{A_i \circ A_i \circ \dots \circ A_i}_{n}(1) = A_i^n(1)$$

$$A_\omega(n) = A_n(n) \quad \text{Ackermann function}$$

$$A_2(n) = 2^n$$

$$A_3(n) = \text{tower}(n)$$

$$= 2^{2^{2^{\dots^2}}} \quad \left. \vphantom{2^{2^{2^{\dots^2}}}} \right\} n$$

$$A_4(n) = \dots$$

$$F_i = \bigcup_{j_1 \dots j_m < i} \text{DTIME}(A_i \circ A_{j_1} \circ \dots \circ A_{j_m})$$

$$F_2 = \text{DTIME}(2^{O(n)})$$

$$F_3 = \text{TOWER}$$

...

$$F_\omega = \text{ACKERMANN}$$

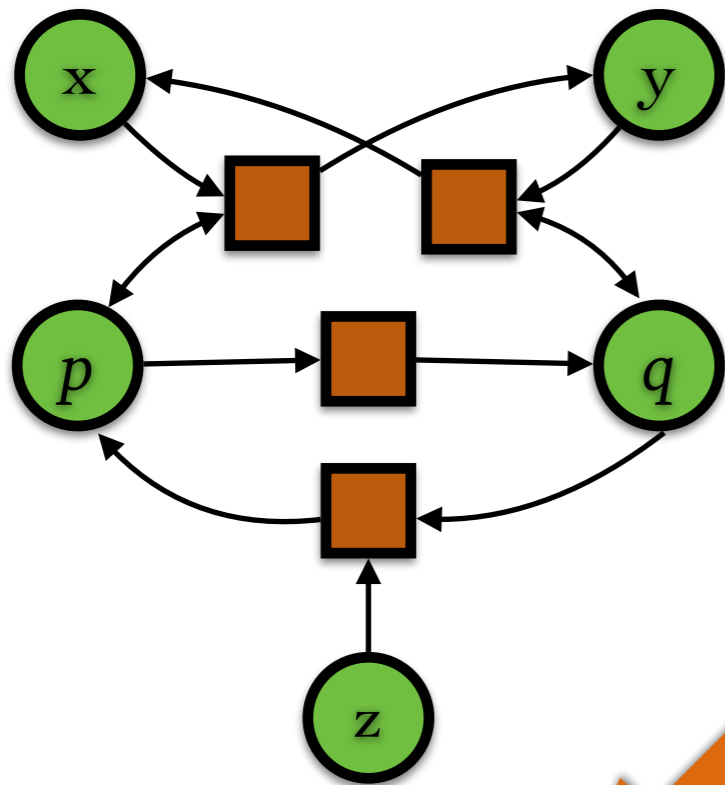
I. Intro

- reachability and coverability
- **equivalent models**
- coverability tree
- characteristic equation

Many faces of Petri nets

Part III

- Petri nets:



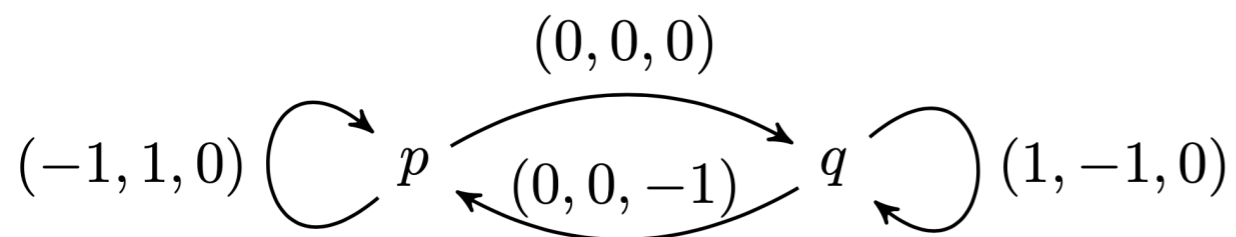
- counter programs **without zero-tests**:

```

1: loop
2:   loop
3:     x -= 1   y += 1
4:   loop
5:     x += 1   y -= 1
6:   z -= 1

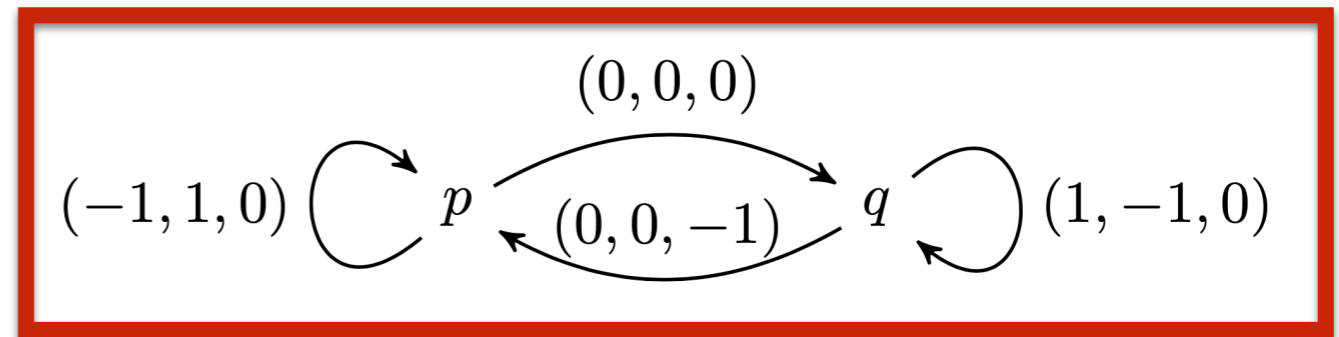
```

- vector addition systems with states (VASS):

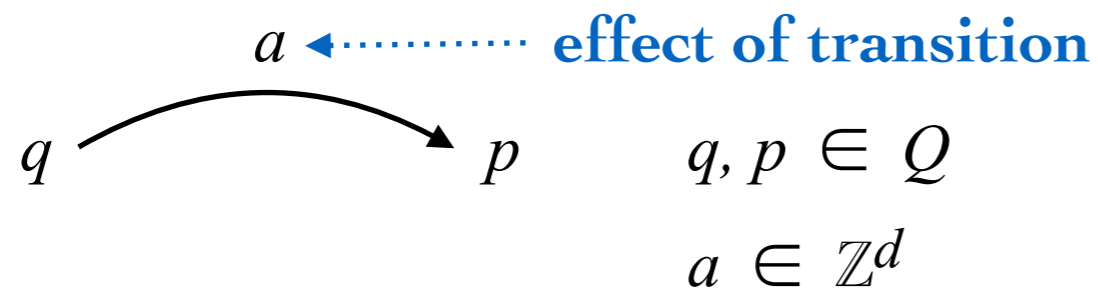


Part II

- vector addition systems
- counter automata **without zero-tests**
- multiset rewriting
- ...



- dimension d
- finite set of control states Q
- finite set of transitions of the form:



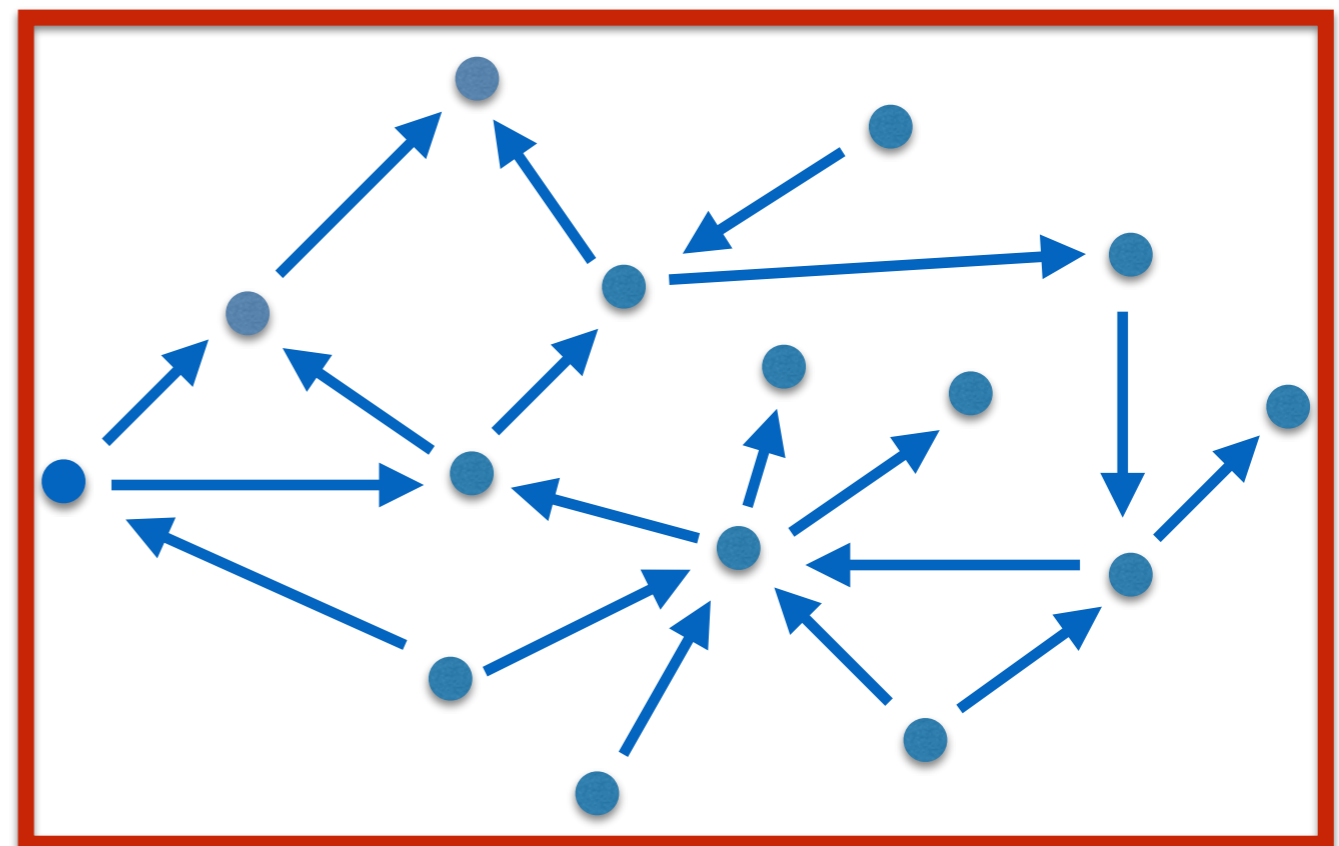
two different graphs!

- configurations $(q, v) = q(v) \in Q \times \mathbb{N}^d$
- step relation:

$$q(v) \longrightarrow p(v+a)$$

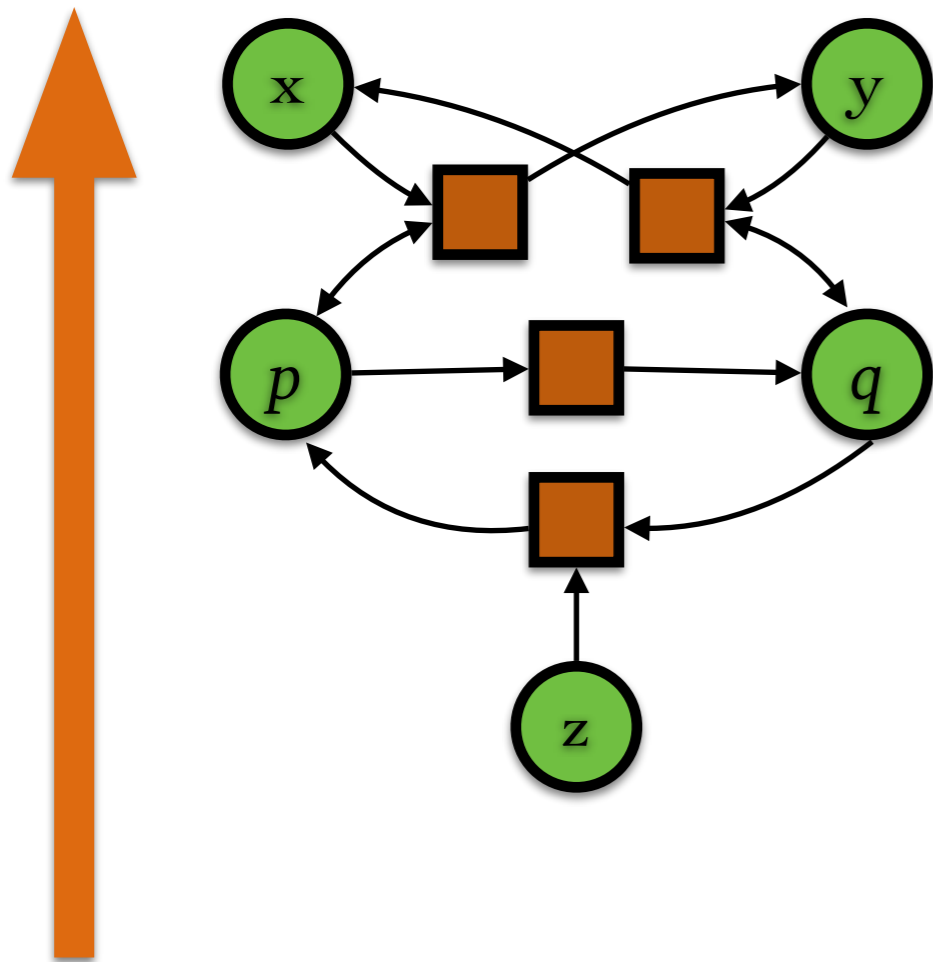
- reachability relation:

$$q(v) \longrightarrow^* p(w)$$

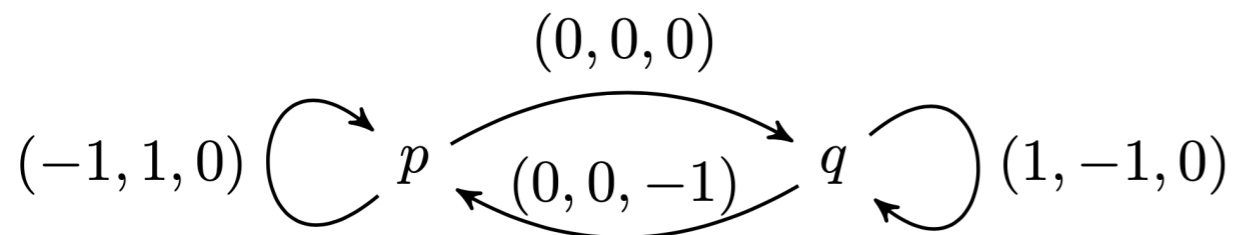


Petri nets \Leftrightarrow VASS

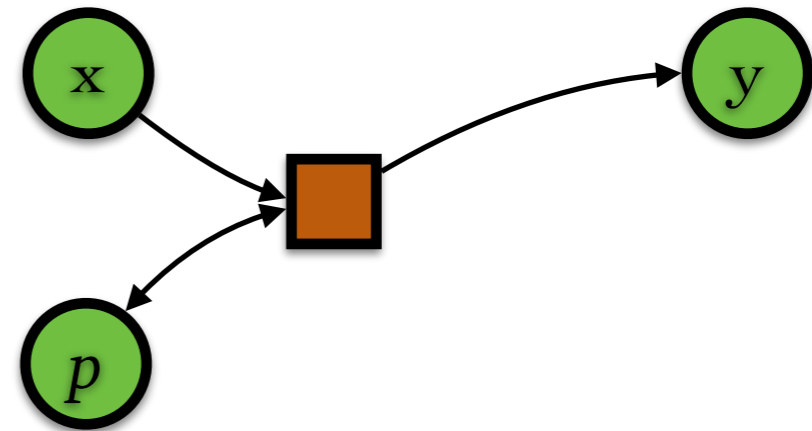
- Petri nets:



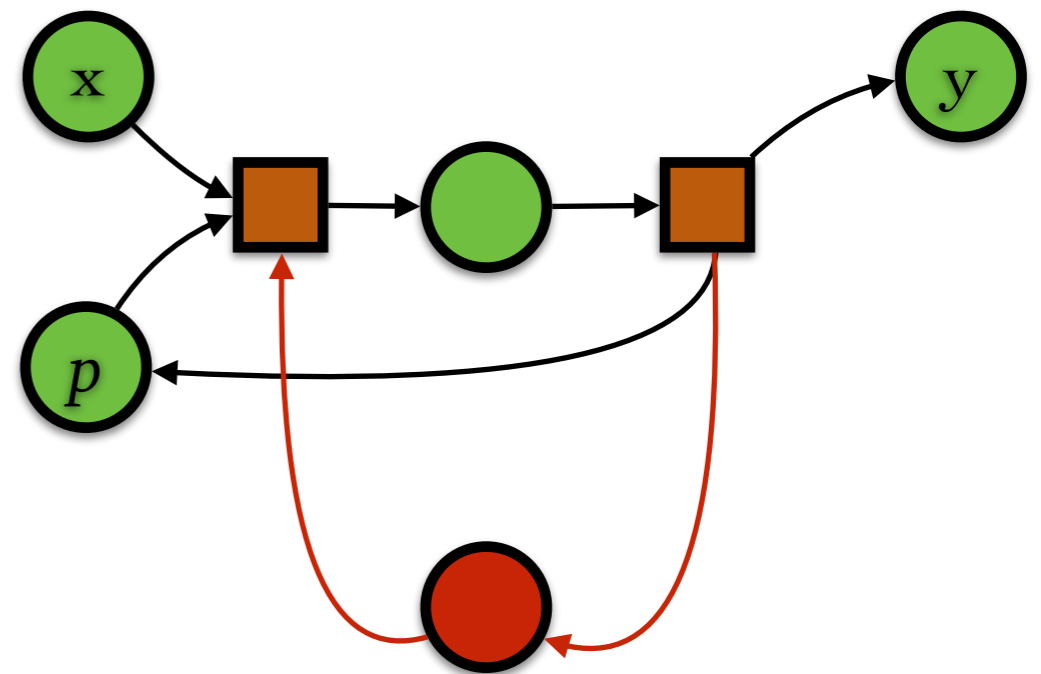
- vector addition systems with states (VASS):



split every transition



into input and output:



then add one more "global" place

Counter programs without zero-tests

counters are nonnegative integer variables initially all equal zero

Counter program = a sequence of commands of the form:

$x += n$	(increment counter x by n)	
$x -= n$	(decrement counter x by n)	abort if $x < n$
goto L or L'	(jump to either line L or line L')	nondeterminism

except for the very last command which is of the form:

halt if $x_1, \dots, x_l = 0$	(terminate provided all the listed counters are zero)	otherwise abort
--------------------------------------	---	-----------------

Example:

```
1:  $x' += 100$ 
2: goto 5 or 3
3:  $x += 1$     $x' -= 1$     $y += 2$ 
4: goto 2
5: halt if  $x' = 0$ .
```

no zero tests

```
1:  $x' += 100$ 
2: loop
    $x += 1$     $x' -= 1$     $y += 2$ 
4: halt if  $x' = 0$ .
```

initially: $x' = x = y = 0$

finally: $x' = 0$ $x = 100$ $y = 200$

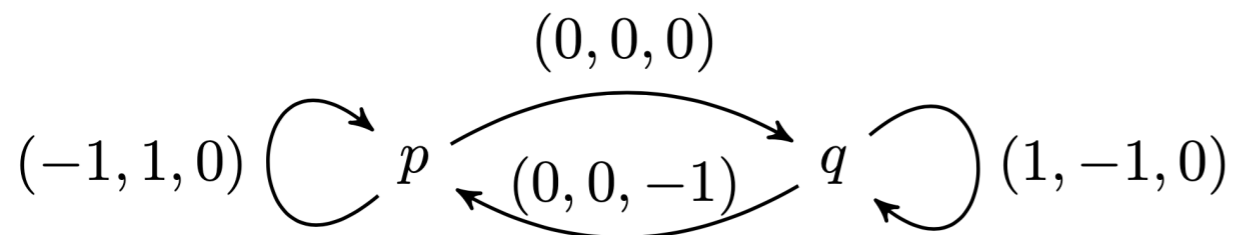
Counter programs \rightarrow VASS

- **dimension** := number of counters
- **control states** := control locations
- **transitions** := commands

- counter programs **without zero-tests**:

```
1: loop
2:   loop
3:     x -= 1   y += 1
4:   loop
5:     x += 1   y -= 1
6:   z -= 1
```

- vector addition systems with states (VASS):



Counter programs with zero-tests

zero test command:

zero? x (continue if counter x equals 0) otherwise abort

Example:

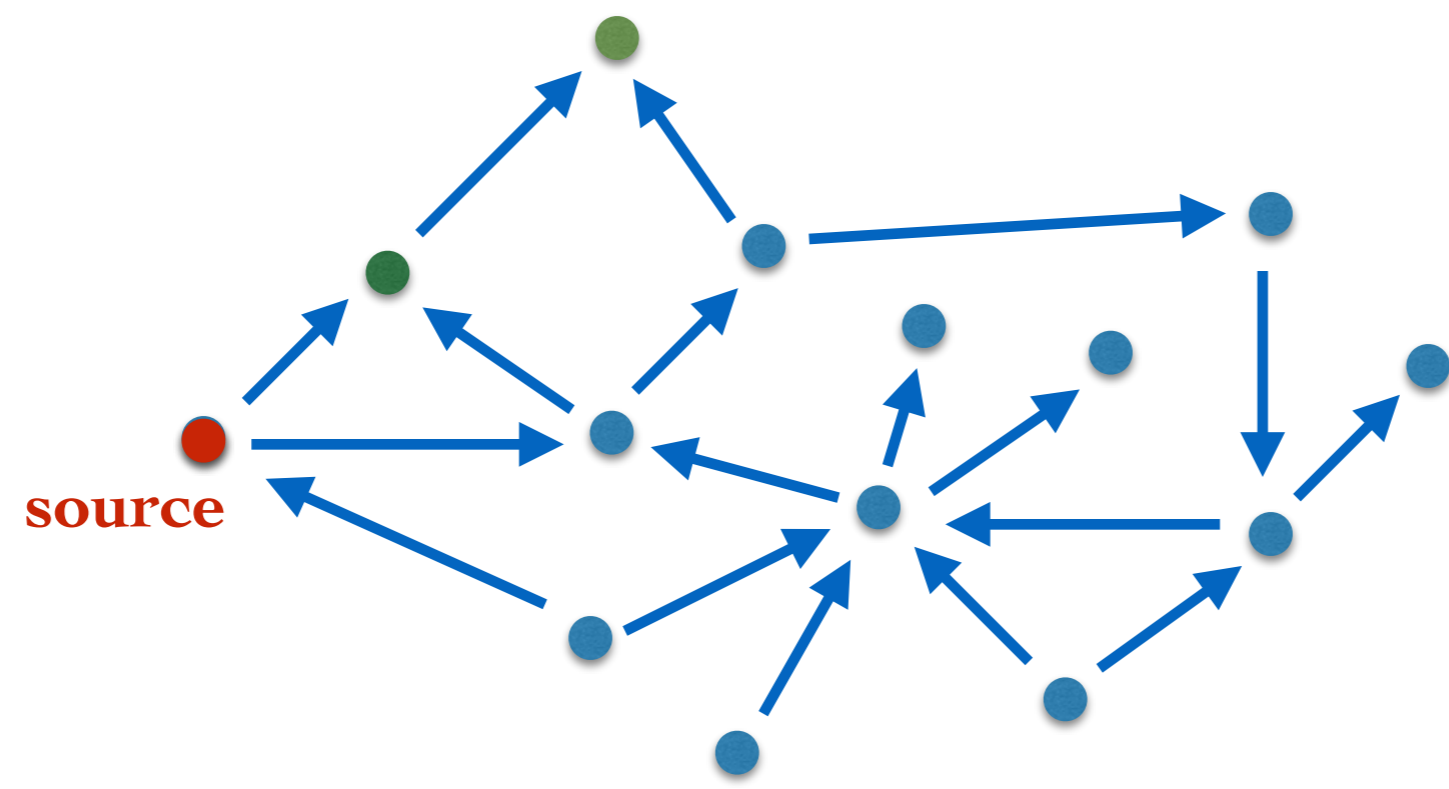
```
1: x += 100  
2: goto 3 or 5  
3: x -= 1  
4: goto 2  
5: zero? x  
6: x += 1
```

counter programs
with zero-tests are
Turing complete

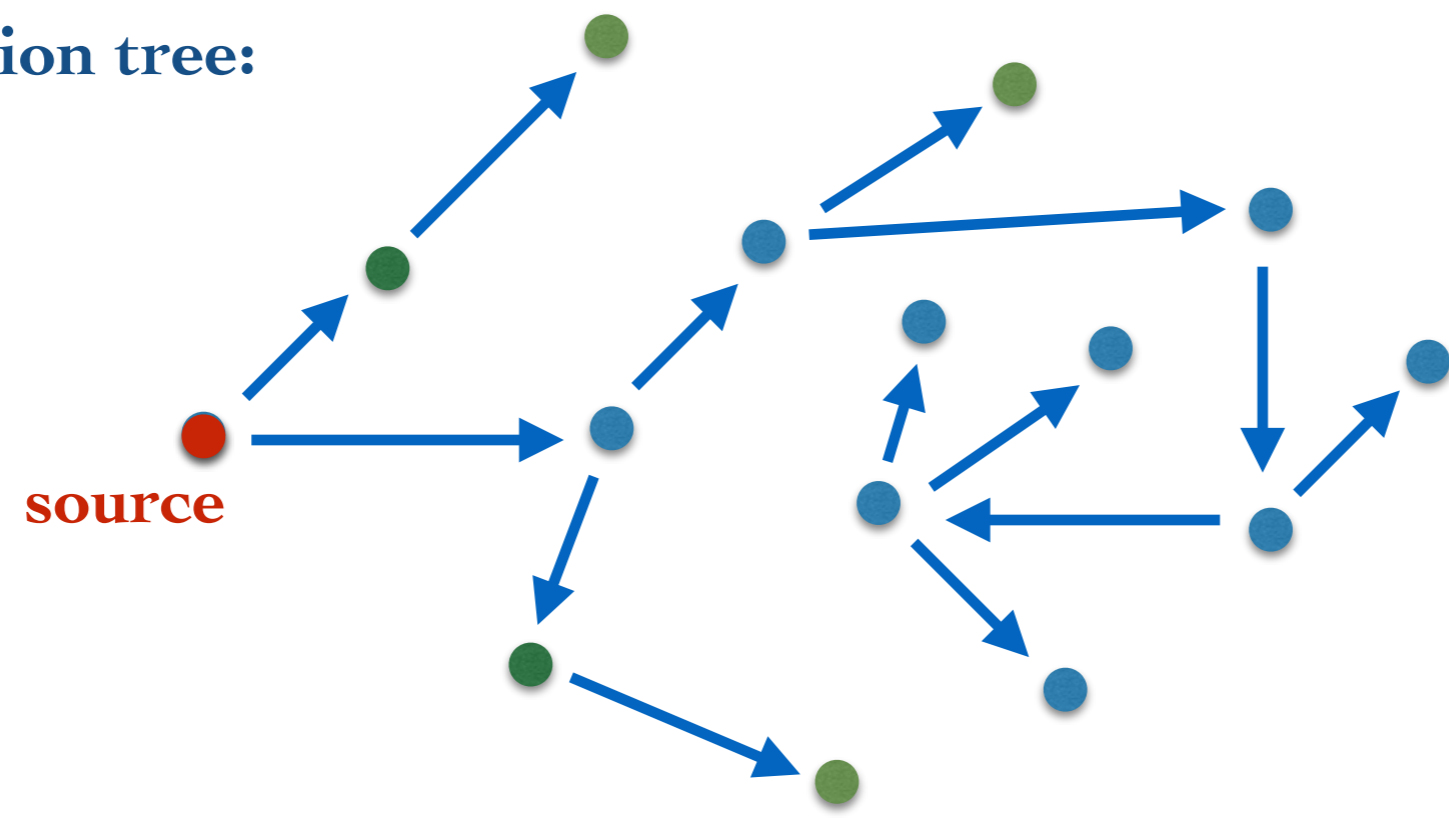
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- reachability and coverability
- equivalent models
- **coverability tree**
- characteristic equation

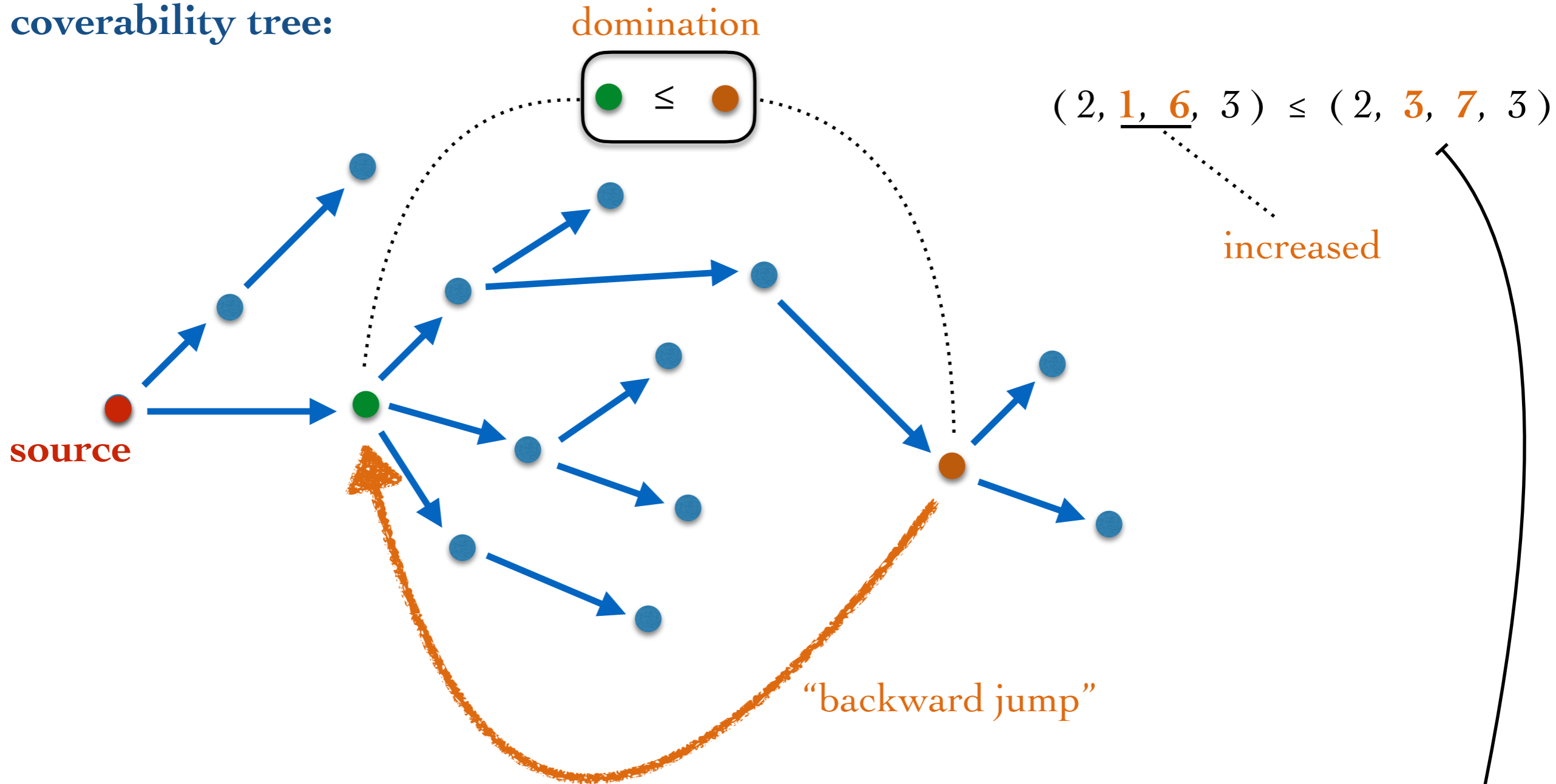
configuration graph:



configuration tree:



coverability tree:

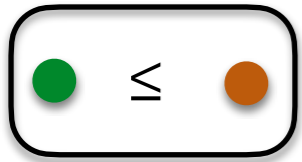


if $\bullet = \bullet$ then stop generating the tree

if $\bullet < \bullet$ then replace **increased** coordinates by ω

$(2, \omega, \omega, 3)$

domination



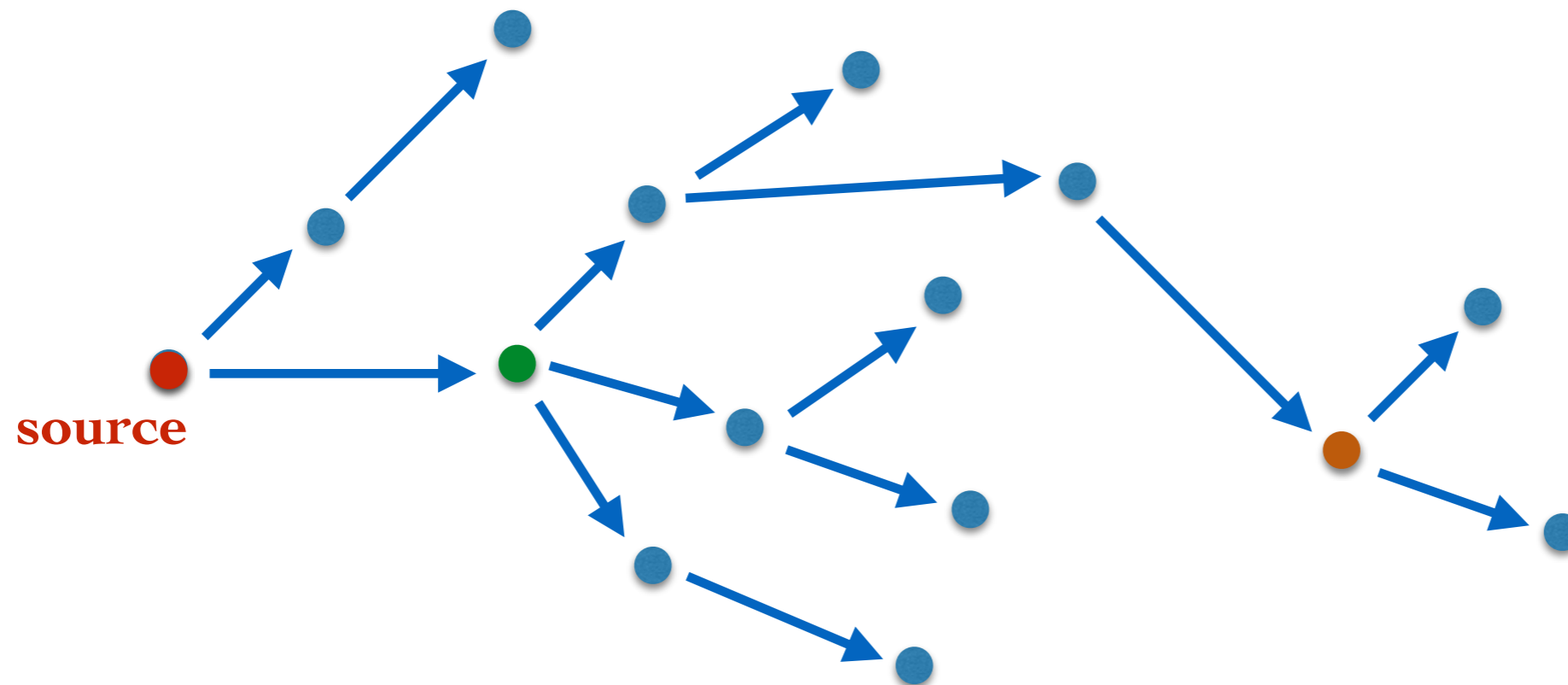
Dickson's Lemma: every infinite sequence of configurations



admits a **domination**:



Coverability tree



Theorem: Coverability tree is finite.

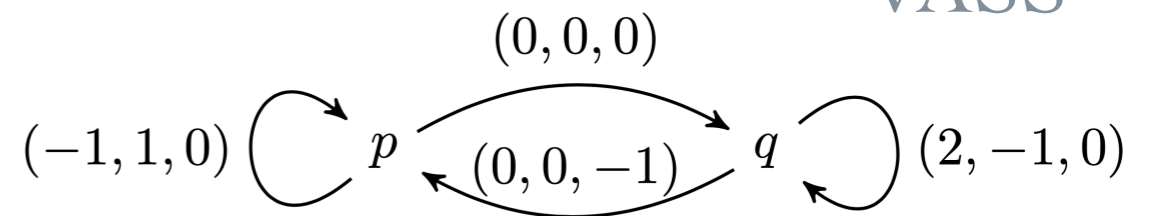
Coverable configurations = (coverability tree) \downarrow

Question: What can be read out from coverability tree?

I. Intro

- reachability and coverability
- equivalent models
- coverability tree
- **characteristic equation**

Characteristic equation



- dimension d
- finite set of control states Q
- finite set of transitions T of the form:



- source $q(v)$, target $p(w) \in Q \times \mathbb{N}^d$ q, p distinct



- one variable per transition in T , to represent the number of its applications
- for each control state, an equation

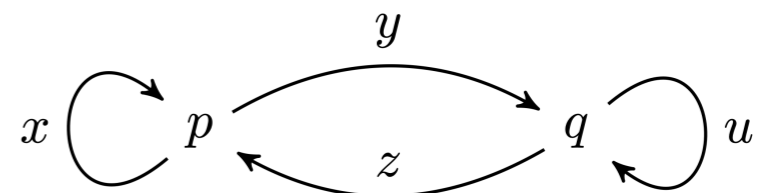
$$\text{nr of incoming transitions} = \text{nr of outgoing transitions}$$

except for $p, q \dots$

Example:

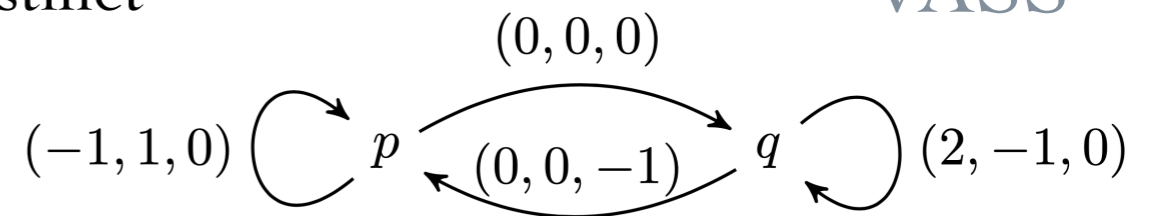
$$x + z + 1 = x + y$$

$$y + u = u + z + 1$$



- source $q(v)$, target $p(w) \in Q \times \mathbb{N}^d$ q, p distinct

VASS



- one variable per transition in T , to represent the number of its applications
- for each control state, an equation

nr of incoming transitions = nr of outgoing transitions

except for $p, q \dots$

- d equations:

total sum of effects = $w - v$

Example:

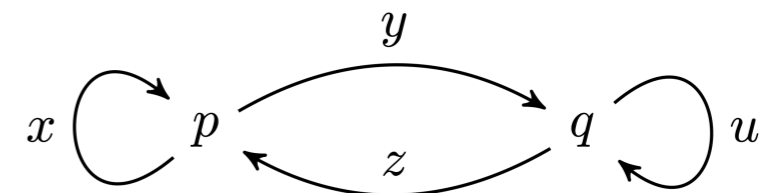
$$x + z + 1 = x + y$$

$$y + u = u + z + 1$$

$$-x + 2u = -1$$

$$x - u = 1$$

$$-z = -2$$

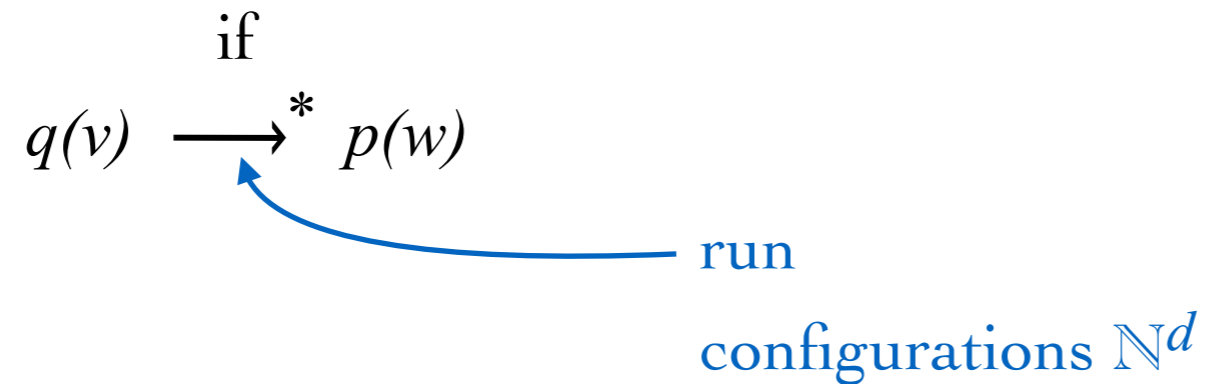


source $q(2, 0, 2)$,

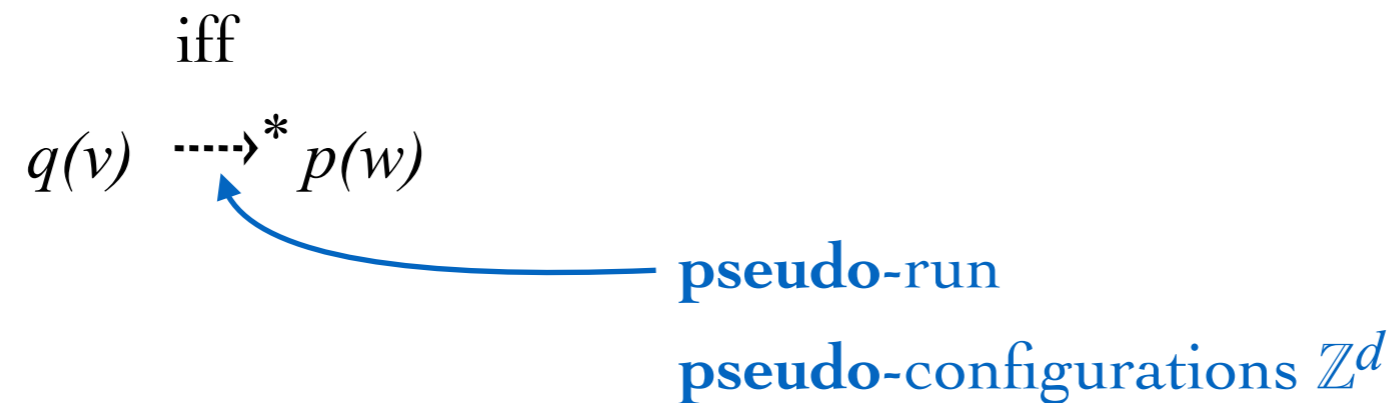
target $p(1, 1, 0) \in Q \times \mathbb{N}^3$

State equation vs reachability

Fact: Characteristic equation has a solution in \mathbb{N}



Lemma: Characteristic equation has a **strongly connected** solution in \mathbb{N}



Question: Does $q(v) \dashrightarrow^* p(w)$ imply $q(v) \longrightarrow^* p(w)$?

I. Intro

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- characteristic equation

II. Decidability

- **decomposition algorithm**
- perfectness: sufficient condition for reachability
- refinement

Reachability problem for VASS

reachability
instance

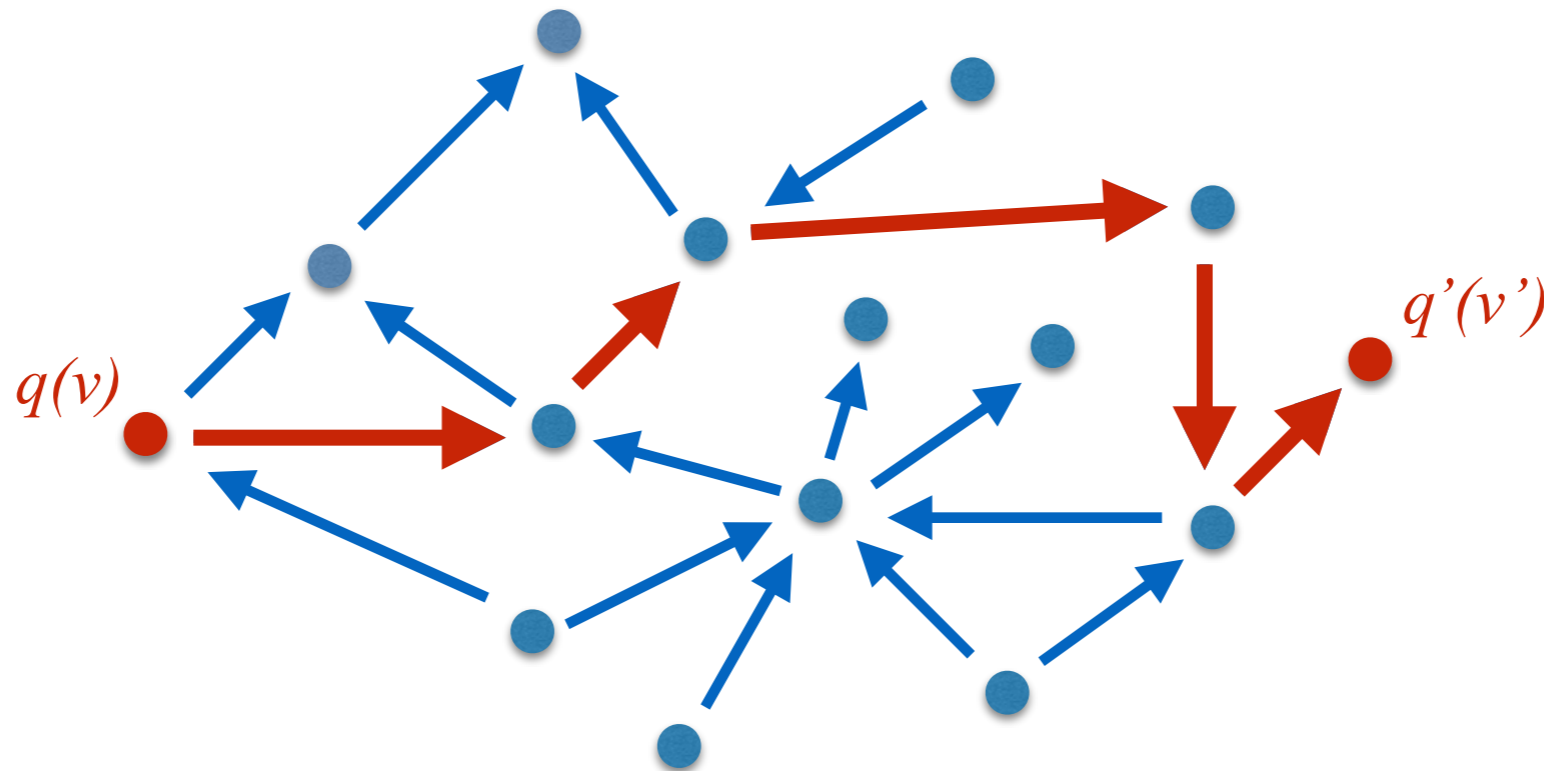
Given

- VASS
- source $q(v)$
- target $q'(v')$

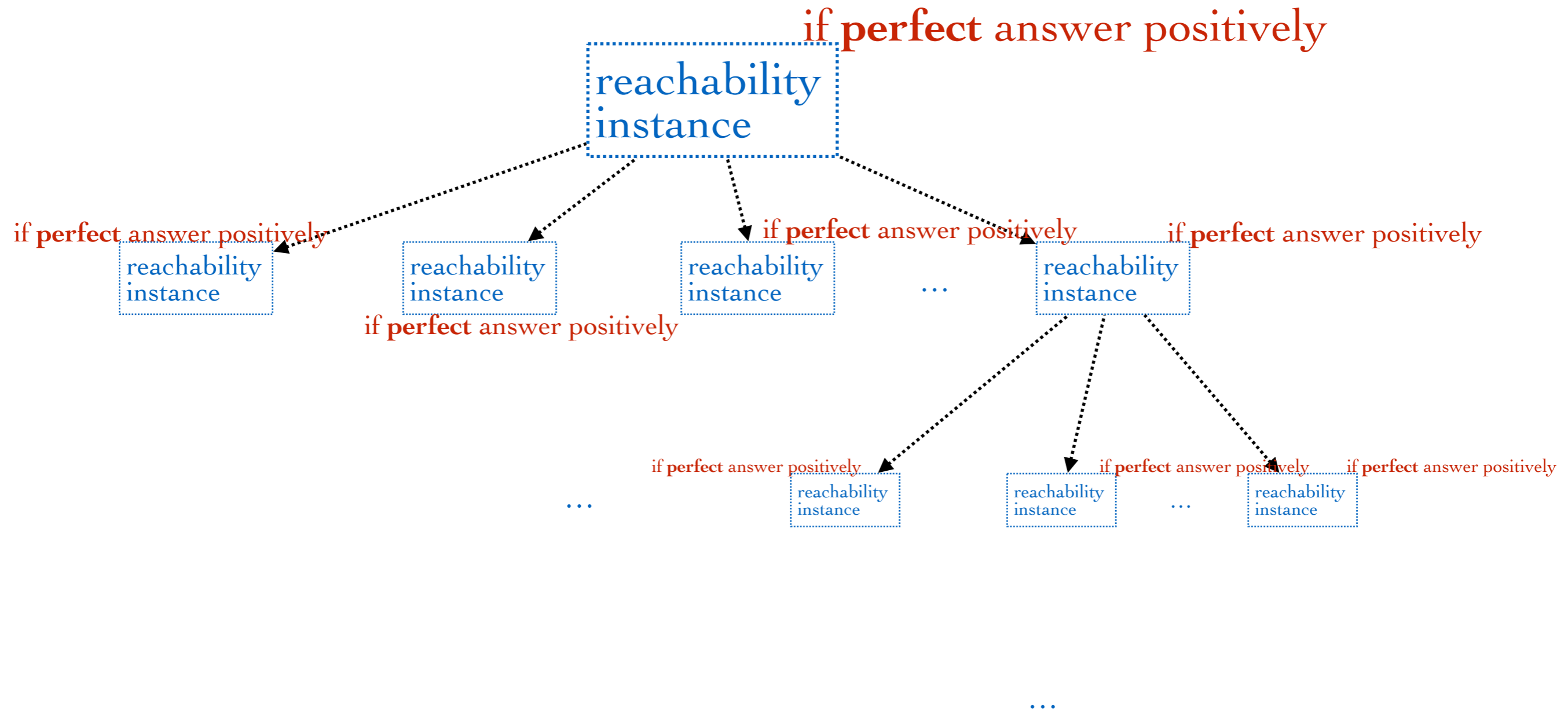
decide if $q(v) \longrightarrow^* q'(v')$

- dimension d
- finite set of control states Q
- finite set of transitions T of the form:

$$q \xrightarrow{a} p \quad q, p \in Q \quad a \in \mathbb{Z}^d$$



Decomposition algorithm



II. Decidability

- decomposition algorithm
- **perfectness: sufficient condition for reachability**
- refinement

Perfectness: sufficient condition for reachability

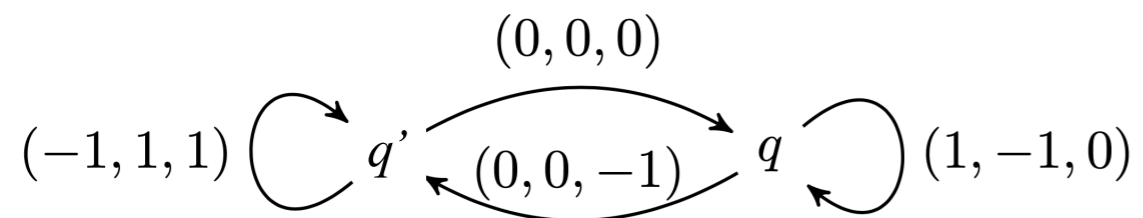
Question: Does $q(v) \dashrightarrow^* p(w)$ imply $q(v) \longrightarrow^* p(w)$?

Perfectness

(Θ_1) For every m , $q(v) \dashrightarrow^* q'(v')$ using every transition $\geq m$ times unboundedness

(Θ_1) \Rightarrow VASS is strongly connected

Example:



source $q(2, 0, 2)$

target $q'(1, 1, 0)$



Perfectness

(Θ_1) For every m , $q(v) \dashrightarrow^* q'(v')$ using every transition $\geq m$ times unboundedness

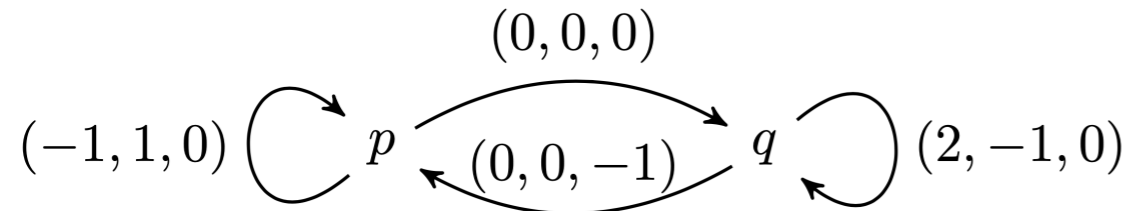
(Θ_2) For some $\Delta, \Delta' \geq 1$,

$$q(v) \longrightarrow^* q(v + \Delta)$$

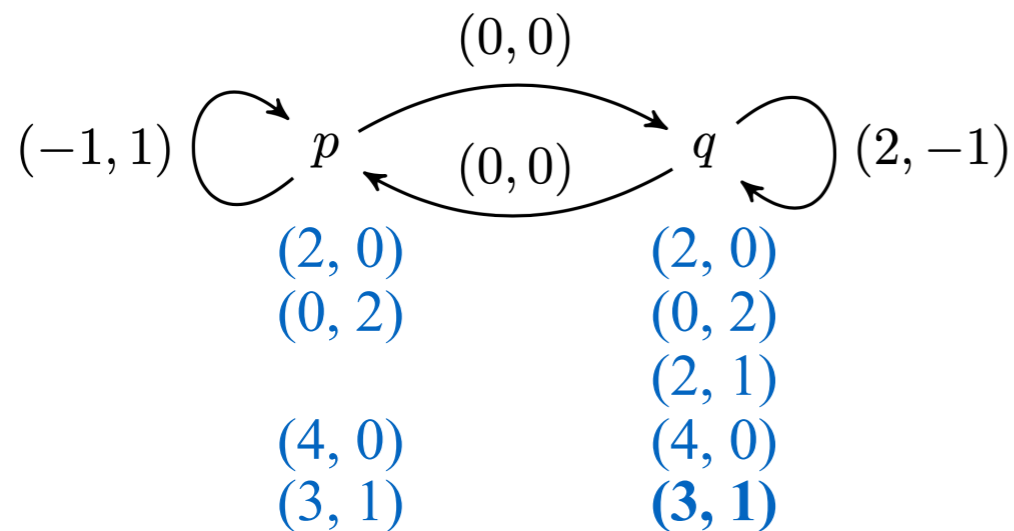
$$q'(v' + \Delta') \longrightarrow^* q'(v')$$

forward pumpability
backward pumpability

Examples:



source $q(2, 0, 2)$



source $q(2, 0)$



Perfectness: sufficient condition for reachability

Lemma: $(\Theta_1) \wedge (\Theta_2) \Rightarrow q(v) \longrightarrow^* q'(v')$.

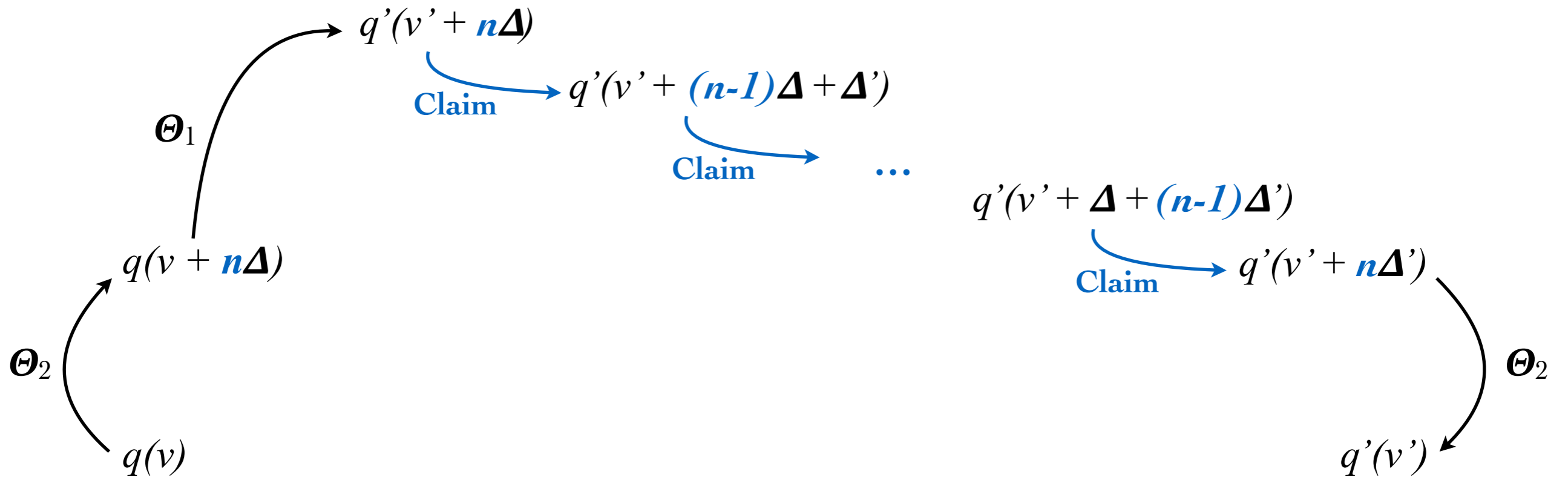
Proof:

Choose sufficiently large n

(Θ_1) For every m , $q(v) \dashrightarrow^* q'(v')$
using every transition $\geq m$ times

(Θ_2) For some $\Delta, \Delta' \geq 1$,
 $q(v) \rightarrow^* q(v + \Delta)$
 $q'(v' + \Delta') \rightarrow^* q'(v')$

Claim: $q'(\Delta) \dashrightarrow^* q'(\Delta')$.




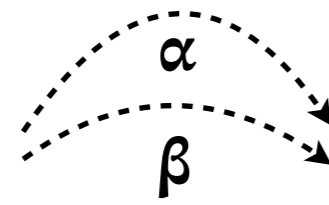
Claim: $q'(\Delta) \xrightarrow{*} q'(\Delta')$.

Proof:

Folding of a pseudo-run a : $F(a) \in \mathbb{N}^T$

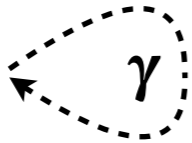
Effect of a pseudo-run a : $E(a) \in \mathbb{Z}^d$

Observation: Given pseudo-runs $q(_)$  such that $F(\alpha) - F(\beta) \geq \mathbf{1}$,
there is a pseudo-run  such that $F(\gamma) = F(\alpha) - F(\beta)$

$(\Theta_1) \Rightarrow q(v)$  $q'(v')$ such that $F(\alpha) - F(\beta)$ arbitrarily large

$$F(\alpha) - F(\beta) - F(\Pi) - F(\Pi') \geq \mathbf{1}$$

$$F(\alpha) - F(\Pi \beta \Pi') \geq \mathbf{1}$$

By **Observation**, $q'(_)$  such that $F(\gamma) = F(\alpha) - F(\beta) - F(\Pi) - F(\Pi')$

$$E(\gamma) = E(\alpha) - E(\beta) - E(\Pi) - E(\Pi') =$$

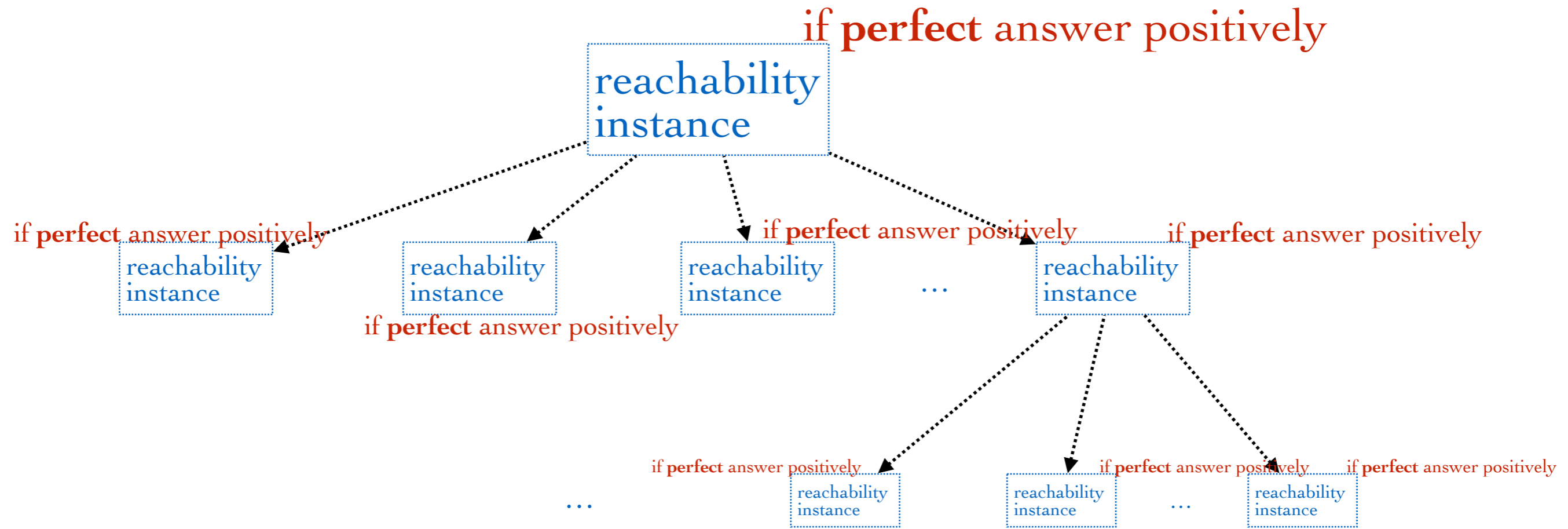
$$\mathbf{0} \quad - \Delta \quad - (-\Delta') = \Delta' - \Delta$$

- (Θ_1) For every m , $q(v) \xrightarrow{*} q'(v')$
using every transition $\geq m$ times
- (Θ_2) For some $\Delta, \Delta' \geq \mathbf{1}$,
- Π : $q(v) \xrightarrow{*} q(v + \Delta)$
- Π' : $q'(v' + \Delta') \xrightarrow{*} q'(v')$

II. Decidability

- decomposition algorithm
- perfectness: sufficient condition for reachability
- **refinement**

Decomposition algorithm



Question: Is $(\Theta_1) \wedge (\Theta_2)$ decidable?

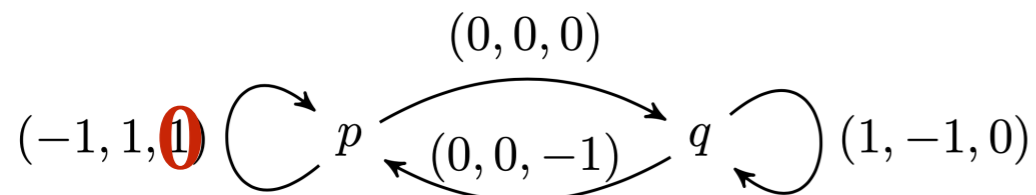
Decidability of $(\Theta_1) \wedge (\Theta_2)$

Question: How to decide (Θ_2) ?
Using coverability tree!

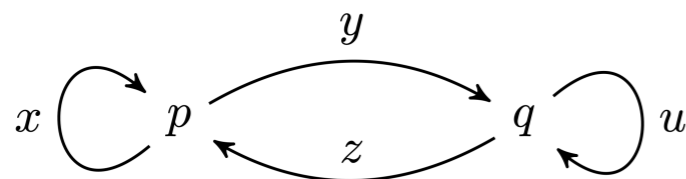
Question: How to decide (Θ_1) ?
Using characteristic equation!

- (Θ_1) For every m , $q(v) \xrightarrow{*} q'(v')$
using every transition $\geq m$ times
- (Θ_2) For some $\Delta, \Delta' \geq 1$,
 $q(v) \xrightarrow{*} q(v + \Delta)$
 $q'(v' + \Delta') \xrightarrow{*} q'(v')$

Example:



source $q(2, 0, 2)$
target $p(1, 1, 0)$



$$\begin{aligned} z - y &= 1 \\ x - u &= 1 \\ z - x &= 2 \end{aligned}$$

homogeneous system:

$$\begin{aligned} z - y &= 0 \\ x - u &= 0 \\ z - x &= 0 \end{aligned}$$



Refinement

(Θ_2) fails:

computable - how?

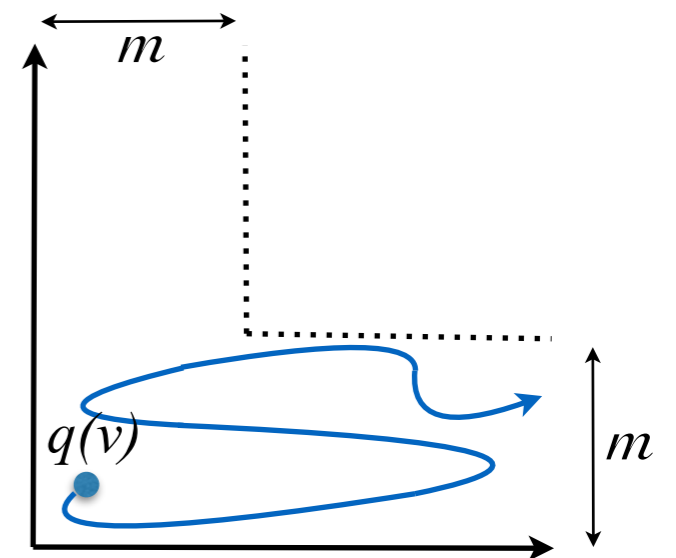
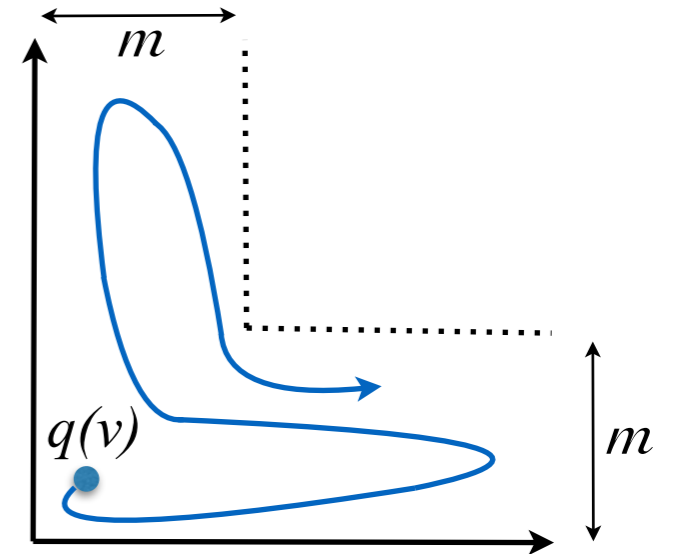
there exists m s.t. every configuration reachable from $q(v)$ has some coordinate $< m$



due to coverability tree

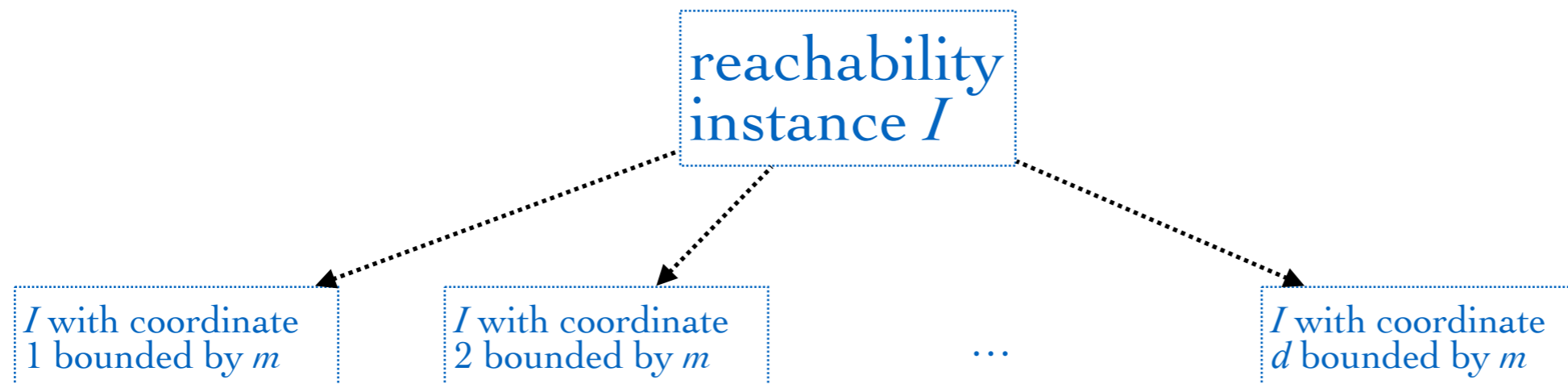
there exists m s.t. every run from $q(v)$ has some coordinate $< m$

- (Θ_1) For every m , $q(v) \xrightarrow{*} q'(v')$ using every transition $\geq m$ times
- (Θ_2) For some $\Delta, \Delta' \geq 1$,
 $q(v) \xrightarrow{*} q(v + \Delta)$
 $q'(v' + \Delta') \xrightarrow{*} q'(v')$



Refinement

(Θ_2) fails: there exists m s.t. every run from $q(v)$
has some coordinate $< m$



Refinement

(Θ_1) fails:

computable, using a bound on minimal solutions of state equation

there exists m s.t. every pseudo-run $q(v) \dashrightarrow^* q'(v')$ uses some transition $< m$ times

- (Θ_1) For every m , $q(v) \dashrightarrow^* q'(v')$ using every transition $\geq m$ times
- (Θ_2) For some $\Delta, \Delta' \geq 1$,
 $q(v) \rightarrow^* q(v + \Delta)$
 $q'(v' + \Delta') \rightarrow^* q'(v')$

reachability instance I

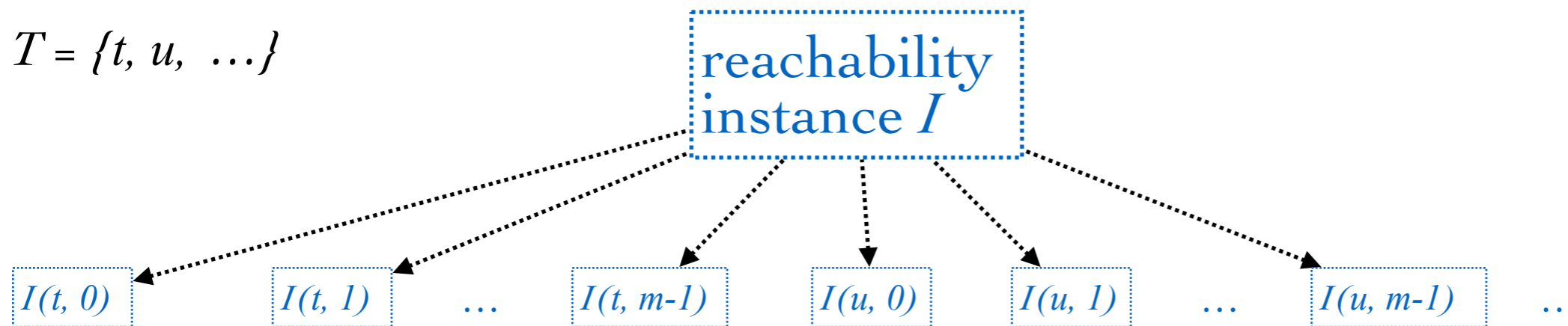
$$I(t, k) := \boxed{I-t} \xrightarrow{t} \boxed{I-t} \xrightarrow{t} \dots \xrightarrow{t} \boxed{I-t}$$

(t appears k times)

some cheating here!

$$t \in T, \quad k < m$$

$$T = \{t, u, \dots\}$$



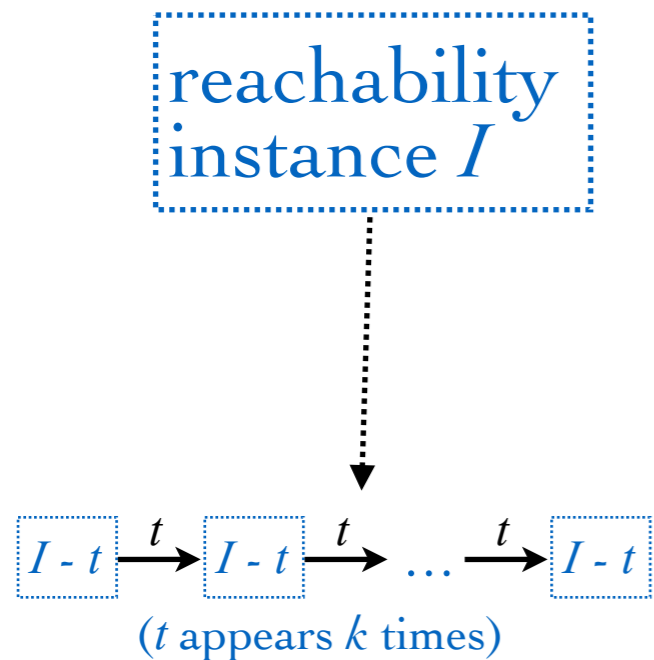
are these instances smaller?

Refinement

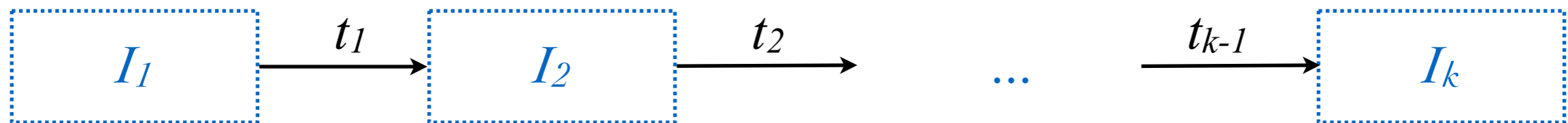
(Θ_1) fails:

there exists m s.t. every pseudo-run $q(v) \dashrightarrow^* q'(v')$
uses some transition $< m$ times

- (Θ_1) For every m , $q(v) \dashrightarrow^* q'(v')$
using every transition $\geq m$ times
- (Θ_2) For some $\Delta, \Delta' \geq 1$,
 $q(v) \rightarrow^* q(v + \Delta)$
 $q'(v' + \Delta') \rightarrow^* q'(v')$



is this instance smaller?
is this an instance at all?



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- equivalent models
- coverability tree
- state equation

II. Decidability

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- perfectness: sufficient condition for reachability
- refinement

III. F_ω -hardness

Reachability problem for counter programs

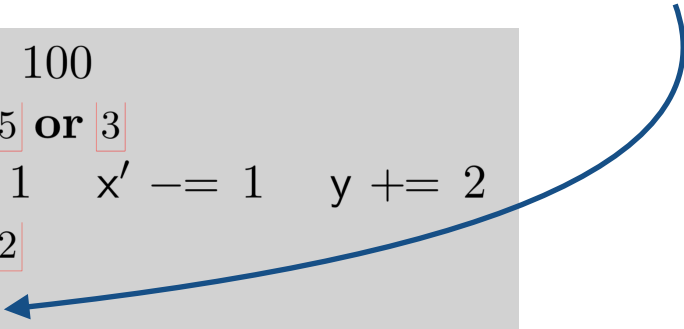
Reachability problem: given a counter program **without zero tests**,

```
1:  $x' += 100$   
2: goto 5 or 3  
3:  $x += 1$     $x' -= 1$     $y += 2$   
4: goto 2  
5: halt if  $x' = 0$ .
```

can it halt? (successfully execute its halt command)

Coverability problem: given a counter program **without zero tests**
with trivial halt command,

```
1:  $x' += 100$   
2: goto 5 or 3  
3:  $x += 1$     $x' -= 1$     $y += 2$   
4: goto 2  
5: halt.
```



can it halt?

Loop programs

```
1:  $x' += 100$   
2: goto 5 or 3  
3:  $x += 1$     $x' -= 1$     $y += 2$   
4: goto 2  
5: halt if  $x' = 0$ .
```



```
1:  $x' += 100$   
2: loop  
3:    $x += 1$     $x' -= 1$     $y += 2$   
4: halt if  $x' = 0$ .
```

III. \mathcal{F}_ω -hardness

- **reduction**
- multipliers and simulation of zero-tests
- amplifiers
- open questions

F_ω -hardness of reachability

counter programming

counter program with zero-tests of size n



counter program without zero-tests

```

1: i += 1  x += 1  y += 1  b += 1  c += 1  d += 1
2: loop
3:   x += 1  y += 1  c += 1  d += 1
4: loop
5:   loop
6:     c -= i  c' += 1
7:     loop at most b times
8:       x -= i  d -= i  x' += i + 1
9:   loop
10:    b -= 1  b' += i
11:   loop
12:    b' -= 1  d += 1
13:   loop
14:    c' -= 1  c += 1
15:     loop at most b times
16:       x' -= 1  x += 1  d += 1
17:   i += 1
18: zero? i
19: loop
20:   x -= i  y -= 1
21: halt if y = 0
    
```

P

$$A_\omega(n) = A_n(n)$$

can it halt in $A_n(n)$ steps?
 can it halt in $A_n(n)/2$ steps?
 can it halt after $A_n(n)/2$ zero-tests?

```

1: x += 1  y += 1
2: loop
3:   x += 1  y += 1
4: for i := n down to 1 do
5:   loop
6:     x -= 1  z += 1
7:   loop
8:     x += i + 1  z -= i
9: loop
10:  x -= n + 1  y -= 1
11: halt if y = 0.
    
```

P'

can it halt?

P can halt after $A_n(n)/2$ zero-tests iff P' can halt

III. \mathcal{F}_ω -hardness

- reduction
- **multipliers and simulation of zero-tests**
- amplifiers
- open questions

The set computed by a counter program

initial valuation: all counters 0

```
1: x += 1   y += 1
2: loop
3:   x += 1   y += 1
4: for i := n down to 1 do
5:   loop
6:     x -= 1   z += 1
7:     loop
8:       x += i + 1   z -= i
9:   loop
10:  x -= n + 1   y -= 1
11: halt if y = 0.
```

consider all runs
(nondeterminism)

the set of all valuations at successful halt

B -multiplier

$B \in \mathbb{N}$ - fixed positive integer

initial valuation: all counters 0

1: $x += 1$ $y += 1$

1: $b += B$ $d += B$ $c += 1$

2: **loop**

3: $d += B$ $c += 1$

11: halt if $y = 0$.

- ~~$b = B$~~ • $b > 0$?
- $c > 0$
- $d = b \cdot c$
- all other counters 0

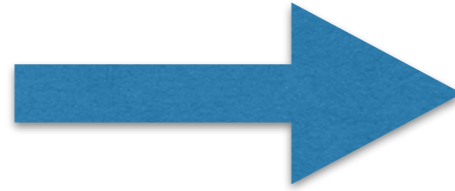


Hilbert's 10th problem!
RATIO(b, c, d, B)

One can compute $A_n(n)$ -multiplier of size $O(n)$

F_ω -hardness of reachability

program of size n
with two **zero-tested** counters:



```

1: i += 1  x += 1  y += 1  b += 1  c += 1  d += 1
2: loop
3:   x += 1  y += 1  c += 1  d += 1
4: loop
5:   loop
6:     c -= i  c' += 1
7:     loop at most b times
8:       x -= i  d += i  x += i + 1
9:   loop
10:    b -= 1  b' += i + 1
11:  loop
12:    b' -= 1  b += 1
13:  loop
14:    c' -= 1  c += 1
15:    loop at most b times
16:      x' -= 1  x += 1  d += 1
17:  i += 1
18: zero? i
19: loop
20:   x -= i  y -= 1
21: halt if y = 0
  
```

P

can halt after $A_n(n)/2$ **zero-tests**?

program without zero-tests:

```

1: x += 1  y += 1
2: loop
3:   x += 1  y += 1
4: for i := n down to 1 do
5:   loop
6:     x -= 1  z += 1
7:   loop
8:     x += i + 1  z -= i
9:   loop
10:    x -= n + 1  y -= 1
11: halt if y = 0.
  
```

$A_n(n)$ -multiplier

RATIO(b, c, d, $A_n(n)$)

```

1: i += 1  x += 1  y += 1  b += 1  c += 1  d += 1
2: loop
3:   x += 1  y += 1  c += 1  d += 1
4: loop
5:   loop
6:     c -= i  c' += 1
7:     loop at most b times
8:       x -= i  d += i  x += i + 1
9:   loop
10:    b -= 1  b' += i + 1
11:  loop
12:    b' -= 1  b += 1
13:  loop
14:    c' -= 1  c += 1
15:    loop at most b times
16:      x' -= 1  x += 1  d += 1
17:  i += 1
18: zero? i
19: loop
20:   x -= i  y -= 1
21: halt if y = 0
  
```

P

**instrumented
using b, c, d**

can halt?

Instrumentation - simulation of zero tests

- $b = A_n(n)$
- $c > 0$
- $d = b \cdot c$
- $x = y = 0$ **zero-tested** counters

```

1: i += 1  x += 1  y += 1  b += 1  c += 1  d += 1
2: loop
3:   x += 1  y += 1  c += 1  d += 1
4: loop
5:   loop
6:     c -= i  c' += 1
7:     loop at most i times
8:       x -= i  d -= 1  x' += i + 1
9:   loop
10:    b -= 1  b' += i + 1
11: loop
12:   y -= 1  b += 1
13: loop
14:   c' -= 1  c += 1
15:   loop at most b times
16:     x' -= 1  x += 1  d += 1
17:   i += 1
18: zero? i
19: loop
20:   x -= i  y -= 1
21: halt if y = 0
    
```

P
instrumented
using b, c, d

- instrument increments and decrements:

command	replaced by
$x += 1$	$x += 1 \quad c -= 1$
$x -= 1$	$x -= 1 \quad c += 1$

put x, y on
budget c

- replace zero? x by

$c + x + y \text{ const}$

ZERO? x:

```

1: loop
2:   y -= 1  x += 1  d -= 1
3: loop
4:   c -= 1  y += 1  d -= 1
5: loop
6:   y -= 1  c += 1  d -= 1
7: loop
8:   x -= 1  y += 1  d -= 1
9: b -= 2
    
```

- replace halt by

halt if ..., d = 0.

halt of M

Aim:

simulate $A_n(n)/2$ zero-tests on x, y

- simulation of zero tests

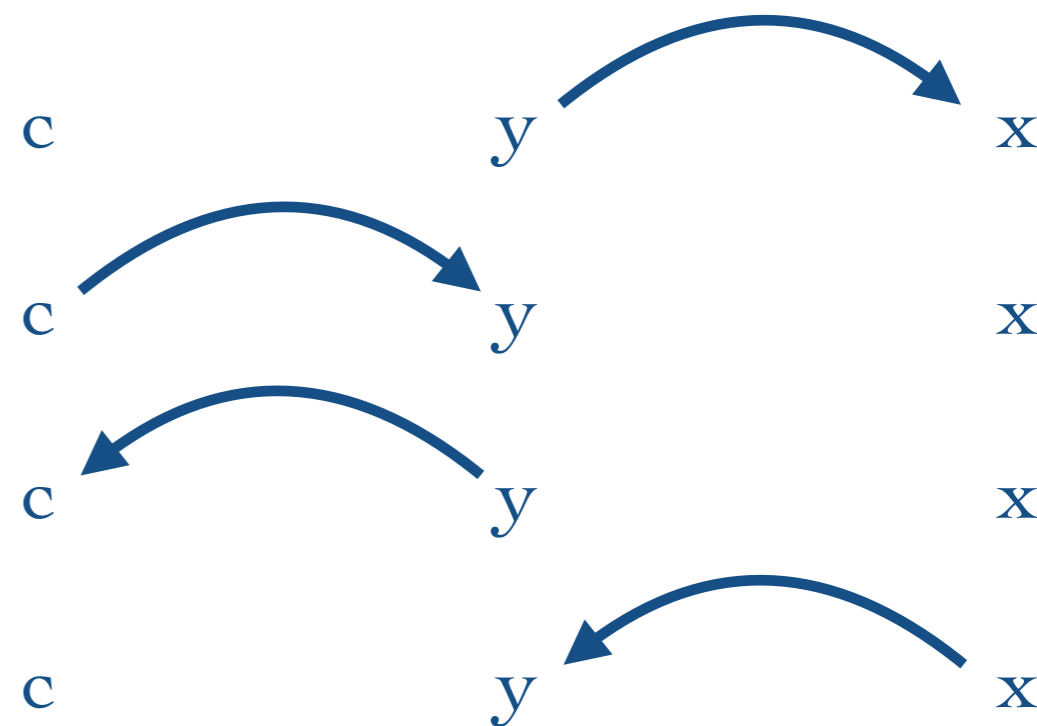
put x, y on
budget c

$$d = b \cdot \frac{(c + x + y)}{\text{const}}$$

ZERO? x:

```

1: loop
2:   y -= 1   x += 1   d -= 1
3: loop
4:   c -= 1   y += 1   d -= 1
5: loop
6:   y -= 1   c += 1   d -= 1
7: loop
8:   x -= 1   y += 1   d -= 1
9: b -= 2
    
```



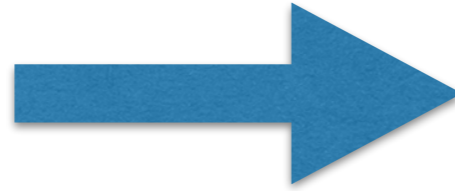
d decreases by $\leq 2 \cdot (c + x + y)$

b decreases by 2

- d decreases by $2 \cdot (c + x + y)$ \longrightarrow $x = 0$ initially and finally, y preserved
- d decreases by $< 2 \cdot (c + x + y)$ \longrightarrow halt if ..., $d = 0$. will surely fail

F_ω -hardness of reachability

program of size n
with two **zero-tested** counters:



```

1: i += 1  x += 1  y += 1  b += 1  c += 1  d += 1
2: loop
3:   x += 1  y += 1  c += 1  d += 1
4: loop
5:   loop
6:     c -= i  c' += 1
7:     loop at most b times
8:       x -= i  d += i  x += i + 1
9:   loop
10:    b -= 1  b' += i + 1
11:  loop
12:    b' -= 1  b += 1
13:  loop
14:    c' -= 1  c += 1
15:    loop at most b times
16:      x' -= 1  x += 1  d += 1
17:  i += 1
18: zero? i
19: loop
20:   x -= i  y -= 1
21: halt if y = 0
  
```

P

One can compute
 $A_n(n)$ -multiplier
of size $O(n)$

program without zero-tests:

```

1: x += 1  y += 1
2: loop
3:   x += 1  y += 1
4: for i := n down to 1 do
5:   loop
6:     x -= 1  z += 1
7:   loop
8:     x += i + 1  z -= i
9:   loop
10:    x -= n + 1  y -= 1
11: halt if y = 0.
  
```

$A_n(n)$ -multiplier

RATIO(b, c, d, $A_n(n)$)

can halt after **$A_n(n)/2$ zero-tests?**

```

1: i += 1  x += 1  y += 1  b += 1  c += 1  d += 1
2: loop
3:   x += 1  y += 1  c += 1  d += 1
4: loop
5:   loop
6:     c -= i  c' += 1
7:     loop at most b times
8:       x -= i  d += i  x += i + 1
9:   loop
10:    b -= 1  b' += i + 1
11:  loop
12:    b' -= 1  b += 1
13:  loop
14:    c' -= 1  c += 1
15:    loop at most b times
16:      x' -= 1  x += 1  d += 1
17:  i += 1
18: zero? i
19: loop
20:   x -= i  y -= 1
21: halt if y = 0
  
```

P
instrumented
using b, c, d

can halt?

III. \mathcal{F}_ω -hardness

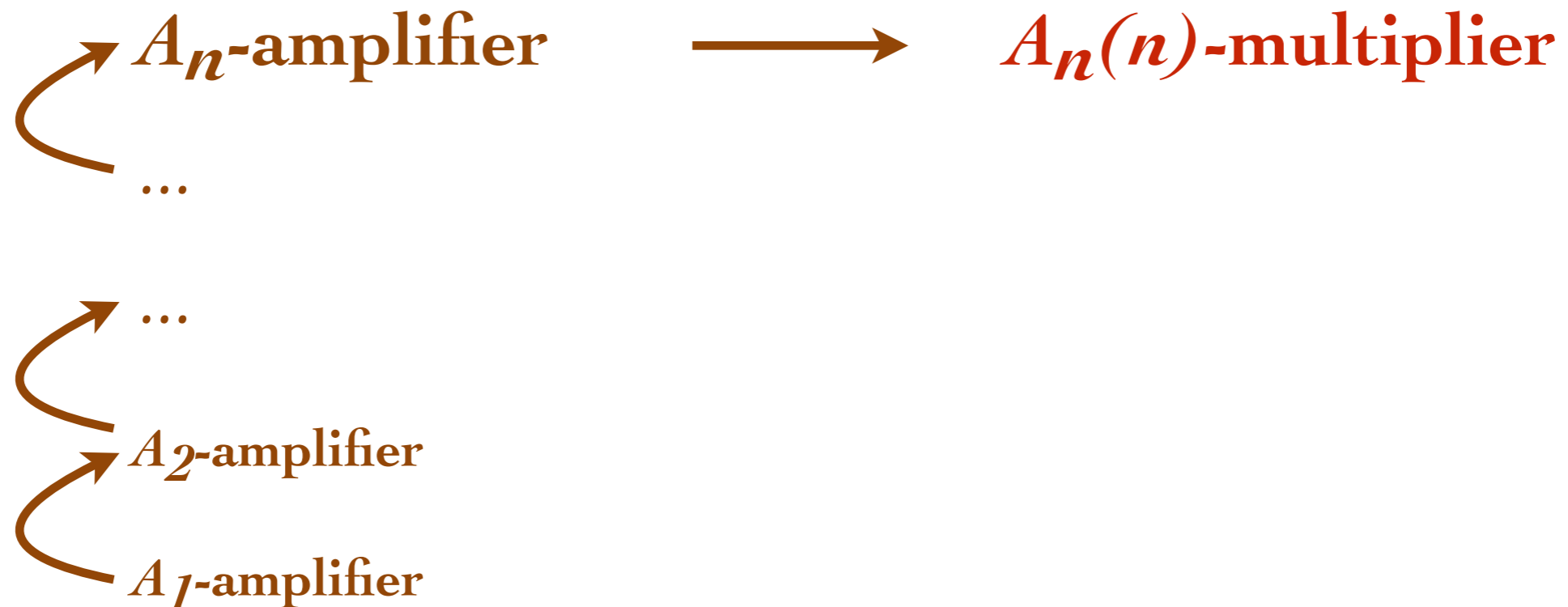
- reduction
- multipliers and simulation of zero-tests
- **amplifiers**
- open questions

$A_n(n)$ -multiplier

$$A_1(n) = 2n$$

$$A_{i+1}(n) = \underbrace{A_i \circ A_i \circ \dots \circ A_i}_{n} (1) = A_i^n (1)$$

One can compute
 $A_n(n)$ -multiplier
of size $O(n)$



The set computed by a counter program from a set I

a set I of initial valuations
initial valuation: all counters 0

```
1: x += 1   y += 1
2: loop
3:   x += 1   y += 1
4: for i := n down to 1 do
5:   loop
6:     x -= 1   z += 1
7:   loop
8:     x += i + 1   z -= i
9: loop
10:  x -= n + 1   y -= 1
11: halt if y = 0.
```

consider all runs **starting in I**
(nondeterminism)

the set of all valuations at successful halt

F -amplifier

RATIO(b, c, d, B)

- $b = B$
- $c > 0$
- $d = b \cdot c$
- all other counters 0

$F: \mathbb{N} \rightarrow \mathbb{N}$ - fixed function

For every fixed B :

RATIO(b, c, d, B)

```
1: x += 1  y += 1
2: loop
3:   x += 1  y += 1
4: for i = n down to 1 do
5:   loop
6:     x -= 1  z += 1
7:   loop
8:     x += i + 1  z -= i
9: loop
10:  x -= n + 1  y -= 1
11: halt if y = 0
```

$P(b, c, d, b', c', d')$

consider all runs starting in RATIO(b, c, d, B)
(nondeterminism)

RATIO($b', c', d', F(B)$)

A_n -amplifier



$A_n(n)$ -multiplier

initial valuation: all counters 0

```

1: b += n    d += n    c += 1
2: loop       $n$ -multiplier
3:   d += n  c += 1

```

$A_n(n)$ -multiplier

RATIO(b, c, d, n)

```

1: x += 1    y += 1
2: loop
3:   x += 1  y += 1
4: for i := n down to 1 do
5:   loop
6:      $A_n$ -amplifier P(b, c, d, b', c', d')
7:   loop
8:     x += i + 1    z -= i
9: loop
10:  x -= n + 1    y -= 1
11: halt if y = 0.

```

RATIO(b', c', d', $A_n(n)$)

A_n -amplifier

! $A_1(n) = 2n$

$$A_{k+1}(n) = \underbrace{A_k \circ A_k \circ \dots \circ A_k}_{n/4} = A_k^{n/4} \quad (4)$$

One can compute A_n -amplifier $P(b, c, d, b', c', d')$ with $3n+2$ counters, of size $O(n)$

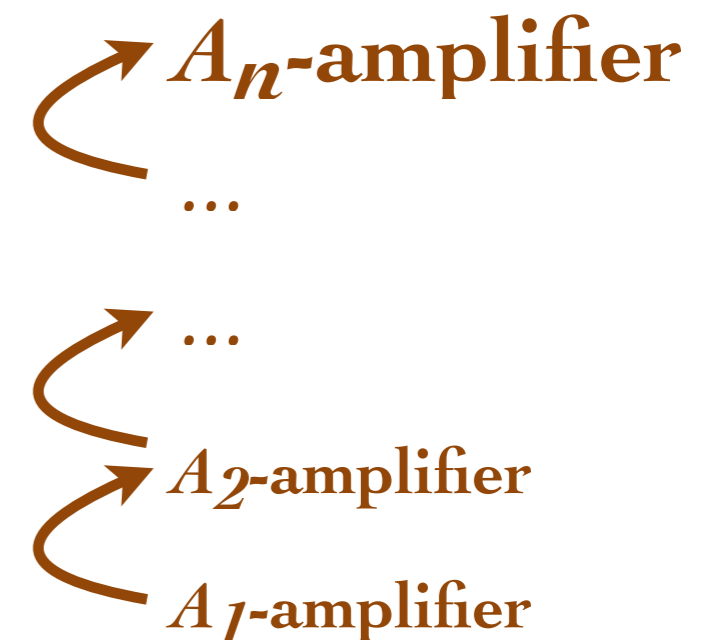
- A_1 -amplifier:

```

1: loop
2:   loop
3:     c -= 1   c' += 1   d -= 1   d' += 2
4:   loop
5:     c' -= 1  c += 1   d -= 1   d' += 2
6:   b -= 2   b' += 4
7: loop
8:   c -= 1   c' += 1   d -= 2   d' += 4
9: b -= 2   b' += 4
    
```

- amplifier lifting:

A_k -amplifier \longrightarrow A_{k+1} -amplifier



Amplifier lifting

! $A_{k+1}(n) = \underbrace{A_k \circ A_k \circ \dots \circ A_k}_{n/4} (4) = A_k^{n/4} (4)$

M 4-multiplier

RATIO($b_1, c_1, d_1, 4$)

RATIO(b_1, c_1, d_1, B)

P A_k -amplifier

RATIO($b_2, c_2, d_2, A_k(B)$)

RATIO(b_2, c_2, d_2, B)

L identity-amplifier

RATIO(b_1, c_1, d_1, B)

A_{k+1} -amplifier

RATIO(b, c, d, B)

```

1: M
2: loop
3: P
4: zero? d1
5: L
6: zero? d2
7: P
8: zero? d1
    
```

RATIO($b_2, c_2, d_2, A_{k+1}(B)$)

instrumented
using b, c, d

```

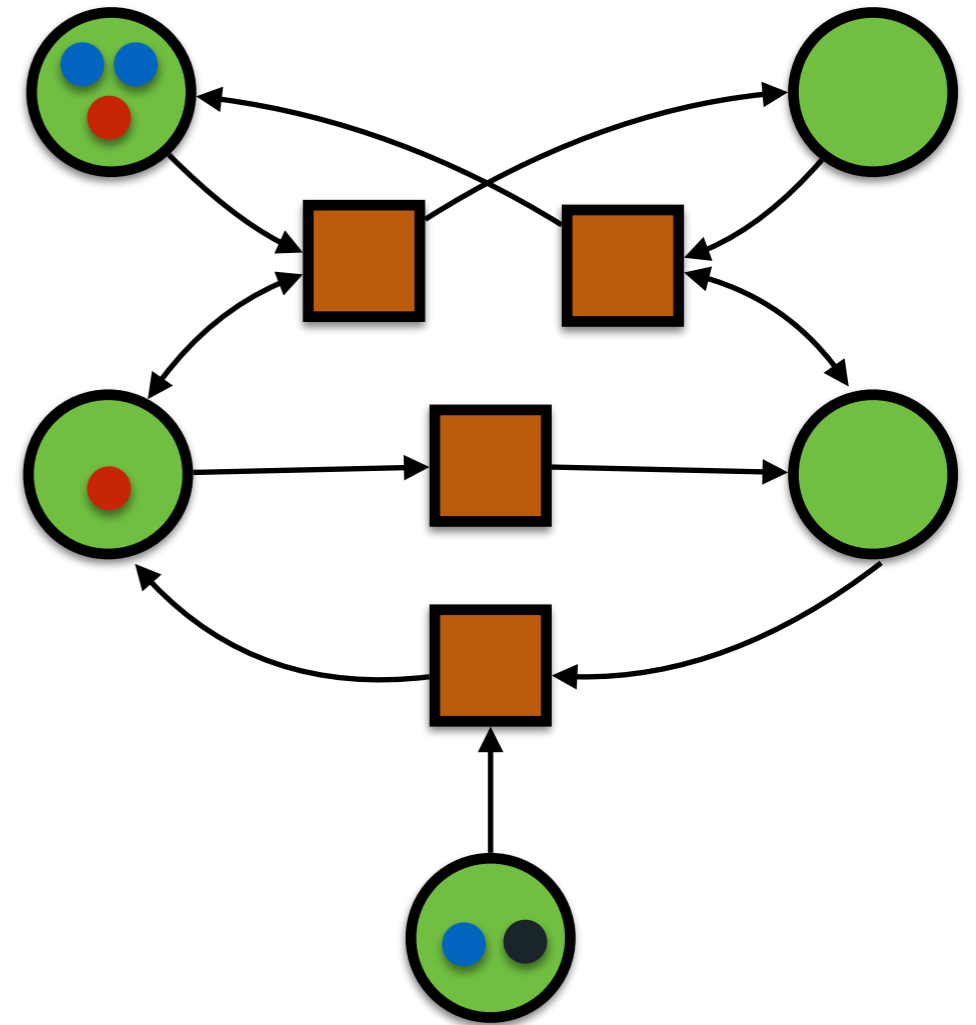
1: M
2: loop
3: P
4: zero? d1
5: L
6: zero? d2
7: P
8: zero? d1
    
```

III. \mathcal{F}_ω -hardness

- reduction
- multipliers and simulation of zero-tests
- amplifiers
- **open questions**

Open questions

- dimension-parametric complexity: \mathcal{F}_k -hardness for which dimension?
- small fixed dimension
- extensions:
 - data Petri nets
 - pushdown Petri nets
 - branching Petri nets



I. Intro

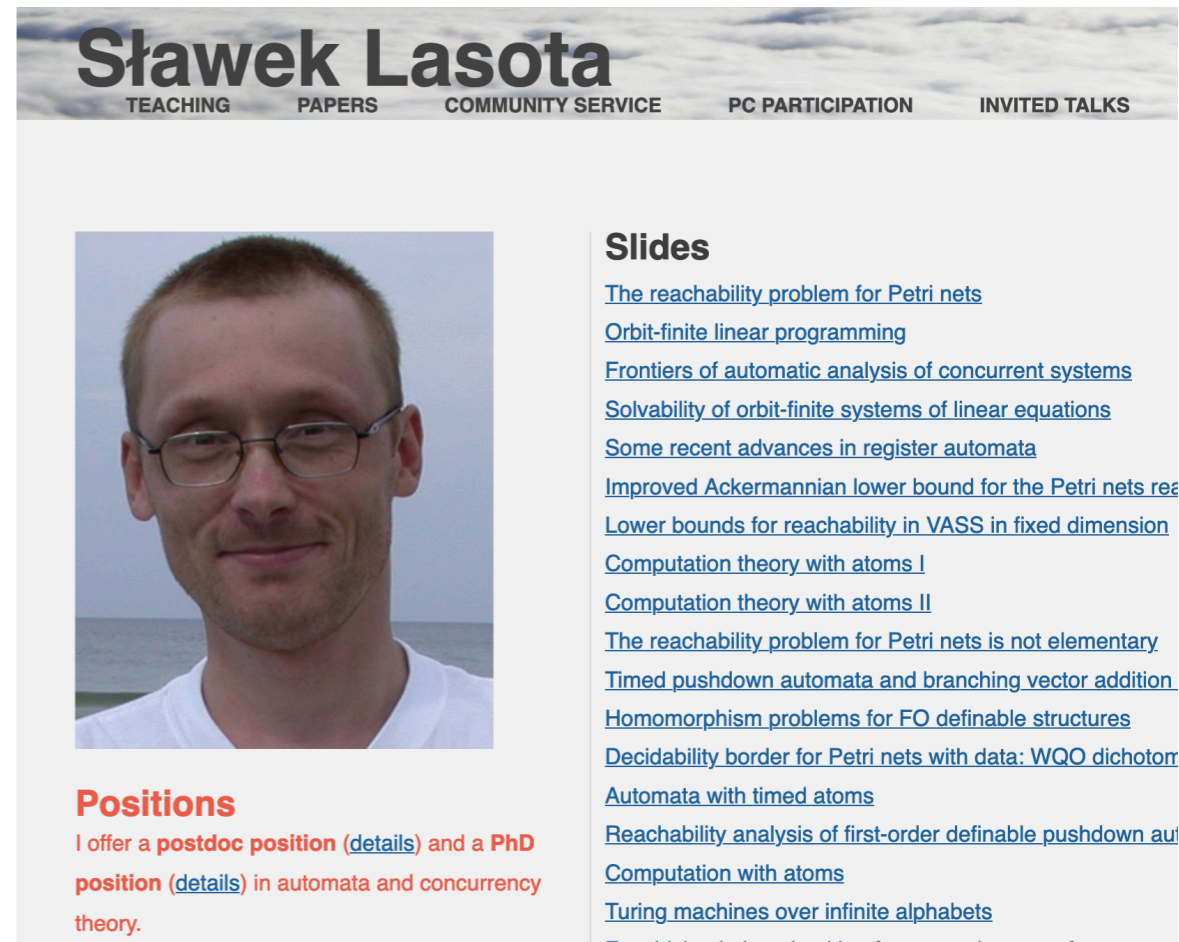
- reachability and coverability
- equivalent models
- coverability tree
- characteristic equation

II. Decidability

- decomposition algorithm
- perfectness: sufficient condition for reachability
- refinement

III. F_ω -hardness

- reduction
- multipliers and simulation of zero-tests
- amplifiers
- open questions



The screenshot shows the website of Sławek Lasota. At the top, the name "Sławek Lasota" is displayed in a large, bold font. Below the name, there are several navigation links: "TEACHING", "PAPERS", "COMMUNITY SERVICE", "PC PARTICIPATION", and "INVITED TALKS". On the left side, there is a portrait of Sławek Lasota, a man with short hair and glasses, wearing a white shirt. To the right of the portrait, there is a section titled "Slides" with a list of links to various presentations, including "The reachability problem for Petri nets", "Orbit-finite linear programming", "Frontiers of automatic analysis of concurrent systems", "Solvability of orbit-finite systems of linear equations", "Some recent advances in register automata", "Improved Ackermannian lower bound for the Petri nets reachability problem", "Lower bounds for reachability in VASS in fixed dimension", "Computation theory with atoms I", "Computation theory with atoms II", "The reachability problem for Petri nets is not elementary", "Timed pushdown automata and branching vector addition", "Homomorphism problems for FO definable structures", "Decidability border for Petri nets with data: WQO dichotomy", "Automata with timed atoms", "Reachability analysis of first-order definable pushdown automata", "Computation with atoms", and "Turing machines over infinite alphabets". Below the "Slides" section, there is a section titled "Positions" with the text: "I offer a **postdoc position** ([details](#)) and a **PhD position** ([details](#)) in automata and concurrency theory."

thank you!